



University of
Pittsburgh

Applied Cryptography and Network Security

CS 1653



Summer 2023

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(Slides are adapted from Prof. Adam Lee's CS1653 slides.)

Announcements

- Homework 2 due this Friday @ 11:59 pm
 - 3 attempts
- Phase 1 of Project due next Tuesday @ 11:59 pm

Example: Advanced Encryption Standard (AES)

Develop a (brief) history of modern cryptography



Learn about the AES standardization process



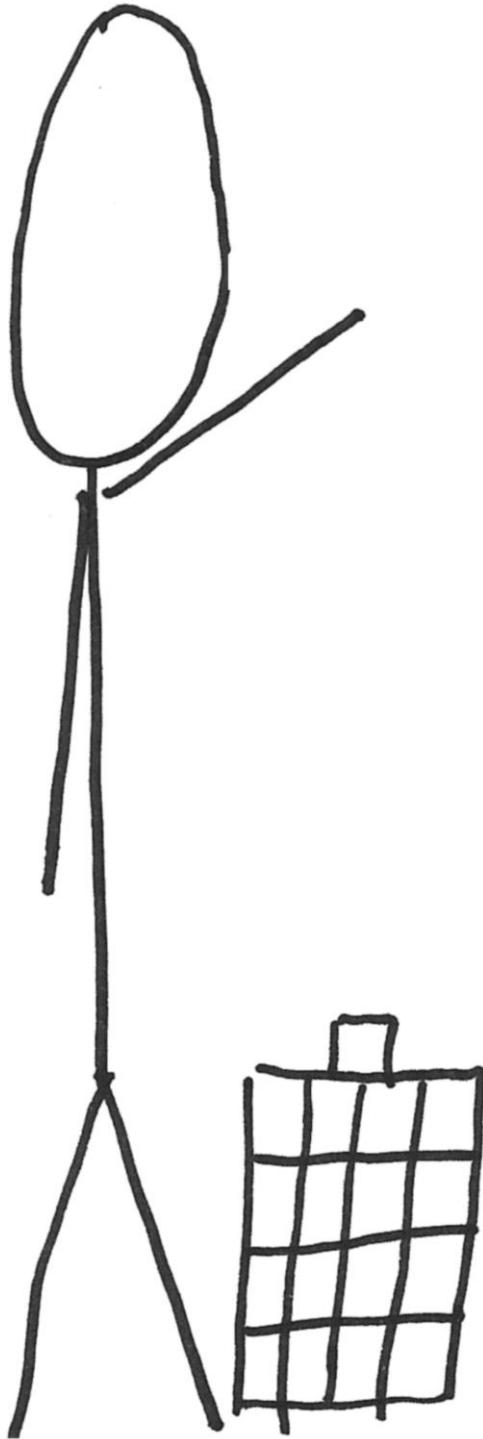
Understand AES:

✓ **High level:** Appreciate how AES utilizes confusion/diffusion

Low level: Gain exposure to the mathematics behind AES

Appreciate that implementing something as complex as AES is a very non-trivial task

A Stick Figure Guide to the Advanced Encryption Standard (AES)



<http://www.moserware.com/>

In the early 70s, Lucifer was created at IBM

Lucifer became DES

Slightly modified

Shorter key and new, (not so) suspicious S-boxes
standardized by NSA/NIST*

Over the years, DES suffered many breaks and brute forces

1977 Diffie/Hellman propose \$20M machine to find key in a day

1993 Wiener proposed \$1M machine, 7 hours

1997 RSA Security held contest, distributed DESCHALL broke DES

1998 EFF built Deep Crack, \$250,000, about 2 days

1998, **3DES: More DES!**

Encrypt three times with DES with different keys

Oh man, this is so slow...

Even by the late 80s, replacements started to appear

Summary of last lecture ...

In theory, you now understand how 128-bit AES works

High level: Apply **confusion** and **diffusion** to 128-bit blocks

Medium level:

Key expansion to get 10 round keys

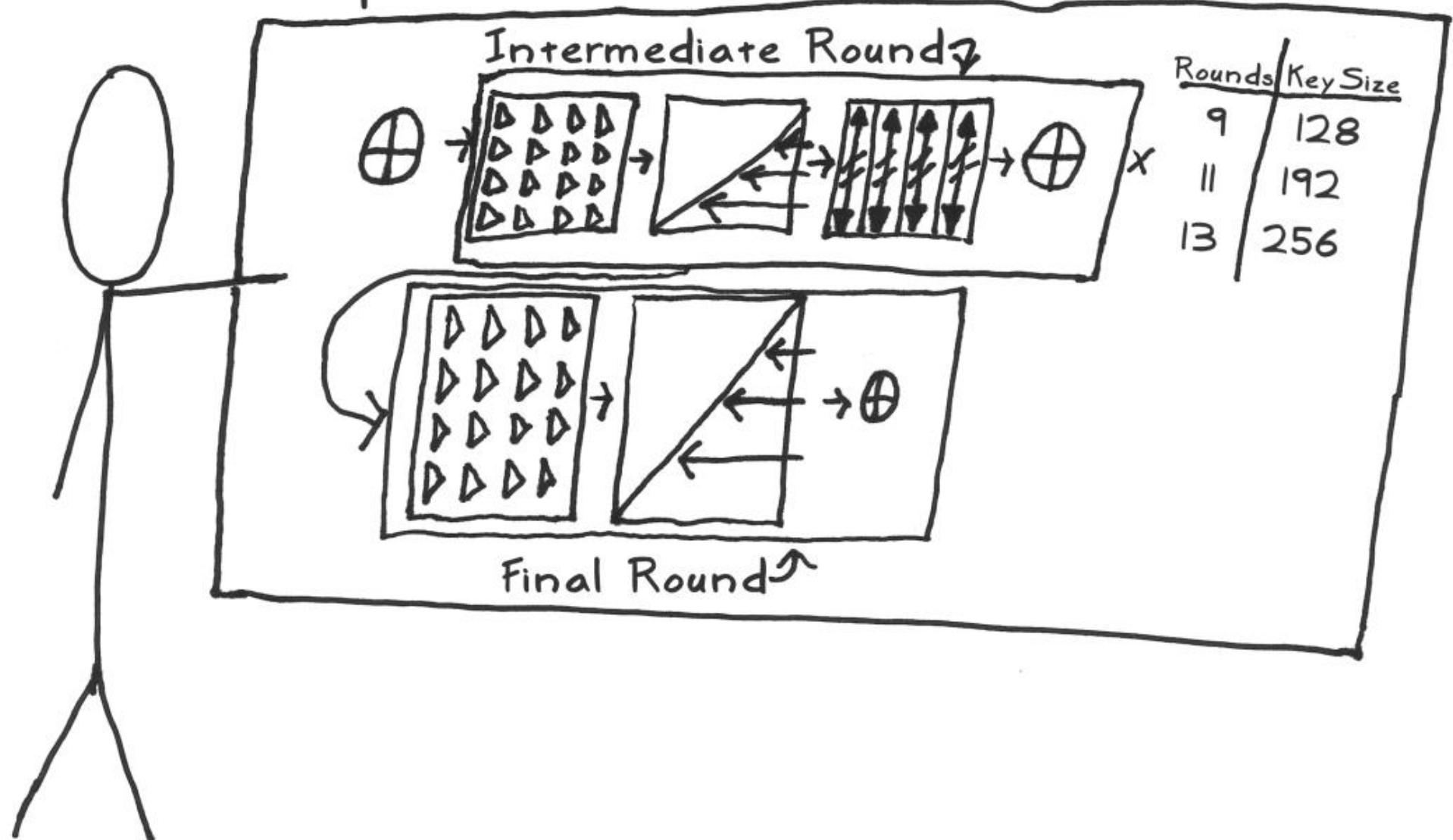
SubBytes via some crazy S-Box

ShiftRows to spread around the bytes

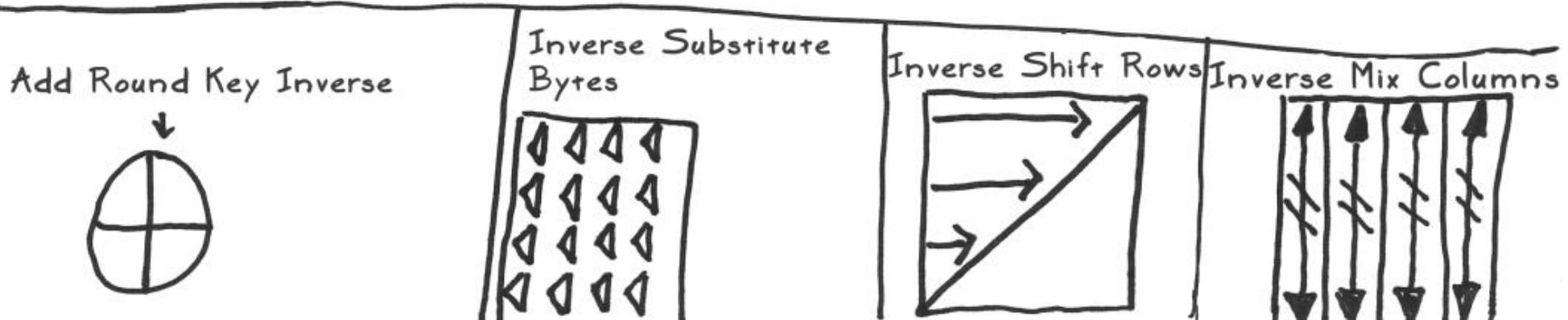
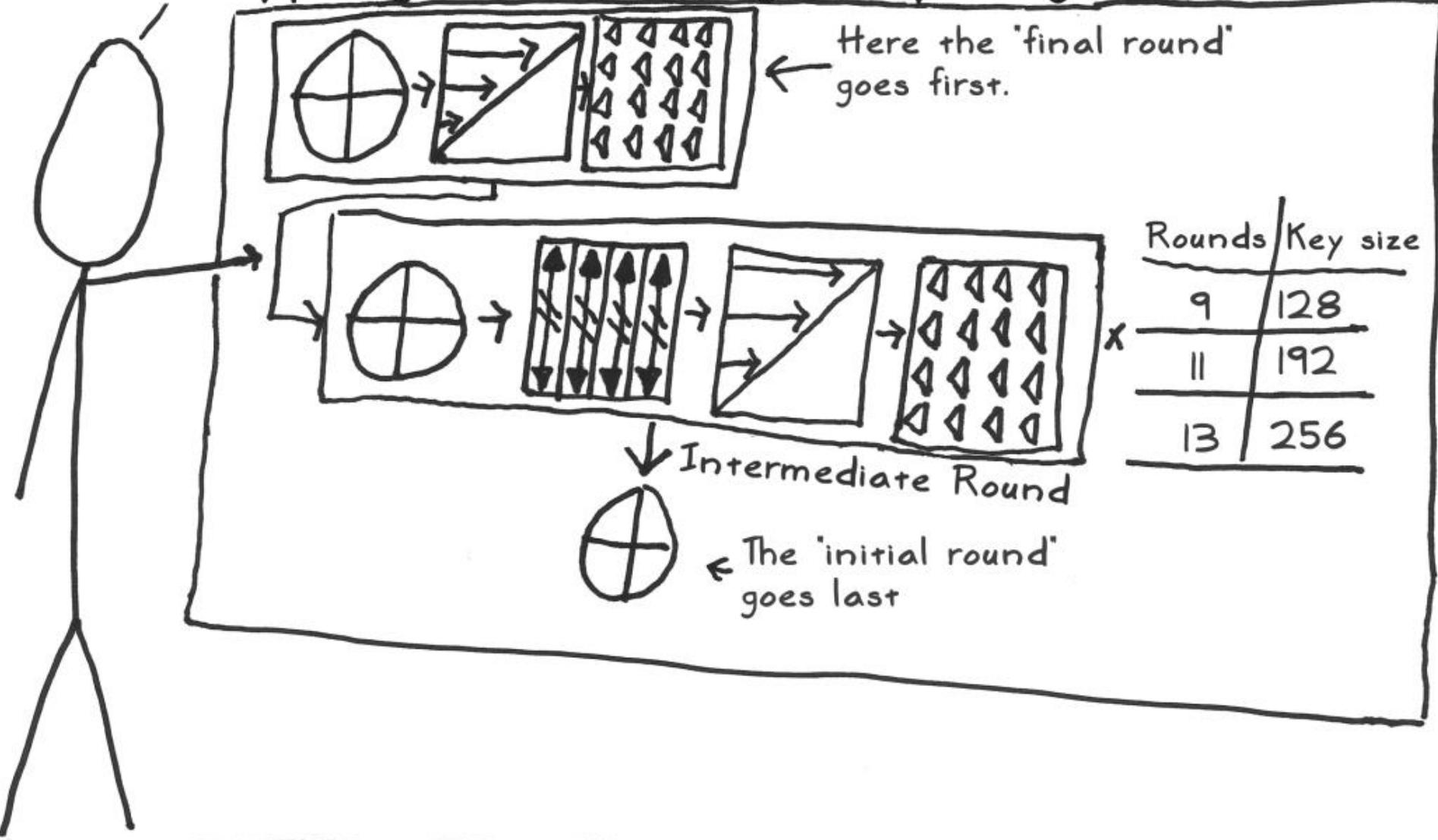
MixColumns to further spread around the bytes

