CS 160 Project 01: Crunch Time
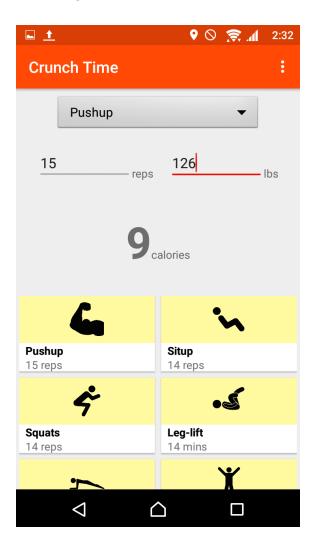
Title Image

Link to Video

Check out my project video: https://youtu.be/hcnbnvkTkKA

Interaction Description

The app initially begins by displaying a drop down menu, allowing the user to select an exercise that he or she performed. Below the exercise, the user can input in the number of minutes or reps of the exercise, and the units of the amount of the exercise change depending on which exercise the user selected. The user can then key in his or her weight and the number of calories below are displayed, letting the user know how many were burned based on the inputs. Below the number of calories, icons and text display the equivalent exercises and amounts that

must be performed in order to lose that number of calories. The user can scroll down to the see the remaining exercises and amounts that could not fit on the screen. Upon changing the inputs, the calories burned and the equivalent exercise amounts also change.

Screenshots