### **DDL Commands**

CREATE TABLE Users(username VARCHAR(255) PRIMARY KEY, password VARCHAR(255));

CREATE TABLE Views (view id INT PRIMARY KEY,

longitude REAL, latitude REAL, radius REAL);

CREATE TABLE WeaponType(weapon\_code INT PRIMARY KEY, weapon\_desc VARCHAR(255));

CREATE TABLE PremisType(premis\_code INT PRIMARY KEY, premis desc VARCHAR(255));

CREATE TABLE CrimeType(crime\_code INT PRIMARY KEY, crime\_desc VARCHAR(255));

CREATE TABLE CrimeFilter (Username VARCHAR(255),

crime\_code INT,

PRIMARY KEY(Username, crime\_code),

FOREIGN KEY(Username) REFERENCES Users(Username),

FOREIGN KEY(crime code) REFERENCES

CrimeType(crime code));

CREATE TABLE WeaponFilter (Username VARCHAR(255),

weapon\_code INT,

PRIMARY KEY(Username, weapon code),

FOREIGN KEY(Username) REFERENCES Users(Username),

FOREIGN KEY(weapon code) REFERENCES

WeaponType(weapon code));

CREATE TABLE PremisFilter (Username VARCHAR(255),

premis\_code INT, PRIMARY KEY(Username, premis\_code),

FOREIGN KEY(Username) REFERENCES Users(Username),

FOREIGN KEY(premis code) REFERENCES

PremisType(premis code));

CREATE TABLE Crimes(dr no INT PRIMARY KEY,

```
date_occ DATE,
time_occ TIME,
crime_code INT,
weapon_code INT,
premis_code INT,
vict_age INT,
vict_sex VARCHAR(255),
vict_descent VARCHAR(255),
latitude REAL,
longitude REAL,
FOREIGN KEY(crime_code) REFERENCES CrimeType(crime_code),
FOREIGN KEY(weapon_code) REFERENCES
WeaponType(weapon_code),
FOREIGN KEY(premis_code) REFERENCES
PremisType(premis_code));
```

## Importing Data into tables

```
mysql> SHOW TABLES;
+-----+
| Tables_in_la_crime |
+-----+
| CrimeFilter |
| CrimeType |
| Crimes |
| PremisFilter |
| PremisType |
| Users |
| WeaponFilter |
| WeaponType |
+------+
9 rows in set (0.00 sec)
```

### Crimes table

```
mysql> SELECT COUNT(*) FROM Crimes;
+-----+
| COUNT(*) |
+-----+
| 116477 |
+-----+
1 row in set (0.02 sec)
```

### Users table

```
mysql> SELECT COUNT(*) FROM Users;
+----+
| COUNT(*) |
+----+
| 1500 |
+----+
1 row in set (0.01 sec)
```

### CrimeFilter table

```
mysql> SELECT COUNT(*) FROM CrimeFilter;
+-----+
| COUNT(*) |
+-----+
| 3263 |
+-----+
1 row in set (0.00 sec)
```

# WeaponFilter table

```
mysql> SELECT COUNT(*) FROM WeaponFilter;
+-----+
| COUNT(*) |
+-----+
| 2955 |
+-----+
1 row in set (0.01 sec)
```

### PremisFilter table

```
mysql> SELECT COUNT(*) FROM PremisFilter;
+-----+
| COUNT(*) |
+-----+
| 2991 |
+-----+
1 row in set (0.00 sec)
```

### **Advanced Queries**

# Query 1

Select crimes that fall under a user's ("User0") crime filters.

```
SELECT C.date_occ, C.time_occ, CT.crime_desc, WT.weapon_desc, PT.premis_desc, C.vict_age, C.vict_sex, C.vict_descent, C.lat, C.longitude
FROM Crimes AS C
JOIN CrimeType AS CT ON C.crime_code = CT.crime_code
JOIN WeaponType AS WT ON C.weapon_code = WT.weapon_code
JOIN PremisType AS PT ON C.premis_code = PT.premis_code
WHERE C.crime_code IN (SELECT F.crime_code FROM CrimeFilter F WHERE
F.Username = "User0")
LIMIT 15;
```

```
### SEELECT C. date acc, C.time_coc, CT.crime_code = CT.crime_
```