XOR with round key, and repeat

So in pictures, we have this:



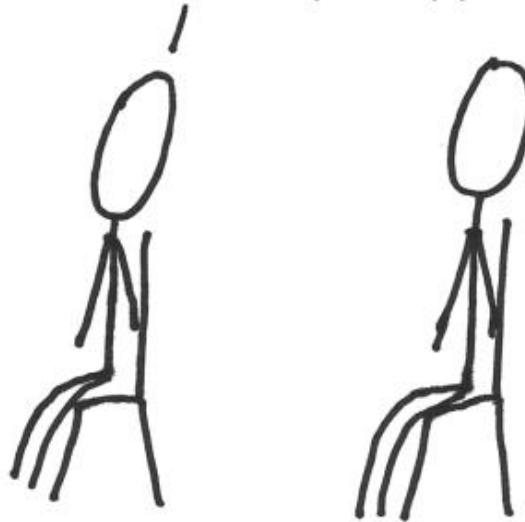
Decrypting means doing everything in reverse



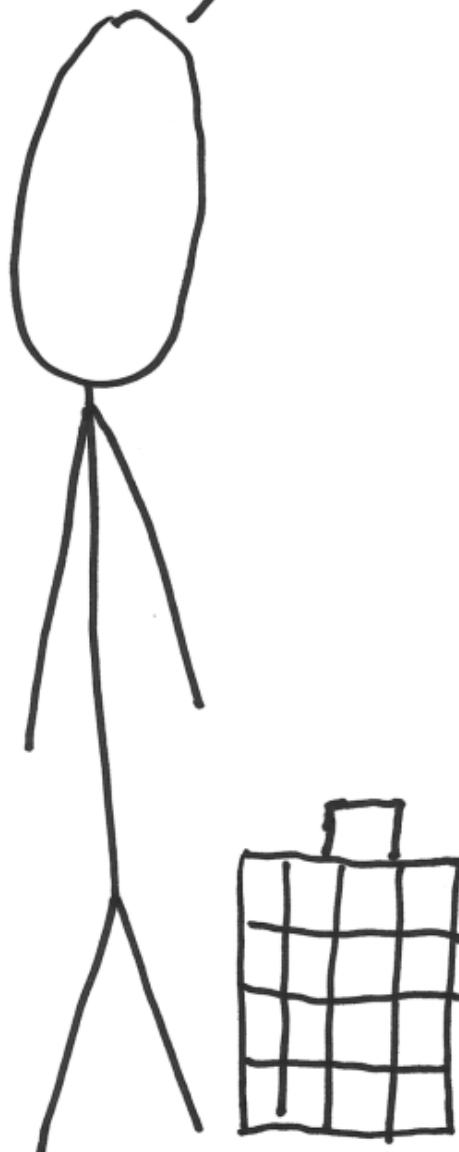
Make sense? Did that
answer your question?



Almost...except you just
waved your hands and
used weird analogies.
What really happens?



Another great question! It's
not hard, but... it involves
a little... math.



I'm game.
Bring it on!!



Math is hard!
Let's go shopping!



Act 4: Math!

Let's go back to your algebra class...

Come on
class, what's
the answer?

$$X + X = ?$$



I know!
It's $2x$

I should
copy off
him...



↑
You



Will Ashley
go out
with me?



Reviewing the Basics...



$$(x + 1)^2 = (x+1) \cdot (x+1) = x^2 + x + x + 1 = x^2 + 2x + 1$$

square

the unknown

multiplication

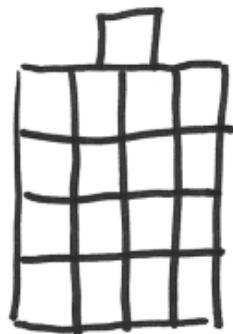
addition

polynomial

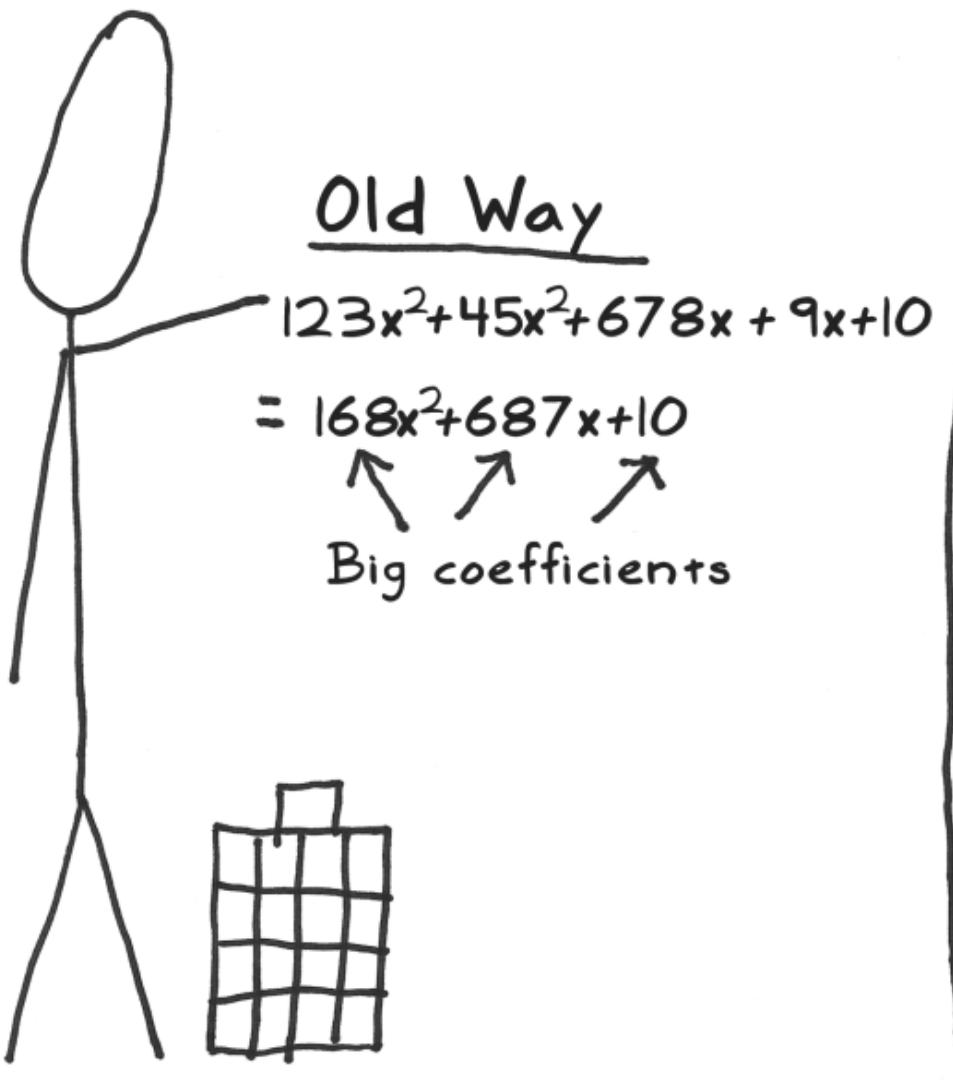
degree

coefficient

The diagram illustrates the expansion of a binomial square. It shows $(x + 1)^2$ being expanded into $(x+1) \cdot (x+1)$, which then simplifies to $x^2 + x + x + 1$. This result is then simplified to $x^2 + 2x + 1$. Various parts of the equation are labeled: 'square' points to the squared term $(x+1)^2$; 'the unknown' points to the variable x ; 'multiplication' points to the product $(x+1) \cdot (x+1)$; 'addition' points to the sum $x + x$; 'polynomial' points to the final result $x^2 + 2x + 1$; 'degree' points to the highest power of x (the degree); and 'coefficient' points to the numerical factor in front of the x term.



We'll change things slightly. In the old way, coefficients could get as big as we wanted. In the new way, they can only be 0 or 1:



New Way

$$x^2 \oplus x^2 \oplus x^2 \oplus x \oplus x \oplus 1$$
$$= x^2 \oplus 1$$

↑ ↑

The 'new' add*

Small coefficients

$$x^2 \oplus x^2 \oplus x^2 = (x^2 \oplus x^2) \oplus x^2$$
$$= 0 \oplus x^2$$
$$= x^2$$

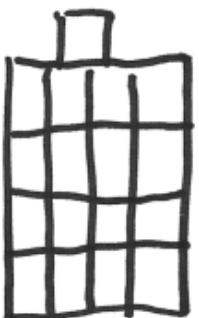
i.e., Coefficients drawn from \mathbb{Z}_2 . You need material from CS0441 again!

*Nifty Fact: In the new way, addition is the same as subtraction (e.g. $x \oplus x = x - x = 0$)

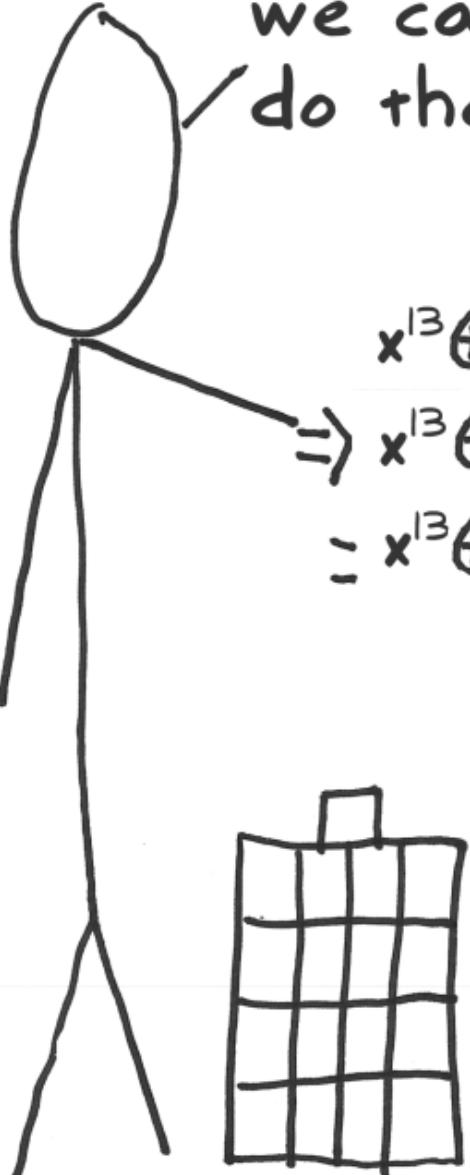
Remember how multiplication could make things grow fast?

$$\begin{aligned} & (x^7 + x^5 + x^3 + x) \cdot (x^6 + x^4 + x^2 + 1) \\ &= x^{7+6} + x^{7+4} + x^{7+2} + x^{7+0} + x^{5+6} + x^{5+4} + x^{5+2} + x^{5+0} \\ &\quad + x^{3+6} + x^{3+4} + x^{3+2} + x^{3+0} + x^{1+6} + x^{1+4} + x^{1+2} + x^{1+0} \\ &= x^{13} + x^{11} + x^9 + x^7 + x^9 + x^7 + x^5 + x^9 + x^7 + x^5 + x^3 + x^7 + x^5 + x^3 + x \\ &= x^{13} + x^{11} + x^{11} + x^9 + x^9 + x^9 + x^7 + x^7 + x^7 + x^7 + x^5 + x^5 + x^5 + x^3 + x^3 + x \\ &= x^{13} + 2x^{11} + 3x^9 + 4x^7 + 3x^5 + 2x^3 + x \end{aligned}$$

↗
Big and yucky!



