



Lecture 04: Neural network basics

Data C182 (Fall 2024). Week 03. Tuesday Sept 10th, 2024

Speaker: Eric Kim

Announcements

- Welcome to Week 03!
- HW01 released, due Oct 1st!
 - MacOS/Windows: please use Docker to handle setting up the environment (eg installing packages/dependencies). See this Ed post for more details: [[link](#)]
 - Linux: feel free to either install the deps yourself, or you can also use Docker
 - Reminder: submit assignments via Gradescope [[link](#)]
 - Tip: If you're having trouble getting setup for HW01, please ask in Ed or attend office hours.

Office hours, discussions

- Office hours are active this week! Full OH schedule: [[link](#)]
 - Eric Kim OH: Wednesdays, 3PM – 4 PM [[Zoom link](#)]
 - Naveen Ashish OH: Wednesdays 1PM – 2PM (Zoom link TBD)
- Discussions active starting this week! Notes + solutions on website: [[link](#)]
 - If you still aren't assigned to a discussion section, or you're unable to make your assigned discussion section (eg due to a conflict), please fill out the "2.0" Google Form in this Ed post: [[link](#)]
 - Please raise any discussion section assignment issues in this Ed post: [[link](#)]
 - Our aim is to get everyone assigned to a section by Week 04 (Sept 16th)
 - That said: feel free to attend any discussion section you prefer. Seats are reserved for those that are officially enrolled in that section.

Midterm

- **Midterm:** Thursday October 24th 2024 (Week 09), 6:30 PM – 8:00 PM
 - In-person exam, pencil + paper.
 - **Physical location:** TBD (likely 10 Evans + another location on campus)
 - **Alternate exam times** will only be given for truly unavoidable, extraordinary circumstances. If you truly can't make this midterm time with a good reason, please write on Ed in a private post ASAP.

Today's lecture

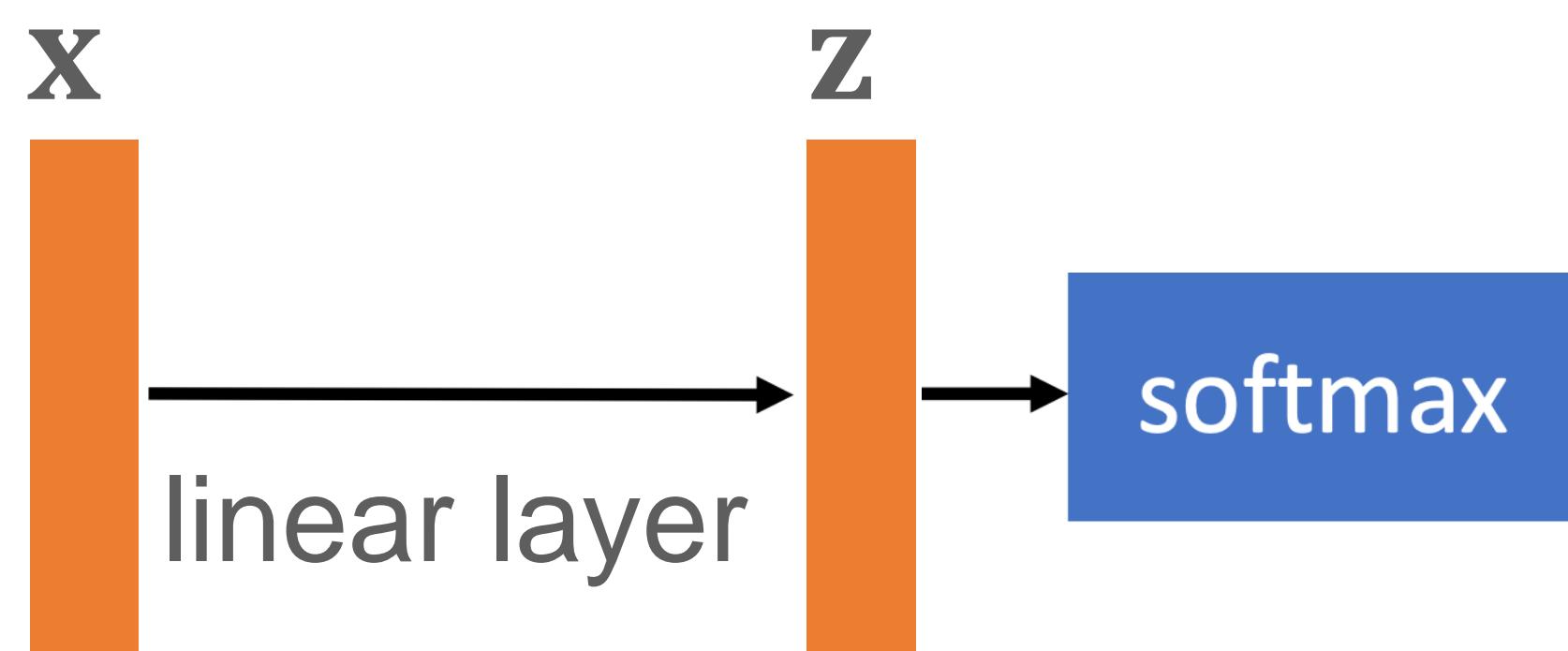
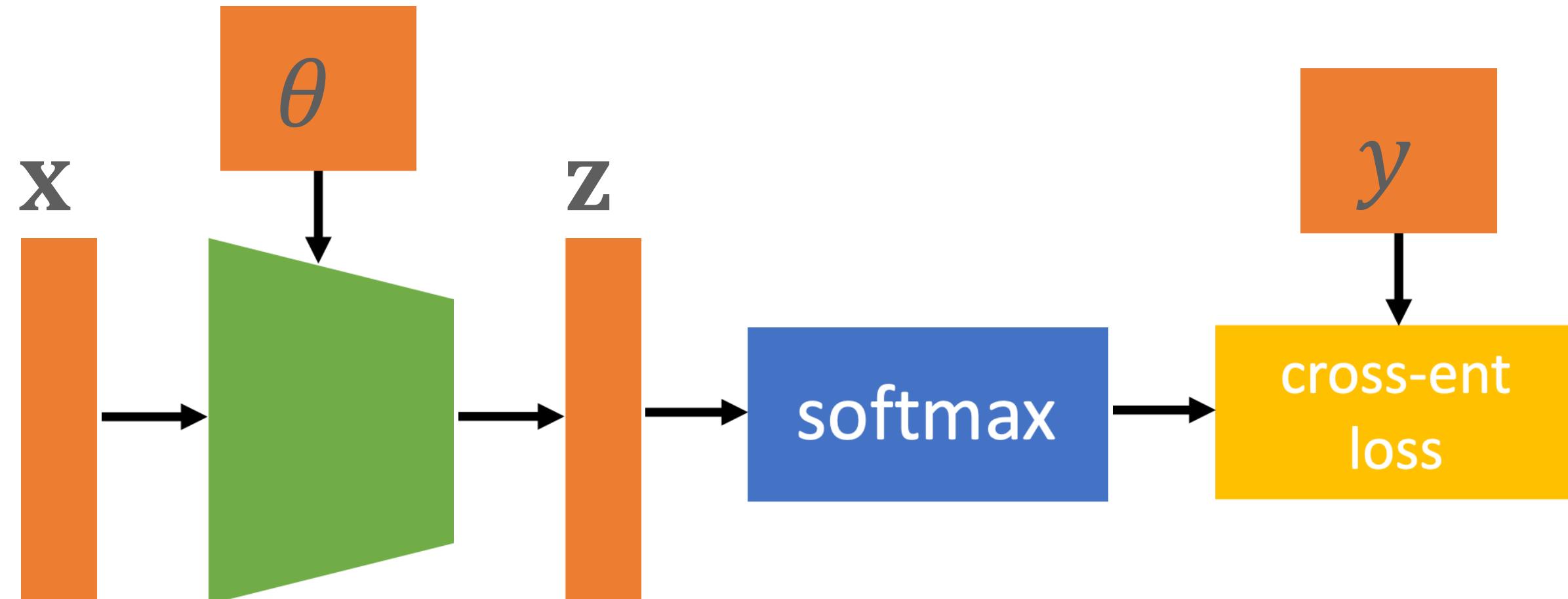
- Some of you may be thinking: “where are the deep neural networks??”
- Today, we’ll start talking about our first basic neural network models
 - We’ll put a full model together in this lecture, mathematically and diagrammatically
- We will then work through the **backpropagation** algorithm for computing gradients of the loss function with respect to the neural network parameters
 - This algorithm relies on reusing gradient values and matrix-vector products
 - Useful to learn and implement once (for the latter, HW1 has you covered)

