

## Interpreters

Prof. Clarkson Fall 2019

Today's music: Step by Step by New Kids on the Block

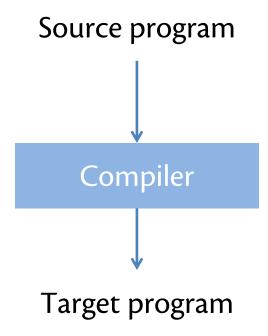
# Review

### Previously in 3110:

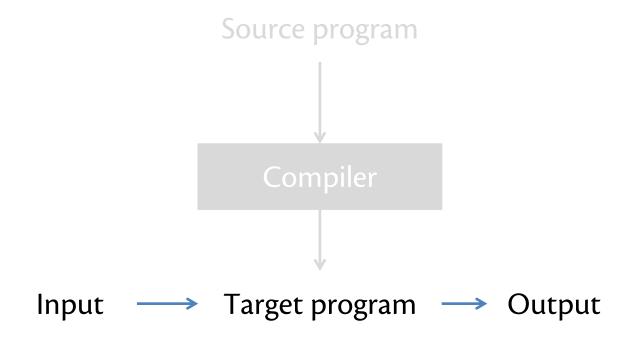
- functional programming
- modular programming
- efficiency

### Today:

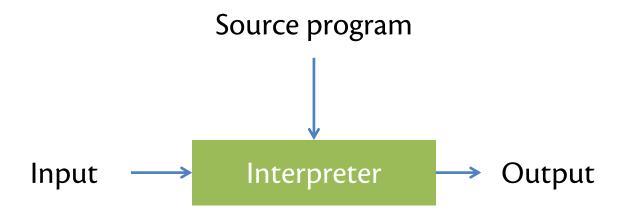
• new unit of course: interpreters



code as data: the compiler is code that operates on data; that data is itself code



the compiler goes away; not needed to run the program



the interpreter stays; needed to run the program

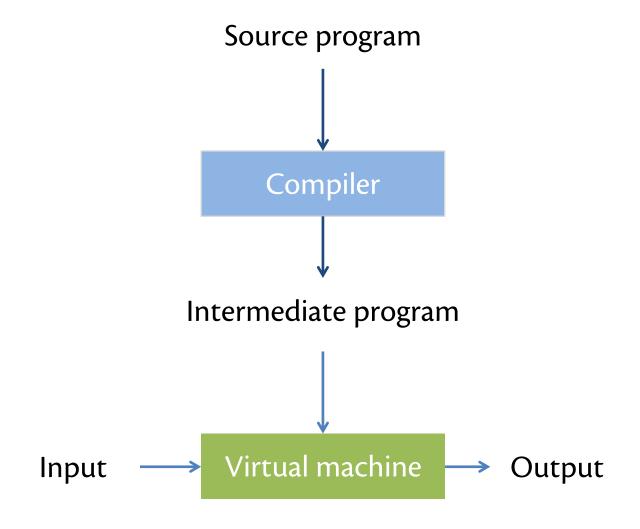
# Compilers:

- primary job is translation
- better performance

VS.

# Interpreters:

- primary job is execution
- easier implementation



# **Architecture**

### Two phases:

- Front end: translate source code into abstract syntax tree (AST) then into intermediate representation (IR)
- Back end: translate AST into machine code

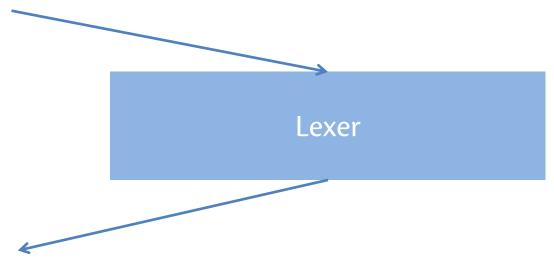
### Front end of compilers and interpreters largely the same:

- Lexical analysis with lexer
- Syntactic analysis with parser
- Semantic analysis

### Front end

#### Character stream:

if x=0 then 1 else fact(x-1)

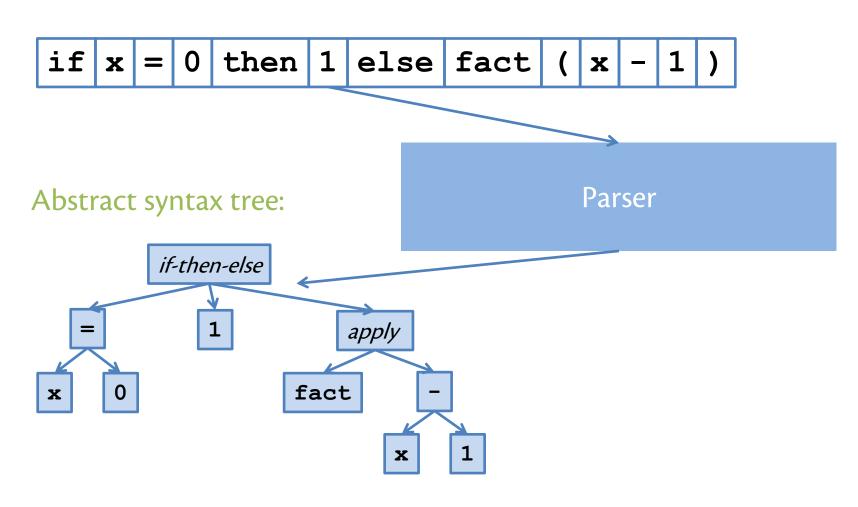


#### Token stream:

if 
$$|x| = |0|$$
 then  $|1|$  else fact  $|x| - |1|$ 

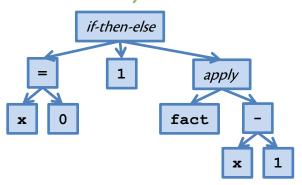
# Front end

#### Token stream:



## Front end

### Abstract syntax tree:



### Semantic analysis

- accept or reject program
- create *symbol tables* mapping identifiers to types
- decorate AST with types
- etc.

