

```
In [ ]: # Initialize Otter
import otter
grader = otter.Notebook()
```

CS187

Lab 4-4 - Sequence-to-sequence models

```
In [ ]: # Please do not change this cell because some hidden tests might depend on it
import os

# Only install packages if not in cs187-env
if 'cs187-env' not in os.environ.get('CONDA_PREFIX', ''):
    import subprocess
    import sys
    subprocess.run([sys.executable, '-m', 'pip', 'install', '-q', '-r', 'requirements.txt',
                   check=True)
```

In lab 4-2, you used a syntactic-semantic grammar for semantic parsing to convert natural language to meaning representations in SQL. In this lab, we consider an alternative approach, sequence-to-sequence models, which can solve this task by directly learning the mapping from a sequence of inputs to a sequence of outputs. Since sequence-to-sequence models make few assumptions about the data, they can be applied to a variety of tasks, including machine translation, document summarization, and speech recognition.

In this lab, you will implement a sequence-to-sequence model in its most basic form (as in [this seminal paper](#)), and apply it to the task of converting English number phrases to numbers, as exemplified in the table below.

| Input | Output |
|---|--------|
| seven thousand nine hundred and twenty nine | 7929 |
| eight hundred and forty two thousand two hundred and fifty nine | 842259 |
| five hundred and eight thousand two hundred and seventeen | 508217 |

For this simple task, it is possible to write a rule-based program to do the conversion. However, here we take a learning-based approach and learn the mapping from demonstrations, with the benefit that the system we implement here can be applied to other sequence-to-sequence tasks as well (including the ATIS-to-SQL problem in project segment 4).

New bits of Pytorch used in this lab, and which you may find useful include:

- `torch.transpose`: Swaps two dimensions of a tensor.

- `torch.reshape`: Redistributes the elements of a tensor to form a tensor of a different shape, e.g., from 3×4 to 6×2 .
- `torch.nn.utils.rnn.pack_padded_sequence` (imported as `pack`): Handles paddings. A more detailed explanation can be found [here](#).

Preparation - Loading data

```
In [ ]: import copy
import csv
import math
import os
import random
import sys
import wget

import torch
import torch.nn as nn

from datasets import load_dataset
from itertools import islice

from tokenizers import Tokenizer
from tokenizers.pre_tokenizers import WhitespaceSplit
from tokenizers.processors import TemplateProcessing
from tokenizers import normalizers
from tokenizers.models import WordLevel
from tokenizers.trainers import WordLevelTrainer
from transformers import PreTrainedTokenizerFast

from tqdm.notebook import tqdm

from torch.nn.utils.rnn import pack_padded_sequence as pack
```

```
In [ ]: # GPU check, make sure to use GPU where available
device = torch.device("cuda" if torch.cuda.is_available() else "cpu")
print (device)
```

```
In [ ]: # Set random seeds for reproducibility
SEED = 1234

def reseed():
    torch.manual_seed(SEED)
    random.seed(SEED)

reseed()
```

```
In [ ]: # Prepare to download needed data
def download_if_needed(source, dest, filename, add_to_path=True):
    os.makedirs(dest, exist_ok=True) # ensure destination
    if add_to_path:
        sys.path.insert(1, dest)      # add local to path
    if os.path.exists(f"./{dest}/{filename}":
```

```

        print(f"Skipping {filename}")
else:
    print(f"Downloading {filename} from {source}")
    wget.download(source + filename, out=dest)
    print("", flush=True)

remote_dir = "https://github.com/nlp-course/data/raw/refs/heads/master/WordSeq"
local_dir = "./data/"

for filename in [
    "train.src",
    "train.tgt",
    "dev.src",
    "dev.tgt",
    "test.src",
    "test.tgt",
]:
    download_if_needed(remote_dir, local_dir, filename)

```

Next, we process the dataset by extracting the sequences and their corresponding labels and save it in CSV format.

```
In [ ]: # Process data
for split in ['train', 'dev', 'test']:
    src_in_file = f'{local_dir}{split}.src'
    tgt_in_file = f'{local_dir}{split}.tgt'
    out_file = f'{local_dir}{split}.csv'

    with open(src_in_file, 'r') as f_src_in, open(tgt_in_file, 'r') as f_tgt_in:
        with open(out_file, 'w') as f_out:
            src, tgt = [], []
            writer = csv.writer(f_out)
            writer.writerow(['src', 'tgt'])
            for src_line, tgt_line in zip(f_src_in, f_tgt_in):
                writer.writerow((src_line.strip(), tgt_line.strip()))
```

The dataset

Let's take a first look at a few lines of the dataset of English number phrases and their translations into digit-sequence form.

```
In [ ]: with open(local_dir + "dev.csv") as f:
    for line, _ in zip(f, range(3)):
        src, tgt = line.split(',')
        print(f'{src.strip():70s} {tgt.strip():>12s}')
```

