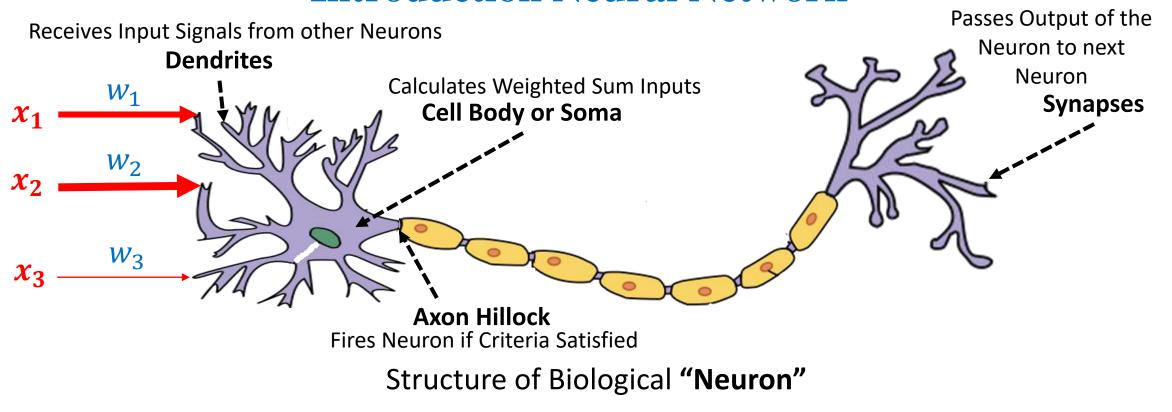
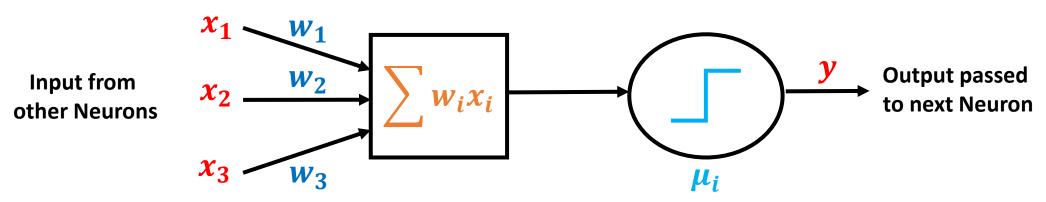


They Proposed the first Mathematical Model for a Neural Network in 1943



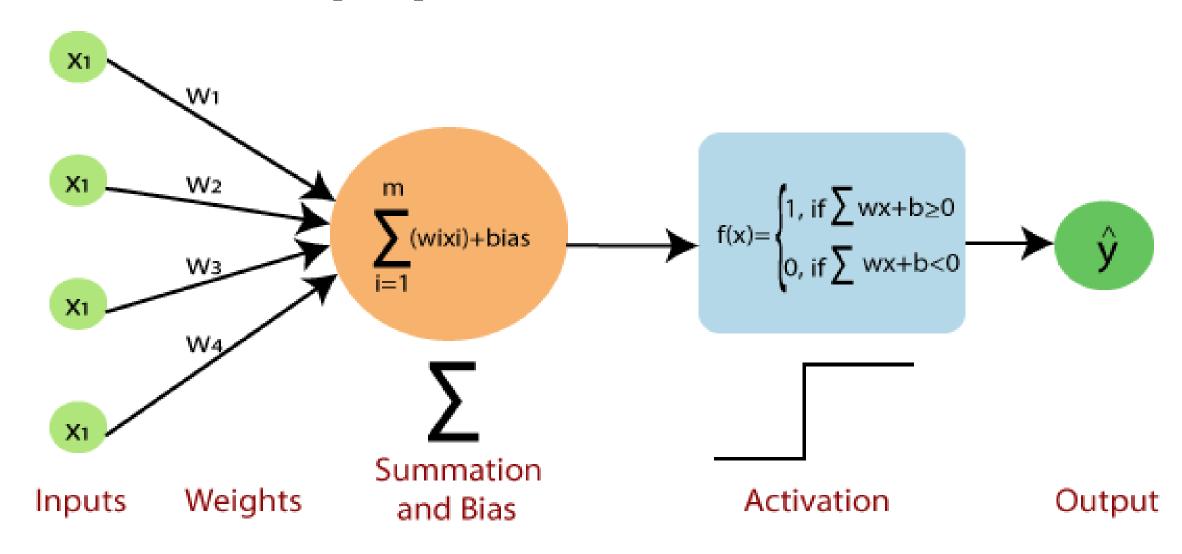


Threshold Logic Unit (TLU): The First Artificial "Neuron"

Artificial Neural Network (ANN)

Neural Networks are complex systems with artificial neuron.

Artificial neurons or perceptron consist of:



Mathematical Representation of TLU

$$y = \begin{cases} 1 & if \sum_{k=1}^{n} w_i x_i \ge T \\ 0 & if \sum_{k=1}^{n} w_i x_i < T \end{cases}$$

where,

It has a binary output $y \in \{1, 0\}$, y = 1 indicates that the neuron fires and y = 0 that it is at rest.

If weighted sum of inputs is greater than threshold value T, the neuron fires.

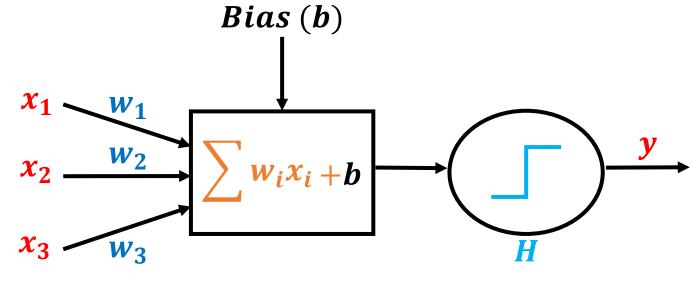
If weighted sum of inputs is less than or equal to threshold value T, the neuron stays at rest.

