```
public class Reverse {
 public static void main (String[] args){
    String word = args[0];
    int n = word.length();
    int i = n - 1;
    int a = word.length()/2-1;
    int b = word.length()/2;
    while (i>=0)
       System.out.print(word.charAt(i));
       i= i-1;
 System.out.println();
 if (word.length()\%2 == 0)
    System.out.println("The middle character is " + word.charAt(a));
 } else {
    System.out.println("The middle character is " + word.charAt(b));
 }
 }
 }
```

```
public class Perfect {
 public static void main (String[] args) {
    //// Put your code here
    int n = Integer.parseInt(args[0]);
    int sum = 1;
    String perfect = n + " is perfect number since " + n + " = 1";
    for (int i =2; i < n; i++){
       if (n%i==0){
       sum += i;
       perfect = perfect + " + " + i;
       if (sum==n){
         System.out.print(perfect);
       }
         else {
            System.out.print(n + " is not a perfect number");
         }
```

```
public class OneOfEachStats1 {
 public static void main (String[] args) {
    int T = Integer.parseInt(args[0]);
 int totalChildren = 0;
 int twochildlren = 0:
 int threechildren = 0;
 int fourormore = 0;
 for(int i = 0; i < T; i++){
    int childrenPerFamily=0;
    boolean b = false;
    boolean g = false;
    while (!b | !g){
      double prob = Math.random();
      if (prob < 0.5)
         b = true:
      } else
         g = true;
      totalChildren++;
      childrenPerFamily++;
    if (childrenPerFamily==2)
      twochildlren++;
    else if(childrenPerFamily==3)
      threechildren++;
    }else if(childrenPerFamily >= 4)
      fourormore++:
 double average = (totalChildren/(double)T);
  System.out.print("Average: "+ average+ " children to get at least one of each gender");
  System.out.println();
  System.out.println("Number of families with 2 children: " + twochildlren);
  System.out.println("Number of families with 3 children: " + threechildren);
  System.out.println("Number of families with 4 or more children: " + fourormore);
  String mode;
  if (twochildlren > threechildren && twochildlren > fourormore) {mode = "2";}
  else if (threechildren > twochildlren && threechildren > fourormore) {mode = "3";}
  else if (fourormore > twochildlren && fourormore > threechildren) {mode = "4 or more";}
  else if (twochildlren == threechildren && twochildlren > fourormore) {mode = "2";}
  else if (twochildlren == fourormore && twochildlren > threechildren) {mode = "2";}
  else if (threechildren == fourormore && threechildren> twochildlren) {mode = "3";}
  else {mode = "4 or more";}
  System.out.println("The most common number of children is " + mode + ".");
```

```
public class OneOfEachStats {
 public static void main (String[] args) {
    // Gets the two command-line arguments
    int T = Integer.parseInt(args[0]);
    int seed = Integer.parseInt(args[1]);
    // Initailizes a random numbers generator with the given seed value
    Random generator = new Random(seed);
    int totalChildren = 0:
    int twochildlren = 0;
    int threechildren = 0;
    int fourormore = 0;
    for(int i = 0; i < T; i++){
      int childrenPerFamily=0;
      boolean b = false:
      boolean g = false;
      while (!b | | !a){
         double prob = generator.nextDouble();
         if (prob < 0.5){
           b = true:
         } else
           g = true;
         totalChildren++;
         childrenPerFamily++;
      if (childrenPerFamily==2)
         twochildlren++;
      else if(childrenPerFamily==3)
         threechildren++;
      }else if(childrenPerFamily >= 4)
         fourormore++:
      }
    double average = (totalChildren/(double)T);
     System.out.print("Average: "+ average+ " children to get at least one of each gender.");
     System.out.println();
     System.out.println("Number of families with 2 children: " + twochildlren);
     System.out.println("Number of families with 3 children: " + threechildren);
     System.out.println("Number of families with 4 or more children: " + fourormore);
     String mode:
     if (twochildlren > threechildren && twochildlren > fourormore) {mode = "2";}
     else if (threechildren > twochildlren && threechildren > fourormore) {mode = "3";}
     else if (fourormore > twochildlren && fourormore > threechildren) {mode = "4 or more";}
     else if (twochildlren == threechildren && twochildlren > fourormore) {mode = "2";}
     else if (twochildlren == fourormore && twochildlren > threechildren) {mode = "2";}
     else if (threechildren == fourormore && threechildren> twochildlren) {mode = "3";}
     else {mode = "4 or more";}
    System.out.println("The most common number of children is " + mode + ".");
```

```
public class OneOfEach {
 public static void main (String[] args) {
    //// Put your code here
    boolean b = false;
    boolean g = false;
    int count = 0;
    while (!b || !g){
       double prob = Math.random();
       if (prob < 0.5){
         g = true;
         count++;
         System.out.print("g ");
       } else {
         b = true;
         count++;
         System.out.print("b ");
    } System.out.println();
    System.out.print("You made it... and you have " + count + " children");
public class InOrder {
  public static void main (String[] args) {
    //// Write your code here
    int a = (int)((Math.random()*(10+1)));
    System.out.print(a + " ");
    do{
       int b = (int)(Math.random()*(10+1));
       if(b>=a)
       System.out.print(b+ " ");
       else break;
       a = b;
    while (true);
       }
```

```
public class Divisors {
  public static void main (String[] args) {
    int k = Integer.parseInt(args[0]);
    for (int i = 1; i <= k; i++){
        if (k % i == 0)
            System.out.println(i);
        }
        //// Put your code here
    }
}</pre>
```

```
public class DamkaBoard {
 public static void main(String[] args) {
    /// Put your code here
    int n = Integer.parseInt(args[0]);
    int line = 1;
    while (line <= n) {
     int x = 1;
     while (x \le n)
       if (line%2==0) {
         System.out.print(" *");
       else {
          System.out.print("* ");
       x=x+1;
     System.out.println();
     line = line + 1;
```