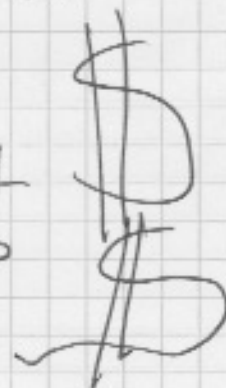


Price = resistance

Budget = capacity

Force & capacity  
& flows

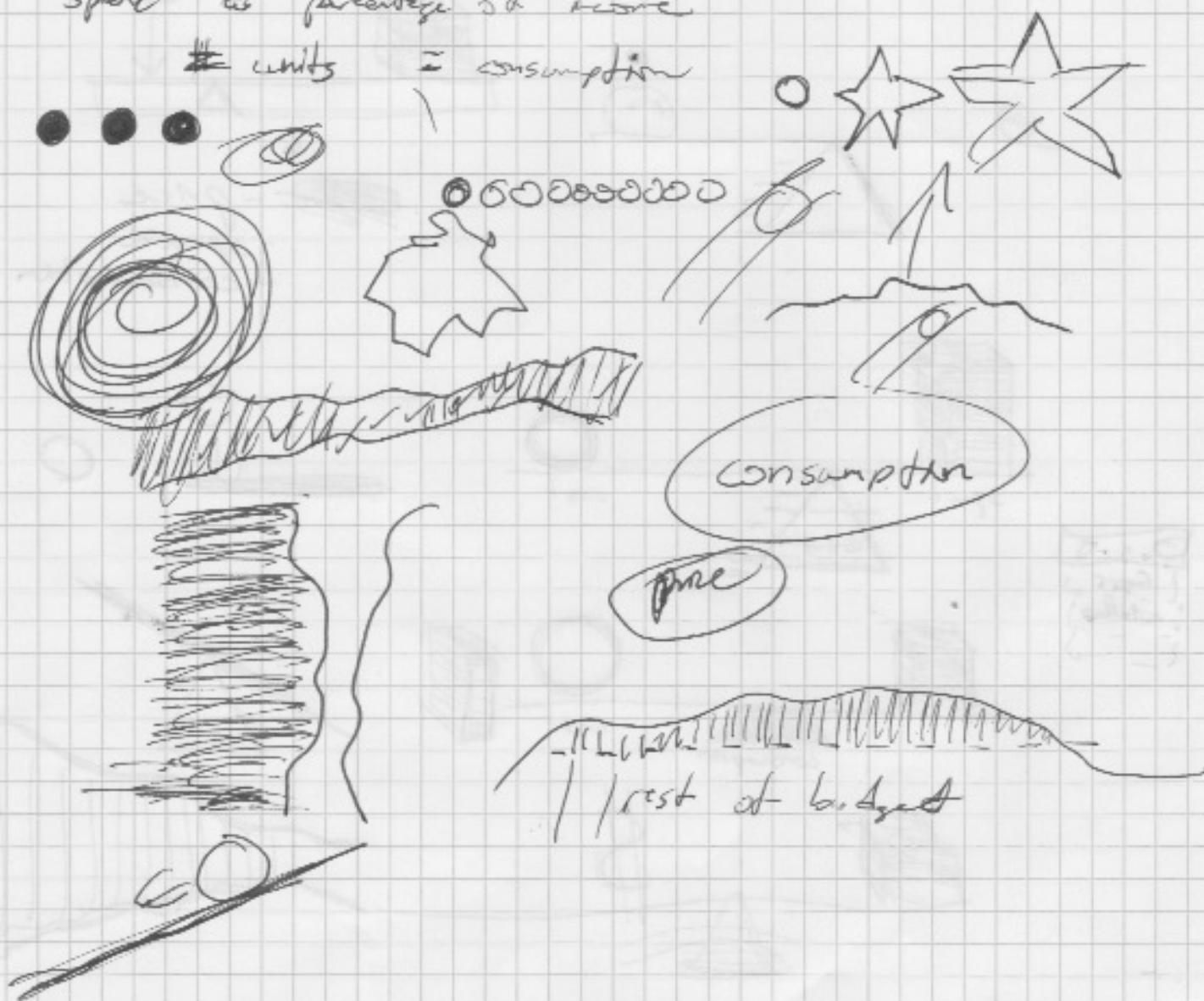


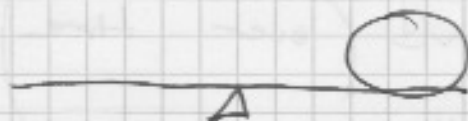
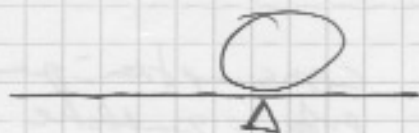
Consumption is the relationship between price and spend (over time)

unit price as % of income  
spend as percentage of income  
# units = consumption

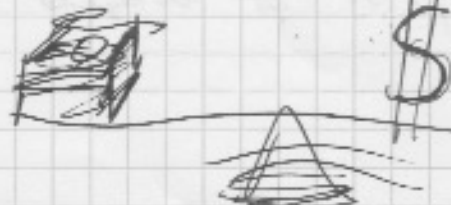