As before, we use HuggingFace's `datasets` to load data. We use two fields: `SRC` for processing the source side (the English number phrases) and `TGT` for processing the target side (the digit sequences).

```
In [ ]: dataset = load_dataset(
    "csv",
    data_files={
        "train": f"{local_dir}train.csv",
        "val": f"{local_dir}dev.csv",
        "test": f"{local_dir}test.csv",
    },
)
dataset

In [ ]: train_data = dataset['train']
val_data = dataset['val']
test_data = dataset['test']

In [ ]: unk_token = '[UNK]'
pad_token = '[PAD]'
bos_token = '<bos>'
eos_token = '<eos>'
src_tokenizer = Tokenizer(WordLevel(unk_token=unk_token))
src_tokenizer.pre_tokenizer = WhitespaceSplit()

src_trainer = WordLevelTrainer(special_tokens=[pad_token, unk_token])
src_tokenizer.train_from_iterator(train_data['src'], trainer=src_trainer)

tgt_tokenizer = Tokenizer(WordLevel(unk_token=unk_token))
tgt_tokenizer.pre_tokenizer = WhitespaceSplit()

tgt_trainer = WordLevelTrainer(special_tokens=[pad_token, unk_token, bos_token])

tgt_tokenizer.train_from_iterator(train_data['tgt'], trainer=tgt_trainer)

tgt_tokenizer.post_processor = \
    TemplateProcessing(single=f'{bos_token} $A {eos_token}',
                      special_tokens=[(bos_token,
                                      tgt_tokenizer.token_to_id(bos_token)),
                                     (eos_token,
                                      tgt_tokenizer.token_to_id(eos_token))])
```

Note that we prepended `<bos>` and appended `<eos>` to target sentences. The purpose for introducing them will become clear in later parts of this lab.

We use `datasets.Dataset.map` to convert text into word ids. As shown in lab 1-5, first we need to wrap `tokenizer` with the `transformers.PreTrainedTokenizerFast` class to be compatible with the `datasets` library.

```
bos_token=bos_token,  
eos_token=eos_token)
```

```
In [ ]: def encode(example):  
    example['src_ids'] = hf_src_tokenizer(example['src']).input_ids  
    example['tgt_ids'] = hf_tgt_tokenizer(example['tgt']).input_ids  
    return example  
  
train_data = train_data.map(encode)  
val_data = val_data.map(encode)  
test_data = test_data.map(encode)
```

```
In [ ]: # Compute size of vocabularies  
src_vocab = hf_src_tokenizer.get_vocab()  
tgt_vocab = hf_tgt_tokenizer.get_vocab()  
  
print(f"Size of src vocab: {len(src_vocab)}")  
print(f"Size of tgt vocab: {len(tgt_vocab)}")  
print(f"Index for src padding: {src_vocab[pad_token]}")  
print(f"Index for tgt padding: {tgt_vocab[pad_token]}")  
print(f"Index for start of sequence token: {tgt_vocab[bos_token]}")  
print(f"Index for end of sequence token: {tgt_vocab[eos_token]}")
```

To load data in batched tensors, we use `torch.utils.data.DataLoader` for data splits, which enables us to iterate over the dataset under a given `BATCH_SIZE`. For the test set, we use a batch size of 1, to make the decoding implementation easier.

```
In [ ]: BATCH_SIZE = 32      # batch size for training and validation  
TEST_BATCH_SIZE = 1 # batch size for test; we use 1 to make implementation easier  
  
# Defines how to batch a list of examples together  
def collate_fn(examples):  
    batch = {}  
    bsz = len(examples)  
    src_ids, tgt_ids = [], []  
    for example in examples:  
        src_ids.append(example['src_ids'])  
        tgt_ids.append(example['tgt_ids'])  
  
    src_len = torch.LongTensor([len(word_ids) for word_ids in src_ids]).to(device)  
    src_max_length = max(src_len)  
    tgt_max_length = max([len(word_ids) for word_ids in tgt_ids])  
  
    src_batch = torch.zeros(bsz, src_max_length).long().fill_(src_vocab[pad_token])  
    tgt_batch = torch.zeros(bsz, tgt_max_length).long().fill_(tgt_vocab[pad_token])  
    for b in range(bsz):  
        src_batch[b][:len(src_ids[b])] = torch.LongTensor(src_ids[b]).to(device)  
        tgt_batch[b][:len(tgt_ids[b])] = torch.LongTensor(tgt_ids[b]).to(device)  
  
    batch['src_lengths'] = src_len  
    batch['src_ids'] = src_batch  
    batch['tgt_ids'] = tgt_batch  
    return batch
```

```

train_iter = torch.utils.data.DataLoader(train_data,
                                         batch_size=BATCH_SIZE,
                                         shuffle=True,
                                         collate_fn=collate_fn)
val_iter = torch.utils.data.DataLoader(val_data,
                                         batch_size=BATCH_SIZE,
                                         shuffle=False,
                                         collate_fn=collate_fn)
test_iter = torch.utils.data.DataLoader(test_data,
                                         batch_size=TEST_BATCH_SIZE,
                                         shuffle=False,
                                         collate_fn=collate_fn)

```

Let's take a look at a batch from these iterators.

```

In [ ]: batch = next(iter(train_iter))
src_ids = batch['src_ids']
src_example = src_ids[2]
print (f"Size of src batch: {src_ids.size()}")
print (f"Third src sentence in batch: {src_example}")
print (f"Length of the third src sentence in batch: {len(src_example)}")
print (f"Converted back to string: {hf_src_tokenizer.decode(src_example)}")

tgt_ids = batch['tgt_ids']
tgt_example = tgt_ids[2]
print (f"Size of tgt batch: {tgt_ids.size()}")
print (f"Third tgt sentence in batch: {tgt_example}")
print (f"Converted back to string: {hf_tgt_tokenizer.decode(tgt_example)}")

```

Neural Encoder-Decoder Models

Sequence-to-sequence models are sometimes called neural encoder-decoder models, as they consist of an encoder, which maps a sequence of source tokens into some vector representations, and a decoder, which generates a sequence of output words from those encoded vectors.

