

HW04 Code

ArrayOps:

findMissingInt:

```
public static int findMissingInt (int [] array) {  
    int maxInArray = 0;  
    int missingNumber = 0;  
    int[] existingNumbers = new int[array.length + 1];  
    for(int i = 0; i < array.length; i++){  
        existingNumbers[array[i]] = 1;  
    }  
    for(int j = 0; j < existingNumbers.length; j++){  
        if (existingNumbers[j] != 1) {  
            missingNumber = j;  
        }  
    }  
    return missingNumber;  
}
```

secondMaxValue:

```
public static int secondMaxValue(int [] array) {
    int firstMax = 0;
    int secondMax = 0;
    int firstMaxCounter = 0;
    for(int i = 0; i < array.length; i++){
        if (array[i] >= firstMax) {
            firstMax = array[i];
        }
    }

    for(int i = 0; i < array.length; i++){
        if (array[i] == firstMax) {
            firstMaxCounter++;
        }
        if ((array[i] >= secondMax) && (array[i] < firstMax)) {
            secondMax = array[i];
        }
        if (firstMaxCounter > 1) {
            secondMax = firstMax;
        }
    }
    return secondMax;
}
```

containsTheSameElements:

```
public static boolean containsTheSameElements(int [] array1,int [] array2){
    int elementExists = 0;
    if (array2.length >= array1.length) {
        for(int i = 0; i < array2.length; i++){
            elementExists = 0;
            for(int j = 0; j < array1.length; j++){
                if (array2[i] == array1[j]) {
                    elementExists = 1;
                }
            }
            if (elementExists != 1) {
                return false;
            }
        }

        return true;
    }else{
        for(int i = 0; i < array1.length; i++){
            elementExists = 0;
            for(int j = 0; j < array2.length; j++){
                if (array1[i] == array2[j]) {
                    elementExists = 1;
                }
            }
            if (elementExists != 1) {
                return false;
            }
        }

        return true;
    }
}
```

isSorted:

```
public static boolean isSorted(int [] array) {  
    boolean isIncreasing = false;  
    boolean isDecreasing = false;  
    for(int i = 0; i < array.length - 1; i++){  
        if (array[i + 1] > array[i]) {  
            isIncreasing = true;  
        }else if (array[i + 1] < array[i]) {  
            isDecreasing = true;  
        }  
        if (isIncreasing && isDecreasing) {  
            return false;  
        }  
    }  
    return true;  
}
```

StringOps:

capVowelsLowRest:

```
public static String capVowelsLowRest (String string) {
    for(int i = 0; i < string.length(); i++){
        Character letter = string.charAt(i);
        if (((int) letter) > 64 && ((int) letter) < 91)) {
            if (i == 0) {
                string = (char)(((int) letter) + 32) +
string.substring(i+1,string.length());
            }else if ( i == string.length()) {
                string = string.substring(0, i) + (char)(((int) letter) + 32);
            }else{
                string = string.substring(0, i) + (char)(((int) letter) + 32) +
string.substring(i+1,string.length());
            }
        }
    }
    for(int i = 0; i < string.length(); i++){
        Character letter = string.charAt(i);
        if (((int) letter) == 97) || (((int) letter) == 101) || (((int) letter) == 105)
|| (((int) letter) == 111) || (((int) letter) == 117)) {
            if (i == 0) {
                string = (char)(((int) letter) - 32) +
string.substring(i+1,string.length());
            }else if ( i == string.length()) {
                string = string.substring(0, i) + (char)(((int) letter) - 32);
            }else{
                string = string.substring(0, i) + (char)(((int) letter) - 32) +
string.substring(i+1,string.length());
            }
        }
    }
    return string;
}
```

