Intro2cs HW2:

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Divisors:
```

```
Reverse:
/**

* Prints a given string, backward. Then prints the middle character in the string.

* The program expects to get one command-line argument: A string.

*/
public class Reverse {
    public static void main (String[] args){
        String s = args[0];
        String reverse = "";
        int n = s.length();
        int mid = n / 2;

        for (int i = n-1; i >= 0; i--) {
            reverse += s.charAt(i);
            }

            System.out.println(reverse);
            System.out.println("The middle character is " + reverse.charAt(mid));
        }
```

}

```
InOrder:
/**
 * Generates and prints random integers in the range [0,10),
 * as long as they form a non-decreasing sequence.
 */
public class InOrder {
    public static void main (String[] args) {
        int rand1 = (int)( Math.random() * 10);
        int rand2 = (int)( Math.random() * 10);
        System.out.print(rand1);
        while (rand1 <= rand2) {
            System.out.print(" " + rand2);
            rand1 = rand2;
            rand2 = (int)( Math.random() * 10);
        }
    }
}</pre>
```

```
Perfect:
* Gets a command-line argument (int), and chekcs if the given number is perfect.
public class Perfect {
       public static void main (String[] args) {
              int N = Integer.parseInt(args[0]);
              int sum = 1;
              String print = N + " is a perfect number since " + N + " = 1";
              for (int i = 2; i \le N / 2; i++) {
                     if (N \% i == 0) {
                            sum += i;
                            print += " + " + i;
                     }
              }
              if (N == sum)
                     System.out.println(print);
              else
                     System.out.println(N + " is not a perfect number");
       }
```

}

```
DamkaBoard:
* Gets a command-line argument n (int), and prints an n-by-n damka board.
public class DamkaBoard {
       public static void main(String[] args) {
              int n = Integer.parseInt(args[0]);
              for (int i = 0; i < n; i++) {
                     if (i \% 2 == 0) {
                            for (int j = 0; j < n; j++) {
                                    System.out.print("* ");
                             }
                     }
                     else {
                            for (int j = 0; j < n; j++) {
                                    System.out.print(" *");
                            }
                     }
System.out.println();
```

}

}

}

```
OneOfEachStats:
import java.util.Random;
* Computes some statistics about families in which the parents decide
* to have children until they have at least one child of each gender.
* The program expects to get two command-line arguments: an int value
      that determines how many families to simulate, and an int value
* that serves as the seed of the random numbers generated by the program.
* Example usage: % java OneOfEachStats 1000 1
*/
public class OneOfEachStats {
      public static void main (String[] args) {
             // Gets the two command-line arguments
             int T = Integer.parseInt(args[0]);
             int seed = Integer.parseInt(args[1]);
             // Initailizes a random numbers generator with the given seed value
             Random generator = new Random(seed);
             double sum = 0:
             int num2 = 0;
             int num3 = 0;
             int num4Plus = 0;
             boolean isBoy, isGirl;
             double rand;
             for (int i = 0; i < T; i++) {
                    isBoy = false;
                    isGirl = false;
                    rand = generator.nextDouble();
                    if (rand < 0.5) {
                           isGirl = true;
                           //System.out.print("g");
                    else {
                           isBoy = true;
                           //System.out.print("b");
                    int count = 1;
                    while ((isBoy == true && isGirl == false) || (isBoy == false && isGirl ==
true)) {
                           rand = generator.nextDouble();
                           count++;
                           if (rand < 0.5) {
                                  isGirl = true;
                                  //System.out.print("g");
                           else {
                                  isBoy = true;
                                  //System.out.print("b ");
                           }
                     System.out.println();
                    sum += count;
```

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if (count == 2)
                                  num2++;
                           else {
                                  if (count == 3)
                                        num3++;
                                 else
                                        if (count \geq 4)
                                               num4Plus++;
                           }
             }
             System.out.println("Average: " + sum / T + " children to get at least one of
each gender.");
             System.out.println("Number of families with 2 children: " + num2);
             System.out.println("Number of families with 3 children: " + num3);
             System.out.println("Number of families with 4 or more children: " +
num4Plus);
             if ((num4Plus > num2) && (num4Plus > num3)) {
                    System.out.println("The most common number of children is 4 or
more.");
             }
             else {
                    if ((num3 > num4Plus) && (num3 > num2)) {
                           System.out.println("The most common number of children is
3.");
                    }
                    else
                           System.out.println("The most common number of children is
2.");
             }
      }
}
```