

User guide

Overview:

A website is to be created. The administrators can create accounts for users to login to the website with. Once logged in, the user can download the JAR file for the game.

The user can then register the game with their created username and password. After playing, the player's score will be updated and recorded on the scoreboard on the website.

Relationships :

- Administrator creates users username and password.
- User logs in to the website.
- User downloads the game's JAR file.
- User runs the game.
- The game updates the scoreboard.

Objectives :

- The admin can create user accounts.
- A site is made where a user's login name and password can be used.
- The user can download the game from the website after logging on.
- The user can register the game with their username and password.
- User's game score is saved and updated.