Recall: logistic regression

- The “linear neural network”
 - **Setup: Multiclass classification.** Suppose we have K classes ("multiclass", $K > 2$), and each input sample consist of d input features
 - Given $\mathbf{x} \in \mathbb{R}^d$, define $f_\theta(\mathbf{x}) = \theta^\top \mathbf{x}$, where θ is a $d \times K$ matrix
 - Then, for class $c \in \{0, \dots, K - 1\}$, we have $p_\theta(y = c | \mathbf{x}) = \text{softmax}(f_\theta(\mathbf{x}))_c$
 - Remember: $\text{softmax}(f_\theta(\mathbf{x}))_c = \frac{\exp f_\theta(\mathbf{x})_c}{\sum_{i=0}^{K-1} \exp f_\theta(\mathbf{x})_i}$
 - Loss function: $\ell(\theta; \mathbf{x}, y) = -\log p_\theta(y | \mathbf{x})$

For a nice review of logistic regression, and how to generalize from binary classification to multiclass ($K > 2$) classification, see: [\[link\]](#)

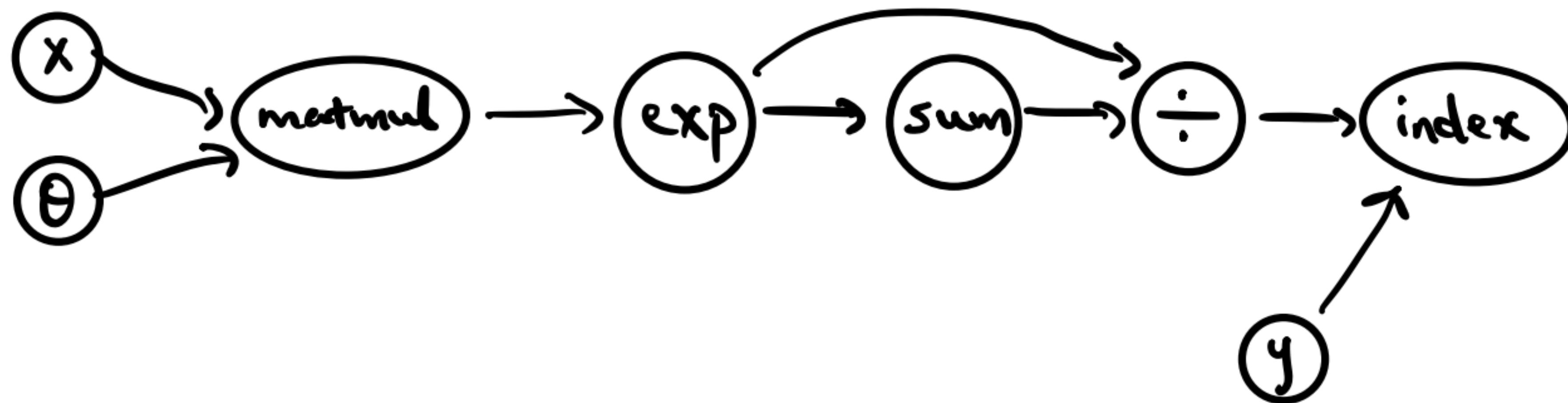
A diagram for logistic regression



- Often, we will simplify this diagram:
 - Omit the θ box, the parameters are implicit in the diagram
 - Omit the layer box entirely! Denote it with just the arrow
 - Omit the loss box at the end, if we're drawing "just the model"

Another type of drawing: computation graphs

Computation graphs are more detailed, rigorous graphical representations



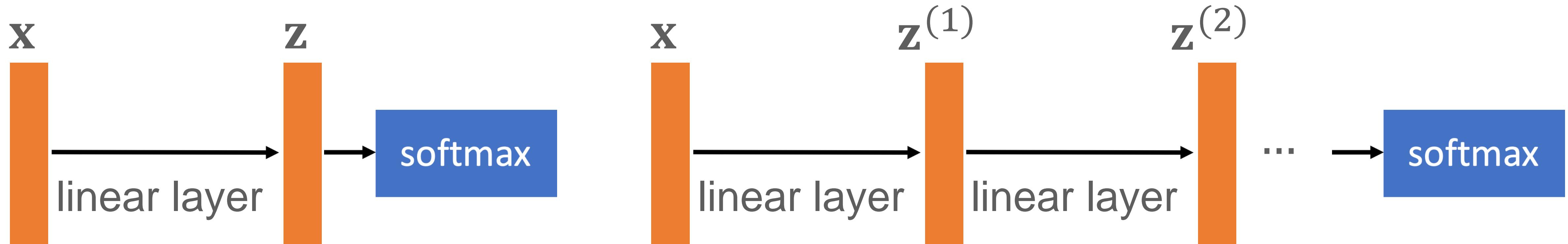
Pictured: the logistic regression model implemented as a series of mathematical "primitive" operations.

you will see variations on the style of drawing, level of detail, etc.

Aside: modern deep learning frameworks "compile" network architectures into a series of "primitive" operators (ex: Tensorflow/pytorch/Caffe/Caffe2). For a glimpse of this, see the "Operators" catalogue for Caffe2: [\[link\]](#)

Neural networks: attempt #1

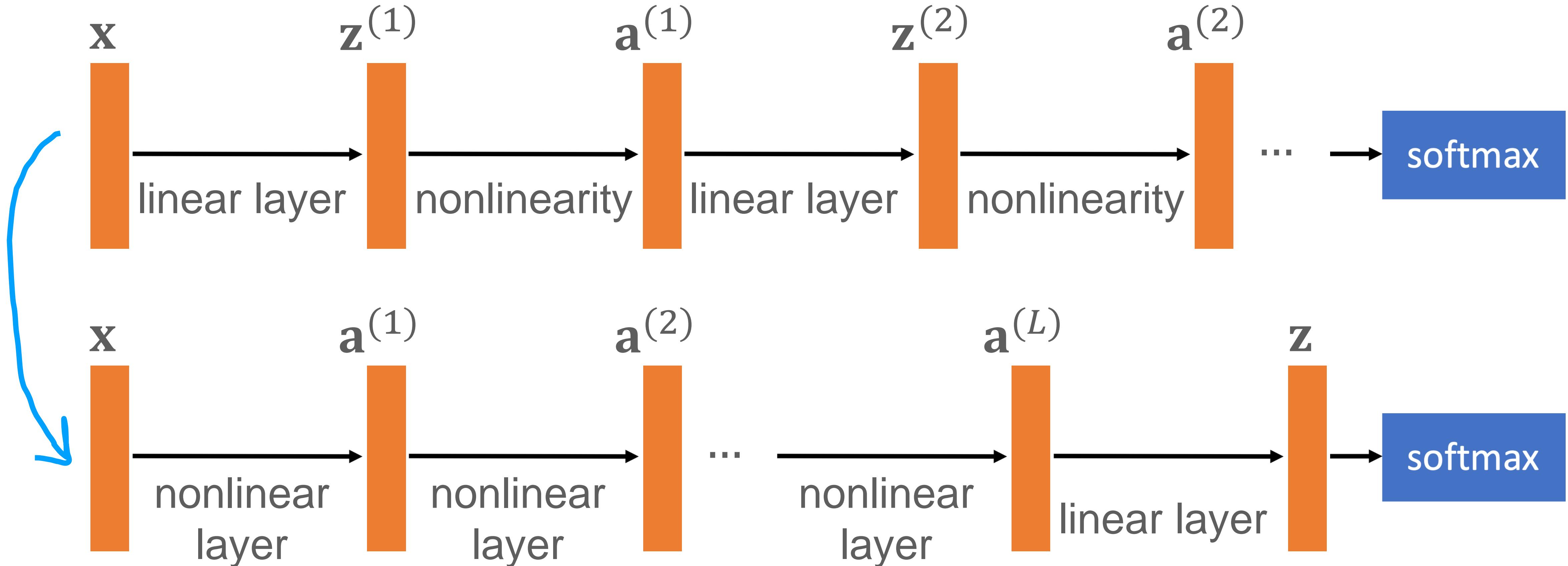
- Our drawing of logistic regression suggests that it is a “single layer model”
 - Are neural networks just more of these layers stacked on top of each other?
 - What’s the issue with this?
 - Composing linear transformations together is still linear!