He Proposed the concept of Perceptron based on TLU in 1958



Frank Rosenblatt

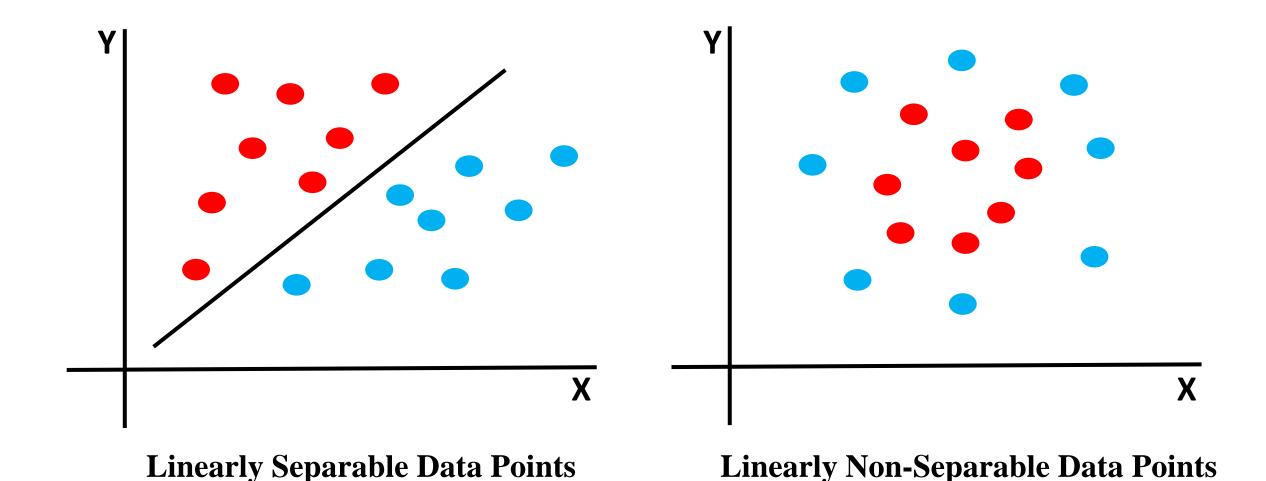
 $\Delta w = \eta \times d \times x$ where, x Input, η Learning rate, and d = Predicted Output — Desired Output



Artificial "Neuron" used by "Perceptron"

$$y = \begin{cases} 1 & if \sum_{k=1}^{n} w_i x_i + b \ge H \\ 0 & if \sum_{k=1}^{n} w_i x_i + b < H \end{cases}$$

Marvin Minsky and Seymour Papert proposed a Book "Perceptrons: An Introduction to Computational Geometry" in 1969



Must Visit <a> https://playground.tensorflow.org

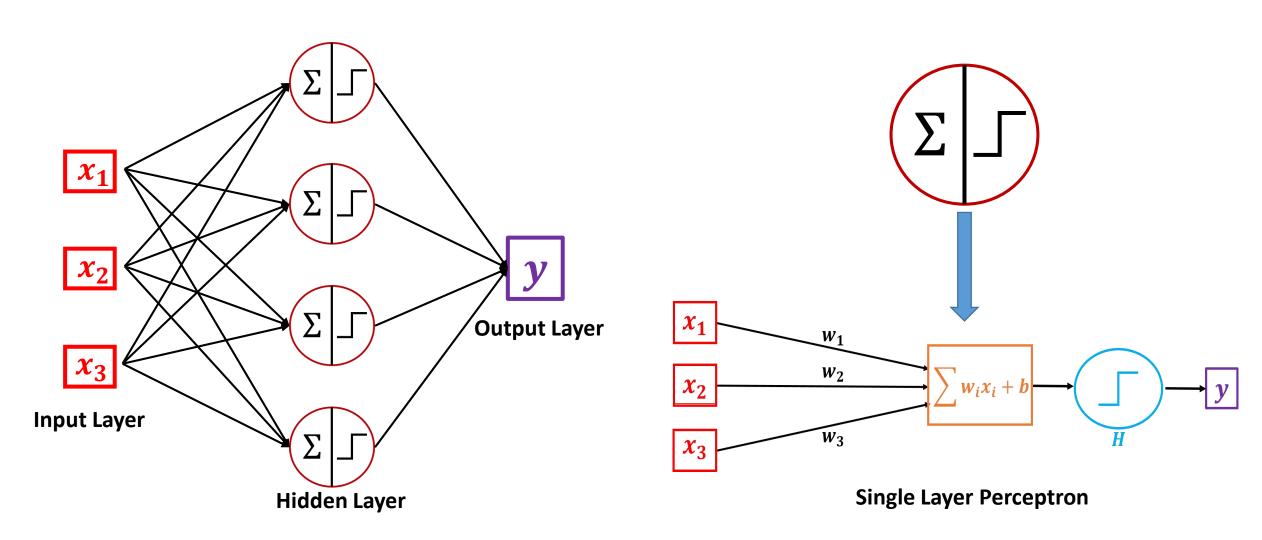
Artificial Neural Network (ANN)

Neural networks are comprised of layers of neurons.

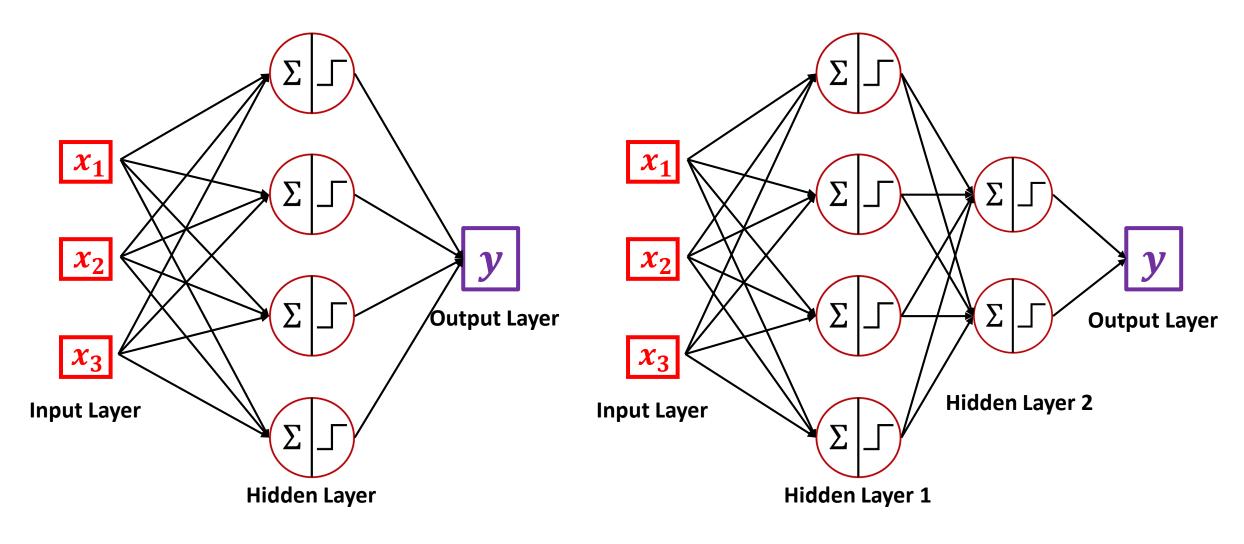
These layers consist of the following:

- Input layer
- Multiple hidden layers
- Output layer

 The input layer receives data represented by a numeric value. Hidden layers perform the most computations required by the network. Finally, the output layer predicts the output.