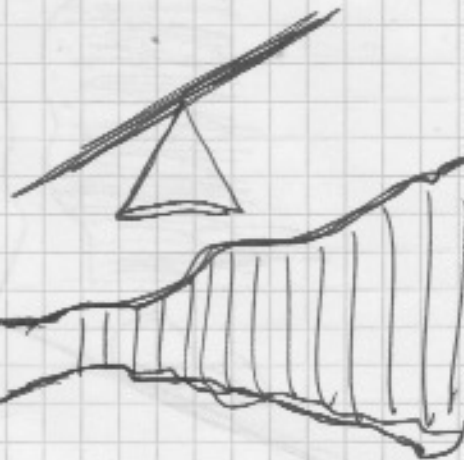
consumption = quantity  
price = quality

consumption = price x spend





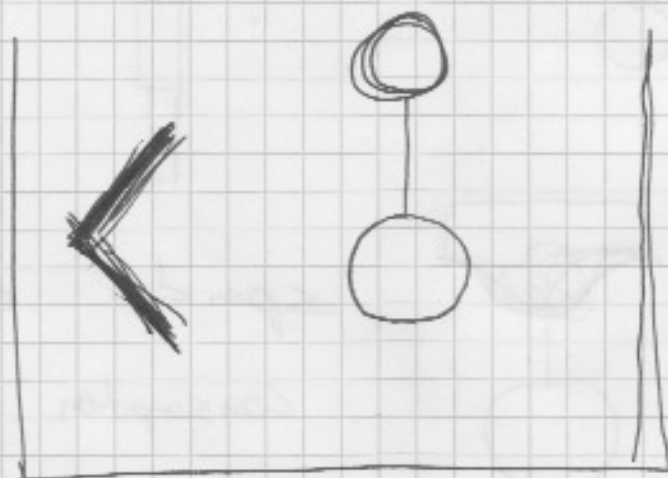
~~price~~  
- price  
- spend  
- consumption



~~Time~~ Time = ordinal (quantitative?) color, position

Price = quantitative position

% budget = quantitative position



~~spending~~ spending increases with price ↑  
spending flat with price ↑  
spending decrease price ↑

