DDL Commands

```
Create Table USERS (
      user id VARCHAR(100) Primary key,
      username VARCHAR(100),
      password VARCHAR(100),
      user email VARCHAR(100),
      user age INT
      );
Create table PARTS (
      part id VARCHAR(100),
      part color VARCHAR(100),
      part name VARCHAR(100),
      part png VARCHAR(255),
      part dimensions VARCHAR(255),
      PRIMARY KEY(part id, part color)
      );
Create Table BUILDS (
      build id VARCHAR(100) Primary Key,
      build name VARCHAR(100),
      build png VARCHAR(100),
      build link VARCHAR(255),
      build age rating INTEGER,
      build rating DECIMAL(4, 2),
      build release year VARCHAR(10)
      );
Create Table THEMES (
      theme id VARCHAR(100) Primary Key,
      theme name VARCHAR(100),
      theme description VARCHAR(1000),
      popular build id 1 VARCHAR(100),
      popular build id 2 VARCHAR(100),
      popular build id 3 VARCHAR(100),
      FOREIGN KEY (popular build id 1) REFERENCES
BUILDS(build id),
```

```
FOREIGN KEY (popular build id 2) REFERENCES
BUILDS(build id),
      FOREIGN KEY (popular build id 3) REFERENCES BUILDS(build id)
      );
Create Table SUPPLIERS (
      supplier id VARCHAR(100) Primary Key,
      supplier name VARCHAR(100),
      supplier region VARCHAR(100)
      );
Create Table INVENTORY (
      user id VARCHAR(100),
      part id VARCHAR(100),
      part color VARCHAR(100),
      part quantity INTEGER,
      PRIMARY KEY(user_id, part_id, part_color),
      FOREIGN KEY (user id) REFERENCES USERS(user id),
      FOREIGN KEY (part id, part color) REFERENCES PARTS(part id,
part color)
      );
Create Table BUILD DETAILS (
      build id VARCHAR(100),
      part id VARCHAR(100),
      part color VARCHAR(100),
      part quantity INTEGER,
      PRIMARY KEY(build id, part id, part color),
      FOREIGN KEY (build id) REFERENCES BUILDS(build id),
      FOREIGN KEY (part id, part color) REFERENCES PARTS(part id,
part color)
      );
Create Table FAVORITES(
      user id VARCHAR(100),
      part id VARCHAR(100),
      part color VARCHAR(100),
      PRIMARY KEY(user id, part id, part color),
      FOREIGN KEY (user id) REFERENCES USERS(user id),
```

```
FOREIGN KEY (part id, part color) REFERENCES PARTS(part id,
part color)
      );
      LOAD DATA LOCAL INFILE 'storage-legolab/data/PARTS.csv'' INTO TABLE
table name FIELDS TERMINATED BY ',' ENCLOSED BY "" LINES
TERMINATED BY '\r\n'; IGNORE 1 ROWS;
Create Table REVIEWS(
      user id VARCHAR(100),
      build id VARCHAR(100),
      review text VARCHAR(1000),
      PRIMARY KEY(user id),
      FOREIGN KEY (user id) REFERENCES USERS(user id),
      FOREIGN KEY (build id) REFERENCES BUILDS(build id)
      );
Create Table BUILD PRICING (
      supplier id VARCHAR(100),
      build id VARCHAR(100),
      PRIMARY KEY(supplier id, build id),
      FOREIGN KEY (build id) REFERENCES BUILDS(build id),
      FOREIGN KEY (supplier id) REFERENCES SUPPLIERS(supplier id),
      build price DECIMAL(6, 2)
      );
Create Table PART PRICING (
      supplier id VARCHAR(100),
      part id VARCHAR(100),
      part color VARCHAR(100),
      PRIMARY KEY(supplier id, part id, part color),
      FOREIGN KEY (part id, part color) REFERENCES PARTS(part id,
part_color),
      FOREIGN KEY (supplier id) REFERENCES SUPPLIERS(supplier id),
      part price DECIMAL(6, 2)
      );
Create Table BUILD HAS THEME (
      theme id VARCHAR(100),
      build id VARCHAR(100),
      PRIMARY KEY(theme id, build id),
```