Formally, given a sequence of source tokens $\mathbf{x} = x_1, \dots, x_S$, the goal is to map it to a sequence of target tokens $\mathbf{y} = y_1, \dots, y_T$.

In practice, we prepend a special beginning-of-sequence symbol $y_0 = \text{<bos>}$ to the target sequence. Further, in order to provide a way of knowing when to stop generating \mathbf{y} , we append a special end-of-sequence symbol $y_{T+1} = \text{<eos>}$ to the target sequence, such that when it is produced by the model, the generation process stops.

The generation process is structured as a generative model:

$$\Pr(y_0, \dots, y_{T+1} \mid x_1, \dots, x_S) = \prod_{t=1}^{T+1} \Pr(y_t \mid y_{<t}, x_1, \dots, x_S),$$

where $y_{<t}$ denotes the tokens before y_t (that is, y_0, \dots, y_{t-1}).

We use a recurrent neural network with parameters θ to parameterize $\Pr(y_t \mid y_{<t}, x_1, \dots, x_S)$:

$$\Pr(y_t \mid y_{<t}, x_1, \dots, x_S) \approx \Pr_\theta(y_t \mid y_{<t}, x_1, \dots, x_S),$$

or equivalently,

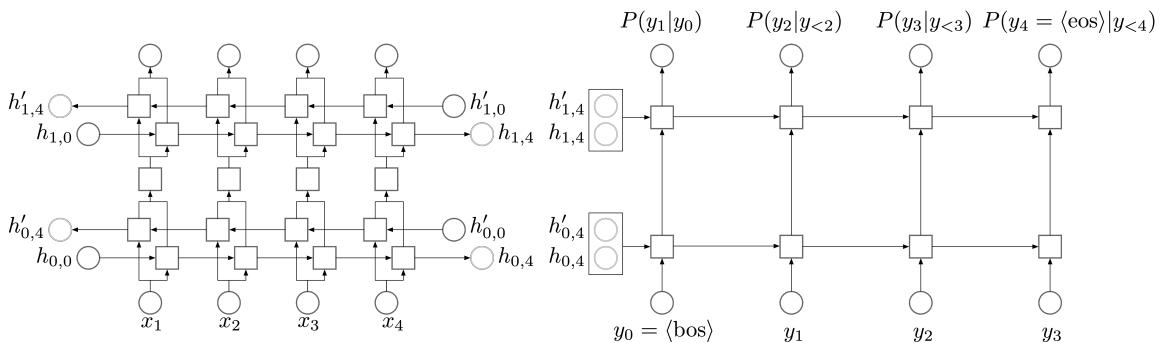
$$\Pr_\theta(y_1, \dots, y_T \mid x_1, \dots, x_S) = \prod_{t=1}^{T+1} \Pr_\theta(y_t \mid y_{<t}, x_1, \dots, x_S)$$

In neural encoder-decoder models, we first use an encoder to encode \mathbf{x} into some vectors (either of fixed length as we'll see in this lab, or of varying length as we'll see in the next lab). Based on the encoded vectors, we use a decoder to generate \mathbf{y} :

$$\Pr_\theta(y_t \mid y_{<t}, x_1, \dots, x_S) = \text{decode}(\text{encode}(x_1, \dots, x_S), y_{<t})$$

RNN Encoder-Decoders

We can use any recurrent neural networks such as LSTMs as encoders and decoders. In this lab, we will use a bidirectional LSTM as the encoder, and a unidirectional LSTM as the decoder, as shown in the illustration below.



In the above illustration, $S = 4$, $T = 3$, and there are two encoder/decoder layers. Since we are using a bidirectional encoder, for each layer there are two final states, one for the cell running from left to right (such as $h_{0,4}$), and the other for the cell running from right to left (such as $h'_{0,4}$). We concatenate these two states and use the result to initialize the corresponding layer of the decoder. (In the example, we concatenate $h_{0,4}$ and $h'_{0,4}$ to initialize layer 0, and we concatenate $h_{1,4}$ and $h'_{1,4}$ to initialize layer 1.) Therefore, to make the sizes

match, we set the hidden state size of the encoder to be half of that of the decoder.

Note that in PyTorch's LSTM implementation, the final hidden state is represented as a tuple `(h, c)` ([documentation here](#)), so we want to apply the same operations to `c` to initialize the decoder.

