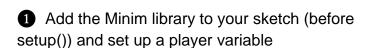
| FOCUS LEARNING | Name: Date: |
|-----------------------|----------------|
| | Dale. |

Python - Sound in Processing

To make sound play in Processing, we need to use the **Minim** library.

Step 0: Install Minim

- -Click on Tools>Add Tool...
- -Go to Libraries
- -Search for Minim and install



```
add_library('minim')
player = None
```

- 2 Download your sound file and add it to the sketch Sketch > Add File...
- 3 Create the player and Minim objects (in setup())
 global player
 minim = Minim(this)
 player = minim.loadFile("groove.mp3")
- Play your sound! (in draw())
 global player
 player.play()

For more info:

http://minimpython.blogspot.com