Making neural networks nonlinear

- One of the main things that makes neural networks great is that they can represent complex non linear functions
- How? The canonical answer: add **nonlinearities** after every linear layer
 - Also called **activation functions**
 - Basically always *element wise* functions on the linear layer output
- Examples: $tanh(\mathbf{z})$, $sigmoid(\mathbf{z}) = \frac{1}{\exp\{-\mathbf{z}\}+1}$, $ReLU(\mathbf{z}) = \max\{0, \mathbf{z}\}$

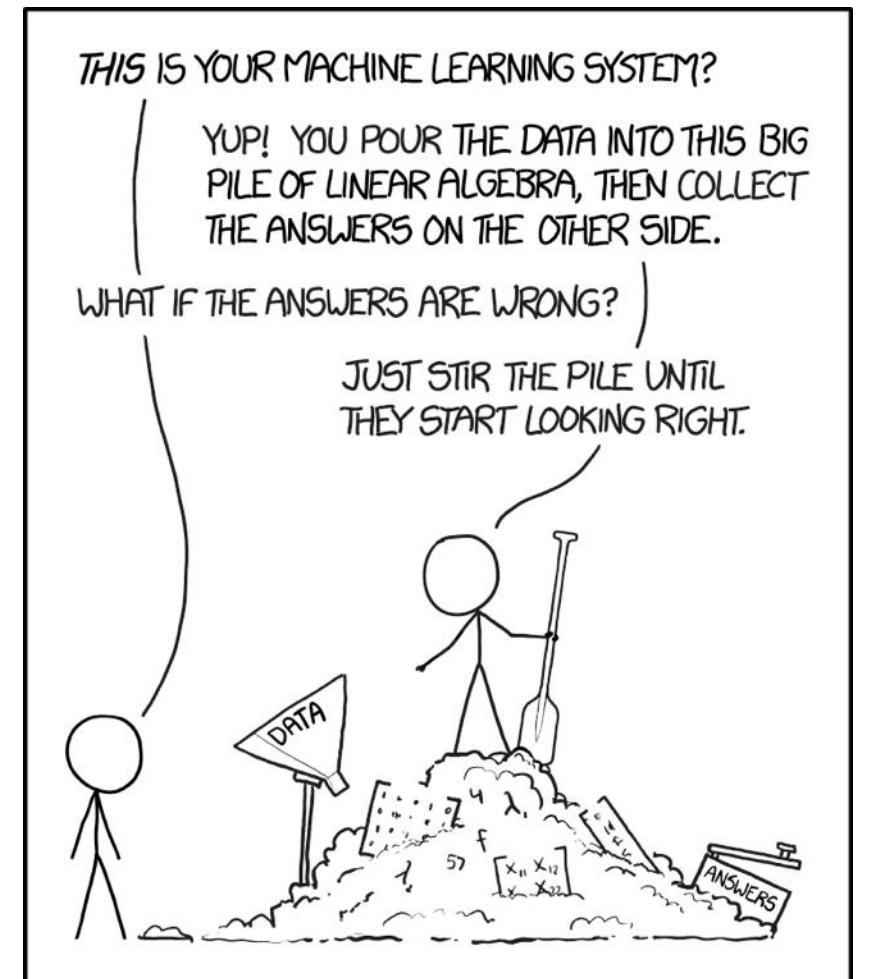
Neural networks: attempt #2



To simplify the diagram, we often
"merge" the linear layer with the
nonlinear activation function

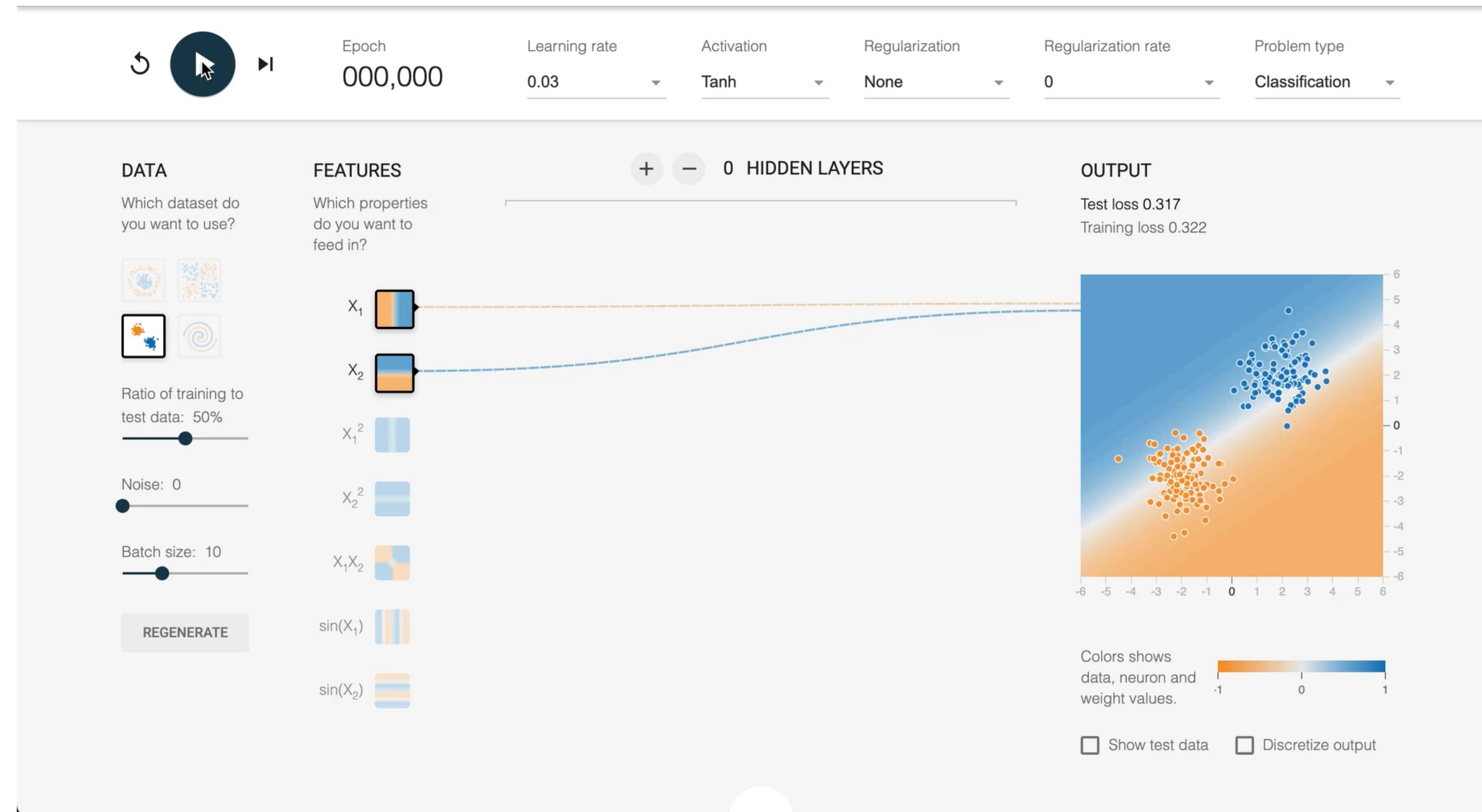
What function is this?

- θ represents all our parameters, e.g.,
 $[\mathbf{W}^{(1)}, \mathbf{b}^{(1)}, \dots, \mathbf{W}^{(L)}, \mathbf{b}^{(L)}, \mathbf{w}^{final}, \mathbf{b}^{final}]$
- If our neural network has parameters θ and L **hidden layers**, then it represents the function $f_\theta(\mathbf{x}) = softmax(A^{final}(\sigma(A^{(L)}(\dots \sigma(A^{(1)}(\mathbf{x})) \dots))))$
 - σ is the nonlinearity / activation function
 - $A^i(\mathbf{v}) = \mathbf{W}^i \mathbf{v} + \mathbf{b}^i$ is the i -th linear layer
- What can this function represent? Turns out, a lot