FOREIGN KEY (theme_id) REFERENCES THEMES(theme_id), FOREIGN KEY (build_id) REFERENCES BUILDS(build_id));

GET the Fields of each Table

```
mysql> describe BUILD DETAILS;
| Field
                  Type
                                  Null |
                                          Key | Default
| user id
                 | varchar(100) |
                                  NO
                                          PRI | NULL
| build id
                 | varchar (100)
                                  NO
                                          PRI | NULL
| part quantity | int
                                                NULL
                                  YES
3 rows in set (0.00 sec)
```

```
mysql> describe BUILD PRICING;
          | Type | Null | Key | Default | Extra |
| Field
| supplier id | varchar(100) | NO
                            | PRI | NULL
| build id | varchar(100) | NO | PRI | NULL
| build price | decimal(6,2) | YES | NULL
3 rows in set (0.01 sec)
mysql> describe FAVORITES;
          | Field
| user id | varchar(100) | NO | PRI | NULL
| part id | varchar(100) | NO | PRI | NULL
| part color | varchar(100) | NO | PRI | NULL
+-----
3 rows in set (0.01 sec)
mysql> describe PARTS;
| Field
            | Type
                     | Null | Key | Default | Extra |
| varchar(100) | NO | PRI | NULL
| part color
| NULL
| part dimensions | varchar(255) | YES | | NULL
5 rows in set (0.00 sec)
mysql> describe PART PRICING;
                 | Null | Key | Default | Extra |
       | Type
| Field
        ----+-----
| supplier id | varchar(100) | NO | PRI | NULL
| part id | varchar(100) | NO | PRI | NULL
| part color | varchar(100) | NO | PRI | NULL
| part price | decimal(6,2) | YES | NULL
4 rows in set (0.00 sec)
```

```
mysql> describe REVIEWS;
| Field
                             | Null | Key | Default | Extra |
              | Type
              | varchar(100)
| user id
| build id
             | varchar(100)
                             | YES
                                    | MUL | NULL
| review text | varchar(1000) | YES
                                    I NULL
3 rows in set (0.01 sec)
mysql> describe SUPPLIERS;
                 | Type
+-----
| supplier id | varchar(100) | NO
                                     | PRI | NULL
| supplier name | varchar(100) | YES
                                          NULL
| supplier region | varchar(100) | YES |
                                          NULL
3 rows in set (0.01 sec)
mysql> describe USERS;
| Field
             | Type
                            | Null | Key | Default | Extra |
| user_id | varchar(100) | NO
username
            | varchar(100) | YES
                                   | | NULL
                                         NULL
            | varchar(100) | YES
| password
| user email | varchar(100) | YES
                                         | NULL
| user age | int
                            l YES
                                         | NULL
5 rows in set (0.01 sec)
mysql> describe THEMES;
| Field
                  | Type
                                | Null | Key | Default | Extra |
| theme id
                  | varchar(100) | NO
                                      | PRI | NULL
| theme name
                 | varchar(100) | YES | | NULL
| theme description | varchar(1000) | YES
                                     | | NULL
| popular build id 1 | varchar(100) | YES
                                     | MUL | NULL
| popular build id 2 | varchar(100)
                                | YES
                                     | MUL | NULL
| popular_build_id_3 | varchar(100) | YES | MUL | NULL
 rows in set (0.01 sec)
```

Count of Each Table

```
mysql> SELECT COUNT(*) FROM PARTS;
| COUNT (*) |
77949 |
+----+
1 row in set (10.25 sec)
mysql> SELECT COUNT(*) FROM BUILDS;
+----+
| COUNT (*) |
I 24196 I
+----+
1 row in set (4.79 sec)
mysql> SELECT COUNT(*) FROM THEMES;
+----+
| COUNT(*) |
+----+
1046 |
+----+
1 row in set (0.01 sec)
mysql> SELECT COUNT(*) FROM USERS;
+----+
| COUNT(*) |
0 1
+----+
1 row in set (0.08 sec)
```

```
mysql> SELECT COUNT(*) FROM SUPPLIERS;
+----+
| COUNT(*) |
+----+
| 0 |
+----+
1 row in set (0.04 sec)
```

```
mysql> SELECT COUNT(*) FROM BUILD_HAS_THEME;
+----+
| COUNT(*) |
+----+
| 24198 |
+----+
1 row in set (0.64 sec)
```

**Note - We had to use small versions of these tables with 5000 to 10000 rows in order to actually get outputs within a decent amount of time and not have to run every single query for hours.