### Query 2

Select the most common crimes for each type of premise.

```
SELECT premis_code,

(SELECT crime_code
FROM Crimes

WHERE premis_code = C.premis_code
GROUP BY crime_code
ORDER BY COUNT(*) DESC LIMIT 1) AS most_common_crime
FROM Crimes C

GROUP BY premis_code
ORDER BY premis_code ASC LIMIT 15;
```

```
mysql> SELECT premis code,
   -> (SELECT crime code
   -> FROM Crimes
   -> WHERE premis code = C.premis code
   -> GROUP BY crime code
   -> ORDER BY COUNT(*) DESC LIMIT 1) AS most common crime
   -> FROM Crimes C
   -> GROUP BY premis code
   -> ORDER BY premis code ASC LIMIT 15;
+----+
| premis code | most common crime |
                           230 |
        101 |
        102 |
                           624 I
        103 |
                            230 I
         104 |
                            624 |
        105 |
                            626 |
        106 |
                           626 I
         107 |
                            230 |
         108 |
                            624 I
        109 |
                            230 |
         110 |
                            626 I
         111 |
                            624 I
         112 |
                            624 |
         114 |
                            230 I
         115 |
                            230 I
         116 |
                           624 I
15 rows in set, 1 warning (0.07 sec)
```

### Query 1

This is the query1 with no indexes.

#### CREATE INDEX idx crimefilter usrname ON CrimeFilter (Username);

```
| -> Limit: 15 row(s) (cost=5719.07 rows=15) (actual time=0.338..0.371 rows=15 loops=1)
-> Nested loop inner join (cost=5719.07 rows=5444) (actual time=0.332..0.369 rows=15 loops=1)
-> Nested loop inner join (cost=3813.60 rows=5444) (actual time=0.332..0.354 rows=15 loops=1)
-> Nested loop inner join (cost=1908.13 rows=5444) (actual time=0.326..0.332 rows=15 loops=1)
-> Nested loop inner join (cost=2.67 rows=5) (actual time=0.272.0.027 rows=1 loops=1)
-> Covering index lookup on F using PRIMARY (Username="User0") (cost=0.92 rows=5) (actual time=0.017..0.017 rows=1 loops=1)
-> Single-row index lookup on CT using PRIMARY (crime_code=F.crime_code) (cost=0.27 rows=1) (actual time=0.009..0.009 rows=1 loops=1)
-> Filter: ((C.weapon_code is not null) and (C.premis_code is not null)) (cost=293.99 rows=1089) (actual time=0.299..0.304 rows=15 loops=1)
-> Single-row index lookup on WT using PRIMARY (weapon_code=C.weapon_code) (cost=0.25 rows=1) (actual time=0.001..0.001 rows=1 loops=15)
-> Single-row index lookup on PT using PRIMARY (premis_code=C.premis_code) (cost=0.25 rows=1) (actual time=0.001..0.001 rows=1 loops=15)
-> Single-row index lookup on PT using PRIMARY (premis_code=C.premis_code) (cost=0.25 rows=1) (actual time=0.001..0.001 rows=1 loops=15)
```

The cost is exactly the same because the User column is sorted, and User0 is always the first value in the column that is checked. The time is increased with the index because the query must now access the index and then get the value rather than go straight to the value.

#### CREATE INDEX crime idx ON Crimes (crime code, weapon code, premis code);

This index makes Query 1 have a lower cost since The index lookups do not have to sort through as many rows for crime\_code, weapon\_code, and premis\_code. The query time did increase, probably due to the time spent indexing being greater than the time saved going through less rows.