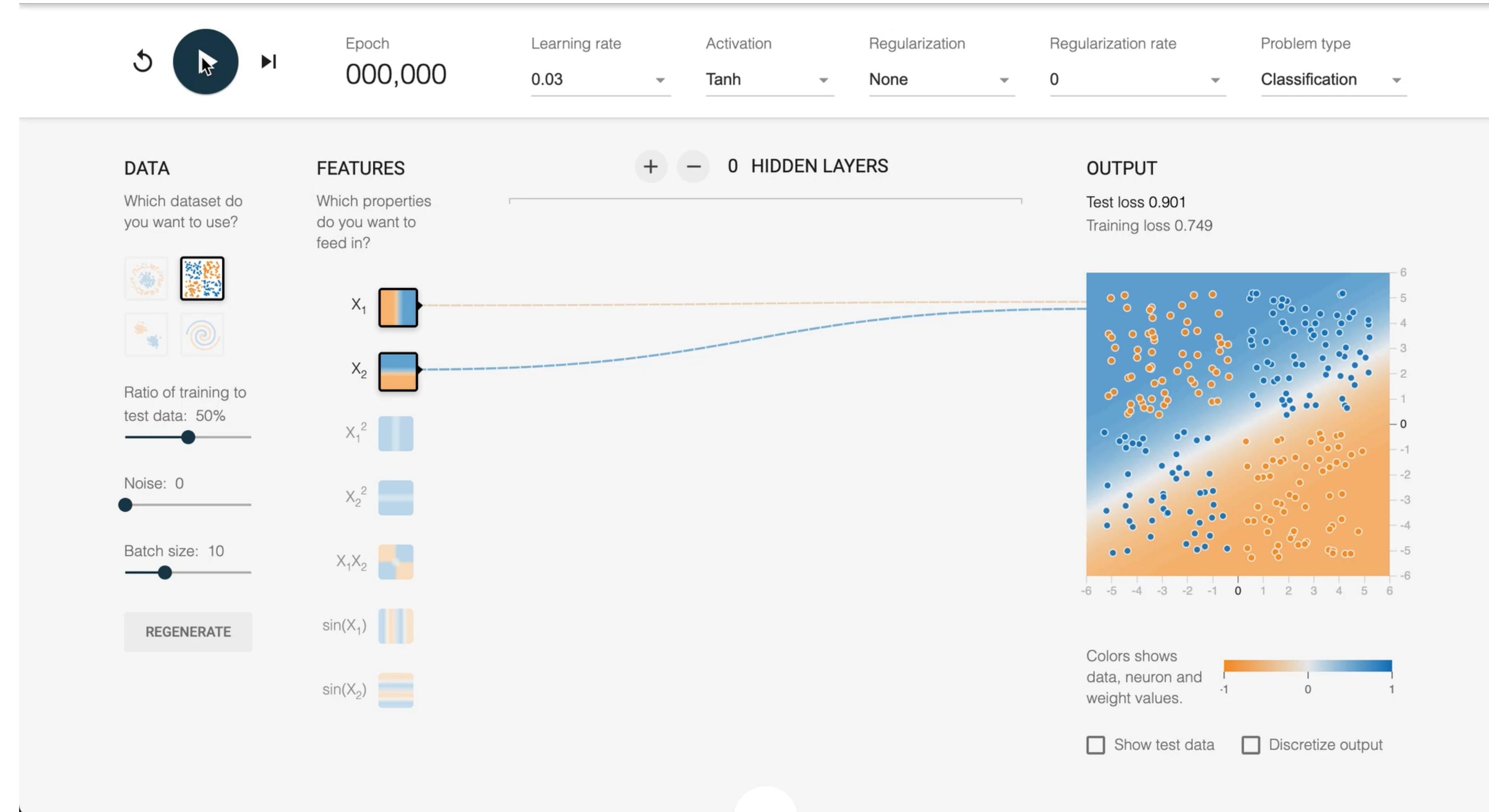
Visualizing neural network functions

- <https://playground.tensorflow.org/>



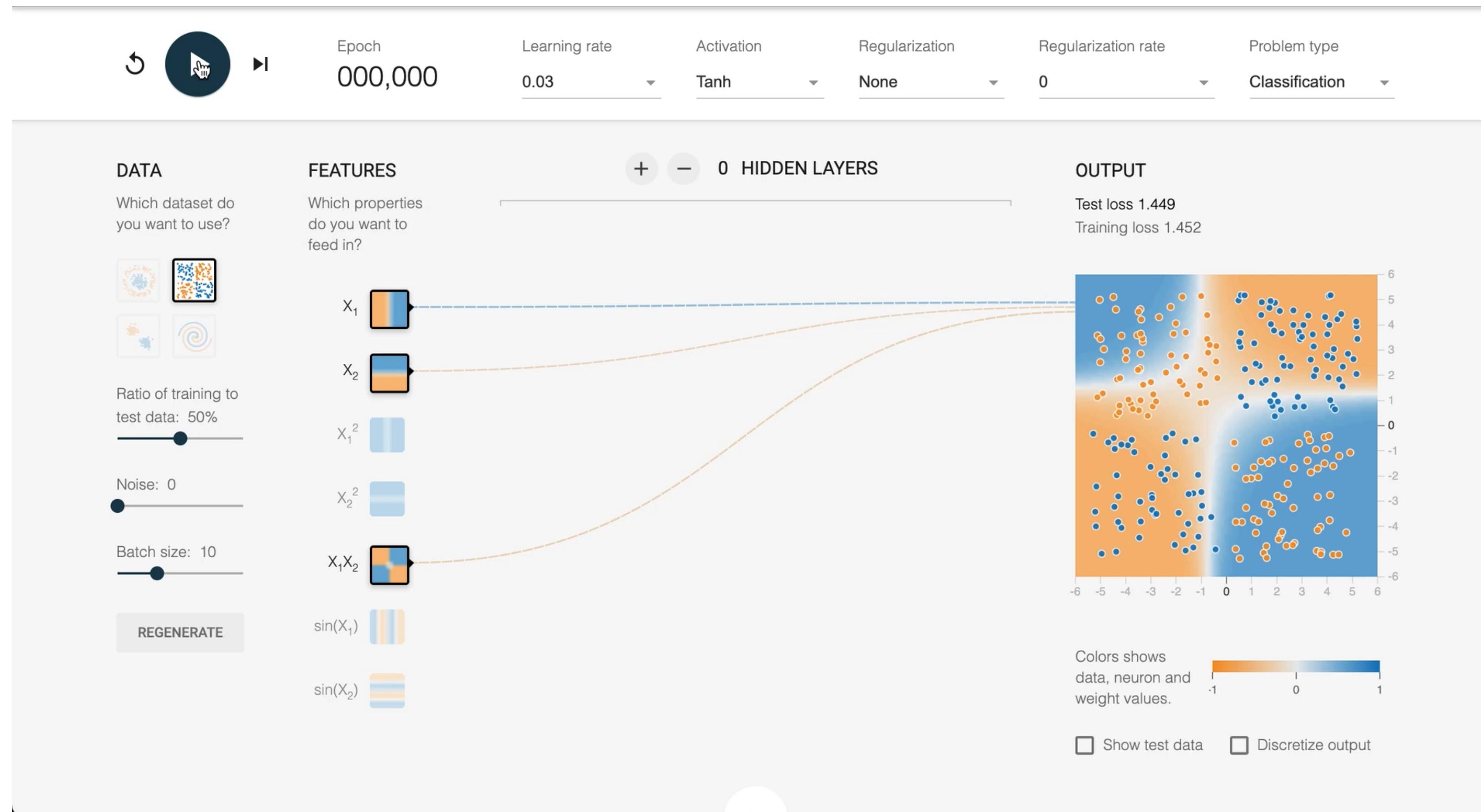
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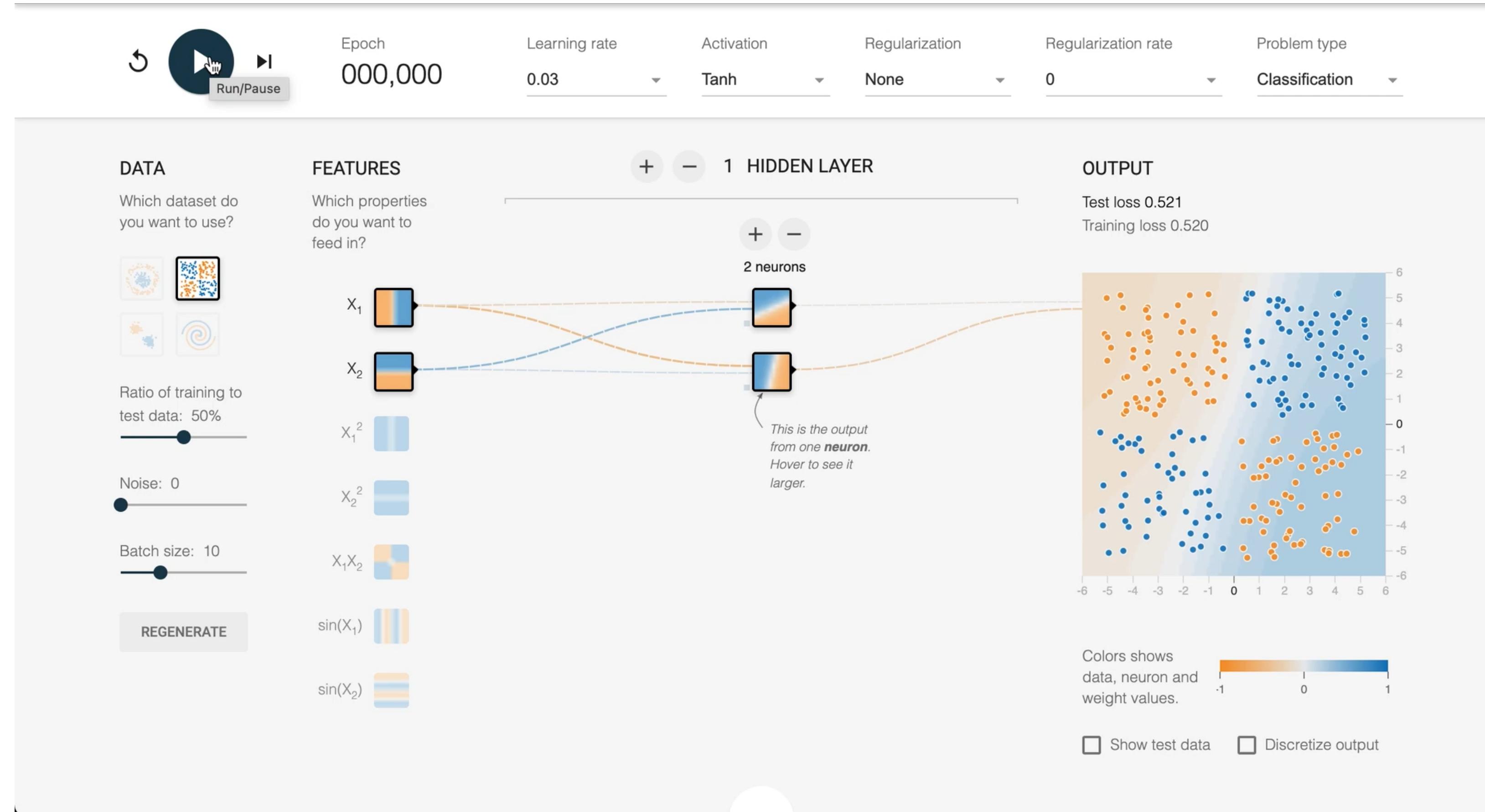
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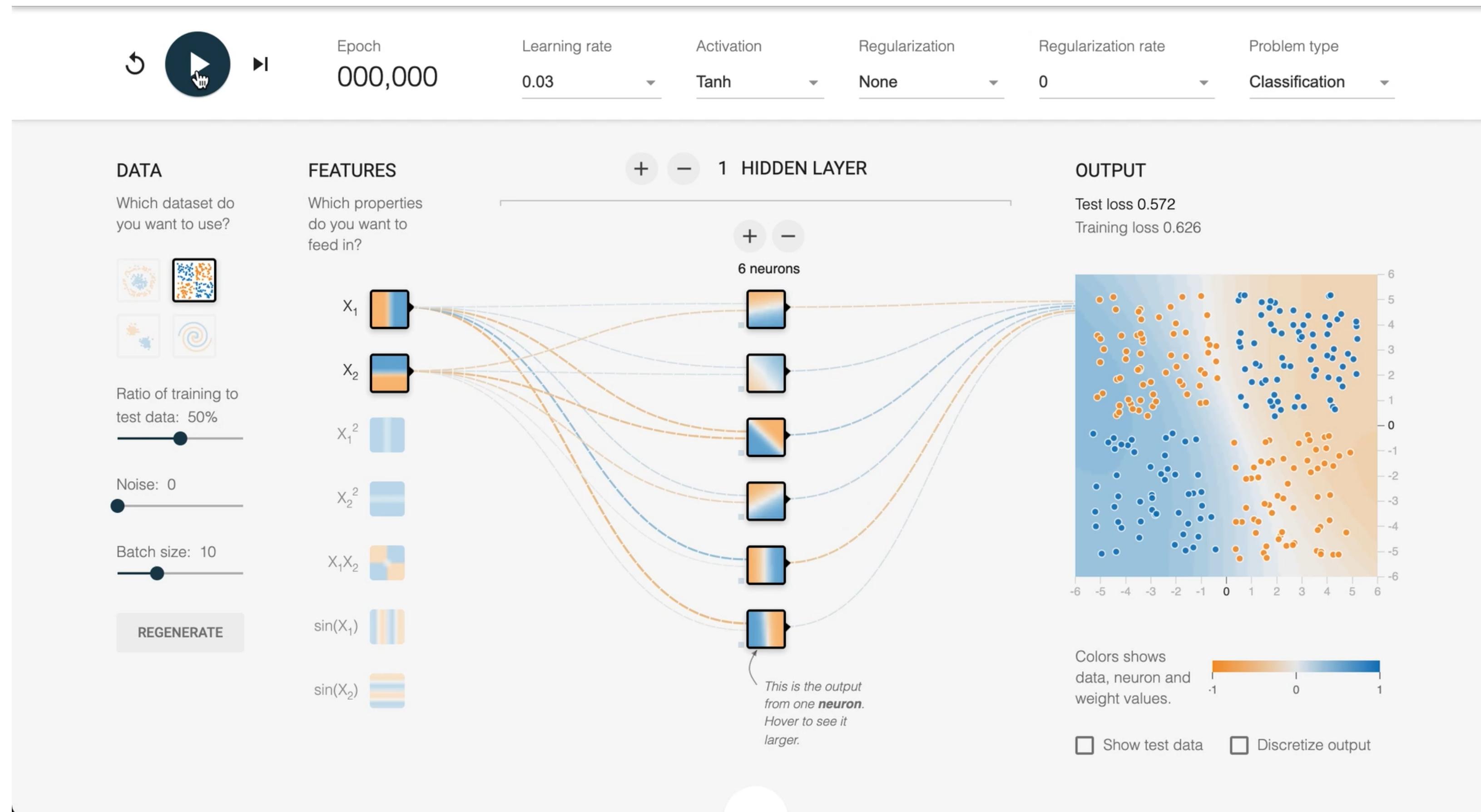
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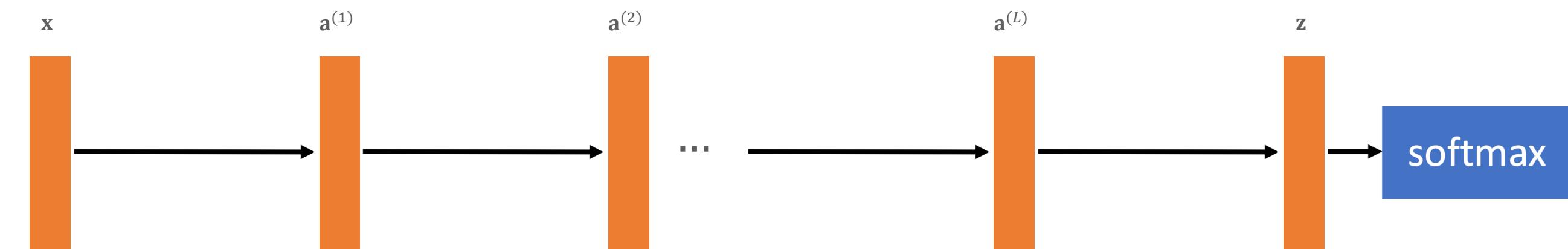


