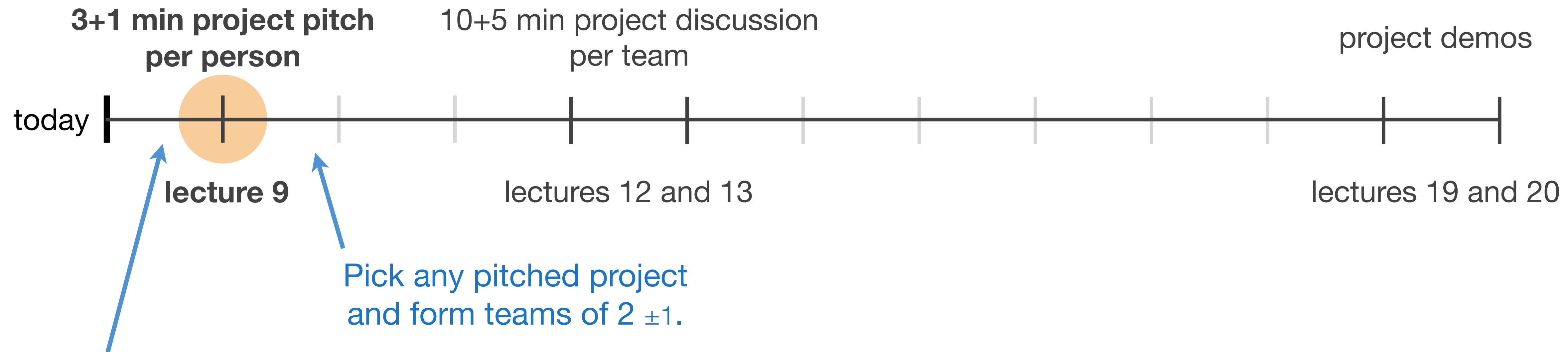


# Lecture 8 – Sparse Iteration Model II

Stanford CS343D (Winter 2026)  
Fred Kjolstad

# Course Project



Each person contributes one  
pitch slide to a google slide deck.  
These pitches are not binding.

# Overview of topics

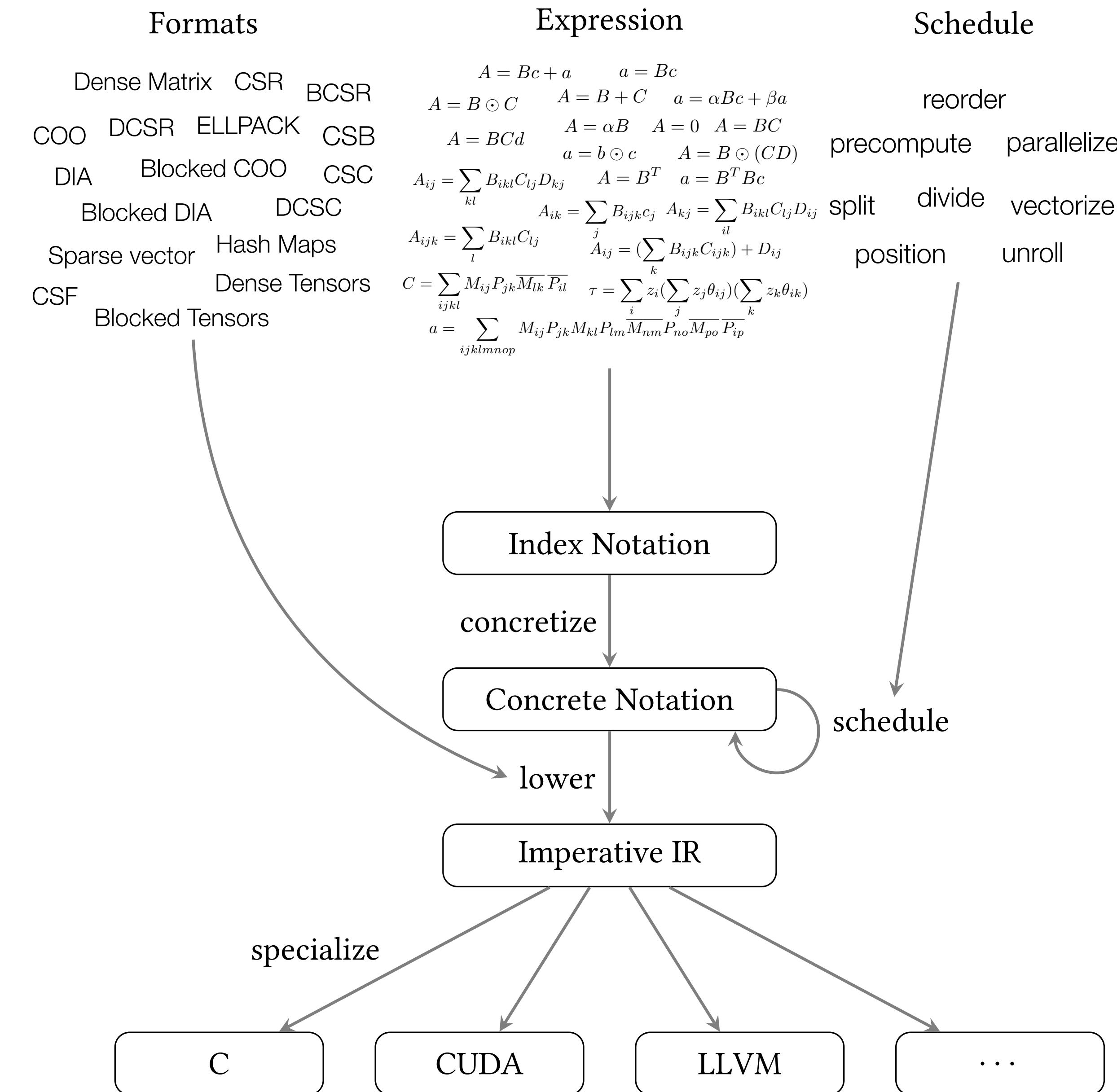
## Lecture 7

- Data representation
- Iteration spaces
- Iteration graph IR
- Iteration lattices to represent coiteration

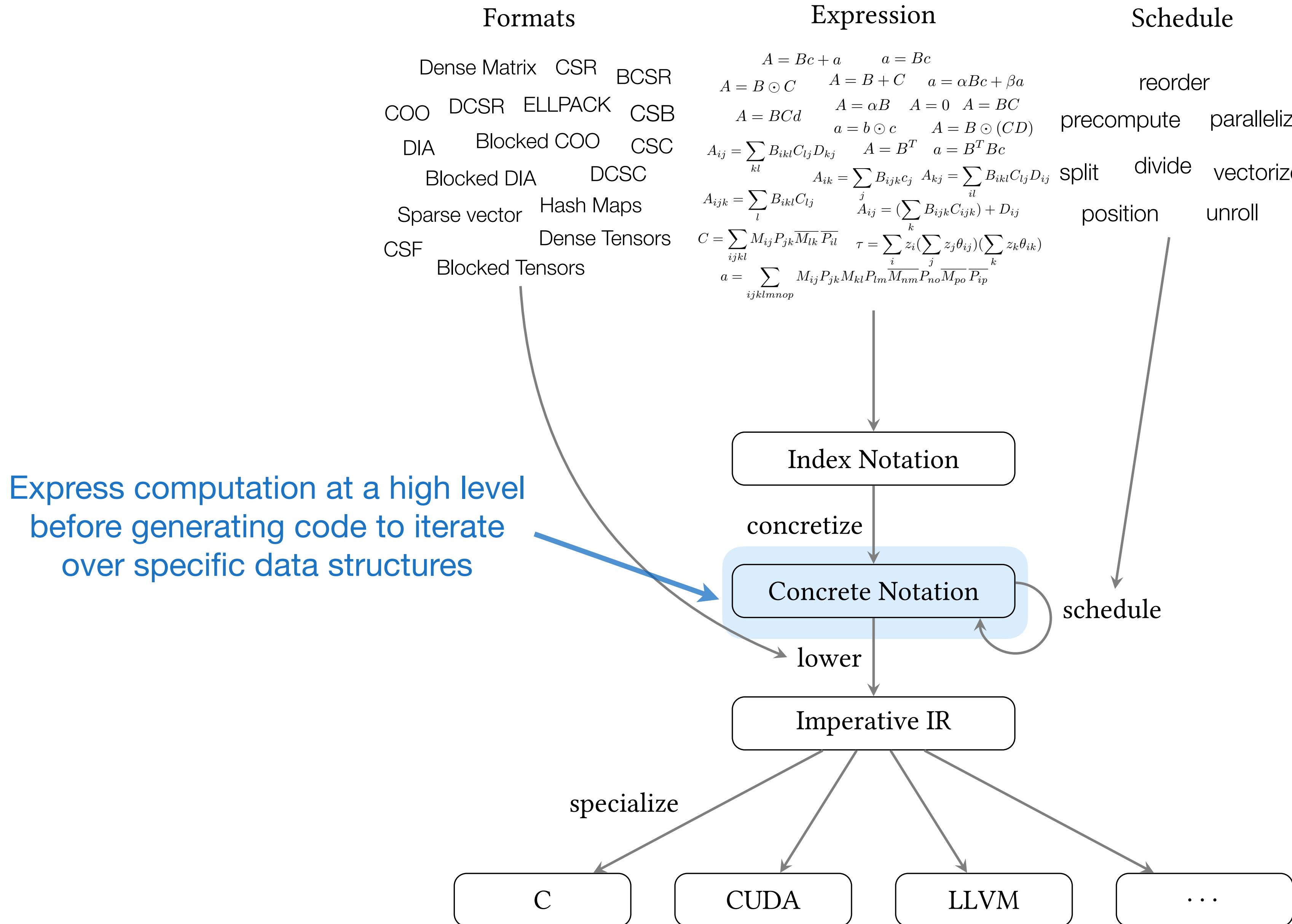
## Lecture 8

- Concrete index notation IR
- Code generation algorithm
- Derived iteration spaces
- Optimizing transformations

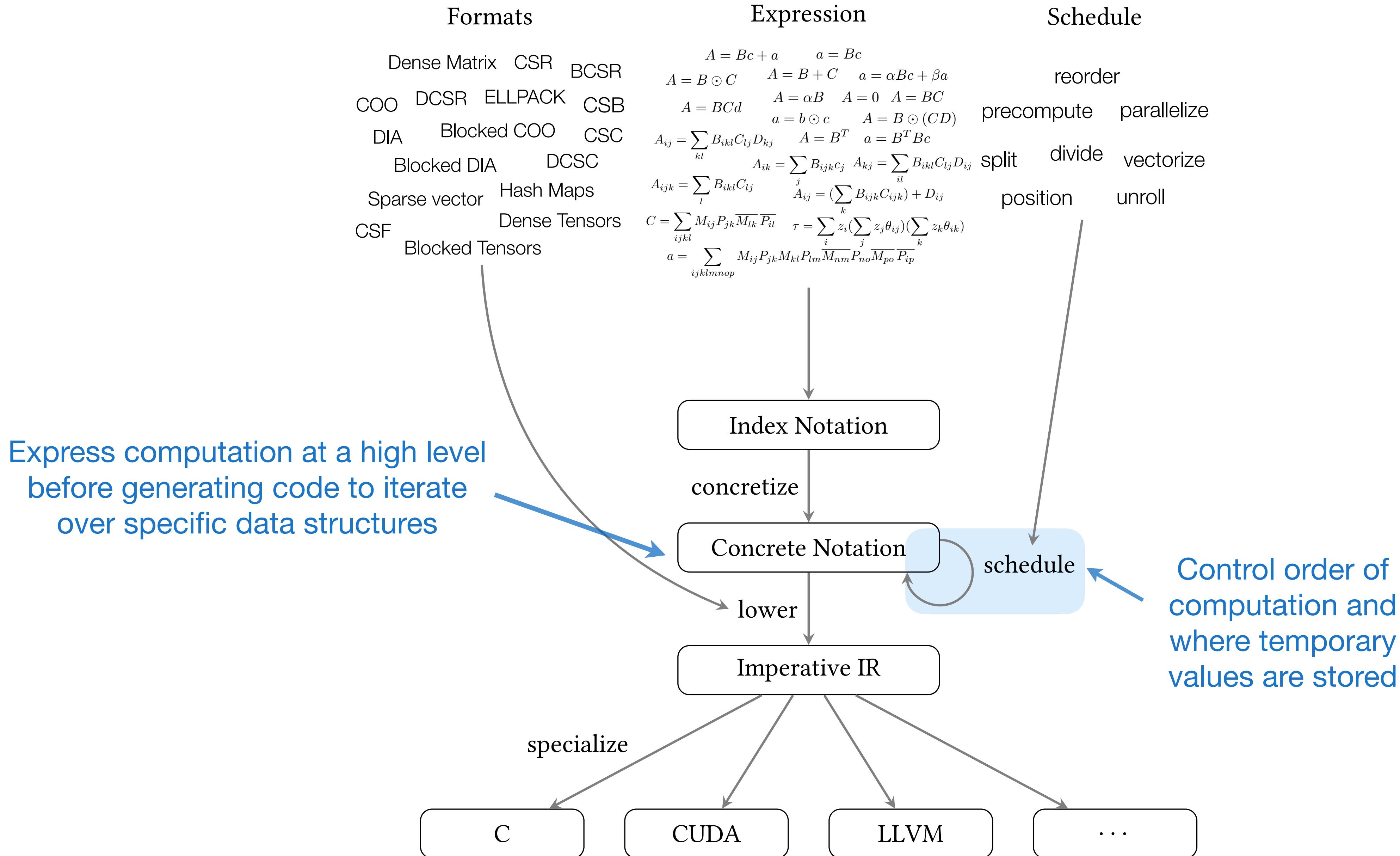
# Overview of compilation stages



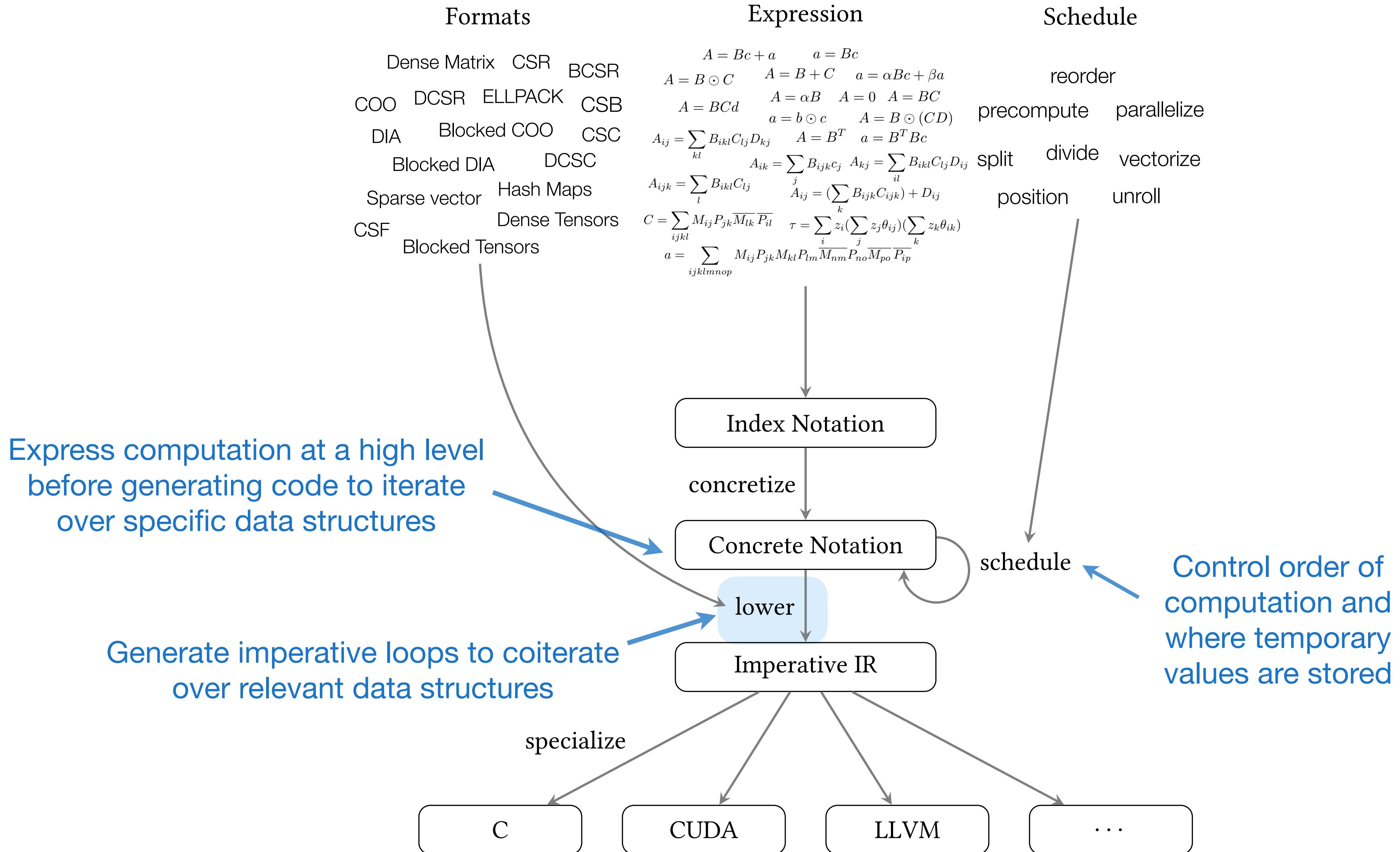
# Overview of compilation stages



# Overview of compilation stages



# Overview of compilation stages



Concrete index notation specifies order of computations  
and location of intermediate values

Index Notation

$$A_{ij} = B_{ij} + C_{ij}$$



Concrete Index Notation

$$\forall_i \forall_j A_{ij} = B_{ij} + C_{ij}$$

Concrete index notation specifies order of computations  
and location of intermediate values

Index Notation

$$A_{ij} = B_{ij} + C_{ij}$$



Concrete Index Notation

$$\forall_i \forall_j A_{ij} = B_{ij} + C_{ij}$$

$$\alpha = \sum_i b_i c_i$$



$$\forall_i \alpha += b_i c_i$$

Concrete index notation specifies order of computations  
and location of intermediate values

Index Notation

$$A_{ij} = B_{ij} + C_{ij}$$



Concrete Index Notation

$$\forall_i \forall_j A_{ij} = B_{ij} + C_{ij}$$

$$\alpha = \sum_i b_i c_i$$



$$\forall_i \alpha += b_i c_i$$

$$a_i = \sum_j B_{ij} c_j$$



$$\forall_i a_i = t \text{ where } \forall_j t += B_{ij} c_j$$

# Concrete index notation grammars

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## Assignment statement

$A_{i\dots} = \text{expr}$

# Concrete index notation grammars

Assignment statement

$$A_{i\dots} = \text{expr}$$

Forall statement

$$\forall_i \text{ stmt}$$

# Concrete index notation grammars

Assignment statement

$$A_{i\dots} = \text{expr}$$

Forall statement

$$\forall_i \text{ stmt}$$

Where statement

$$\text{stmt}_c \text{ where } \text{stmt}_p$$

# Concrete index notation grammars

## Assignment statement

$A_{i\dots} = \text{expr}$

## Environment

index index “ $\xrightarrow{\text{"collapse"}}$ ” index

index “ $\xrightarrow{\text{"split("} d \text{, "} s \text{")"}}$ ” index index

## Forall statement

$\forall_i \text{ stmt}$

“bound(” index “,” b “)”

“parallelize(” index “,” p “,” r “)”

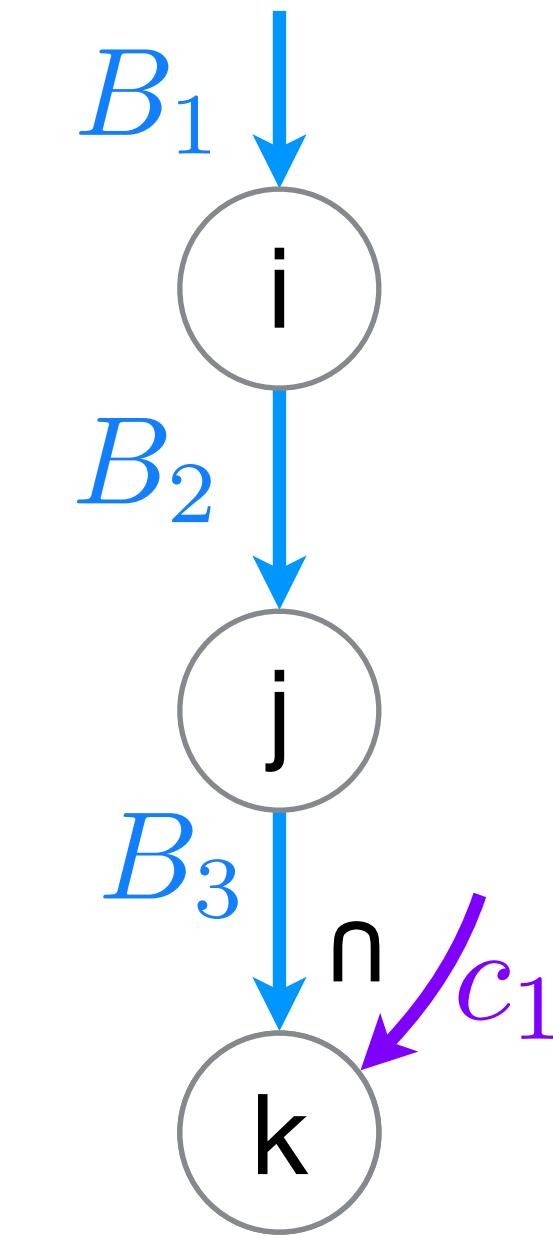
“unroll(” index “,” u “)”

## Where statement

stmt<sub>c</sub> **where** stmt<sub>p</sub>

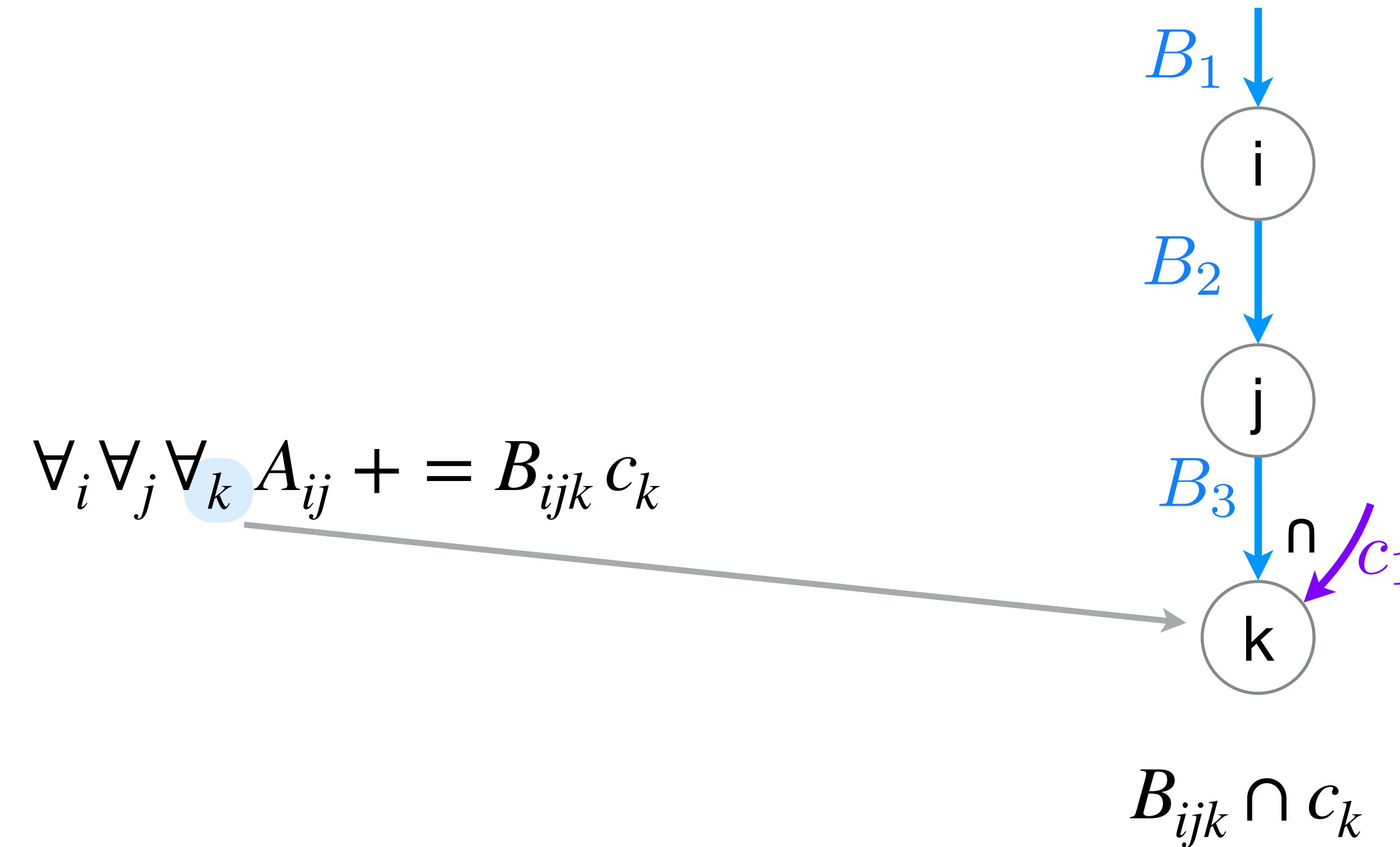
# Concrete index notation contains iteration graphs

$$\forall_i \forall_j \forall_k A_{ij} + = B_{ijk} c_k$$

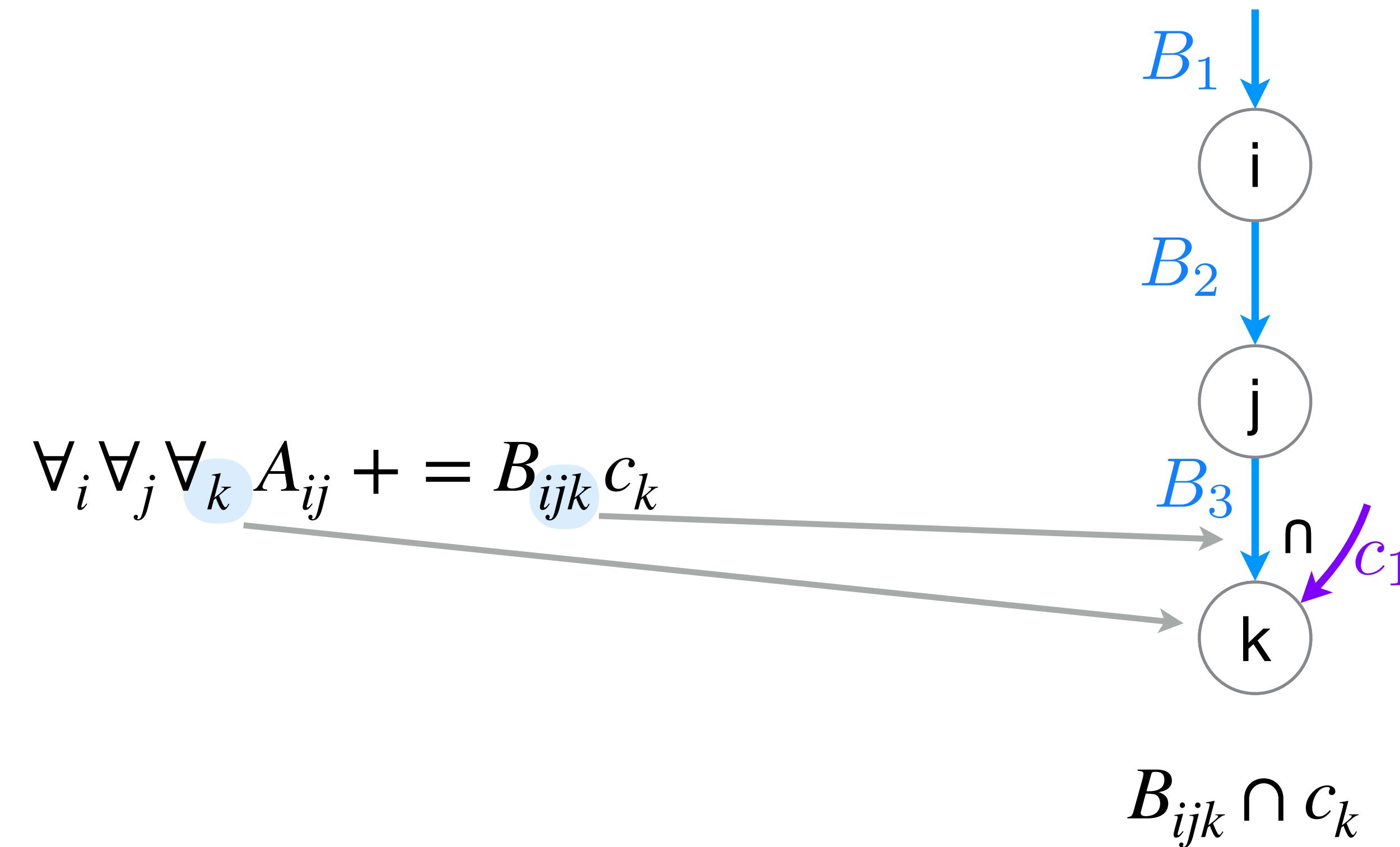


$$B_{ijk} \cap c_k$$

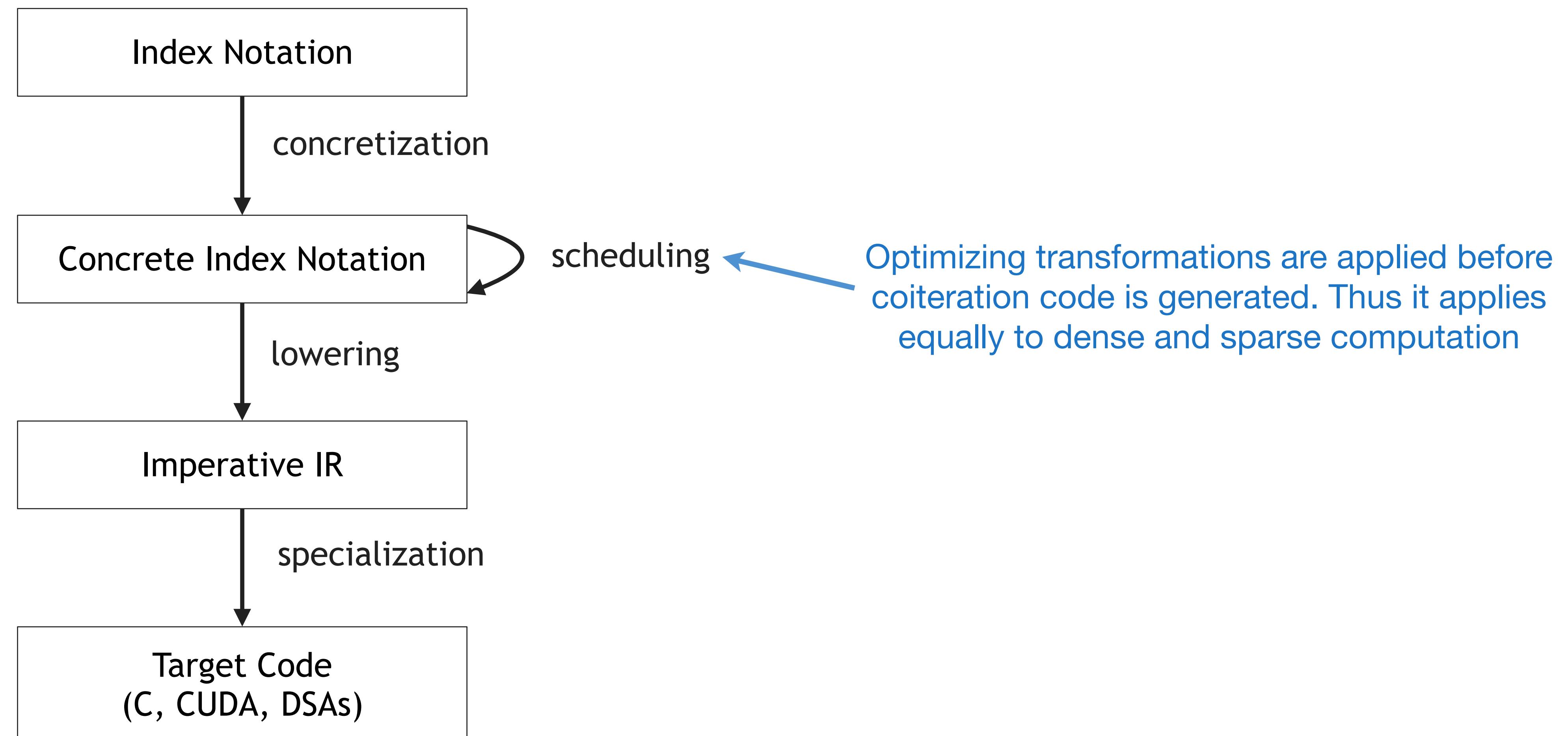
# Concrete index notation contains iteration graphs



