

K.K. Runner

Gameplay

Description: You're Bob from Animal Crossing, and you live on an island infested with bugs. You just accidentally shook down a beehive, and they're now chasing you from behind. You have to run from them, but there are a ton of other bugs and rocks blocking your way! Catch the bugs with your net and jump over rocks while you're running, or else you'll get slowed down and lose health (and potentially get caught by the bees). You have three lives. This is an infinite side-scroller game.

Win condition: None, you want to run for as long as possible.

Lose condition: You get caught by the bees, or you lose all your health from hitting bugs and rocks.

Controls

LEFT, RIGHT: Run

B: Use net

UP: Jump

Start: Pause the game

Audio

- Menu music: something fun and light-hearted (like Bubblegum K.K.)
- Game music: something that conveys a sense of urgency (like Go K.K. Rider!)
- Pause music: another Animal Crossing song (maybe DJ K.K.)
- Net (pressing B) makes a net hitting sound
- Jumping makes a whooshing sound
- Getting hit by an object makes a grunt sound

Gameplay Details

Lives: Bob starts with three lives, which are shown as hearts on the screen. Every time he gets hit, he loses a heart.

Bugs and rocks: They spawn randomly.

Getting hit by bugs and rocks: The player is pushed back after getting hit, which closes a little bit of the distance between Bob and the bees.

Bees: They are a constant, located on the left-side of the screen.

Net: The net will be animated. When it collides with a bug, the bug disappears.

Cheat: Bob's health is fully replenished.

Illustrations



Figure 1: Bob (the main character in this game)

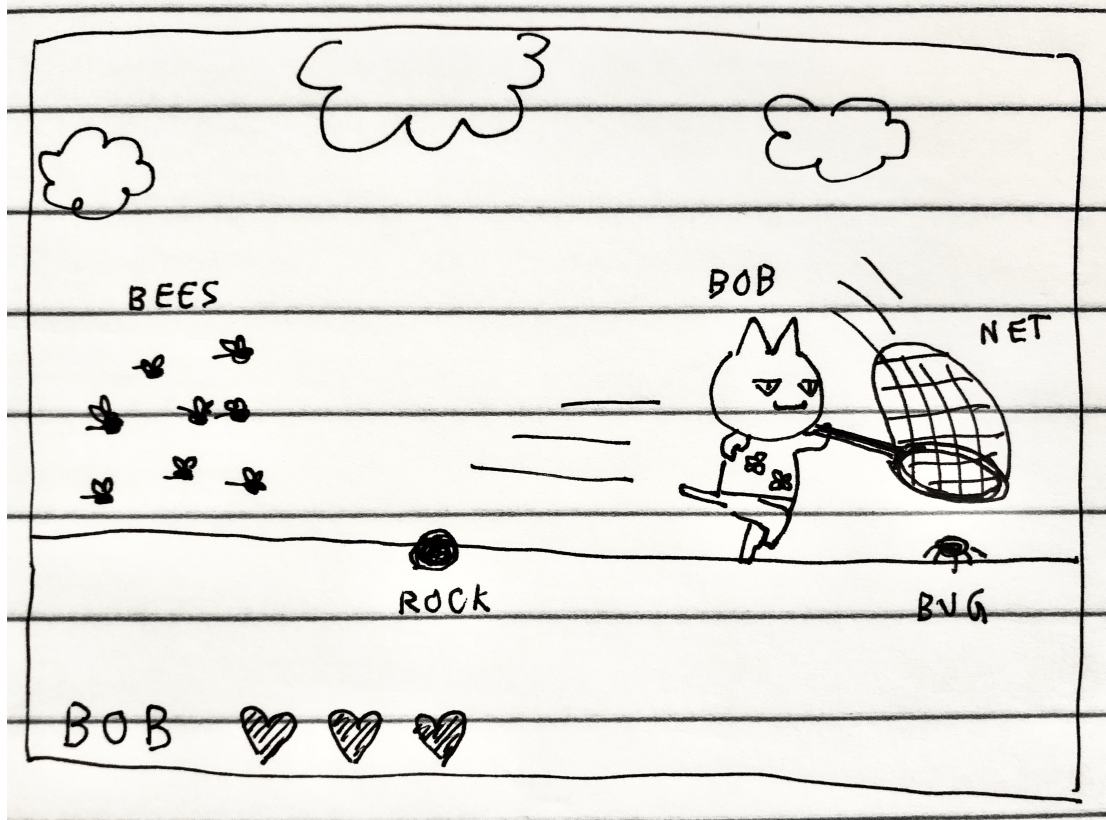


Figure 2: This is what the game should look like. Bob will be running, and there will be bees on the left side of the screen the entire time. When he gets hit by a bug or rock, he gets pushed back towards the bees. Bob's health is shown at the bottom of the screen.