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SUMMARY: NESTED | FIELD | CONSTR | METHOD DETAIL: FIELD | CONSTR | METHOD

EpiphanyEngine

Class Project

java.lang.Object

EpiphanyEngine.Project

```
public class Project
extends java.lang.Object
```

This class is used to create and modify projects that are created by the engine. A project contains a project name and an array list of Tasks. The tasks would be stored within the array list and the project name would be used to identify this project.

Author:

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Constructor Summary

Constructors

Constructor and Description

Project(java.lang.String name, java.util.ArrayList<EpiphanyEngine.Task> items)

Method Summary

All Methods Instance Methods Concrete Methods

Modifier and Type Method and Description

void createNewFile(java.lang.String fileName,

java.util.ArrayList<EpiphanyEngine.Task> items)

Creates a new text file to store the new project file

java.util.ArrayList<EpiphanyEngine.Task> getTaskList()

void
setProjectName(java.lang.String projectName)

Methods inherited from class java.lang.Object

equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

Constructor Detail

Project

Method Detail

getProjectName

public java.lang.String getProjectName()

getTaskList

public java.util.ArrayList<EpiphanyEngine.Task> getTaskList()

setProjectName

public void setProjectName(java.lang.String projectName)

createNewFile

Creates a new text file to store the new project file

Parameters:

fileName - is the name of the file/project
items - is the ArrayList of items that is inside this project
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Throws:

java.io.IOException

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