You'll implement `forward_encoder` and `forward_decoder` in the code below. The `forward_encoder` function will be reminiscent of a sequence model from labs 2-* and project segment 2. It operates on a batch of source examples and proceeds as follows:

1. Map the input words to some word embeddings. You'll notice that the embedding size is an argument to the model.
2. Optionally "pack" the sequences to save some computation using `torch.nn.utils.rnn.pack_padded_sequence`, imported above as `pack`.
3. Run the encoder RNN (a bidirectional LSTM) over the batch, generating a batch of output states.
4. Reshape the final state information (which will have `h` and `c` components each of half the size needed to initialize the decoder) so that it is appropriate to initialize the decoder with.

The `forward_decoder` function takes the reshaped encoder final state information and the ground truth target sequences and returns logits (unnormalized log probs) for each target word. (These are ready to be converted to probability distributions via a softmax.)

The steps in decoding are:

1. Map the target words to word embeddings.
2. Run the decoder RNN (a unidirectional LSTM) over the batch, initializing the hidden units from the encoder final states, generating a batch of output states.
3. Map the RNN outputs to vectors of vocabulary size (so that they could be softmaxed into a distribution over the vocabulary).

The components that you'll be plugging together to do all this are already established in the `__init__` method.

The major exception is the reshaping of the encoder output `h` and `c` to form the decoder input `h` and `c`. **This is the trickiest part.** As usual, your best strategy is to keep careful track of the shapes of

each input and output of a layer or operation. We recommend that you try out just the reshaping code on small sample data to test it out before running any encodings or decodings.

Hint #1: We've provided [an auxiliary notebook](#), called `lab4-4-reshaping.ipynb`, that discusses the reshaping issue in some detail. You'll want to look it over.

Hint #2: The total number of `for` loops in our solution code for the parts you are to write is...zero.

Hint #3: According to the documentation of `torch.nn.LSTM`, its outputs are: `outputs, (h, c)`. `outputs` contains all the intermediate states, which you don't need in this lab. You will need `h` and `c`; both of them have the shape: `(num_layers * num_directions, batch_size, hidden_size)`.

```
In [ ]: # TODO - finish implementing the `forward_encoder` and `forward_decoder` methods
class EncoderDecoder(nn.Module):
    def __init__(self,
                 hf_src_tokenizer,
                 hf_tgt_tokenizer,
                 embedding_size=64,
                 hidden_size=64,
                 layers=3,
                 ):
        """
        Initializer. Creates network modules and loss function.
        Arguments:
            hf_src_tokenizer: src field information
            hf_tgt_tokenizer: tgt field information
            embedding_size: word embedding size
            hidden_size: hidden layer size of both encoder and decoder
            layers: number of layers of both encoder and decoder
        """
        super(EncoderDecoder, self).__init__()
        self.hf_src_tokenizer = hf_src_tokenizer
        self.hf_tgt_tokenizer = hf_tgt_tokenizer

        # Keep the vocabulary sizes available
        self.V_src = len(hf_src_tokenizer)
        self.V_tgt = len(hf_tgt_tokenizer)

        # Get special word ids or tokens
        self.padding_id_src = self.hf_src_tokenizer.pad_token_id
        self.padding_id_tgt = self.hf_tgt_tokenizer.pad_token_id
        self.bos_id = self.hf_tgt_tokenizer.bos_token_id
        self.eos_id = self.hf_tgt_tokenizer.eos_token_id

        # Keep hyper-parameters available
        self.embedding_size = embedding_size
        self.hidden_size = hidden_size
```

```

        self.layers = layers

    # Create essential modules
    self.word_embeddings_src = nn.Embedding(self.V_src, embedding_size)
    self.word_embeddings_tgt = nn.Embedding(self.V_tgt, embedding_size)

    # RNN cells
    self.encoder_rnn = nn.LSTM(
        input_size=embedding_size,
        hidden_size=hidden_size // 2, # to match decoder hidden size
        batch_first=True,
        num_layers=layers,
        bidirectional=True, # bidirectional encoder
    )
    self.decoder_rnn = nn.LSTM(
        input_size=embedding_size,
        hidden_size=hidden_size,
        batch_first=True,
        num_layers=layers,
        bidirectional=False, # unidirectional decoder
    )

    # Final projection layer
    self.hidden2output = nn.Linear(hidden_size, self.V_tgt)

    # Create loss function
    self.loss_function = nn.CrossEntropyLoss(
        reduction="sum", ignore_index=self.padding_id_tgt
    )

def forward_encoder(self, src, src_lengths):
    """
    Encodes source words `src`.
    Arguments:
        src: src batch of size (batch_size, max_src_len)
        src_lengths: src lengths of size (batch_size)
    Returns:
        a tuple (h, c) where h/c is of size (layers, bsz, hidden_size)
    """
    # TODO - implement this function
    # Optional: use `pack` to deal with paddings
    # https://pytorch.org/docs/stable/generated/torch.nn.utils.rnn.pad_p
    # Note that the batch size is the first dimension, and
    # the sequences are not sorted.
    ...
    ...

def forward_decoder(self, encoder_final_state, tgt_in):
    """
    Decodes based on encoder final state and ground truth target words.
    Arguments:
        encoder_final_state: a tuple (h, c) where h/c is of size
                             (bsz, layers, hidden_size)
        tgt_in: a tensor of size (tgt_len, bsz)
    Returns:
        Logits of size (tgt_len, bsz, V_tgt) (before the softmax operati

