

*/\*\* Represents a list of musical tracks. The list has a maximum capacity (int),  
\* and an actual size (number of tracks in the list, an int). \*/*

```
class PlayList {
    private Track[] tracks; // Array of tracks (Track objects)
    private int maxSize;    // Maximum number of tracks in the array
    private int size;       // Actual number of tracks in the array
    /**
     * Constructs an empty play list with a maximum number of tracks.
     */
    public PlayList(int maxSize) {
        this.maxSize = maxSize;
        tracks = new Track[maxSize];
        size = 0;
    }
    /**
     * Returns the maximum size of this play list.
     */
    public int getMaxSize() {
        return maxSize;
    }
    /**
     * Returns the current number of tracks in this play list.
     */
    public int getSize() {
        return size;
    }
    /**
     * Method to get a track by index
     */
    public Track getTrack(int index) {
        if (index >= 0 && index < size) {
            return tracks[index];
        } else {
            return null;
        }
    }
    /**
     * Appends the given track to the end of this list.
     * If the list is full, does nothing and returns false.
     * Otherwise, appends the track and returns true.
     */
    public boolean add(Track track) {
        if (size < maxSize) {
            tracks[size++] = track;
        }
    }
}
```

```

        return true;
    } else {
        return false;
    }
}
/**
 * Returns the data of this list, as a string. Each track appears in a separate line.
 */
//// For an efficient implementation, use StringBuilder.
public String toString() { // not sure ?
    StringBuilder stringBuilder = new StringBuilder();
    for (int i = 0; i < size; i++) {
        stringBuilder.append(tracks[i]).append("\n");
    }
    return stringBuilder.toString();
}
/**
 * Removes the last track from this list. If the list is empty, does nothing.
 */
public void removeLast() {
    if (size > 0) {
        tracks[size - 1] = null;
        size--;
    }
}
/**
 * Returns the total duration (in seconds) of all the tracks in this list.
 */
public int totalDuration() {
    int sum = 0;
    for (int i = 0; i < size; i++) {
        Track track = tracks[i];
        sum += track.getDuration();
    }
    return sum;
}
/**
 * Returns the index of the track with the given title in this list.
 * If such a track is not found, returns -1.
 */
public int indexOf(String title) {
    String lowercaseTitle = title.toLowerCase();
    for (int i = 0; i < size; i++) {
        String trackTitle = tracks[i].getTitle().toLowerCase();

```

```

        if (trackTitle.equals(lowercaseTitle)) {
            return i;
        }
    }
    return -1;
}
/**
 * Inserts the given track in index i of this list. For example, if the list is
 * (t5, t3, t1), then just after add(1,t4) the list becomes (t5, t4, t3, t1).
 * If the list is the empty list (), then just after add(0,t3) it becomes (t3).
 * If i is negative or greater than the size of this list, or if the list
 * is full, does nothing and returns false. Otherwise, inserts the track and
 * returns true.
 */
public boolean add(int i, Track track) {
    if (i < 0 || i > size || size == maxSize) {
        return false;
    }
    for (int j = size; j > i; j--) {
        tracks[j] = tracks[j - 1];
    }
    tracks[i] = track;
    size++;
    return true;
}
/**
 * Removes the track in the given index from this list.
 * If the list is empty, or the given index is negative or too big for this list,
 * does nothing and returns -1.
 */
public void remove(int i) {
    if (size != 0 && i >= 0 && i < size) {
        for (int j = i; j < size - 1; j++) {
            tracks[j] = tracks[j + 1]; // moved all elements to the right of i to the left by
one position
        }
        tracks[size - 1] = null;
        size--;
    }
}
/**
 * Removes the first track that has the given title from this list.
 * If such a track is not found, or the list is empty, or the given index
 * is negative or too big for this list, does nothing.
 */

```

```

*/
public void remove(String title) {
    int index = indexOf(title);
    if (index != -1) {
        remove(index); // Reuse the existing remove(int i) method
    }
}
/**
 * Removes the first track from this list. If the list is empty, does nothing.
 */
public void removeFirst() {
    remove(0);
}
/**
 * Adds all the tracks in the other list to the end of this list.
 * If the total size of both lists is too large, does nothing.
 */
//// An elegant and terribly inefficient implementation.
public void add(Playlist other) {
    int totalNumberOfTracks = other.getSize() + size;
    if (totalNumberOfTracks <= maxSize) {
        for (int i = 0; i < other.getSize(); i++) {
            add(other.getTrack(i));
        }
    }
}
/**
 * Returns the index in this list of the track that has the shortest duration,
 * starting the search in location start. For example, if the durations are
 * 7, 1, 6, 7, 5, 8, 7, then min(2) returns 4, since this is the index of the
 * minimum value (5) when starting the search from index 2.
 * If start is negative or greater than size - 1, returns -1.
 */
private int minIndex(int start) {
    if (start < 0 || start >= size) {
        return -1;
    }
    int minIndex = start;
    int DurationOfStart = tracks[start].getDuration();
    for (int i = start + 1; i < size; i++) {
        if (tracks[i].getDuration() < DurationOfStart) {
            minIndex = i;
            DurationOfStart = tracks[i].getDuration();
        }
    }
}

```

```

    }
    return minIndex;
}
/**
 * Returns the title of the shortest track in this list.
 * If the list is empty, returns null.
 */
public String titleOfShortestTrack() {
    return tracks[minIndex(0)].getTitle();
}
/**
 * Sorts this list by increasing duration order: Tracks with shorter
 * durations will appear first. The sort is done in-place. In other words,
 * rather than returning a new, sorted playlist, the method sorts
 * the list on which it was called (this list).
 */
public void sortedInPlace() {
    for (int i = 0; i < size - 1; i++) {
        int minIndex = minIndex(i);
        if (minIndex != i) {
            Track temp = tracks[i];
            tracks[i] = tracks[minIndex];
            tracks[minIndex] = temp;
        }
    }
}
}

```