With the "new" addition, things are simpler, but the x^{13} is still too big. Let's make it so we can't go bigger than x^7 . How can we do that?


$$\begin{aligned} & x^{13} \oplus 2x^{11} \oplus 3x^9 \oplus 4x^7 \oplus 3x^5 \oplus 2x^3 \oplus x \\ \Rightarrow & x^{13} \oplus 0x^{11} \oplus x^9 \oplus 0x^7 \oplus x^5 \oplus 0x^3 \oplus x \\ - & x^{13} \oplus x^9 \oplus x^5 \oplus x \end{aligned}$$

Question: How might we accomplish this?

We use our friend, "clock math*", to do this.
Just add things up and do long division.
Keep a close watch on the remainder:



$$4 \text{ o'clock} + 10 \text{ hours} = 2 \text{ o'clock}$$

$$\Rightarrow \begin{array}{c} \text{Clock at } 4 \\ + 10 \text{ hours} \end{array} = \begin{array}{c} \text{Clock at } 2 \end{array}$$

$$\Rightarrow 4$$

$$\Rightarrow$$

$$\begin{array}{r} 14 \\ - 12 \\ \hline 2 \end{array}$$

A **field** has the following properties:

- **Associativity:** $(ab)c = a(bc)$
- **Existence of an identity element**
 $e: \forall a : ae = a$
- **Existence of inverses:** $\forall a : aa^{-1} = e$
- **Commutativity:** $ab = ba$
- **Distributivity:** $a(b+c) = ab + bc$

*This is also known as "modular addition." Math geeks call this a "group." AES uses a special group called a "finite field."

We can do "clock" math with polynomials. Instead of dividing by 12, my creators told me to use $m(x) = x^8 + x^4 + x^3 + x + 1$. Let's say we wanted to multiply $x \cdot b(x)$ where $b(x)$ has coefficients $b_7 \dots b_0$:

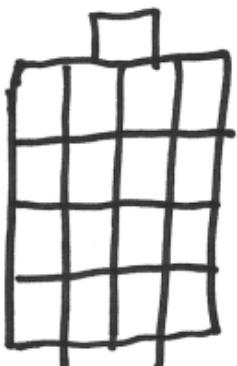
$$x \cdot b(x)$$

$$= x \cdot (b_7x^7 + b_6x^6 + b_5x^5 + b_4x^4 + b_3x^3 + b_2x^2 + b_1x + b_0)$$

$$= b_7x^8 + b_6x^7 + b_5x^6 + b_4x^5 + b_3x^4 + b_2x^3 + b_1x^2 + b_0x$$



Eeek! x^8 is too big. We must make it smaller.



Note: Rather than reducing elements of our field modulo an integer, we will reduce them modulo another polynomial. This polynomial is irreducible, which means it's kind of like a prime number (i.e., it has no other factors).

* Remember that each b_n (e.g. b_7) is either 0 or 1.

We divide it by $m(x) = x^8 + x^4 + x^3 + x + 1$ and take the remainder:

$$\begin{array}{r}
 x^8 + x^4 + x^3 + x + 1 \\
 \text{m}(x) \nearrow \\
 \oplus \\
 \hline
 b_7 \\
 \hline
 b_7x^8 + b_6x^7 + b_5x^6 + b_4x^5 + b_3x^4 + b_2x^3 + b_1x^2 + b_0x \\
 + b_7x^4 + b_7x^3 + b_7x + b_7 \\
 \hline
 b_6x^7 + b_5x^6 + b_4x^5 + (b_3 + b_7)x^4 + (b_2 + b_7)x^3 \\
 + b_1x^2 + (b_0 + b_7)x + b_7
 \end{array}$$

Remainder -

$$\rightarrow b_6x^7 \oplus b_5x^6 \oplus b_4x^5 \oplus b_3x^4 \oplus b_2x^3 \oplus b_1x^2 \oplus b_0x$$

↑

$\oplus b_7(x^4 \oplus x^3 \oplus x \oplus 1)$

Now the b's are ↑

Note how the b's are shifted left by 1 spot.

This is just b_7
multiplied by a
small polynomial.

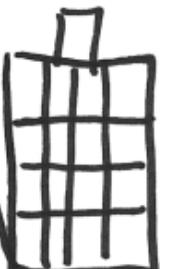
Now we're ready for the hardest blast from the past: logarithms. After logarithms, everything else is cake! Logarithms let us turn multiplication into addition:


$$\log(x \cdot y) = \log(x) + \log(y)$$

$$\text{So... } \log(10 \cdot 100) = \log(10^1) + \log(10^2) \\ = 2 + 1 = 3$$

In reverse:

$$\begin{aligned}\log^{-1}(1) &= 10^1 = 10 \\ \log^{-1}(2) &= 10^2 = 100 \\ \log^{-1}(3) &= 10^3 = 1,000\end{aligned}$$


$$\Rightarrow 10 \cdot 100 = 1,000$$

We can use logarithms in our new world. Instead of using 10 as the base, we can use the simple polynomial of $x \oplus 1$ and watch the magic unravel.*



$$(x \oplus 1)^1 = x \oplus 1$$

$$(x \oplus 1)^2 = (x \oplus 1) \cdot (x \oplus 1) = x^2 \oplus x \oplus x \oplus 1 = x^2 \oplus 1$$

$$(x \oplus 1)^3 = (x \oplus 1) \cdot (x \oplus 1)^2 = x^3 \oplus x^2 \oplus x \oplus 1$$

So...

$$\log_{x \oplus 1}(x \oplus 1) = 1, \log_{x \oplus 1}(x^2 \oplus 1) = 2, \log_{x \oplus 1}(x^3 \oplus x^2 \oplus x \oplus 1) = 3$$

The polynomial $(x \oplus 1)$ is called a generator of our field $GF(2^8)$

*If you keep multiplying by $(x \oplus 1)$ and then take the remainder after dividing by $m(x)$, you'll see that you generate all possible polynomial below x^8 . This is very important!

Why bother with all of this math?* Encryption deals with bits and bytes, right? Well, there's one last connection: a 7th degree polynomial can be represented in exactly 1 byte since the new way uses only 0 or 1 for coefficients:


$$\begin{aligned} & x^4 \oplus x^3 \oplus x \oplus 1 \\ = & 0x^7 \oplus 0x^6 \oplus 0x^5 \oplus 1x^4 \oplus 1x^3 \oplus 0x^2 \oplus 1x \oplus 1 \\ = & \underbrace{0 \quad 0 \quad 0}_{\downarrow} \quad \underbrace{1}_{\downarrow} \quad \underbrace{1 \quad 0 \quad 1 \quad 1}_{\downarrow \downarrow \downarrow \downarrow} \end{aligned}$$

$1011_2 = 11_{10} = b_{16} \leftarrow \text{hexadecimal}$

$= \boxed{b} \nwarrow \text{A single byte!!}$

*Although we'll work with bytes from now on, the math makes sure everything works out.

With bytes, polynomial addition becomes a simple xor. We can use our logarithm skills to make a table for speedy multiplication.*

$$\begin{aligned}
 & (x^4 \oplus x^3 \oplus x \oplus 1) \oplus (x^7 \oplus x^5 \oplus x^3 \oplus x) \\
 & = \downarrow \quad \quad \quad \downarrow \\
 & = \text{lb} \quad \quad \quad \oplus \quad \text{aa} \quad \leftarrow \text{byte xor} \\
 & = \text{bl} \\
 & = x^7 \oplus x^5 \oplus x^4 \oplus 1
 \end{aligned}$$

$$\begin{aligned}
 & (x^4 \oplus x^3 \oplus x \oplus 1) \cdot (x^7 \oplus x^5 \oplus x^3 \oplus x) \\
 & = \downarrow \quad \quad \quad \downarrow \quad \quad \quad \downarrow \quad \quad \quad \text{logarithm table lookup} \\
 & = \text{lb} \cdot \text{aa} \\
 & \Rightarrow \log(\text{lb}) + \log(\text{aa}) = c8 + \text{lf} = e7 \\
 & \quad \quad \quad \downarrow \quad \quad \quad \downarrow \quad \quad \quad \downarrow \\
 & \quad \quad \quad \text{inverse table lookup} \\
 & \Rightarrow \log^{-1}(e7) = 8c \Rightarrow \text{lb} \cdot \text{aa} \\
 & \quad \quad \quad \downarrow \\
 & = x^7 \oplus x^3 \oplus x^2
 \end{aligned}$$

*We can create the table as we keep multiplying by $(x \oplus 1)$.

Since we know how to multiply, we can find the "inverse" polynomial byte for each byte. This is the byte that will undo/invert the polynomial back to 1. There are only 255^* of them, so we can use brute force to find them:



$$(x^4 \oplus x^3 \oplus x \oplus 1) \cdot ? = 1$$

$$1b \cdot cc = 1$$

found using a brute force for-loop

* There are only 255 instead of 256 because 0 has no inverse.

Now we can understand the mysterious s-box. It takes a byte "a" and applies two functions. The first is "g" which just finds the byte inverse. The second is "f" which intentionally makes the math uglier to foil attackers.



$$g(a) = a^{-1}$$

$$f(a) = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 & 1 \\ 1 & 0 & 0 & 0 & 1 & 1 & 1 & 1 \\ 1 & 1 & 0 & 0 & 0 & 1 & 1 & 1 \\ 1 & 1 & 1 & 0 & 0 & 0 & 1 & 1 \\ 1 & 1 & 1 & 1 & 0 & 0 & 0 & 1 \end{bmatrix} \cdot \begin{bmatrix} a_7 \\ a_6 \\ a_5 \\ a_4 \\ a_3 \\ a_2 \\ a_1 \\ a_0 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

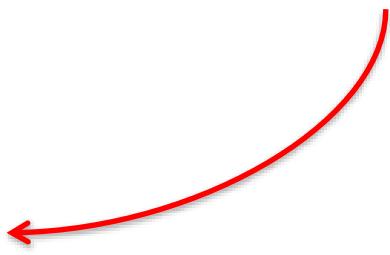
$$\text{sbox}[a] = f(g(a))$$

$$\text{sbox}[58] = f(g(58))$$

$$\text{sbox}[58] = f(18) = 6a$$

$$58 \cdot 18 = 01$$

Why build our S-box using properties of the inverse over $\text{GF}(2^8)$? It is known to have good non-linearity properties. This makes cryptanalysis harder!



Translation

Linear transformation

The S-Box, Redux

	y																
	0	1	2	3	4	5	6	7	8	9	a	b	c	d	e	f	
x	0	63	7c	77	7b	f2	6b	6f	c5	30	01	67	2b	fe	d7	ab	76
1	ca	82	c9	7d	fa	59	47	f0	ad	d4	a2	af	9c	a4	72	c0	
2	b7	fd	93	26	36	3f	f7	cc	34	a5	e5	f1	71	d8	31	15	
3	04	c7	23	c3	18	96	05	9a	07	12	80	e2	eb	27	b2	75	
4	09	83	2c	1a	1b	6e	5a	a0	52	3b	d6	b3	29	e3	2f	84	
5	53	d1	00	ed	20	fc	b1	5b	6a	cb	be	39	4a	4c	58	cf	
6	d0	ef	aa	fb	43	4d	33	85	45	f9	02	7f	50	3c	9f	a8	
7	51	a3	40	8f	92	9d	38	f5	bc	b6	da	21	10	ff	f3	d2	
8	cd	0c	13	ec	5f	97	44	17	c4	a7	7e	3d	64	5d	19	73	
9	60	81	4f	dc	22	2a	90	88	46	ee	b8	14	de	5e	0b	db	
a	e0	32	3a	0a	49	06	24	5c	c2	d3	ac	62	91	95	e4	79	
b	e7	c8	37	6d	8d	d5	4e	a9	6c	56	f4	ea	65	7a	ae	08	
c	ba	78	25	2e	1c	a6	b4	c6	e8	dd	74	1f	4b	bd	8b	8a	
d	70	3e	b5	66	48	03	f6	0e	61	35	57	b9	86	c1	1d	9e	
e	e1	f8	98	11	69	d9	8e	94	9b	1e	87	e9	ce	55	28	df	
f	8c	a1	89	0d	bf	e6	42	68	41	99	2d	0f	b0	54	bb	16	

