

# CS343 Artificial Intelligence Class Schedule

Date	Topic	Assignment
Aug 28	<a href="#">Intro to AI</a>	
CLA 0.102	<a href="#">Problem Spaces</a>	
Sep 02	<a href="#">Brute-Force and Heuristic Search</a> <a href="#">Python, OpenNERO</a>	<a href="#">Homework 1 (Search)</a> assigned
Sep 09	<a href="#">Heuristics, Search Complexity</a> <a href="#">Planning</a>	
Sep 16	No class	Homework 1 (Search) due <a href="#">Homework 2 (Planning)</a> assigned
Sep 23	<a href="#">Subgoaling, Abstraction, CSP</a> <a href="#">Game Search</a>	
Sep 30	<a href="#">Reinforcement Learning</a> <a href="#">Review</a>	Homework 2 (Planning) due <a href="#">Homework 3 (Reinforcement Learning)</a> assigned
Oct 07	<a href="#">Midterm (in class)</a>	<a href="#">Practice questions</a>
Oct 14	<a href="#">Neural Networks</a> <a href="#">Symbolic Machine Learning</a>	
Oct 21	<a href="#">Vision</a> <a href="#">Robotics</a>	Homework 3 (Reinforcement Learning) due <a href="#">Homework 5 (Vision)</a> assigned
Oct 28	<a href="#">Representation and Reasoning in Logic</a> <a href="#">Resolution Theorem Proving</a>	
Nov 04	<a href="#">Knowledge Representation</a> <a href="#">Natural Language Processing</a>	Homework 5 (Vision) due <a href="#">Homework 4 (NLP)</a> assigned
Nov 11	<a href="#">Rule-based and Expert Systems</a> <a href="#">Reasoning with Uncertainty</a>	
Nov 18	<a href="#">Genetic Algorithms, Neuroevolution</a> <a href="#">AI in Video Games</a>	Homework 4 (NLP) due <a href="#">Homework 6 (Neuroevolution)</a> assigned
Nov 25	<a href="#">Subsymbolic AI</a> <a href="#">Cognitive Science</a>	
Dec 01		Homework 6 (Neuroevolution) Due
Dec 02	<a href="#">NERO tournament</a> <a href="#">Review: class survey</a>	
Dec ??	<a href="#">Final (TBA)</a>	<a href="#">Practice questions</a>

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Tue Sep 9 00:57:09 CDT 2014  
[risto@cs.utexas.edu](mailto:risto@cs.utexas.edu)