Pull stretch

pull stretch  
price pulls, budgets stretch

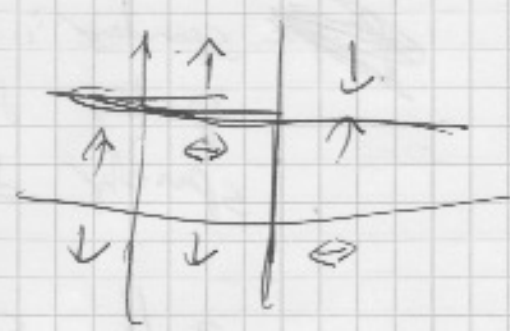


price  
spend  
consumption



spend      some consume  
consumption

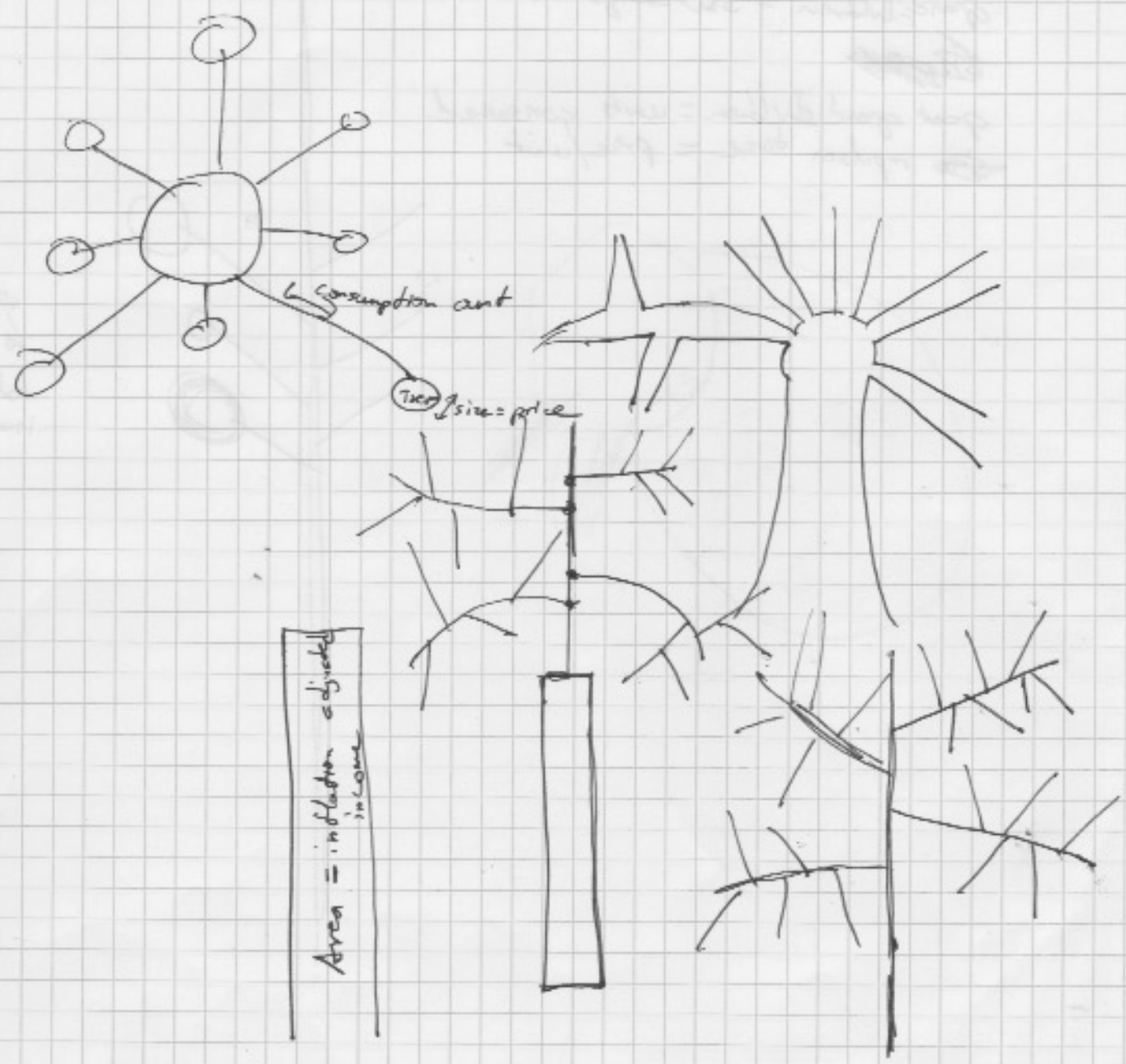
price  
spend  
price  
↑      ↓  
↑      ↓  
✓



~~nominal~~ nominal: ~~category~~ item name

ordinal: item consumption

quantitative: amount consumed, price, % income, total income



<sup>income</sup>  
Total budget (root node.)