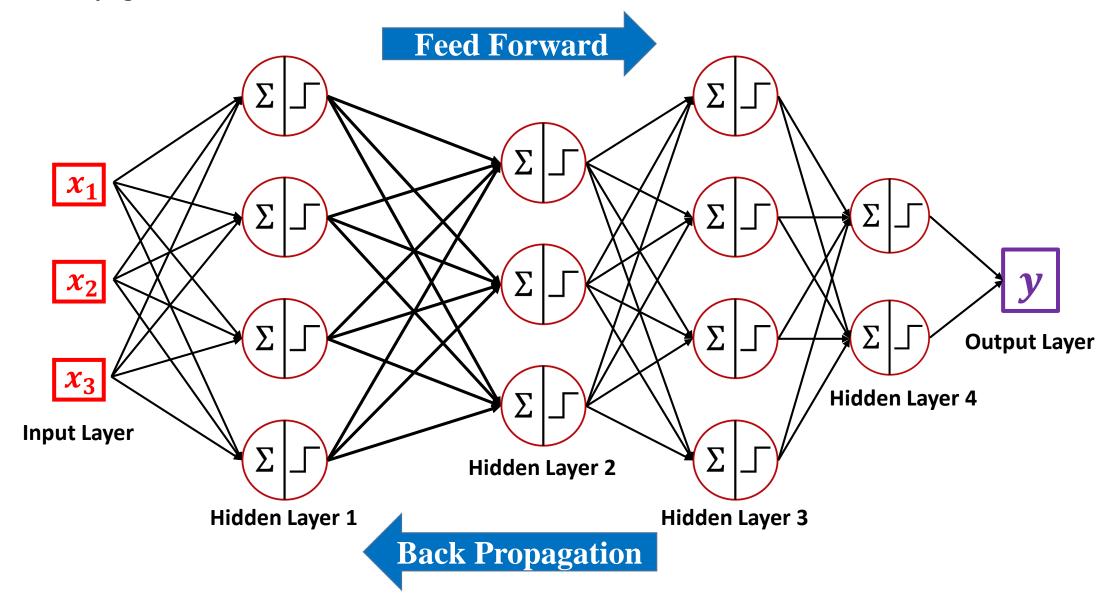


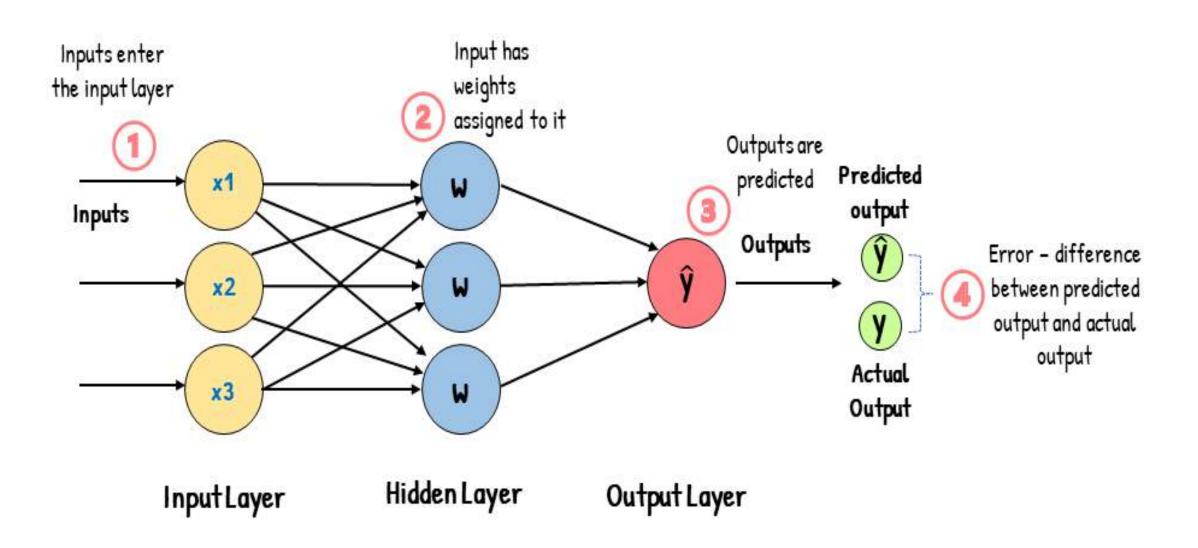
MLP with One Hidden Layer

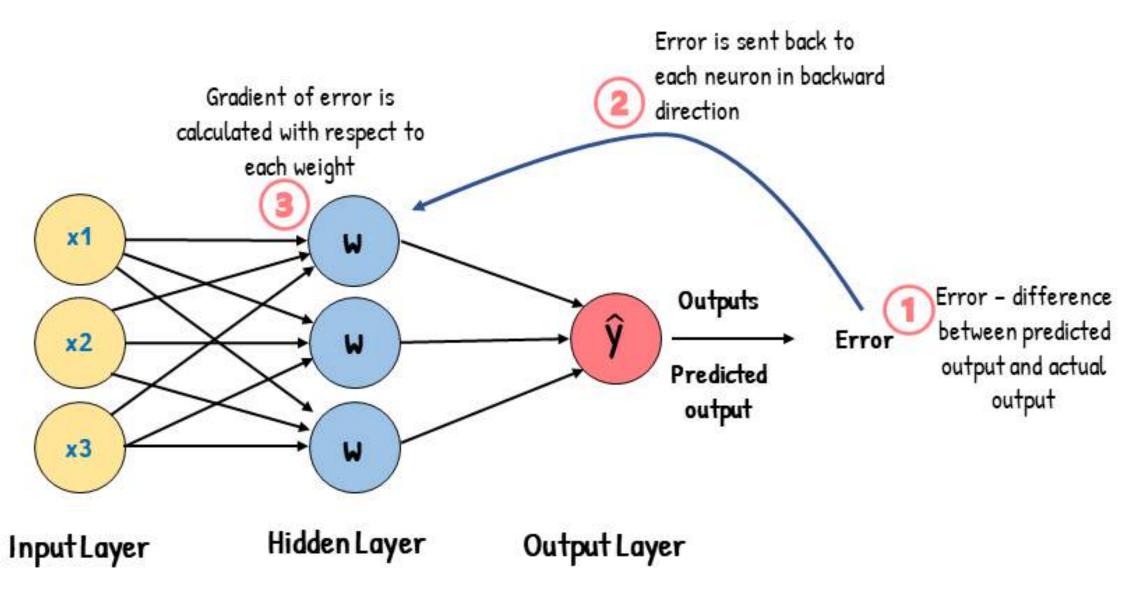


MLP with One Hidden Layer

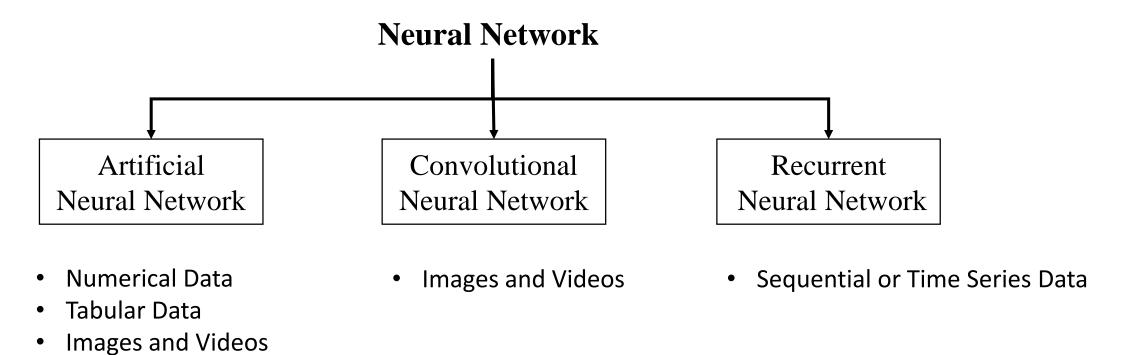
MLP with Two Hidden Layers



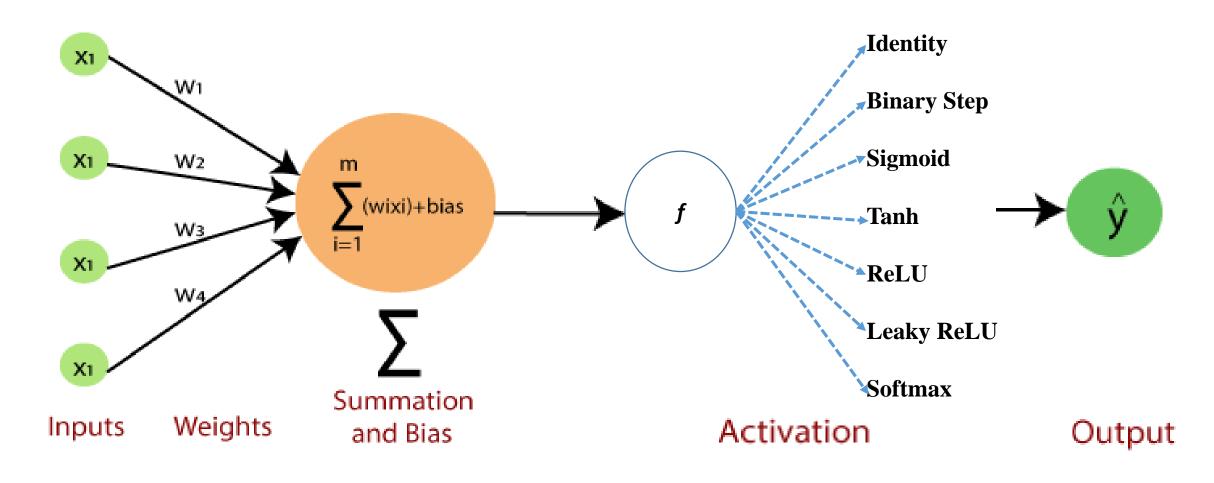




Types of Neural Network



In <u>Neural Networks</u>, the Activation Function (Mathematical Expression) of a node defines the output of that node given an input or set of inputs.



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Linear Models

$$y = \sum_{k=1}^{n} w_i x_i + b$$

where, x = input, w = weight, and b = bias

Non-Linear Models

$$y = \alpha (w_1 x_1 + w_2 x_2 + ... + w_n x_n + b)$$

$$y = \alpha \left(\sum_{k=1}^{n} w_i x_i + b \right) = w_1 x_1 + w_2 x_2 + ... + wn xn + b$$

where α is the activation function

Activation Functions are used:

- 1. Convert linear output into non-linear output.
- 2. To learn pattern in the data.

In <u>Neural Networks</u>, the Activation Function (Mathematical Expression) of a node defines the output of that node given an input or set of inputs.

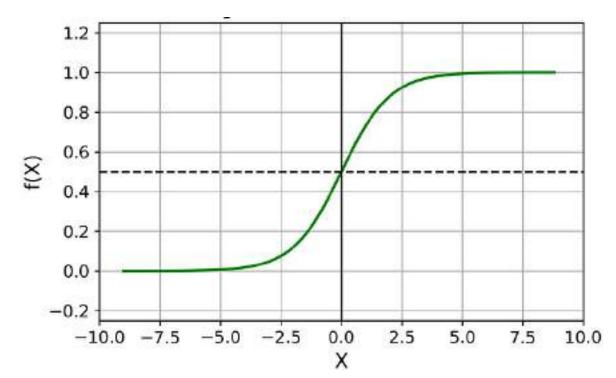
Sigmoid Activation Function

- The sigmoid function is a non-linear AF used primarily in feed forward neural networks.
- The sigmoid function appears in the output layer of the deep learning models and is used for predicting probability-based outputs.