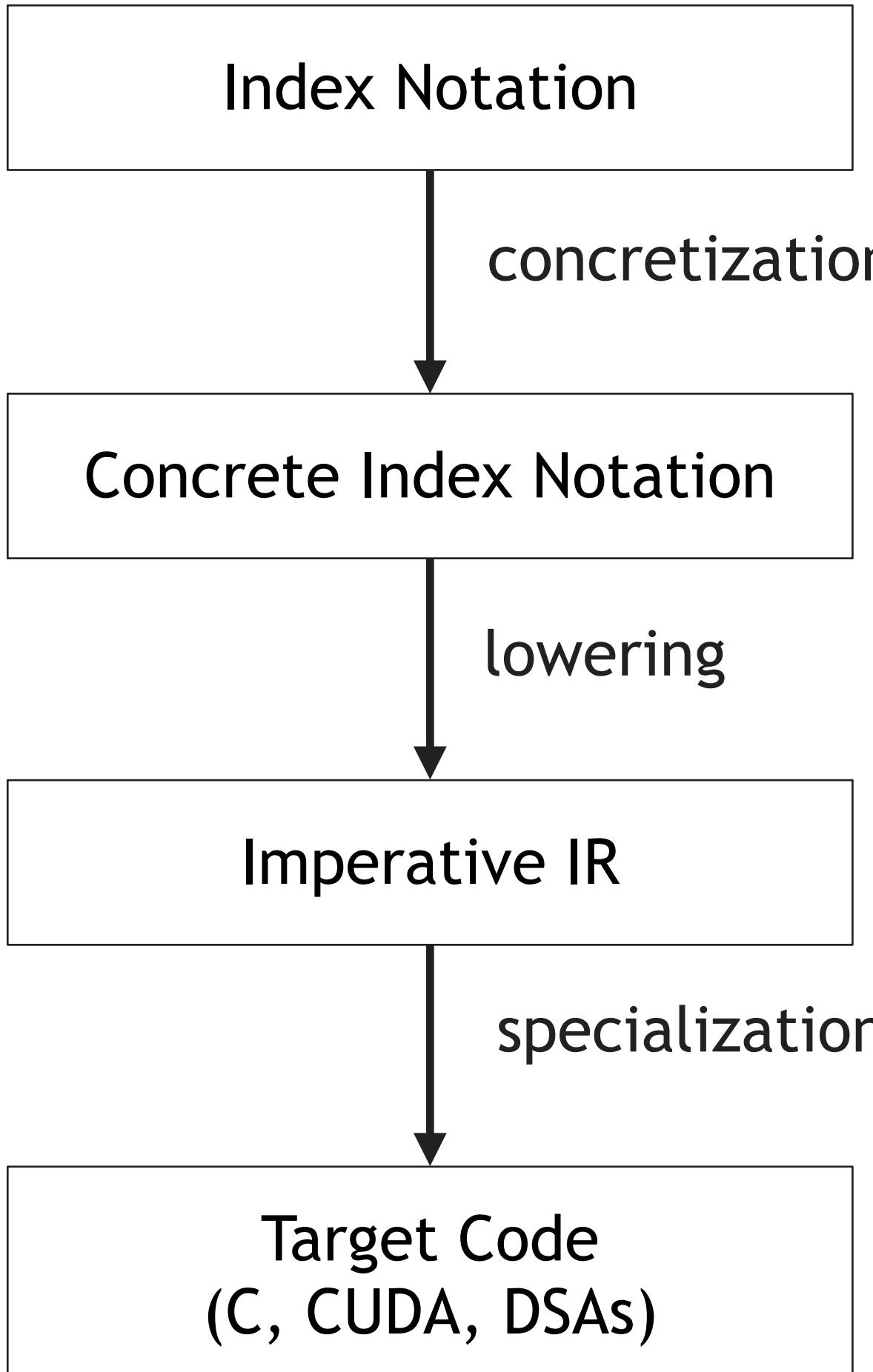
# Concrete index notation contains iteration graphs



# Concrete index notation as an optimization IR

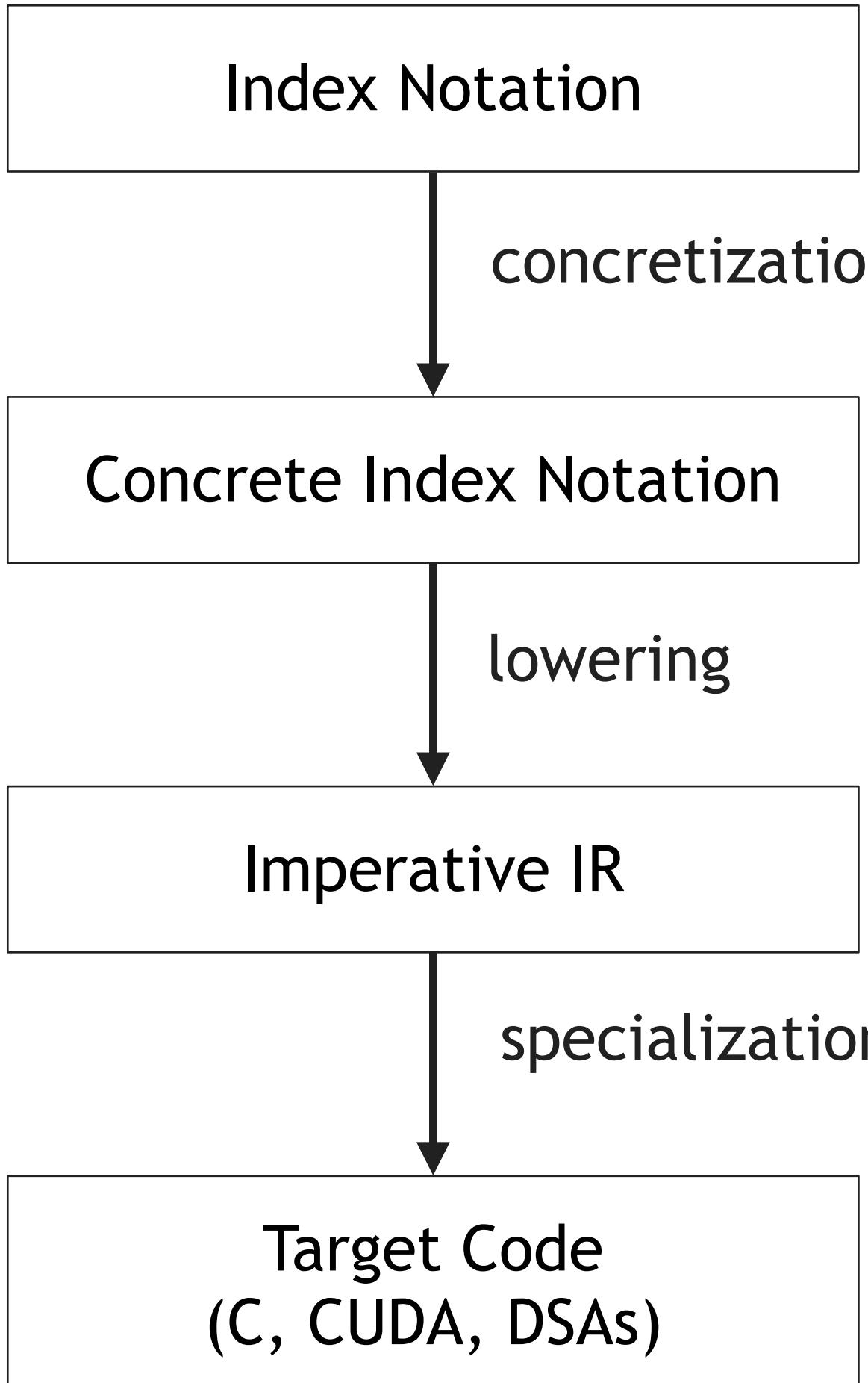


# Concrete index notation example



$$A_{ij} = \sum_k B_{ijk} c_k$$

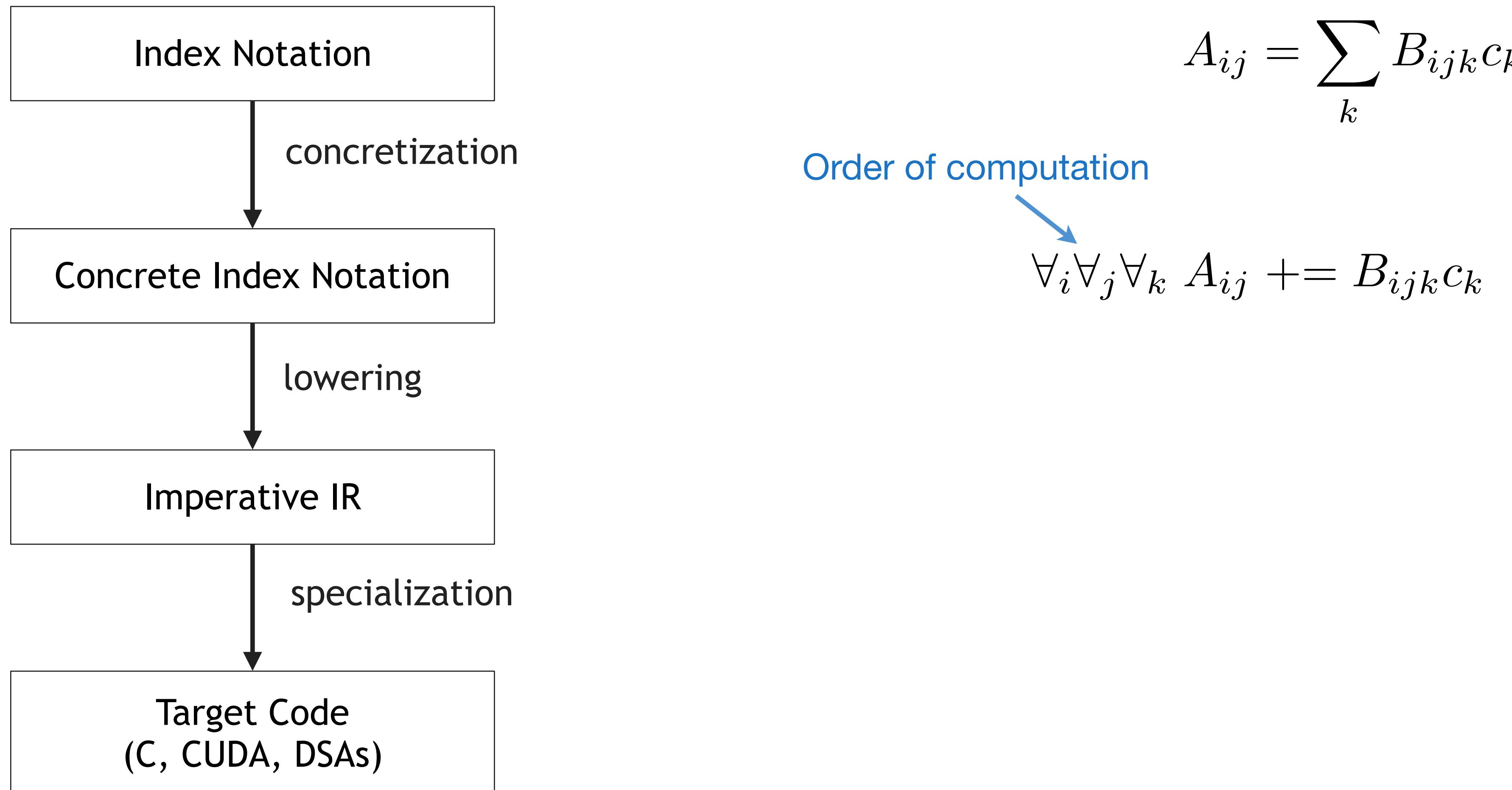
# Concrete index notation example



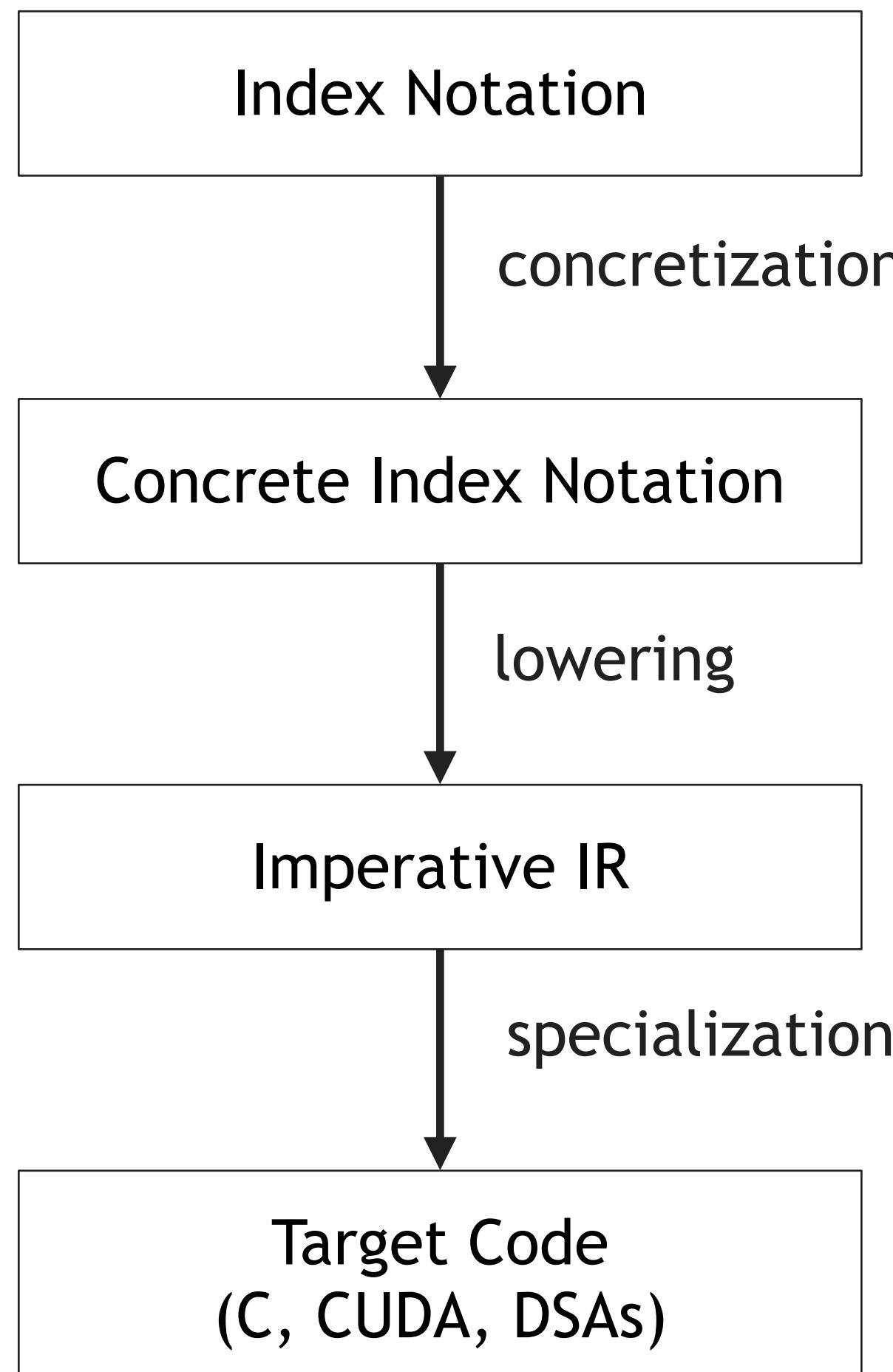
$$A_{ij} = \sum_k B_{ijk} c_k$$

$$\forall_i \forall_j \forall_k A_{ij} += B_{ijk} c_k$$

# Concrete index notation example



# Concrete index notation example



$$A_{ij} = \sum_k B_{ijk} c_k$$

Order of computation

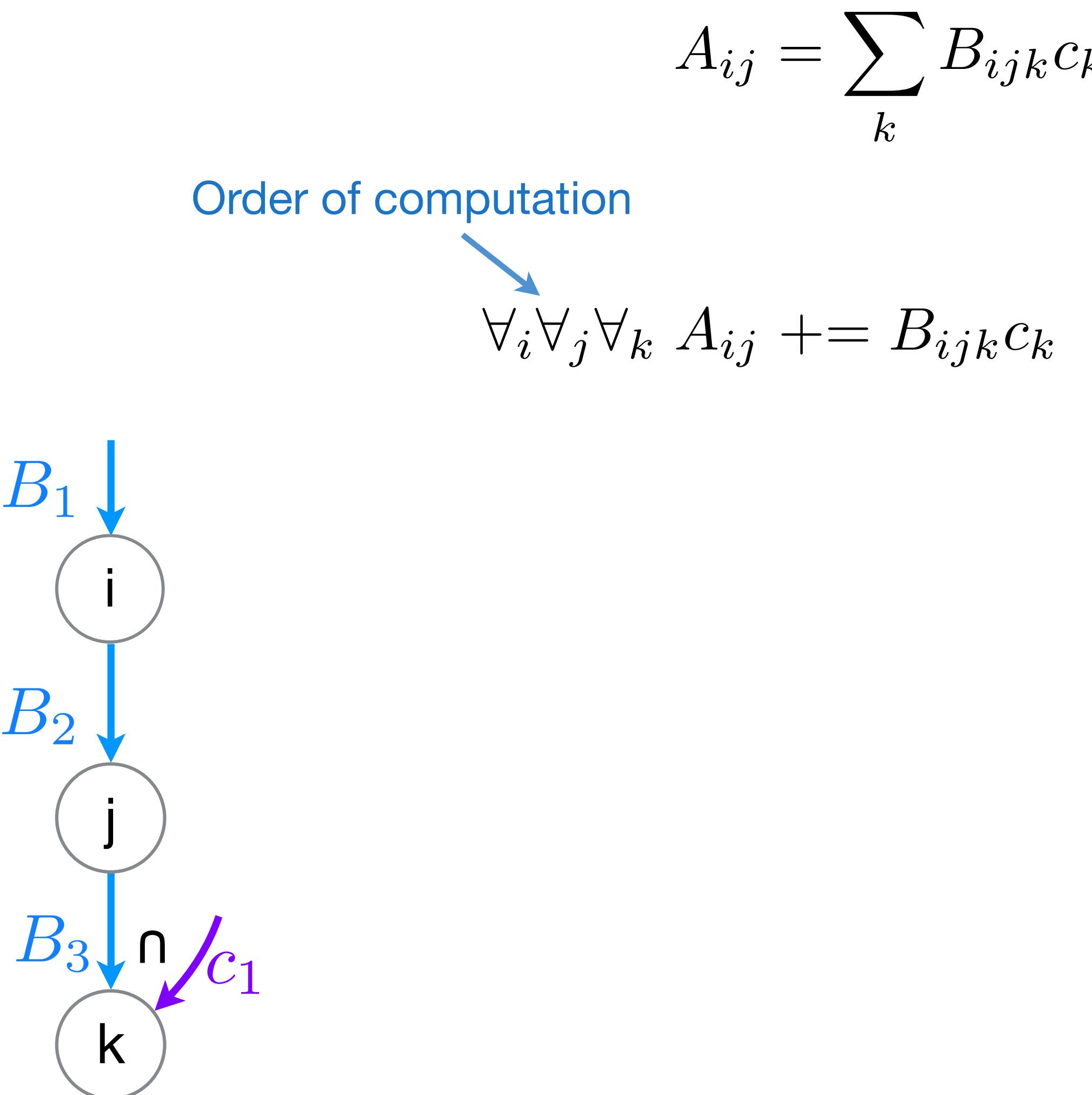
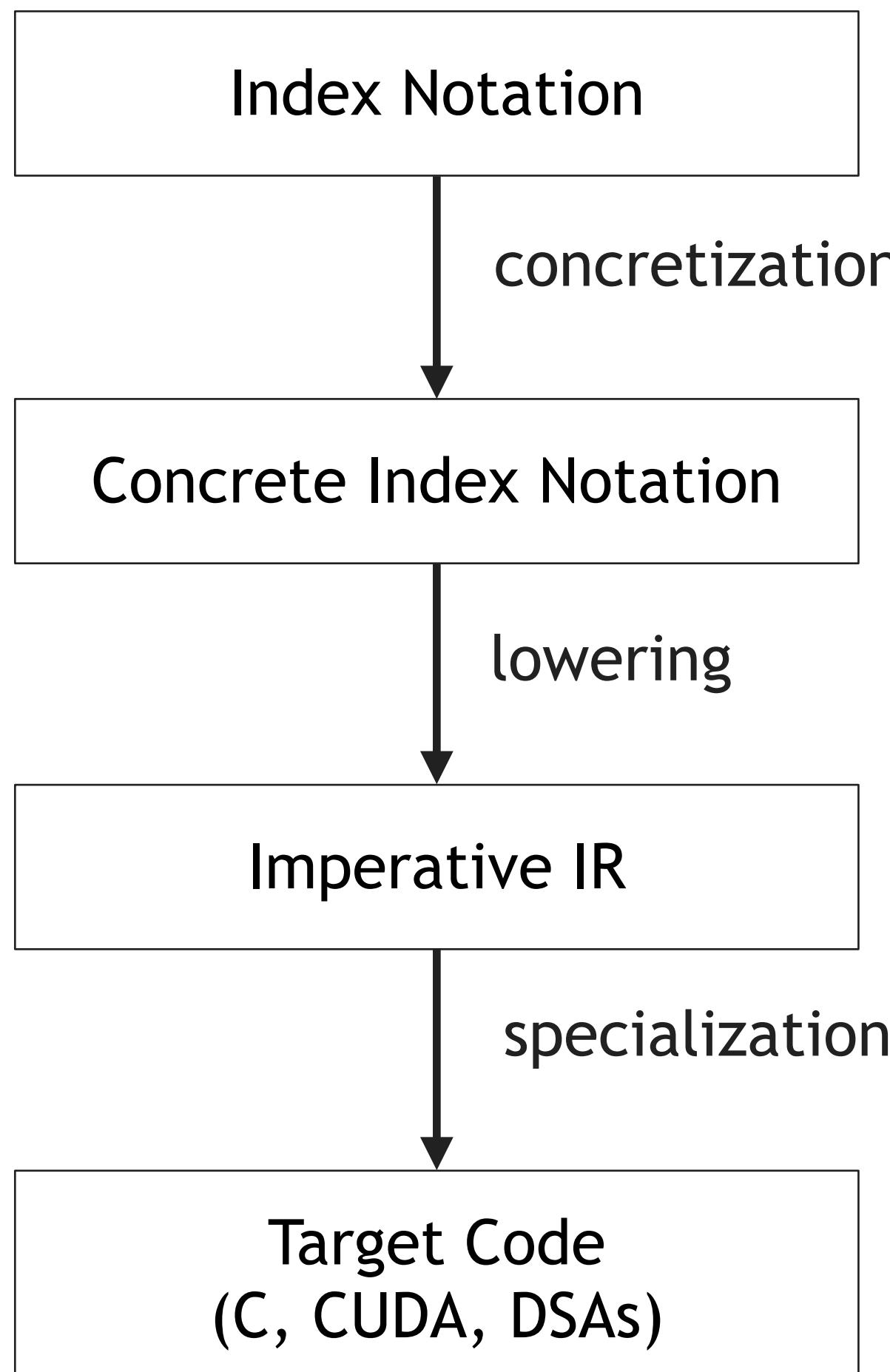
$$\forall_i \forall_j \forall_k A_{ij} += B_{ijk} c_k$$

i

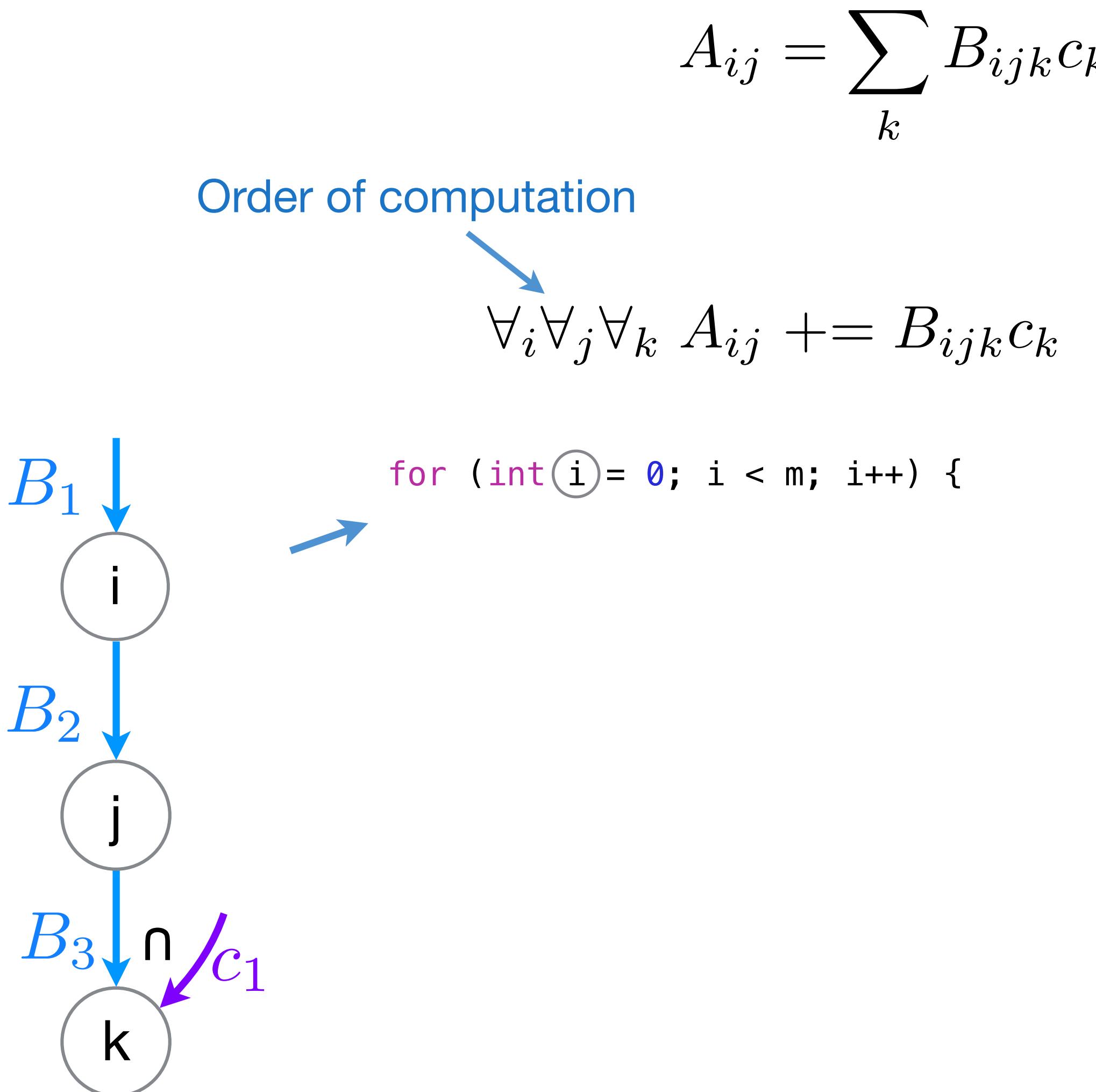
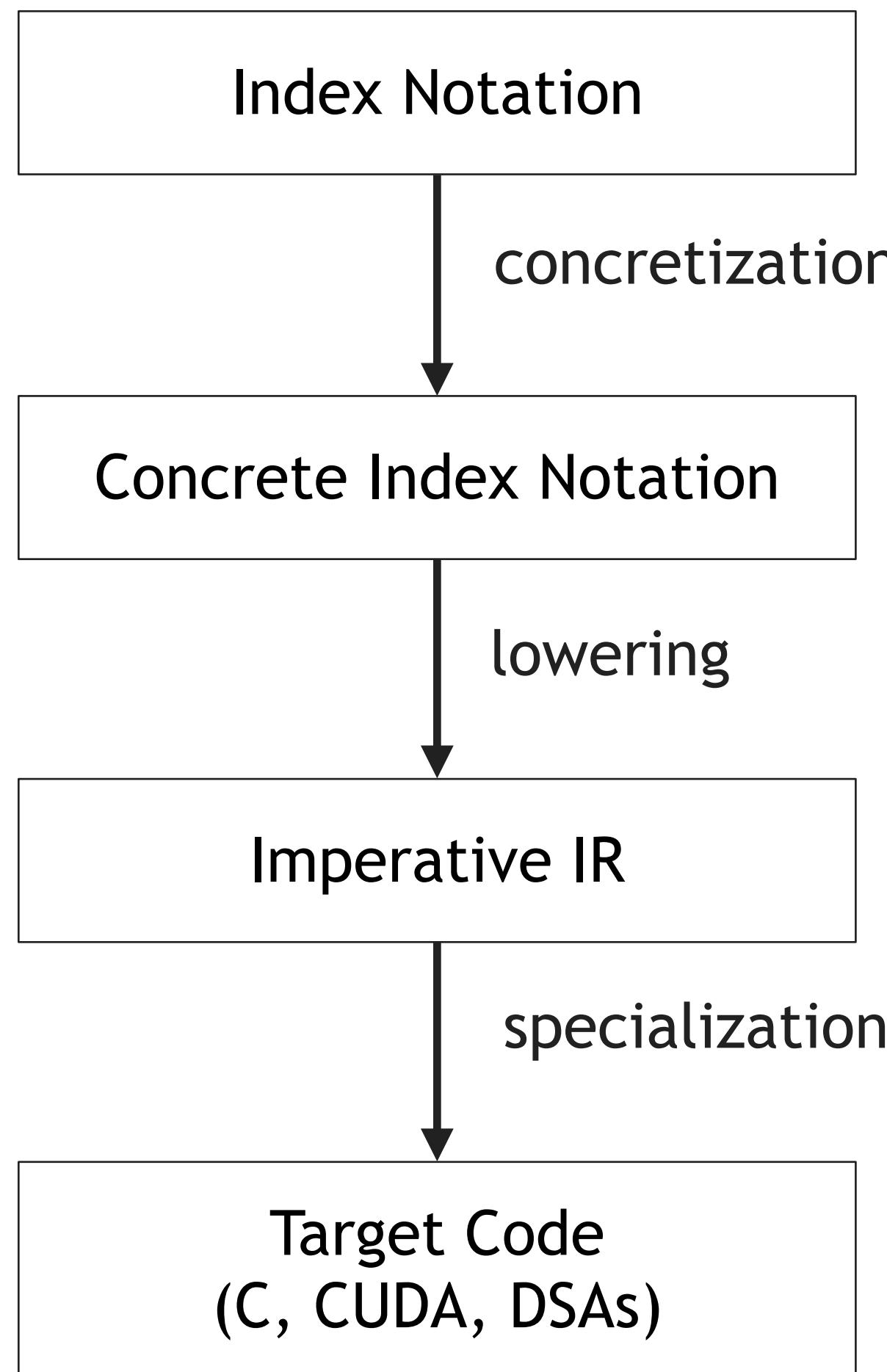
j