```

```

"""
# TODO - implement this function
...
...

def forward(self, src, src_lengths, tgt_in):
    """
    Performs forward computation, returns logits.
    Arguments:
        src: src batch of size (batch_size, max_src_len)
        src_lengths: src lengths of size (batch_size)
        tgt_in: a tensor of size (batch_size, tgt_len)
    """
    # Forward encoder
    encoder_final_state = self.forward_encoder(src, src_lengths) # tuple
    # Forward decoder
    logits = self.forward_decoder(
        encoder_final_state, tgt_in
    ) # bsz, tgt_len, V_tgt
    return logits

def forward_decoder_incrementally(self, decoder_state, tgt_in_token):
    """
    Forward the decoder at `decoder_state` for a single step with
    token `tgt_in_token`.

    This function will only be used in the beam search section.
    Arguments:
        decoder_state: a tuple (h, c) where h/c is of size
                       (layers, 1, hidden_size)
        tgt_in_token: a tensor of size (1), a single token
    Returns:
        `logits`: log probabilities for `tgt_in_token` of
                  size (V_tgt)
        `decoder_state`: updated decoder state, ready for
                         next incremental update
    """
    bsz = decoder_state[0].size(1)
    assert bsz == 1, "forward_decoder_incrementally only supports batch"
    # Compute word embeddings
    tgt_embeddings = self.word_embeddings_tgt(
        tgt_in_token.view(1, 1)
    ) # bsz, tgt_len, hidden
    # Forward decoder RNN and return all hidden states
    decoder_outs, decoder_state = self.decoder_rnn(tgt_embeddings, decoder_state)
    # Project to get logits
    logits = self.hidden2output(decoder_outs) # bsz, tgt_len, V_tgt
    # Get log probabilities
    logits = torch.log_softmax(logits, -1)
    return logits.view(-1), decoder_state

def evaluate_ppl(self, iterator, disable_progress=False):
    """Returns the model's perplexity on a given dataset `iterator`. If
    disable the progress bars."""
    # Switch to eval mode
    self.eval()

```

```

total_loss = 0
total_words = 0
for batch in tqdm(iterator, desc='Eval batch', leave=False, disable=True):
    # Input and target
    src = batch["src_ids"] # bsz, max_src_len
    src_lengths = batch["src_lengths"] # bsz
    # Remove <eos> for decoder input (e.g., y_0=<bos>, y_1, y_2)
    tgt_in = batch["tgt_ids"][:, :-1].contiguous()
    # Remove <bos> as decoder output (e.g., y_1, y_2, y_3=<eos>)
    tgt_out = batch["tgt_ids"][:, 1:].contiguous()
    # Forward to get logits
    logits = self.forward(src, src_lengths, tgt_in) # bsz, tgt_len,
    # Compute cross entropy loss
    loss = self.loss_function(logits.view(-1, self.V_tgt), tgt_out.view(-1))
    total_loss += loss.item()
    total_words += tgt_out.ne(self.padding_id_tgt).float().sum().item()
return math.exp(total_loss / total_words)

def train_all(self, train_iter, val_iter, epochs=10, learning_rate=0.001):
    """Train the model."""
    # Switch the module to training mode
    self.train()
    # Use Adam to optimize the parameters
    optim = torch.optim.Adam(self.parameters(), lr=learning_rate)
    best_validation_ppl = float("inf")
    best_model = None
    # Run the optimization for multiple epochs
    for epoch in tqdm(range(epochs), desc='Epoch'):
        total_words = 0
        total_loss = 0.0
        for batch in tqdm(train_iter, desc='Train batch', leave=False):
            # Zero the parameter gradients
            self.zero_grad()
            # Input and target
            tgt = batch["tgt_ids"] # bsz, max_tgt_len
            src = batch["src_ids"] # bsz, max_src_len
            src_lengths = batch["src_lengths"] # bsz
            # Remove <eos> for decoder input (e.g., y_0=<bos>, y_1, y_2)
            tgt_in = tgt[:, :-1]
            # Remove <bos> as decoder output (e.g., y_1, y_2, y_3=<eos>)
            tgt_out = tgt[:, 1:]
            batch_size = src.size(0)
            # Run forward pass and compute loss along the way.
            logits = self.forward(src, src_lengths, tgt_in) # bsz, tgt_len
            loss = self.loss_function(
                logits.reshape(-1, self.V_tgt), tgt_out.reshape(-1))
            )
            # Training stats
            num_tgt_words = tgt_out.ne(self.padding_id_tgt).float().sum()
            total_words += num_tgt_words
            total_loss += loss.item()
            # Perform backpropagation
            loss.div(batch_size).backward()
            optim.step()

    # Evaluate and track improvements on the validation dataset