Equation
$$f(x) = \frac{1}{1 + e^{-x}}$$

Range 0 to 1

Nature Non-Linear



In <u>Neural Networks</u>, the Activation Function (Mathematical Expression) of a node defines the output of that node given an input or set of inputs.

Tanh Activation Function (Tangent Hyperbolic Function)

- The tanh function is a non-linear AF used primarily in feed forward neural networks.
- The sigmoid function appears in the output layer of the deep learning models and is used for predicting probability-based outputs.
- It is 0-centric in nature.

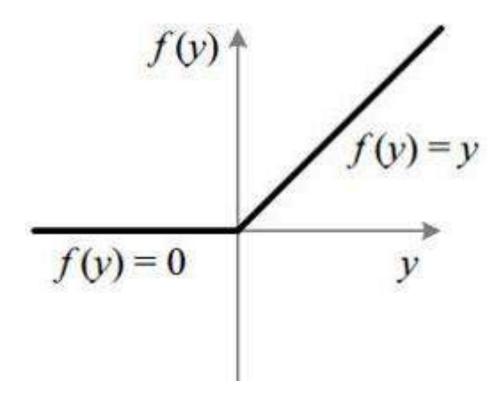
Equation
$$f(x) = \frac{2}{1 + e^{-2x}} - 1$$
Range
$$-1 \text{ to } 1$$
Nature
$$Non - Linear$$

In <u>Neural Networks</u>, the Activation Function (Mathematical Expression) of a node defines the output of that node given an input or set of inputs.

ReLU Activation Function (Rectified Linear Unit)

- The **ReLU** function is a non-linear AF used primarily in feed forward neural networks.
- It is 0-centric in nature.
- The calculation speed is much faster then sigmoid and tanh activation function.
- Dead ReLU Problem.

Equation	f(x) = max(0, x)
Range	0 to infinity
Nature	Non – Linear



In <u>Neural Networks</u>, the Activation Function (Mathematical Expression) of a node defines the output of that node given an input or set of inputs.