camelCase:

```
public static String camelCase (String string) {
    int wordCounter = 0;
    int letterInWord = 0;
    for(int i = 0; i < string.length(); i++){
        Character letter = string.charAt(i);

        if ((int)(string.charAt(i)) == 32) {
            if(i != 0){
                if(string.charAt(i-1) != 32){
                    wordCounter++;
                }
            }
            letterInWord = 0;
            if(i == 0){
                string = string.substring(i+1,string.length());
            }else{
                string = string.substring(0, i) +
string.substring(i+1,string.length());
            }
            i = i-1;
        }else{
            if (wordCounter == 0) {
                if (((int) letter) > 64) && (((int) letter) < 91)) {
                    if (i == 0) {
                        string = (char)(((int) letter) + 32) +
string.substring(i+1,string.length());
                    }else if ( i == string.length()) {
                        string = string.substring(0, i) + (char)(((int) letter) + 32);
                    }else{
                        string = string.substring(0, i) + (char)(((int) letter) + 32) +
string.substring(i+1,string.length());
                    }
                }
            }else{
                if (letterInWord == 0) {
                    if (((int) letter) > 97) && (((int) letter) < 122)) {
                        if (i == 0) {
```

```

        string = (char)(((int) letter) - 32) +
string.substring(i+1,string.length());
        }else if ( i == string.length()) {
            string = string.substring(0, i) + (char)(((int) letter) - 32);
        }else{
            string = string.substring(0, i) + (char)(((int) letter) - 32)
+ string.substring(i+1,string.length());
        }
    }
}
}else{
    if (((int) letter) > 64) && (((int) letter) < 91)) {
        if (i == 0) {
            string = (char)(((int) letter) + 32) +
string.substring(i+1,string.length());
        }else if ( i == string.length()) {
            string = string.substring(0, i) + (char)(((int) letter) +
32);
        }else{
            string = string.substring(0, i) + (char)(((int) letter) + 32)
+ string.substring(i+1,string.length());
        }
    }
}
letterInWord++;
}

}

}
return string;
}

```

allIndexOf:

```
public static int[] allIndexOf (String string, char chr) {
    int arrayLength = 0;
    for(int i = 0; i < string.length(); i++){
        Character letter = string.charAt(i);
        if (letter == chr) {
            arrayLength++;
        }
    }
    int[] indexArray = new int[arrayLength];
    for(int j = 0; j < arrayLength; j++){
        for(int z = 0; z < string.length(); z++){
            Character letter = string.charAt(z);
            if (letter == chr) {
                indexArray[j] = z;
                if (z == 0) {
                    string = (char)(((int) letter) + 32) +
string.substring(z+1,string.length());
                }else if ( z == string.length()) {
                    string = string.substring(0, z) + (char)(((int) letter) + 32);
                }else{
                    string = string.substring(0, z) + (char)(((int) letter) + 32) +
string.substring(z+1,string.length());
                }
                break;
            }
        }
    }
    return indexArray;
}
```


Coins:

```
public class Coins {  
    public static void main(String[] args) {  
        int quarters = Integer.valueOf(args[0]) / 25;  
        int cents = Integer.valueOf(args[0]) % 25;  
        System.out.println("Use " + quarters + " quarters and " + cents + " cents");  
    }  
}
```

LinearEq:

```
public class LinearEq {  
    public static void main(String[] args) {  
        double a = Double.valueOf(args[0]);  
        double b = Double.valueOf(args[1]);  
        double c = Double.valueOf(args[2]);  
        double result = (c - b) / a;  
        System.out.println(a + " * x + " + b + " = " + c);  
        System.out.println("x = " + result);  
    }  
}
```

Triangle:

```
public class Triangle {  
    public static void main(String[] args) {  
        int sideOne = Integer.valueOf(args[0]);  
        int sideTwo = Integer.valueOf(args[1]);  
        int sideThree = Integer.valueOf(args[2]);  
        boolean isTriangle = false;  
        isTriangle = (((sideOne + sideTwo) > sideThree ) && ((sideOne +  
            sideThree) > sideTwo) && ((sideTwo + sideThree) > sideOne));  
        System.out.println(sideOne + ", " + sideTwo + ", " + sideThree + ": " +  
            isTriangle);  
    }  
}
```

```
}
```

GenThree:

```
public class GenThree {  
    public static void main(String[] args) {  
        // Put your code here  
        int min = Integer.valueOf(args[0]);  
        int max = Integer.valueOf(args[1]);  
        int i = 0;  
        int[] numberArray = new int[3];  
        numberArray[0] = (int)(Math.random() * (max - min) + min);  
        numberArray[1] = (int)(Math.random() * (max - min) + min);  
        numberArray[2] = (int)(Math.random() * (max - min) + min);  
        int minNumber = Math.min(numberArray[0], numberArray[1]);  
        minNumber = Math.min(numberArray[2], minNumber);  
    }  
}
```

```
System.out.println(numberArray[0] + "\n" + numberArray[1] + "\n" +  
numberArray[2] + "\n" + "The minimal generated number was "+  
minNumber);
```

```
}
```

```
}
```