DDL Commands

```
Create Table USERS (
      user id VARCHAR(100) Primary key,
      username VARCHAR(100),
      password VARCHAR(255),
      user email VARCHAR(100),
      user age INT
      );
Create table PARTS (
      part id VARCHAR(100),
      part color VARCHAR(100),
      part name VARCHAR(100),
      part png VARCHAR(255),
      part dimensions VARCHAR(255),
      PRIMARY KEY(part id, part color)
      );
Create Table BUILDS (
      build id VARCHAR(100) Primary Key,
      build name VARCHAR(100),
      build png VARCHAR(100),
      build link VARCHAR(255),
      build age rating INTEGER,
      build rating DECIMAL(4, 2),
      build release year VARCHAR(10)
      );
Create Table THEMES (
      theme id VARCHAR(100) Primary Key,
      theme name VARCHAR(100),
      theme description VARCHAR(1000),
      popular build id 1 VARCHAR(100),
      popular build id 2 VARCHAR(100),
      popular build id 3 VARCHAR(100),
      FOREIGN KEY (popular build id 1) REFERENCES
BUILDS(build id),
```

```
FOREIGN KEY (popular build id 2) REFERENCES
BUILDS(build id),
      FOREIGN KEY (popular build id 3) REFERENCES BUILDS(build id)
      );
Create Table SUPPLIERS (
      supplier id VARCHAR(100) Primary Key,
      supplier name VARCHAR(100),
      supplier region VARCHAR(100)
      );
Create Table INVENTORY (
      user id VARCHAR(100),
      part id VARCHAR(100),
      part color VARCHAR(100),
      part quantity INTEGER,
      PRIMARY KEY(user_id, part_id, part_color),
      FOREIGN KEY (user id) REFERENCES USERS(user id),
      FOREIGN KEY (part id, part color) REFERENCES PARTS(part id,
part color)
      );
Create Table BUILD DETAILS (
      build id VARCHAR(100),
      part id VARCHAR(100),
      part color VARCHAR(100),
      part quantity INTEGER,
      PRIMARY KEY(build id, part id, part color),
      FOREIGN KEY (build id) REFERENCES BUILDS(build id),
      FOREIGN KEY (part id, part color) REFERENCES PARTS(part id,
part color)
      );
Create Table FAVORITES(
      user id VARCHAR(100),
      part id VARCHAR(100),
      part color VARCHAR(100),
      PRIMARY KEY(user id, part id, part color),
      FOREIGN KEY (user id) REFERENCES USERS(user id),
```

```
FOREIGN KEY (part id, part color) REFERENCES PARTS(part id,
part color)
      );
Create Table REVIEWS(
      user id VARCHAR(100),
      build id VARCHAR(100),
      review text VARCHAR(1000),
      PRIMARY KEY(user id),
      FOREIGN KEY (user id) REFERENCES USERS(user id),
      FOREIGN KEY (build id) REFERENCES BUILDS(build id)
      );
Create Table BUILD PRICING (
      supplier id VARCHAR(100),
      build id VARCHAR(100),
      PRIMARY KEY(supplier id, build id),
      FOREIGN KEY (build id) REFERENCES BUILDS(build id),
      FOREIGN KEY (supplier id) REFERENCES SUPPLIERS(supplier id),
      build price DECIMAL(6, 2)
      );
Create Table PART PRICING (
      supplier id VARCHAR(100),
      part id VARCHAR(100),
      part color VARCHAR(100),
      PRIMARY KEY(supplier id, part id, part color),
      FOREIGN KEY (part id, part color) REFERENCES PARTS(part id,
part color),
      FOREIGN KEY (supplier id) REFERENCES SUPPLIERS(supplier id),
      part price DECIMAL(6, 2)
      );
Create Table BUILD HAS THEME (
      theme id VARCHAR(100),
      build id VARCHAR(100),
      PRIMARY KEY(theme id, build id),
      FOREIGN KEY (theme id) REFERENCES THEMES(theme id),
      FOREIGN KEY (build id) REFERENCES BUILDS(build id)
      );
```

