

```
/**
 * Gets a command-line argument (int), and prints all the divisors of
 the given number.
 */
public class Divisors {
    public static void main (String[] args) {

        int input = Integer.parseInt(args[0]);

        for (int i = 1; i <= input; i++){
            if ((input % i) == 0) System.out.println(i);
        }

    }
}
```

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/**
 * Prints a given string, backward. Then prints the middle character
in the string.
 * The program expects to get one command-line argument: A string.
 */
public class Reverse {
    public static void main (String[] args){

        //Get input
        String input = args[0];

        String output = "";
        int i = input.length() - 1;

        //Reverse index for every letter in input
        while (i >= 0) {
            output += input.charAt(i);
            i--;
        }

        //Get the middle letter
        char middleChar = output.charAt(output.length()/2);

        //Print
        System.out.println(output);
        System.out.println("The middle character is " + middleChar);
    }
}

```

}

}

```
/**
 * Generates and prints random integers in the range [0,10),
 * as long as they form a non-decreasing sequence.
 */
public class InOrder {
    public static void main (String[] args) {

        int random = 0;
        int previous = 0;
        boolean go = true;

        do {
            previous = random;
            random = (int)(Math.random() * 10);
            go = (previous <= random);
            if (go) System.out.print(random + " ");
        }

        while (go);
        System.out.println();
    }
}
```

```

/**
 * Gets a command-line argument n (int), and prints an n-by-n damka
board.
 */
public class DamkaBoard {
    public static void main(String[] args) {

        int input = Integer.parseInt(args[0]);

        for (int i = 0; i < input; i++){

            for (int j = 0; j < input; j++){
                if ((i % 2) == 0) System.out.print("* ");
                else System.out.print (" *");
            }
            System.out.println();
        }
    }
}

```

```

/**
 * Gets a command-line argument (int), and chekcs if the given number
 is perfect.
 */
public class Perfect {
    public static void main (String[] args) {

        String input  = args[0];
        int checkIfPerfect = Integer.parseInt(input);
        String isPerfect = input + " is a perfect number since " +
input + " = 1";
        int countSumDivisors = 1;

        int i = 2;
        while (i < checkIfPerfect) {
            if ((checkIfPerfect % i) == 0) {
                isPerfect += " + " + i;
                countSumDivisors += i;
            }
            i++;
        }

        if (countSumDivisors == checkIfPerfect)
System.out.println(isPerfect);
        else System.out.println(input + " is not a perfect number");
    }
}

```

```

import java.util.Random;

/**
 * Computes some statistics about families in which the parents
 * decide
 *
 * to have children until they have at least one child of each
 * gender.
 *
 * The program expects to get two command-line arguments: an int
 * value
 *
 * that determines how many families to simulate, and an int value
 *
 * that serves as the seed of the random numbers generated by the
 * program.
 *
 * Example usage: % java OneOfEachStats 1000 1
 */
public class OneOfEachStats {
    public static void main (String[] args) {
        // Gets the two command-line arguments
        int T = Integer.parseInt(args[0]);
        int seed = Integer.parseInt(args[1]);

        // Initailizes a random numbers generator with the given
        seed value
        Random generator = new Random(seed);

        int countFamiliesTwo = 0;
        int countFamiliesThree = 0;
        int countFamiliesMore = 0;
        double countChildrenAll = 0;
    }
}

```

```

for (int i = 0; i < T; i++){

    boolean g = false;
    boolean b = false;
    int countChildren = 0;

    //Playing Sims in java
    do {
        double random = generator.nextDouble();
        if (random < 0.5)g = true;
        else b = true;
        countChildren += 1;
    }
    while ((g && b) == false);

    //Add to stats
    if (countChildren == 2) countFamiliesTwo += 1;
    else if (countChildren == 3) countFamiliesThree += 1;
    else countFamiliesMore += 1;
    countChildrenAll += countChildren;

}

//Calculates the average
double countChildrenAverage = (countChildrenAll / T);

//Detects which option is mode

```



```
        String whoIsMode;

        int mode = Math.max(Math.max(countFamiliesTwo,
countFamiliesThree), countFamiliesMore);

        if (mode == countFamiliesTwo) whoIsMode = "The most common
number of children is 2.";

        else if (mode == countFamiliesThree) whoIsMode = "The most
common number of children is 3.";

        else whoIsMode = "The most common number of children is 4 or
more.";

        System.out.println("Average: " + countChildrenAverage + "
children to get at least one of each gender.");

        System.out.println("Number of families with 2 children: " +
countFamiliesTwo);

        System.out.println("Number of families with 3 children: " +
countFamiliesThree);

        System.out.println("Number of families with 4 or more
children: " + countFamiliesMore);

        System.out.println(whoIsMode);

    }

}
```