

# Operational Semantics

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# Language

Numbers	$n$	$\in$	$\mathbb{N}$
Variables	$x$	$\in$	Strings
Expressions	$e$	$::=$	$n \mid x \mid e + e \mid e - e \mid e \times e$
Commands	$c$	$::=$	$\text{skip} \mid x \leftarrow e \mid c; c \mid \text{if } e \text{ then } c \text{ else } c \mid \text{while } e \text{ do } c$

# Big Step Semantics

- Says what the result is **only** when the program terminates

$$\begin{array}{c}
 \frac{}{(v, \text{skip}) \Downarrow v} \quad \frac{}{(v, x \leftarrow e) \Downarrow v[x \mapsto \llbracket e \rrbracket v]} \quad \frac{(v, c_1) \Downarrow v_1 \quad (v_1, c_2) \Downarrow v_2}{(v, c_1; c_2) \Downarrow v_2} \\
 \\
 \frac{\llbracket e \rrbracket v \neq 0 \quad (v, c_1) \Downarrow v'}{(v, \text{if } e \text{ then } c_1 \text{ else } c_2) \Downarrow v'} \quad \frac{\llbracket e \rrbracket v = 0 \quad (v, c_2) \Downarrow v'}{(v, \text{if } e \text{ then } c_1 \text{ else } c_2) \Downarrow v'} \\
 \\
 \frac{\llbracket e \rrbracket v \neq 0 \quad (v, c_1) \Downarrow v_1 \quad (v_1, \text{while } e \text{ do } c_1) \Downarrow v_2}{(v, \text{while } e \text{ do } c_1) \Downarrow v_2} \quad \frac{\llbracket e \rrbracket v = 0}{(v, \text{while } e \text{ do } c_1) \Downarrow v}
 \end{array}$$

# Small Step Semantics

- Big step semantics only says something about *terminating* programs
  - ✦ Program may not terminate (web server)
  - ✦ Unclear how to model concurrent interleaving of threads
- Says what the result is when the program takes a *single step*
  - ✦ Can model non-termination, concurrency

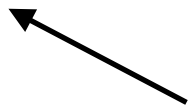
$$\begin{array}{c}
 \frac{}{(v, x \leftarrow e) \rightarrow (v[x \mapsto \llbracket e \rrbracket v], \text{skip})} \quad \frac{(v, c_1) \rightarrow (v', c'_1)}{(v, c_1; c_2) \rightarrow (v', c'_1; c_2)} \quad \frac{}{(v, \text{skip}; c_2) \rightarrow (v, c_2)} \\
 \frac{\llbracket e \rrbracket v \neq 0}{(v, \text{if } e \text{ then } c_1 \text{ else } c_2) \rightarrow (v, c_1)} \quad \frac{\llbracket e \rrbracket v = 0}{(v, \text{if } e \text{ then } c_1 \text{ else } c_2) \rightarrow (v, c_2)} \\
 \frac{\llbracket e \rrbracket v \neq 0}{(v, \text{while } e \text{ do } c_1) \rightarrow (v, c_1; \text{while } e \text{ do } c_1)} \quad \frac{\llbracket e \rrbracket v = 0}{(v, \text{while } e \text{ do } c_1) \rightarrow (v, \text{skip})}
 \end{array}$$

# Congruence rules are tedious

$$\frac{(v, c_1) \rightarrow (v', c'_1)}{(v, c_1; c_2) \rightarrow (v', c'_1; c_2)}$$