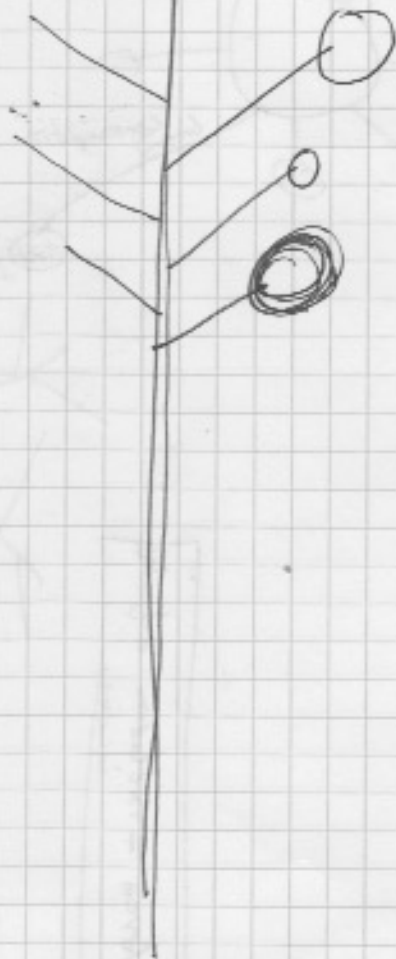
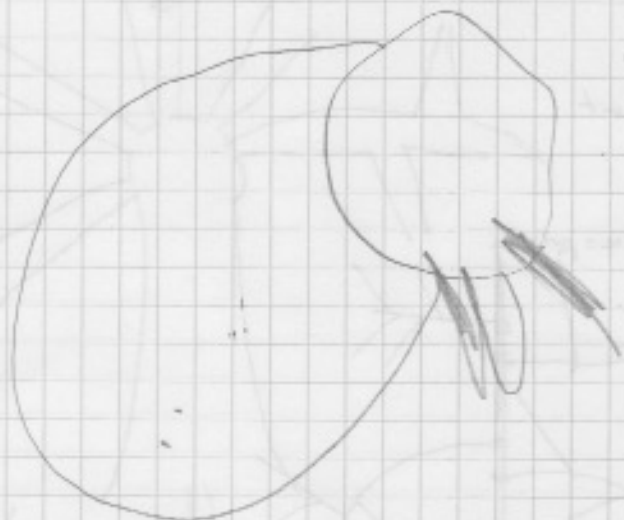
Children = ~~cat~~ categories

