```
/**
 * Gets a command-line argument (int), and prints all the divisors of the given
 * number.
 */
public class Divisors {
    public static void main(String[] args) {
        // Put your code here
        int x = Integer.parseInt(args[0]);
        for (int i = 1; i <= x; i++) {
            if (x % i == 0) {
                System.out.println(i);
            }
        }
    }
}</pre>
```

```
* Generates and prints random integers in the range [0,10),
* as long as they form a non-decreasing sequence.
*/

public class InOrder {
    public static void main(String[] args) {
        // Write your code here
        int rand = (int) (Math.random() * 10);
        int prev = 0;
        while (rand >= prev) {
            System.out.print(rand + " ");
            prev = rand;
            rand = (int) (Math.random() * 10);
        }
    }
}
```

```
* Gets a command-line argument (int), and chekcs if the given number is
* perfect.
*/
public class Perfect {
  public static void main(String[] args) {
     // Put your code here
     int n = Integer.parseInt(args[0]);
     int sum = 1;
     String out \stackrel{\cdot}{=} n + " is a perfect number since " + n + " = 1";
     for (int i = 2; i < n; i++) {
        if (n \% i == 0) {
           sum += i;
           out += " + " + i;
        }
     System.out.println(n == sum ? out : n + " is not a perfect number");
}
```

```
import java.util.Random;
public class OneOfEachStats {
  public static void main(String[] args) {
     // Gets the two command-line arguments
     int T = Integer.parseInt(args[0]);
     int seed = Integer.parseInt(args[1]);
     // Initailizes a random numbers generator with the given seed value
     Random generator = new Random(seed);
     double average = 0;
     int children2 = 0;
     int children3 = 0;
     int children4plus = 0;
     for (int i = 0; i < T; i++) {
       int sum = 0;
       boolean hasBoy = false;
       boolean hasGirl = false;
       while (!hasBoy | !hasGirl) {
          sum++;
          if (generator.nextDouble() < 0.5) {
            hasBoy = true;
          } else {
            hasGirl = true;
       }
       average += sum;
       switch (sum) {
          case 2:
            children2++;
            break:
          case 3:
             children3++;
            break:
          default:
            children4plus++;
       }
     }
     average /= T;
     System.out.println("Average: " + average + " children to get at least one of each
gender.");
     System.out.println("Number of families with 2 children: " + children2);
     System.out.println("Number of families with 3 children: " + children3);
     System.out.println("Number of families with 4 or more children: " + children4plus);
     int max = (int) Math.max(Math.max(children2, children3), children4plus);
     System.out.println("The most common number of children is "
          + (children2 == max ? "2." : children3 == max ? "3." : "4 or more children."));
  }
```