```
public class Reverse {
     public static void main (String[] args){
          //receiving word from user
          String word = "";
          word = args[0];
          //creating a new string for the reversed word
          String newWord = "";
          //creating an integer to save the length of the word
          int n = word.length();
          //going through the word from end to begining
          //and saving every character into the new word
          for(int i = n - 1; i >= 0; i--){
                newWord = newWord + word.charAt(i);
           }
          //printing the new word we created
           System.out.println(newWord);
          //finding the middle character and printing it
          char middleChar = ' ';
           if (word.length() % 2 == 0){
                middleChar = word.charAt((n/2)-1);
           }else{
                middleChar = word.charAt(n/2);
```

```
System.out.println("The middle character is " +
middleChar);
}
```

```
public class InOrder {
     public static void main (String[] args) {
           //creating the first random num
           int num1 = (int) (Math.random() * 10);
           int num2 = num1;
           //the loop prints the first number
           //creats another random num
           //and does that only while the last num is smaller than
the previous
           do{
                System.out.print(num2 + " ");
                num1 = num2;
                num2 = (int) (Math.random() * 10);
           }while(num2 >= num1);
     }
}
```

```
public class Perfect {
     public static void main (String[] args) {
           //receiving a number from user
           int n = 0;
           n = Integer.parseInt(args[0]);
           int sum = 0;
           //creating the string of the answer
           String strOG = n + " is a perfect number since " + n + "
= 1";
           String str = str0G;
           //a loop that will add dividors to the string
           for(int i = 2; i < n; i++){
                if (n \% i == 0){
                      str = str + " + " + i;
                      sum = sum + i;
                 }
           }
           //if statemant that determines the answer
           if((sum+1) == n){
                System.out.print(str);
           }
           else{
                System.out.print(n + " is not a perfect number");
           }
     }
}
```

```
public class DamkaBoard {
     public static void main(String[] args) {
           //recieving number from user
           int n = 0;
           n = Integer.parseInt(args[0]);
           //using the number for the size of the board
           for(int i = 1; i <= n; i++){
                if(i%2==0){
                      for(int j = 1; j <= n; j++){
                            System.out.print(" *");
                      }
                }else{
                      for(int j = 1; j <= n; j++){
                            System.out.print("* ");
                      }
                }
                System.out.println();
           }
     }
}
```

```
import java.util.Random;
/**
 * Computes some statistics about families in which the parents
decide
 * to have children until they have at least one child of each
gender.
 * The program expects to get two command-line arguments: an int
value
     that determines how many families to simulate, and an int
value
 * that serves as the seed of the random numbers generated by the
program.
 * Example usage: % java OneOfEachStats 1000 1
*/
public class OneOfEachStats {
     public static void main (String[] args) {
          // Gets the two command-line arguments
          int T = Integer.parseInt(args[0]);
           int seed = Integer.parseInt(args[1]);
          // Initailizes a random numbers generator with the given
seed value
        Random generator = new Random(seed);
           boolean girl = false;
           boolean boy = false;
          double avg = 0;
          int children = 0;
          int two = 0;
          int three = 0;
          int four = 0;
           int childSum = 0;
```

```
String str = "";
char g = 'g';
char b = 'b';
for(int i = 0; i < T; i++){
     girl = false;
     boy = false;
     children = 0;
     do{
           double rnd = generator.nextDouble();
           if(rnd < 0.5){
                girl = true;
                children = children + 1;
           }
           else{
                 boy = true;
                 children = children + 1;
           }
     }while((girl != true) || (boy != true));
     if(children == 2){
           two = two +1;
     }else if(children == 3){
           three = three +1;
     }else if(children >= 4){
           four = four +1;
     }
```

```
childSum = childSum + children;
           }
           avg = (Double.valueOf(childSum) / Double.valueOf(T));
          System.out.println("Average: " + avg + " children to get
at least one of each gender.");
           System.out.println("Number of families with 2 children: "
+ two );
          System.out.println("Number of families with 3 children: "
+ three );
          System.out.println("Number of families with 4 or more
children: " + four );
           if(two > three && two > four){
                System.out.println("The most common number of
children is 2.");
           }else if(three > two && three > four){
                System.out.println("The most common number of
children is 3.");
           }else if(four > two && four > three){
                System.out.println("The most common number of
children is 4 or more.");
           }else if(two == three || two == four){
                System.out.println("The most common number of
children is 2.");
           }else if(three == four){
                System.out.println("The most common number of
children is 3.");
           }
     }
}
```