<u>Divisors</u>

```
public class Divisors {
    public static void main (String[] args) {
        int b = Integer.parseInt(args[0]);

    for (int i = 1; i <= b; i++) {
        if (b % i == 0) {
            System.out.println(i);
        }
    }
}</pre>
```

Reverse

```
public class Reverse {
    public static void main (String[] args) {
        String s = args [0];

        for(int i = s.length()-1; i >=0; i--) {
            System.out.print(s.charAt(i));
        }

        char middle = s.charAt((s.length()-1)/ 2 );
        System.out.println();
        System.out.println("The middle character is "+ middle);
    }
}
```

<u>InOrder</u>

```
public class InOrder {
   public static void main (String[] args) {
        int random1 = (int)((Math.random()) *10);
        int random2;

        do {
            System.out.print(random1 + " ");
            random2=random1;
            random1 = (int)((Math.random()) *10);
        } while (random2<=random1);
   }
}</pre>
```

DamkaBoard

```
public class DamkaBoard {
     public static void main (String[] args) {
          int a = Integer.parseInt(args[0]);
          int row = 1;
          for (int i=1; i<=a; i++)
           {
                for (int j=1; j<=a; j++)
                {
                      if (row % 2 ==0) System.out.print(" *");
                     else System.out.print("* ");
                }
        System.out.println();
           row++;
           }
        }
    }
```

Perfect

```
public class Perfect {
   public static void main (String[] args) {
      int i = Integer.parseInt(args[0]);
      int sum = 0;
      for(int divisor = 1; divisor < i; divisor++) {</pre>
         if(i%divisor == 0) {
            sum = sum + divisor ;
         }
      }
      if(i==sum) {
         System.out.print(i + " is a perfect number since " + i + "
= " + "1");
         for(int divisor = 2; divisor < i; divisor++) {</pre>
             if(i%divisor == 0) {
             System.out.print(" + " + divisor);
             }
          }
      }
      else
         System.out.println(i + " is not a perfect number ");
   }
}
```

<u>OneOfEachStats</u>

```
import java.util.Random;
public class OneOfEachStats {
     public static void main (String[] args) {
           // Gets the two command-line arguments
           int seed = Integer.parseInt(args[1]);
           // Initailizes a random numbers generator with the given
seed value
        Random generator = new Random(seed);
           int t = Integer.parseInt(args[0]);
           double sum = 0;
           int two = 0;
           int three = 0;
           int fourMore = 0;
           boolean girl = false;
           boolean boy = false;
           int count = 0;
           for( int i = 1; i <= t; i++){
                while ( girl == false || boy == false) {
                      if ( ( generator.nextDouble() ) < 0.5 )</pre>
                           girl = true;
                    else
```

```
boy = true;
                    count ++;
                }
                sum = sum + count;
                if ( count == 3)
                     three ++;
                if ( count >= 4)
                    fourMore ++;
                if ( count == 2)
                      two++;
                count = 0;
                girl = false;
                boy = false;
           }
           System.out.println("Average: " + (sum / t) + " children to
get at least one of each gender.");
          System.out.println("Number of families with 2 children: "
+ two );
          System.out.println("Number of families with 3 children: "
+ three);
```

```
System.out.println("Number of families with 4 or more
children: " + fourMore );
          int max= Math.max( two, Math.max(three, fourMore));
           if (max == two)
                System.out.println("The most common number of
children is 2.");
          else
                if (max == three)
                     System.out.println("The most common number of
children is 3.");
                else
                     System.out.println("The most common number of
children is 4 or more.");
     }
}
```