Queries:

1. Query: Find the Most Frequently Used Parts Across All Builds

This query identifies the parts most frequently used across all builds by joining the PARTS and Build Details tables, aggregating by part id and part color.

SQL Concepts: Join multiple relations, Aggregation with GROUP BY

```
SELECT DISTINCT lp.part_id, lp.part_name, SUM(bd.part_quantity) AS total_quantity_used FROM small_PARTS AS lp JOIN small_BUILD_DETAILS AS bd ON lp.part_id = bd.part_id GROUP BY lp.part_id, lp.part_name ORDER BY total_quantity_used DESC, lp.part_name LIMIT 15;
```

```
mysql> SELECT DISTINCT lp.part_id, lp.part_name, SUM(bd.part_quantity) AS total_quantity_used
    -> FROM small_PARTS AS lp
   -> JOIN small_BUILD_DETAILS AS bd ON lp.part_id = bd.part_id
   -> GROUP BY lp.part_id, lp.part_name
    -> ORDER BY total quantity used DESC, lp.part_name
| part id | part name
                                                                              | total quantity used |
          | Brick 2 x 2 Corner
          | Brick Arch 1 x 5 x 4 [Continuous Bow]
 2343
          | Equipment Goblet / Glass
          | Flag 2 x 2 Square [Thin Clips]
          | Brick 4 x 6
 2356
                                                                                                290
 2340
          | Tail 4 x 1 x 3
                                                                                                128
          | Tyre Smooth Old Style - Small
                                                                                                 80
80
          | Panel 3 x 3 x 6 Corner Wall
 2345
 12825
          | Tile Special 1 x 1 with Clip with Rounded Tips
                                                                                                 63
40
          | Lamp Post 2 x 2 x 7 with 6 Base Flutes
 2039
 22667
          | Plant, Cherries
          | Slope Inverted 45° 3 x 1 Double with 2 Completely Open Studs
 2341
 14226cl1 | String with End Studs 11L Overall
          | Weapon Lightsaber Hilt without Bottom Ring
 23306
1 2342
          | Equipment Control Panel
15 rows in set (0.03 sec)
```

2. Query: Find Builds with the Largest Variety of Unique Parts

This query finds builds with the highest count of unique parts (based on part_id and part_color) used in each build, helping to identify builds that are the most complex in terms of part diversity.

SQL Concepts: Join multiple relations, Aggregation with GROUP BY

SELECT lb.build_id, lb.build_name, COUNT(DISTINCT bd.part_id, bd.part_color) AS unique_part_count FROM small_BUILDS AS lb JOIN small_BUILD_DETAILS AS bd ON lb.build_id = bd.build_id GROUP BY lb.build_id, lb.build_name ORDER BY unique_part_count DESC, lb.build_name LIMIT 15;

```
mysql> SELECT lb.build_id, lb.build_name, COUNT(DISTINCT bd.part_id, bd.part_color) AS unique_part_count
        -> FROM small BUILDS AS 1b
       -> JOIN small BUILD DETAILS AS bd ON lb.build_id = bd.build_id
       -> GROUP BY lb.build_id, lb.build_name
       -> ORDER BY unique_part_count DESC, lb.build_name
       -> LIMIT 15;
| build id | build name
                                                                                        | unique_part_count
 | 10184-1 | Town Plan
| 10184-1 | Town Plan
| 10185-1 | Green Grocer
| 10159-1 | City Airport
| 10159-2 | City Airport (Full Size Image Box)
| 10129-1 | Rebel Snowspeeder
| 10179-1 | Millennium Falcon
| 10019-1 | Rebel Blockade Runner
| 10134-1 | Y-wing Attack Starfighter
| 10144-1 | Sandcrawler
| 10132-1 | Motorized Hogwarts Express
                                                                                                                     293
                                                                                                                     293
                                                                                                                     270
                                                                                                                     247
                                                                                                                     247
                                                                                                                     220
                                                                                                                     208
| 10132-1 | Motorized Hogwarts Expre
| 10030-1 | Imperial Star Destroyer
| 10123-1 | Cloud City
| 10173-1 | Holiday Train
| 10040-1 | Black Seas Barracuda
| 10176-1 | Royal King's Castle
                                                                                                                     205
                                                                                                                     184
                                                                                                                     183
                                                                                                                     179
                                                                                                                     178
15 rows in set (0.23 sec)
```