grandchildren = subcategories

~~gr~~

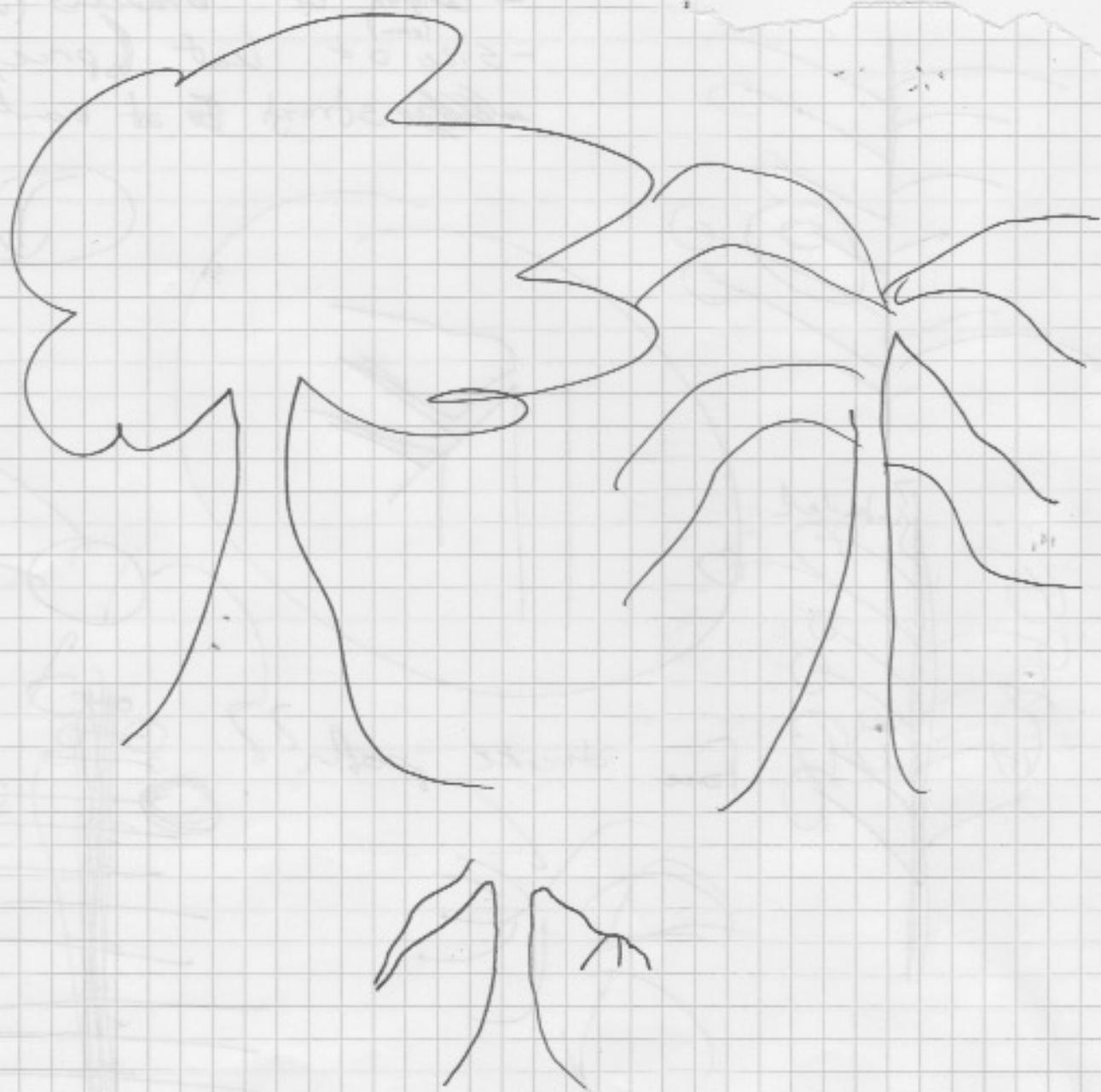
great grandchildren = units consumed

~~gr~~ rip/sin base = price/unit