# Contextual Small-step Semantics

Evaluation contexts  $C ::= \square \mid C; c$

 **Hole**

$$\begin{aligned}\square[c] &= c \\ (C; c_2)[c] &= C[c]; c_2\end{aligned}$$

**Plugging a Hole**

# Contextual Small-step Semantics for cmd

$$\begin{array}{c}
 \overline{(v, x \leftarrow e) \rightarrow_0 (v[x \mapsto \llbracket e \rrbracket v], \text{skip})} \quad \overline{(v, \text{skip}; c_2) \rightarrow_0 (v, c_2)} \\
 \\
 \frac{\llbracket e \rrbracket v \neq 0}{(v, \text{if } e \text{ then } c_1 \text{ else } c_2) \rightarrow_0 (v, c_1)} \quad \frac{\llbracket e \rrbracket v = 0}{(v, \text{if } e \text{ then } c_1 \text{ else } c_2) \rightarrow_0 (v, c_2)} \\
 \\
 \frac{\llbracket e \rrbracket v \neq 0}{(v, \text{while } e \text{ do } c_1) \rightarrow_0 (v, c_1; \text{while } e \text{ do } c_1)} \quad \frac{\llbracket e \rrbracket v = 0}{(v, \text{while } e \text{ do } c_1) \rightarrow_0 (v, \text{skip})} \\
 \\
 \frac{(v, c) \rightarrow_0 (v', c')}{(v, C[c]) \rightarrow_c (v', C[c'])}
 \end{array}$$

# Contextual Small-step Semantics for cmd

THEOREM 7.11. *There exists valuation  $v$  such that  $(\bullet[\text{input} \mapsto 2], \text{factorial}) \rightarrow_c^* (v, \text{skip})$  and  $v(\text{output}) = 2$ .*

PROOF.

$$\begin{aligned}
 & (\bullet[\text{input} \mapsto 2], \text{output} \leftarrow 1; \text{factorial\_loop}) \\
 = & (\bullet[\text{input} \mapsto 2], (\Box; \text{factorial\_loop})[\text{output} \leftarrow 1]) \\
 \rightarrow_c & (\bullet[\text{input} \mapsto 2][\text{output} \mapsto 1], \text{skip}; \text{factorial\_loop}) \\
 = & (\bullet[\text{input} \mapsto 2][\text{output} \mapsto 1], \Box[\text{skip}; \text{factorial\_loop}]) \\
 \rightarrow_c & (\bullet[\text{input} \mapsto 2][\text{output} \mapsto 1], \text{factorial\_loop}) \\
 = & (\bullet[\text{input} \mapsto 2][\text{output} \mapsto 1], \Box[\text{factorial\_loop}]) \\
 \rightarrow_c & (\bullet[\text{input} \mapsto 2][\text{output} \mapsto 1], (\text{output} \leftarrow \text{output} \times \text{input}; \text{input} \leftarrow \text{input} - 1); \text{factorial\_loop}) \\
 = & (\bullet[\text{input} \mapsto 2][\text{output} \mapsto 1], ((\Box; \text{input} \leftarrow \text{input} - 1); \text{factorial\_loop})[\text{output} \leftarrow \text{output} \times \text{input}]) \\
 \rightarrow_c & (\bullet[\text{input} \mapsto 2][\text{output} \mapsto 2], (\text{skip}; \text{input} \leftarrow \text{input} - 1); \text{factorial\_loop}) \\
 = & (\bullet[\text{input} \mapsto 2][\text{output} \mapsto 2], (\Box; \text{factorial\_loop})[\text{skip}; \text{input} \leftarrow \text{input} - 1]) \\
 \rightarrow_c & (\bullet[\text{input} \mapsto 2][\text{output} \mapsto 2], \text{input} \leftarrow \text{input} - 1; \text{factorial\_loop}) \\
 = & (\bullet[\text{input} \mapsto 2][\text{output} \mapsto 2], (\Box; \text{factorial\_loop})[\text{input} \leftarrow \text{input} - 1]) \\
 \rightarrow_c & (\bullet[\text{input} \mapsto 1][\text{output} \mapsto 2], \text{skip}; \text{factorial\_loop}) \\
 = & (\bullet[\text{input} \mapsto 1][\text{output} \mapsto 2], \Box[\text{skip}; \text{factorial\_loop}]) \\
 \rightarrow_c^* & \dots \\
 \rightarrow_c & (\bullet[\text{input} \mapsto 0][\text{output} \mapsto 2], \text{skip})
 \end{aligned}$$

Clearly the final valuation assigns output to 2.

□



# Context Payoff: Concurrency

Commands  $c ::= \dots \mid c \parallel c$

Evaluation contexts  $C ::= \dots \mid C \parallel c \mid c \parallel C$

$$\overline{(v, \text{skip} \parallel c) \rightarrow_0 (v, c)}$$