

Smashing Stacks like it's 1996

An introduction to exploit development for new
C programmers

OpenBSD 7.4 :: Phrack Magazine :: c++ - Why do people X

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SOFTWARE ENGINEERING

Why do people use C if it is so dangerous?

Asked 7 years, 4 months ago Modified 1 year ago Viewed 48k times

I am considering learning C.

But why do people use C (or C++) if it can be used 'dangerously'?

By dangerous, I mean with pointers and other similar stuff.

Like the Stack Overflow question [Why is the gets function so dangerous that it should not be used?](#). Why do programmers not just use Java or Python or another compiled language like Visual Basic?

c++ c

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edited May 23, 2017 at 12:40 Community Bot 1 asked Jun 7, 2016 at 18:50 Tristan 1,295 ● 2 ● 9 ● 11

172 Why do chefs use knives, if they can be used 'dangerously'? – oerkelens Jun 9, 2016 at 8:24

82 With Great Power Comes Great Responsibility. – Pieter B Jun 9, 2016 at 11:15

10 Joe Blow, pontificate much? – Matthew James Briggs Jun 9, 2016 at 19:45



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BugTraq, r00t, and Underground.org
bring you

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Smashing The Stack For Fun And Profit
XXXXXXXXXXXXXXXXXXXXXXXXXXXXXX

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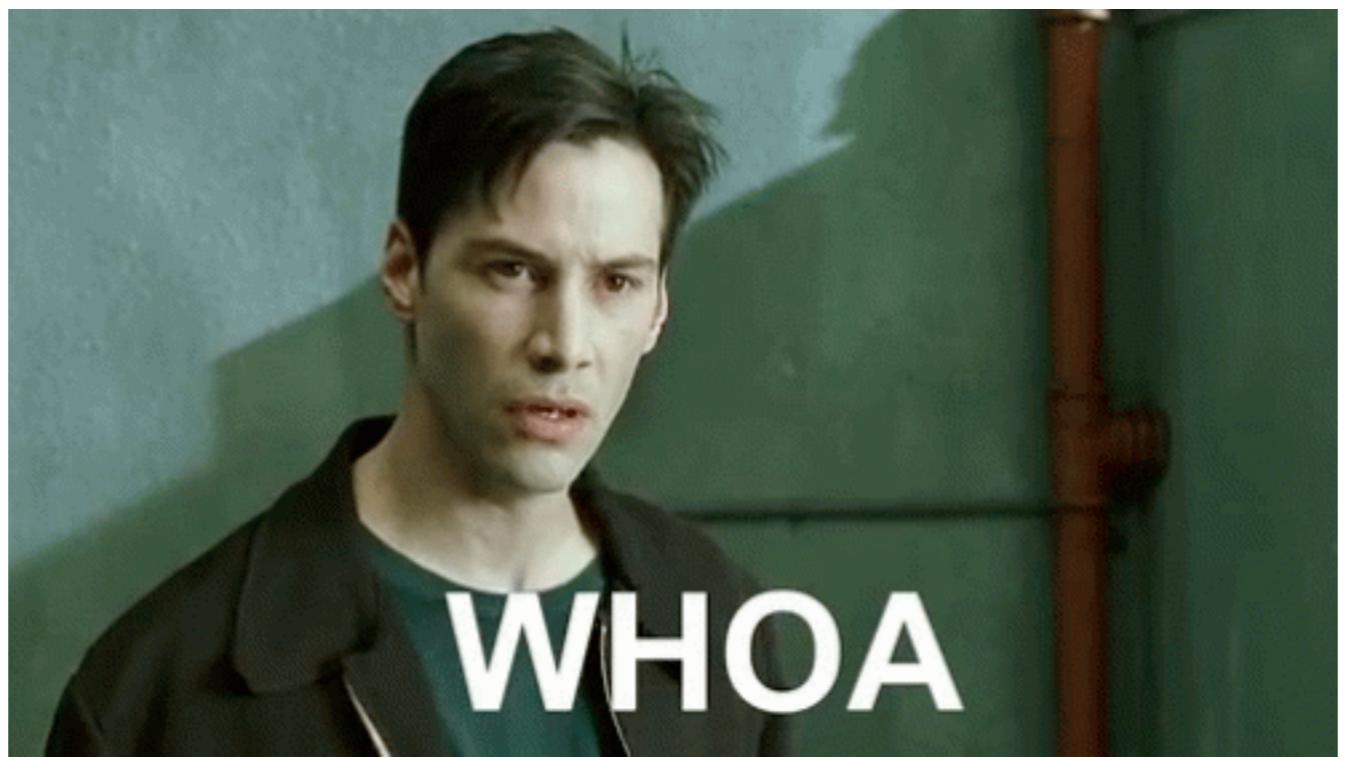
'smash the stack' [C programming] n. On many C implementations it is possible to corrupt the execution stack by writing past the end of an array declared auto in a routine. Code that does this is said to smash the stack, and can cause return from the routine to jump to a random address. This can produce some of the most insidious data-dependent bugs known to mankind. Variants include trash the stack, scribble the stack, mangle the stack; the term mung the stack is not used, as this is never done intentionally. See spam; see also alias bug, fandango on core, memory leak, precedence lossage, overrun screw.

Introduction

Over the last few months there has been a large increase of buffer overflow vulnerabilities being both discovered and exploited. Examples of these are syslog, splitvt, sendmail 8.7.5, Linux/FreeBSD mount, Xt library, at, etc. This paper attempts to explain what buffer overflows are, and how their exploits work.

Basic knowledge of assembly is required. An understanding of virtual memory concepts, and experience with gdb are very helpful but not necessary. We also assume we are working with an Intel x86 CPU, and that the operating system is Linux.

Some basic definitions before we begin: A buffer is simply a contiguous block of computer memory that holds multiple instances of the same data type. C programmers normally associate with the word buffer arrays. Most commonly, character arrays. Arrays, like all variables in C, can be declared either static or dynamic. Static variables are allocated at load time on the data segment. Dynamic variables are allocated at run time on the stack. To overflow is to flow, or fill over the top of a buffer.



You get taught C because it
teaches you to think like the
machine...

Most programmers will not
program in it day to day...

Modern OSS/languages
prevent an awful lot of what
I'm gonna show you...

(but not all of it ;-))



So lets go back to
'96!

Lets do some
hacking together
and work through an
exploit together!

You are not expected
to understand this!



**[https://git.sr.ht/~sherbert/talks/
tree/main/item/Tutorials/
Smashing-the-Stack-Like-Its-1996](https://git.sr.ht/~sherbert/talks/tree/main/item/Tutorials/Smashing-the-Stack-Like-Its-1996)**





Whoa...