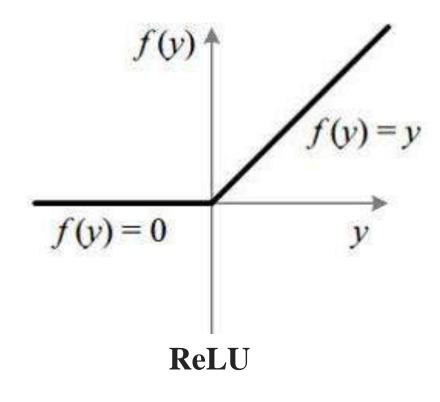
Leaky ReLU Activation Function

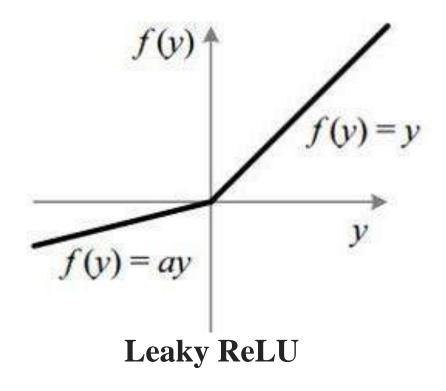
- Specifically designed to compensate for the dying ReLU problem.
- It is 0-centric in nature.

$$f(x) = max(\alpha x, x)$$

Range

-infinity to infinity

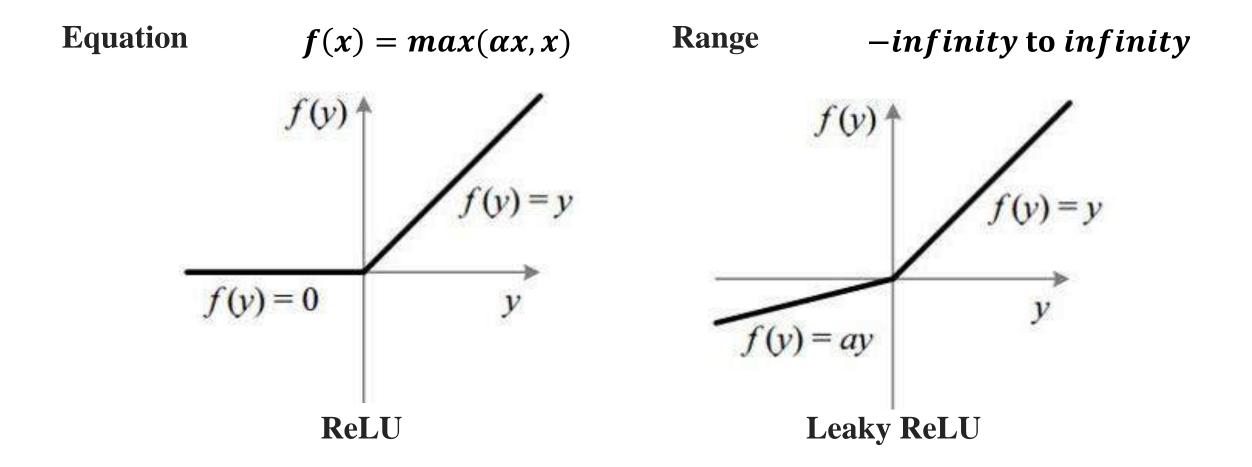




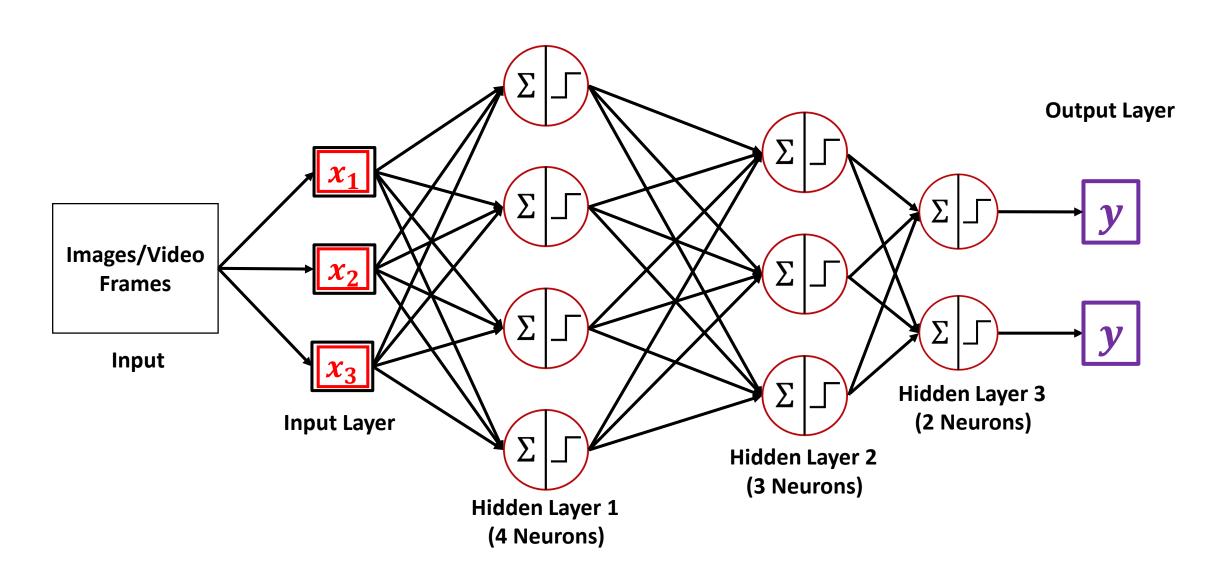
In <u>Neural Networks</u>, the Activation Function (Mathematical Expression) of a node defines the output of that node given an input or set of inputs.

Softmax Activation Function

• Softmax is used as the activation function for multi-class classification problems.



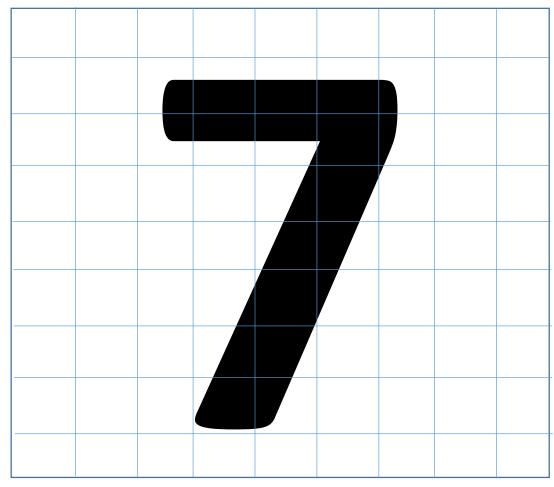
In **Convolutional Neural Networks**, works with Images and Videos as Input.