3. Query: Find Builds Released in the Last 5 Years with Above-Average Ratings

This query identifies builds released within the past five years that have a rating above the overall average for that time period.

SQL Concepts: Subqueries, Aggregation with GROUP BY

```
SELECT build_id, build_name, build_release_year, build_rating FROM small_BUILDS

WHERE build_release_year >= 2019

AND build_rating > (
    SELECT AVG(build_rating)
    FROM small_BUILDS
    WHERE build_release_year >= 2019
)

ORDER BY build_release_year DESC, build_rating DESC

LIMIT 15;
```

	<pre>build_id, build_name, build_release_year, build_ratin FROM small_BUILDS</pre>	19) ORDER BY build_re	elease_year DESC,	
build_id	build_name	build_release_year	build_rating	
202292404-1 11038-1 11038-1 131147-1 10794-1 202832409-1 202792410-1 21259-1 10795-1 242403-1 11036-1 30665-1 2000409-2	Ninjago Arin Backpack with Gym Bag and Pencil Case Vibrant Creative Brick Box Retro Camera Team Spidey Web Spinner Headquarters Ninjago Red Duffle Bag Steve and Baby Panda Friends Nova and Aliya Backpack The Pirate Ship Voyage Crafting with Baby Box Thor Creative Vehicles Baby Gorilla Encounter Window Exploration Bag	2024 M 2024 M	5.00 5.00 5.00 5.00 5.00 4.90 4.80 4.80 4.80 4.70 4.60 4.60 4.60 1 4.60 1 4.60	
10332-1 122403-1	Medieval Town Square Owen with Helicopter	2024^M 2024 <mark>^M</mark>	4.50 4.50	
l5 rows in set	(0.01 sec)	!	+	

4. Find Builds with the Highest Number of Parts Used

This query lists the builds with the most parts used, based on the sum of part_quantity in Build Details. This can be useful for identifying complex builds.

SQL Concepts: Join multiple relations, Aggregation with GROUP BY

SELECT lb.build_id, lb.build_name, SUM(bd.part_quantity) AS total_parts_used FROM small_BUILDS AS lb

JOIN small_BUILD_DETAILS AS bd ON lb.build_id = bd.build_id

GROUP BY lb.build_id, lb.build_name

ORDER BY total_parts_used DESC

LIMIT 15;

```
mysql> SELECT lb.build id, lb.build name, SUM(bd.part quantity) AS total parts used
   -> FROM small BUILDS AS lb
   -> JOIN small BUILD DETAILS AS bd ON lb.build id = bd.build id
   -> GROUP BY lb.build id, lb.build name
   -> ORDER BY total parts used DESC
   -> LIMIT 15;
| build id | build name
                                      | total_parts_used
| 10179-1 | Millennium Falcon
                                                   4983
| 10143-1 | Death Star II
                                                   3461
| 10181-1 | Eiffel Tower 1:300
                                                   2875
| 10030-1 | Imperial Star Destroyer
                                                   2804
| 10185-1 | Green Grocer
                                                   2302
| 10184-1 | Town Plan
                                                   1910
| 10018-1 | Darth Maul
                                                   1867
| 10019-1 | Rebel Blockade Runner
                                                   1741
| 10129-1 | Rebel Snowspeeder
                                                   1414
| 10134-1 | Y-wing Attack Starfighter |
                                                   1352
| 10144-1 | Sandcrawler
                                                   1322
| 10175-1 | Vader's TIE Advanced
                                                   1212
| 10177-1 | Boeing 787 Dreamliner
                                                   1102
| 10183-1 | Hobby Train
| 10178-1 | Motorized Walking AT-AT
                                                    991
15 rows in set (0.03 sec)
```

INDEXING:

Query 1

Default Index

Cost: 1005.25 for table scanTime: 5.65 on table scan

Index 1:

Index on Build_Details.part_id

Why: This index will enhance the performance of queries that join the Build_Details table with the BUILDS table, especially when retrieving part quantities.