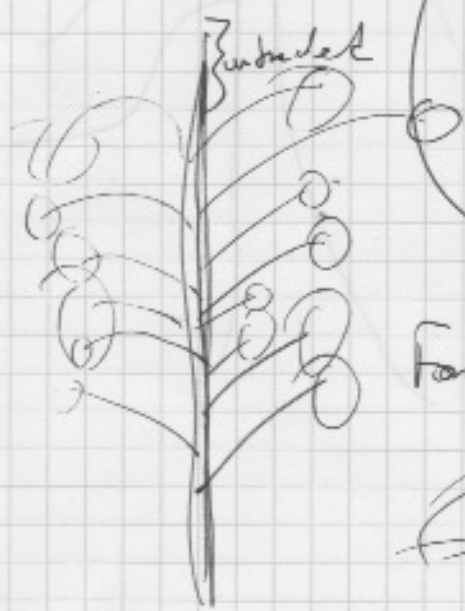
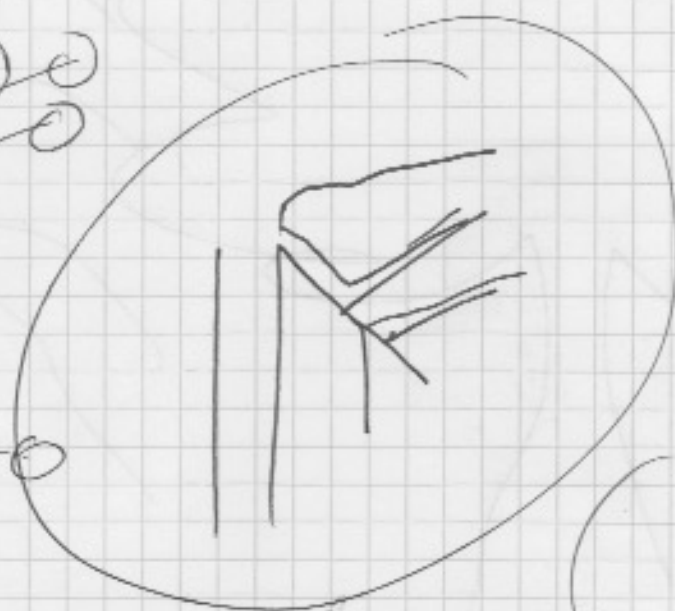
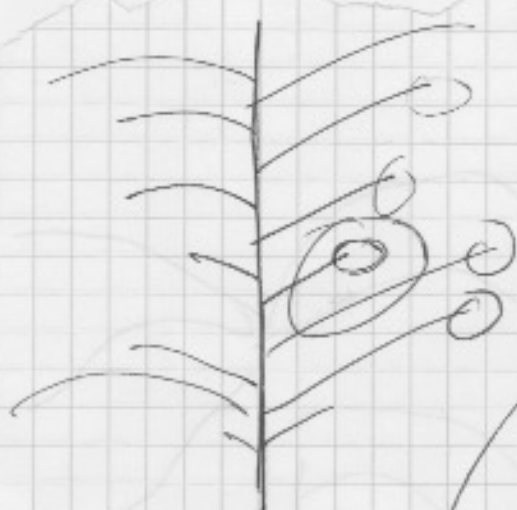
of  
total  
income



