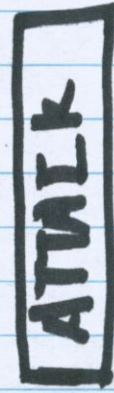


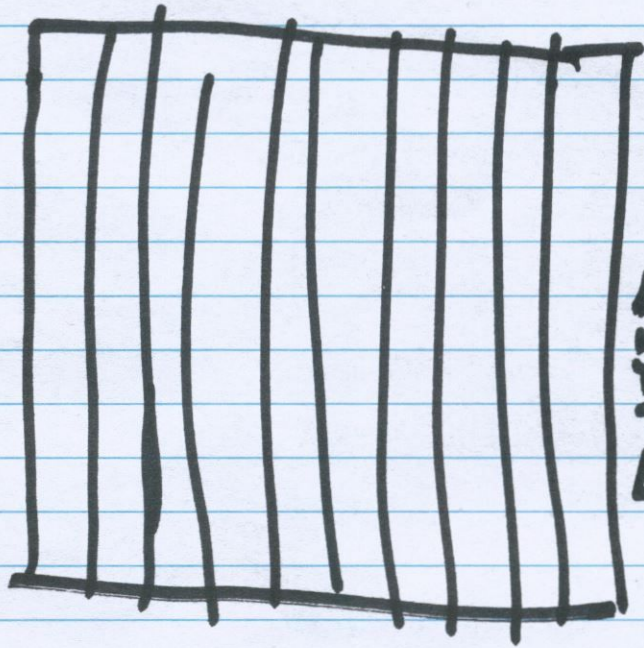
AI



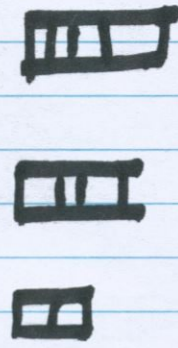
undo



click the attack, then
click the square you would like
to attack

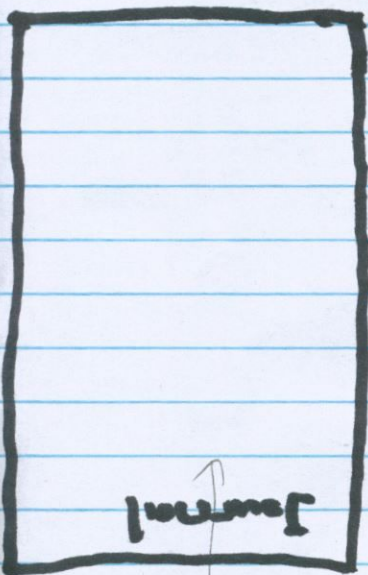
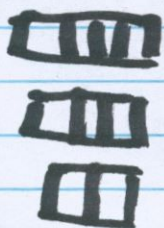


PLAYER



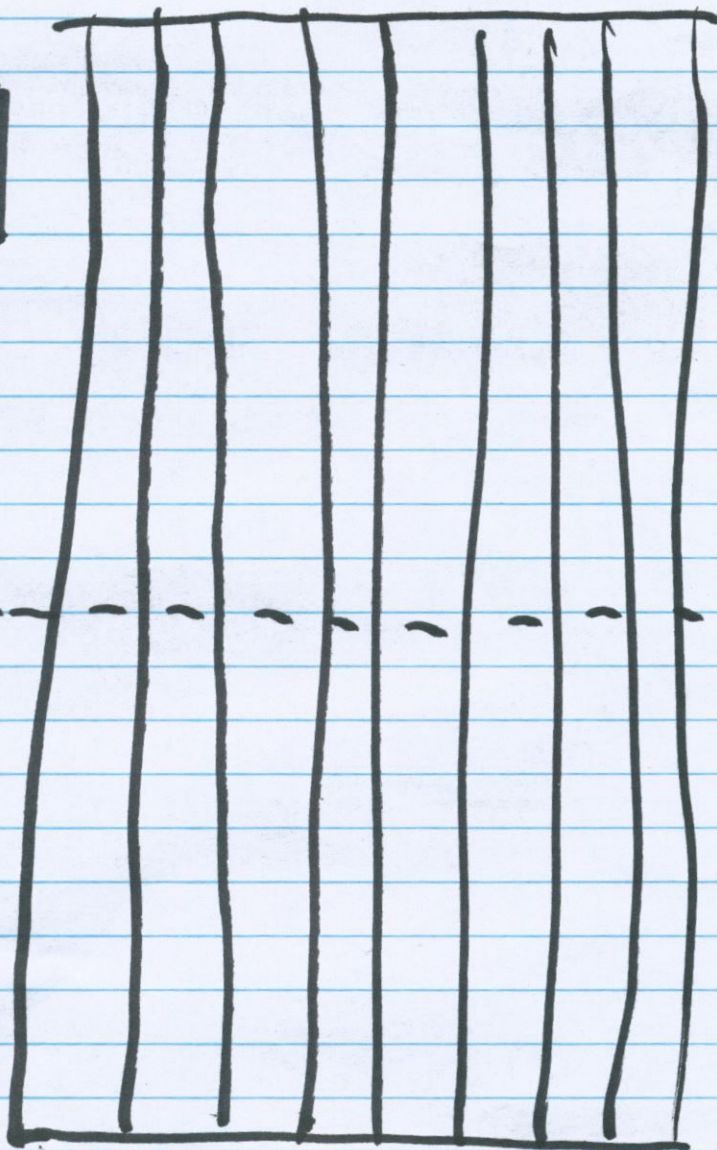
click and ~~drag~~ drag
ships could be placed
single click - change position
~~click~~

ATTACK



Journal

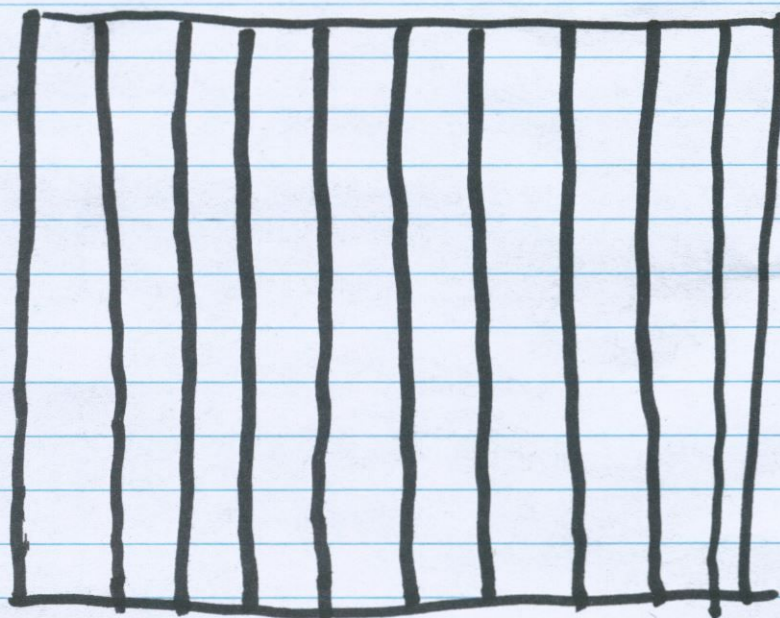
Shows every action



Another
player

ME

Another
player



Attack

Me