CREATE INDEX idx part details ON small BUILD DETAILS (part id);

```
mysql> EXPLAIN ANALYZE SELECT DISTINCT lp.part_id, lp.part_name, SUM(bd.part_quantity) AS total_quantity_used FROM small_PARTS AS lp JOIN small_BUILD_DETAILS AS bd ON lp.part_id = bd.part_id GROUP BY lp.part_id, lp.part_name ORDER BY total_quantity_used DESC, lp.part_name LIMIT 15;

| EXPLAIN |
| EXPLAIN |
| > Limit: 15 row(s) (actual time=44.016..44.019 rows=15 loops=1)
| -> Sort: total_quantity_used DESC, lp.part_name, limit input to 15 row(s) per chunk (actual time=44.016..44.017 rows=15 loops=1)
| -> Table scan on <temporary> (actual time=43.965..43.975 rows=34 loops=1)
| -> Nested loop inner join (cost=2522.13 rows=6992) (actual time=1.395..38.322 rows=3225 loops=1)
| -> Table scan on lp (cost=1024.85 rows=9846) (actual time=0.058..6.130 rows=10000 loops=1)
| -> Index lookup on bd using idx_part_details (part_id=lp.part_id) (cost=1.78 rows=7) (actual time=0.002..0.003 rows=0 loops=10000)
| (END) |
```

Findings and Explanation: The actual execution time decreased from 5.65 seconds to 0.002 seconds, showing a measurable improvement. The query cost decreased considerably to 1.78 from 1005. The indexing strategy effectively optimized the query by improving the speed of joins, aggregations, and sorting operations, leading to faster execution times and more efficient resource usage.

Index 2: Index on Build Details.build id

Why: This index will enhance the performance of queries that join the Build_Details table with the BUILDS table, especially when counting unique parts across builds

CREATE INDEX idx build details ON Build Details (build id);

Findings and Explanation: The actual execution time increased from 5.65 seconds to 5.78 seconds, showing a measurable improvement. The query cost remained roughly the same. The indexing strategy is not that great compared to the default indexing Index 3:

Index on Build Details.part id and Build Details.build id

Why: This composite index will enhance the performance of queries that join the Build_Details table with the BUILDS table, especially when retrieving part quantities and counting unique parts across builds

CREATE INDEX idx_part_build_details ON small_BUILD_DETAILS(part_id, build_id);

```
mysql> EXPLAIN ANALYZE SELECT DISTINCT lp.part_id, lp.part_name, SUM(bd.part_quantity) AS total quantity used FROM small FARTS AS lp JOIN small_BUILD_DETAILS A S bd ON lp.part_id = bd.part_id GROUP BY lp.part_id, lp.part_name ORDER BY total_quantity_used DESC, lp.part_name LIMIT 15;

| EXPLAIN |
| -> Limit: 15 row(s) (actual time=41.054.41.057 rows=15 loops=1)
| -> Sort: total_quantity_used DESC, lp.part_name, limit input to 15 row(s) per chunk (actual time=41.053..41.055 rows=15 loops=1)
| -> Table scan on <temporary> (actual time=40.983..41.093 rows=34 loops=1)
| -> Nested loop inner join (cost=2522.13 rows=69922) (actual time=443..35.535 rows=325 loops=1)
| -> Table scan on lp (cost=1024.85 rows=9846) (actual time=0.043..6.253 rows=10000 loops=1)
| -> Index lookup on bd using idx_part_build_details (part_id=lp.part_id) (cost=1.78 rows=7) (actual time=0.002..0.003 rows=0 loops=10000)
```

Findings and Explanation: The actual execution time decreased from 5.65 seconds to 0.03 seconds, showing a measurable improvement. The query cost remained roughly the same. The indexing strategy effectively optimized the query by improving the speed of joins, aggregations, and sorting operations, leading to faster execution times and more efficient resource usage.

