

# Explains design and software architecture

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## GitHub Repository

The complete source code and documentation are available at:  
<https://github.com/Pacify-14/Rust-Lab-COP-290>

## 1 Why Proposed Extension Could Not Be Fully Implemented

While the core Vim-like terminal and GUI-based spreadsheet functionality was successfully implemented, several proposed extensions could not be realized due to time and complexity constraints. In particular:

- **Chart and Data Visualization** features like statistical plots, time series, and correlation graphs were not implemented.
- **Custom mathematical functions**, hierarchical expression parsing, and dynamic formula libraries were left out.
- **Smart data management features** such as filtering by Boolean conditions or dynamic query execution were not developed.
- **Performance optimizations** like parallel formula evaluation and lazy evaluation were planned but not implemented.
- **Automated testing frameworks** including property-based testing were proposed but not incorporated.

## 2 Could We Implement Extra Extensions Over and Above the Proposal?

Yes, some enhancements were implemented that went beyond the originally proposed scope:

- A fully-functional **GUI-based interface** using the `egui` framework in addition to the terminal interface.
- **Visual selection support** in the GUI and TUI for range operations like copying and pasting ranges.
- **File format flexibility**, including support for CSV, TSV, and a custom SS format with formula preservation.

## 3 Primary Data Structures Used

- `Vec<Vec<cell>>` – A 2D vector used as the spreadsheet grid.
- `cell` struct – Stores individual cell state including value, formula, and error flag.
- `EditorState` – Maintains UI mode, cursor position, selection range, and buffer states.
- `ClipboardContent` enum – Encapsulates cell, row, column, and range data for copy-paste operations.
- `DAGNode` and `Node` – Represent the dependency graph for formula evaluation.

## 4 Interfaces Between Software Modules

The architecture is modularized as follows:

- **core logic** (formula parsing, evaluation) in `main.rs`
- **editor state and modes** in `editor.rs`
- **terminal interface** in `ui.rs`
- **GUI interface** in `egui_ui.rs`
- **command execution** in `commands.rs`

## 5 Approaches for Encapsulation

Encapsulation was maintained by:

- Defining stateful structs like `EditorState` with controlled access to internal fields.
- Using enums like `Mode` and `ClipboardContent` for explicit mode/state management.
- Separating interface logic from core logic and data manipulation routines.

## 6 Justification of Design

This design enables:

- **Robust terminal and GUI interaction** via mode-specific input handling.
- **High extensibility**, allowing new commands and UI features to be integrated with minimal change.
- **User efficiency**, leveraging familiar Vim-like controls.
- **Clean separation of concerns**, which improves code maintainability and testability.

## 7 Modifications to the Initial Design

The following deviations were made from the original proposal:

- Inclusion of the `egui`-based graphical interface, which was not originally planned.
- Reduction of scope in terms of visualization and advanced querying features to prioritize core spreadsheet stability.
- Extended copy-paste functionality to support entire rows and columns, beyond individual cells.

## 8 Code Architecture and Workflow

### 8.1 Overview of Functionality

The Vim-like spreadsheet is a terminal and GUI-based editor developed in Rust. It supports multiple editing modes, efficient keyboard navigation, expression evaluation, and formula-based cell dependencies. The interface mimics `vim` behavior, offering modes like `Normal`, `Insert`, `Visual`, and `Command` for power users.

## 8.2 Core Module Responsibilities

- **main.rs**: Entry point and core logic. It handles formula parsing, topological evaluation using a dependency graph (DAG), scroll commands, and command-line input.
- **editor.rs**: Manages editor state and mode transitions. It defines the `EditorState` struct and modes (Insert, Normal, Visual, Command). Also handles edit buffer and clipboard.
- **ui.rs**: Implements the terminal-based UI using the `crossterm` crate. It renders the spreadsheet grid, cursor, and status bar, and processes keyboard input based on the current mode.
- **egui\_ui.rs**: Provides an optional GUI interface using `eframe` and `egui`. It supports mouse and keyboard events, colored mode banners, and cell-based interactions.
- **commands.rs**: Parses and executes `:commands` in Command mode, including `:w`, `:q`, `:e`, search/replace, and batch operations.
- **mod.rs**: Central reexport module that links together the `commands`, `editor`, `ui`, and `egui_ui` modules under the `vim_mode` namespace.

## 8.3 Data Flow and Evaluation

The spreadsheet grid is represented as a `Vec<Vec<cell>>`, where each `cell` stores:

- An optional formula string
- An evaluated integer value
- An error flag (1 if invalid, 0 otherwise)

When a formula is entered, it is parsed and stored in the cell. During evaluation, a dependency graph (`Vec<DAGNode>`) is built. A topological sort ensures cells are evaluated in correct order, respecting dependencies and propagating errors.

Supported formulas include:

- Arithmetic: `A1 + B2`, `3 * C3`
- Aggregates: `SUM(A1:A5)`, `AVG(B1:B3)`
- Functions: `SLEEP(3)`, `SLEEP(B2)`

## 8.4 Interaction Flow

1. **Startup:** The program initializes the grid and starts in Normal mode.
2. **Navigation:** Users move the cursor using `h`, `j`, `k`, `l`.
3. **Editing:** Pressing `i` enters Insert mode, where formulas or values can be typed.
4. **Command execution:** Pressing `:` enters Command mode. Commands like `:wq`, `:e filename`, or `:A1` are parsed and executed.
5. **Visual selection:** Pressing `v` activates Visual mode to select ranges for copy/paste.
6. **Evaluation:** After edit or file load, the sheet is re-evaluated using a DAG-based topological traversal.

## 8.5 Formula Evaluation Example

Given:

```
A1 = 5
A2 = A1 + 3
A3 = SUM(A1:A2)
```

The evaluation order will be:

- A1: directly assigned value 5
- A2: depends on A1, evaluates to 8
- A3: range sum of A1 and A2 = 13

## 8.6 Clipboard Functionality

Copying is done using `y`, pasting with `p`. Clipboard supports:

- Single cells
- Rows and columns
- Arbitrary rectangular ranges

These are stored using the `ClipboardContent` enum.

## 8.7 Error Handling

ERR is displayed in cells with:

- Invalid formulas
- Circular dependencies
- References to error cells

## 8.8 Search and Replace

Searches can be performed using `/pattern` and `?pattern`. Matches are navigated using `n/N`. Replace is done using `:s/old/new/g`.

## 8.9 Extensibility

The modular design makes it easy to:

- Add new commands in `commands.rs`
- Extend formula parsing in `main.rs`
- Introduce new modes via `editor.rs`
- Improve visualization using `egui_ui.rs`