

– Program –

<Program> ::= <PackageClause> <ImportDecl> <Declaration>

– Package Clause –

<PackageClause> ::= "package" <PackageName>

<PackageName> ::= <Identifier>

– Import Declaration –

<ImportDecl> ::= "import" <ImportSpec>

<ImportSpec> ::= <PackageName> <ImportPath>

<ImportPath> ::= <String>

– Declarations –

<Declaration> ::= <VarDecl> | <FunctionDecl>

<VarDecl> ::= "var" <VarSpec>

<VarSpec> ::= <IdentifierList> <Type> | <IdentifierList> "=" ExpressionList

– Function Declaration –

<FunctionDecl> ::= "func" <FunctionName> "(" <ParameterList> ")" <Signature> <FunctionBody>

<FunctionName> ::= <Identifier>

<ParameterList> ::= <ParameterDecl> | <ParameterDecl> "," <ParameterList>

<ParameterDecl> ::= <IdentifierList> <Type>

<FunctionBody> ::= <Block>

– Statements –

<Statement> ::= <AssignStmt> | <IOStmt> | <IfStmt> | <ForStmt>

<AssignStmt> ::= <Identifier> "!=" <Expression>

<IOStmt> ::= "fmt.Scan" "(" <Identifier> ")"

| "fmt.Print" "(" <Expression> ")"

```
| "fmt.Printf" "(" <ExpressionList> ")"  
| "fmt.Println" "(" <ExpressionList> ")"  
<IfStmt> ::= "if" <SimpleStmt> <Block>  
<ForStmt> ::= "for" <Condition> <Block>  
<Condition> ::= <Expression>
```

– Blocks –

```
<Block> ::= "{" <StatementList> "  
<StatementList> ::= <Statement> | <Statement><StatementList>
```

– Expressions –

```
<ExpressionList> ::= <Expression> | <Expression> "," <ExpressionList>  
<Expression> ::= <UnaryExpr> | <Expression> <BinaryOp> <Expression>  
<UnaryExpr> ::= <PrimaryExpr> | <UnaryOp> <UnaryExpr>  
<PrimaryExpr> ::= <Identifier> | <Constant> | "(" <Expression> ")"  
<BinaryOp> ::= "|" | "&&" | <RelOp> | <AddOp> | <MulOp>  
<RelOp> ::= "==" | "!=" | "<" | "<=" | ">" | ">=" |  
<AddOp> ::= "+" | "-" |  
<MulOp> ::= "*" | "/" |  
<UnaryOp> ::= "+" | "-" | "!" | "&"
```

– Types –

```
<Type> ::= "bool" | "int" | "float64" | "char" | <ArrayType> | <StructType>  
<ArrayType> ::= "[" <ArrayLength> "]" <Type>  
<ArrayLength> ::= <Digit> | <Digit> <ArrayLength>  
<StructType> ::= "struct" "{" FieldDecl "  
<FieldDecl> ::= <IdentifierList> <Type>
```

– Identifiers and Constants –

$\langle \text{IdentifierList} \rangle ::= \langle \text{Identifier} \rangle \mid \langle \text{Identifier} \rangle ";" \langle \text{IdentifierList} \rangle$   
 $\langle \text{Identifier} \rangle ::= \langle \text{Letter} \rangle \mid \langle \text{Letter} \rangle \langle \text{Digit} \rangle \mid \langle \text{Identifier} \rangle$   
 $\langle \text{Constant} \rangle ::= \langle \text{IntConst} \rangle \mid \langle \text{CharConst} \rangle \mid \langle \text{BoolConst} \rangle \mid \langle \text{String} \rangle$   
 $\langle \text{IntConst} \rangle ::= "+" \langle \text{Integer} \rangle \mid "-" \langle \text{Integer} \rangle \mid \langle \text{Integer} \rangle$   
 $\langle \text{Integer} \rangle ::= \langle \text{Digit} \rangle \mid \langle \text{Digit} \rangle \langle \text{Integer} \rangle$   
 $\langle \text{CharConst} \rangle ::= "'" \langle \text{Character} \rangle "'"$   
 $\langle \text{BoolConst} \rangle ::= "true" \mid "false"$   
 $\langle \text{String} \rangle ::= "'" \langle \text{Character} \rangle \mid \langle \text{Character} \rangle \langle \text{String} \rangle "'"$

– Base Symbols –

$\langle \text{Digit} \rangle ::= "0" \mid "1" \mid "2" \mid "3" \mid "4" \mid "5" \mid "6" \mid "7" \mid "8" \mid "9"$   
 $\langle \text{Letter} \rangle ::= "A" \mid "B" \mid \dots \mid "Z" \mid "a" \mid "b" \mid \dots \mid "z"$   
 $\langle \text{Character} \rangle ::= \langle \text{Letter} \rangle \mid \langle \text{Digit} \rangle \mid \langle \text{Symbol} \rangle$   
 $\langle \text{Symbol} \rangle ::= "+" \mid "-" \mid "*" \mid "/" \mid \dots \mid ";"$

### Set of Non-terminals (N)

Character, String, CharConst, FloatConst, IntConst, Constant, Identifier, IdentifierList, FieldDecl, StructType, ArrayLength, ExpressionList, Expression, UnaryExpr, PrimaryExpr, BinaryOp, Declaration, VarDecl, VarSpec, FunctionDecl, FunctionName, ParameterList, ParameterDecl, FunctionBody, Statement, AssignStmt, IOStmt, IfStmt, ForStmt, Block, StatementList, Program, PackageClause, PackageName, ImportDecl, ImportSpec, ImportPath, Symbol, Letter, Digit, BoolConst, TypeRelOp, AddOp, MulOp, UnaryOp

### Set of Terminals (Σ)

$"+" \mid "-" \mid "*" \mid "/" \mid \dots \mid ";" \mid "A" \mid "B" \mid \dots \mid "Z" \mid "a" \mid "b" \mid \dots \mid "z" \mid "0" \mid "1" \mid "2" \mid "3" \mid "4" \mid "5" \mid "6" \mid "7" \mid "8" \mid "9" \mid "true" \mid "false" \mid "struct" \mid "(" \mid ")" \mid "[" \mid "]" \mid "{" \mid "}" \mid "bool" \mid "int" \mid "float64" \mid "char" \mid "==" \mid "!=" \mid "<" \mid "<=" \mid ">" \mid ">=" \mid "||" \mid "&\&" \mid \text{fmt.Scan} \mid \text{fmt.Print} \mid \text{fmt.Printf} \mid \text{fmt.Println} \mid \text{if} \mid \text{for} \mid ":=" \mid \text{func} \mid \text{var} \mid \text{import} \mid \text{package}$

**\_\_Start (S)\_\_**

Program