# **Java 2-Dimensional Arrays**

## What is a 2D Array?

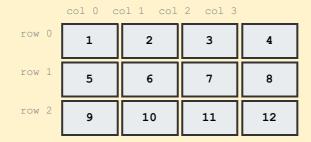
A **2-dimensional array** (or 2D array) is an array of arrays. It organizes data in a grid with rows and columns, just like a table or spreadsheet. While a 1D array is a single line of elements, a 2D array has both width and height, making it perfect for storing data that naturally fits in a grid structure.

## Simple Analogy: 2D Arrays are Like a Spreadsheet or Chess Board

Think of a 2D array like different grid-based items you already know:

- **Spreadsheet** = Rows and columns of data (like Excel)
- **A** Chess Board = 8 rows × 8 columns of squares
- Movie Theater Seating = Rows of seats, each seat has a row and seat number
- □ Calendar = Weeks (rows) × Days (columns)
- Multiplication Table = Numbers arranged in rows and columns

### Example: 2D Array "grid" with 3 rows and 4 columns



**Access element:** grid[1][2] gets the value **7** (row 1, column 2)

## **T** Key 2D Array Concepts

- Row: The horizontal lines (first index)
- Column: The vertical lines (second index)
- **Element Access:** array[row][column] row first, then column
- **Dimensions:** rows × columns (e.g., 3×4 array has 3 rows and 4 columns)
- All rows can have different lengths (called "jagged arrays")

## **How to Create 2D Arrays**

#### **Method 1: Declare and Create Separately**

```
// Step 1: Declare the 2D array
int[][] matrix;

// Step 2: Create with size (3 rows, 4 columns)
```

```
matrix = new int[3][4];

// Step 3: Assign values
matrix[0][0] = 1;
matrix[0][1] = 2;
matrix[1][0] = 5;
// etc...
```

## **Method 2: Declare and Create Together**

```
// Create empty 2D array (all values start at 0)
int[][] scores = new int[5][3]; // 5 rows, 3 columns

// Different data types
String[][] names = new String[4][2];
double[][] prices = new double[3][3];
```

## **Method 3: Initialize with Values (Most Common!)**

```
// Create and fill in one statement
int[][] grid = {
    {1, 2, 3, 4}, // row 0
    {5, 6, 7, 8}, // row 1
    {9, 10, 11, 12} // row 2
};

// Each row is a 1D array!
// This creates a 3×4 array (3 rows, 4 columns)
```

## Method 4: Jagged Arrays (Different Column Lengths)

## **Accessing 2D Array Elements**

## **Reading and Writing 2D Array Values**

```
int[][] numbers = {
```

```
{10, 20, 30},
{40, 50, 60},
{70, 80, 90}
};

// Read values - [row][column]
int value1 = numbers[0][0]; // 10 (first row, first column)
int value2 = numbers[1][2]; // 60 (second row, third column)
int value3 = numbers[2][1]; // 80 (third row, second column)

System.out.println("Value at [0][0]: " + value1);
System.out.println("Value at [1][2]: " + value2);
System.out.println("Value at [2][1]: " + value3);

// Write values (modify array)
numbers[0][1] = 99; // Change 20 to 99
numbers[2][2] = 100; // Change 90 to 100
```

## **2D Array Dimensions and Length**

## **Getting Rows and Columns**

```
int[][] table = {
 {1, 2, 3, 4},
{5, 6, 7, 8},
 {9, 10, 11, 12}
};
// Get number of rows
int numRows = table.length; // 3 rows
// Get number of columns in a specific row
int numCols = table[0].length; // 4 columns (in row 0)
System.out.println("Rows: " + numRows);
System.out.println("Columns: " + numCols);
System.out.println("Total elements: " + (numRows * numCols));
// For jagged arrays, check each row separately
int[][] jagged = {{1, 2}, {3, 4, 5}, {6}};
System.out.println("Row 0 length: " + jagged[0].length); // 2
System.out.println("Row 1 length: " + jagged[1].length); // 3
System.out.println("Row 2 length: " + jagged[2].length); // 1
```

## **Looping Through 2D Arrays**

## **Method 1: Nested For Loops (Most Common)**

```
int[][] matrix = {
```

```
{1, 2, 3},
{4, 5, 6},
{7, 8, 9}
};

// Outer loop: rows
for (int row = 0; row < matrix.length; row++) {
    // Inner loop: columns
    for (int col = 0; col < matrix[row].length; col++) {
        System.out.print(matrix[row][col] + " ");
    }
    System.out.println(); // New line after each row
}</pre>
```

#### **Output:**

```
1 2 3
4 5 6
7 8 9
```

## Method 2: Enhanced For Loop (for-each)

```
String[][] names = {
    {"Alice", "Bob"},
    {"Charlie", "Diana"},
    {"Eve", "Frank"}
};

// Outer loop: each row
for (String[] row : names) {
    // Inner loop: each element in row
    for (String name : row) {
        System.out.print(name + " ");
    }
    System.out.println();
}
```

Note: Enhanced for loop is easier but you don't have access to row/column indexes.

