Divisors.java

```
public class Divisors {
  public static void main (String[] args) {
    int num = Integer.parseInt(args[0]);
    System.out.println(1);
    for(int i = 2; i <= num; i++){
        if((num%i) == 0) {
            System.out.println(i);
        }
    }
    }
}</pre>
```

Reverse.java

```
public class Reverse {
  public static void main (String[] args) {
    String s = args[0];
    String ans = "";
    for(int i=s.length()-1; i>=0; i--) {
        ans = ans + s.charAt(i);
    }
    System.out.println(ans);
    int mid = (ans.length()/2);
    char res = ans.charAt(mid);
    System.out.println("The middle character is " + res);
    }
}
```

InOrder.java

```
public class InOrder {
   public static void main (String[] args) {
   boolean inOrder = true;
   int prev = -1;
   while (inOrder){
     int current = (int) (10*Math.random());
     if (current >= prev) {
        System.out.print(current + " ");
        prev = current;
     } else {
        inOrder=false;
     }
   }
}
```

DamkaBoard.java

```
public class DamkaBoard {
  public static void main(String[] args) {
    int N = Integer.parseInt(args[0]);
    for(int i=0; i<N; i++){
       for(int j=0; j<N; j++) {
        if((i%2) == 0) {
            System.out.print("*");
        } else if(j==0) {
            System.out.print("*");
        } else {
            System.out.print("*");
        }
    }
    System.out.print(n);
}
</pre>
```

Perfect.java

```
public class Perfect {
  public static void main (String[] args) {
    int num = Integer.parseInt(args[0]);
    int count = 1;
    String ans = num + " is a perfect number since " + num + " = 1";
    for (int i=2; i<num; i++) {
        if(num%i == 0) {
            ans = ans + " + " + i;
            count +=i;
        }
    } if(num == count) {
        System.out.println(ans);
    } else {
        System.out.println(num + " is not a perfect number");
    }
}</pre>
```

OneOfEachStats.java

```
public class OneOfEachStats {
 public static void main (String[] args) {
   int T = Integer. parseInt(args[0]);
   int seed = Integer.parseInt(args[1]);
   // Initailizes a random numbers generator with the given seed value
    Random generator = new Random(seed);
   int TotalChild = 0;
   int TwoChild = 0;
   int ThreeChild = 0;
   int FourOrMoReChild = 0;
   for (int i=0; i<T; i++) {
     boolean boy = false;
     boolean girl = false;
     int numOfChild = 0;
     while (!(boy && girl)) {
      if (Math. random() < 0.5) {
        boy = true;
        girl = true;
      numOfChild++;
     TotalChild += numOfChild;
     if (numOfChild == 2) {
      TwoChild++;
     } else if (numOfChild == 3) {
      ThreeChild++;
     } else {
      FourOrMoReChild++;
   double Average = (double) TotalChild/T;
   String max = \frac{1}{2} children":
   if (ThreeChild >= TwoChild && ThreeChild >= FourOrMoReChild) {
   } else if (FourOrMoReChild >= ThreeChild && FourOrMoReChild >= TwoChild)
     max = "4 \text{ or more children}";
   System. out.println("Average: " + Average + " children to get at least one of each
   System. out.println("Number of families with 2 children: " + TwoChild);
   System. out.println("Number of families with 3 children: " + ThreeChild);
   System. out.println("Number of families with 4 or more children: " +
FourOrMoReChild):
   System. out.println("The most common number of children is " + \max + ".");
```