```
public class Reverse {
    public static void main (String[] args){
        /// Put your code here
            String word = args[0];
    for( int i = word.length() - 1; i >= 0; i--){
        System.out.print(word.charAt(i));
     }
     System.out.println();
    int middleIndex = (word.length() - 1) / 2;
        System.out.println( "The middle character is " + word.charAt(middleIndex));
    }
}
```

InOrder.java

```
public class InOrder {
     public static void main (String[] args) {
           //// Write your code here
           // make a inr previous = 0
           int p = 0;
     //start while loop until random >= p, if random < p, loop breaks</pre>
        while(true){
          // generate random number in range [0 -> 10)
            int random = (int) (Math.random() * 10);
            if(random >= p){
                 System.out.print(random + " ");
           // previous number gets random value fron last loop
                p = random;
            }else{
           // breaking loop if random <= p</pre>
                break;
            }
        }
   }
}
```

```
public class Perfect {
     public static void main (String[] args) {
           // user input
        int num = Integer.parseInt(args[0]);
        // sum = 1 because String starts from 1
        int sum = 1;
        // Start string from 1 because we need to make it look like this:
        // 6 is a perfect number since 6 = 1 + 2 + 3
        String divisors = "1";
        //start for loop to find divisors i = 2 because sum starts from 1
        for(int i = 2; i < num; i++){}
            //check for divisors
            if(num % i == 0){
                sum += i;
                // String starts from 1 and for loop add divisors.
                divisors += " + " + i;
            }
        // check for a perfect number or not
        if (sum == num){
            System.out.println(num + " is a perfect number since " + num
+ " = " + divisors );
        }else{
            System.out.println(num + " is not a perfect number");
        }
     }
}
```

OneOfEachStats.java

```
import java.util.Random;
public class OneOfEachStats {
      public static void main (String[] args) {
            int T = Integer.parseInt(args[0]);
        int seeds = Integer.parseInt(args[1]);
        int totalChildren = 0;
        int twoChildren = 0;
        int threeChildren = 0;
        int fourOrMore = 0;
        Random generator = new Random(seeds);
        for(int i = 0; i<T; i++){
            boolean isBoy = false;
            boolean isGirl = false;
            int childCount = 0;
            while(!isBoy || !isGirl){
                double rnd = generator.nextDouble();
                boolean hasBoy = rnd < 0.5;</pre>
                if(hasBoy){
                    isBoy = true;
                }else{
                    isGirl = true;
                childCount++;
            totalChildren += childCount;
            if(childCount == 2){
                twoChildren++;
            } else if (childCount == 3){
                threeChildren++;
            }else if (childCount >= 4){
                fourOrMore++;
        double avg = (double) totalChildren / T;
        System.out.println("Average: " + avg + " children to get at least one of
each gender.");
        System.out.println("Number of families with 2 children: " + twoChildren);
        System.out.println("Number of families with 3 children: " + threeChildren);
        System.out.println("Number of families with 4 or more children: " +
fourOrMore);
        // most common number of children
        int max = Math.max(Math.max(twoChildren ,threeChildren),fourOrMore);
        if (max == twoChildren){
            System.out.println("The most common number of children is 2.");
        }else if(max == threeChildren){
            System.out.println("The most common number of children is 3.");
        }else if(max == fourOrMore){
            System.out.println("The most common number of children is 4 or more.");
}
```