```

```

        validation_ppl = self.evaluate_ppl(val_iter)
        self.train()
        if validation_ppl < best_validation_ppl:
            best_validation_ppl = validation_ppl
            self.best_model = copy.deepcopy(self.state_dict())
        epoch_loss = total_loss / total_words
        print(
            f"Epoch: {epoch} Training Perplexity: {math.exp(epoch_loss)}:
            f"Validation Perplexity: {validation_ppl:.4f}"
        )
    )

```

```

In [ ]: EPOCHS = 2 # epochs, we highly recommend starting with a smaller number like
LEARNING_RATE = 2e-3 # learning rate

# Instantiate and train classifier
wide_model = EncoderDecoder(
    hf_src_tokenizer,
    hf_tgt_tokenizer,
    embedding_size=64,
    hidden_size=64,
    layers=3,
).to(device)

wide_model.train_all(train_iter, val_iter, epochs=EPOCHS, learning_rate=LEARNING_RATE)
wide_model.load_state_dict(wide_model.best_model)

```

Since the task we consider here is very simple, we should expect a perplexity very close to 1.

```

In [ ]: # Evaluate model performance
print (f'Test perplexity: {wide_model.evaluate_ppl(test_iter):.3f}')

```

```

In [ ]: grader.check("encoder_decoder_ppl")

```

Trying a narrower hidden size

A potential problem with this encoder-decoder model is that all communication between the encoder and the decoder falls within the final fixed size h_t vector. To emphasize the problem and allow comparisons for the next lab, we construct another model, `narrow_model`, that uses a very small hidden_size (16). (That's why we called the previous model, with hidden size 64, `wide_model`.) Notice the effect of the reduced dimension on performance.

```

In [ ]: EPOCHS = 2 # epochs, we highly recommend starting with a smaller number like
LEARNING_RATE = 2e-3 # learning rate

# Instantiate and train classifier
narrow_model = EncoderDecoder(
    hf_src_tokenizer,
    hf_tgt_tokenizer,
    embedding_size=16,
)

```

```

    hidden_size=16,
    layers=3,
).to(device)

narrow_model.train_all(train_iter, val_iter, epochs=EPOCHS, learning_rate=LE
narrow_model.load_state_dict(narrow_model.best_model)

```

In []: `# Evaluate model performance
print (f'Test perplexity: {narrow_model.evaluate_ppl(test_iter):.3f}')`

We'll return to this issue in the next lab, when we address it using *cross-attention*.

Beam search decoding

Now that we have a well-trained model, we need to consider how to use it to do the actual conversion. At decoding time, given a source sequence x_1, \dots, x_S , we want to find the target sequence $y_1^*, \dots, y_T^*, y_{T+1}^*$ (recall that $y_{T+1} = \langle \text{eos} \rangle$) such that the conditional likelihood is maximized:

$$\begin{aligned} y_1^*, \dots, y_T^*, y_{T+1}^* &= \underset{y_1, \dots, y_T, y_{T+1}}{\operatorname{argmax}} \Pr_\theta(y_1, \dots, y_T \mid x_1, \dots, x_S) \\ &= \underset{y_1, \dots, y_T, y_{T+1}}{\operatorname{argmax}} \prod_{t=1}^{T+1} \Pr_\theta(y_t \mid y_{<t}, x_1, \dots, x_S) \end{aligned}$$

In previous labs and project segments, we used *greedy decoding*, i.e., taking $\hat{y}_1 = \underset{y_1}{\operatorname{argmax}} \Pr_\theta(y_1 \mid y_0, x_1, \dots, x_S)$, $\hat{y}_2 = \underset{y_2}{\operatorname{argmax}} \Pr_\theta(y_2 \mid y_0, \hat{y}_1, x_1, \dots, x_S)$, ..., $\hat{y}_{T+1} = \underset{y_{T+1}}{\operatorname{argmax}} \Pr_\theta(y_{T+1} \mid y_0, \hat{y}_1, \dots, \hat{y}_T, x_1, \dots, x_S)$, until $\hat{y}_{T+1} = \langle \text{eos} \rangle$.

Question: Does greedy decoding guarantee finding the optimal sequence (the sequence with the highest conditional likelihood)? Why or why not?

Type your answer here, replacing this text.

Beam search decoding

Beam search decoding is the most commonly used decoding method in sequence-to-sequence approaches. Like greedy decoding, it uses a left-to-right search process. But instead of only keeping the single argmax at each position, beam search maintains the K best partial hypotheses

$H_t = \{(y_1^{(k)}, \dots, y_t^{(k)}) : k \in \{1, \dots, K\}\}$ at every step t . To proceed to $t + 1$, we compute the scores of sequences $y_1^{(k)}, \dots, y_t^{(k)}, y_{t+1}$ for every possible extension $y_{t+1} \in \mathcal{V}$ and every possible prefix $(y_1^{(k)}, \dots, y_t^{(k)}) \in H_t$, where \mathcal{V} is the vocabulary. Among these $K \times |\mathcal{V}|$ sequences, we only keep the top K sequences with the best partial scores, and that becomes

$$H_{t+1} = \{(y_1^{(k)}, \dots, y_{t+1}^{(k)}) : k \in \{1, \dots, K\}\}. \text{ To start at } t = 1,$$

$H_1 = \{(y) : y \in \text{K-argmax}_{y_1 \in \mathcal{V}} \log P(y_1 | y_0 = \text{bos})\}$. Here K is called the beam size.

