

Detecting and Combating ARP Spoofing

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ABSTRACT

Our project aims to create a program for users to actively detect if they are victims of ARP spoofing, and to offer ways to protect themselves.

Categories and Subject Descriptors

C.2.0 [Computer-Communication Networks]: General
- Data Communications, Security and Protection

; D.4.6 [Security and Protection]: Authentication, Verification

General Terms

Network Security

Keywords

arp spoofing, network security

1. INTRODUCTION

The Address Resolution Protocol (ARP) is an important protocol in Computer Network communications. However, it is also one of the easier protocols to spoof and carry out attacks on, because of the lack of viable solutions to protect the ARP cache. The most common form of attack on the ARP is a man-in-the-middle (MITM) attack, which we will be illustrating in Section 2. Some common programs which users can use to carry out such an attack include 'Ettercap' and 'Cain and Abel'.

2. BACKGROUND

In order to understand how ARP spoofing occurs, we will need to cover the basics on how computers communicate with each other. In this section, we will be explaining how computers do so, and introduce the basic notions of how an ARP spoofing is carried out.

2.1 Computer Communications

Firstly, in a typical computer, all IP addresses are resolved dynamically through the use of the Dynamic Host Configuration Protocol (DHCP). This is carried out in the following steps: (to include picture)

1. DHCP Discover
2. DHCP Offer
3. DHCP Request
4. DHCP Ack

After that, suppose the the user Alice wishes to send some information to Bob. The following steps are then carried out:

(to include picture)

1. ARP Request: Alice's computer sends out an ARP request to find out which MAC address has Bob's IP.

(to include picture)

2. When Bob's computer receives the request, he sends back an ARP response packet.

3. Alice gets the response and stores the corresponding IP-to-MAC entry into the ARP cache.

2.2 Poisoning the ARP Cache

(to include picture)

If an attacker, Eve, wishes to carry out an MITM attack on the ARP, this is typically what happens:

1. Alice's computer sends out an ARP request to find out what is Bob's MAC address.
2. Before Bob's computer can reply, the attacker, Eve, sends a spam of packets to Alice's computer, claiming to be Bob. The ARP cache then becomes poisoned.

3. CURRENT SOLUTIONS AND MITIGATIONS

There are many solutions in the market to combat ARP Spoofing, such as Agnitum Outpost Firewall. However, from Vivek's[6] paper, we can see that many of these solutions employ passive detection, kernal based patches, making MAC entries static, or using a secure ARP protocol.

4. GOALS

In our project, we hope to achieve the following goal:

1. To provide users with a means to actively combat ARP spoofing
2. To make any network more secure.
3. Provide a GUI for users to see what is happening in their network in real-time.

5. OUR SOLUTION

to insert stuff

6. ANALYSIS

to insert stuff

7. LIMITATIONS AND FUTURE WORK

Our project has several flaws which we were unable to resolve within a reasonable timeframe:

1. Our solution will not work on a network that employs WPA-Enterprise level of encryption. This is because the structure of WPA-Enterprise is such that only each user can see his incoming or outgoing network connections.
2. Our solution assumes that the user does not have any form of defence installed on his computer. (eg. no firewall that can prevent ARP spoofing, a network that does not use any enterprise level encryption, etc.)

We hope to improve our solution for a more varied set of systems in the future.

7.1 Citations

Citations to articles [1, 3, 2, 4], conference proceedings [3] or books [7, 5] listed in the Bibliography section of your article will occur throughout the text of your article. You should use BibTeX to automatically produce this bibliography; you simply need to insert one of several citation commands with a key of the item cited in the proper location in the .tex file [5]. The key is a short reference you invent to uniquely identify each work; in this sample document, the key is the first author's surname and a word from the title. This identifying key is included with each item in the .bib file for your article.

The details of the construction of the .bib file are beyond the scope of this sample document, but more information can be found in the *Author's Guide*, and exhaustive details in the *L^AT_EX User's Guide*[5].