Query 2

Default Index

Cost: 504.95 on scanTime: 44.07 on limit

Index 1:

Index on Build Details.part id

Why: This index will enhance the performance of queries that join the Build_Details table with the BUILDS table, especially when retrieving part quantities.

CREATE INDEX idx part details ON Build Details (part id);

Findings and Explanation: The actual execution time decreased from 44.07 seconds to 2.97 seconds, showing a measurable improvement. The query cost remained roughly the same. The indexing strategy effectively optimized the query by improving the speed of joins, aggregations, and sorting operations, leading to faster execution times and more efficient resource usage.

Index 2:

Index on Build Details.build id

Why: This index will enhance the performance of queries that join the Build_Details table with the BUILDS table, especially when counting unique parts across builds

CREATE INDEX idx build details ON Build Details (build id);

```
mysql> EXPLAIN ANALYZE SELECT lb.build_id, lb.build_name, COUNT(DISTINCT bd.part_id, bd.part_color) AS unique_part_count FROM small_BUILDS AS lb JOIN small_BUILDD_DETAILS AS bd ON lb.build_id = bd.build_id GROUP_BY lb.build_id, lb.build_name ORDER_BY unique_part_count_DESC, lb.build_name LIMIT 15;

| EXPLAIN |
|-> Limit: 15 row(s) (actual time=52.248..52.252 rows=15 loops=1)
|-> Sort: unique_part_count_DESC, lb.build_name, limit input to 15 row(s) per chunk (actual time=52.248..52.251 rows=15 loops=1)
|-> Stream_results (cost=134811.92 rows=298466) (actual time=9.641..52.125 rows=158 loops=1)
|-> Sort: unique_part_count_DESC, lb.build_name, limit input to 15 row(s) per chunk (actual time=52.248..52.251 rows=15 loops=1)
|-> Group_aggregate: count_(distinct_bd.part_id,bd.part_color) (cost=134811.92 rows=298460) (actual time=9.637..52.033 rows=158 loops=1)
|-> Nested_loop_inner_join (cost=104965.93 rows=298460) (actual time=9.518..30.10.069 rows=5000 loops=1)
|-> Sort: lb.build_id, lb.build_name (cost=504.95 rows=4807) (actual time=0.032..3.609 rows=5000 loops=1)
|-> Table_scan_on_lb (cost=504.95 rows=4807) (actual time=0.032..3.609 rows=5000 loops=1)
|-> Index_lookup on_bd_using_idx_build_details (build_id=lb.build_id) (cost=15.52 rows=62) (actual time=0.003..0.006 rows=2 loops=5000)
```

Findings and Explanation: The actual execution time decreased from 44.07 seconds to 3.609 seconds, showing a measurable improvement. The query cost remained roughly the same. The indexing strategy effectively optimized the query by improving the speed of joins, aggregations, and sorting operations, leading to faster execution times and more efficient resource usage.

Index 3:

Index on Build_Details.part_id and Build_Details.build_id

Why: This composite index will enhance the performance of queries that join the Build_Details table with the BUILDS table, especially when retrieving part quantities and counting unique parts across builds

CREATE INDEX idx part build details ON Build Details (part id, build id);

Findings and Explanation: The actual execution time decreased from 44.07 seconds to 2.994 seconds, showing a measurable improvement. The query cost remained roughly the same. The indexing strategy effectively optimized the query by improving the speed of joins, aggregations, and sorting operations, leading to faster execution times and more efficient resource usage.

Query 3

Default Index

Cost: 398.13 on limitTime: 7.458 on limit

Index 1:

Index on Builds.builds_release_year

Why: This index will help improve the speed of the query when we are checking by indexing through build release_year.

CREATE INDEX idx_build_year_ ON small_BUILDS(build_release_year);

Findings and Explanation: The actual execution time did not decrease at all. The query cost remained roughly the same. The Indexing strategy did not cause a significant improvement.