## Next

Might translate AST into a *intermediate* representation (IR) that is a kind of abstract machine code

### Then:

- Interpreter executes AST or IR
- Compiler translates IR into machine code

# **Implementation**

Functional languages are well-suited to implement compilers and interpreters

- Code easily represented by tree data types
- Compilation/execution easily defined by pattern matching on trees

# Extended demo: A calculator

- 22
- 11 + 11
- (10 + 1) + (5 + 6)
- 2 \* 11
- 2 + 2 \* 10
- 2\*2+10
- 2 \* 2 \* 10
- etc.

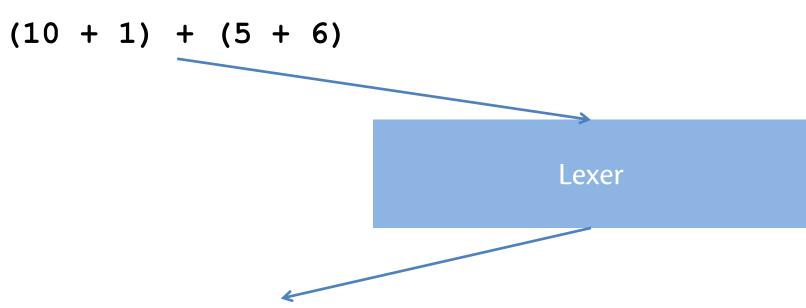
- Integers
- Addition
- Multiplication
- Parentheses
- Whitespace

Goal: transform input string to output string

# **LEXING**

## Lexer

### Character stream:



#### Token stream:

# **Tokens**

• integer literals: 0, 10, -22, etc.

```
+
*
(
)
whitespace: irrelevant
```

How to describe: regular expressions!

Tool: ocamllex (.mll files)

# **PARSING**

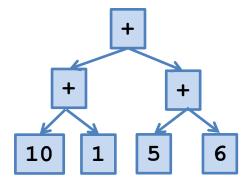
# **Parser**

### Token stream:



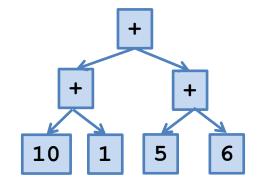
Parser

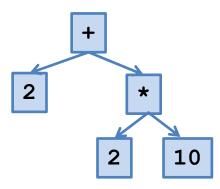
### Abstract syntax tree:



# Concrete vs. abstract syntax

$$(10 + 1) + (5 + 6)$$





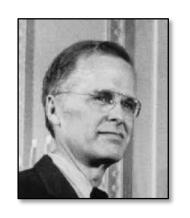
Parentheses: irrelevant

Operators: have precedence

# **Grammar**

```
e ::= i
    | e1 bop e2
    ( e )
bop ::= + | *
i ::= integers
```

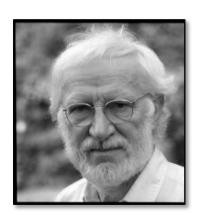
Backus-Naur Form (BNF)



John Backus (1924-2007)

ACM Turing Award Winner 1977

"For profound, influential, and lasting contributions to the design of practical high-level programming systems"



Peter Naur (1928-2016)
ACM Turing Award Winner 2005
"For fundamental contributions to programming language design"

# Grammar

- How to describe: type for AST, and production rules
- Tool: ocamlyacc or menhir (.mly files)

# **AST vs BNF: note similarity**

```
e ::= i | e1 bop e2
type expr =
  Int of int
  Binop of expr * expr
bop ::= + | *
type bop =
   Add
   Mult
```

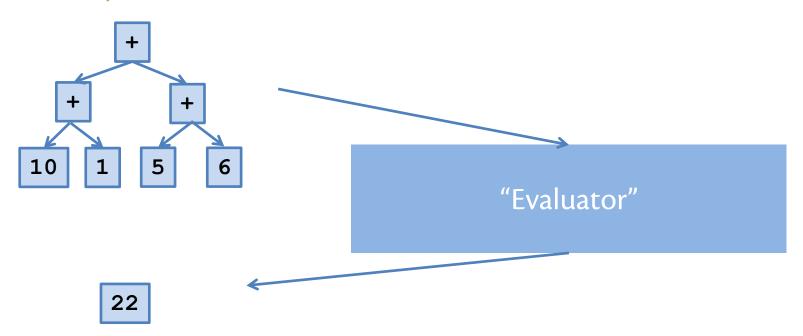
We will skip this until the end of this unit of course

# **TYPE CHECKING**

# **EVALUATION**

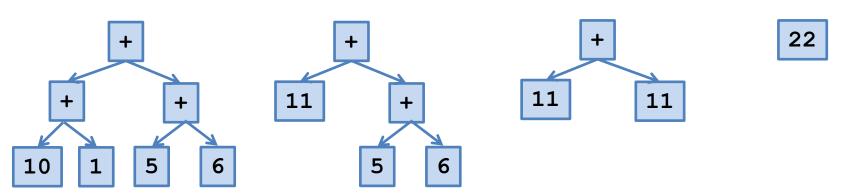
# **Evaluation**

### Abstract syntax tree:



# **Evaluation strategy**

- An expression e takes a single step to a new expression e' by simplifying some subexpression
- Expression keeps stepping until it reaches a value
- Values never step further



# **Upcoming events**

- [last night] R7 due
- [tomorrow] A5 due

This is a step forward.

**THIS IS 3110**