GET the Fields of each Table

mysql> show tables;
++
Tables_in_legoLab
++
BUILDS
BUILD_DETAILS
BUILD_HAS_THEME
BUILD_PRICING
FAVORITES
INVENTORY
PARTS
PART PRICING
REVIEWS
SUPPLIERS
THEMES
USERS
++
12 rows in set (0.00 sec)

```
mysql> describe builds;
                                       | Null | Key | Default | Extra
 Field
                       | Type
 build_id
                        varchar(100)
                                         NO
                                                       NULL
                         varchar(100)
                                         YES
 build_name
                                                       NULL
 build_png
build_link
build_age_rating
                        varchar(100)
                                         YES
                                                       NULL
                         varchar(255)
                                         YES
                                                       NULL
                                                       NULL
                        int
                                         YES
  build_rating
                        decimal(4,2)
                                         YES
                                                       NULL
                        varchar(10)
                                         YES
 build_release_year |
                                                       NULL
  rows in set (0.00 sec)
```

```
mysql> describe inventory;
 Field
                               | Null | Key | Default | Extra
                | Type
 user_id
                 varchar(100)
                                NO
                                        PRI |
                                             NULL
                 varchar(100)
                                NO
                                        PRI
                                              NULL
 part_id
                varchar(100)
                                NO
                                        PRI
                                             NULL
 part_color
                                YES
 part_quantity | int
                                             NULL
 rows in set (0.00 sec)
```

```
mysql> describe BUILD PRICING;
          | Type | Null | Key | Default | Extra |
| Field
| supplier id | varchar(100) | NO
                            | PRI | NULL
| build id | varchar(100) | NO | PRI | NULL
| build price | decimal(6,2) | YES | NULL
3 rows in set (0.01 sec)
mysql> describe FAVORITES;
          | Field
| user id | varchar(100) | NO | PRI | NULL
| part id | varchar(100) | NO | PRI | NULL
| part color | varchar(100) | NO | PRI | NULL
+-----
3 rows in set (0.01 sec)
mysql> describe PARTS;
| Field
            | Type
                     | Null | Key | Default | Extra |
| varchar(100) | NO | PRI | NULL
| part color
| NULL
| part dimensions | varchar(255) | YES | | NULL
5 rows in set (0.00 sec)
mysql> describe PART PRICING;
                 | Null | Key | Default | Extra |
       | Type
| Field
        ----+-----
| supplier id | varchar(100) | NO | PRI | NULL
| part id | varchar(100) | NO | PRI | NULL
| part color | varchar(100) | NO | PRI | NULL
| part price | decimal(6,2) | YES | NULL
4 rows in set (0.00 sec)
```

```
mysql> describe REVIEWS;
| Field
                            | Null | Key | Default | Extra |
             | Type
             | varchar(100) | NO
| user id
| build id
            | varchar(100) | YES
                                  | MUL | NULL
| review text | varchar(1000) | YES
                                  I I NULL
3 rows in set (0.01 sec)
mysql> describe SUPPLIERS;
                | Type
| PRI | NULL
| supplier name | varchar(100) | YES
                                       NULL
| supplier region | varchar(100) | YES |
                                       | NULL
3 rows in set (0.01 sec)
mysql> describe THEMES;
| Field
                 | Type
                              | Null | Key | Default | Extra |
| theme id
                | varchar(100) | NO
                                    | PRI | NULL
| theme name | varchar(100) | YES | NULL
| theme description | varchar(1000) | YES | | NULL
| popular build id 1 | varchar(100) | YES
                                   | MUL | NULL
| popular build id 2 | varchar(100) | YES
                                   | MUL | NULL
| popular build id 3 | varchar(100) | YES | MUL | NULL
6 rows in set (0.01 sec)
mvsal> describe USERS;
| Field
            | Type
                           | Null | Key | Default | Extra |
+----
| user id | varchar(100) | NO | PRI | NULL
username
           | varchar(100) | YES
                                      | NULL
                                      NULL
| password | varchar(100) | YES
| user email | varchar(100) | YES
                                       NULL
NULL
                           I YES
5 rows in set (0.01 sec)
```

Count of Each Table

```
mysql> select COUNT(*) from PARTS;
                                                mysql> select COUNT(*) from BUILDS;
                                                 COUNT(*)
| COUNT(*) |
                                                     24195
      77948
                                                1 row in set (0.02 sec)
1 row in set (0.01 sec)
mysql> SELECT COUNT(*) FROM BUILD HAS THEME;
                                              mysql> select COUNT(*) from BUILD_DETAILS;
| COUNT (*) |
                                               COUNT(*)
| 24198 |
                                                  857035
1 row in set (0.64 sec)
                                              1 row in set (2.07 sec)
mysql> select COUNT(*) from THEMES;
                                              mysql> select COUNT(*) from PART_PRICING;
| COUNT(*) |
                                              | COUNT(*) |
       1046 l
                                                      0 I
                                              1 row in set (0.00 sec)
1 row in set (0.00 sec)
mysql> SELECT COUNT(*) FROM SUPPLIERS;
                                               mysql> select COUNT(*) from REVIEWS;
| COUNT(*) |
                                               | COUNT(*) |
                                                       0 |
          0 1
                                               1 row in set (0.01 sec)
1 row in set (0.04 sec)
mysql> select COUNT(*) from USERS;
                                          mysql> select COUNT(*) from BUILD_PRICING;
| COUNT(*) |
                                          | COUNT(*) |
                                                  0 |
       27 |
                                          1 row in set (0.00 sec)
1 row in set (0.00 sec)
                                         mysql> select COUNT(*) from INVENTORY;
mysql> select COUNT(*) from FAVORITES;
                                         | COUNT(*) |
| COUNT(*) |
                                                  9 |
        0 I
1 row in set (0.01 sec)
                                         1 row in set (0.00 sec)
```

Queries:

1. Query: Find the Most Frequently Used Parts Across All Builds

This query identifies the parts most frequently used across all builds by joining the PARTS and Build_Details tables, aggregating by part_id and part_color.

