```
public class Reverse {
        public static void main(String[] args) {
                String s = args[0];
                int Slength = s.length();
                for (int i = Slength - 1; i >= 0; i--) {
                        System.out.print(s.charAt(i));
                }
                if (Slength % 2 == 0) {
                        System.out.println();
                        System.out.println("The middle character is " + s.charAt(Slength / 2 - 1));
                } else {
                        System.out.println();
                        System.out.println("The middle character is " + s.charAt(Slength / 2));
                }
        }
}
```

```
public class InOrder {
       public static void main(String[] args) {
               // declaring new variables
               int Base = 0;
               int NewRand = 0;
              // generating random numbers and printing them as long as they are in a
               // non-decreasing order.
              while (Base <= NewRand) {
                      NewRand = (int) (Math.random() * 10);
                      if (NewRand >= Base) {
                              System.out.println(NewRand);
                              Base = NewRand;
                      }
              }
       }
}
```

```
public class DamkaBoard {
        public static void main(String[] args) {
                // getting the size of the board.
                int size = Integer.parseInt(args[0]);
                // printing the board.
                for (int row = 1; row <= size; row++) {
                        // printing the current row.
                        if (row % 2 == 0) {
                                System.out.print(" ");
                        }
                        for (int col = 1; col <= size; col++) {
                                if (col < size) {
                                        System.out.print("* ");
                                } else {
                                         System.out.print("*");
                                }
                        }
                        if (row % 2 == 1) {
                                System.out.print(" ");
                        }
                        System.out.println();
                }
        }
}
```

```
public class Perfect {
        public static void main(String[] args) {
                // getting a number and declaring a variable for the sum.
                int num = Integer.parseInt(args[0]);
                int sum = 1;
                // checking if the number is perfect and creating a line for the answer.
                String Ans = num + " is a perfect number since " + num + " = 1";
                for (int i = 2; i < num; i++) {
                        if (num % i == 0) {
                                sum = sum + i;
                                Ans += " + " + i;
                       }
                }
                // if the number is perfect, print the answer. else, notify that it's not.
                if (sum == num) {
                        System.out.println(Ans);
                } else {
                        System.out.println(num + " is not a perfect number");
                }
       }
}
```

```
public class OneOfEachStats {
    public static void main(String[] args) {
        int numFamilies = Integer.parseInt(args[0]);
        double ExpTotal = 0;
        double ExpAvg = 0;
        int child2 = 0;
        int child3 = 0;
        int child4Plus = 0;
        int seed = Integer.parseInt(args[1]);
        Random generator = new Random(seed);
        for (int i = 0; i < numFamilies; i++) {</pre>
            boolean b = false;
            boolean g = false;
            int count = 0;
            while (b == false || g == false) {
                // declare a random number either 0 or 1
                int rnd = (int) (generator.nextDouble() * 2);
                count++;
                if (rnd == 0) {
                } else {
                    g = true;
            if (count == 2) {
                child2++;
            } else {
                if (count == 3) {
                    child3++;
                } else {
                    child4Plus++;
            ExpTotal += count;
        ExpAvg = ExpTotal / numFamilies;
        String max = "";
        if ((child2 > child3) && (child2 > child4Plus)) {
            max = "The most common number of children is 2.";
        } else {
            if (child3 > child4Plus) {
                max = "The most common number of children is 3.";
            } else {
```

```
max = "The most common number of children is 4 or more.";
}
}
System.out.println("Average: " + ExpAvg + " children to get at least
one of each gender.");
System.out.println("Number of families with 2 children: " + child2);
System.out.println("Number of families with 3 children: " + child3);
System.out.println("Number of families with 4 or more children: " + child4Plus);
System.out.println(max);
```