The backpropagation algorithm

Remember: the machine learning method

- (or, at least, the deep learning method)

1. Define your **model**



2. Define your **loss function**

$$\ell(\theta; \mathbf{x}, y) = -\log p_\theta(y|\mathbf{x}) \text{ ("cross-entropy")}$$

3. Define your **optimizer**

$$\theta \leftarrow \theta - \alpha \nabla_\theta \frac{1}{N} \sum_{i=1}^N \ell(\theta; \mathbf{x}_i, y_i)$$

4. Run it on a big GPU

wait... we need gradients!

What gradients do we need?

- We want to update our parameters as $\theta \leftarrow \theta - \alpha \nabla_{\theta} \frac{1}{N} \sum_{i=1}^N \ell(\theta; \mathbf{x}_i, y_i)$
- θ represents all our parameters, e.g.,
 $[\mathbf{W}^{(1)}, \mathbf{b}^{(1)}, \dots, \mathbf{W}^{(L)}, \mathbf{b}^{(L)}, \mathbf{W}^{final}, \mathbf{b}^{final}]$
- So we need $[\nabla_{\mathbf{W}^{(1)}} \ell, \nabla_{\mathbf{b}^{(1)}} \ell, \dots, \nabla_{\mathbf{W}^{(L)}} \ell, \nabla_{\mathbf{b}^{(L)}} \ell, \nabla_{\mathbf{W}^{final}} \ell, \nabla_{\mathbf{b}^{final}} \ell]$
- How do we compute these gradients? Let's talk about two different approaches:
 - numerical (**finite differences**) vs. analytical (backpropagation)

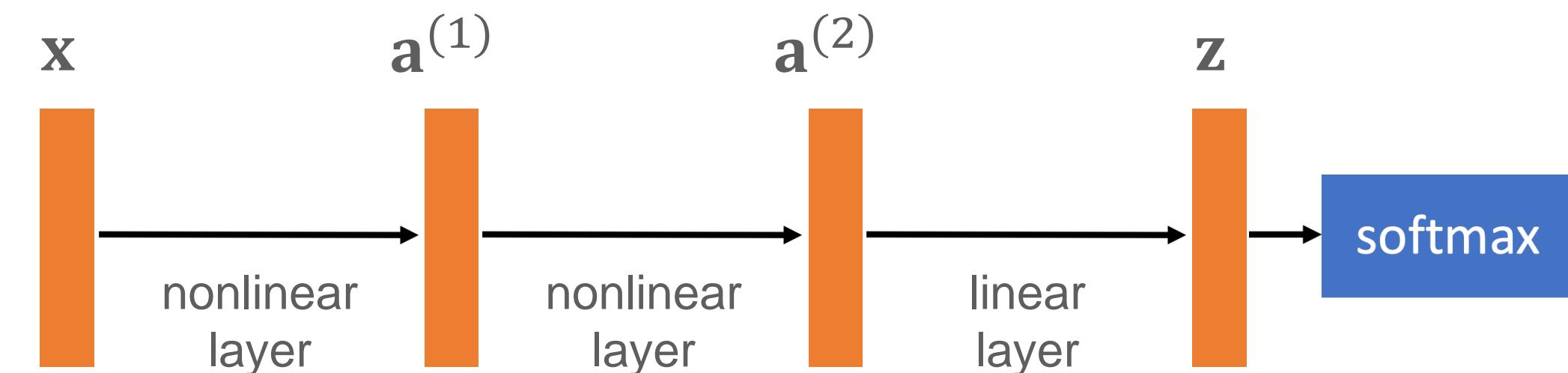
Finite differences

- The method of finite differences says that, for any sufficiently smooth function f which operates on a vector \mathbf{x} , the partial derivative $\frac{\partial f}{\partial x_i}$ is approximated by
- $\frac{\partial f}{\partial x_i} \approx \frac{f(\mathbf{x} + \epsilon \mathbf{e}_i) - f(\mathbf{x} - \epsilon \mathbf{e}_i)}{2\epsilon}$, where \mathbf{e}_i denotes a “one hot” vector
- This is the definition of (partial) derivatives as $\epsilon \rightarrow 0$
- Think about how slow this would be to do for all our network parameters... Nevertheless, it can be useful as a method for checking gradients