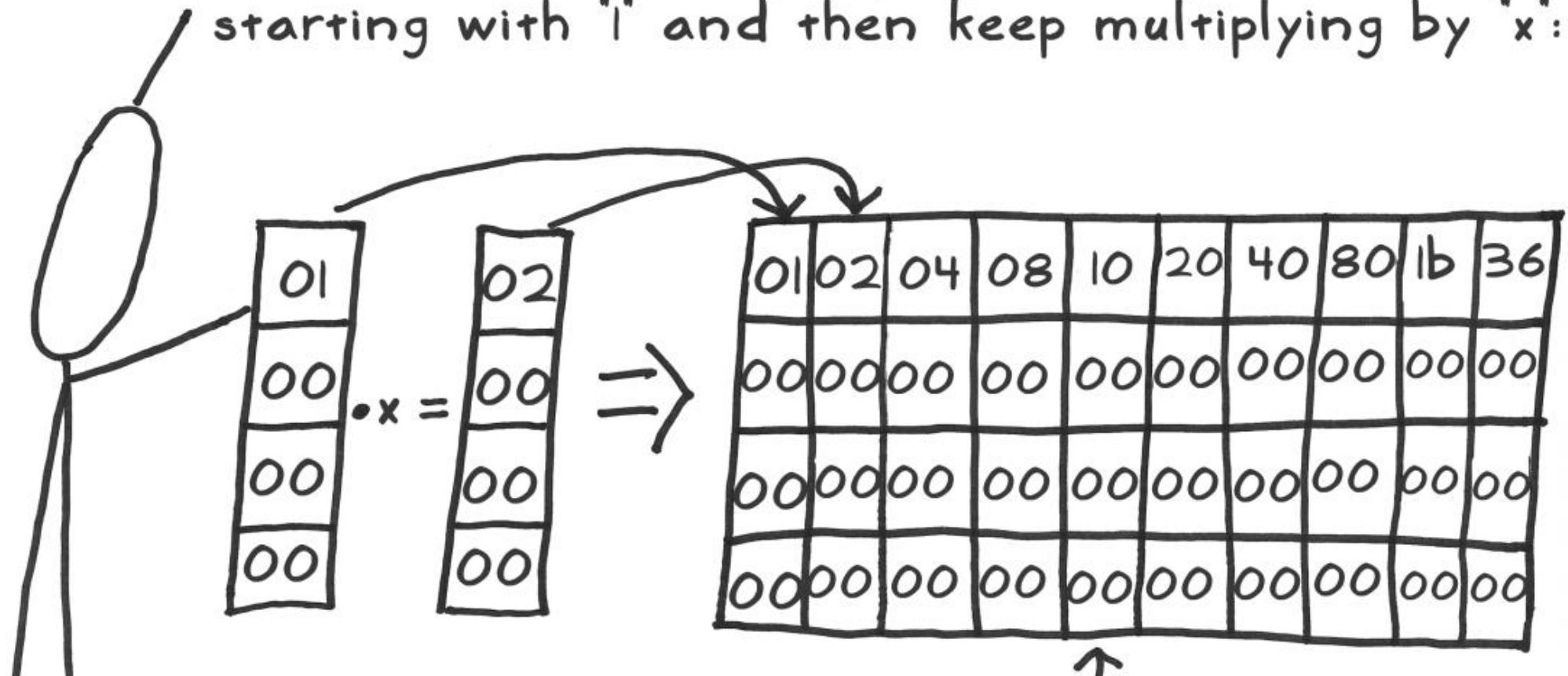
Recall:

$$\begin{aligned}sbox[58] &= f(g(58)) \\ sbox[58] &= f(18) = 6a\end{aligned}$$

$$58 \cdot 18 = 01$$

Doing the lookup is way faster than doing the actual math!

We can also understand those crazy round constants in the key expansion. I get them by starting with "1" and then keep multiplying by "x":



Wait, what?

First 10 round constants

$$1 = 0x^7 + 0x^6 + 0x^5 + 0x^4 + 0x^3 + 0x^2 + 0x + 1 = 0000\ 0001 = 01$$

$$1 \cdot x = x = 0x^7 + 0x^6 + 0x^5 + 0x^4 + 0x^3 + 0x^2 + 1x + 0 = 0000\ 0010 = 02$$

$$x \cdot x = x^2 = 0x^7 + 0x^6 + 0x^5 + 0x^4 + 0x^3 + 1x^2 + 0x + 0 = 0000\ 0100 = 04$$

$$x^2 \cdot x = x^3 = 0x^7 + 0x^6 + 0x^5 + 0x^4 + 1x^3 + 0x^2 + 0x + 0 = 0000\ 1000 = 08$$

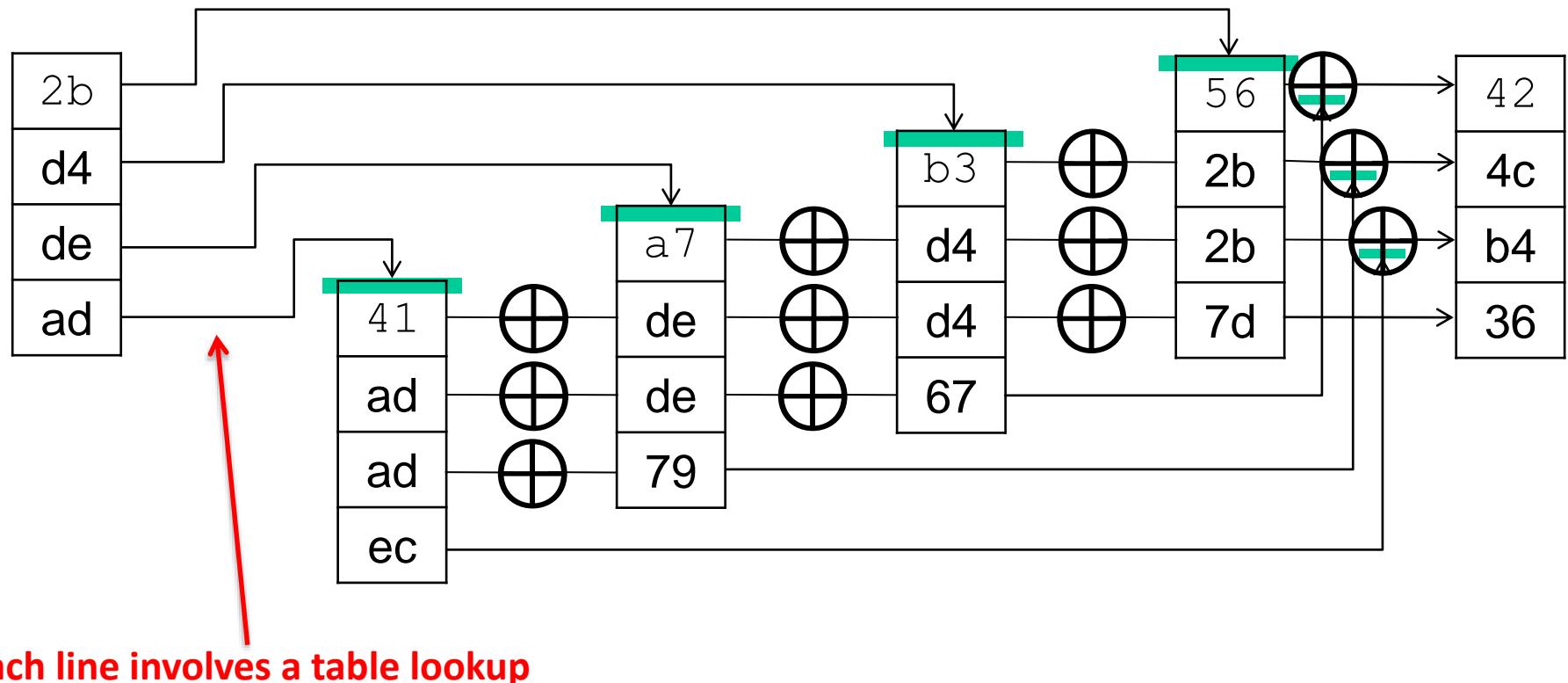
...

Observation: We're just left rotating here...

Mix Columns is the hardest. I treat each column as a polynomial. I then use our new multiply method to multiply it by a specially crafted polynomial and then take the remainder after dividing by $x^4 + 1$. This all simplifies to a matrix multiply:

i.e., Table lookups and XORs

MixColumns is essentially table lookups and XORs





General Math

$$11B = \text{AES Polynomial} = f(x)$$

$$X^8 + X^4 + X^3 + X + 1 \quad \text{Fast Multiply}$$

$$X \cdot a(x) = (a \ll 1) \oplus (a_7 = 1) ? 1B : 00$$

$$\log(x \cdot y) = \log(x) + \log(y)$$

Use $(x+1) = 03$ for log base

S-Box (SRD)

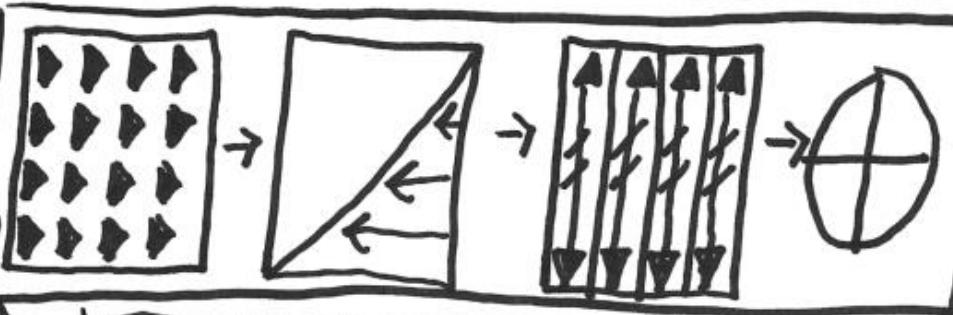
$$SRD[a] = f(g(a))$$

$$g(a) = a^{-1} \bmod m(x)$$

$f(a)$, Think $53 \oplus 63^T$

5 1's and 3 0's $[0110 \ 0011]^T$

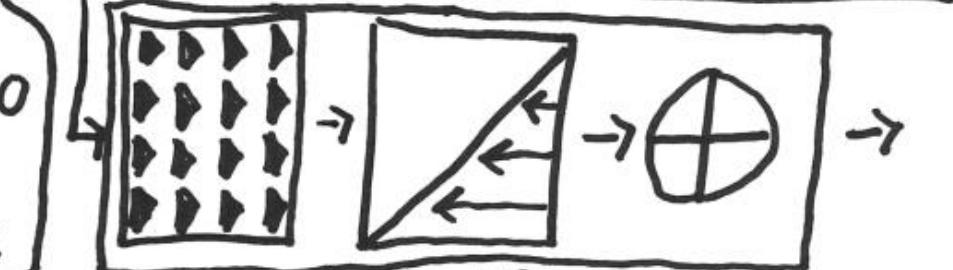
111110000	a_7	0
01111100	a_6	1
00111110	a_5	1
00011111	a_4	0
10001111	a_3	0
10001111	a_2	1
11000111	a_1	1
11100011	a_0	0



Shift Rows Row Shift	
0	
1	
2	
3	

Intermediate Rounds

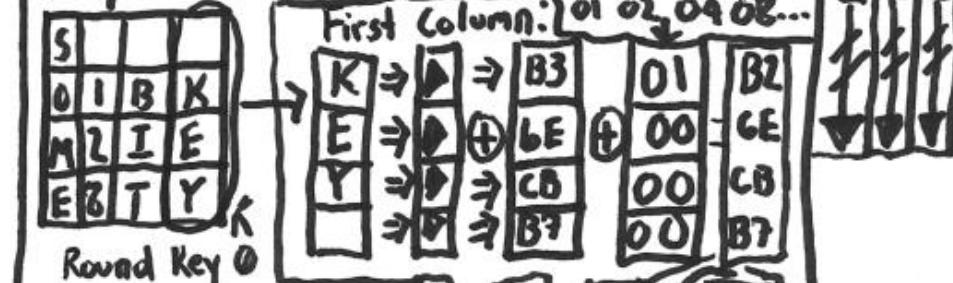
#	Key
X	128
9	128
11	192
13	256



?	?	?	?
?	?	?	?
?	?	?	?
?	?	?	?