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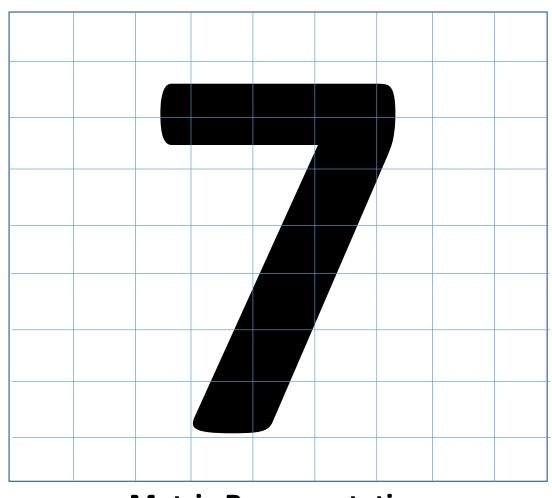


Input Image



Matrix Representation

In **Convolutional Neural Networks**, works with Images and Videos as Input.



Matrix Representation

0	0	0	0	0	0	0	0	0	0
0	0	0	1	1	1	1	1	0	0
0	0	0	0	0	0	0	1	0	0
0	0	0	0	0	0	1	0	0	0
0	0	0	0	0	1	0	0	0	0
0	0	0	0	1	0	0	0	0	0
0	0	0	1	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0

Binary Image

In **Convolutional Neural Networks**, works with Images and Videos as Input.

Layers in Convolutional Neural Networks:

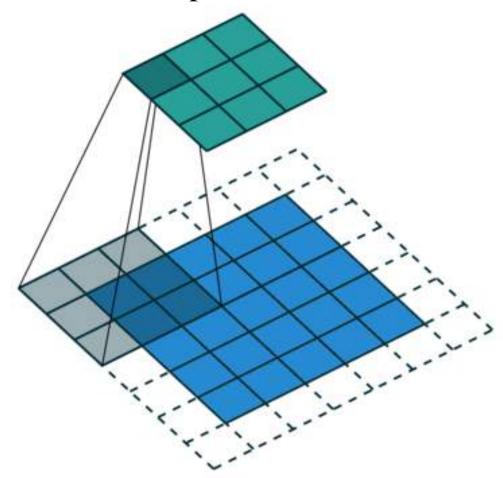
- 1. Convolutional Layer: Extract Valuable Features from the input image known as Feature Maps.
- 2. Activation Layer: Converts Linear output to non-linear output.

3. Pooling Layer: Pooling layers, also known as downsampling, conducts dimensionality reduction, reducing the number of parameters in the input.

4. Fully Connected Layer (FC Layer): The task of classification based on the features extracted through the previous layers

Layers in Convolutional Neural Networks:

1. Convolutional Layer: Extract Valuable Features from the input image known as Feature Maps.



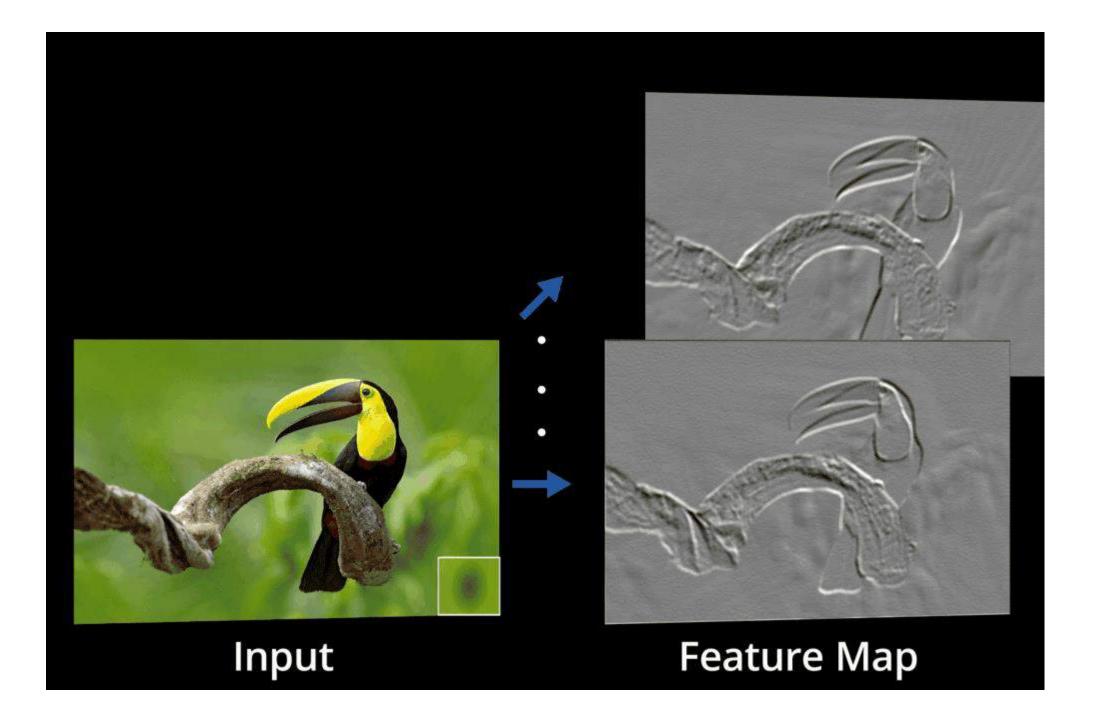
Layers in Convolutional Neural Networks:

1. Convolutional Layer: Extract Valuable Features from the input image known as Feature Maps.

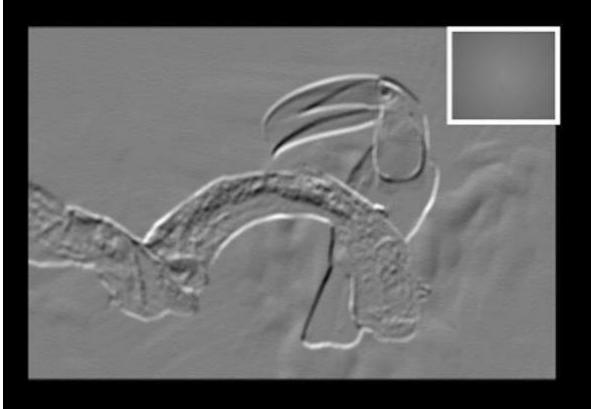
1	1	1	0	0	* 6	'onvol	lution	Opera	ation			
0	1	1	1	0		1	0	1		4	3	4
0	0	1	1	1	*	0	1	0	=	2	4	3
0	0	1	1	0		1	0	1		2	3	4
0	1	1	0	0	Filter Matrix				Output Matrix (Feature Map)			

Image Matrix

conv2D(filters = 6, kernel_size = 3x3, activation = 'relu', padding= 'same')

