```
* Gets a command-line argument (int), and prints all the divisors of the given
number.
public class Divisors {
  public static void main (String[] args) {
     // Parsing the first command-line argument as an integer
     int num = Integer.parseInt(args[0]);
     // If the number is positive, find divisors from 1 to num/2
     if (num > 0){
        for (int i = 1; i < num/2 + 1; i++){
          // Check if 'i' is a divisor of 'num'
           if (num % i == 0){
             System.out.println(i);
           }
        }
     }
     // If the number is negative, find divisors from -1 to num/2
     if (num < 0) {
        for (int i = -1; i > num/2 - 1; i--){
          // Check if 'i' is a divisor of 'num'
           if (num % i == 0){
             System.out.println(i);
           }
        }
     }
     // Print the number itself if it's not equal to zero, as he is the last divisor
     if (num != 0) {
        System.out.println(num);
     }
  }
}
```

```
/**
 * Prints a given string, backward. Then prints the middle character in the string.
 * The program expects to get one command-line argument: A string.
public class Reverse {
  public static void main (String[] args){
     // Retrieve the first command-line argument and store it as a string
     String str = args[0];
     String reversedStr = "";
     // Check if the input string is empty
     if (str.isEmpty()){
        System.out.println("The string is empty");
     }
     else {
       // Reverse the string character by character using a for loop
        for (int i = str.length() - 1; i >= 0; i--){
          reversedStr = reversedStr + str.charAt(i);
        }
       // Print the reversed string
        System.out.println(reversedStr);
        // Print the middle character of the original string
        System.out.println("The middle character is " + str.charAt((str.length() - 1) /
2));
     }
}
```

```
/**
 * Generates and prints random integers in the range [0,10),
* as long as they form a non-decreasing sequence.
public class InOrder {
  public static void main (String[] args) {
     int range = 10;
     // Generates the first random number
     int num = (int) (Math.random() * range);
     boolean nonDecreasing = true;
     // Loop continues as long as the sequence is non-decreasing
     while (nonDecreasing){
       System.out.println(num);
       // Generate a new random number
       int newNum = (int) (Math.random() * range);
       // Check if the new number is greater than or equal to the current number
       if (newNum >= num){
         // Update the current number if it forms a non-decreasing sequence
          num = newNum;
       } else {
          // Set the flag to false if the sequence is no longer non-decreasing
          nonDecreasing = false;
    }
  }
}
```

```
/**
 * Gets a command-line argument n (int), and prints an n-by-n damka board.
public class DamkaBoard {
  public static void main(String[] args) {
     // Parse the first command-line argument as an integer to determine board size
     int boardSize = Integer.parseInt(args[0]);
     String line = "";
     // Check if the board size is less than 2 and if so print a message accordingly
     if (boardSize < 2){
        System.out.println("Damka board requires a positive integer bigger than 1");
     }else {
       // Loop through rows (boardSize times) to create the Damka board
       for (int i = 0; i < boardSize; i++){
          // Loop through columns (boardSize times) to create each line of the board
          for (int j = 0; j < boardSize; j++){
             // Check if the row number is even or odd to create alternating pattern of
'* ' and ' *'
             if (i \% 2 == 0){
               line += "* ";
             } else {
               line += " *";
             }
          }
          // Print the line representing a row of the Damka board
          System.out.println(line);
          // Reset the line for the next row
          line = "";
       }
     }
  }
}
```

```
/**
 * Gets a command-line argument (int), and chekcs if the given number is perfect.
public class Perfect {
  public static void main (String[] args) {
     // Parse the first command-line argument as an integer
     int num = Integer.parseInt(args[0]);
     int sum = 1;
     // Initialize the string to represent divisors
     String perfectStr = args[0] + " = 1";
     // Check if the number is 0 and if so, print a message accordingly
     if (num == 0){
        System.out.println("0 Doesn't have any divisors");
     }
     else {
       if (num > 0){
          // Find divisors from 2 to num/2 and calculate the sum of divisors
          for (int i = 2; i < num/2 + 1; i++){
             if (num % i == 0){
               // Add the divisor to the sum
               sum += i;
               perfectStr += String.format(" + %d", i);
             }
          // Check if the sum of divisors equals the original number and print a
message accordingly
          if (sum == num){
             String output = String.format("%d is a perfect number since ", num) +
perfectStr;
             System.out.println(output);
          } else {
             System.out.println(num + " is not a perfect number");
       }
     }
}
```

```
/**
 * Computes some statistics about families in which the parents decide
* to have children until they have at least one child of each gender.
* The program expects to get one command-line argument: an int value
* that determines how many families to simulate.
public class OneOfEachStats1 {
  public static void main (String[] args) {
     // Parse the first command-line argument as an integer to determine the number
of iterations (families)
     int T = Integer.parseInt(args[0]);
     // Initialize all the required variables
     int kidsCount, twoKids = 0, threeKids = 0, fourKidsOrMore = 0, totalKids = 0,
commonFamily, max;
     boolean girl, boy;
     double num, averageKids;
     String output = "";
     // Loop 'T' times to simulate 'T' families
     for (int i = 0; i < T; i++){
       kidsCount = 0:
       girl = false;
       boy = false;
       // Simulate the birth of children in a family until at least one boy and one girl
are born
       while(!girl || !boy){
          // Generate a random number between 0.0 (inclusive) and 1.0 (exclusive)
          num = Math.random();
          // If the generated number is bigger than or equal to 0.5 it's a boy
          if (num >= 0.5){
             boy = true;
          // If the generated number is less than 0.5 it's a girl
          if (num < 0.5){
             girl = true;
          // Increment the count of children in the family
          kidsCount ++:
          // Increment the count of total children across all families
          totalKids ++;
       }
       // Update counters based on the number of children in each family
       if (kidsCount == 2) {
          twoKids++;
```

```
}
       if (kidsCount == 3){
          threeKids ++;
       if (kidsCount >= 4)
          fourKidsOrMore ++;
       }
     }
     // Calculate the average number of children needed to get at least one of each
     averageKids = (double) totalKids / T;
     // Determine the most common number of children in families
     max = Math.max(Math.max(twoKids, threeKids), fourKidsOrMore);
     if (max == twoKids){
       commonFamily = 2;
     } else {
       if (max == threeKids){
          commonFamily = 3;
       }else{
          commonFamily = 4;
       }
     }
     // Construct the output message with statistics about the families and children
     output = "Average: " + averageKids + " children to get at least one of each
gender.\n";
     output += "Number of families with 2 children: " + twoKids + "\n";
     output += "Number of families with 3 children: " + threeKids + "\n";
     output += "Number of families with 4 or more children: " + fourKidsOrMore +
"\n";
     output += "The most common number of children is " + commonFamily + ".";
     // Print the output message displaying the statistics
     System.out.println(output);
  }
}
```