This article shows only the plainest form of the citation command, using `\cite`. This is what is stipulated in the SIGS style specifications. No other citation format is endorsed.

7.2 Tables

Because tables cannot be split across pages, the best placement for them is typically the top or the bottom of the page nearest their initial cite. To ensure this proper “floating” placement of tables, use the environment `table` to enclose the table's contents and the table caption. The contents of the table itself must go in the `tabular` environment, to be aligned properly in rows and columns, with the desired horizontal and vertical

Table 1: Frequency of Special Characters

Non-English or Math	Frequency	Comments
\emptyset	1 in 1,000	For Swedish names
π	1 in 5	Common in math
\$	4 in 5	Used in business
Ψ_1^2	1 in 40,000	Unexplained usage



Figure 1: A sample black and white graphic (.eps format).

rules. Again, detailed instructions on `tabular` material is found in the *L^AT_EX User's Guide*.

Immediately following this sentence is the point at which Table 1 is included in the input file; compare the placement of the table here with the table in the printed dvi output of this document.

To set a wider table, which takes up the whole width of the page's live area, use the environment `table*` to enclose the table's contents and the table caption. As with a single-column table, this wide table will “float” to a location deemed more desirable. Immediately following this sentence is the point at which Table 2 is included in the input file; again, it is instructive to compare the placement of the table here with the table in the printed dvi output of this document.

7.3 Figures

Like tables, figures cannot be split across pages; the best placement for them is typically the top or the bottom of the page nearest their initial cite. To ensure this proper “floating” placement of figures, use the environment `figure` to enclose the figure and its caption.

This sample document contains examples of .eps and .ps files to be displayable with L^AT_EX. More details on each of these is found in the *Author's Guide*.

As was the case with tables, you may want a figure that spans two columns. To do this, and still to ensure proper “floating” placement of tables, use the environment `figure*` to enclose the figure and its caption.

Note that either .ps or .eps formats are used; use the `\epsfig`



Figure 2: A sample black and white graphic (.eps format) that has been resized with the `epsfig` command.

Table 2: Some Typical Commands

Command	A Number	Comments
<code>\alignauthor</code>	100	Author alignment
<code>\numberofauthors</code>	200	Author enumeration
<code>\table</code>	300	For tables
<code>\table*</code>	400	For wider tables

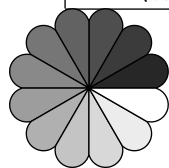


Figure 3: A sample black and white graphic (.ps format) that has been resized with the psfig command.

or `\psfig` commands as appropriate for the different file types.

8. CONCLUSIONS

ARP spoofing is not easy to correct. etc...

9. ACKNOWLEDGMENTS

First and foremost, we would like to thank Prof. Hugh Anderson for his guidance and patience with us throughout the semester. While our initial project was to investigate the hacking of Hello Barbie, we eventually decided to change the topic for various reasons, and he very kindly allowed us to do so.

Our thanks also goes out to him for loaning us the Hello Barbie even though we eventually dropped the project.

In addition, our appreciation also goes out to our friends who loaned us various items for our project, such as a DLink Dir-825 router which runs on DD-RWT, so that we could work on the project in school.

10. REFERENCES

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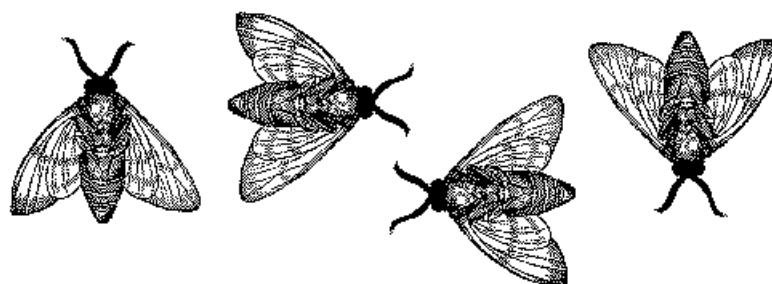


Figure 4: A sample black and white graphic (.eps format) that needs to span two columns of text.