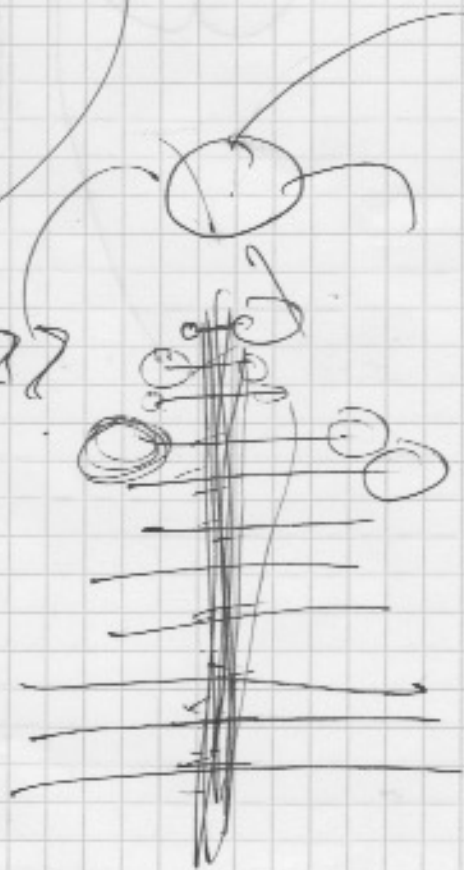




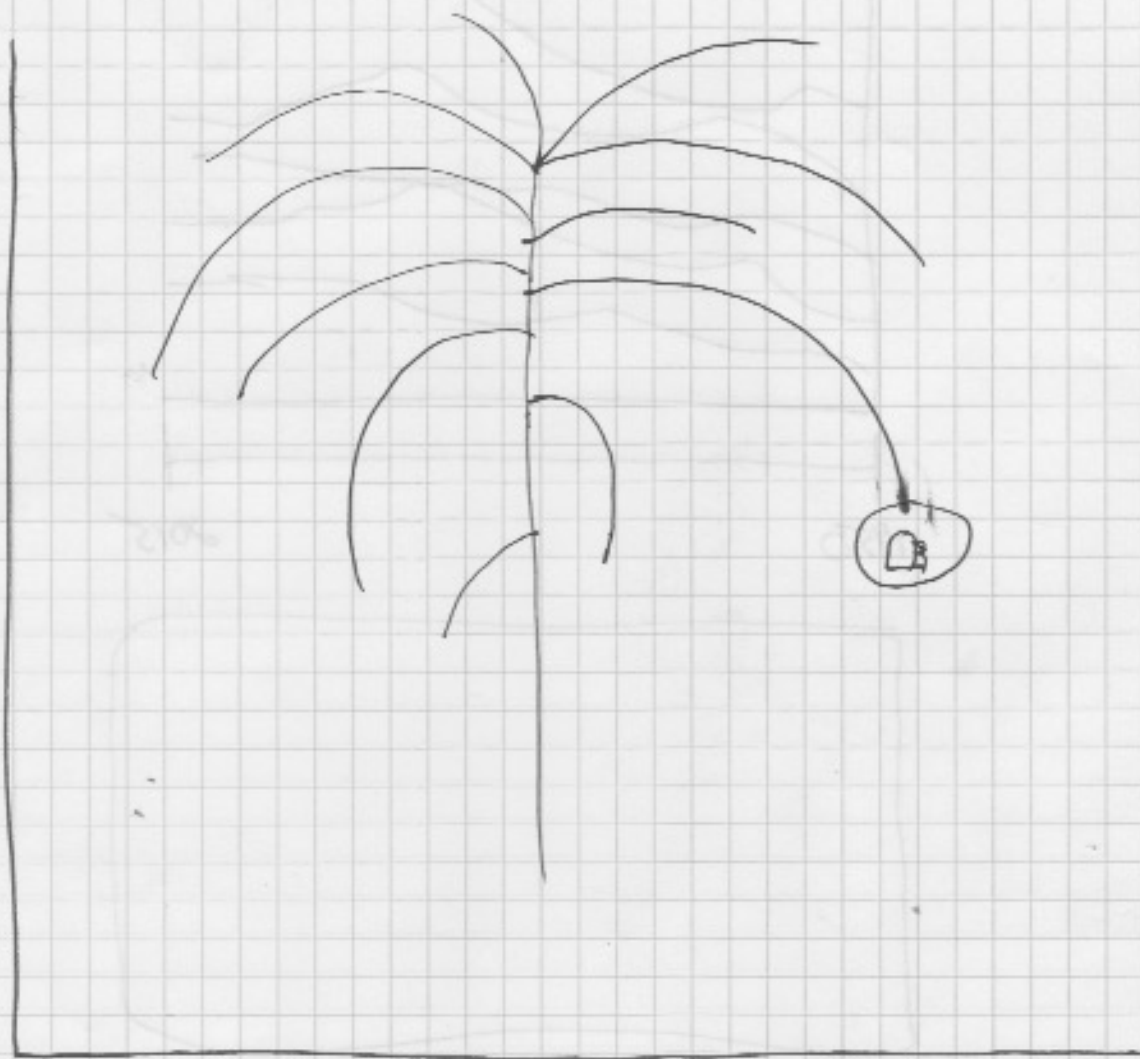
- height of trunk (Income)
- vertical position of branches (Q)
- length of branches (units over)
- size of leaf (price)
- ~~leaf~~ strength to at back



Force directed path??



price  $\uparrow$   
spend  $\uparrow$   
consumption  $\leftrightarrow$



Height of tree = income  
Length of branch = units consumed  
size of leaf = price  
angle of droop = spend

