

3

Image Points and Pixels

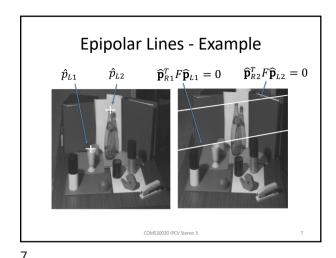
• Pixel values represent light intensity within small region of image plane, e.g. of size $S_x \times S_y$ • Pixel coordinates: (\hat{x}, \hat{y}) Principal point

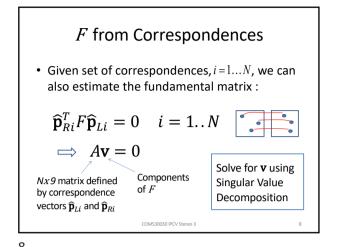
• Image coordinates: (0,0) 2 S_x (\hat{o}_x, \hat{o}_y) $x = S_x(\hat{x} - \hat{o}_x)$ $y = S_y(\hat{y} - \hat{o}_y)$ Example: $S_x = S_y = 2$ $S_y = 2$ $S_y = 2(2-3.5) = 3$ $S_y = 2(4-3.5) = 1$

Fundamental Matrix $\begin{aligned}
x &= s_x(\hat{x} - \hat{o}_x) \\
y &= s_y(\hat{y} - \hat{o}_y)
\end{aligned}
\Rightarrow \mathbf{p}_L = \begin{bmatrix} x_L \\ y_L \\ f \end{bmatrix} = M_L \begin{bmatrix} \hat{y}_L \\ \hat{y}_L \\ f \end{bmatrix} = M_L \mathbf{\hat{p}}_L$ $\mathbf{p}_R^T E \mathbf{p}_L = 0 \quad \Longrightarrow \quad \mathbf{\hat{p}}_R^T M_R^T E M_L \mathbf{\hat{p}}_L = 0$ $\Longrightarrow \quad \mathbf{\hat{p}}_R^T F \mathbf{\hat{p}}_L = 0 \qquad F = M_R^T E M_L$ The fundamental matrix

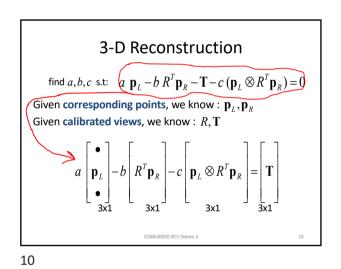
6

5



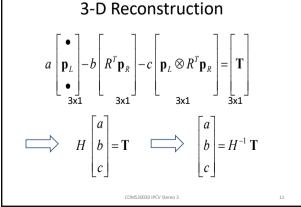


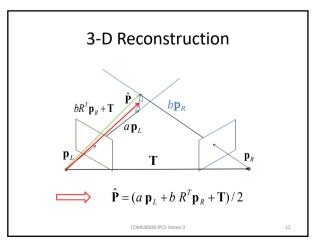
3-D Reconstruction $c(\mathbf{p}_L \otimes R^T \mathbf{p}_R)$ $\mathbf{d} = a\mathbf{p}_L - bR^T\mathbf{p}_R - \mathbf{T}$ w.r.t right



3-D Reconstruction

9





11 12

2