Computing gradients via backpropagation

- The backpropagation algorithm is a much faster and more efficient method for computing gradients for neural network parameters
 - It made training large neural networks feasible and practical
- Backpropagation works “backward” through the network, which allows for:
 - reusing gradient values that have already been computed
 - computing matrix-vector products rather than matrix-matrix products, since the loss is a scalar!
- It’s pretty confusing the first (or second, or third, ...) time you see it

Backpropagation: the math



first, let's do the “forward pass” through our network, from input to prediction

let's work with two hidden layers, for concreteness

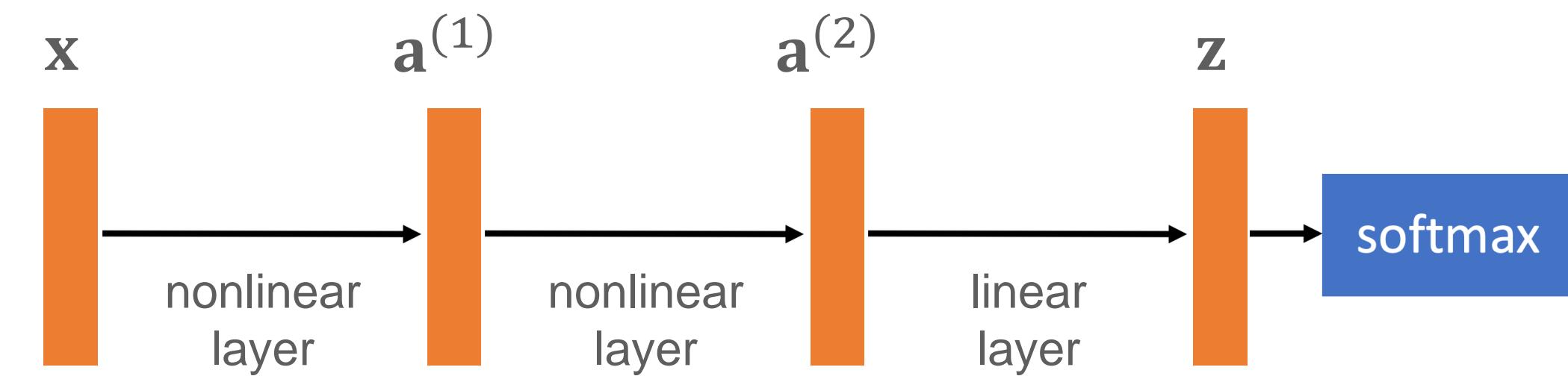
$$z^{(1)} = w^{(1)} x_i + b^{(1)} \quad a^{(1)} = \sigma(z^{(1)})$$
$$z^{(2)} = w^{(2)} a^{(1)} + b^{(2)} \quad a^{(2)} = \sigma(z^{(2)})$$
$$z = w^{\text{final}} a^{(2)} + b^{\text{final}}$$

this is a vector

$$p_\theta(y_i | x_i) = \frac{\exp z}{\sum \exp z} \quad y_i - \text{th index}$$

this is a number

Backpropagation: the math



$\mathbf{z} = \mathbf{W}^{final} \mathbf{a}^{(2)} + \mathbf{b}^{final}$ represents our "logits" (aka inputs to softmax)

Handwritten notes on a blackboard:

$p_{\theta}(y_i | x_i) = \frac{\exp z}{\sum \exp z}$ *y_i - th index*

this is a vector

this is a number

$\log p_{\theta}(y_i | x_i) = z_{y_i} - \log \sum \exp z$

$\ell(\theta; x_i, y_i) = \log \sum \exp z - z_{y_i}$

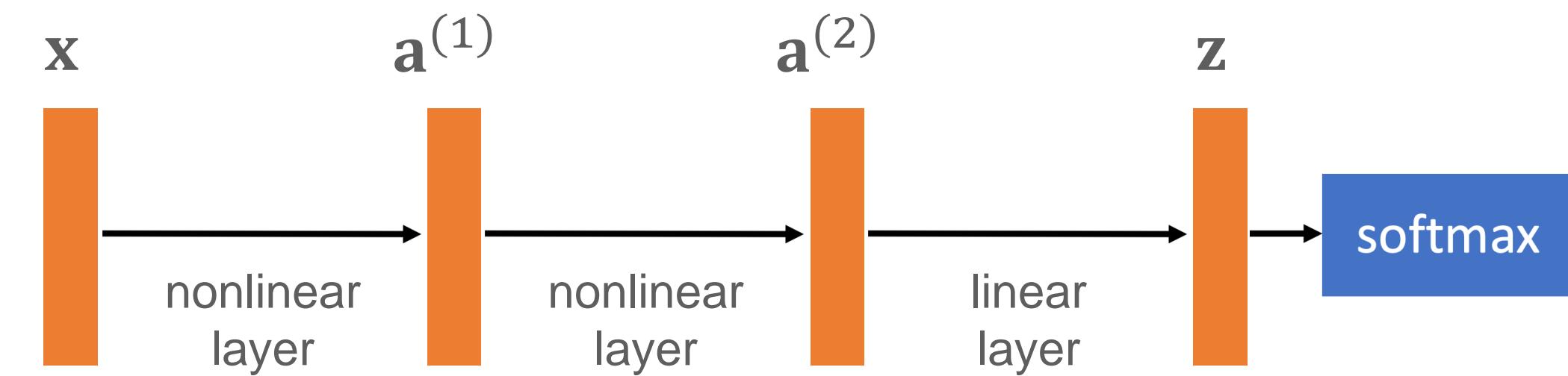
want: $\nabla_w \ell, \nabla_b \ell$ for all w, b

The notes explain the softmax function $p_{\theta}(y_i | x_i) = \frac{\exp z}{\sum \exp z}$, where z is a vector. A handwritten note indicates that z is a vector and y_i is the i -th index. Below this, the logarithm of the softmax probability is shown as $\log p_{\theta}(y_i | x_i) = z_{y_i} - \log \sum \exp z$. Further down, the log-likelihood function is given as $\ell(\theta; x_i, y_i) = \log \sum \exp z - z_{y_i}$. At the bottom, it is stated that we want to calculate gradients $\nabla_w \ell, \nabla_b \ell$ for all w, b .

Backpropagation: the math

first let's look at $\nabla_{\mathbf{W}^{final}} \ell$ and $\nabla_{\mathbf{b}^{final}} \ell$

remember: $\ell = \log \sum \exp z - z_{y_i}$, and also $\mathbf{z} = \mathbf{W}^{final} \mathbf{a}^{(2)} + \mathbf{b}^{final}$



By multivariate chain rule: using the matrix shape conventions defined here: [\[link\]](#)

$$\nabla_z \ell = \frac{\exp z}{\sum \exp z} - e_{y_i} \leftarrow \text{"one hot" vector}$$

$$\nabla_{a^{(2)}} \ell = \frac{dz}{da^{(2)}} \nabla_z \ell = W^{final \top} \nabla_z \ell$$

$\nabla_{w^{final}} \ell = \frac{dz}{dW^{final}} \nabla_z \ell = (\nabla_z \ell) a^{(2) \top}$