Final Round

Key Expansion: Round Constants



Mix Columns:

2	1	1	3	2
2	1	3	1	3
3	2	1	1	2
1	3	2	1	1
1	1	3	2	2

a_3

a_2

a_1

a_0

Other Columns:

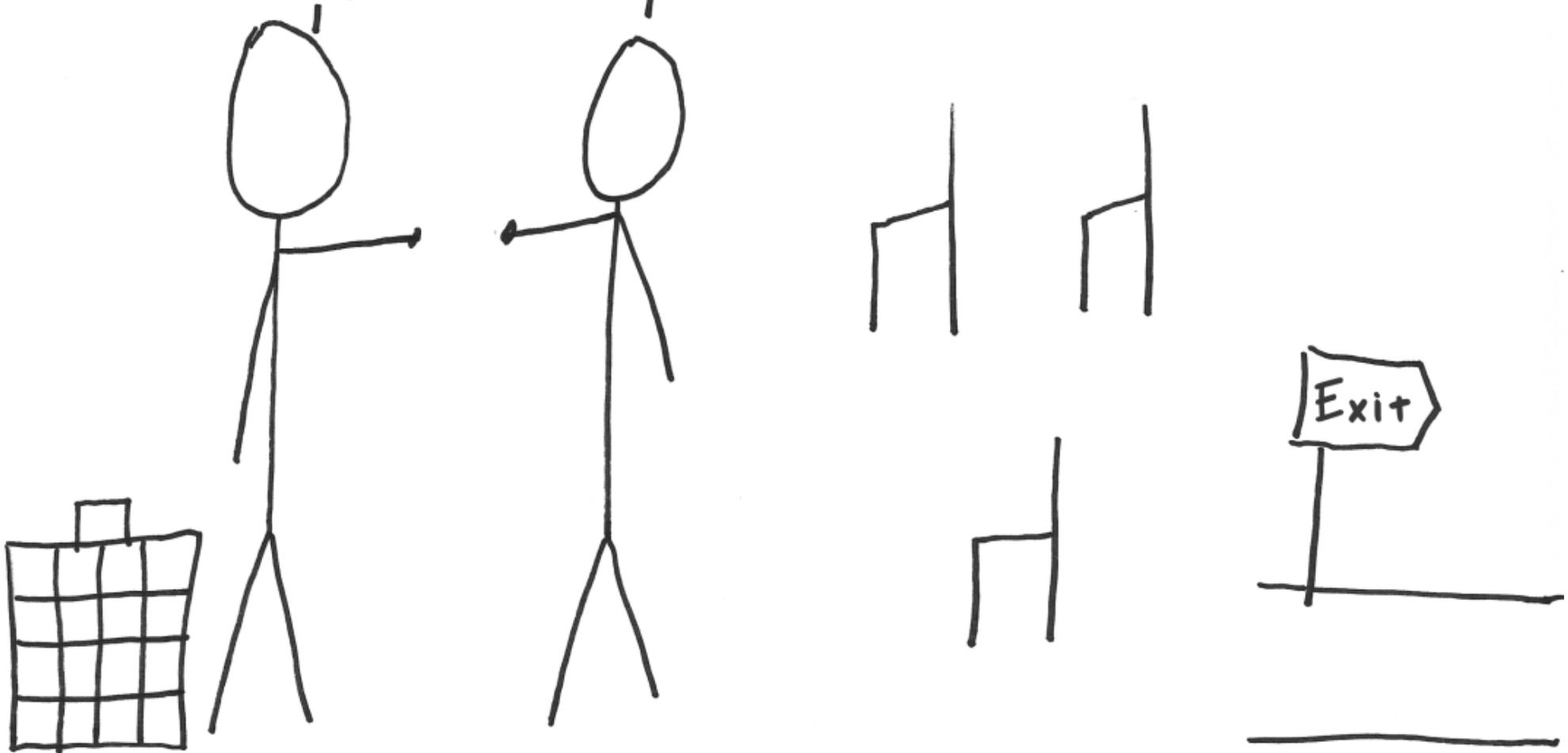


Inverse Mix

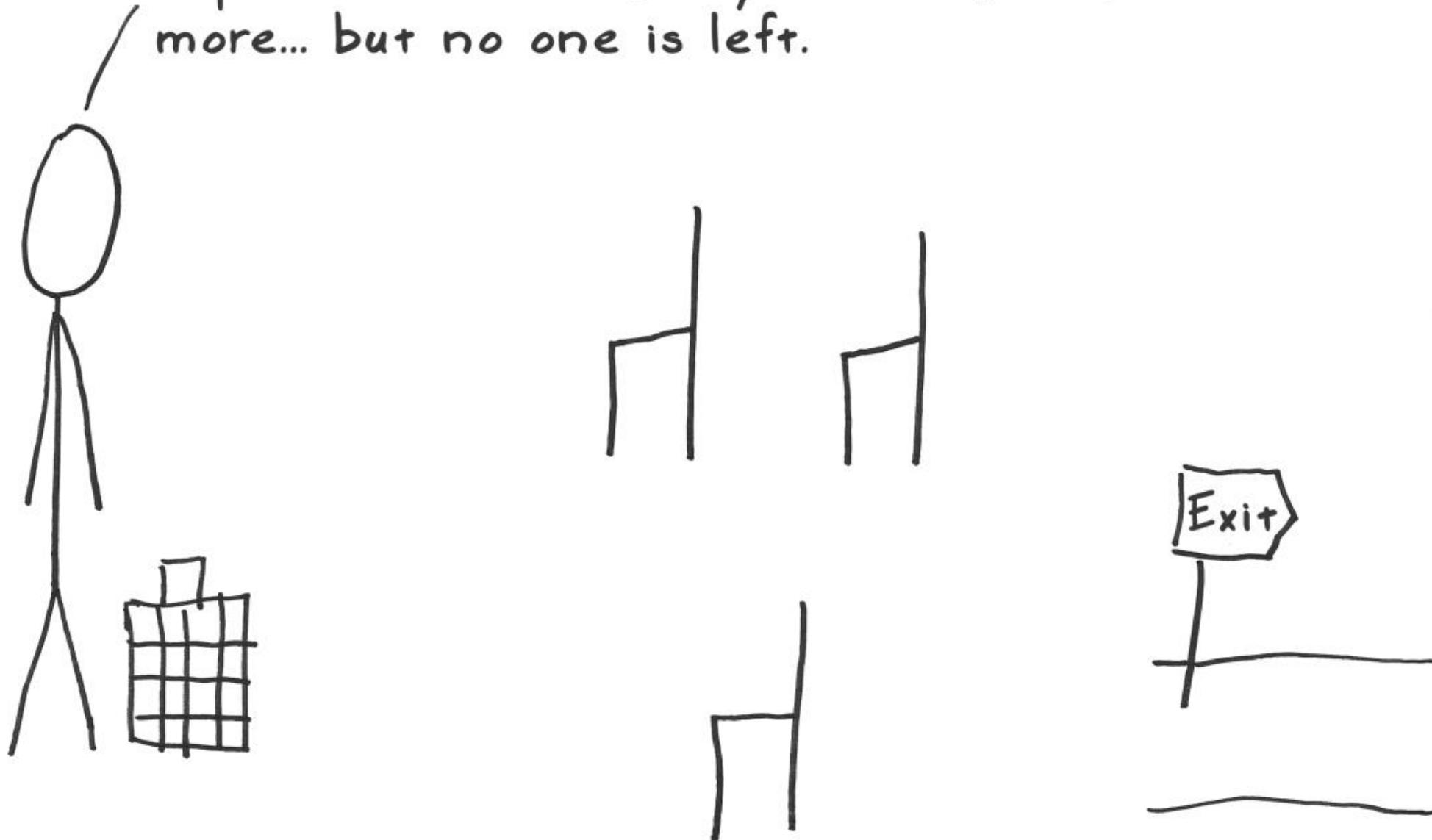
E	B	D	9	a_3
9	E	B	D	a_2
D	9	E	B	a_1
B	D	9	B	a_0

Prev Col + Col from Previous round key

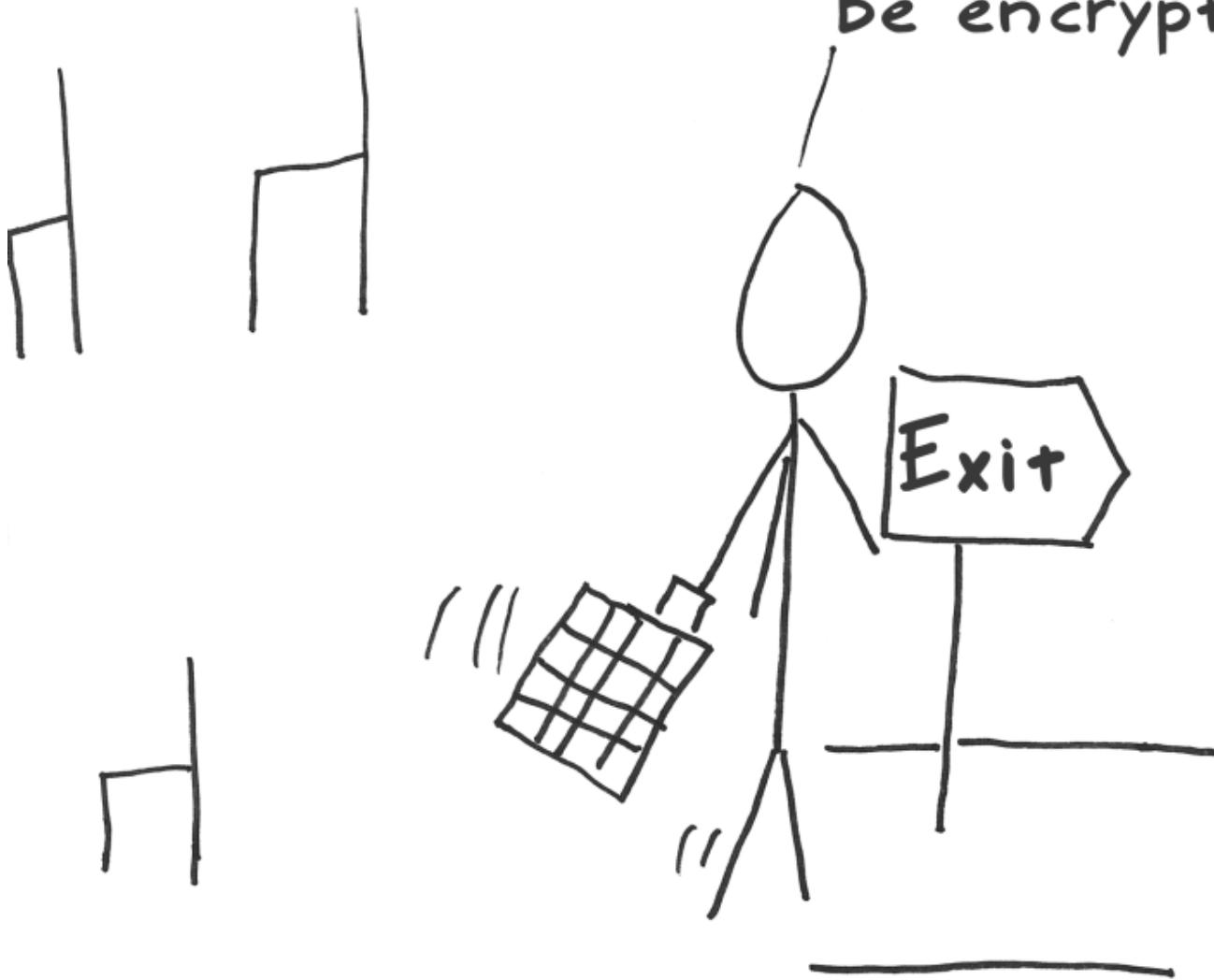
My pleasure.
Come back anytime!