k

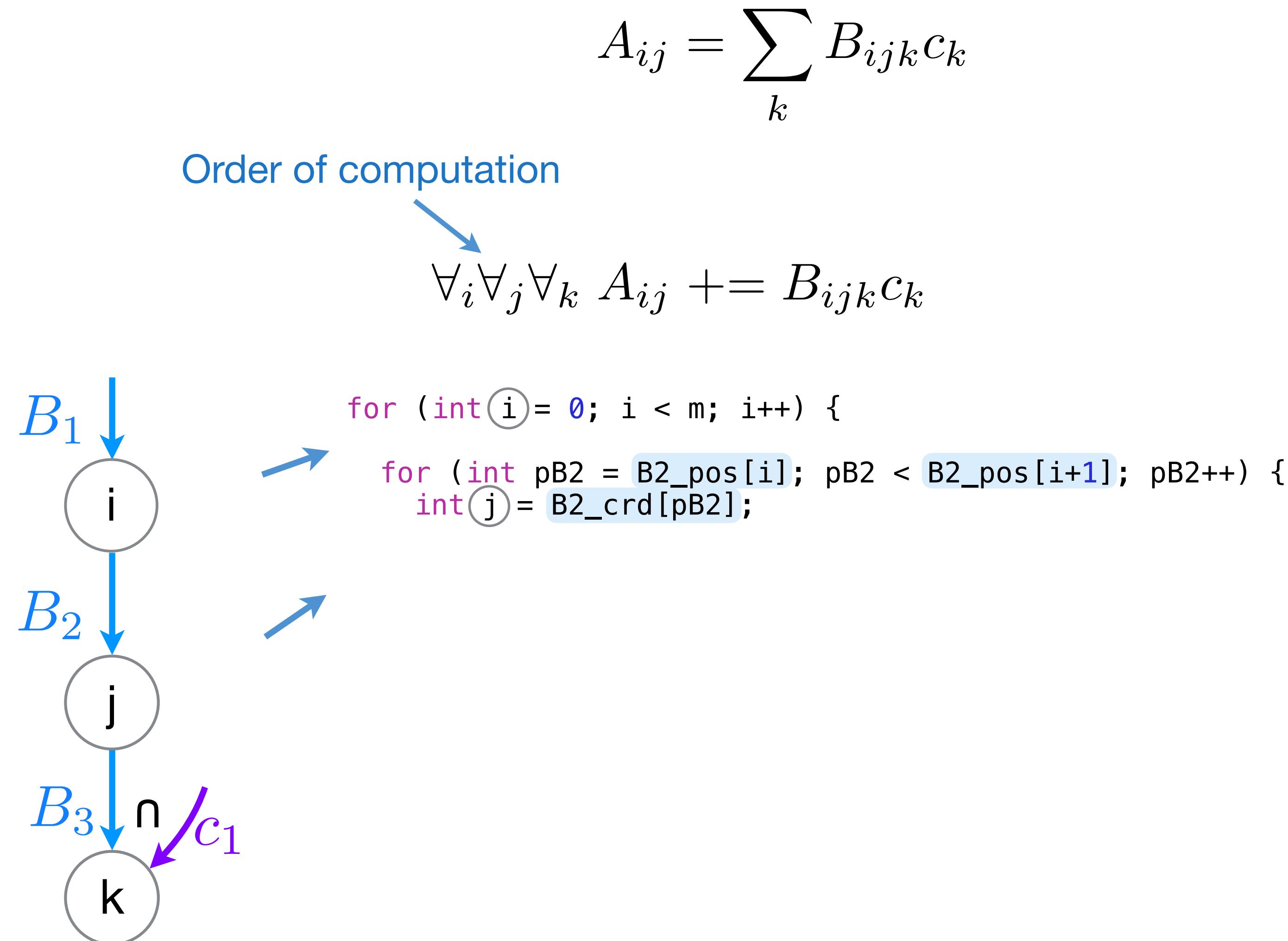
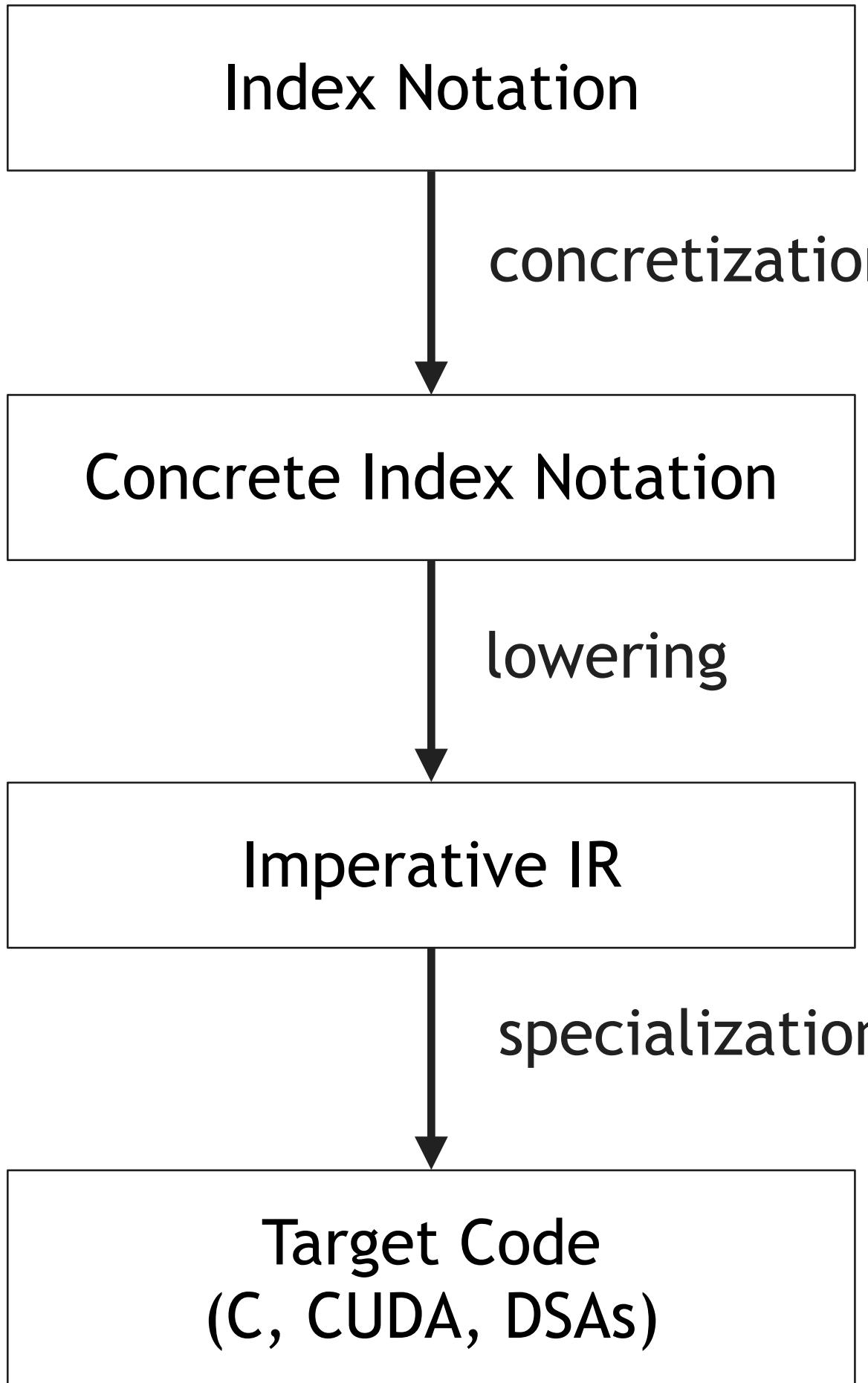
# Concrete index notation example



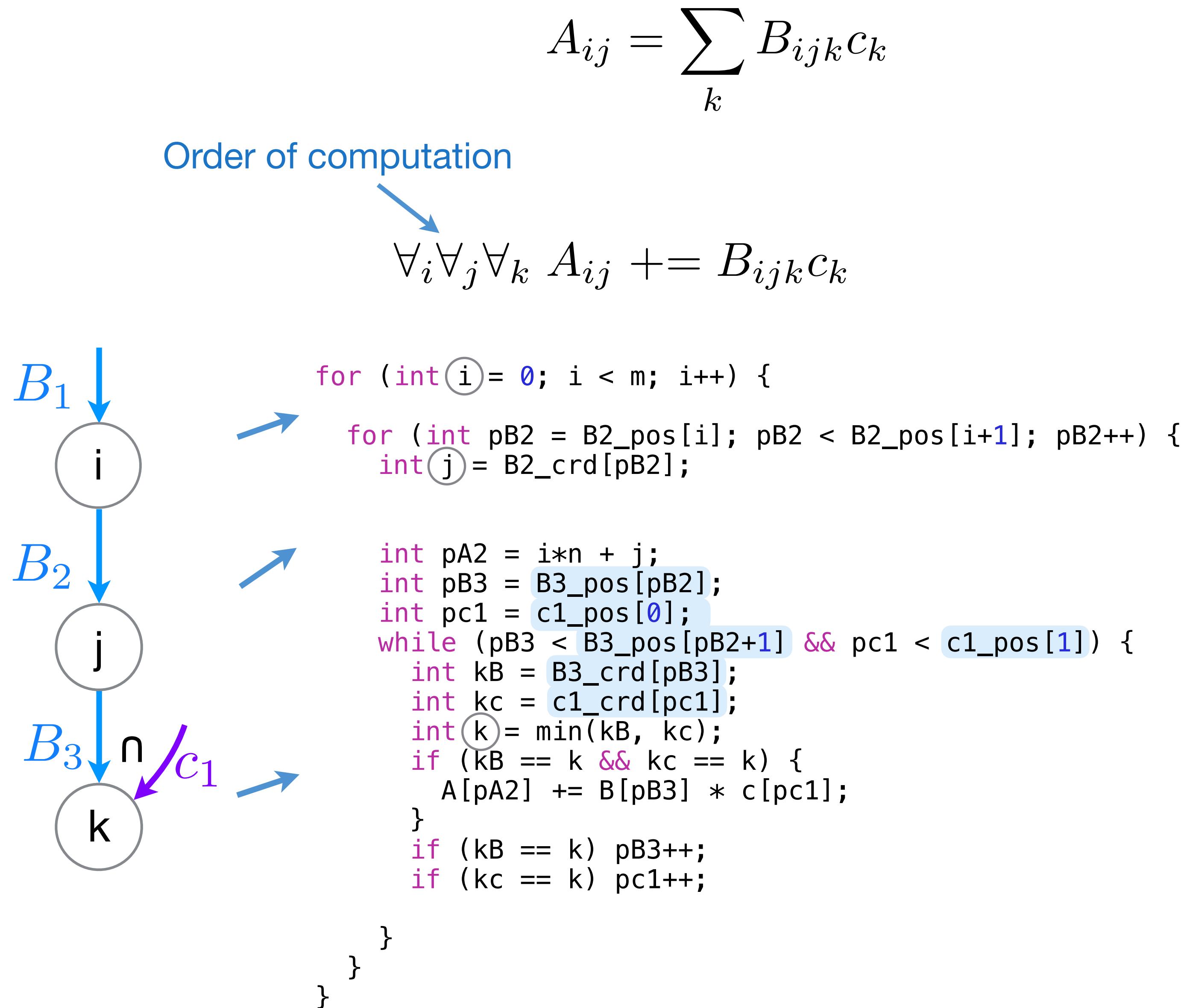
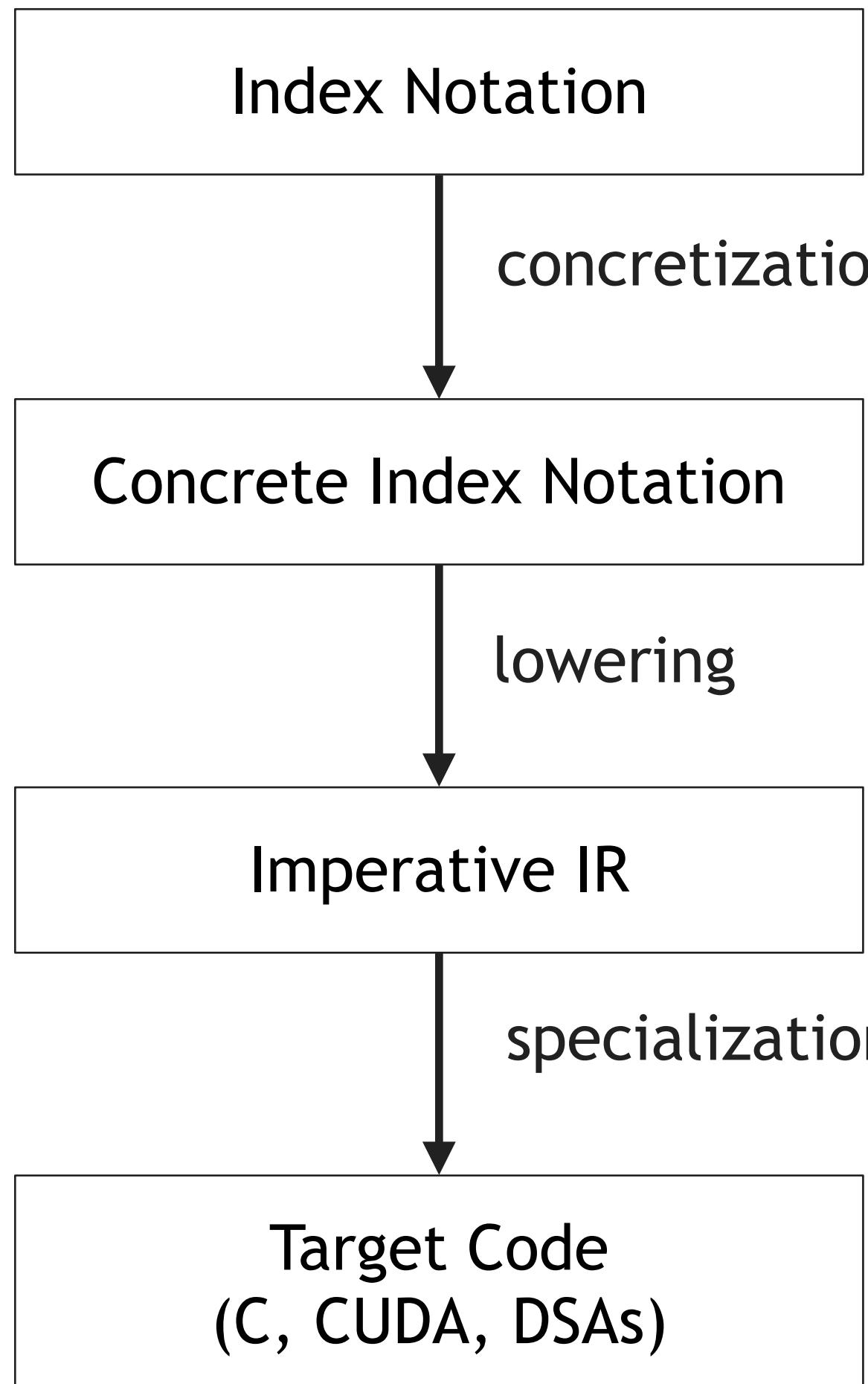
# Concrete index notation example



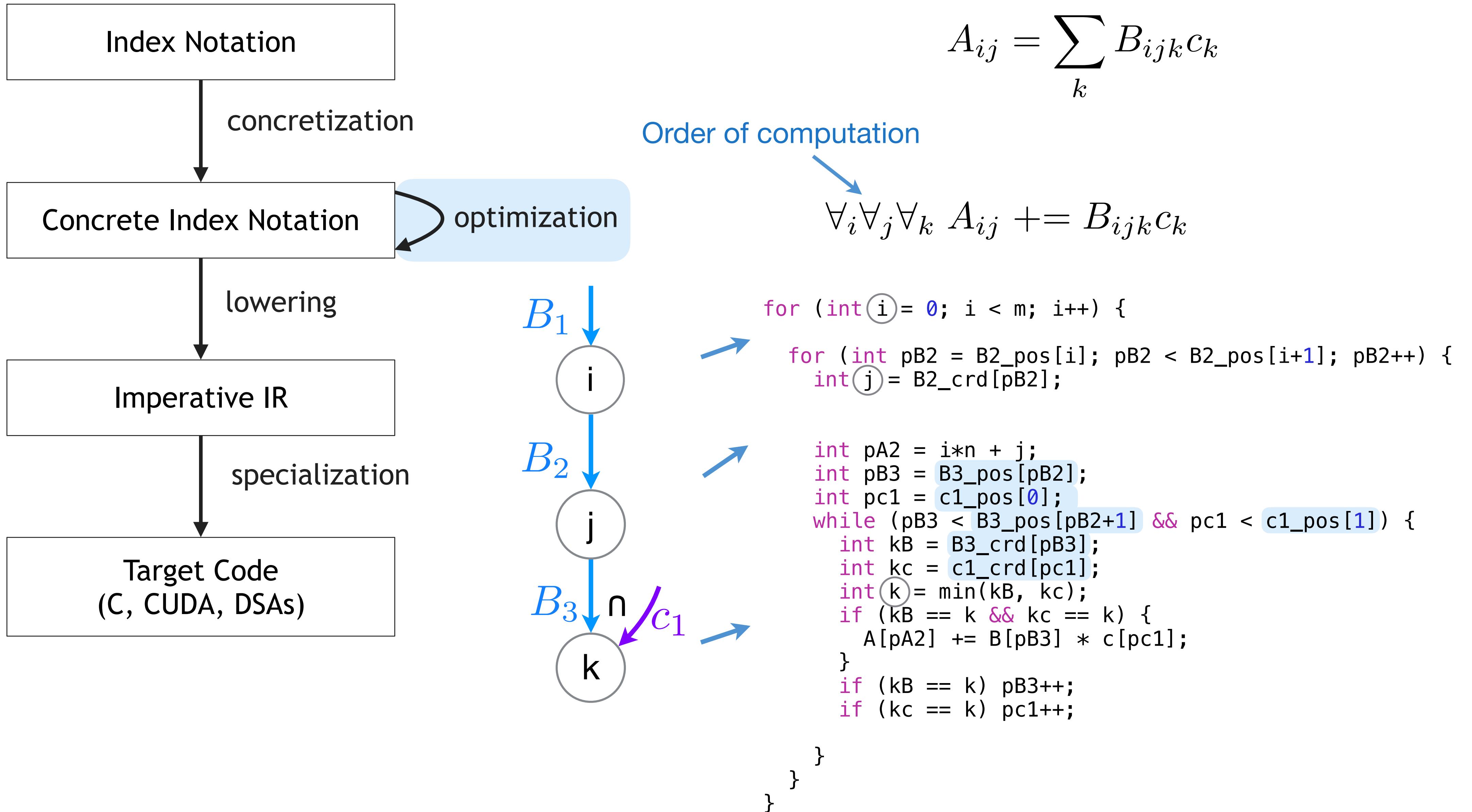
# Concrete index notation example



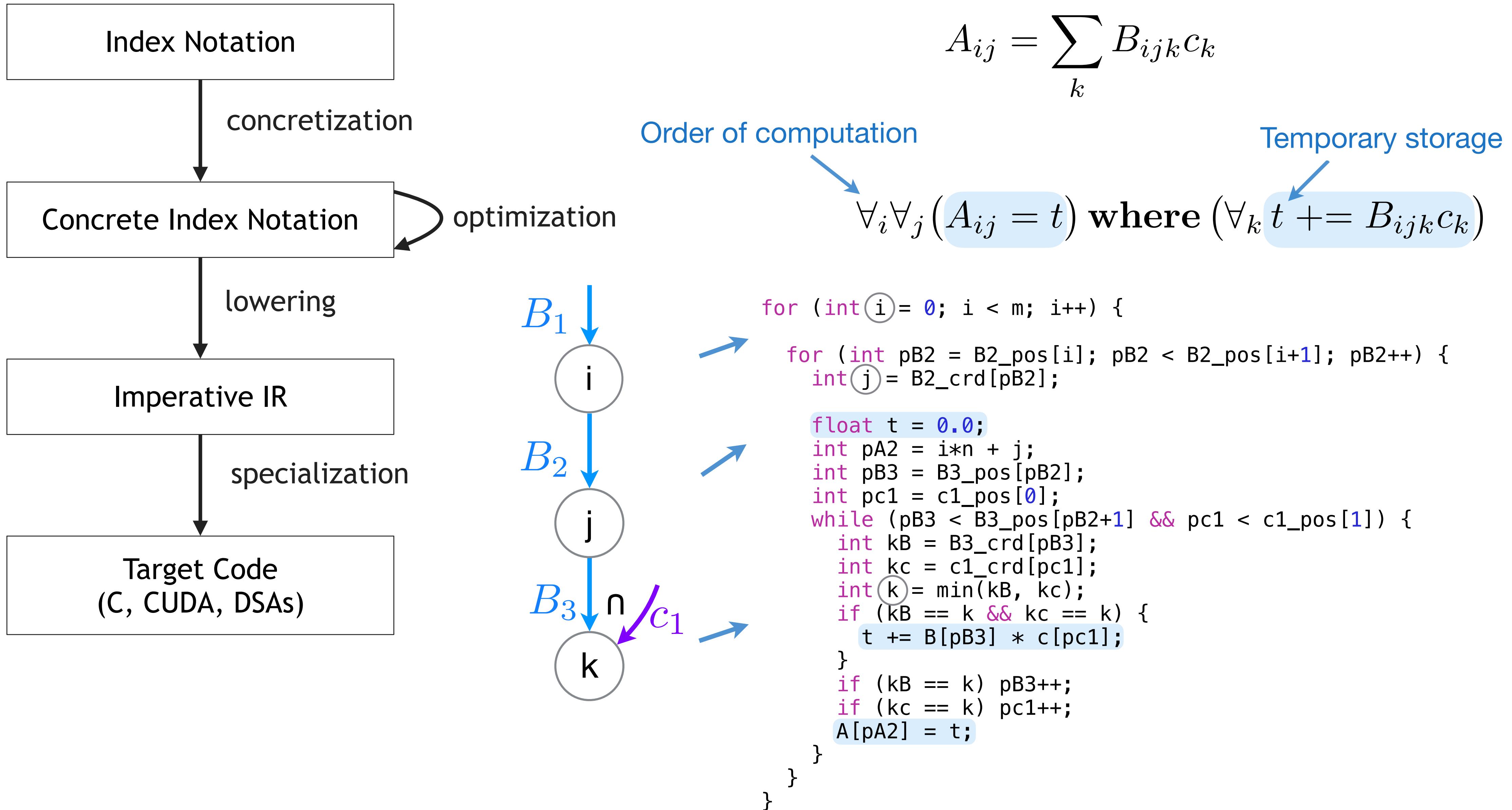
# Concrete index notation example



# Concrete index notation example



# Concrete index notation example



# Workspace to scatter into results in sparse matrix multiplication

$$A_{ij} = \sum_k B_{ik} C_{kj}$$

# Workspace to scatter into results in sparse matrix multiplication

Inner Product  
Matrix Multiplication

$$\forall_i \forall_j \forall_k A_{ij} += B_{ik} C_{kj}$$

i

j

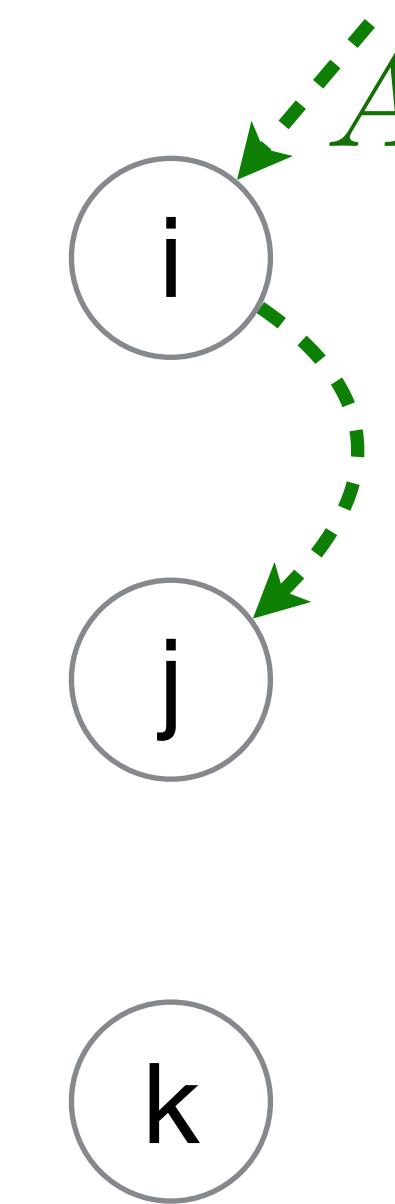
k

# Workspace to scatter into results in sparse matrix multiplication

Inner Product  
Matrix Multiplication

$$\forall_i \forall_j \forall_k A_{ij} += B_{ik} C_{kj}$$

$A$       **CSR**  
rows      Dense  
cols      Compressed



# Workspace to scatter into results in sparse matrix multiplication

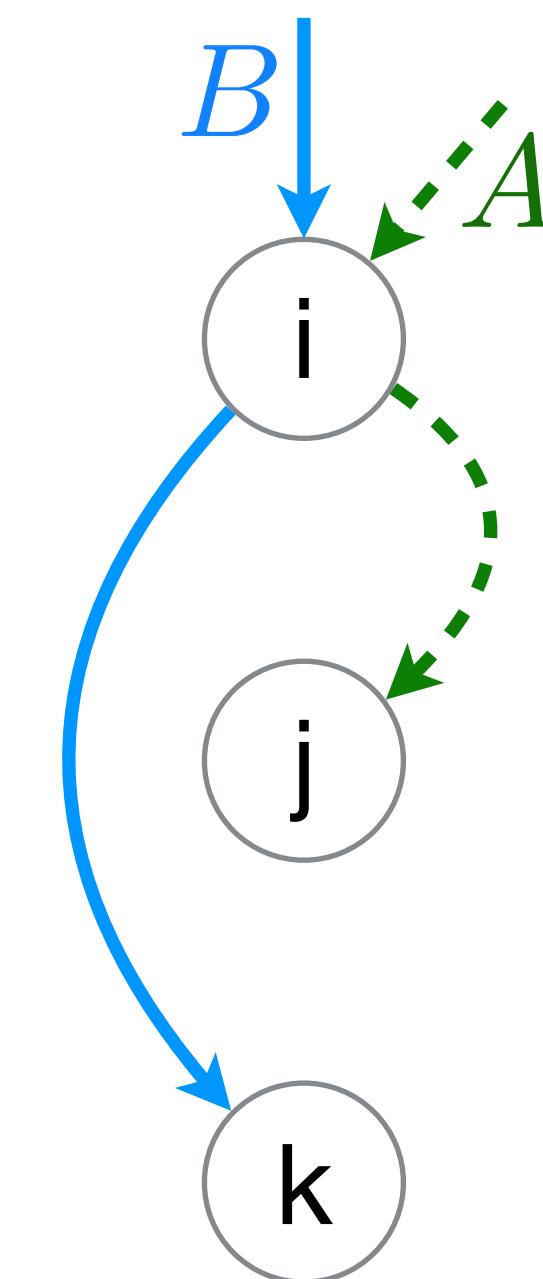
Inner Product  
Matrix Multiplication

$$\forall_i \forall_j \forall_k A_{ij} \xrightarrow{\textcolor{blue}{+}} B_{ik} C_{kj} \xrightarrow{\textcolor{purple}{=}}$$

	CSR
rows	Dense
cols	Compressed

	CSR
rows	Dense
cols	Compressed



# Workspace to scatter into results in sparse matrix multiplication

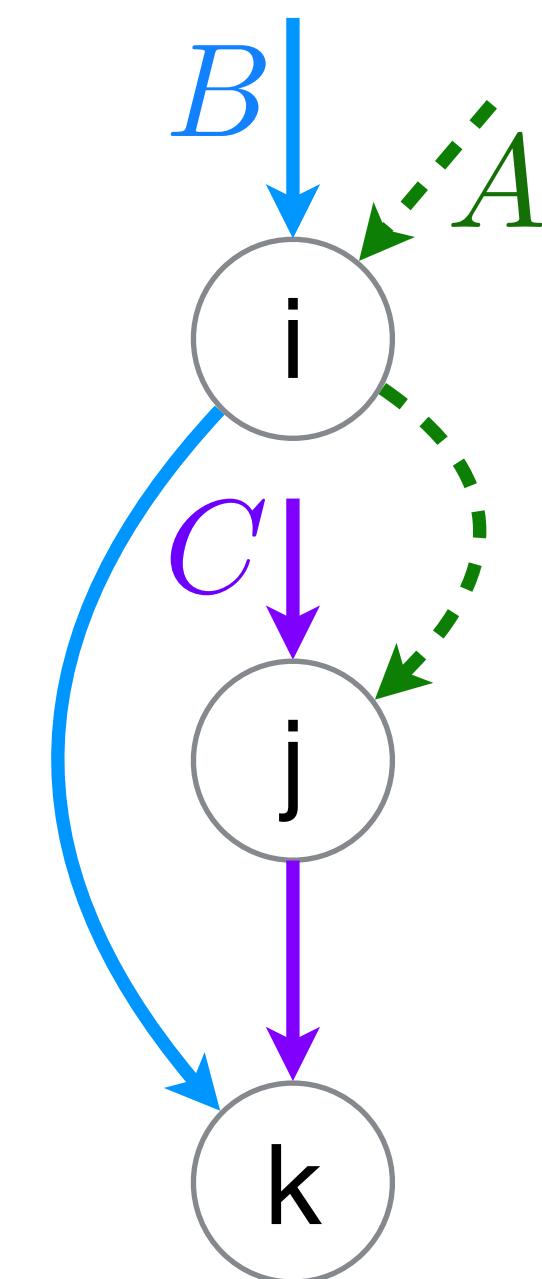
Inner Product  
Matrix Multiplication

$$\forall_i \forall_j \forall_k A_{ij} \xrightarrow{\quad} + = B_{ik} \xrightarrow{\quad} C_{kj} \xleftarrow{\quad}$$