$\curvearrowleft K \times d_{a^{(2)}}$

$\nabla_{b^{final}} \ell = \frac{dz}{db^{final}} \nabla_z \ell = \nabla_z \ell$

Backpropagation: the math

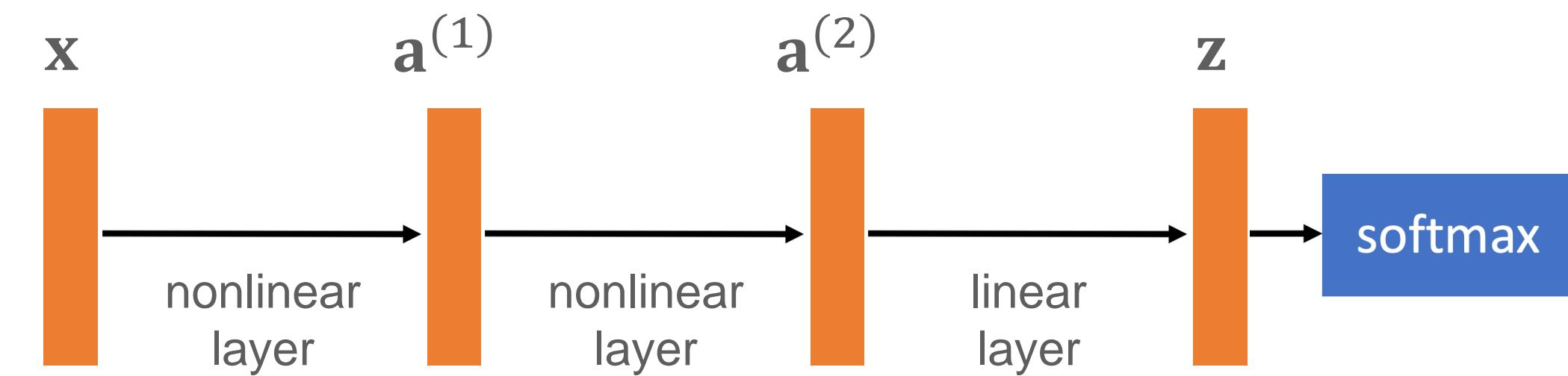
now let's look at $\nabla_{W^{(2)}} \ell$ and $\nabla_{b^{(2)}} \ell$

remember: $a^{(2)} = \sigma(z^{(2)})$, and also $z^{(2)} = W^{(2)}a^{(1)} + b^{(2)}$

$$\nabla_{z^{(2)}} \ell = \frac{d a^{(2)}}{d z^{(2)}} \nabla_{a^{(2)}} \ell = \begin{bmatrix} \sigma'(z_1^{(2)}) & & \\ & \ddots & \\ & & \sigma'(z_{d^{(2)}}^{(2)}) \end{bmatrix} \nabla_{a^{(2)}} \ell$$

$$\nabla_{a^{(1)}} \ell = \frac{d z^{(2)}}{d a^{(1)}} \nabla_{z^{(2)}} \ell = W^{(2)T} \nabla_{z^{(2)}} \ell$$

a pattern emerges... do you see it?



How does the output of my layer
change w.r.t. my layer's
parameters?

How does the loss
change w.r.t. this layer's
outputs?

$$\left[\begin{array}{l} \nabla_{W^{(2)}} \ell = \frac{d z^{(2)}}{d W^{(2)}} \nabla_{z^{(2)}} \ell = (\nabla_{z^{(2)}} \ell) a^{(1)T} \\ \nabla_{b^{(2)}} \ell = \frac{d z^{(2)}}{d b^{(2)}} \nabla_{z^{(2)}} \ell = \nabla_{z^{(2)}} \ell \end{array} \right]$$

Observation: gradients for a given layer are functions of local things (eg inputs to layer during forward pass, and how the layer's outputs affect the loss gradient)

Suggests a dynamic-programming-like way to implement backpropagation in a way that mirrors the computation graph

Aside: chain rule

Chain rule:

$$x \xrightarrow{g} y \xrightarrow{f} z$$

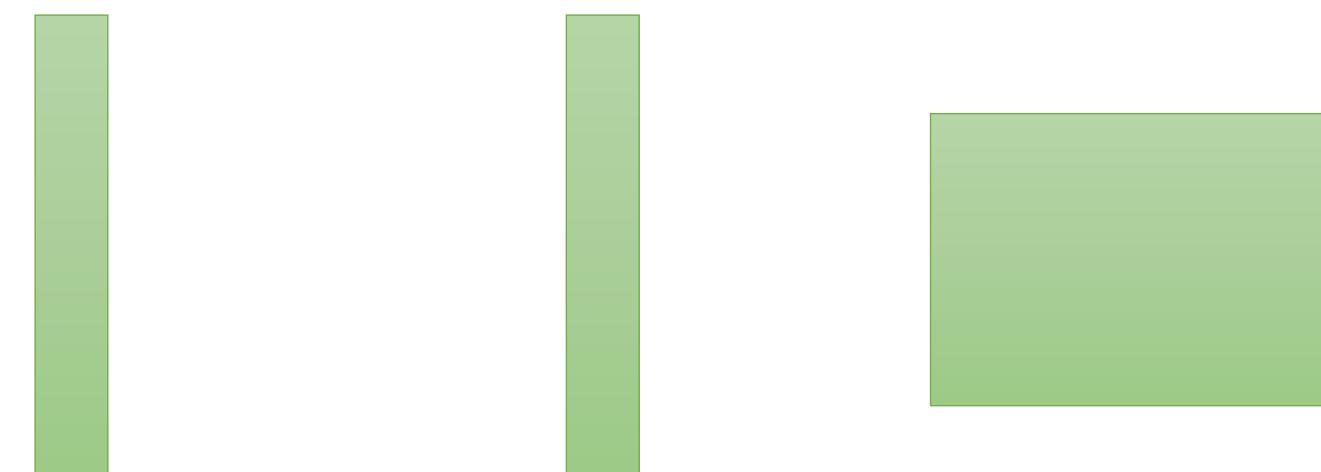
$$\frac{d}{dx} f(g(x)) = \frac{dz}{dx} = \frac{dy}{dx} \frac{dz}{dy}$$

\uparrow \downarrow

Jacobian of g Jacobian of f

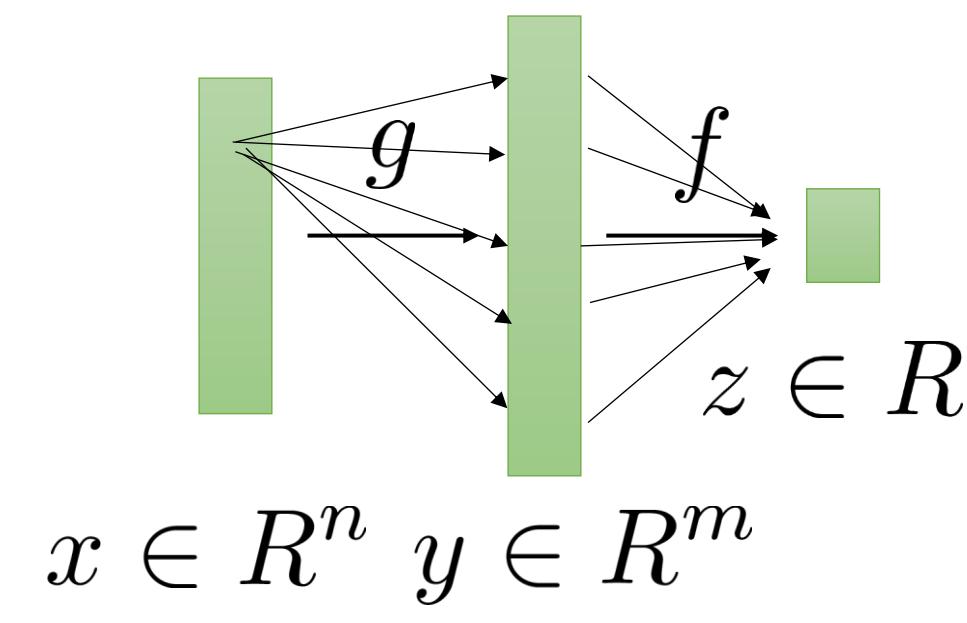
Row or column?

In this lecture:



$$y \in R^m \quad \frac{dz}{dy} \in R^m \quad \frac{dy}{dx} \in R^{n \times m}$$

$$\left(\frac{dy}{dx} \right)_{ij} = \frac{dy_j}{dx_i}$$



In some textbooks:



$$y \in R^m \quad \frac{dz}{dx} \in R^m$$

High-dimensional chain rule

$$\frac{d}{dx_i} f(g(x)) = \sum_{j=1}^m \frac{dy_j}{dx_i} \frac{dz}{dy_j} = \frac{dy}{dx_i} \frac{dz}{dy}$$