#### CREATE INDEX crimetype idx ON CrimeType (crime code);

```
| Paints: 15 row(s) | Conte-0921.65 courses | Conte-09
```

This index gives an improvement on time and cost and this could be due to crime\_codes being an extremely varying value as there are many different variations of crime\_codes and CrimeType crime\_code is one of the filters that could be accessed by the user.

### Query 2

```
| -> Limit: 15 row(s) (cost=92.65 rows=15) (actual time=0.030..0.088 rows=15 loops=1)
| -> Covering index skip scan for deduplication on C using premis_code (cost=92.65 rows=198) (actual time=0.029..0.086 rows=15 loops=1)
| -> Select $2 (subquery in projection; dependent)
| -> Limit: 1 row(s) (actual time=3.954..3.954 rows=1 loops=15)
| -> Sott: count(0) DESC, limit input to 1 row(s) per chunk (actual time=3.954..3.954 rows=1 loops=15)
| -> Table scan on <temporary> (actual time=3.945..3.948 rows=3) loops=15)
| -> Aggregate using temporary table (actual time=3.944..3.944..3.944 rows=3) loops=15)
| -> Index lookup on Crimes using premis_code (premis_code=C.premis_code) (cost=214.73 rows=614) (actual time=0.073..3.341 rows=3208 loops=15)
| -- Table scan on Company table (actual time=0.073..3.341 rows=3208 loops=15)
```

This is query2 with no indexes.

### CREATE INDEX crime premis idx ON Crimes (premis code);

```
|-> Limit: 15 row(s) (cost=211.90 rows=15) (actual time=0.703..0.857 rows=15 loops=1)
|-> Covering index skip scan for deduplication on C using crime_premis_idx (cost=211.90 rows=263) (actual time=0.701..0.851 rows=15 loops=1)
|-> Select #2 (subquery in projection; dependent)
|-> Limit: 1 row(s) (actual time=5.321..5.321 rows=1 loops=15)
|-> Sort: count(0) DESC, limit input to 1 row(s) per chunk (actual time=5.320..5.320 rows=1 loops=15)
|-> Table scan on (temporary) (actual time=5.304..5.310 rows=31 loops=15)
|-> Aggregate using temporary table (actual time=5.303..5.303 rows=31 loops=15)
|-> Index lookup on Crimes using crime_premis_idx (premis_code=C.premis_code) (cost=161.46 rows=461) (actual time=0.088..4.687 rows=3208 loops=15)
|-> Index lookup on Crimes using crime_premis_idx (premis_code=C.premis_code) (cost=161.46 rows=461) (actual time=0.088..4.687 rows=3208 loops=15)
```

This index actually made no improvements to our time and cost and this could be due to us selecting premis\_code in this query and if the index is on premis\_code we are limiting the search causing it to be much slower.

#### CREATE INDEX crime crime idx ON Crimes (crime code);

This index maintained the same cost, while decreasing time. The entire subquery had a significantly reduced time. This is because the index makes the group by and order by much faster.

#### CREATE INDEX crime\_weapon\_idx ON Crimes (weapon\_code);

```
| -> Limit: 15 row(s) (cost=211.90 rows=15) (actual time=0.029..0.086 rows=15 loops=1)
-> Covering index skip scan for deduplication on C using crime_premis_idx (cost=211.90 rows=263) (actual time=0.028..0.082 rows=15 loops=1)
-> Select ½ (subquery in projection; dependent)
-> Limit: 1 row(s) (actual time=3.875..3.875 rows=1 loops=15)
-> Sort: count(0) DESC, limit input to 1 row(s) per chunk (actual time=3.875..3.875 rows=1 loops=15)
-> Table scan on <temporaryy (actual time=3.866..3.869 rows=31 loops=15)
-> Aggregate using temporary table (actual time=3.866..3.866 rows=31 loops=15)
-> Index lookup on Crimes using crime_premis_idx (premis_code=C.premis_code) (cost=161.46 rows=461) (actual time=0.069..3.266 rows=3208 loops=15)
```

This index did not change anything from the previous index. This is because the query selects the crime code based off of the other columns, so it does not affect how quickly the crime codes can be found.