	CSR
A	rows Dense cols Compressed
B	rows Dense cols Compressed

	CSC
C	cols Dense rows Compressed

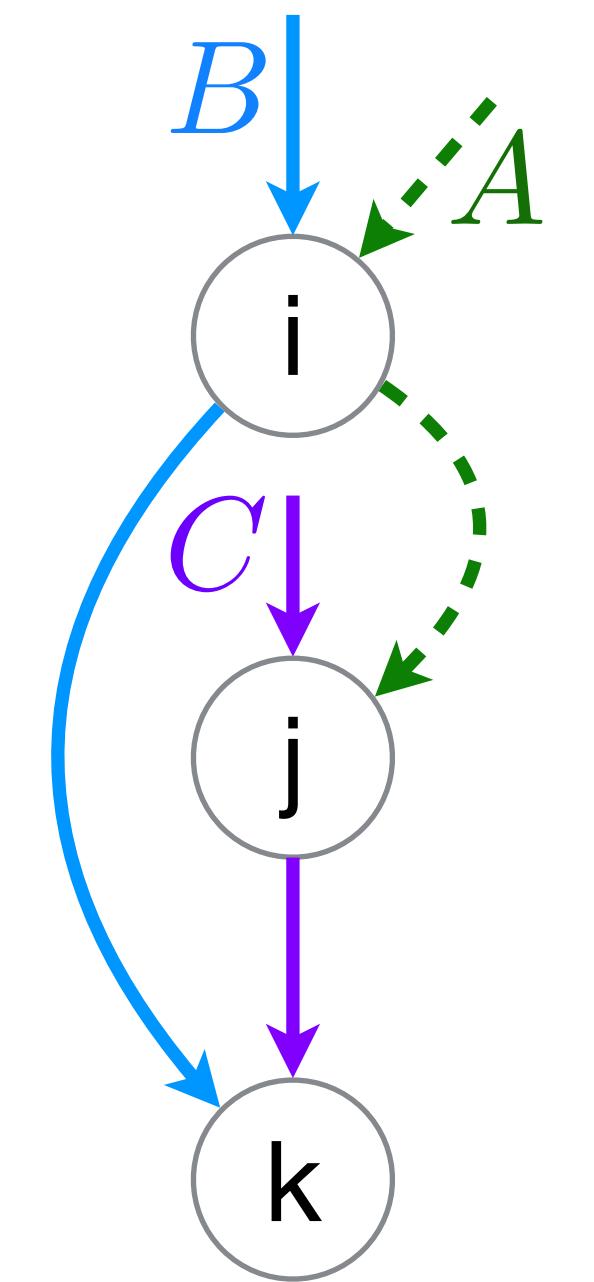


# Workspace to scatter into results in sparse matrix multiplication

Inner Product  
Matrix Multiplication

$$\forall_i \forall_j \forall_k A_{ij} \leftarrow B_{ik} C_{kj}$$

	CSR
A	rows Dense
	cols Compressed
B	rows Dense
	cols Compressed
C	CSC
	cols Dense
	rows Compressed



# Workspace to scatter into results in sparse matrix multiplication

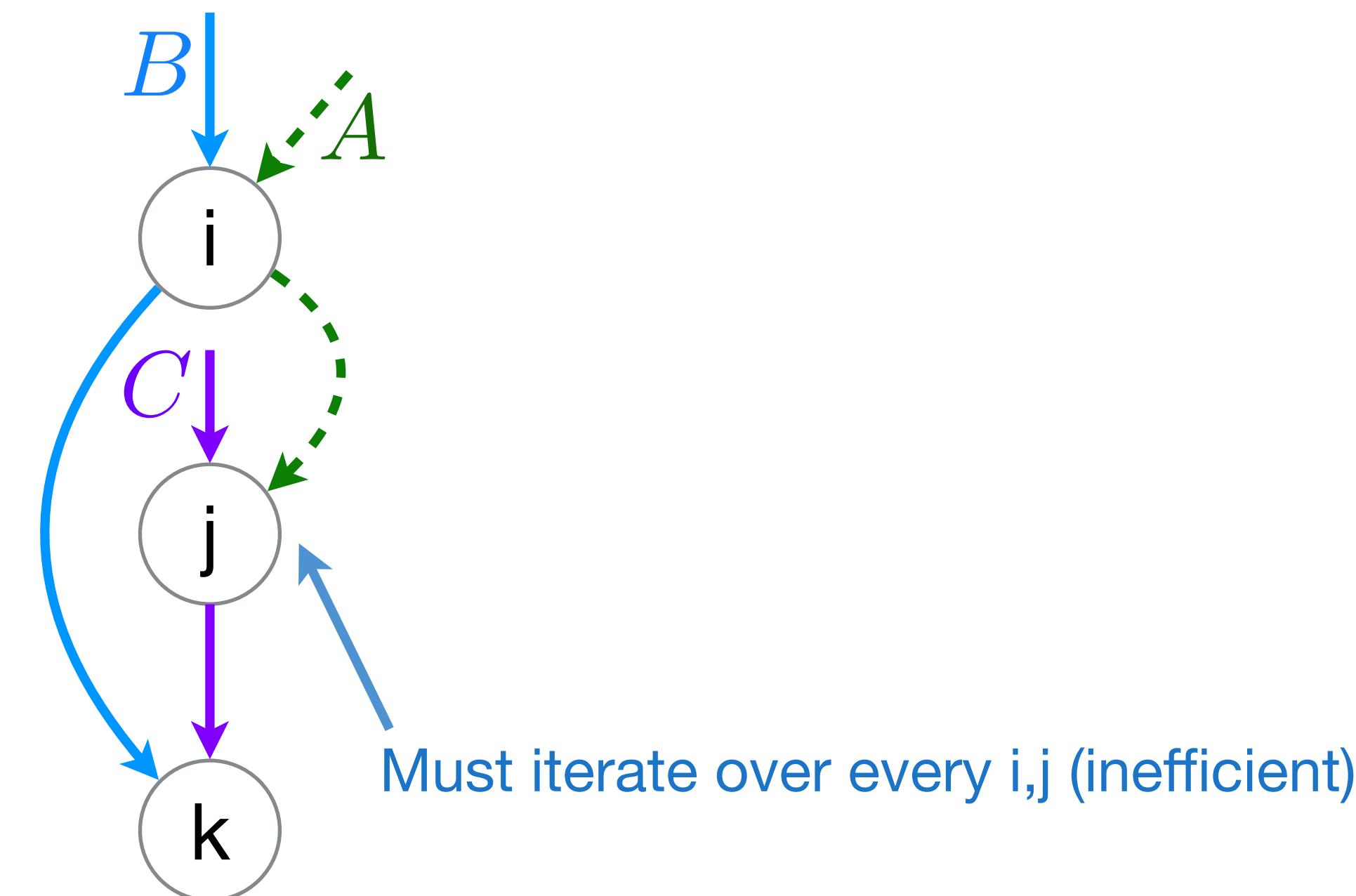
Inner Product  
Matrix Multiplication

$$\forall_i \forall_j \forall_k A_{ij} \xrightarrow{\quad} + = B_{ik} \xrightarrow{\quad} C_{kj} \xleftarrow{\quad}$$

	CSR
A	rows Dense cols Compressed
B	rows Dense cols Compressed

	CSC
C	cols Dense rows Compressed



# Workspace to scatter into results in sparse matrix multiplication

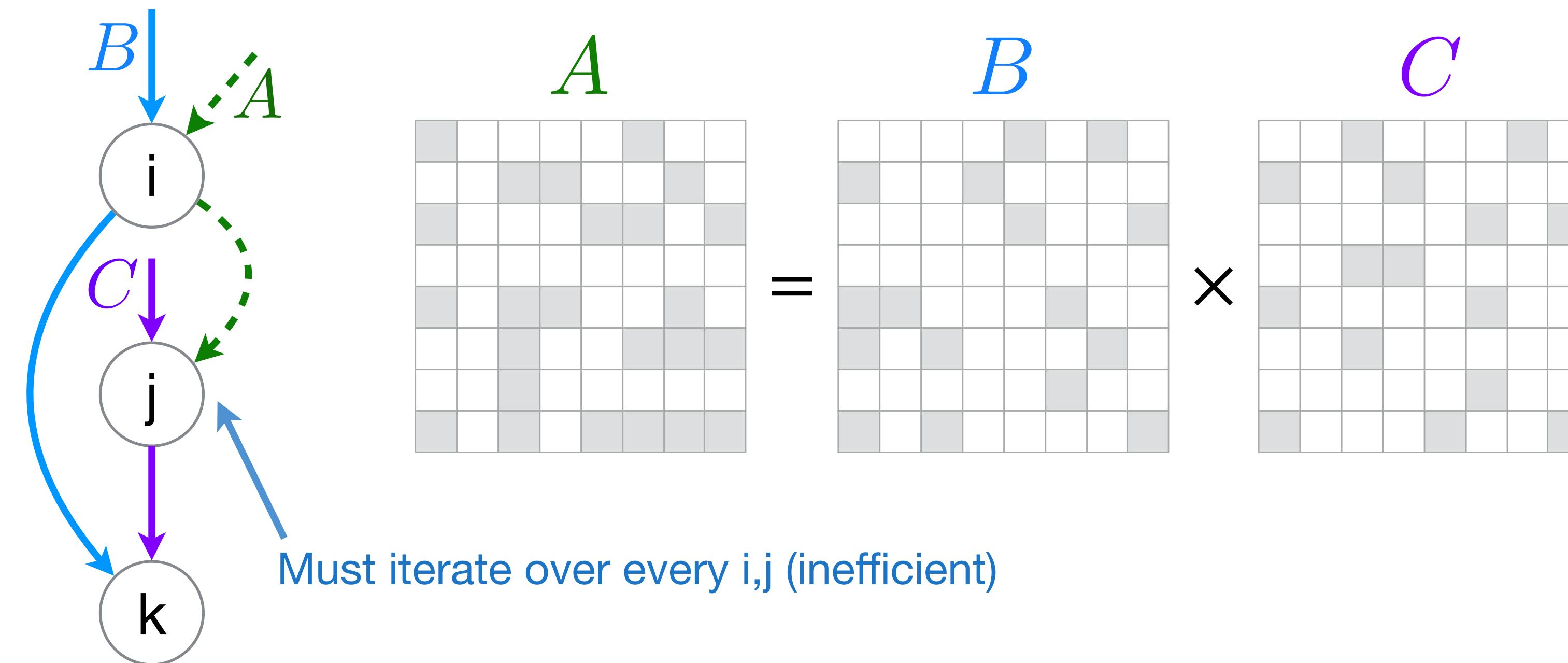
Inner Product  
Matrix Multiplication

$$\forall_i \forall_j \forall_k A_{ij} \xrightarrow{\quad} += B_{ik} \xrightarrow{\quad} C_{kj} \xleftarrow{\quad}$$

	CSR
A	rows Dense cols Compressed
B	rows Dense cols Compressed

	CSC
C	cols Dense rows Compressed



# Workspace to scatter into results in sparse matrix multiplication

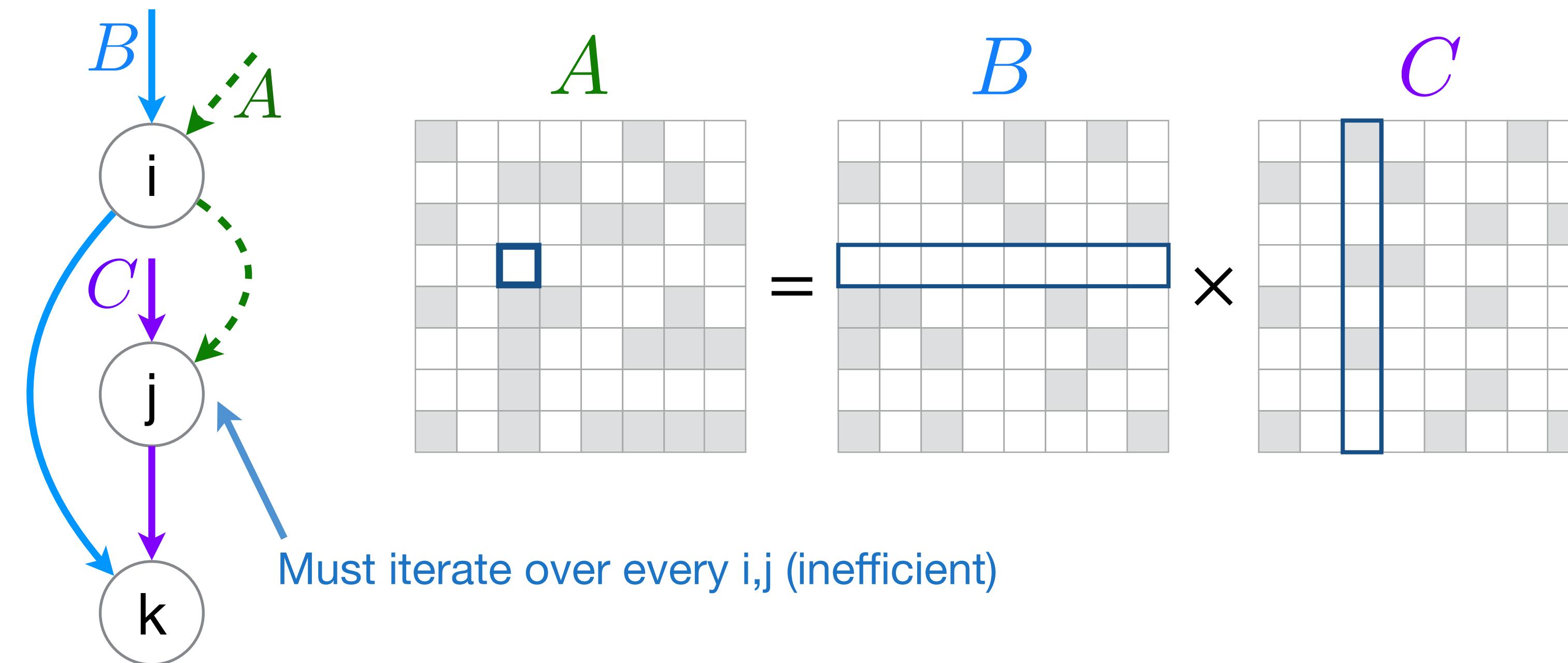
Inner Product  
Matrix Multiplication

$$\forall_i \forall_j \forall_k A_{ij} \xrightarrow{\quad} += B_{ik} \xrightarrow{\quad} C_{kj} \xleftarrow{\quad}$$

	CSR
A	rows Dense cols Compressed
B	rows Dense cols Compressed

	CSC
C	cols Dense rows Compressed



# Workspace to scatter into results in sparse matrix multiplication

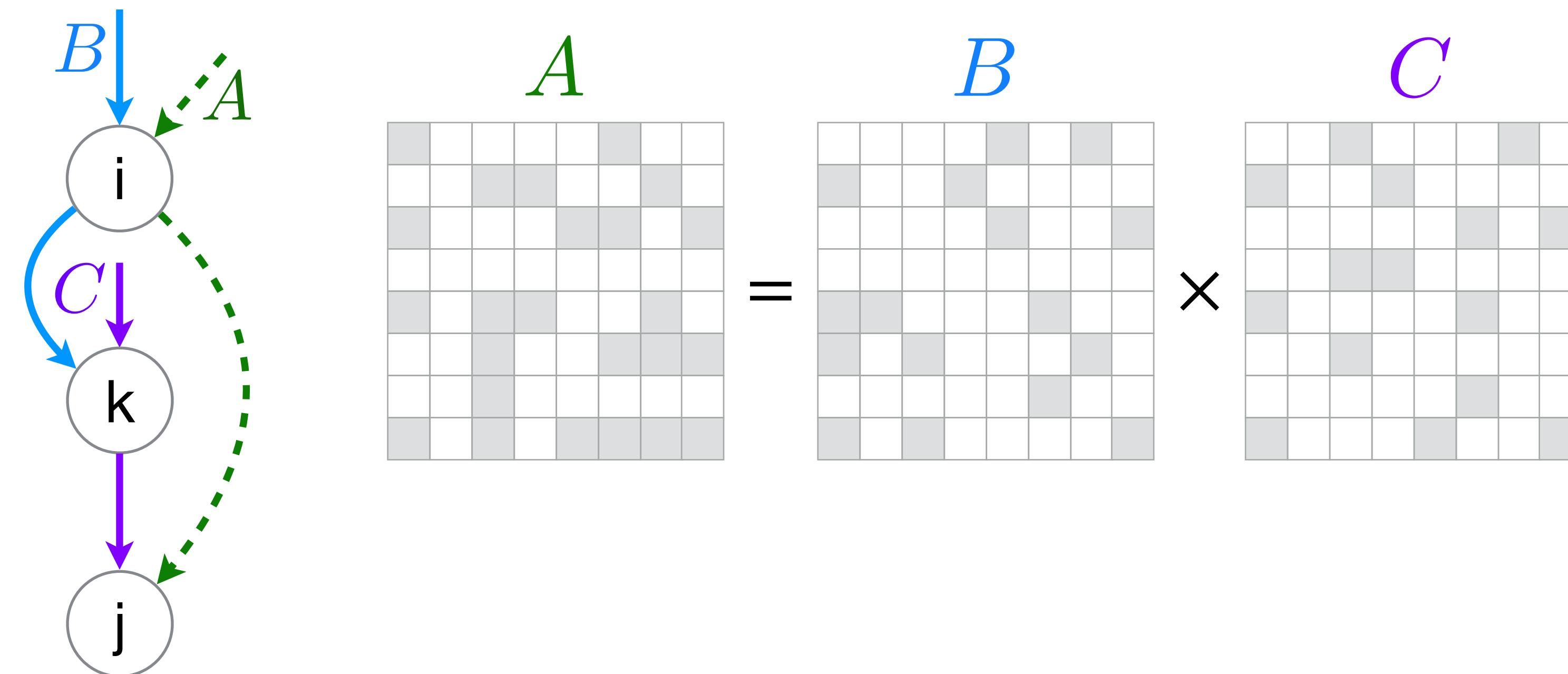
Linear Combination of Rows  
Matrix Multiplication

$$\forall_i \forall_k \forall_j \ A_{ij} \xrightarrow{\quad} + = B_{ik} C_{kj} \xrightarrow{\quad}$$

	CSR
A	rows Dense cols Compressed
B	rows Dense cols Compressed

C	CSR
rows Dense cols Compressed	

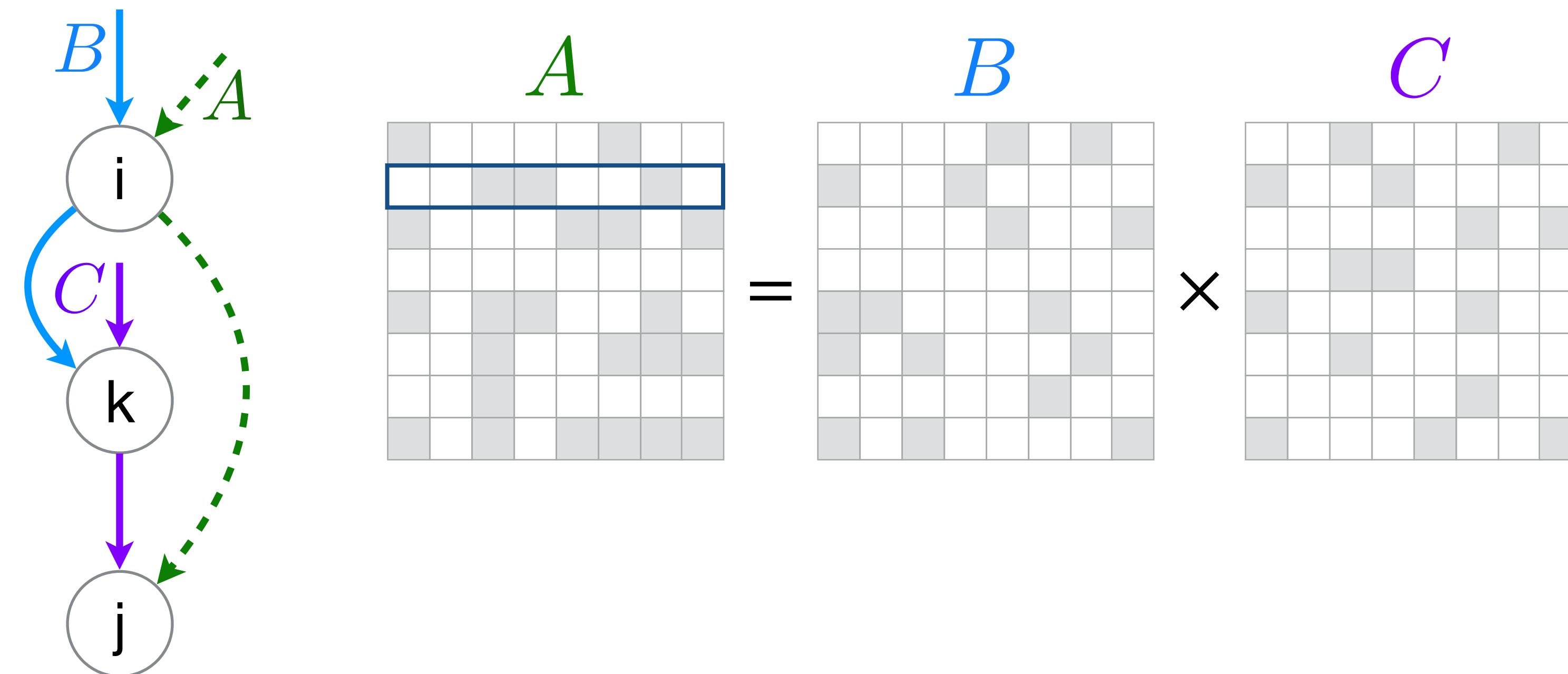


# Workspace to scatter into results in sparse matrix multiplication

Linear Combination of Rows  
Matrix Multiplication

$$\forall_i \forall_k \forall_j \ A_{ij} \xrightarrow{\quad} + = B_{ik} C_{kj} \xrightarrow{\quad}$$

	CSR
A	rows Dense
	cols Compressed
B	rows Dense
	cols Compressed
C	rows Dense
	cols Compressed

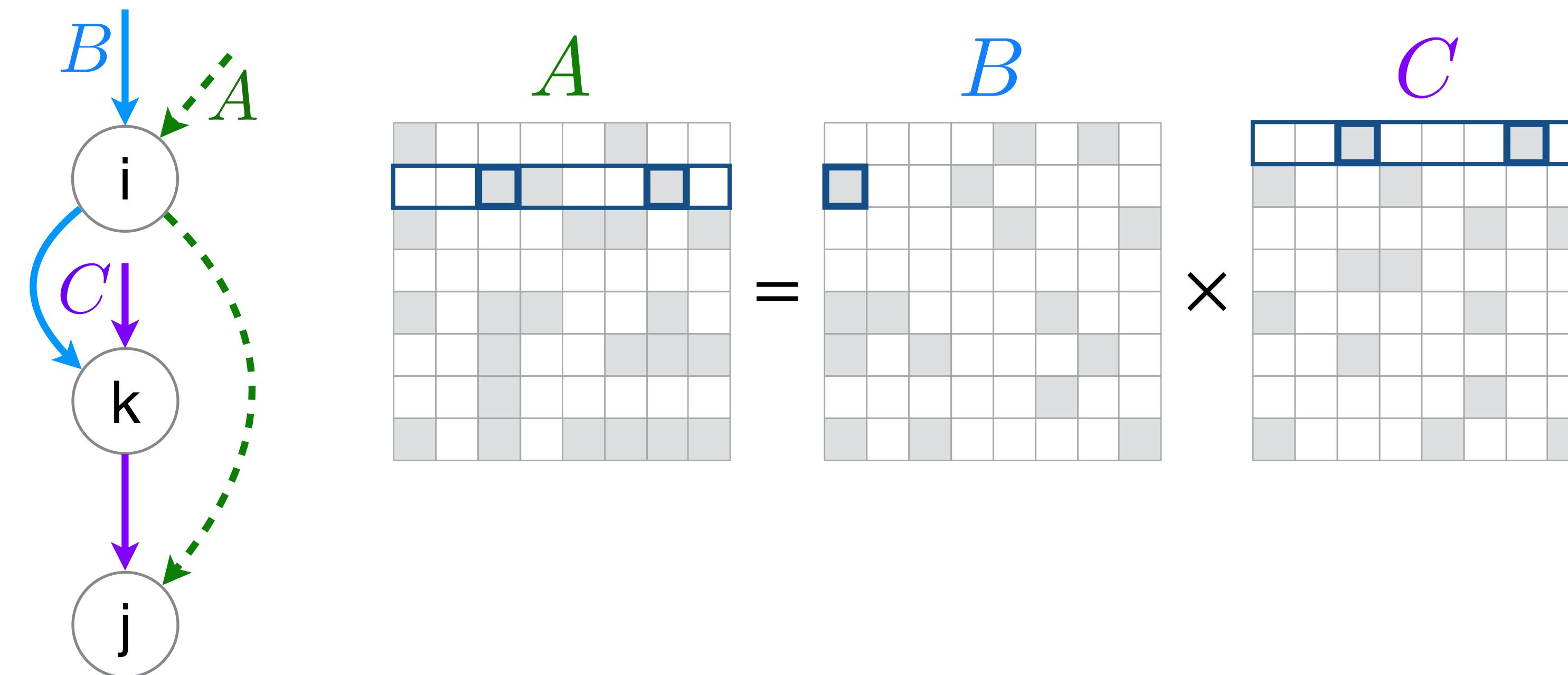


# Workspace to scatter into results in sparse matrix multiplication

Linear Combination of Rows  
Matrix Multiplication

$$\forall_i \forall_k \forall_j \ A_{ij} \xrightarrow{\text{ }} + = \xrightarrow{\text{B}} \xrightarrow{\text{C}}$$

	CSR
A	rows Dense cols Compressed
B	rows Dense cols Compressed
C	rows Dense cols Compressed

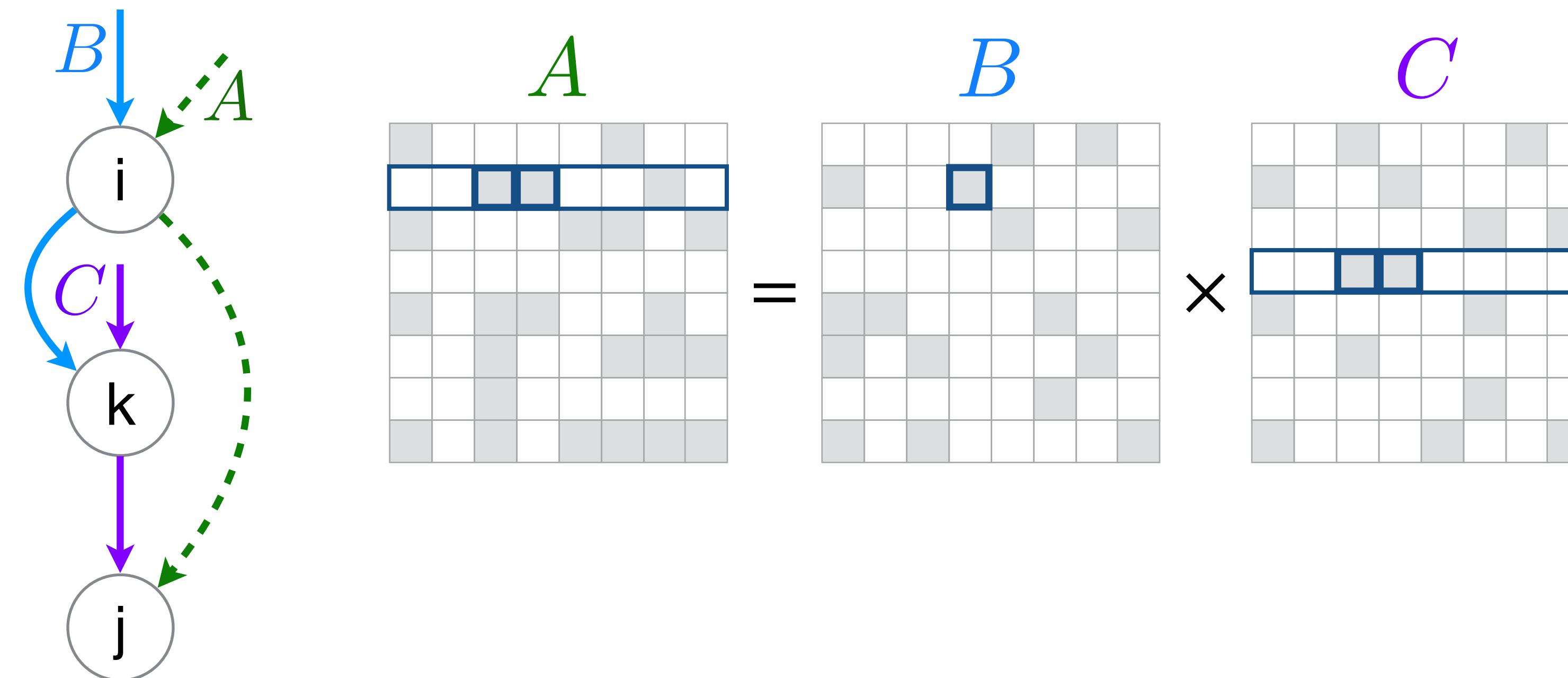


# Workspace to scatter into results in sparse matrix multiplication

Linear Combination of Rows  
Matrix Multiplication

$$\forall_i \forall_k \forall_j \ A_{ij} \xrightarrow{\quad} + = B_{ik} C_{kj} \xrightarrow{\quad}$$

	CSR
A	rows Dense
	cols Compressed
B	rows Dense
	cols Compressed
C	rows Dense
	cols Compressed

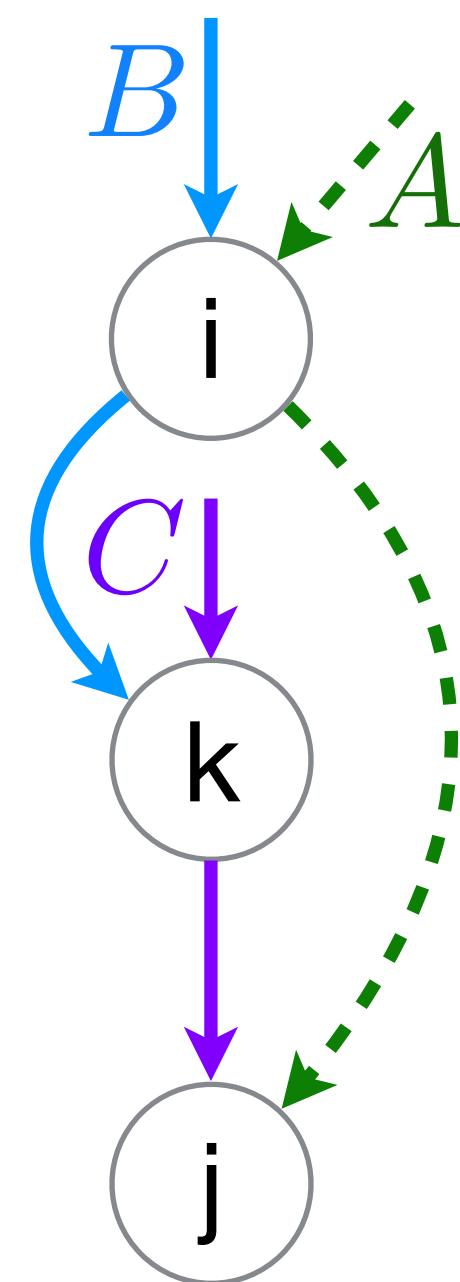


# Workspace to scatter into results in sparse matrix multiplication

Linear Combination of Rows  
Matrix Multiplication

$$\forall_i \forall_k \forall_j \ A_{ij} += B_{ik} C_{kj}$$

	CSR
A	rows Dense cols Compressed
B	rows Dense cols Compressed
C	rows Dense cols Compressed