\uparrow \uparrow
row $1 \times m$ col $m \times 1$

sum over all dimensions of y

$$\frac{d}{dx} f(g(x)) = \frac{dy}{dx} \frac{dz}{dy}$$

\nearrow \nwarrow
mat $n \times m$ col $m \times 1$

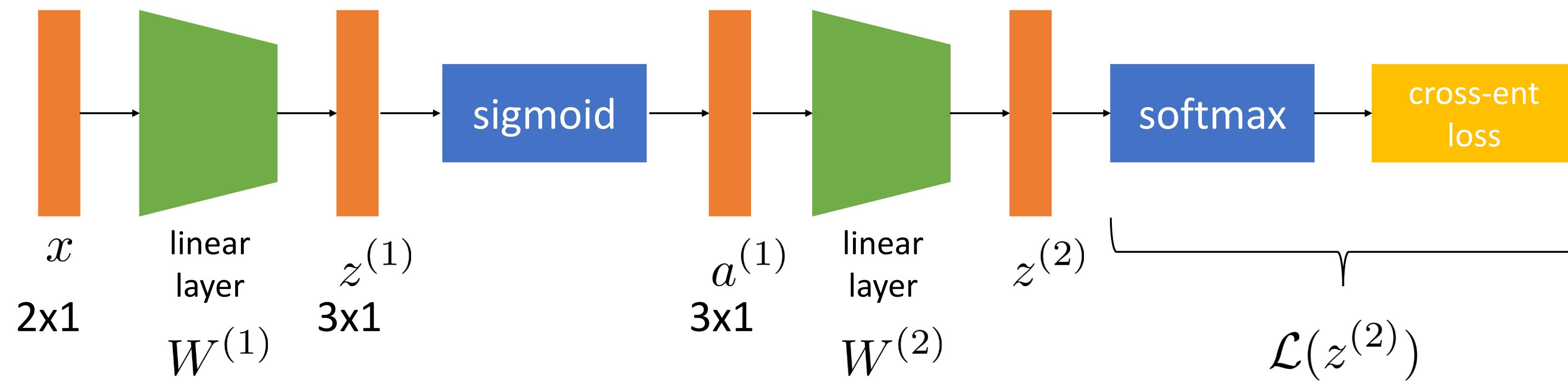
$$\frac{dz}{dx} = \frac{dz}{dy} \frac{dy}{dx}$$

Just two different conventions!

Chain rule for neural networks

A neural network is just a composition of functions

So we can use chain rule to compute gradients!



$$\frac{d\mathcal{L}}{dW^{(1)}} = \frac{dz^{(1)}}{dW^{(1)}} \frac{da^{(1)}}{dz^{(1)}} \frac{dz^{(2)}}{da^{(1)}} \frac{d\mathcal{L}}{dz^{(2)}}$$

$$\frac{d\mathcal{L}}{dW^{(2)}} = \frac{dz^{(2)}}{dW^{(2)}} \frac{d\mathcal{L}}{dz^{(2)}}$$

Does it work?

$$\frac{d\mathcal{L}}{dW^{(1)}} = \frac{dz^{(1)}}{dW^{(1)}} \frac{da^{(1)}}{dz^{(1)}} \frac{dz^{(2)}}{da^{(1)}} \frac{d\mathcal{L}}{dz^{(2)}}$$

We **can** calculate each of these Jacobians!

Example:

Why might this be a **bad** idea?

$$z^{(2)} = W^{(2)}a^{(1)}$$

if each $z^{(i)}$ or $a^{(i)}$ has about n dims...

$$\frac{dz^{(2)}}{da^{(1)}} = W^{(2)T}$$

each Jacobian is about $n \times n$ dimensions

matrix multiplication is $O(n^3)$

do we care?

AlexNet has layers with 4096 units...

Doing it more efficiently

this product is cheap: $O(n^2)$

this product is expensive

$$\frac{d\mathcal{L}}{dW^{(1)}} = \frac{dz^{(1)}}{dW^{(1)}} \frac{da^{(1)}}{dz^{(1)}} \frac{dz^{(2)}}{da^{(1)}} \frac{d\mathcal{L}}{dz^{(2)}}$$

this is **always** true because
the loss is scalar-valued!

Idea: start on the right

compute $\frac{dz^{(2)}}{da^{(1)}} \frac{d\mathcal{L}}{dz^{(2)}} = \delta$ first

$$\frac{d\mathcal{L}}{dW^{(1)}} = \frac{dz^{(1)}}{dW^{(1)}} \frac{da^{(1)}}{dz^{(1)}} \delta$$

this product is cheap: $O(n^2)$

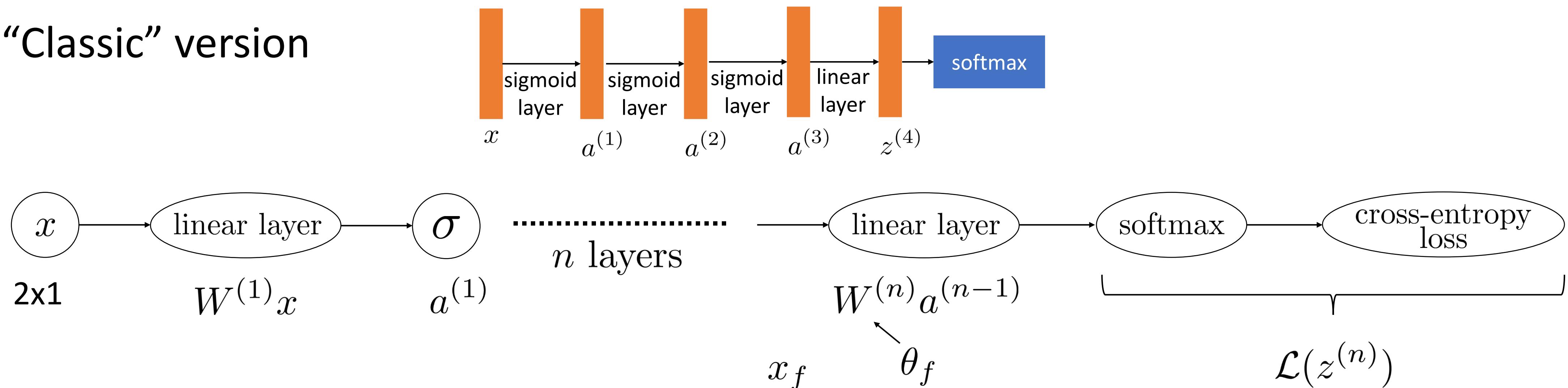
compute $\frac{da^{(1)}}{dz^{(1)}} \delta = \gamma$

$$\frac{d\mathcal{L}}{dW^{(1)}} = \frac{dz^{(1)}}{dW^{(1)}} \gamma$$

this product is cheap: $O(n^2)$

The backpropagation algorithm

“Classic” version



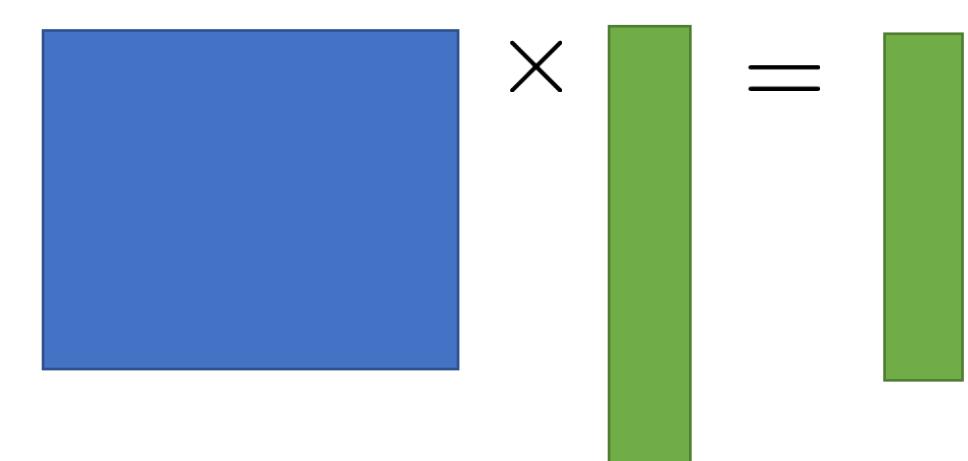
forward pass: calculate each $a^{(i)}$ and $z^{(i)}$ $a^{(n-1)} \longrightarrow f \longrightarrow z^{(n-1)}$

backward pass:

initialize $\delta = \frac{d\mathcal{L}}{dz^{(n)}}$

for each f with input x_f & params θ_f from end to start:

$$\frac{d\mathcal{L}}{d\theta_f} \leftarrow \frac{df}{d\theta_f} \delta$$
$$\delta \leftarrow \frac{df}{dx_f} \delta$$



Backpropagation: the summary

- First, we perform a forward pass and cache all the intermediate $\mathbf{z}^{(l)}$, $\mathbf{a}^{(l)}$
- Then, we work our way backwards to compute all the $\nabla_{\mathbf{W}^{(l)}} \ell$, $\nabla_{\mathbf{b}^{(l)}} \ell$
 - Going backwards allows us to reuse gradients that have already been computed
 - It also results in matrix-vector product computations, which are far more efficient than matrix-matrix product computations
- After all the gradients have been computed, we are ready to take a gradient step
 - Neural network optimization repeats this over and over — more on that next week

Confused?

- Backpropagation can be tricky and unintuitive
- What can help is trying to work out the math on your own to see the patterns
- Implementing it for HW1 should also help solidify the concept
- But, most importantly: we don't have to do it ourselves these days!
 - Deep learning libraries do it for us (ex: pytorch, tensorflow)