```
public class Reverse {
    public static void main (String[] args){
        String str = args[0];
        int n = str.length() - 1;
        String r = "";

        while(n >= 0) {
            r = r + str.charAt(n);
            n--;
        }
        int x = (str.length()-1) / 2;

        System.out.println(r);
        System.out.println("The middle character is " + str.charAt(x));
    }
}
```

```
public class Perfect {
       public static void main (String[] args) {
              int num = Integer.parseInt(args[0]);
              int sum = 0;
              for(int divisor = 1; divisor < num; divisor++) {</pre>
                      if(num%divisor == 0) {
                             sum = sum + divisor;
                      }
              if(num==sum) {
                      System.out.print(num + " is a perfect number since " + num + " = "
+ "1");
                      for(int divisor = 2; divisor < num; divisor++) {</pre>
                        if(num%divisor == 0) {
                        System.out.print(" + " + divisor);
                 }
              }
              else
                      System.out.println(num + " is not a perfect number ");
       }
}
```

```
public class OneOfEachStats {
public static void main (String[] args) {
       int T = Integer.parseInt(args[0]);
       int seed = Integer.parseInt(args[1]);
       Random generator = new Random(seed);
       double sum = 0;
       int child2 = 0;
       int child3 = 0;
       int child4 = 0;
       for(int i = 0; i < T; i++) {
             boolean boy = true;
             int numOfChild = 1;
             double r1 = generator.nextDouble();
             if(r1 \le 0.5) {
                     while(boy == true) {
                     r1 = generator.nextDouble();
                     numOfChild += 1;
                            if(r1 \le 0.5) {
                            boy = true;
                            else {
                                   boy = false;
                           }
                     }
                     sum = sum + numOfChild;
             }
             else {
                     boy = false;
                     while(boy == false) {
                           r1 = generator.nextDouble();
                            numOfChild += 1;
                            if(r1 \le 0.5)
                                   boy = true;
                           }
                           else {
                                   boy = false;
                           }
                     }
                    sum = sum + numOfChild ;
             }
             if (numOfChild == 2)
```

```
child2++;
             else if (numOfChild == 3)
             child3++;
             else if (numOfChild >= 4)
             child4++;
      }
       System.out.println("Average: " + sum/T + " children to get at least one of each
gender.");
       System.out.println("Number of families with 2 children: " + child2 );
       System.out.println("Number of families with 3 children: " + child3);
       System.out.println("Number of families with 4 or more children: " + child4 );
       if (child2 >= child3 && child2 >= child4)
             System.out.println("The most common number of children is 2.");
       else if (child3 >= child2 && child3 >= child4)
             System.out.println("The most common number of children is 3.");
       else if(child4 >= child2 && child4 >= child3)
             System.out.println("The most common number of children is 4 or more.");
       }
}
```