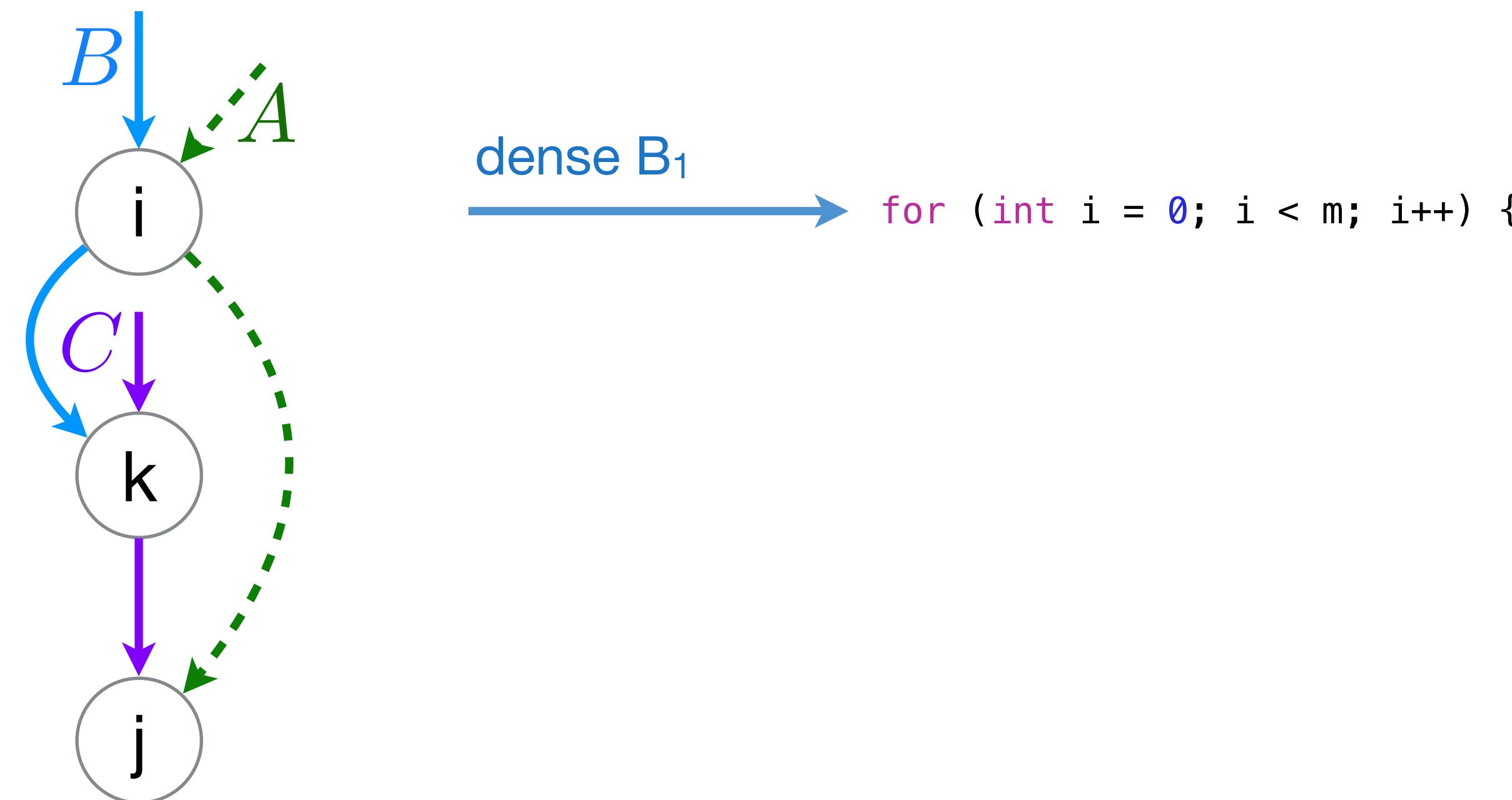


# Workspace to scatter into results in sparse matrix multiplication

Linear Combination of Rows  
Matrix Multiplication

$$\forall_i \forall_k \forall_j \ A_{ij} += B_{ik} C_{kj}$$

	CSR
A	rows Dense cols Compressed
B	rows Dense cols Compressed
C	rows Dense cols Compressed



# Workspace to scatter into results in sparse matrix multiplication

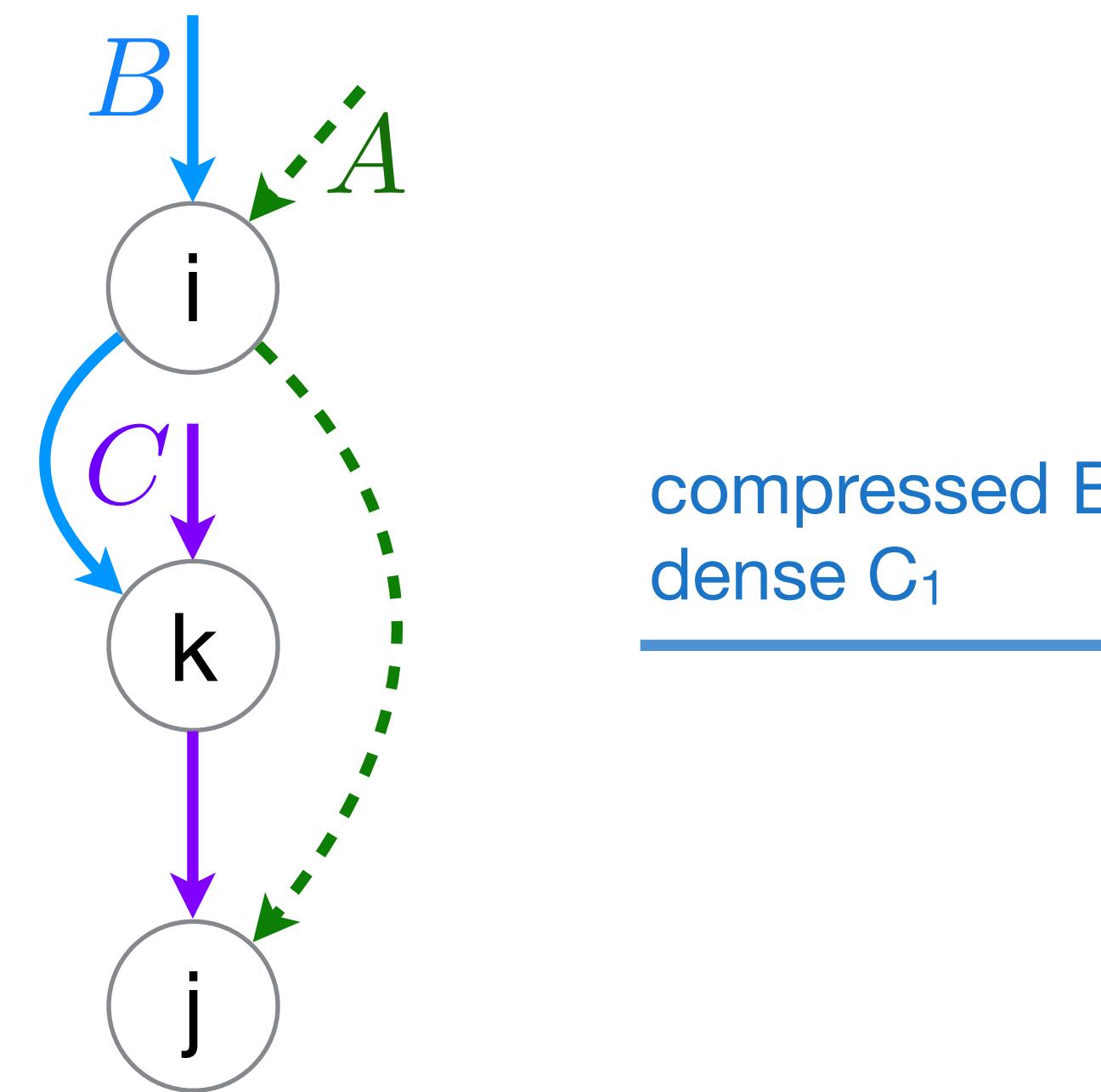
Linear Combination of Rows  
Matrix Multiplication

$$\forall_i \forall_k \forall_j \ A_{ij} += B_{ik} C_{kj}$$

$A$       CSR  
rows      Dense  
cols      Compressed

$B$       CSR  
rows      Dense  
cols      Compressed

$C$       CSR  
rows      Dense  
cols      Compressed



compressed  $B_2$   
dense  $C_1$

for (int i = 0; i < m; i++) {

    for (int pB2 = B2\_pos[i]; pB2 < B2\_pos[i+1]; pB2++) {  
        int k = B2\_crd[pB2];

}

# Workspace to scatter into results in sparse matrix multiplication

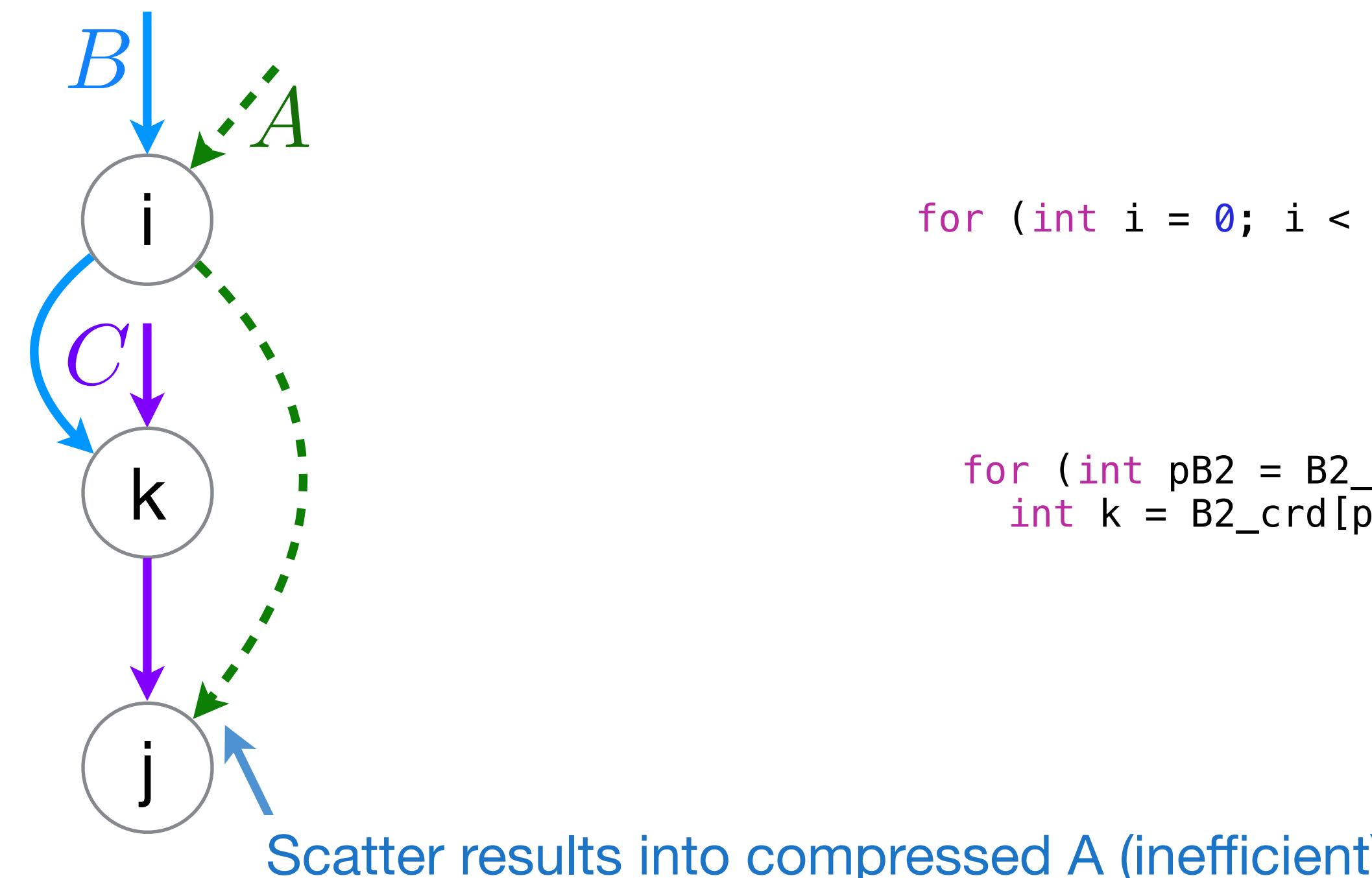
Linear Combination of Rows  
Matrix Multiplication

$$\forall_i \forall_k \forall_j A_{ij} += B_{ik} C_{kj}$$

**A**      CSR  
rows      Dense  
cols      Compressed

**B**      CSR  
rows      Dense  
cols      Compressed

**C**      CSR  
rows      Dense  
cols      Compressed



```
for (int i = 0; i < m; i++) {
```

```
    for (int pB2 = B2_pos[i]; pB2 < B2_pos[i+1]; pB2++) {  
        int k = B2_crd[pB2];
```

```
}
```

# Workspace to scatter into results in sparse matrix multiplication

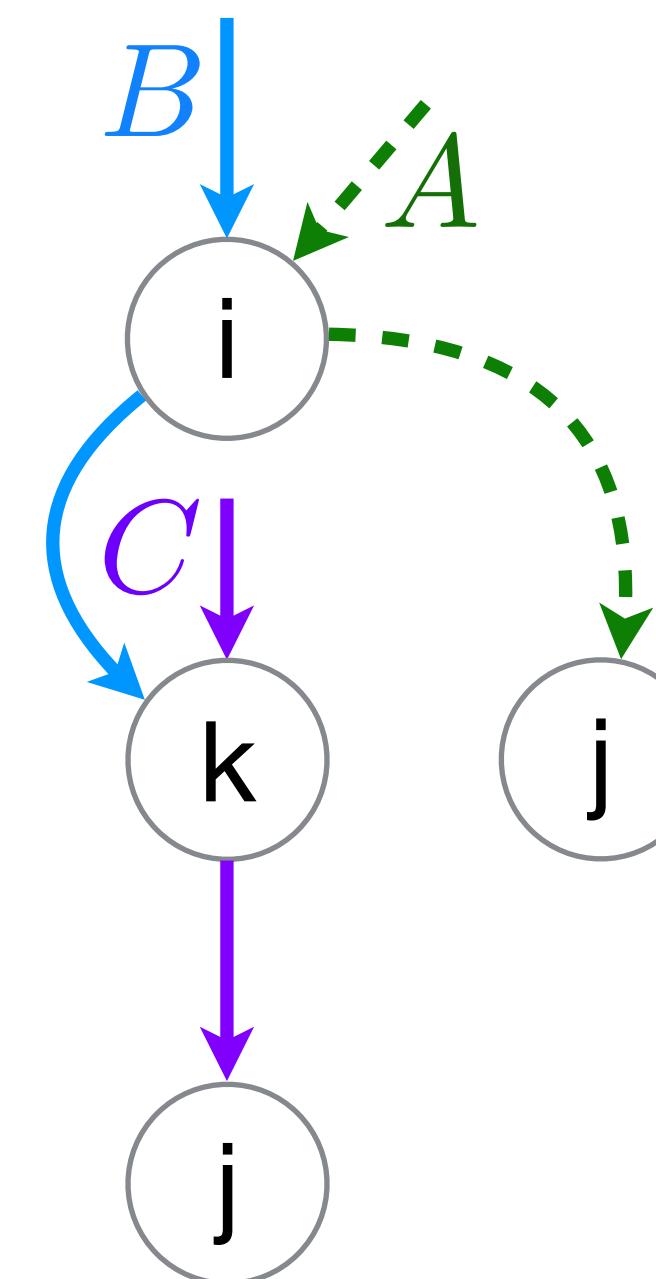
Linear Combination of Rows  
Matrix Multiplication

$\forall_i (\forall_j A_{ij}) \quad ) \text{ where } (\forall_k \forall_j B_{ik} C_{kj})$

$A$       CSR  
rows      Dense  
cols      Compressed

$B$       CSR  
rows      Dense  
cols      Compressed

$C$       CSR  
rows      Dense  
cols      Compressed



```
for (int i = 0; i < m; i++) {  
    for (int pB2 = B2_pos[i]; pB2 < B2_pos[i+1]; pB2++) {  
        int k = B2_crd[pB2];  
    }  
}
```

# Workspace to scatter into results in sparse matrix multiplication

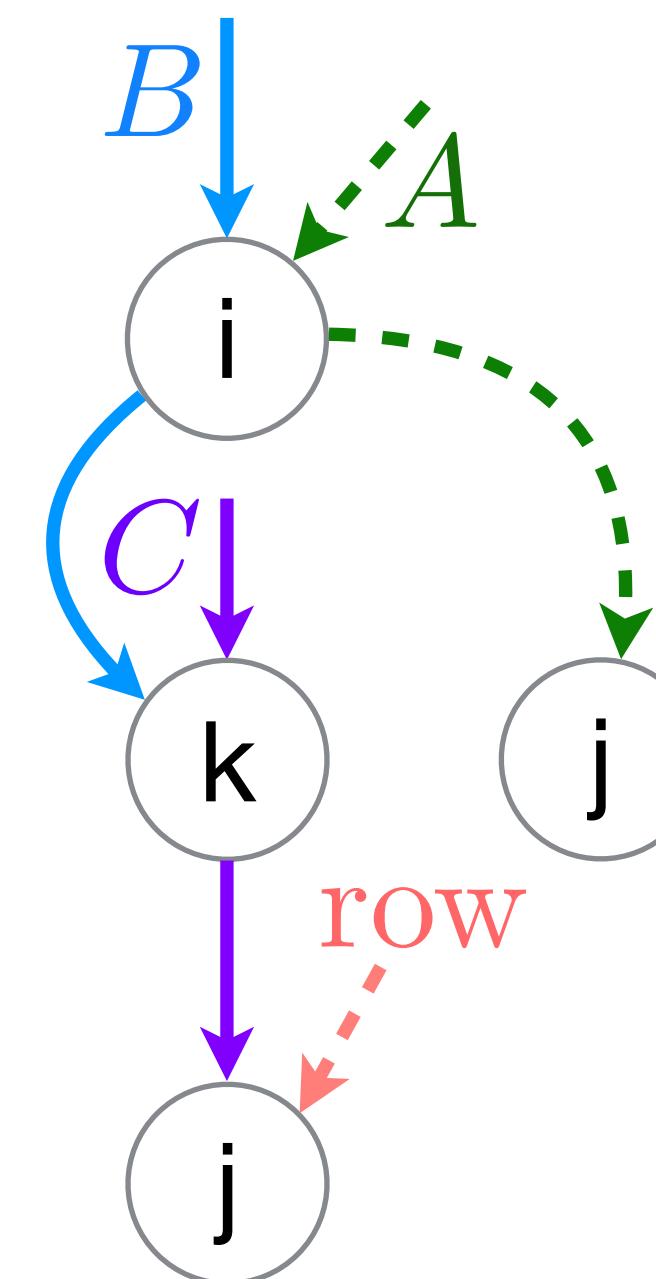
Linear Combination of Rows  
Matrix Multiplication

$\forall_i (\forall_j A_{ij}) \quad ) \text{ where } (\forall_k \forall_j \text{ row}_j += B_{ik} C_{kj})$

**A**      CSR  
rows      Dense  
cols      Compressed

**B**      CSR  
rows      Dense  
cols      Compressed

**C**      CSR  
rows      Dense  
cols      Compressed



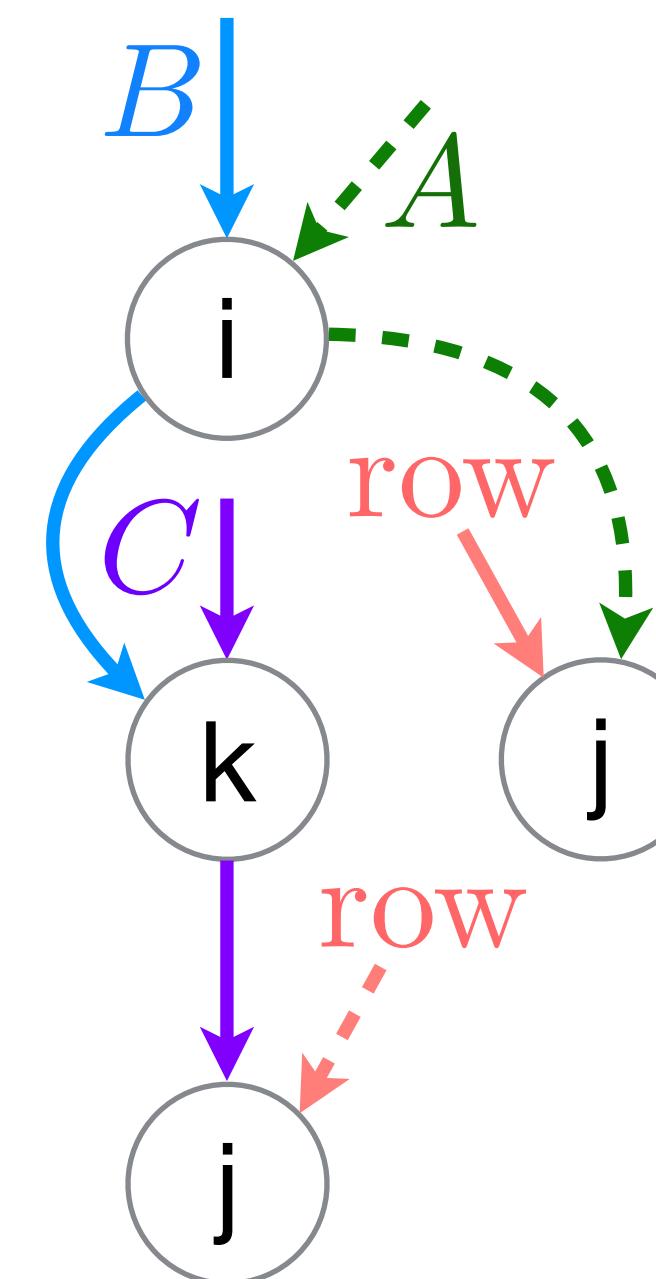
```
for (int i = 0; i < m; i++) {  
    for (int pB2 = B2_pos[i]; pB2 < B2_pos[i+1]; pB2++) {  
        int k = B2_crd[pB2];  
        ...  
    }  
}
```

# Workspace to scatter into results in sparse matrix multiplication

Linear Combination of Rows  
Matrix Multiplication

$$\forall_i (\forall_j A_{ij} = \text{row}_j) \text{ where } (\forall_k \forall_j \text{row}_j += B_{ik} C_{kj})$$

	CSR
A	rows Dense cols Compressed
B	rows Dense cols Compressed
C	rows Dense cols Compressed



```
for (int i = 0; i < m; i++) {  
    for (int pB2 = B2_pos[i]; pB2 < B2_pos[i+1]; pB2++) {  
        int k = B2_crd[pB2];  
        ...  
    }  
}
```

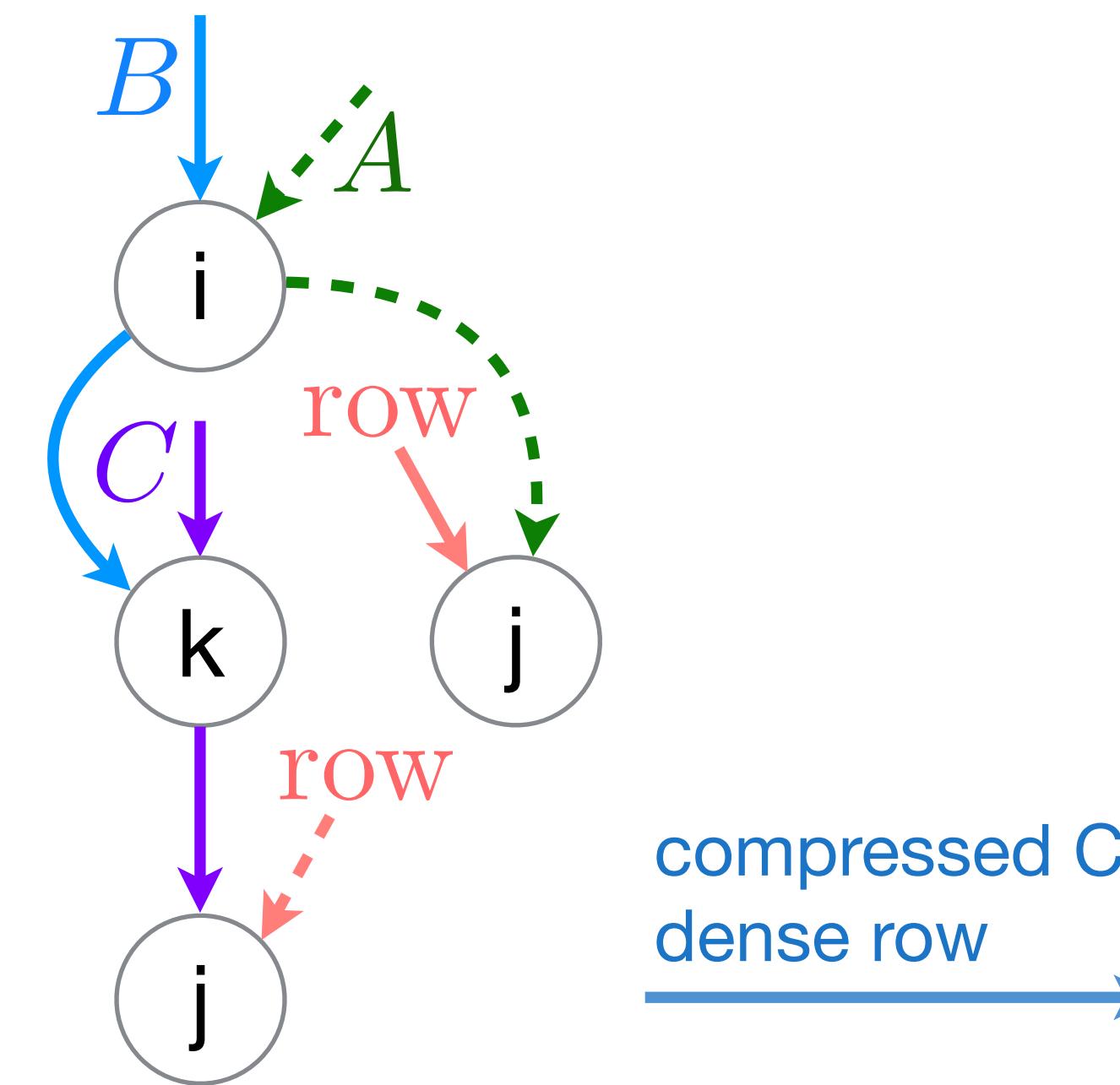
# Workspace to scatter into results in sparse matrix multiplication

# Linear Combination of Rows

## Matrix Multiplication

$\forall_i (\forall_j A_{ij} = \text{row}_j)$  where  $(\forall_k \forall_j \text{row}_j += B_{ik} C_{kj})$

	CSR
A	rows Dense cols Compressed
B	rows Dense cols Compressed
C	rows Dense cols Compressed



```
for (int i = 0; i < m; i++) {  
  
    for (int pB2 = B2_pos[i]; pB2 < B2_pos[i+1]; pB2++) {  
        int k = B2_crd[pB2];  
  
        for (int pC2 = C2_pos[k]; pC2 < C2_pos[k+1]; pC2++) {  
            int j = C2_crd[pC2];  
            row[j] += B[pB2] * C[pC2];  
        }  
    }  
}
```

# Workspace to scatter into results in sparse matrix multiplication

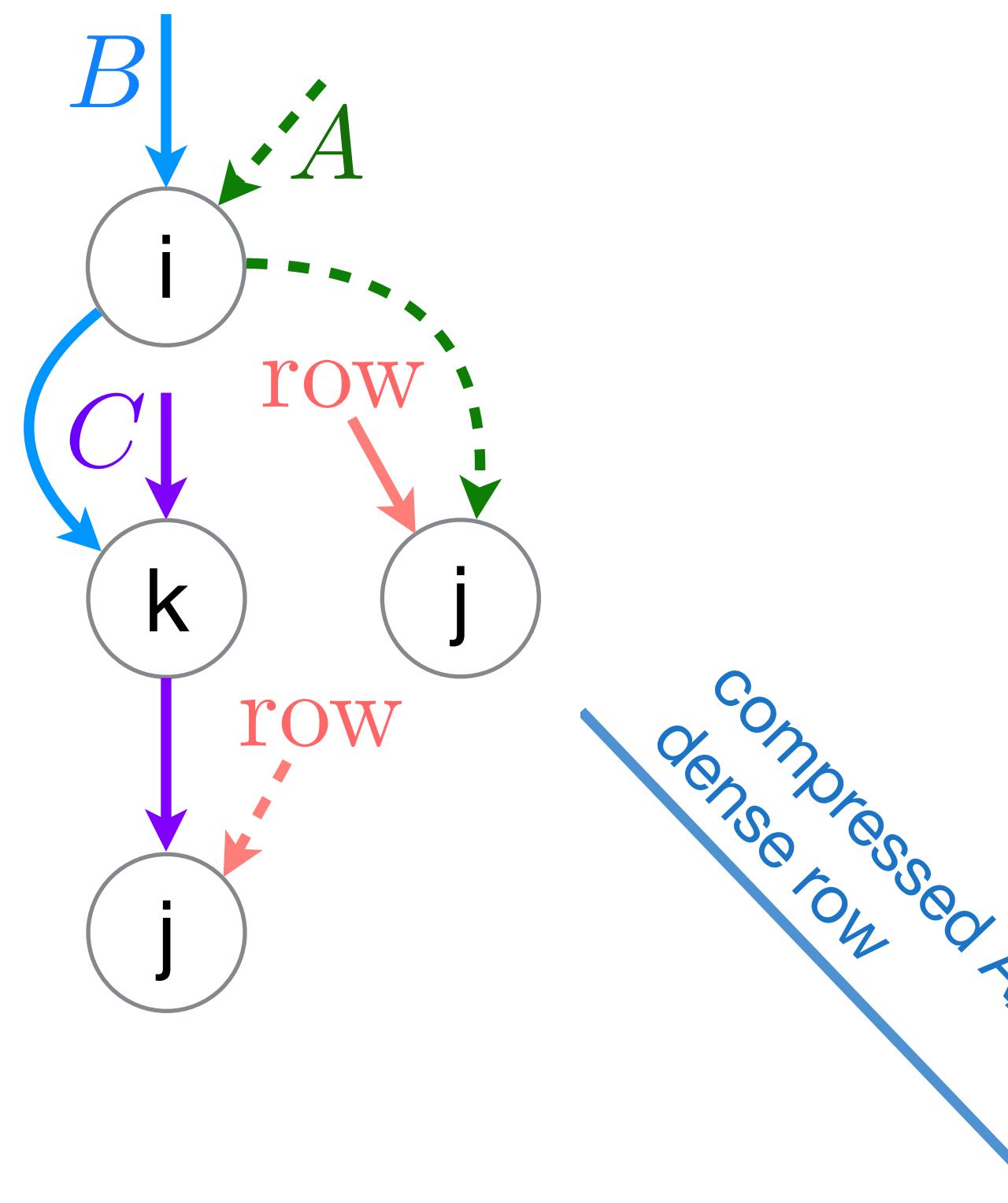
Linear Combination of Rows  
Matrix Multiplication