To summarize,

$$H_1 = \{(y) : y \in \text{K-argmax}_{y_1 \in \mathcal{V}} \log P(y_1 | y_0 = \text{bos})\}$$

$$H_{t+1} = \text{K-argmax}_{\{(y_1, y_2, \dots, y_{t+1}) \in \mathcal{V}^{t+1} : (y_1, \dots, y_t) \in H_t\}} \log P(y_1, \dots, y_{t+1} | x)$$

until we reach a pre-specified maximum search length, and we collect the completed hypotheses along the way. (By completed we mean ending with `<eos>`.) The finished hypothesis with the best score will then be returned.

Question: Is beam search better than greedy search when $K = 1$? Is it better when $K > 1$? Why? How big a K value do we need to get a guarantee that we can find the globally best sequence (assuming a maximum sequence length T and vocabulary size $|\mathcal{V}|$).

Type your answer here, replacing this text.

Under the probabilistic formulation of sequence-to-sequence models, the partial scores are decomposable over time steps:

$\log \Pr_\theta(y_1, \dots, y_T | x) = \sum_{t=1}^T \log \Pr_\theta(y_t | y_{<t}, x)$. Therefore, we can save computation in the above process by maintaining the partial sums

$\sum_{t'=1}^t \log \Pr_\theta(y_{t'}^{(k)} | y_{<t'}^{(k)}, x)$, such that we only need to compute

$\log \Pr_\theta(y_{t+1} | y_{<t+1}^{(k)})$ when we want to go from t to $t + 1$.

Here is pseudo-code for the beam search algorithm to decode a single example `x` of maximum length `max_T` using a beam size of `K`.

```

1. def beam_search(x, K, max_T):
2.     finished = []      # for storing completed
    hypotheses
        # Initialize the beam
3.     beams = [Beam(hyp=(bos), score=0)] # initial
    hypothesis: bos, initial score: 0
4.     for t in [1..max_T]  # main body of search over time

```

```

steps
5.           hypotheses = []

            # Expand each beam by all possible tokens
y_{t+1}
6.           for beam in beams:
7.               y_{1:t}, score = beam.hyp, beam.score
8.               for y_{t+1} in V:
9.                   y_{1:t+1} = y_{1:t} + [y_{t+1}]
10.                  new_score = score + log P(y_{t+1} |
y_{1:t}, x)
11.                  hypotheses.append(Beam(hyp=y_{1:t+1},
score=new_score))

            # Find K best next beams
12.             beams = sorted(hypotheses, key=lambda beam: -
beam.score)[:K]

            # Set aside finished beams (those that end in
<eos>)
13.             for beam in beams:
14.                 y_{t+1} = beam.hyp[-1]
15.                 if y_{t+1} == eos:
16.                     finished.append(beam)
17.                     beams.remove(beam)

            # Break the loop if everything is finished
18.             if len(beams) == 0:
19.                 break
20.             return sorted(finished, key=lambda beam: -
beam.score)[0] # return the best finished hypothesis

```

Implement function `beam_search` in the below code. Note that there are some differences from the pseudo-code: first, we maintained a `decoder_state` in addition to $y_{1:t}$ and score such that we can compute $P(y_{t+1} | y_{<t+1}, x)$ efficiently; second, instead of creating a list of actual hypotheses as in lines 8-11, we use tensors to get pointers to the beam id and y_{t+1} that are among the best K next beams.

In []: `MAX_T = 15 # max target length`

```

class Beam:
    """Helper class for storing a hypothesis, its score and its decoder hidc

def __init__(self, decoder_state, tokens, score):
    self.decoder_state = decoder_state
    self.tokens = tokens
    self.score = score

```

```

class BeamSearcher:
    """Main class for beam search."""

    def __init__(self, model):
        self.model = model
        self.bos_id = model.bos_id
        self.eos_id = model.eos_id
        self.V = model.V_tgt

    def beam_search(self, src, src_lengths, K, max_T=MAX_T):
        """Performs beam search decoding.

        Arguments:
            src: src batch of size (1, max_src_len)
            src_lengths: src lengths of size (1)
            K: beam size
            max_T: max possible target length considered
        Returns:
            a list of token ids
        """
        finished = []
        # Initialize the beam
        self.model.eval()
        # TODO - fill in encoder_final_state and init_beam below
        encoder_final_state = ...
        init_beam = ...
        beams = [init_beam]

        for t in range(max_T): # main body of search over time steps

            # Expand each beam by all possible tokens y_{t+1}
            all_total_scores = []
            for beam in beams:
                y_1_to_t, score, decoder_state = (
                    beam.tokens,
                    beam.score,
                    beam.decoder_state,
                )
                y_t = y_1_to_t[-1]
                # TODO - finish the code below
                # Hint: you might want to use `model.forward_decoder_increme
                ...
                decoder_state = ...
                total_scores = ...
                all_total_scores.append(total_scores)
                beam.decoder_state = decoder_state # update decoder state i
            all_total_scores = torch.stack(
                all_total_scores
            ) # (K, V) when t>0, (1, V) when t=0

            # Find K best next beams
            # The below code has the same functionality as line 6-12, but is
            all_scores_flattened = all_total_scores.view(-1) # K*V when t>0
            topk_scores, topk_ids = all_scores_flattened.topk(K, 0)
            beam_ids = topk_ids.div(self.V, rounding_mode="floor")
            next_tokens = topk_ids - beam_ids * self.V