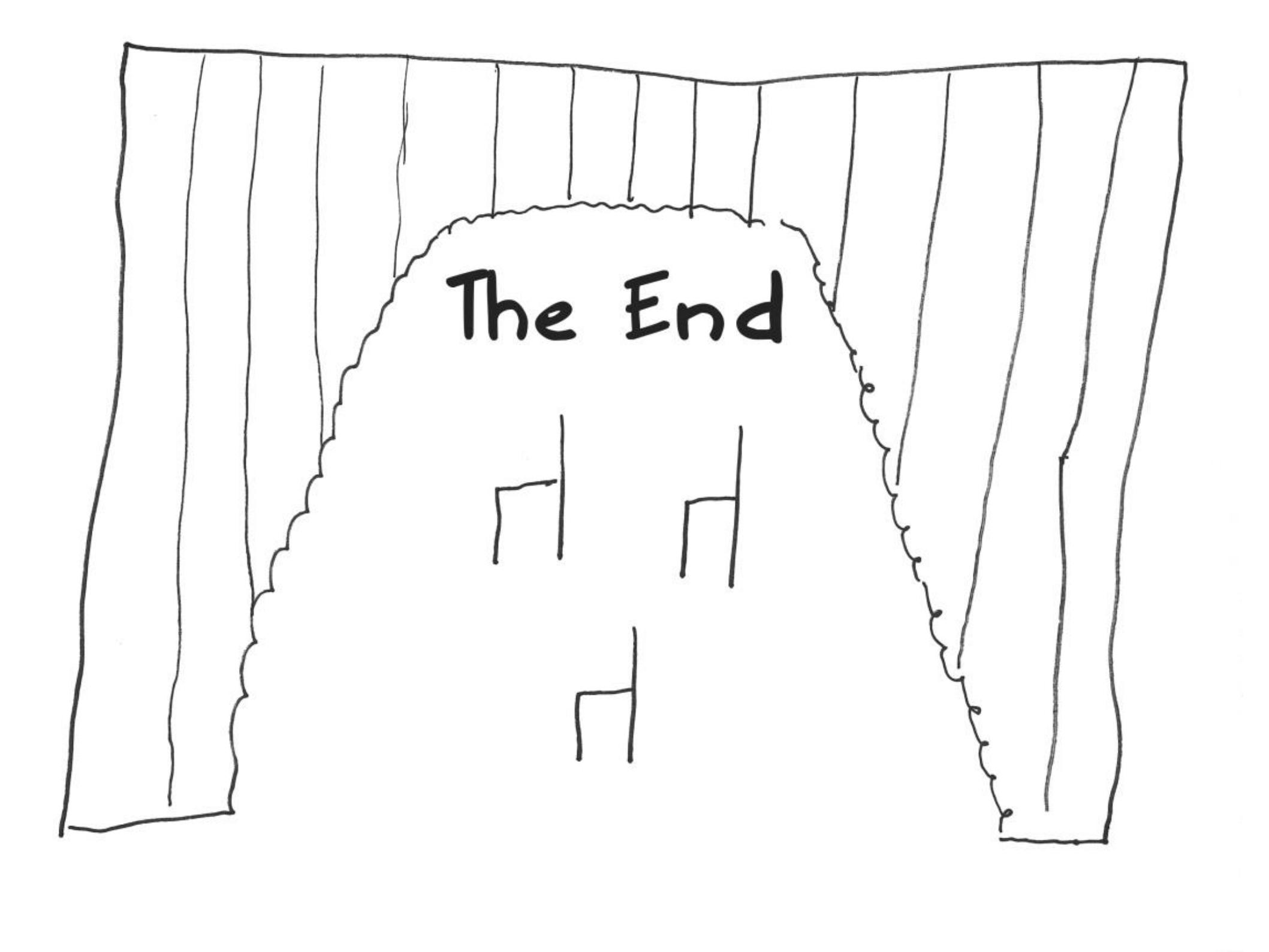


But there's so much more to talk about: my resistance to linear and differential cryptanalysis, my Wide Trail Strategy, impractical related-key attacks, and... so much more... but no one is left.



Oh well... there's some boring
router traffic that needs to
be encrypted. Gotta go!





The End



Final Thoughts...

In theory, you now understand how 128-bit AES works

Low level:

Good non-linearity properties

- S-Box is not random, it's based on inverses in $GF(2^8)$
- Constants in MixColumns also derived from math in $GF(2^8)$
- All of the insane shifting, XORing, and table lookups are really additions, multiplications, and inversion of polynomials in disguise!

Take away point: Crypto is difficult to **implement** properly, let alone **design**. Unless you plan to pursue higher education in mathematics, probably best to understand it as a tool, but leave the design to experts



One alternative was Blowfish, by Schneier et al.

Designed in 1993

No patents

64-bit block size

Huge subkeys

Slow to switch keys

Fast otherwise

...

Now, we'll look closely at Blowfish

Despite its long history, Blowfish is still interesting to study

Still no bad cryptographic breaks

(Some weak keys)

Some very interesting properties that Rijndael does not have

Key-dependent S-boxes

Long key schedule (computing subkeys)

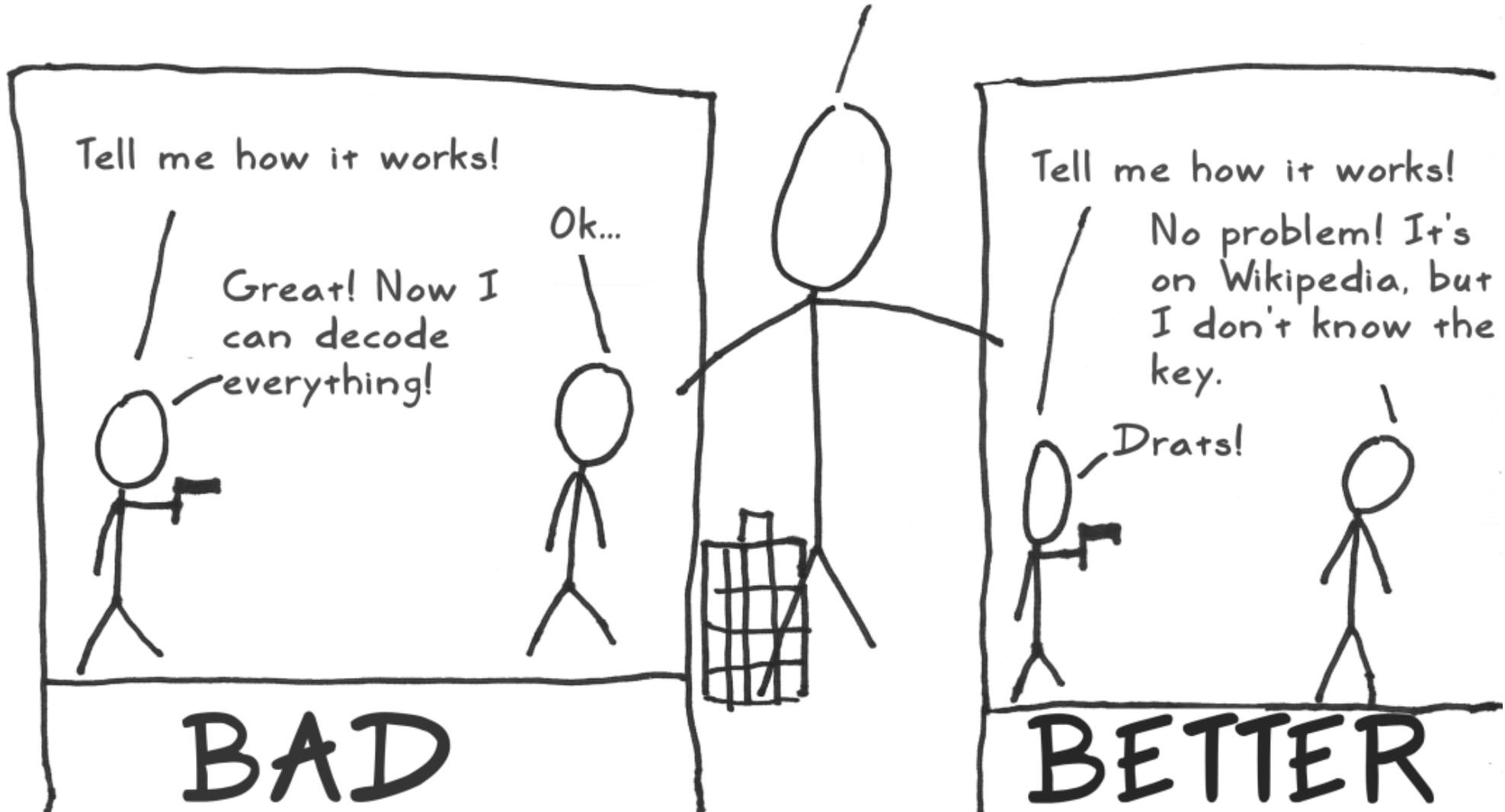
Pi (?!?)

...

Big Idea #3: Secrecy Only in the Key

Kerchoff's principle!

After thousands of years, we learned that it's a bad idea to assume that no one knows how your method works. Someone will eventually find that out.



Foot-Shooting Prevention Agreement

I, _____, promise that once
Your Name Blowfish

I see how simple ~~AES~~ really is, I will
not implement it in production code
even though it would be really fun.

This agreement shall be in effect
until the undersigned creates a
meaningful interpretive dance that
compares and contrasts cache-based,
timing, and other side channel attacks
and their countermeasures.



Signature

Date

First of all, what are these subkeys you keep mentioning?