### **△ Common 2D Array Mistakes**

### Mistake 1: Wrong Index Order

```
int[][] arr = {{1, 2, 3}, {4, 5, 6}};

// WRONG: column first, then row
int value = arr[2][1]; // ArrayIndexOutOfBoundsException!

// CORRECT: row first, then column
int value = arr[1][2]; // Gets 6
```

#### Mistake 2: Assuming All Rows Have Same Length

```
int[][] jagged = {{1, 2}, {3, 4, 5, 6}};

// WRONG: Assumes all rows have 4 columns
for (int i = 0; i < 2; i++) {
    for (int j = 0; j < 4; j++) { // Crashes on row 0!
        System.out.print(jagged[i][j]);
    }
}

// CORRECT: Check each row's length
for (int i = 0; i < jagged.length; i++) {
    for (int j = 0; j < jagged[i].length; j++) { // Safe!
        System.out.print(jagged[i][j]);
    }
}</pre>
```

## **Practical 2D Array Examples**

## **Example 1: Grade Book System**

```
import java.util.Scanner;
public class GradeBook {
 public static void main(String[] args) {
  Scanner input = new Scanner(System.in);
  // 4 students, 3 test scores each
  double[][] grades = new double[4][3];
  String[] studentNames = {"Alice", "Bob", "Charlie", "Diana"};
  // Input grades
  for (int student = 0; student < grades.length; student++) {</pre>
   System.out.println("Enter grades for " + studentNames[student]);
   for (int test = 0; test < grades[student].length; test++) {</pre>
    sum += grades[student][test];
   double average = sum / grades[student].length;
   System.out.println(studentNames[student] + ": Average = " + average");
  }
  input.close();
}
```

## **Example 2: Tic-Tac-Toe Board**

```
public class TicTacToe {
```

```
public static void main(String[] args) {
  // Create 3x3 board
  char[][] board = {
   {'X', 'O', 'X'},
  {'0', 'X', '0'},
   {'X', '', 'O'}
  };
  // Display board
  System.out.println("Tic-Tac-Toe Board:");
  for (int row = 0; row < board.length; row++) {</pre>
   for (int col = 0; col < board[row].length; col++) {</pre>
    System.out.print(board[row][col]);
   if (col < board[row].length - 1) {</pre>
     System.out.print(" | ");
   System.out.println();
   if (row < board.length - 1) {</pre>
    System.out.println("----");
   }
  }
 }
}
```

### **Output:**

```
Tic-Tac-Toe Board:

X | 0 | X

------
0 | X | 0

-----
X | | 0
```

### **Example 3: Finding Maximum and Minimum Values**

```
int[][] temperatures = {
{72, 75, 78, 82}, // Week 1
{68, 71, 74, 76}, // Week 2
 {70, 73, 77, 80} // Week 3
};
// Find highest and lowest temperatures
int max = temperatures[0][0];
int min = temperatures[0][0];
int maxRow = 0, maxCol = 0;
int minRow = 0, minCol = 0;
for (int row = 0; row < temperatures.length; row++) {</pre>
for (int col = 0; col < temperatures[row].length; col++) {</pre>
  if (temperatures[row][col] > max) {
  max = temperatures[row][col];
   maxRow = row;
   maxCol = col;
```

```
if (temperatures[row][col] < min) {
    min = temperatures[row][col];
    minRow = row;
    minCol = col;
}

System.out.println("Highest: " + max + °F (Week " + (maxRow + 1) + ", Day " + (maxCol + 1) +
")");
System.out.println("Lowest: " + min + °F (Week " + (minRow + 1) + ", Day " + (minCol + 1) +
")");</pre>
```