	CSR
A	rows cols
B	rows cols
C	rows cols

Dense  
Compressed

Dense  
Compressed

Dense  
Compressed



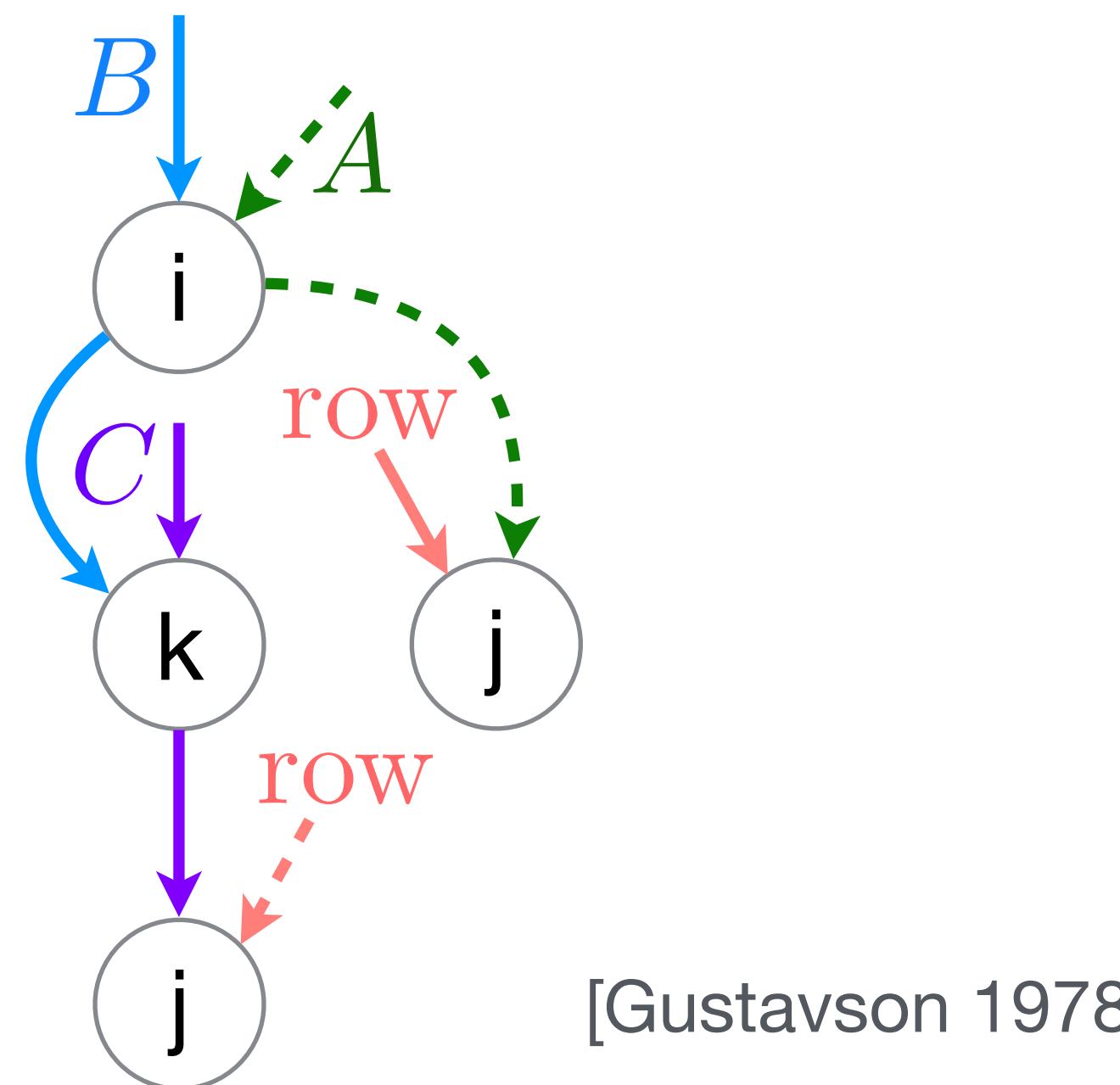
$$\forall_i (\forall_j A_{ij} = \text{row}_j) \text{ where } (\forall_k \forall_j \text{row}_j += B_{ik} C_{kj})$$

```
for (int i = 0; i < m; i++) {  
    for (int pB2 = B2_pos[i]; pB2 < B2_pos[i+1]; pB2++) {  
        int k = B2_crd[pB2];  
        for (int pC2 = C2_pos[k]; pC2 < C2_pos[k+1]; pC2++) {  
            int j = C2_crd[pC2];  
            row[j] += B[pB2] * C[pC2];  
        }  
    }  
    for (int pA2 = A2_pos[i]; pA2 < A2_pos[i+1]; pA2++) {  
        int j = A2_crd[pA2];  
        A[pA2] = row[j];  
        row[j] = 0.0;  
    }  
}
```

# Workspace to scatter into results in sparse matrix multiplication

Linear Combination of Rows  
Matrix Multiplication

	CSR
A	rows Dense
	cols Compressed
B	rows Dense
	cols Compressed
C	rows Dense
	cols Compressed

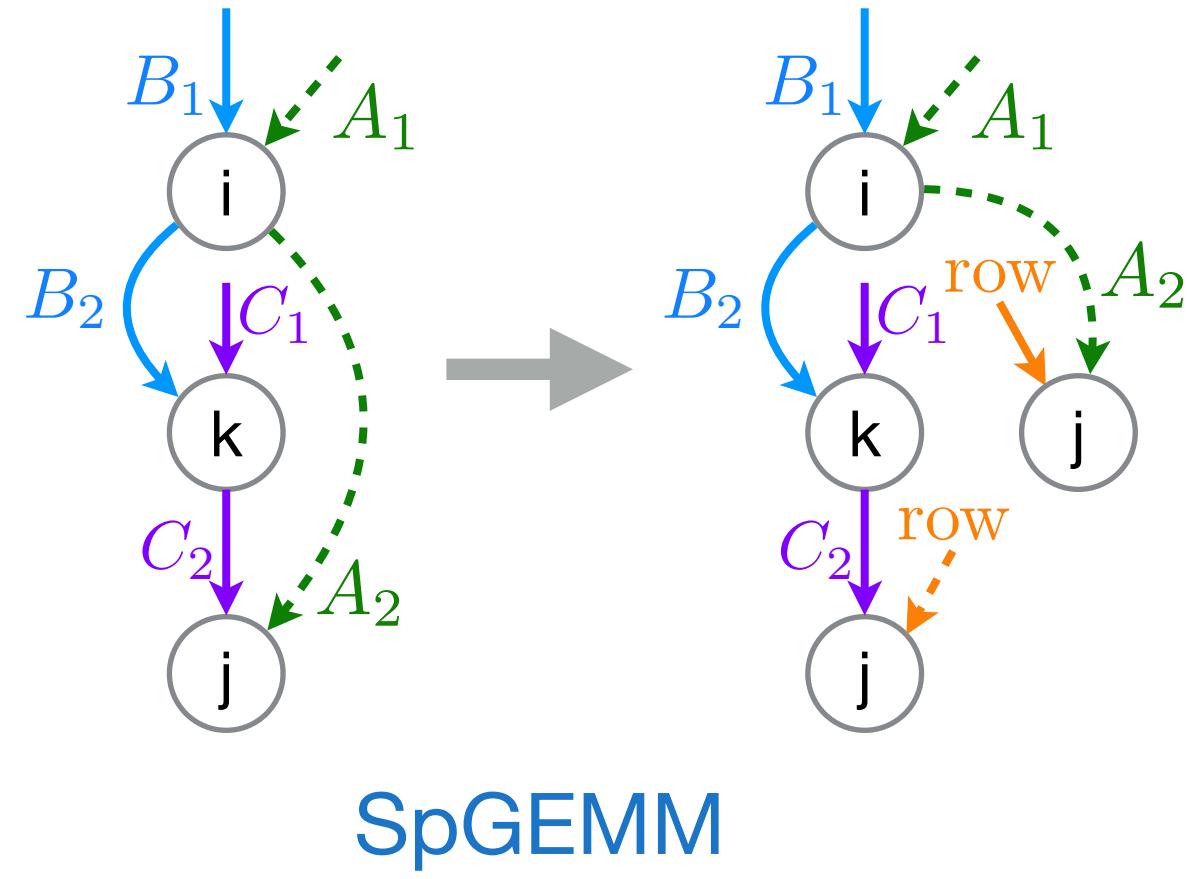


$$\forall_i (\forall_j A_{ij} = \text{row}_j) \text{ where } (\forall_k \forall_j \text{row}_j += B_{ik} C_{kj})$$

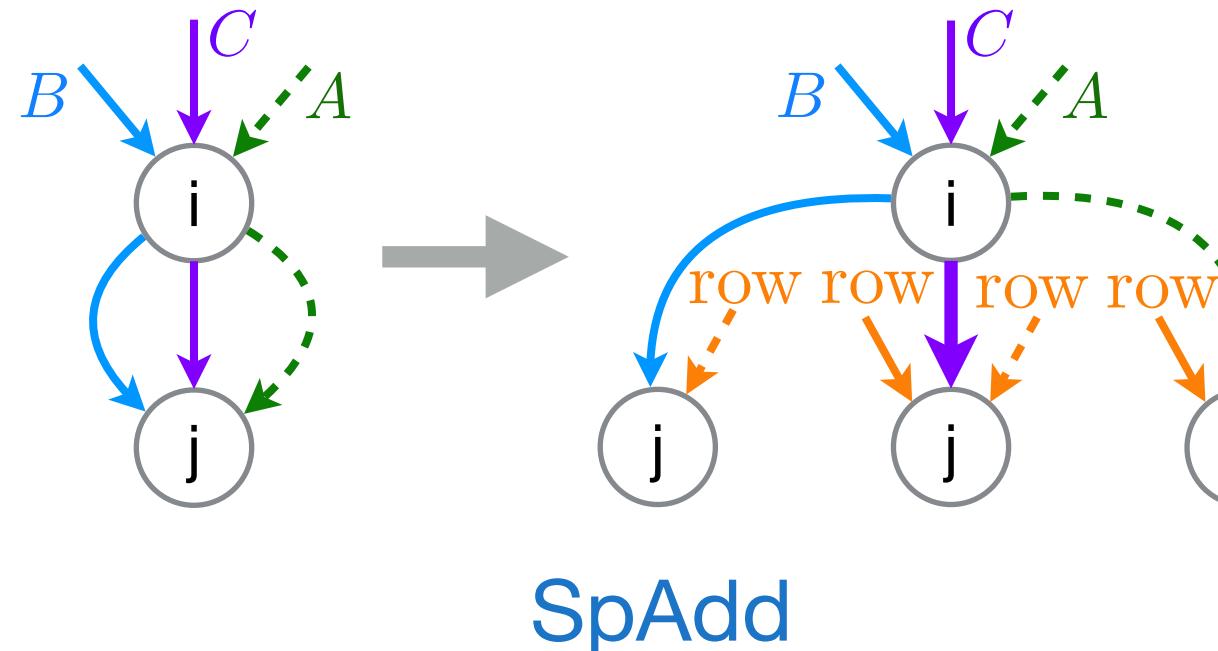
```
for (int i = 0; i < m; i++) {  
    for (int pB2 = B2_pos[i]; pB2 < B2_pos[i+1]; pB2++) {  
        int k = B2_crd[pB2];  
        for (int pC2 = C2_pos[k]; pC2 < C2_pos[k+1]; pC2++) {  
            int j = C2_crd[pC2];  
            row[j] += B[pB2] * C[pC2];  
        }  
    }  
    for (int pA2 = A2_pos[i]; pA2 < A2_pos[i+1]; pA2++) {  
        int j = A2_crd[pA2];  
        A[pA2] = row[j];  
        row[j] = 0.0;  
    }  
}
```

# Other uses of where clauses

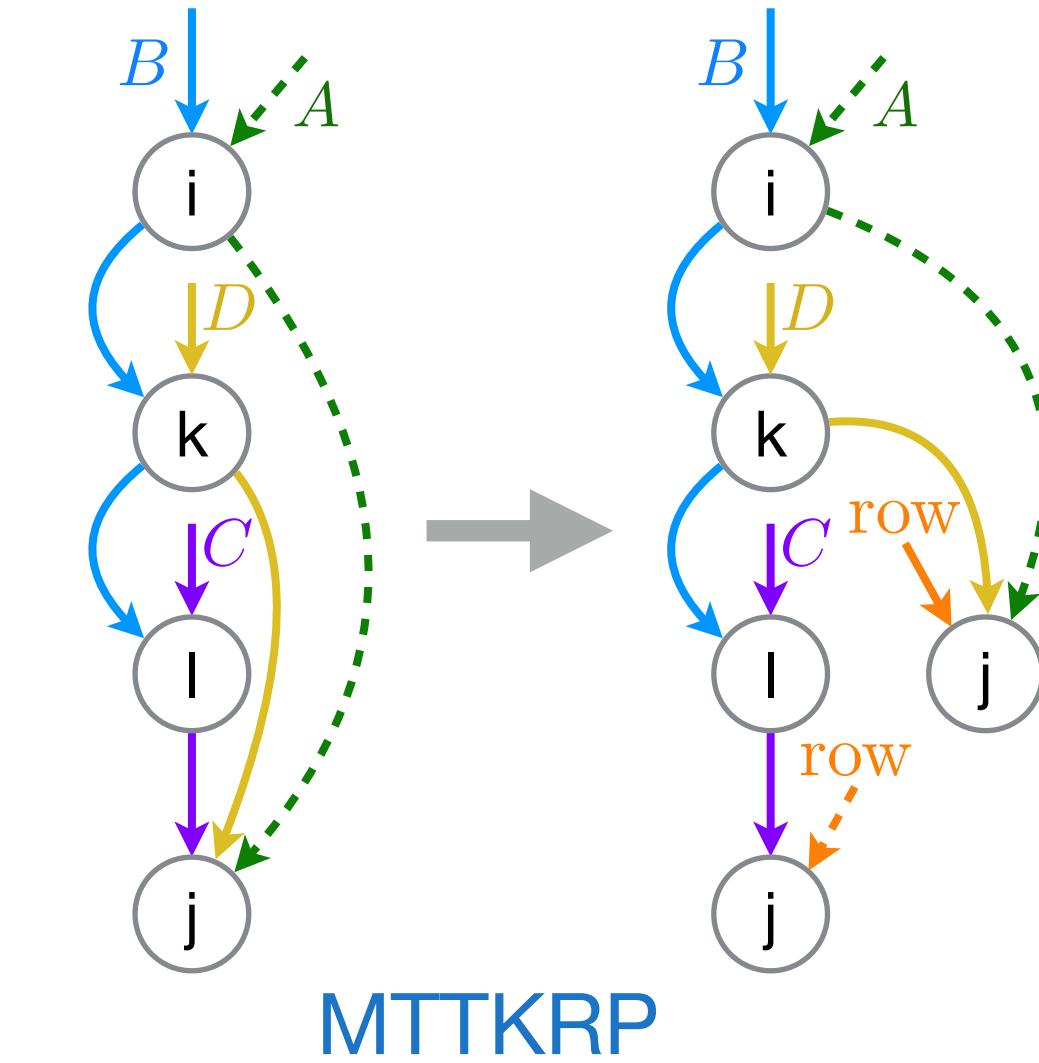
Scatter into results



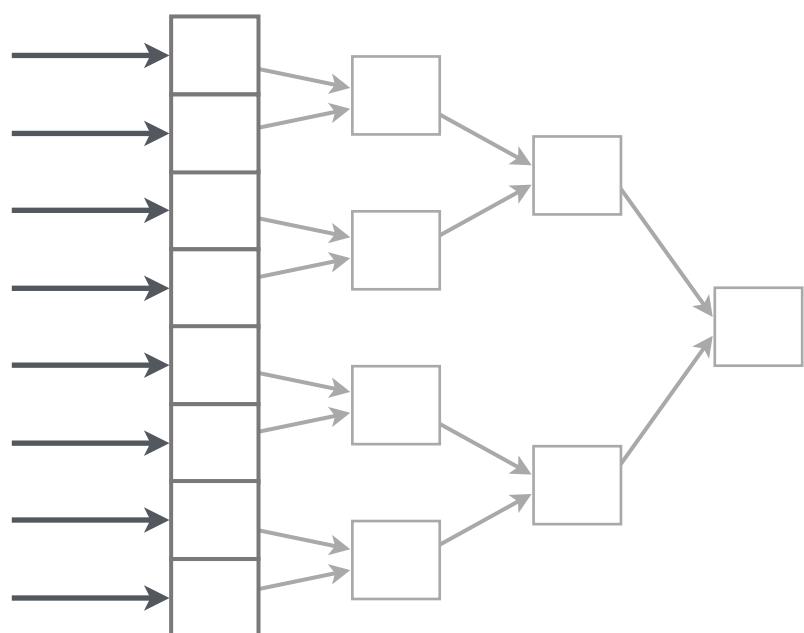
Simplify merge code



Loop-invariant code motion



Prepare reductions



GPU shared memories



Mixed precision

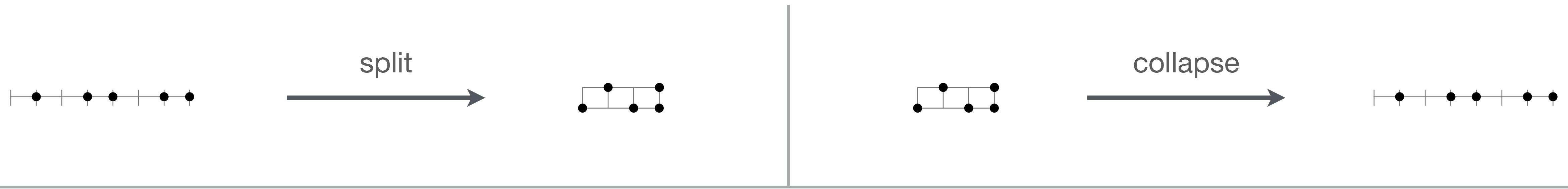
```
for (int i = 0; i < m; i++) {  
    double tj = 0.0;  
    for (int pB2 = B2_pos[i];  
         pB2 < B2_pos[i+1];  
         pB2++) {  
        int j = B2_crd[pB2];  
        tj += B[pB2] * c[j];  
    }  
    a[i] = tj;  
}
```

Single-precision floating point

A derived iteration space is one where dimensions have been split or collapsed

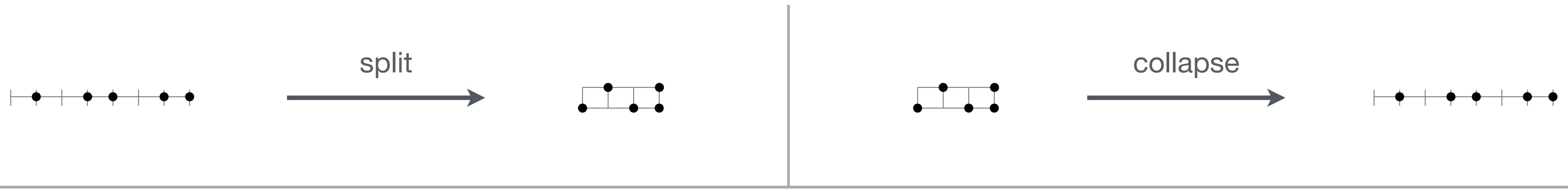


A derived iteration space is one where dimensions have been split or collapsed



$$\forall_i a_i = b_i + c_i \xrightarrow{\text{split}} \forall_{i_0} \forall_{i_1} a_i = b_i + c_i$$

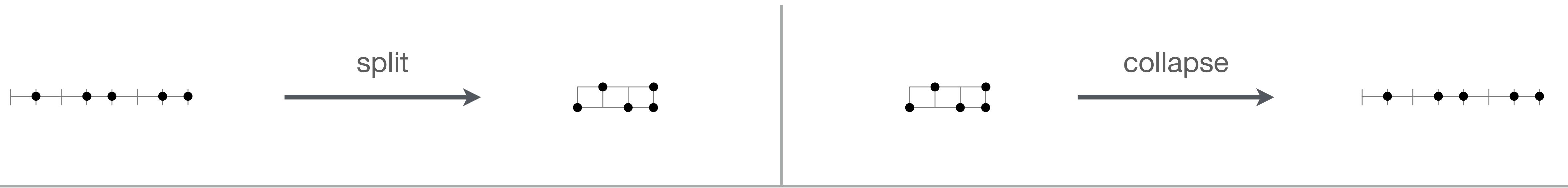
A derived iteration space is one where dimensions have been split or collapsed



$$\forall_i a_i = b_i + c_i \xrightarrow{\text{split}} \forall_{i_0} \forall_{i_1} a_i = b_i + c_i$$

↑  
↑  
derived index variables

A derived iteration space is one where dimensions have been split or collapsed



$$\forall_i a_i = b_i + c_i \xrightarrow{\text{split}} \forall_{i_0} \forall_{i_1} a_i = b_i + c_i$$

derived index variables      original index variable  $i$

# A derived iteration space is one where dimensions have been split or collapsed

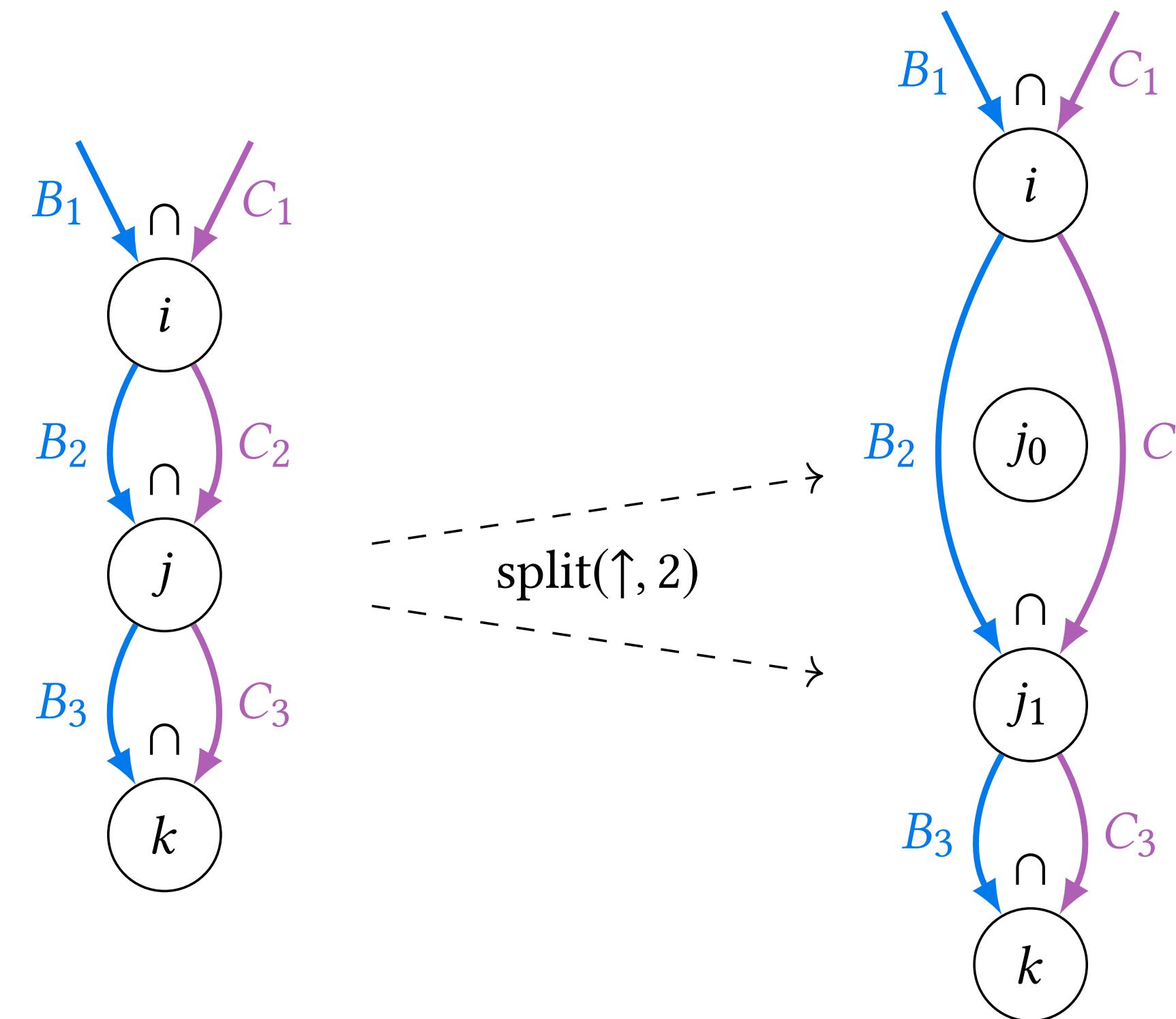


$$\forall_i a_i = b_i + c_i \xrightarrow{\text{split}} \forall_{i_0} \forall_{i_1} a_i = b_i + c_i : i \xrightarrow{\text{split}(\uparrow, 4)} i_0 i_1$$

derived index variables      original index variable  $i$

Cannot simply rewrite access expressions as with dense, so the mapping functions must be stored in the IR, so we can later emit code to remap coordinates.

# The split iteration space function



$$\frac{\forall_i \forall_j \forall_k B_{ijk} \cap C_{ijk}}{i \in B_1 \cap C_1}$$

$$j \in B_2 \cap C_2$$

$$k \in B_3 \cap C_3$$

$$\frac{\forall_i \forall_{j_0} \forall_{j_1} \forall_k B_{ijk} \cap C_{ijk} : j \xrightarrow{\text{split}(\uparrow, 2)} j_0 j_1}{i \in B_1 \cap C_1}$$

$$j_0 \in [0, 2)$$

$$j_1 \in B_2 \cap C_2 \cap [j_0 \cdot n/2, (j_0 + 1) \cdot n/2]$$

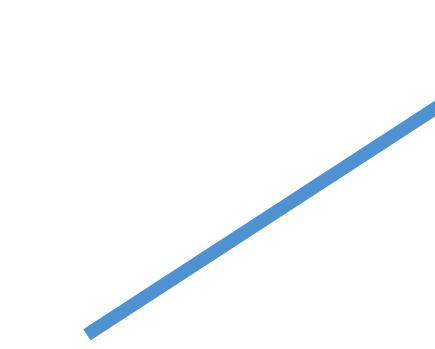
$$k \in B_3 \cap C_3$$

The split iteration space function comes in several variants

```
split(direction, stride, [tensor operand])
```

# The split iteration space function comes in several variants

`split(direction, stride, [tensor operand])`

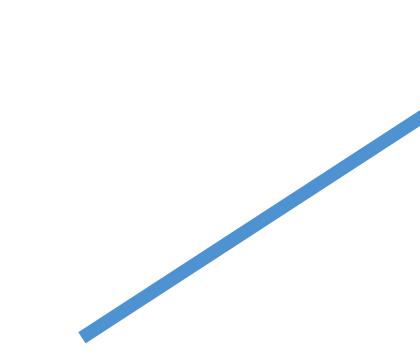


Split off a loop with stride iterations as the:

- outer loop (`direction =  $\uparrow$` ), or
- inner loop (`direction =  $\downarrow$` )

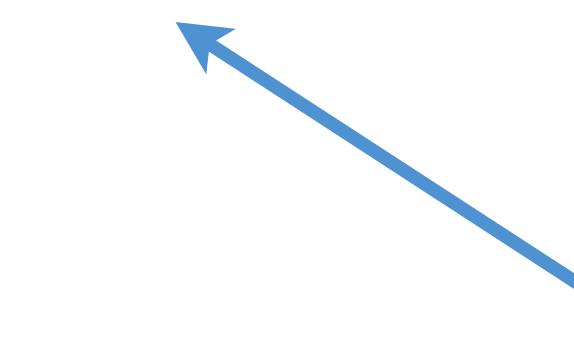
# The split iteration space function comes in several variants

`split(direction, stride, [tensor operand])`



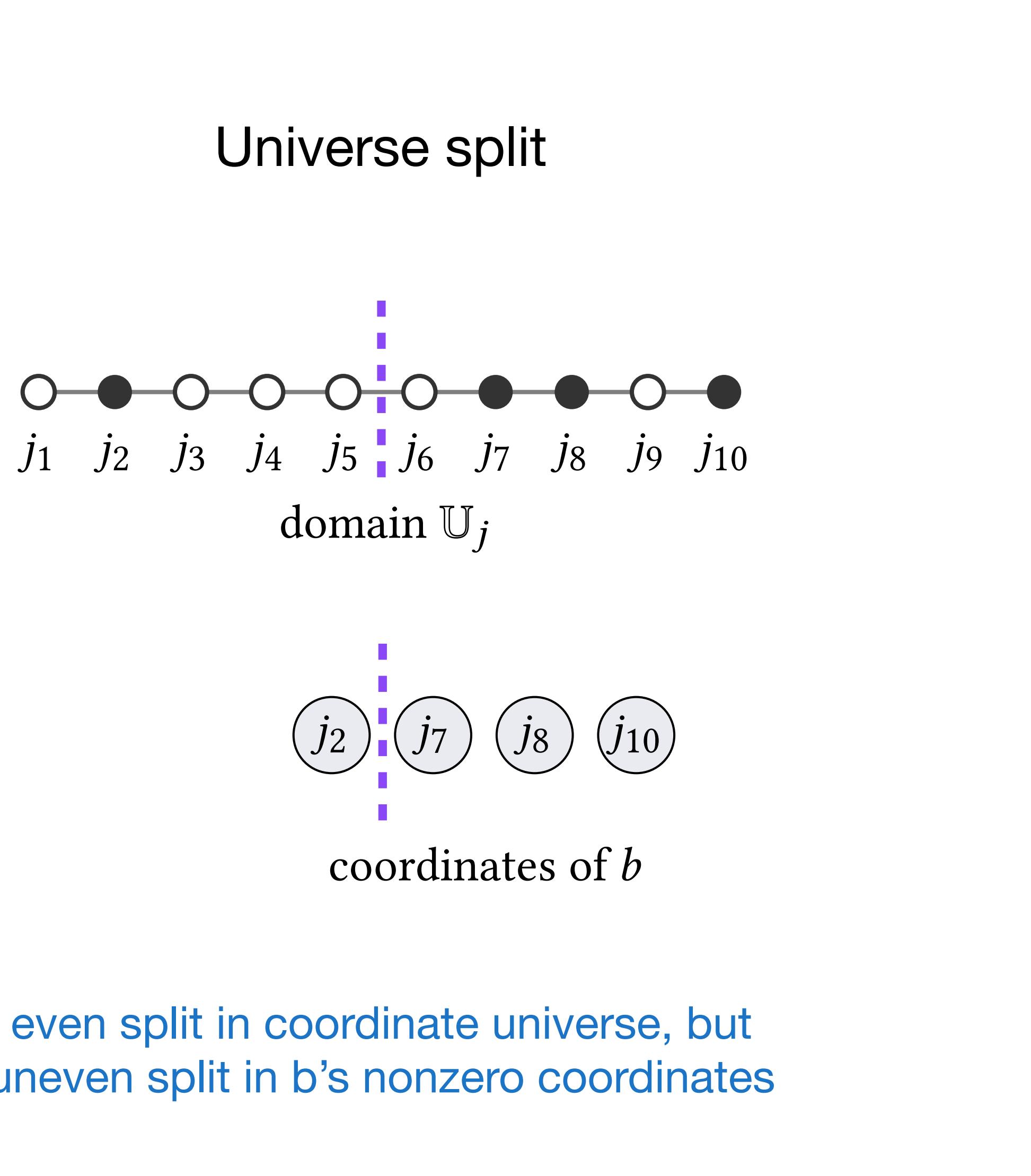
Split off a loop with stride iterations as the:

- outer loop (`direction =  $\uparrow$` ), or
- inner loop (`direction =  $\downarrow$` )

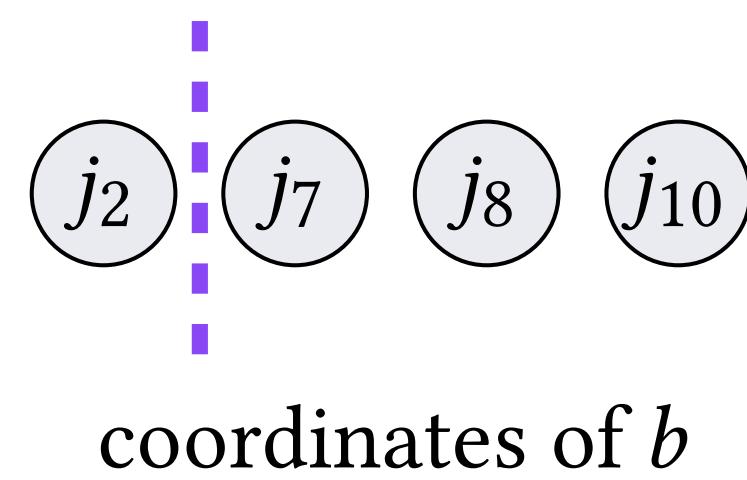
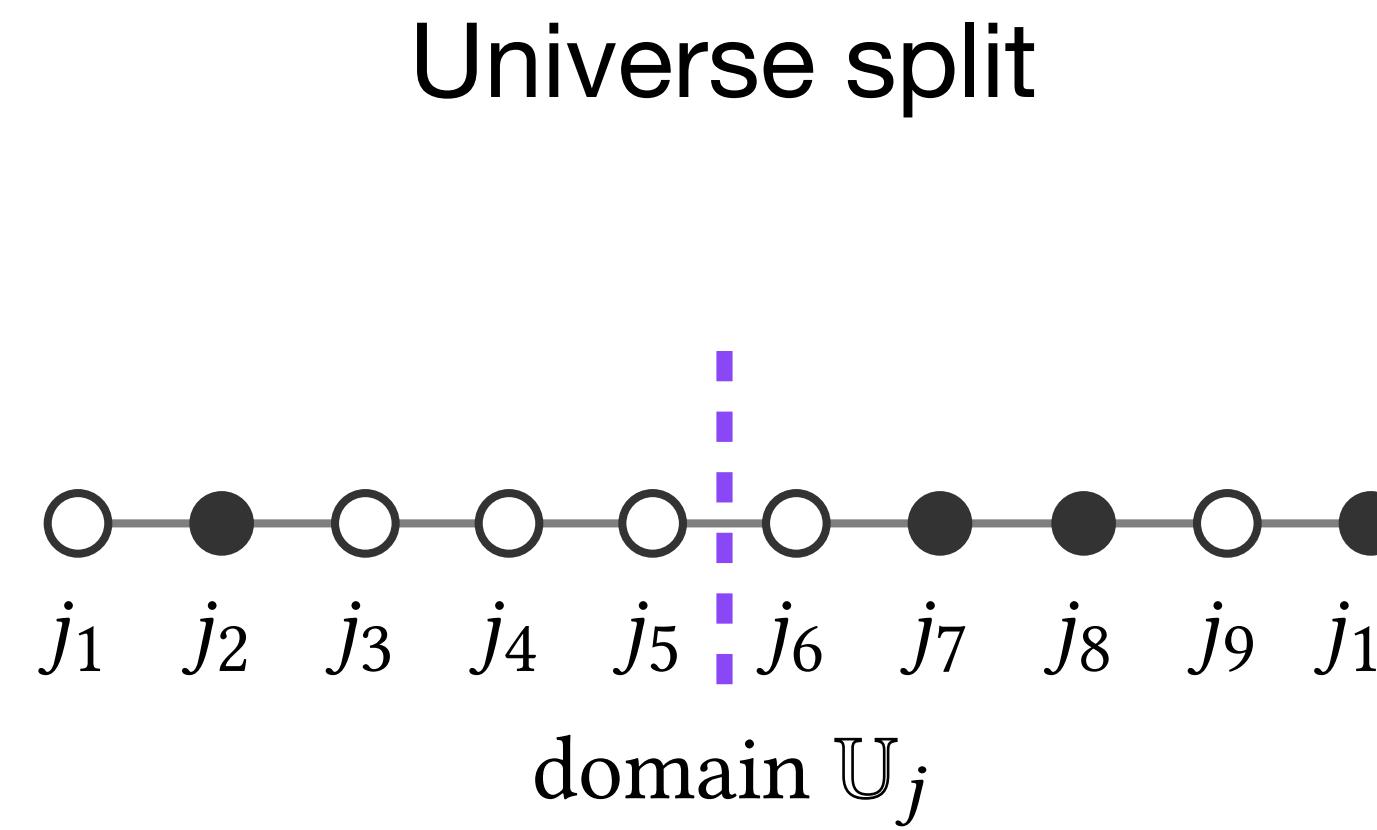


Optional tensor operand whose nonzero coordinates the split applies to. If not given, the split applies to the universe of coordinates of the split index variable.

