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// C++ program for Huffman Coding
#include <cstdlib>
#include <iostream>
using namespace std;
#define MAX_TREE_HT 100
// A Huffman tree node
struct MinHeapNode {
      char data;
      unsigned freq;
      struct MinHeapNode *left, *right;
};
struct MinHeap {
      unsigned size;
      unsigned capacity;
      struct MinHeapNode** array;
};
struct MinHeapNode* newNode(char data, unsigned freq)
{
      struct MinHeapNode* temp = (struct MinHeapNode*)malloc(
             sizeof(struct MinHeapNode));
      temp->left = temp->right = NULL;
      temp->data = data;
      temp->freq = freq;
      return temp;
}
struct MinHeap* createMinHeap(unsigned capacity
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{
      struct MinHeap* minHeap
             = (struct MinHeap*)malloc(sizeof(struct MinHeap));
      minHeap->size = 0;
      minHeap->capacity = capacity;
      minHeap->array = (struct MinHeapNode**)malloc(
             minHeap->capacity * sizeof(struct MinHeapNode*));
      return minHeap;
}
void swapMinHeapNode(struct MinHeapNode** a, struct MinHeapNode** b)
{
      struct MinHeapNode* t = *a;
      *a = *b;
      *b = t;
}
void minHeapify(struct MinHeap* minHeap, int idx)
{
      int smallest = idx;
      int left = 2 * idx + 1;
      int right = 2 * idx + 2;
      if (left < minHeap->size
             && minHeap->array[left]->freq
                    < minHeap->array[smallest]->freq)
             smallest = left;
      if (right < minHeap->size
             && minHeap->array[right]->freq
                    < minHeap->array[smallest]->freq)
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smallest = right;
      if (smallest != idx) {
             swapMinHeapNode(&minHeap->array[smallest],&minHeap->array[idx]);
             minHeapify(minHeap, smallest);
      }
}
int isSizeOne(struct MinHeap* minHeap)
{
      return (minHeap->size == 1);
}
struct MinHeapNode* extractMin(struct MinHeap* minHeap)
{
      struct MinHeapNode* temp = minHeap->array[0];
      minHeap->array[0] = minHeap->array[minHeap->size - 1];
      --minHeap->size;
      minHeapify(minHeap, 0);
      return temp;
}
void insertMinHeap(struct MinHeap* minHeap,struct MinHeapNode* minHeapNode)
{
      ++minHeap->size;
      int i = minHeap -> size - 1;
      while (i&& minHeapNode->freq< minHeap->array[(i - 1) / 2]->freq) {
             minHeap->array[i] = minHeap->array[(i-1)/2];
             i = (i - 1) / 2;
      }
      minHeap->array[i] = minHeapNode;
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}
void buildMinHeap(struct MinHeap* minHeap)
{
      int n = minHeap->size - 1;
      int i;
      for (i = (n - 1) / 2; i >= 0; --i)
              minHeapify(minHeap, i);
}
void printArr(int arr[], int n)
{
      int i;
      for (i = 0; i < n; ++i)
              cout << arr[i];</pre>
      cout << ''\n'';
}
int isLeaf(struct MinHeapNode* root)
{
       return !(root->left) && !(root->right);
}
struct MinHeap* createAndBuildMinHeap(char data[],int freq[], int size)
{
      struct MinHeap* minHeap = createMinHeap(size);
       for (int i = 0; i < size; ++i)
              minHeap->array[i] = newNode(data[i], freq[i]);
       minHeap->size = size;
       buildMinHeap(minHeap);
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return minHeap;
}
struct MinHeapNode* buildHuffmanTree(char data[],int freq[], int size)
{
      struct MinHeapNode *left, *right, *top;
       struct MinHeap* minHeap= createAndBuildMinHeap(data, freq, size);
       while (!isSizeOne(minHeap)) {
              left = extractMin(minHeap);
              right = extractMin(minHeap);
              top = newNode('$', left->freq + right->freq);
              top->left = left;
              top->right = right;
              insertMinHeap(minHeap, top);
       }
       return extractMin(minHeap);
}
void printCodes(struct MinHeapNode* root, int arr[],int top)
{
      if (root->left) {
              arr[top] = 0;
              printCodes(root->left, arr, top + 1);
       }
      if (root->right) {
              arr[top] = 1;
              printCodes(root->right, arr, top + 1);
       }
      if (isLeaf(root)) {
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cout << root->data << ": ";
             printArr(arr, top);
       }
}
void HuffmanCodes(char data[], int freq[], int size)
{
      struct MinHeapNode* root= buildHuffmanTree(data, freq, size);
      int arr[MAX_TREE_HT], top = 0;
        printCodes(root, arr, top);
}
int main()
{
      char arr[] = { 'a', 'b', 'c', 'd', 'e', 'f' };
      int freq[] = { 5, 9, 12, 13, 16, 45 };
      int size = sizeof(arr) / sizeof(arr[0]);
      HuffmanCodes(arr, freq, size);
       return 0;
}
Output
f: 0
c: 100
d: 101
a: 1100
b: 1101
e: 111
```