## **Example 4: Matrix Addition**

```
int[][] matrix1 = {
\{1, 2, 3\},\
{4, 5, 6}
} ;
int[][] matrix2 = {
{7, 8, 9},
{10, 11, 12}
} ;
// Create result matrix
int[][] sum = new int[2][3];
// Add corresponding elements
for (int row = 0; row < matrix1.length; row++) {</pre>
for (int col = 0; col < matrix1[row].length; col++) {</pre>
  sum[row][col] = matrix1[row][col] + matrix2[row][col];
 }
}
// Display result
System.out.println("Matrix Sum:");
for (int row = 0; row < sum.length; row++) {</pre>
for (int col = 0; col < sum[row].length; col++) {</pre>
 System.out.print(sum[row][col] + " ");
 System.out.println();
```

#### **Output:**

```
Matrix Sum:
8 10 12
14 16 18
```

### **Example 5: Seating Chart with Search**

```
String[][] classroom = {
 {"Alice", "Bob", "Charlie"},
 {"Diana", "Eve", "Frank"},
 {"Grace", "Henry", "Iris"}
};
// Display seating chart
System.out.println("=== Classroom Seating Chart ===");
for (int row = 0; row < classroom.length; row++) {</pre>
System.out.print("Row " + (row + \mathbf{1}) + ": ");
for (int col = 0; col < classroom[row].length; col++) {</pre>
 System.out.print(classroom[row][col] + " ");
System.out.println();
// Find a student's location
String target = "Eve";
boolean found = false;
for (int row = 0; row < classroom.length && !found; row++) {</pre>
for (int col = 0; col < classroom[row].length; col++) {</pre>
 if (classroom[row][col].equals(target)) {
   System.out.println("\n" + target + is seated in Row " + (row + 1) + ", Seat " + (col + 1);
  found = true;
  break;
 }
 }
}
if (!found) {
System.out.println("\n" + target + " not found in classroom.");
```

## **Common 2D Array Operations Summary**

Operation	Code Pattern	Description
Create rectangular array	int[][] arr = new int[3][4];	3 rows, 4 columns, all values 0
Create with values	int[][] arr = {{1, 2}, {3, 4}};	Initialize with specific values
Get number of rows	int rows = arr.length;	Returns total number of rows
Get number of columns	int cols = arr[0].length;	Returns columns in first row
Access element	int val = arr[row][col];	Gets value at [row][col]
Modify element	arr[row][col] = 99;	Sets value at [row][col]
Loop through all	Nested for loops	Outer loop: rows, Inner loop: columns

### **2D Array Best Practices**

- Always use arr.length for number of rows
- Use arr[row].length for columns in that row
- **Remember [row][column]** order (not column first!)
- Check bounds before accessing elements
- Use meaningful variable names (row, col not i, j when clarity helps)
- Comment complex nested loops
- Consider jagged arrays when rows have different lengths

#### **Common 2D Array Mistakes**

- Wrong index order (arr[col][row] instead of arr[row][col])
- Off-by-one errors with array bounds
- Assuming rectangular arrays (all rows same length)
- Confusing arr.length with arr[0].length
- Not checking for empty arrays
- Hard-coding array dimensions instead of using .length
- · Forgetting arrays are zero-indexed

## When to Use 2D Arrays

### **Perfect Uses for 2D Arrays:**

- Game boards (chess, checkers, tic-tac-toe, battleship)
- **Seating arrangements** (theaters, classrooms, airplanes)
- Spreadsheet-like data (grades, sales data, schedules)
- Image processing (pixels in rows and columns)
- Maps and grids (coordinate systems, mazes)
- Tables and matrices (mathematical operations)
- Monthly calendars (weeks × days)

## **Real-World Application: Sales Report**

## **Your Turn: Write Your Own Definition**

What is a 2-dimensional array in Java? How would you explain it to a friend?

Write your definition in your own words:

Fill in the code to complete these 2D array operations:

```
// Create a 2D array with 4 rows and 3 columns
int[][] grid = ______;

// Set the element at row 2, column 1 to 99
______ = 99;

// Get the number of rows
int numRows = ______;

// Get the number of columns in row 0
int numCols = _____;

// Print element at row 1, column 2
System.out.println(_______);
```

#### Draw a simple diagram showing how this 2D array is organized:

```
int[][] arr = {{10, 20, 30}, {40, 50, 60}};
```

Draw it here with row and column labels:

Describe three real-world situations where you would use a 2D array:

1.	
_	
2.	
3.	

Explain the difference between arr.length and arr[0].length: