

## Computer science home work-HW2

### 1. Divisors

```
public class Divisors
{
    public static void main (String[] args)
    {
        //The program get the argument
        int number = Integer.parseInt(args[0]);
        //The program start checking from 1
        int divisor= 1;
        for (int i = 0 ; i < number ; i++)
        {
            if (number % divisor == 0)
            {
                System.out.println(divisor);
            }
            divisor++;
        }
    }
}
```

## **2. Reversing a string**

```
public class Reverse
{
    public static void main (String[] args)
    {
        String word=args[0];
        for(int n=word.length()-1;n>=0;n--)
        {
            System.out.print(word.charAt(n));
        }
        System.out.println();
        //Printing the middle of the given word
        if(word.length()%2==0)
        {
            System.out.println("The middle character is
"+word.charAt((word.length()/2)-1));
        }
        else
        {
            System.out.println("The middle character is
"+word.charAt((word.length()/2)));
        }
    }
}
```

### **3. Lucky streak**

```
public class InOrder
{
    public static void main (String[] args)
    {
        int num = (int)((Math.random()) * 10);
        //Printing the first number
        System.out.print(num);
        //Here, the program generates the second number, which should be bigger
        than the first number
        int generated_number = (int)((Math.random()) * 10);
        //Checking if the numbers are in non-decreasing sequence, which allows
        them to be equal.
        while (generated_number >= num)
        {
            System.out.print(" " + generated_number);
            //num is taking the value of the generated number in order to keep
            the sequence
            num = generated_number;
            generated_number = (int)((Math.random()) * 10);
        }
    }
}
```

#### 4. Perfect Numbers

```
public class Perfect
{
    public static void main (String[] args)
    {
        int Perfect_number = Integer.parseInt(args[0]);
        int Total = 0;
        String DivisorString = "";
        //Number's proper divisors sum should be equal to the number
        for ( int i = 1 ; i < Perfect_number ; i ++ )
        {
            if (Perfect_number % i == 0)
            {
                Total = Total + i;
            }
        }

        //The sum of proper divisors should be equal to the number
        if (Perfect_number == Total)
        {
            for (int j = 1; j < Perfect_number; j++)
            {
                // Check if j is a divisor
                if (Perfect_number % j == 0)
                {
                    //The string is not empty
                    if (DivisorString.length() > 0)
                    {
                        DivisorString = DivisorString + " + ";
                    }
                    DivisorString = DivisorString + j;
                }
            }
        }
    }
}
```

```
    }  
    System.out.print(Perfect_number + " is a perfect number since " +  
Perfect_number + " = " + DivisorString);  
    }  
    else  
    {  
        System.out.println(Perfect_number + " is not a perfect number");  
    }  
}  
}
```

## 5. Damka Board

```
public class DamkaBoard
{
    public static void main(String[] args)
    {
        //Here, the program gets an argument.
        int n = Integer.parseInt(args[0]);
        for (int i = 0; i < n; i++)
        {
            for (int j = 0; j < n; j++)
            {
                // The program check if i is even
                if (i % 2 == 0)
                {
                    System.out.print("X ");
                }
                else
                {
                    //If the i is not even
                    System.out.print(" ");
                }
            }
            System.out.println();
        }
    }
}
```

## 6. One of Each

```
public class OneOfEach
{
    public static void main (String[] args)
    {
        boolean Boy = false;
        boolean Girl = false;
        int NumOfChildren = 0;

        while (Boy==false || Girl==false)
        {
            if (Math.random() <= 0.5)
            {
                System.out.print("b ");
                Boy = true;
            }
            else
            {
                System.out.print("g ");
                Girl = true;
            }
            NumOfChildren++;
        }
        System.out.println();
        if(Boy==true && Girl==true)
            System.out.println("You made it... and you now have " + NumOfChildren + "
children.");
    }
}
```

## 7. One of Each Stats (Past from the VS code)

```
public class OneOfEachStats1
{
    public static void main (String[] args)
    {
        // Gets the two command-line arguments
        int T = Integer.parseInt(args[0]);
        // Initializes a random numbers generator with the given seed value
        boolean Boy=false;
        boolean Girl=false;
        // Initializing the variable which accumulates total number of children across all
        families
        int TotalNumOfChildren = 0;
        // Number of children for this family
        int NumOfChildrenThisFamily=0;
        int TwoChildren = 0, ThreeChildren = 0, FourOrMoreChildren = 0;
        for (int i = 0; i < T; i++)
        {
            Boy = false;
            Girl = false;
            NumOfChildrenThisFamily = 0;
            while (Boy==false || Girl==false)
            {
                if (Math.random() <= 0.5)
                {
                    Boy = true;
                }
                else
                {
                    Girl = true;
                }
            }
        }
    }
}
```



```

        //Count the number of children in this family
        NumOfChildrenThisFamily++;
    }
    //here we accumulate the number of total children
    TotalNumOfChildren += NumOfChildrenThisFamily;
    if (NumOfChildrenThisFamily == 2)
    {
        TwoChildren++;
    }
    else if (NumOfChildrenThisFamily == 3)
    {
        ThreeChildren++;
    }
    else if (NumOfChildrenThisFamily >= 4)
    {
        FourOrMoreChildren++;
    }
}
// Calculates the average
double avg = (double) TotalNumOfChildren / T;
System.out.println("Average: " + avg + " children to get at least one of each
gender.");
System.out.println("Number of families with 2 children: " + TwoChildren);
System.out.println("Number of families with 3 children: " + ThreeChildren);
System.out.println("Number of families with 4 or more children: " +
FourOrMoreChildren);
    if (TwoChildren >= ThreeChildren && TwoChildren >= FourOrMoreChildren)
    {
        System.out.println("The most common number of children is 2.");
    }
    else if (ThreeChildren >= TwoChildren && ThreeChildren >= FourOrMoreChildren)

```

```
{  
    System.out.println("The most common number of children is 3.");  
}  
else  
{  
    System.out.println("The most common number of children is 4 or more.");  
}  
  
}  
}
```

## 8. One of Each Stats (final version- paste from the VS code)

```
public class OneOfEachStats
{
    public static void main (String[] args)
    {
        // Gets the two command-line arguments
        int T = Integer.parseInt(args[0]);
        int seed = Integer.parseInt(args[1]);
        // Initializes a random numbers generator with the given seed value
        Random generator = new Random(seed);
        boolean Boy=false;
        boolean Girl=false;
        // Initializing the variable which accumulates total number of children across all
        families
        int TotalNumOfChildren = 0;
        // Number of children for this family
        int NumOfChildrenThisFamily=0;
        int TwoChildren = 0, ThreeChildren = 0, FourOrMoreChildren = 0;
        for (int i = 0; i < T; i++)
        {
            Boy = false;
            Girl = false;
            NumOfChildrenThisFamily = 0;
            while (Boy==false || Girl==false)
            {
                if (generator.nextDouble() <= 0.5)
                {
                    Boy = true;
                }
                else
                {

```

```

        Girl = true;
    }
    //Count the number of children in this family
    NumOfChildrenThisFamily++;
}
//here we accumulate the number of total children
TotalNumOfChildren += NumOfChildrenThisFamily;
if (NumOfChildrenThisFamily == 2)
{
    TwoChildren++;
}
else if (NumOfChildrenThisFamily == 3)
{
    ThreeChildren++;
}
else if (NumOfChildrenThisFamily >= 4)
{
    FourOrMoreChildren++;
}
}
// Calculates the average
double avg = (double) TotalNumOfChildren / T;
System.out.println("Average: " + avg + " children to get at least one of each
gender.");
System.out.println("Number of families with 2 children: " + TwoChildren);
System.out.println("Number of families with 3 children: " + ThreeChildren);
System.out.println("Number of families with 4 or more children: " +
FourOrMoreChildren);
if (TwoChildren >= ThreeChildren && TwoChildren >= FourOrMoreChildren)
{
    System.out.println("The most common number of children is 2.");
}

```

```
}  
else if (ThreeChildren >= TwoChildren && ThreeChildren >= FourOrMoreChildren)  
{  
    System.out.println("The most common number of children is 3.");  
}  
else  
{  
    System.out.println("The most common number of children is 4 or more.");  
}  
}  
}
```