Data computed from the key, used in encryption

P-array

- 18 subkeys
- 32 bits each
- P_1, P_2, \dots, P_{18}

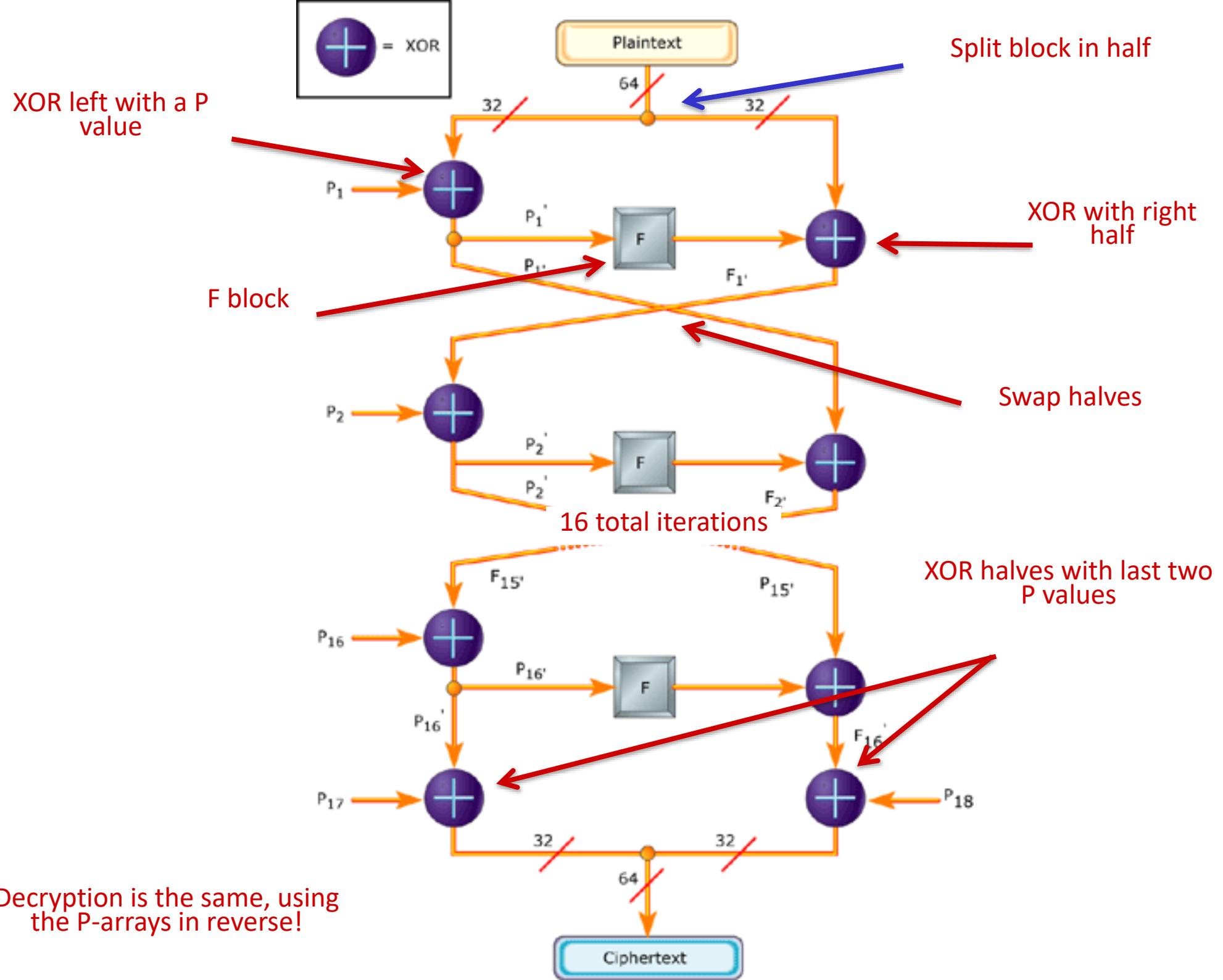
72 bytes

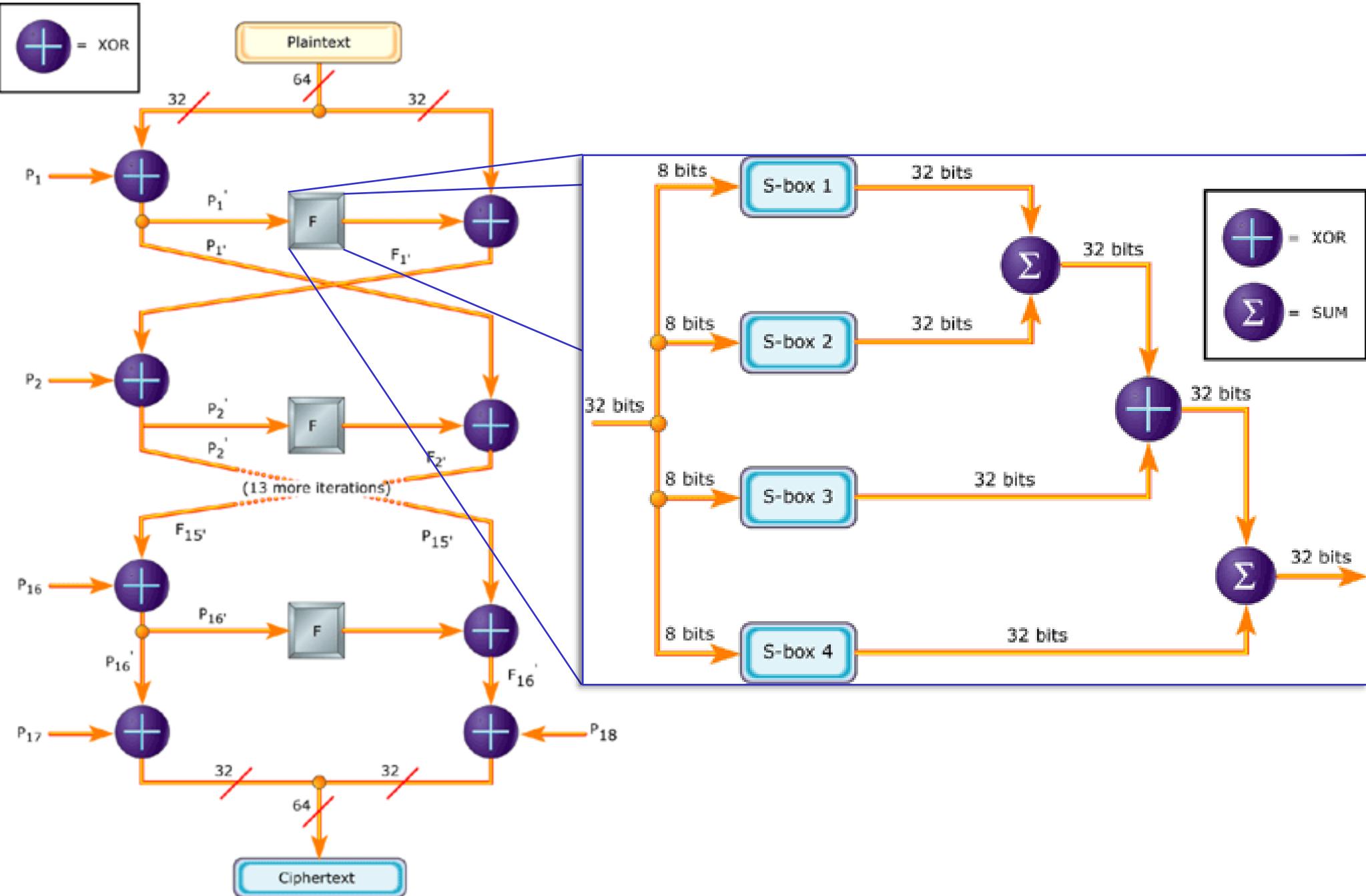
S-boxes

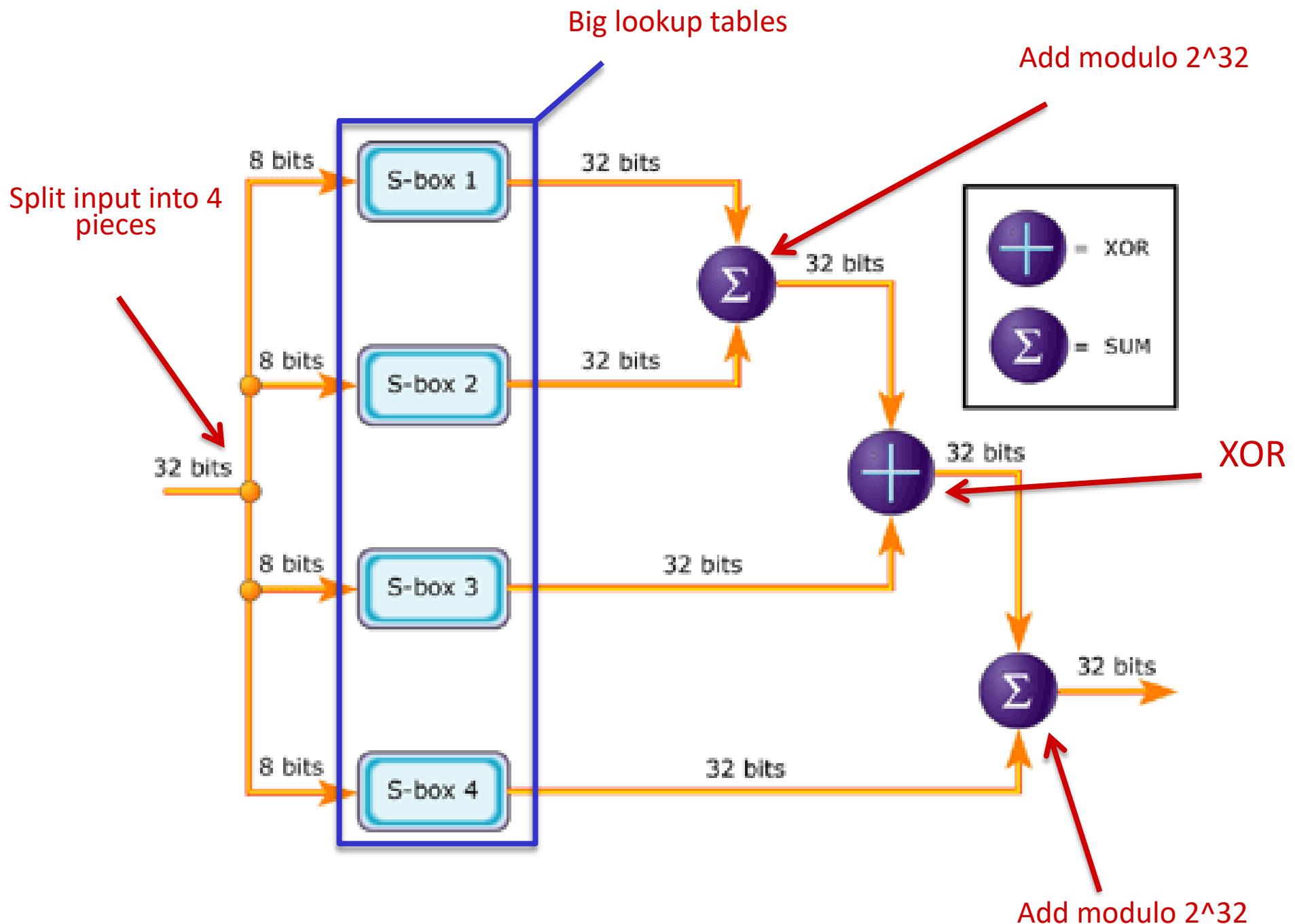
- 4 lookup tables
- 8 bits \rightarrow 32 bits
- $S_{1,0}, S_{1,1}, \dots, S_{1,255};$
 $S_{2,0}, S_{2,1}, \dots, S_{2,255};$
 $S_{3,0}, S_{3,1}, \dots, S_{3,255};$
 $S_{4,0}, S_{4,1}, \dots, S_{4,255};$

4096 bytes

18 32-bit P values + four 8-bit to 32-bit S-boxes
= 4168 bytes from (max) 448-bit (56 byte) key!







Where do the P-array and S-boxes come from?

1. P-array and S-boxes (4168 bits total) depend on 448-bit (56 byte) key
2. Fill P-array and S-boxes with the (hex) digits of Pi ($\Pi=3.14159265359\dots\dots$)
3. XOR the key into the P-array

$$P_1 = P_1 \oplus \text{first 32 bits of key}$$

521 encryptions!!

$$P_2 = P_2 \oplus \text{second 32 bits of key}$$

... repeat key as needed

4. Encrypt 0 string, replace P_1, P_2 with output (64-bit)
5. Encrypt output, replace P_3, P_4 with new output
6. Repeat until entire P-array and all S-boxes are replaced

Discussion question!

Why initialize the
constants with the
digits of pi?

Nothing up my sleeve!

Discussion question!

Which step in Blowfish
is very inefficient?

Deriving subkeys, changing keys

In what way is that a
good thing?

Makes brute forcing hard!

Blowfish Summary

You now understand how Blowfish applies confusion and diffusion to 64-bit blocks

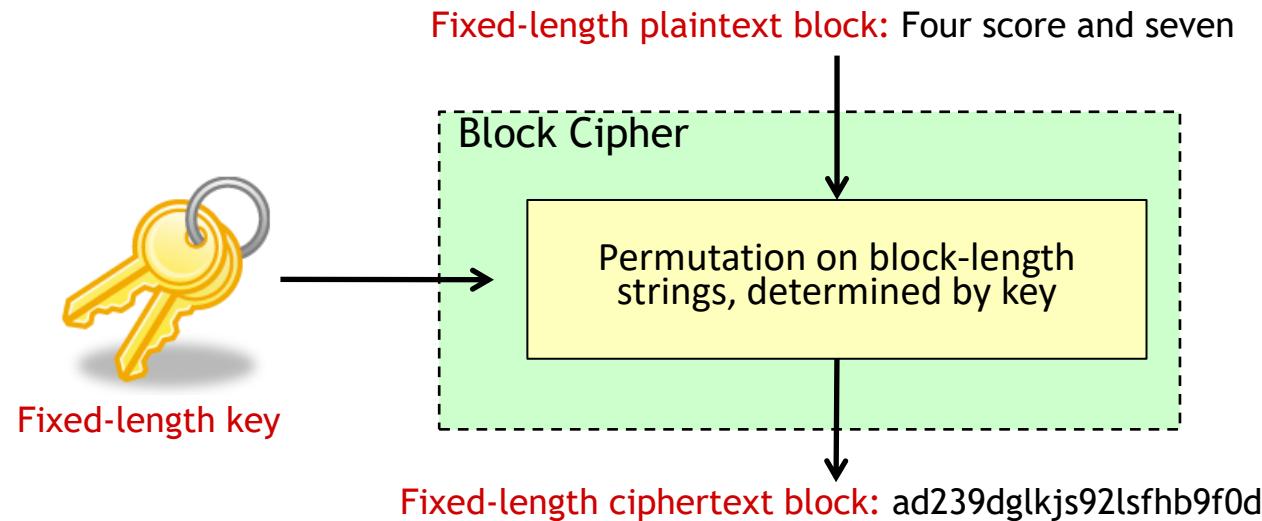
1. Key expansion: P-array and S-boxes
Long key schedule, 521 encrypts (4 KB)
2. XOR with a P value
3. Break into 4 chunks, feed to S-boxes
4. Recombine with XORs and modular additions
5. Swap halves and repeat 2–4

How is that different from AES?