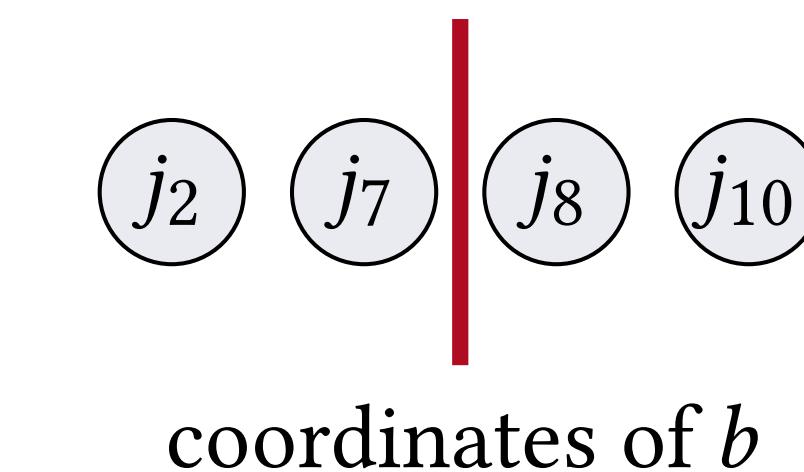
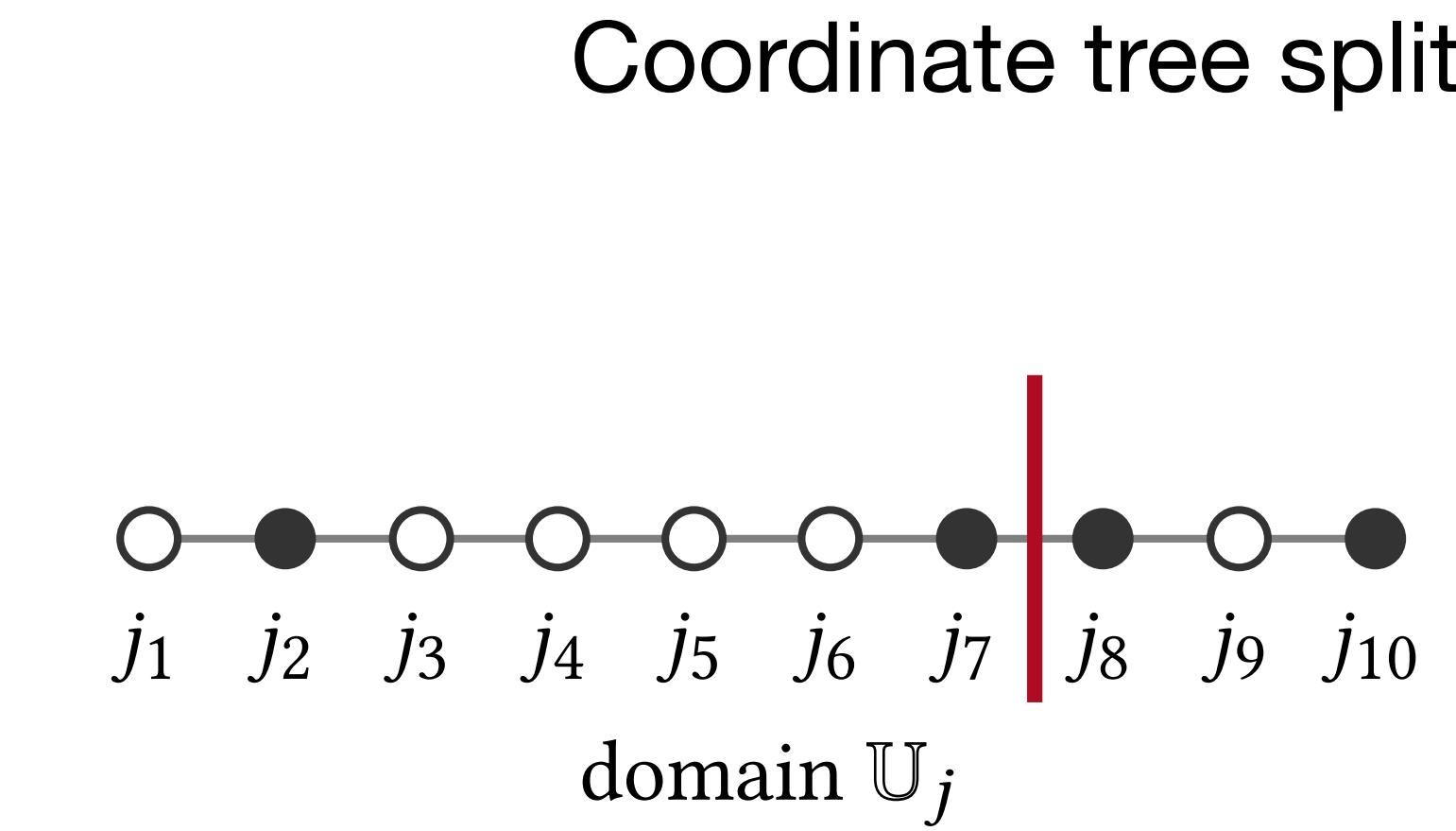
The split iteration space function can split with respect to the universe of coordinates or the coordinates of one operand



The split iteration space function can split with respect to the universe of coordinates or the coordinates of one operand

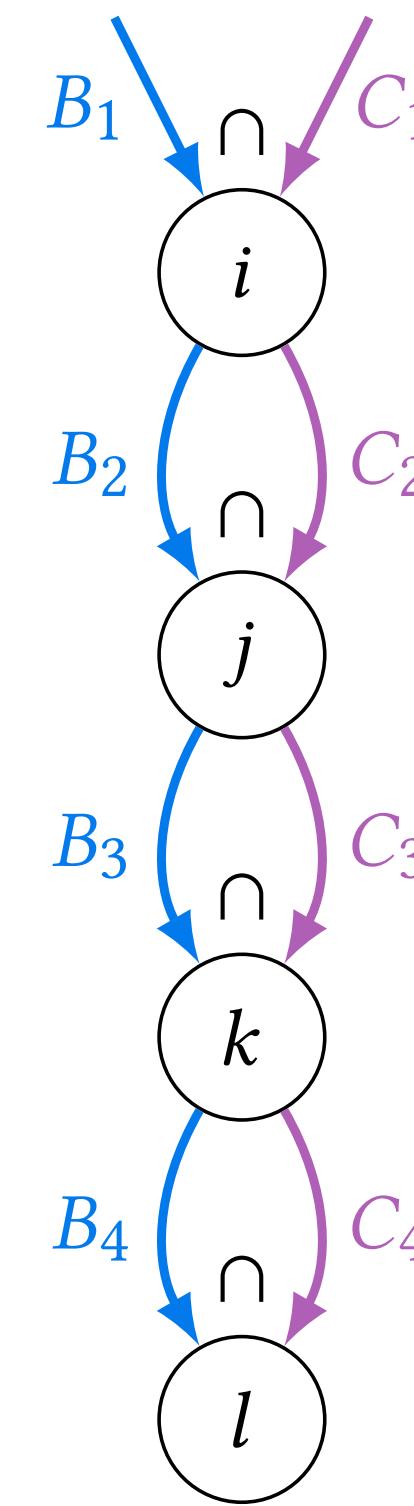


even split in coordinate universe, but  
uneven split in b's nonzero coordinates

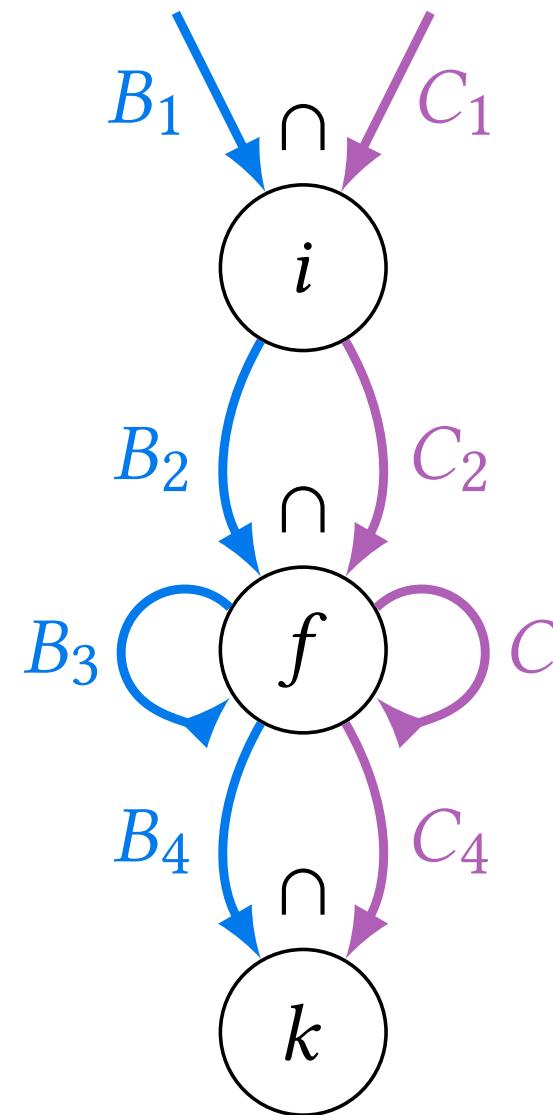


uneven split in coordinate universe, but  
even split in b's nonzero coordinates

# The collapse iteration space function



collapse



$$\frac{\forall_i \forall_j \forall_k \forall_l B_{ijkl} \cap C_{ijkl}}{i \in B_1 \cap C_1}$$

$$j \in B_2 \cap C_2$$

$$k \in B_3 \cap C_3$$

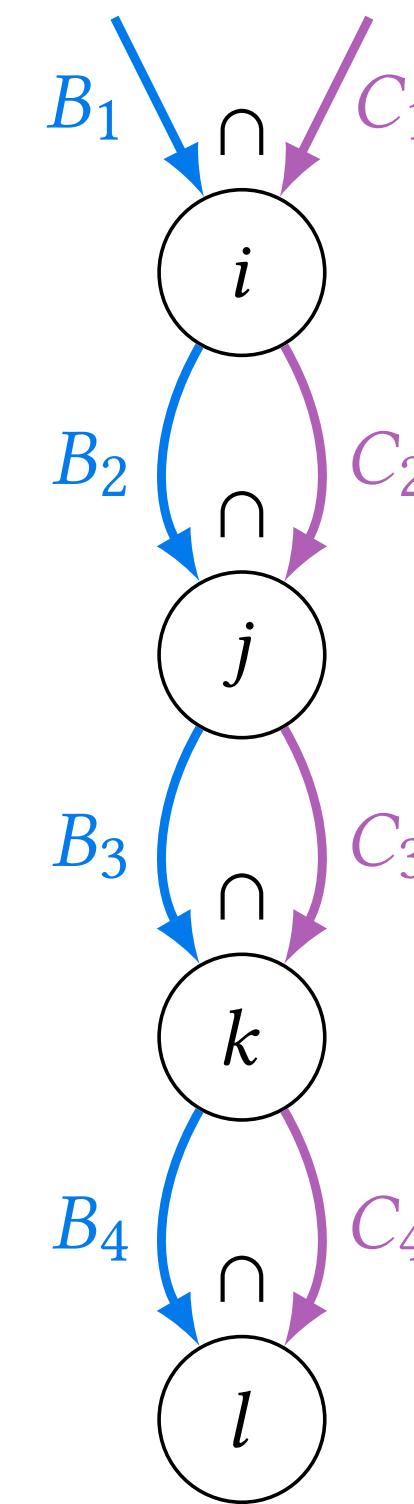
$$l \in B_4 \cap C_4$$

$$\frac{\forall_i \forall_f \forall_l B_{ijkl} \cap C_{ijkl} : jk \xrightarrow{\text{collapse}} f}{i \in B_1 \cap C_1}$$

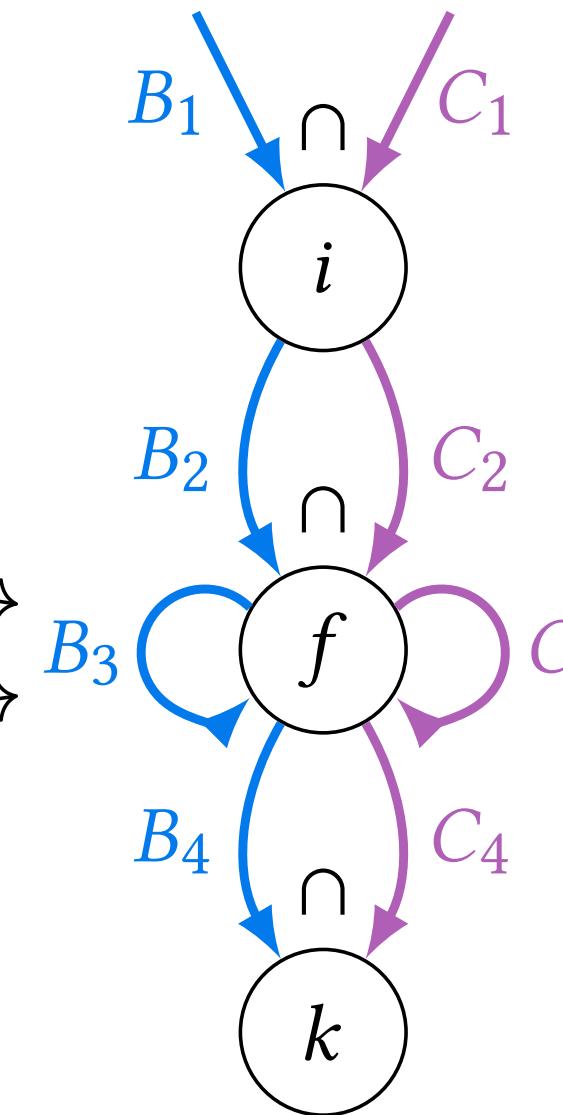
$$f \in (B_2 \times B_3) \cap (C_2 \times C_3)$$

$$k \in B_4 \cap C_4$$

# The collapse iteration space function



collapse



$$\frac{\forall_i \forall_j \forall_k \forall_l B_{ijkl} \cap C_{ijkl}}{i \in B_1 \cap C_1}$$

$$j \in B_2 \cap C_2$$

$$k \in B_3 \cap C_3$$

$$l \in B_4 \cap C_4$$

$$\frac{\forall_i \forall_f \forall_l B_{ijkl} \cap C_{ijkl} : jk \xrightarrow{\text{collapse}} f}{i \in B_1 \cap C_1}$$

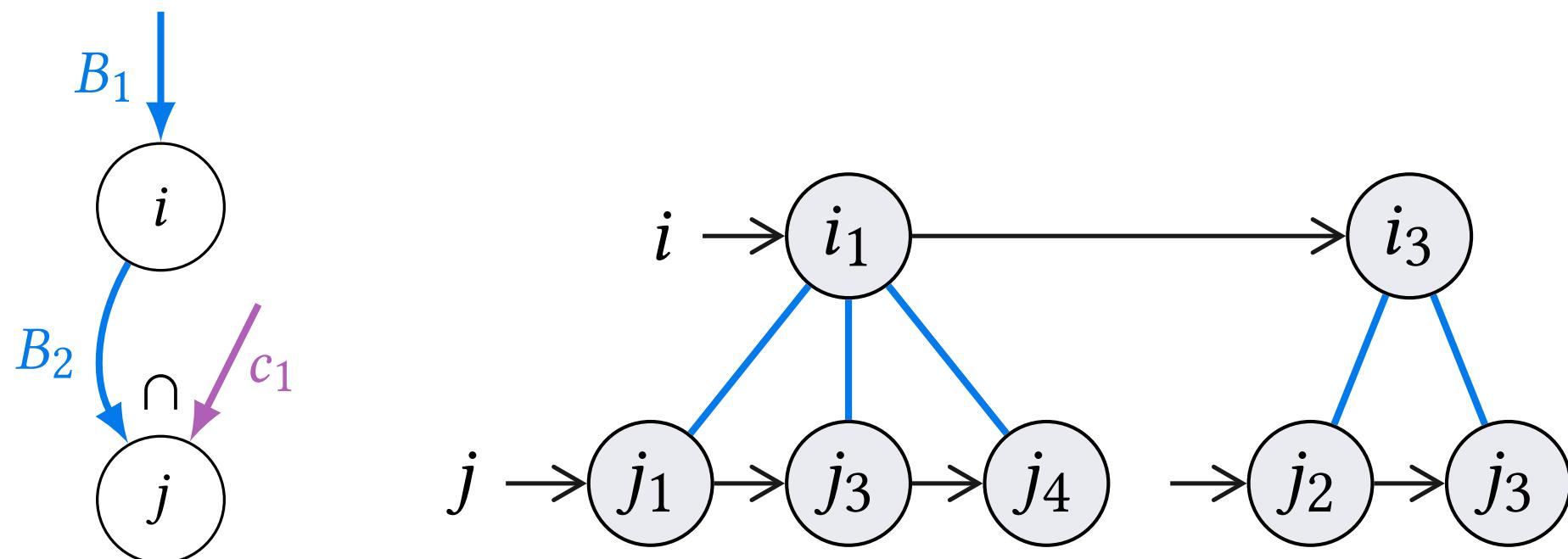
$$f \in (B_2 \times B_3) \cap (C_2 \times C_3)$$

$$k \in B_4 \cap C_4$$

Iterate over Cartesian combination of coordinates in  $i$  and  $j$ .

# The collapse function leads to bottom-up iteration

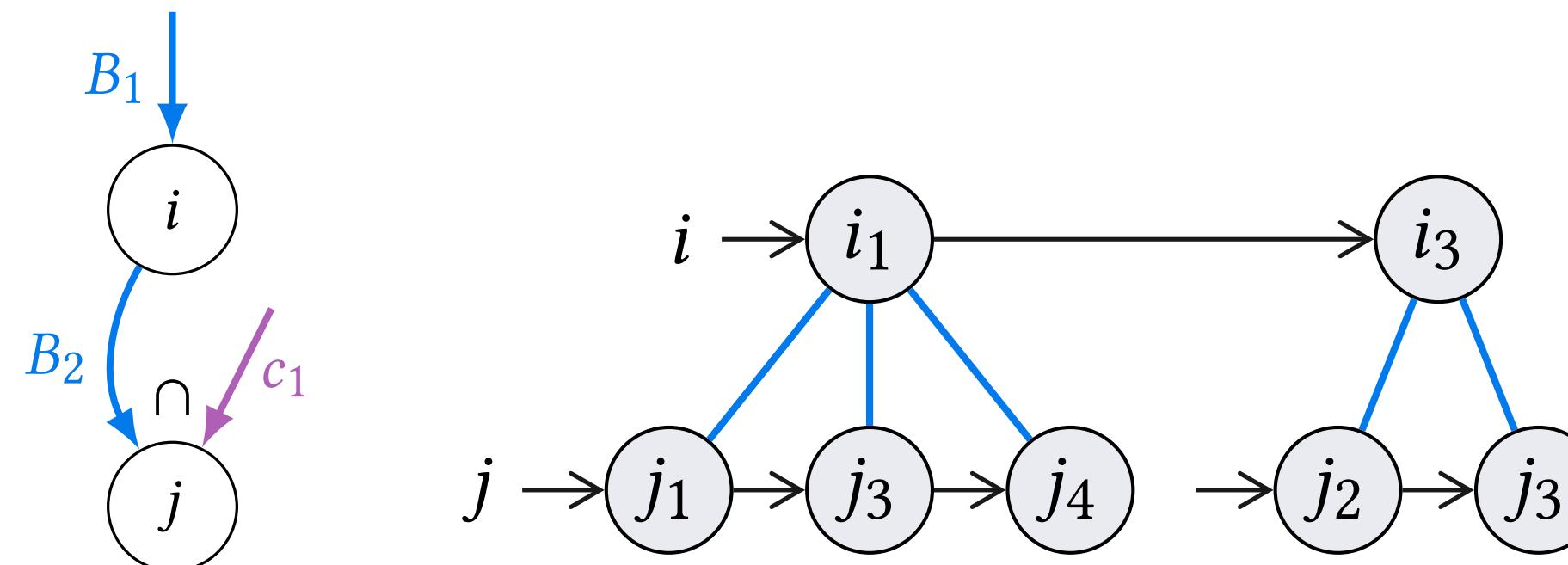
Pre-collapse top-down iteration



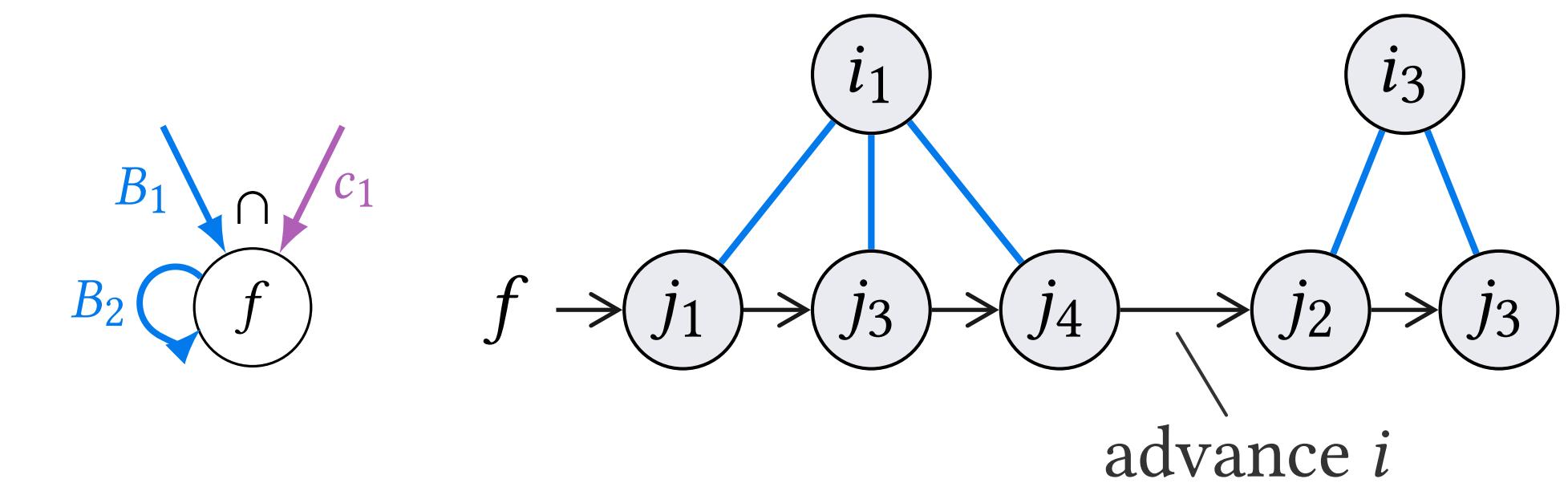
```
for (int i = 0; i < m; i++) {  
    for (int jB = B2_pos[i];  
         jB < B2_pos[i+1]; jB++) {  
        int j = B2_crd[jB];  
        a[i] += B[jB] * c[j];  
    }  
}
```

# The collapse function leads to bottom-up iteration

Pre-collapse top-down iteration



Post-collapse bottom-up iteration

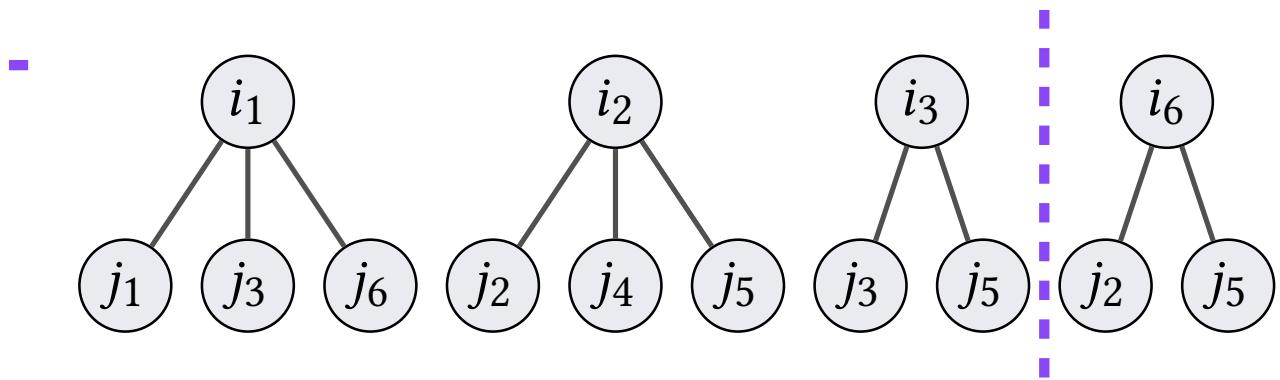
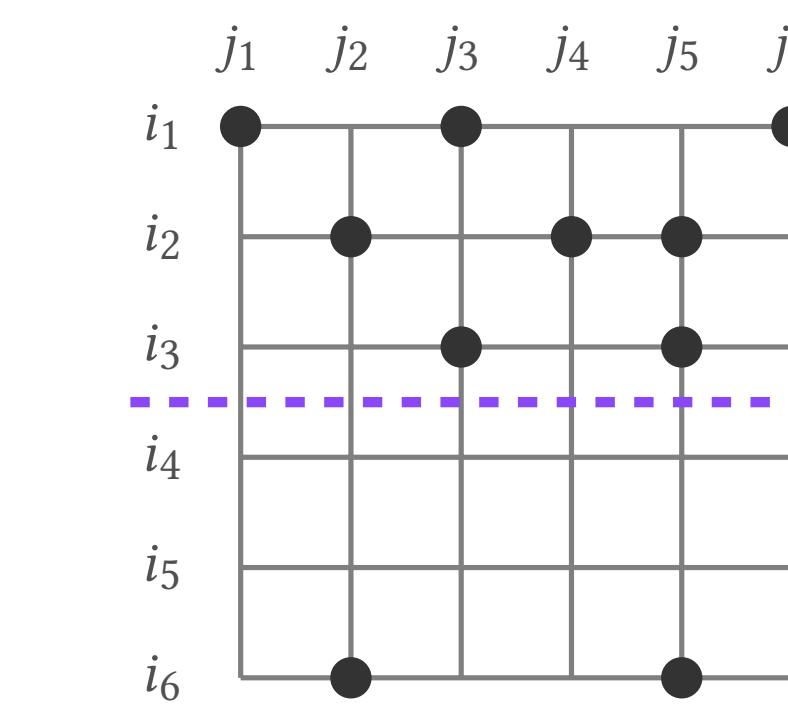
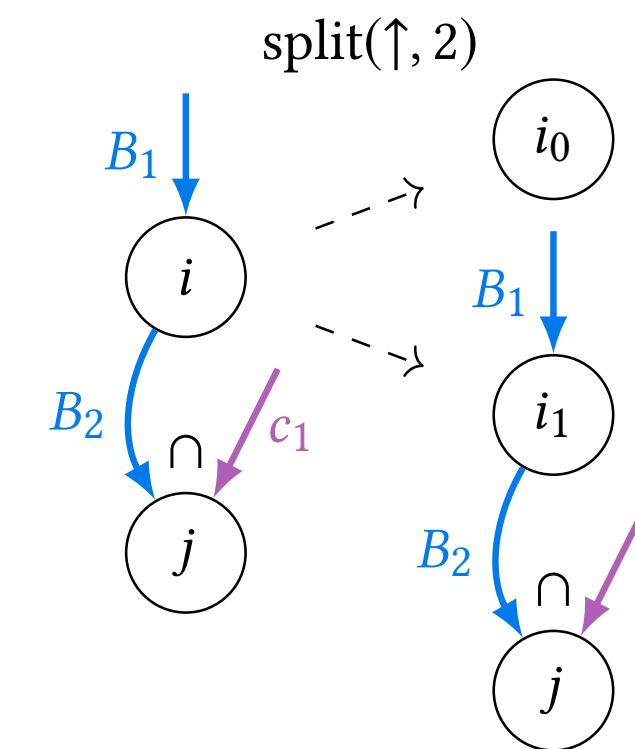


```
for (int i = 0; i < m; i++) {  
    for (int jB = B2_pos[i];  
         jB < B2_pos[i+1]; jB++) {  
        int j = B2_crd[jB];  
        a[i] += B[jB] * c[j];  
    }  
}
```

```
for (int f = 0, i = 0;  
     f < B2_pos[m]; f++) {  
    if (f >= B2_pos[m]) break;  
    int j = B2_crd[f];  
    while (f == B2_pos[i+1]) i++;  
    a[i] += B[f] * c[j];  
}
```