Index 2:

Index on BUILDS.build rating

Why: An index on these columns will speed up queries that filter on build_rating, like the one that identifies builds released above a certain rating.

CREATE INDEX idx_build_rating ON small_BUILDS(build_rating);

Findings and Explanation: The actual execution time remained the same. The query cost actually increased. The indexing strategy reduced the speed of the query by decreasing the speed of joins, aggregations, and sorting operations, leading to slower execution times and less efficient resource usage.

Index 3:

Index on BUILDS.builds_release_year and BUILDS.builds_rating

Why: Since the Build_Themes table is often joined with the BUILDS table, indexing theme_id will speed up join operations when retrieving theme information related to builds.

CREATE INDEX idx_release_year_rating ON BUILDS (build_release_year, build_rating);

Findings and Explanation: The actual execution time decreased greatly from 7.45 seconds to 0.06 seconds, showing a measurable improvement. The query cost also decreased considerably to 2.56 from 398.13. The indexing strategy effectively optimized the query by improving the speed of joins, aggregations, and sorting operations, leading to faster execution times and more efficient resource usage.

Query 4

Default Index

Cost: 504.95 on table scan

• Time: 29.573 on limit

Index 1:

Index on Build_Details.part_id

Why: This index will enhance the performance of queries that join the Build_Details table with the BUILDS table, especially when retrieving part quantities.

CREATE INDEX idx_part_details ON Build_Details (part_id);

Findings and Explanation: The actual execution time decreased from 29.573 seconds to 36.709 seconds, showing increased runtime. The query cost remained roughly the same. The indexing strategy was not optimized and the query decreased in speed with less efficient resource use.

Index 2:

Index on Build_Details.build_id

Why: This index will enhance the performance of queries that join the Build_Details table with the BUILDS table, especially when counting unique parts across builds

CREATE INDEX idx_build_details ON Build_Details (build_id);

```
mysql> EXPLAIN ANALYZE SELECT 1b.build_id, 1b.build_name, SUM(bd.part_quantity) AS total_parts_used FROM small_BUILD_DETAILS AS bd ON 1 b.build_id = bd.build_id GROUP BY 1b.build_id, 1b.build_name ORDER BY total_parts_used DESC_LIMIT 15;

| EXPLAIN |
| -> Limit: 15 row(s) (actual time=45.079..45.081 rows=15 loops=1)
| -> Table scan on Stemporary (actual time=44.969..45.019 rows=158 loops=1)
| -> Aggregate using temporary table (actual time=44.969..45.019 rows=158 loops=1)
| -> Nested loop inner join (cost=104965.93 rows=298460) (actual time=0.082..33.694 rows=10000 loops=1)
| -> Table scan on 1b (cost=504.95 rows=4807) (actual time=0.030..3.374 rows=5000 loops=1)
| -> Index lookup on bd using idx_build_details (build_id=lb.build_id) (cost=15.52 rows=62) (actual time=0.003..0.006 rows=2 loops=5000)
| (END)
```

Findings and Explanation: The actual execution time decreased from 29.573 seconds to 45.079 seconds, showing increased runtime. The query cost remained roughly the same. The indexing strategy was not optimized and the query decreased in speed with less efficient resource use.

Index 3: Index on Build Details.part id and Build Details.build id

Why: This composite index will enhance the performance of queries that join the Build_Details table with the BUILDS table, especially when retrieving part quantities and counting unique parts across builds

CREATE INDEX idx part build details ON Build Details (part id, build id);

Findings and Explanation: The actual execution time decreased from 29.573 seconds to 29.363 seconds, showing a slight improvement. The query cost remained roughly the same. The indexing strategy effectively optimized the query by improving the speed of joins, aggregations, and sorting operations, leading to faster execution times and more efficient resource usage.

Final Choice

After evaluating the various indexing configurations, we ultimately selected the index on the combined index on part_id and build_id for build_details for BUILD_DETAILS table and combined index on build_year_release and build_rating for BUILDS table as our final design. This decision was based on the consistent performance gains observed across multiple queries, particularly in those that build_release_year and build_rating the most. The improvements were significant enough to justify the added overhead of maintaining the index, and we anticipate that it will enhance user experience by reducing query response times.