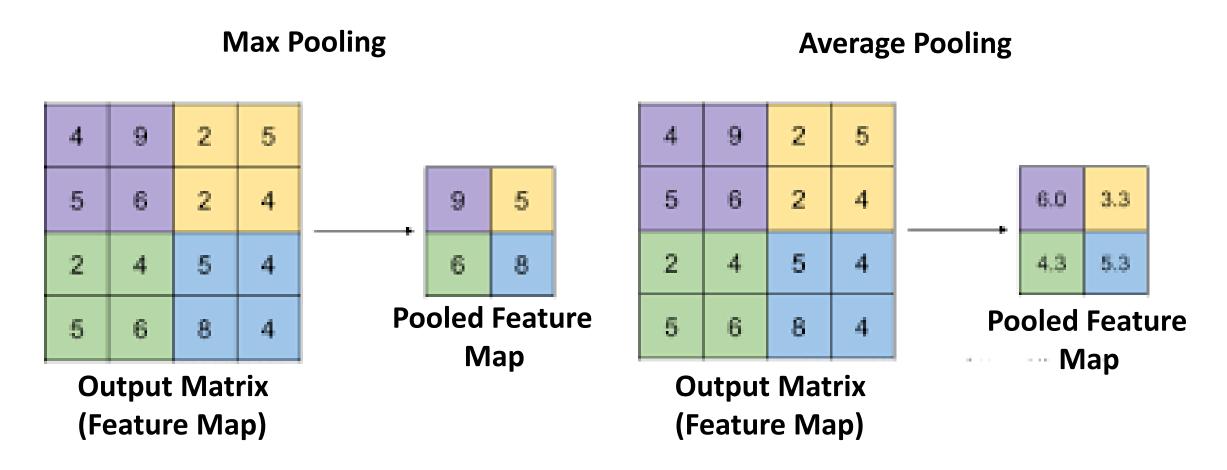


Input Feature Map



Layers in Convolutional Neural Networks:

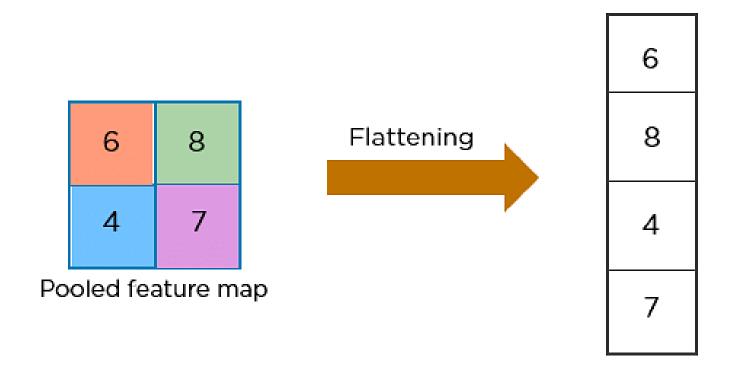
3. Pooling Layer: Pooling layers, also known as downsampling, conducts dimensionality reduction, reducing the number of parameters in the input.



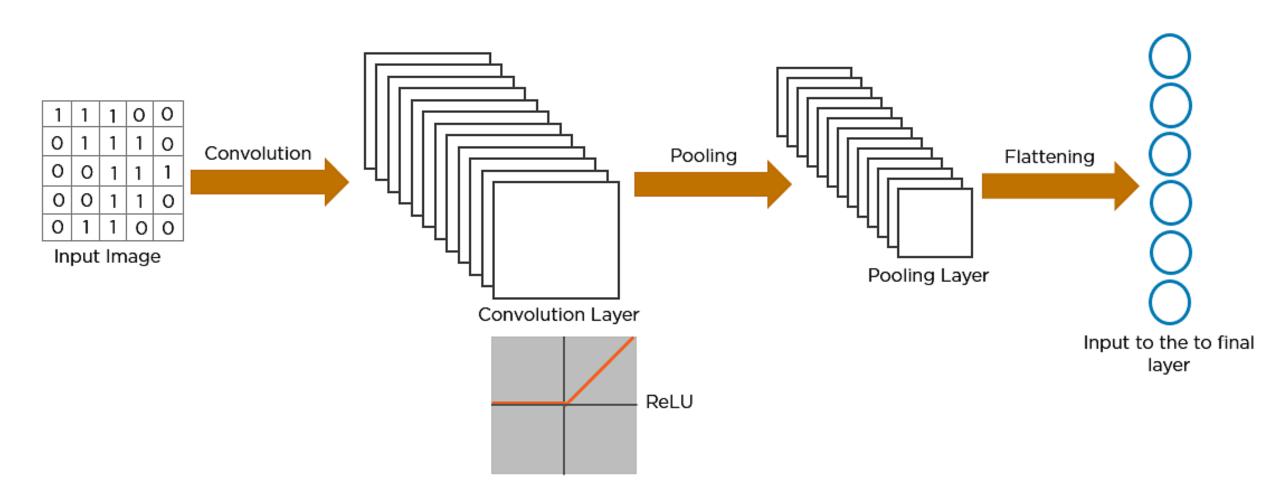
Layers in Convolutional Neural Networks:

4. Fully Connected Layer (FC Layer): The task of classification based on the features extracted through the previous layers

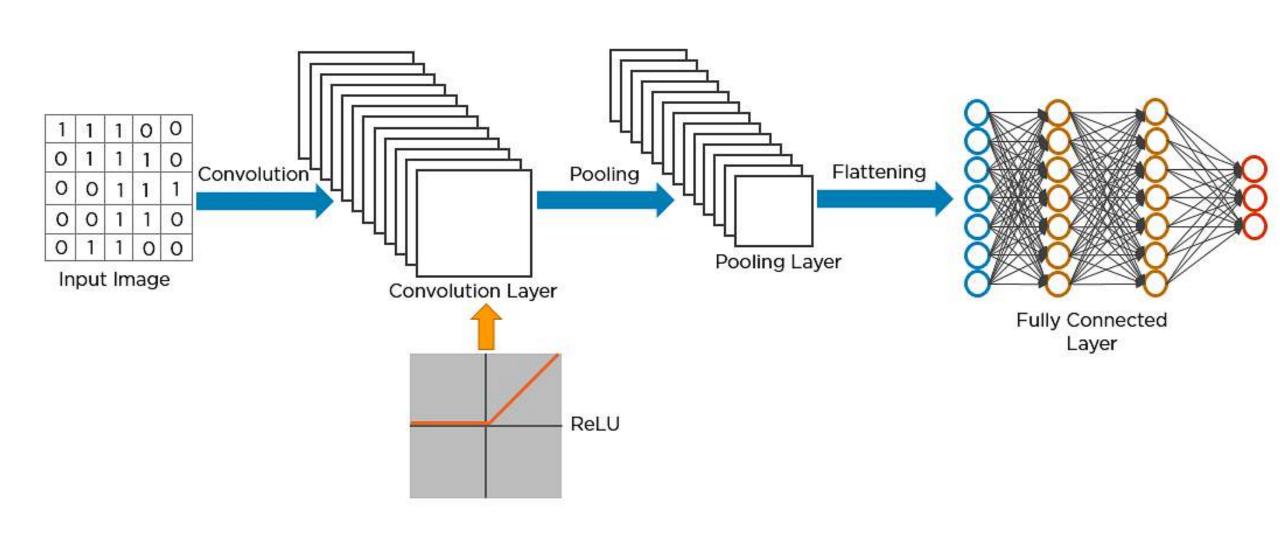
Flattening is used to convert all the resultant 2-Dimensional arrays from pooled feature maps into a single long continuous linear vector.