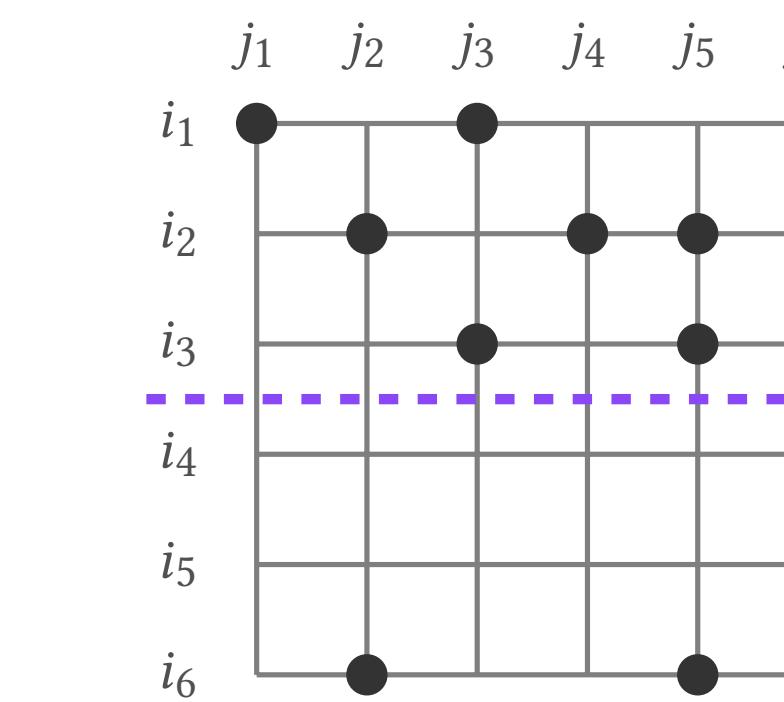
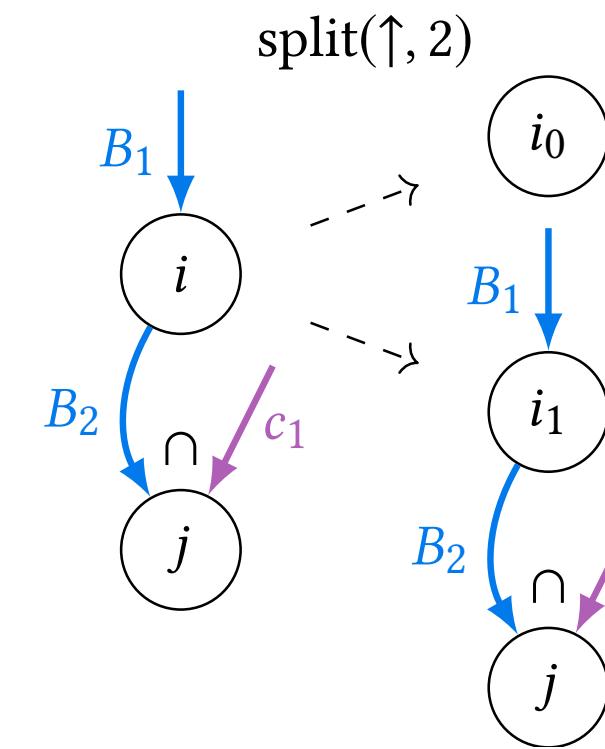
# Two-dimensional tiling examples

Universe split

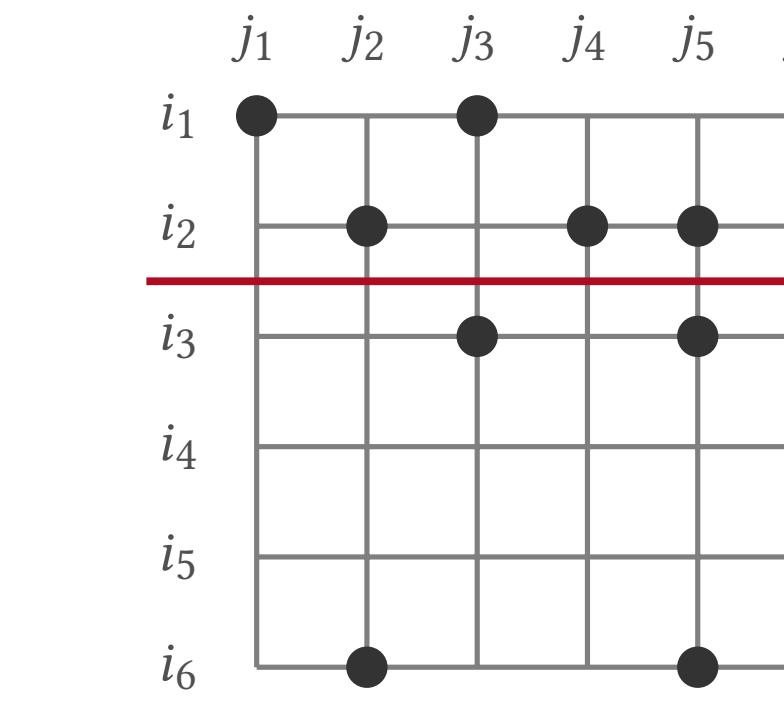
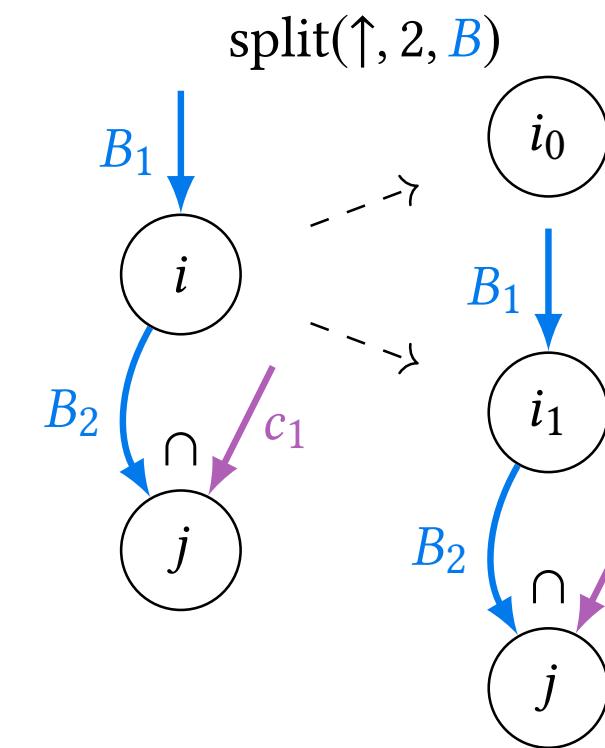


# Two-dimensional tiling examples

Universe split

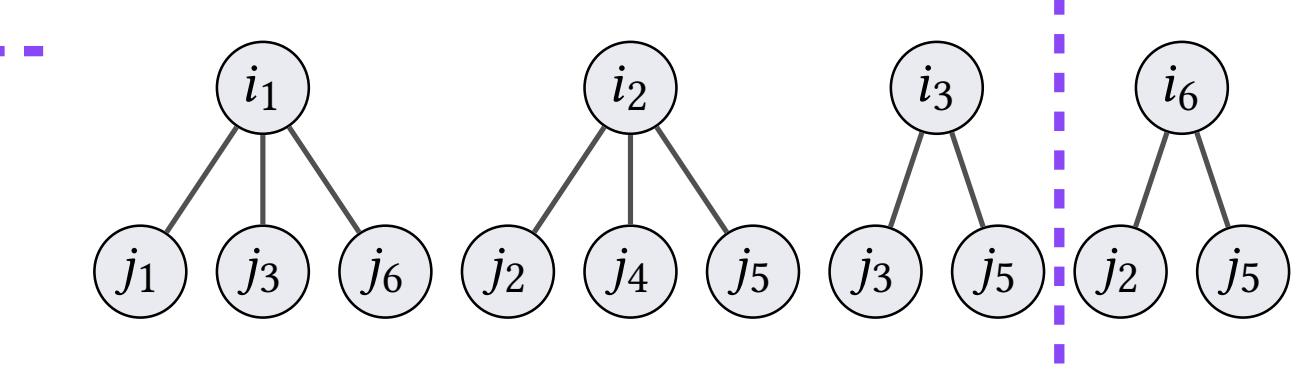
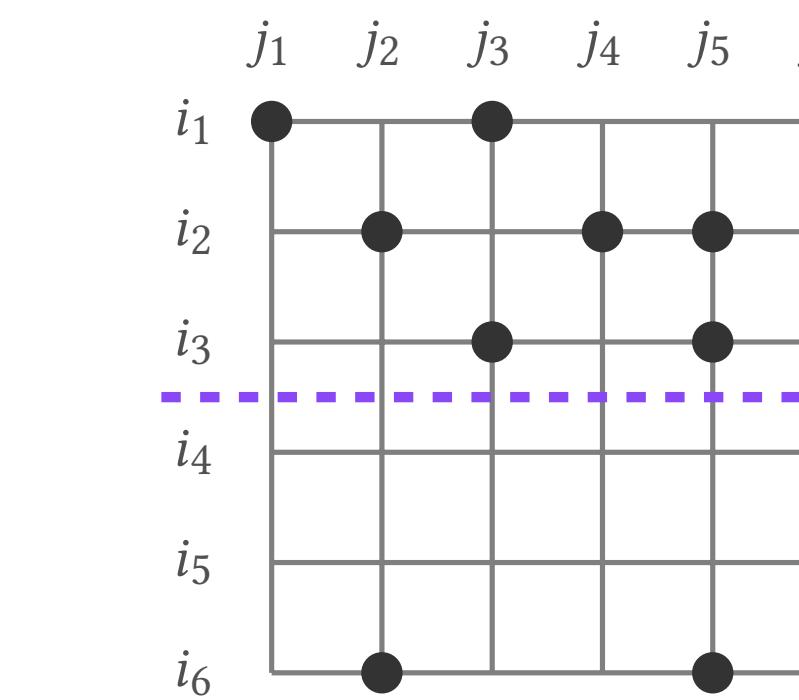
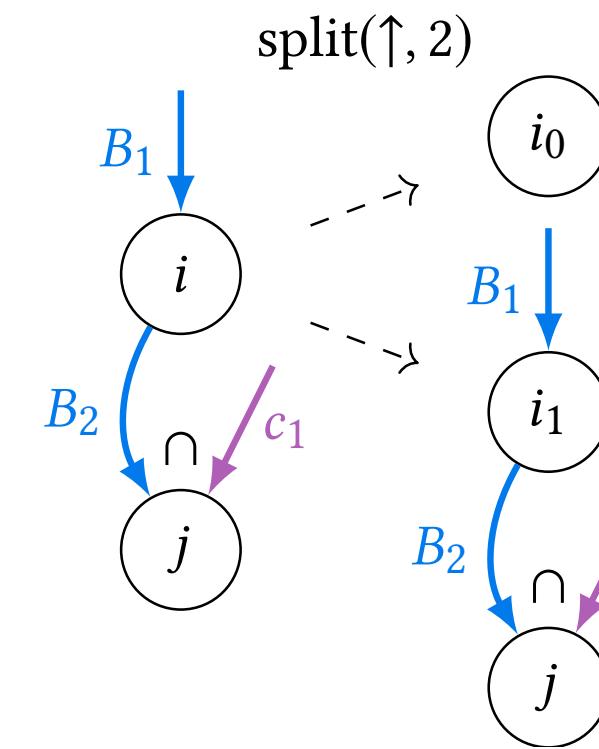


Coordinate tree split

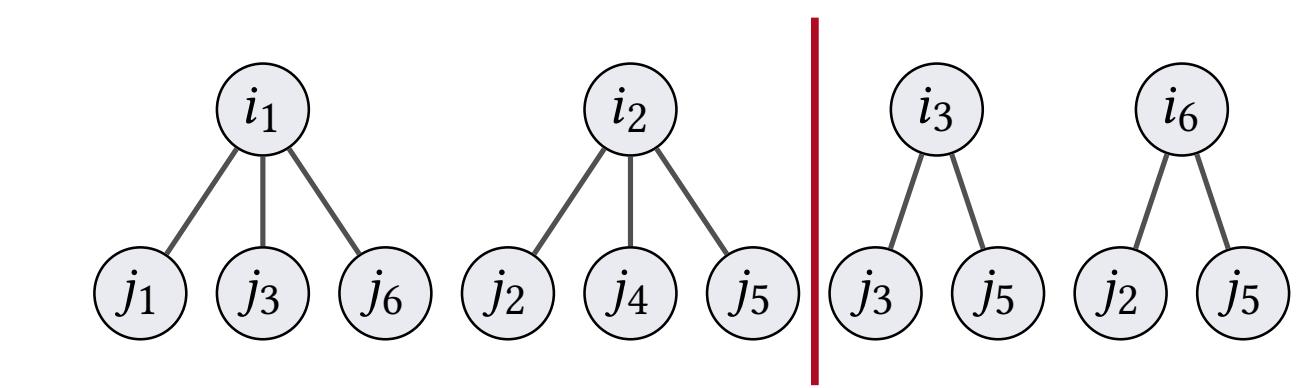
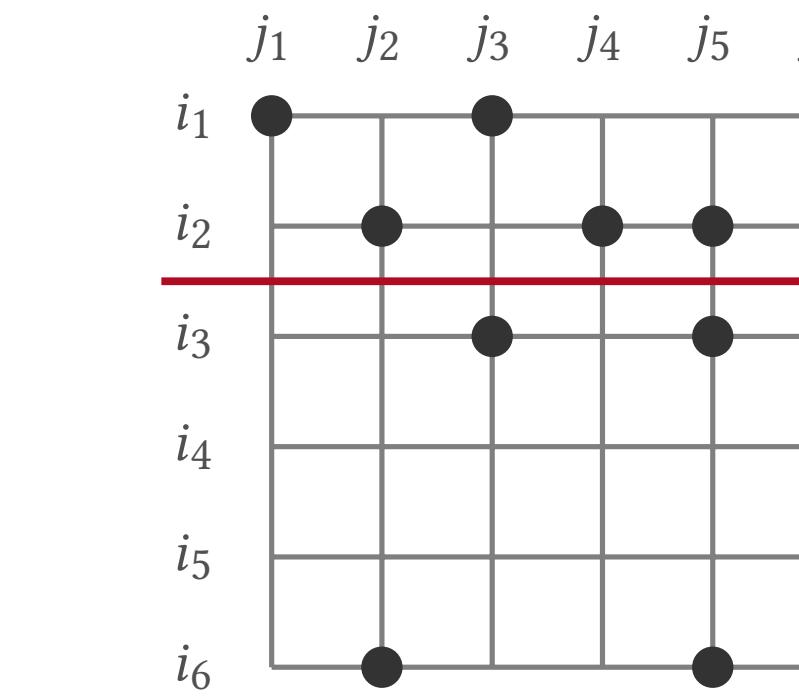
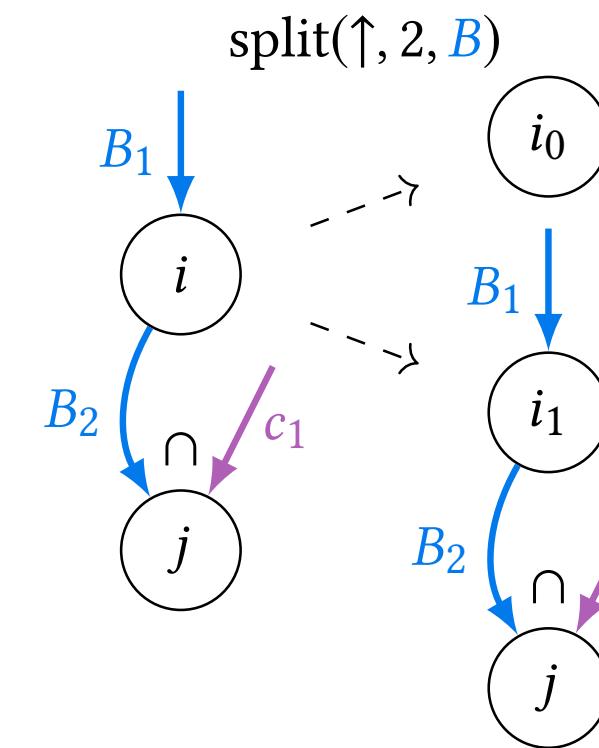


# Two-dimensional tiling examples

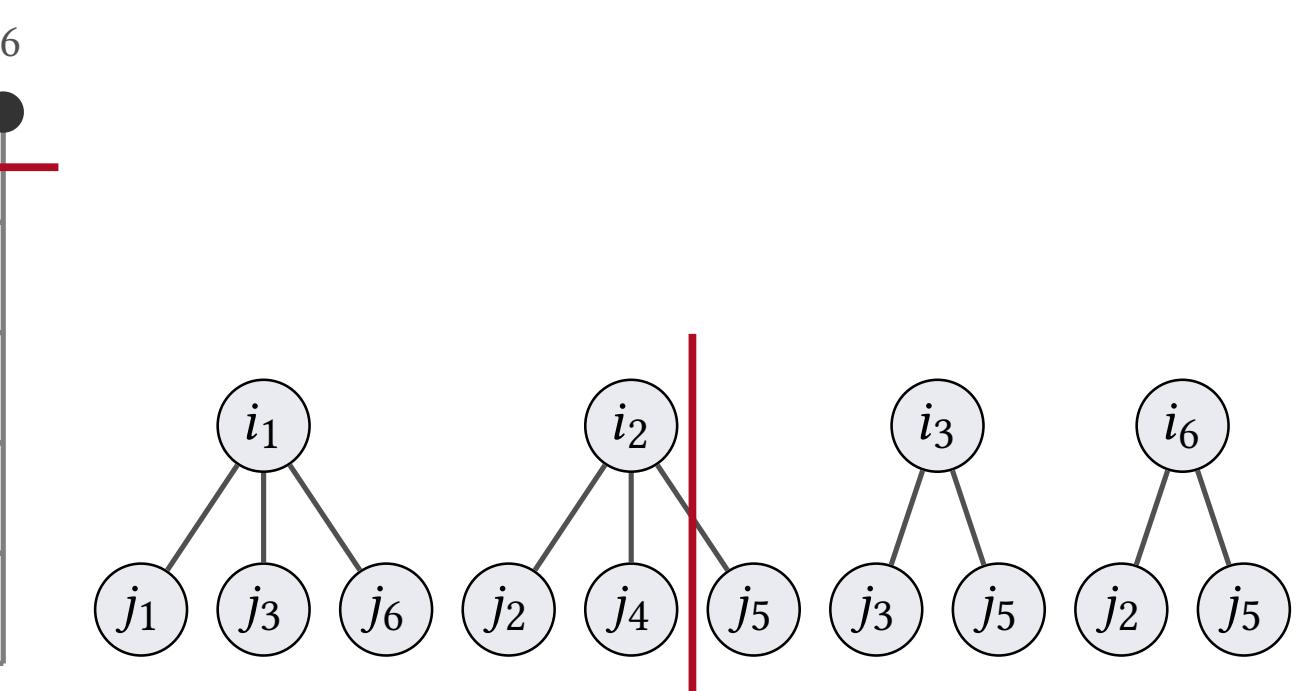
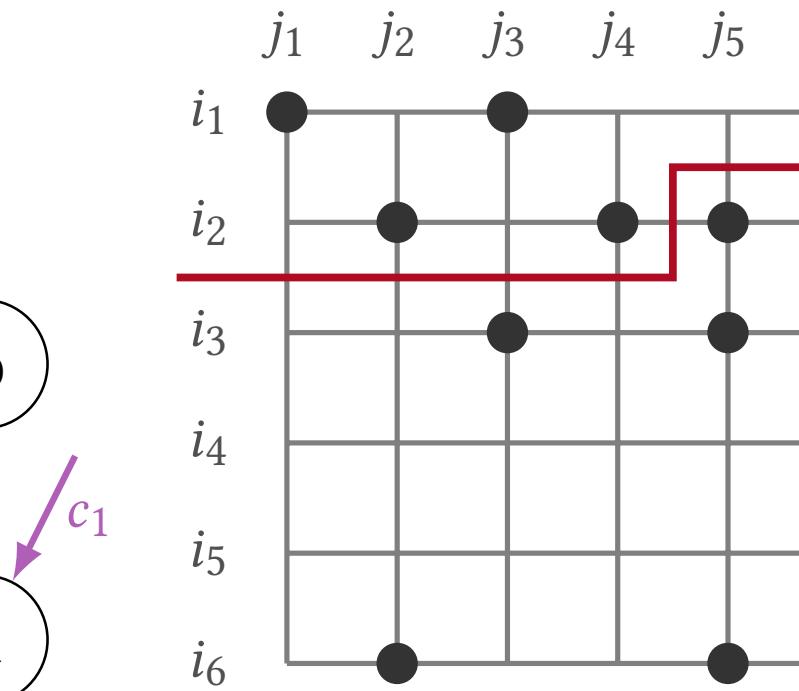
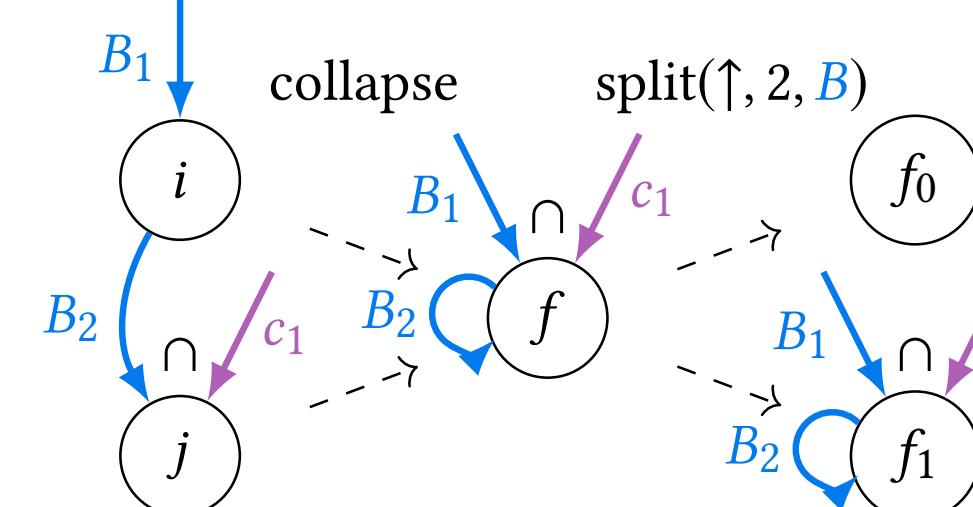
Universe split



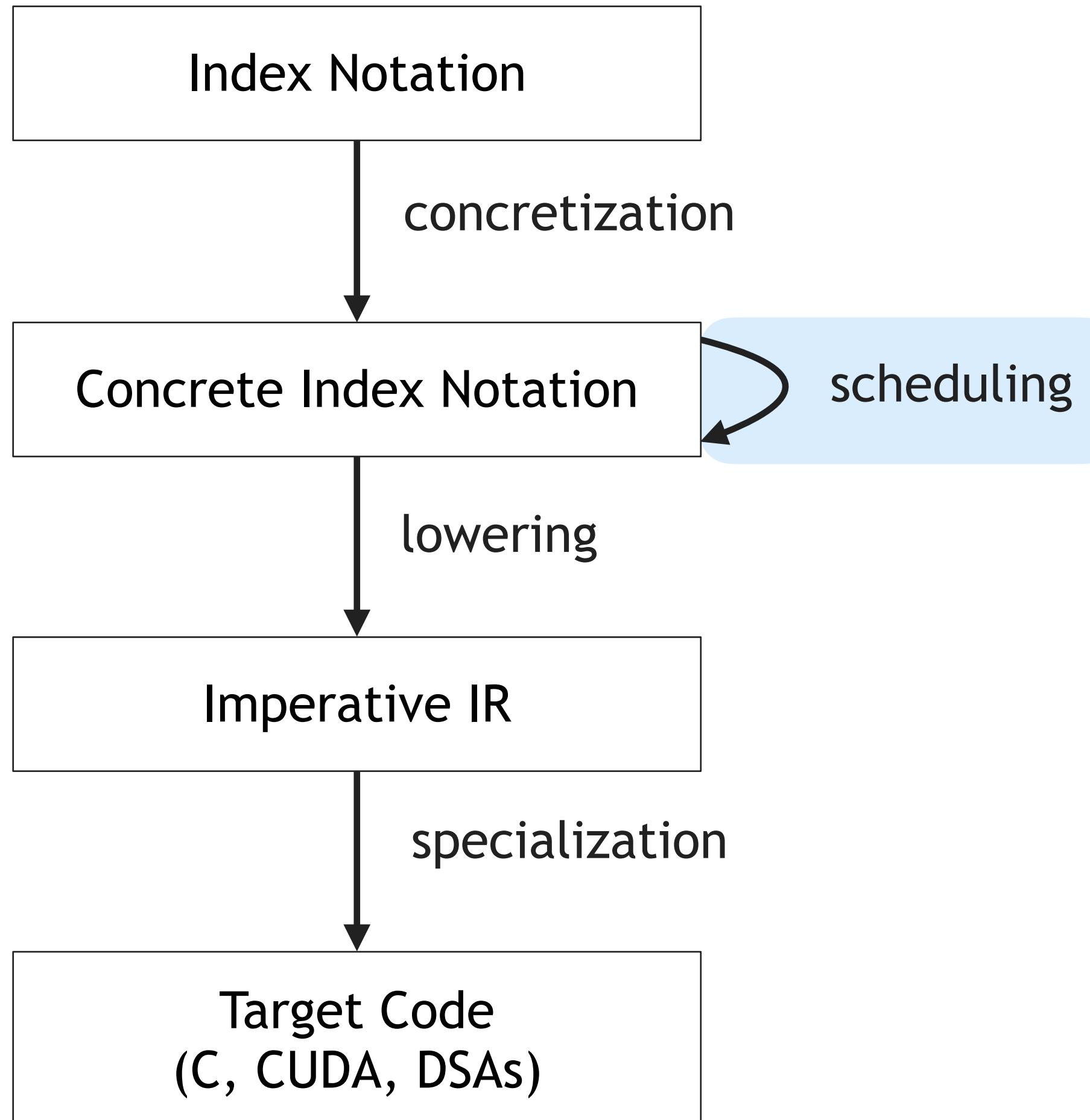
Coordinate tree split



Collapse+coordinate tree split



# A sparse (tensor algebra) scheduling language



- **reorder( $i, j$ )** interchanges loops  $i$  and  $j$
- **split( $i, i_1, i_2, d, s, t$ )** strip-mines  $i$  into two loops  $i_1$  and  $i_2$ , where  $i_1$  or  $i_2$  is of size  $s$  depending on the direction  $d$ . The tensor  $t$  is optional and, if given, means the loop is strip-mined w.r.t. its nonzeros.
- **collapse( $i, j, f$ )** collapses loops  $i$  and  $j$  into a new loop  $f$ , which iterates over their Cartesian combination.
- **precompute( $S, e, t, I$ )** precomputes expression  $e$  in index statement  $S$  before the loops  $I$  and stores the results in tensor  $t$ .
- **unroll, parallelize, vectorize, ...**

# Lowering algorithm for code generation

```
function LOWER(assignment statement Sassignment)
```

**Emit compute code**

```
end function
```

```
function LOWER(where statement Swhere)
```

```
    LOWER(producer statement of Swhere)
```

```
    LOWER(consumer statement of Swhere)
```

```
end function
```

```
function LOWER(sequence statement Ssequence)
```

```
    LOWER(definition statement of Ssequence)
```

```
    LOWER(mutation statement of Ssequence)
```

```
end function
```

```
function LOWER(multi statement Smulti)
```

```
    LOWER(left statement of Smulti)
```

```
    LOWER(right statement of Smulti)
```

```
end function
```

# Lowering algorithm for code generation

```
function LOWER(assignment statement  $S_{\text{assignment}}$ )
    Emit compute code
end function
```

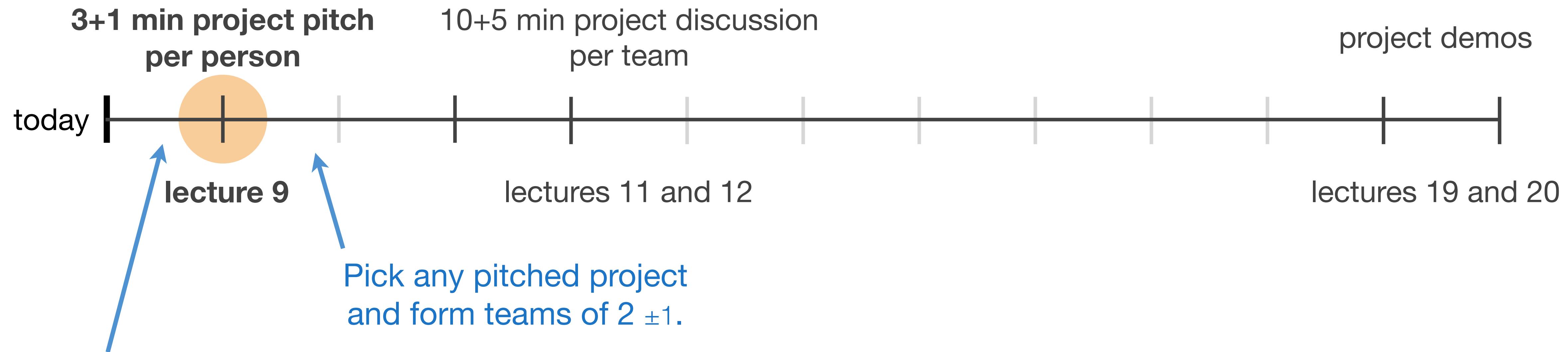
```
function LOWER(where statement  $S_{\text{where}}$ )
    LOWER(producer statement of  $S_{\text{where}}$ )
    LOWER(consumer statement of  $S_{\text{where}}$ )
end function
```

```
function LOWER(sequence statement  $S_{\text{sequence}}$ )
    LOWER(definition statement of  $S_{\text{sequence}}$ )
    LOWER(mutation statement of  $S_{\text{sequence}}$ )
end function
```

```
function LOWER(multi statement  $S_{\text{multi}}$ )
    LOWER(left statement of  $S_{\text{multi}}$ )
    LOWER(right statement of  $S_{\text{multi}}$ )
end function
```

```
function LOWER(forall statement  $S_{\text{forall}}$  of index variable  $i$ )
    let  $\mathcal{L}$  be an iteration lattice constructed from  $S_{\text{forall}}$ 
    Emit initialize iterators
    for each lattice point  $\mathcal{L}_p$  in  $\mathcal{L}$  do
        Emit loop header
        Emit access iterators
        Emit map candidate coordinates to the original space
        Emit resolve the coordinate of  $i$ 
        Emit map resolved coordinate to each derived space
        Emit locate from locators
        for each lattice point  $\mathcal{L}_q < \mathcal{L}_p$  in  $\mathcal{L}$  do
            Emit conditional header
            let  $S_{\text{simplified}}$  be a statement constructed from
                the body of  $S_{\text{forall}}$  by removing operands
                that have run out of values in  $\mathcal{L}_q$ 
            LOWER( $S_{\text{simplified}}$ )
            Emit assembly code
            Emit conditional footer
        end for
        Emit advance iterators
        Emit loop footer
    end for
end function
```

# Course Project



Each person contributes one  
pitch slide to a google slide deck.  
These pitches are not binding.