

$\frac{1}{(1-P)+P/C}$ Current coroutine
~~last suspended current~~
 resume vs suspend \nearrow last resume \nearrow

RCH 307

H-8

P = prologen --

V = verlogen ++

(bin) Mutex ^{specifically} allows owner to mult. acq. & only owner can un-acq.

use ~~sample~~ TryP ret true if acquired (never blocks)

Barrier() is used to synch the first calls to the same point in time.

uOwnerLock = ^{mult-acquisition} mutex lock

uCondLock =

Dekker: ~~wait~~ I want in, and if you do, I don't (if you don't, I criti^{& loop}

5 things:
 - safety
 - CPU time
 - ~~inert~~ section \Leftrightarrow doing critical stuff. only one at a time
 - no others can prevent.
 - starvation
 - no inde^{to} postponement.

Static Call: Always call the same point (Known @ compile time)

static Return: ~~always go~~ return loc'n is not checked @ runtime

Mellor-Crummey & Scott: Ticketing System through linked list.
 Peterson: While ~~I want in~~ you're queued & I'm ~~not the first~~ (last) to request "in",
 crit() I don't want in

~~$\frac{1}{(1-P)+P/C}$~~ $\xrightarrow{lim} \infty$

CAA: $\text{CAA}(A, B, C)$; if $A == B$ $A = C$ ret true
 else ret false

Osacquire - Mutex For Streams