Layers in Convolutional Neural Networks:



Layers in Convolutional Neural Networks:

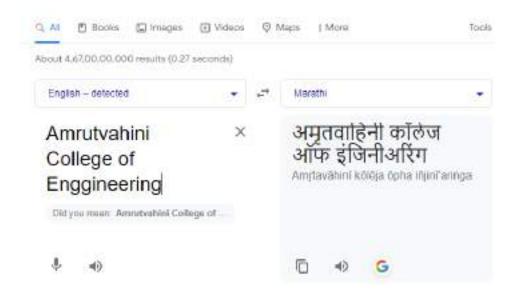


Recurrent Neural Network

I really like the color for my new phone

I didn't really like the color for my new phone

Sentiment Classification



Language Translation

Image Captioning



A person riding a motorcycle on a dirt road.



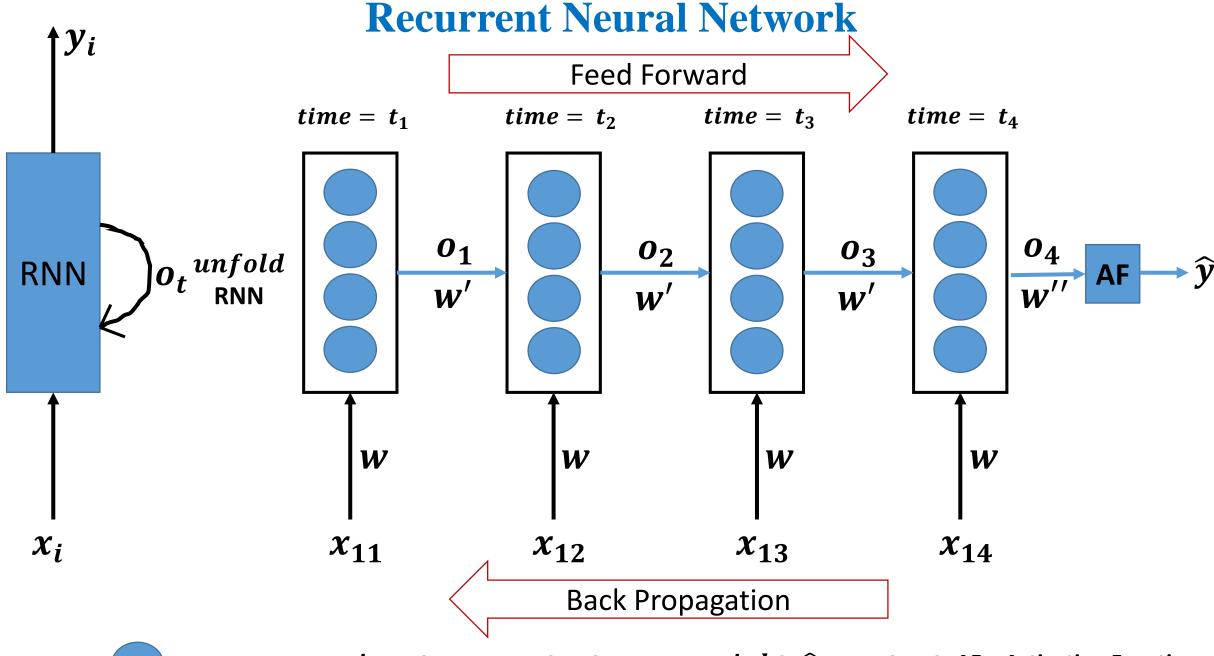
A group of young people playing a game of frisbee.



Two dogs play in the grass.



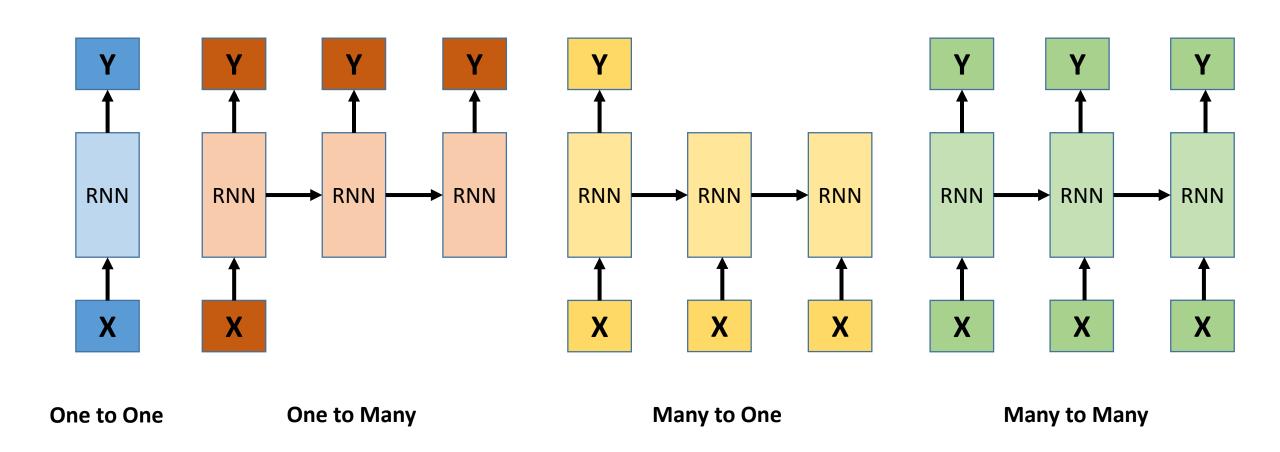
Two hockey players are fighting over the puck.



Neuron $x_i = input$ $o_i = output$ w = weight $\widehat{y} = output$ AF = Activation Function

Recurrent Neural Network

Types of RNN



Assignment VI

Q1. Explain the Working of Biological Neuron and Artificial Neuron?

Q2. Explain CNN in detail?

Q3. Explain Feed Forward in RNN? List out various applications?

Check your assignment on or before Saturday (31/10/2023)

References

- McCulloch, Warren S., and Walter Pitts. "A logical calculus of the ideas immanent in nervous activity." *The bulletin of mathematical biophysics* 5 (1943): 115-133.
- Rosenblatt, Frank. "The perceptron: a probabilistic model for information storage and organization in the brain." Psychological review 65, no. 6 (1958): 386.
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- Rumelhart, David E., Geoffrey E. Hinton, and Ronald J. Williams. *Learning internal representations by error propagation*. California Univ San Diego La Jolla Inst for Cognitive Science, 1986.