```

```

new_beams = []
for k in range(K):
    beam_id = beam_ids[k] # which beam it comes from
    y_t_plus_1 = next_tokens[k] # which y_{t+1}
    score = topk_scores[k]
    beam = beams[beam_id]
    decoder_state = beam.decoder_state
    y_1_to_t = beam.tokens
    # TODO
    new_beam = ...
    new_beams.append(new_beam)
beams = new_beams

# Set aside completed beams
# TODO - move completed beams to `finished` (and remove them from
...
# Break the loop if everything is completed
if len(beams) == 0:
    break

# Return the best hypothesis
if len(finished) > 0:
    finished = sorted(finished, key=lambda beam: -beam.score)
    return [token.item() for token in finished[0].tokens]
else: # when nothing is finished, return an unfinished hypothesis
    return [token.item() for token in beams[0].tokens]

```

Here's a function to test a model using beam search on a test set. It returns the accuracy of the model on the test set, printing the first few test items if requested.

```
In [ ]: def test_beam_search(model, test_iter, K=5, print_first=0):
    """Runs beam search with a beam size of `K` on the batches in
    `test_iter` using the provided `model`. Returns the accuracy
    of the model on the test set.

    Arguments:
        model: the `EncoderDecoder` model to test
        test_iter: iterator generating batches of test items
        K: beam width
        print_first: number of test items to print information about,
                    including the source, the predicted output and
                    the ground truth output. Marks errors with "***"

    Returns:
        the accuracy on the test set (correct /total test items)
    """
    correct = 0
    total = 0

    # create beam searcher
    beam_searcher = BeamSearcher(model)

    for index, batch in enumerate(test_iter, start=1):
        # Input and output

```

```

src = batch["src_ids"]
src_lengths = batch["src_lengths"]
# Predict
prediction = beam_searcher.beam_search(src, src_lengths, K)
# Convert to string
prediction = hf_tgt_tokenizer.decode(prediction, skip_special_tokens=True)
ground_truth = hf_tgt_tokenizer.decode(
    batch["tgt_ids"][0], skip_special_tokens=True
)
# Print out the first few examples
if print_first >= index:
    src = hf_src_tokenizer.decode(src[0], skip_special_tokens=True)
    print(
        f"Source: {index}. {src}\n"
        f"Prediction: {prediction} {'*** INCORRECT' if prediction != ground_truth}\n"
        f"Ground truth: {ground_truth}\n"
    )

    if ground_truth == prediction:
        correct += 1
    total += 1
return correct / total

```

In []: `grader.check("beam_search_testing")`

Now we can use beam search decoding to predict the outputs for the test set inputs using the trained model.

In []: `print(f'Accuracy of model: {test_beam_search(wide_model, test_iter, K=5, print_first=1)}`

To demonstrate the effect of beam size and hidden size, we try some tests with the two models at different beam sizes.

In []: `print(f'beam':>10}{'wide':>10}{'narrow':>10}")
for K in [1, 5]:
 print(f'{K}:>10", end="")
 for the_model in [wide_model, narrow_model]:
 performance = test_beam_search(the_model, test_iter, K=K, print_first=1)
 print(f'{performance:>10.5f}", end="")
 print("")`

Feel free to try other models and other values of K .

You might have noticed that using a larger K might lead to very similar performance as using $K = 1$ (greedy decoding). This is largely due to the fact that there are no dependencies among target tokens in our dataset (e.g., knowing that y_1 is 1 does not affect our prediction on y_2 conditioned on the source). In real world applications, people usually find using a fixed value of $K > 1$ (such as $K = 5$) performs better than greedy decoding.

Optional question: Can we use beam search decoding to decode an HMM? For state space Q , sequence length T , what is the complexity of beam search with beam size K ? What is the complexity of Viterbi decoding? What are their pros and cons?

Type your answer here, replacing this text.

Lab debrief

Question: We're interested in any thoughts you have about this lab so that we can improve this lab for later years, and to inform later labs for this year. Please list any issues that arose or comments you have to improve the lab. Useful things to comment on might include the following, but you're not restricted to these:

- Was the lab too long or too short?
- Were the readings appropriate for the lab?
- Was it clear (at least after you completed the lab) what the points of the exercises were?
- Are there additions or changes you think would make the lab better?

Type your answer here, replacing this text.

Question: What specific single change to the lab would have made your learning more efficient? This might be an addition of a concept that was not explained, or an example that would clarify a concept, or a problem that would have captured a concept in a better way, or anything else you can think of that would have made this a better lab.

Type your answer here, replacing this text.

End of Lab 4-4

To double-check your work, the cell below will rerun all of the autograder tests.

```
In [ ]: grader.check_all()
```