AES uses Additions, multiplications, and inversion of polynomials in $GF(2^8)$ disguised as column shifts, XORs, and huge table lookups

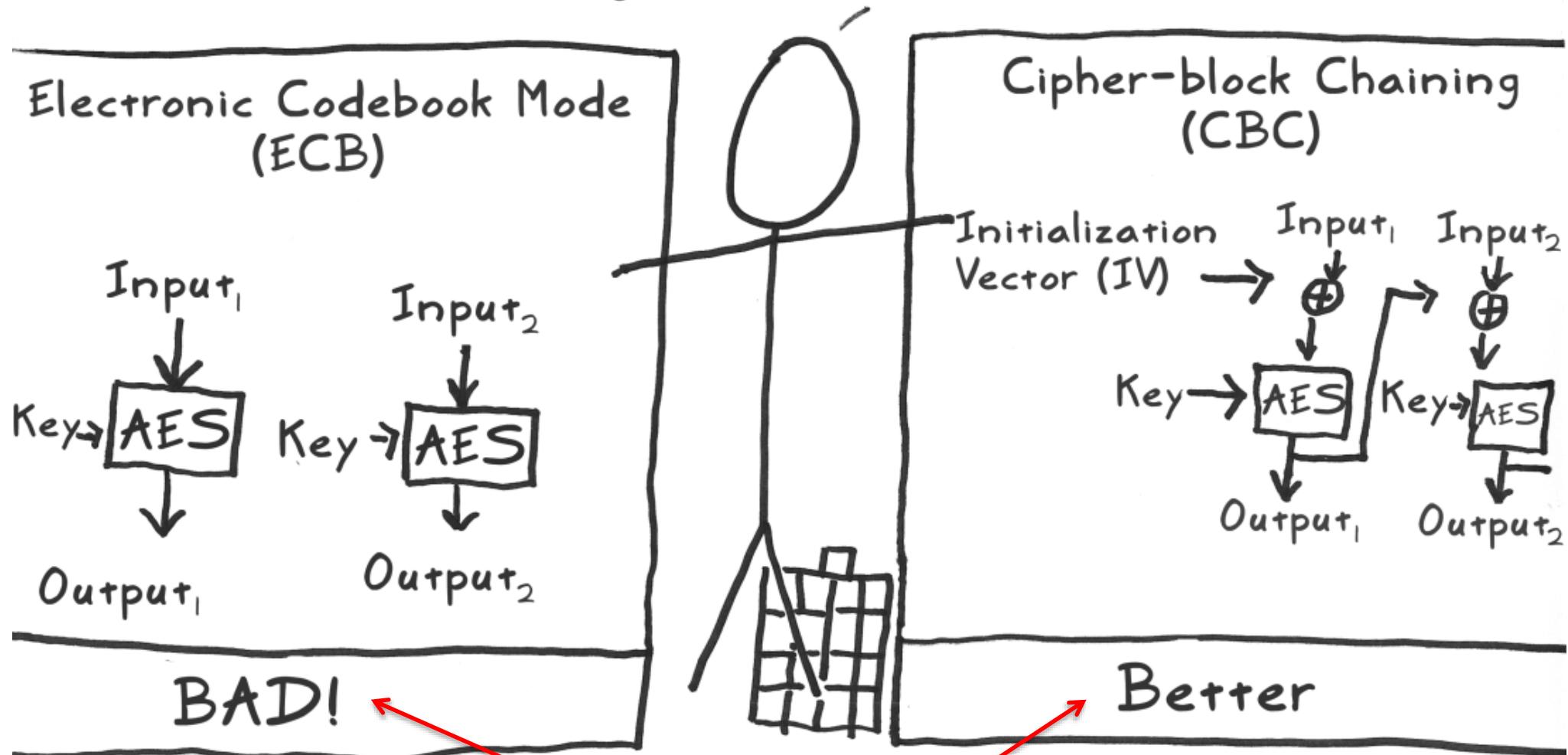
So what? Crypto is difficult to implement properly, let alone design. Understand it as a tool, but leave design/implementation to experts

Block Cipher Modes of Operation



Question: What happens if we need to encrypt more than one block of plaintext?

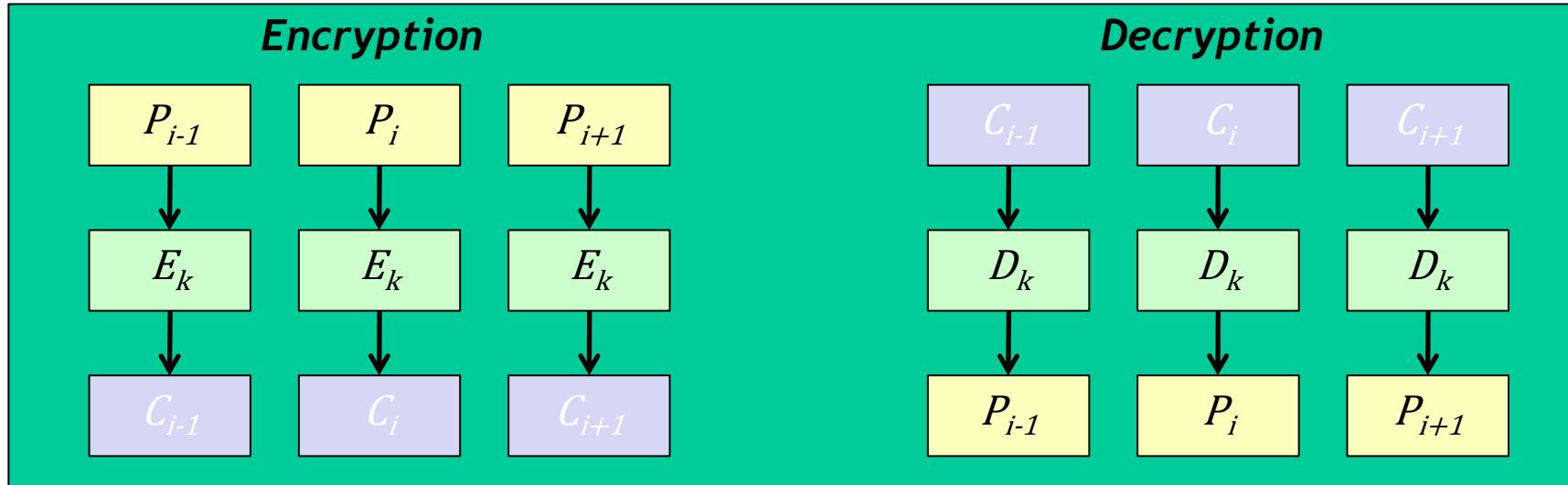
One last tidbit: I shouldn't be used as-is, but rather as a building block to a decent "mode."



Question: Why? Isn't AES supposed to be safe to use?

Block ciphers have many modes of operation

The most obvious way of using a block cipher is called **electronic codebook mode (ECB)**



Benefit: Errors in ciphertext do not propagate past a single block

What is wrong with ECB?

Known plaintext/ciphertext pairings

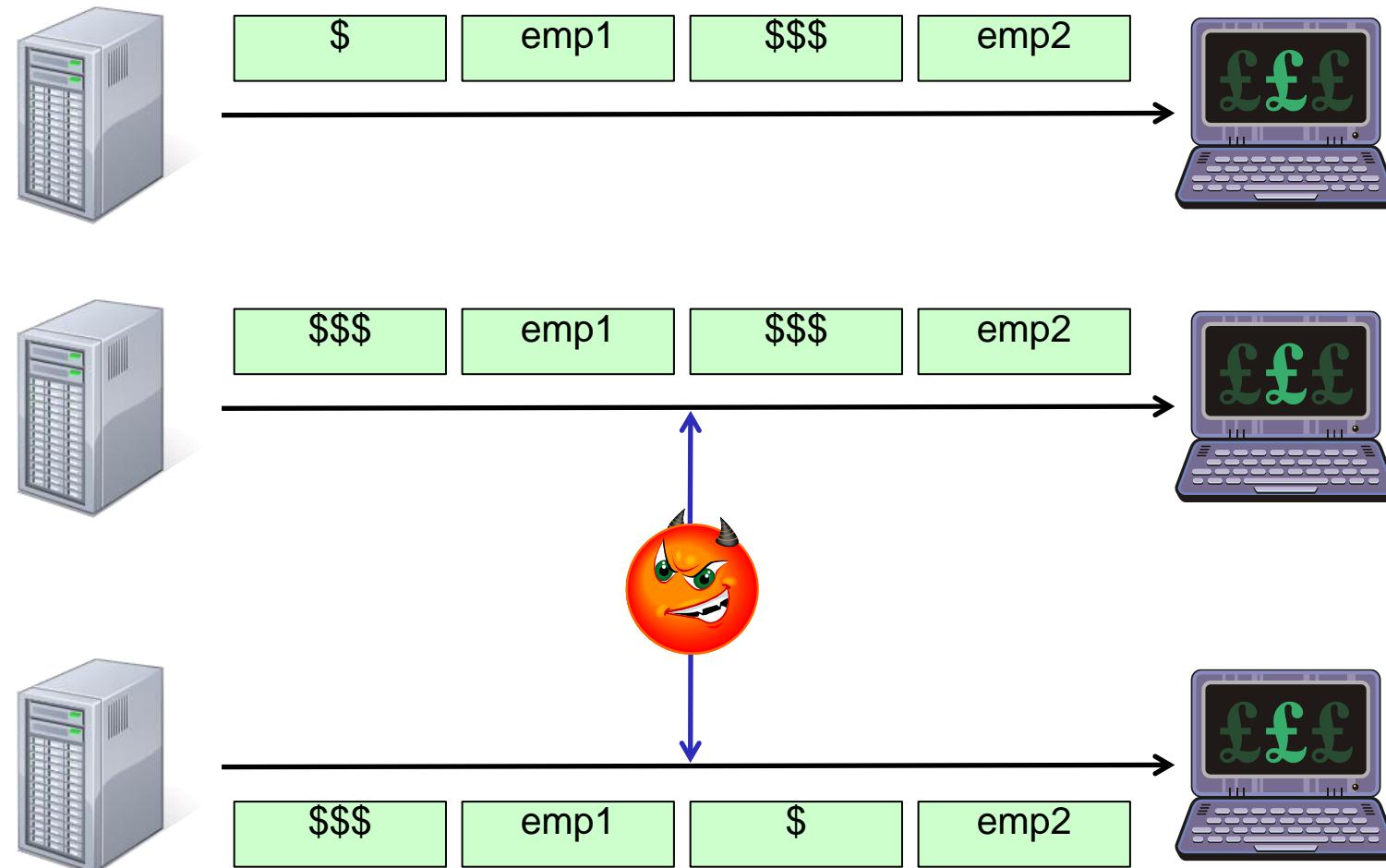
This is called a code book

Block replay attacks

In general, using ECB mode is not a great idea...

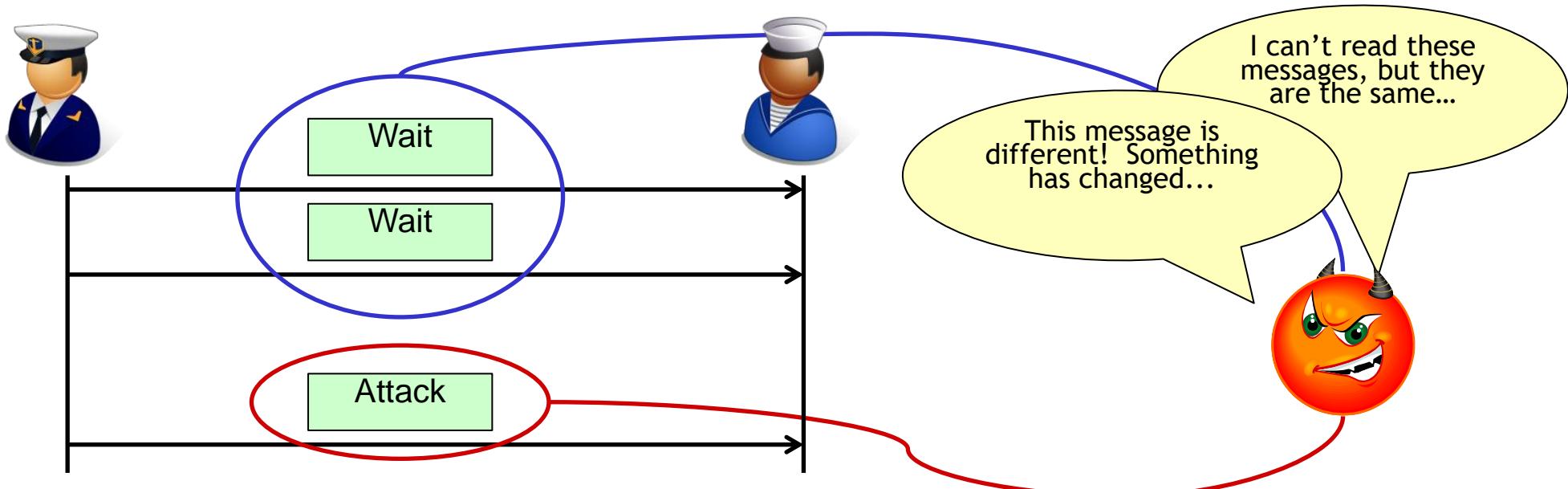
The use of ECB mode can lead to block replay or substitution attacks

Example: Salary data transmitted using ECB



Why is the ability to build a codebook dangerous?

Observation: When using ECB, the same block will **always** be encrypted the same way



To protect against this type of guessing attack, we need our cryptosystem to provide us with **semantic security**.