SQL Concepts: Join multiple relations, Aggregation with GROUP BY

```
SELECT DISTINCT lp.part_id, lp.part_name, SUM(bd.part_quantity) AS total_quantity_used FROM PARTS AS lp JOIN BUILD_DETAILS AS bd ON lp.part_id = bd.part_id GROUP BY lp.part_id, lp.part_name ORDER BY total_quantity_used DESC, lp.part_name LIMIT 15;
```

```
mysql> SELECT DISTINCT lp.part_id, lp.part_name, SUM(bd.part_quantity) AS total_quantity_used
    -> FROM PARTS AS lp
   -> JOIN BUILD_DETAILS AS bd ON lp.part_id = bd.part_id
    -> GROUP BY lp.part_id, lp.part_name
    -> ORDER BY total_quantity_used DESC, lp.part_name
    -> LIMIT 15;
 part_id | part_name
                                                     total_quantity_used
 3023
            Plate 1 x 2
                                                                  7006674
 3004
            Brick 1 x 2
                                                                  5159880
                                                                  4457880
 3005
            Brick 1 x 1
 6141
            Plate Round 1 x 1 with Solid Stud
                                                                  3950080
            Plate 1 x 1
 3024
                                                                  3946272
            Brick 2 x 2
  3003
                                                                  2527254
            Tile 1 x 2 with Groove
 3069b
                                                                  2459392
 3710
            Plate 1 x 4
                                                                  2415899
            Brick 1 x 4
 3010
                                                                  2182880
            Plate 2 x 4
  3020
                                                                  2098440
            Brick 2 x 4
  3001
                                                                  2094064
            Tile Round 1 x 1
  98138
                                                                  1842749
            Plate 2 x 2
  3022
                                                                  1675879
  54200
            Slope 30° 1 x 1 x 2/3 (Cheese Slope)
                                                                  1378089
 3021
            Plate 2 x 3
                                                                  1350404
15 rows in set (8 min 21.16 sec)
```

2. Query: Find Builds with the Largest Variety of Unique Parts

This query finds builds with the highest count of unique parts (based on part_id and part_color) used in each build, helping to identify builds that are the most complex in terms of part diversity.

SQL Concepts: Join multiple relations, Aggregation with GROUP BY

```
SELECT lb.build_id, lb.build_name, COUNT(DISTINCT bd.part_id, bd.part_color) AS unique_part_count FROM BUILDS AS lb JOIN BUILD_DETAILS AS bd ON lb.build_id = bd.build_id GROUP BY lb.build_id, lb.build_name ORDER BY unique_part_count DESC, lb.build_name LIMIT 15;
```

```
mysql> SELECT lb.build_id, lb.build_name, COUNT(DISTINCT bd.part_id, bd.part_color) AS unique_part_count
     -> FROM BUILDS AS lb
-> JOIN BUILD_DETAILS AS bd ON lb.build_id = bd.build_id
-> GROUP BY lb.build_id, lb.build_name
-> ORDER BY unique_part_count DESC, lb.build_name
     -> LIMIT 15;
  build_id
                        | build_name
                                                                             unique_part_count
  LEGO-Modulex-1 | Unused Modulex parts sold by LEGO
BIGBOX-1 | The Ultimate Battle for Chima
                                                                                                1850
                         The Ultimate Battle for Chima
NINJAGO City Gardens
Diagon Alley
NINJAGO City
                                                                                                1554
  71741-1
                                                                                                1133
  75978-1
                                                                                                1013
  70620-1
                                                                                                 915
                          Home Alone
  21330-1
                                                                                                 740
                          The Razor Crest
  75331-1
                                                                                                 692
  10294-1
                          Titanic
                         The Joker Manor
Millennium Falcon
  70922-1
                                                                                                 681
  75192-1
                                                                                                 674
                                                                                                 658
  75313-1
                          AT-AT
                          Assembly Square
  10255-1
                                                                                                 649
                          Welcome to Apocalypseburg!
NINJAGO City Docks
  70840-1
  70657-1
  10297-1
                          Boutique Hotel
                                                                                                 635
15 rows in set (3.44 sec)
```

3. Query: Find Builds Released in the Last 5 Years with Above-Average Ratings

This query identifies builds released within the past five years that have a rating above the overall average for that time period.

SQL Concepts: Subqueries, Aggregation with GROUP BY

```
SELECT build_id, build_name, build_release_year, build_rating FROM BUILDS

WHERE build_release_year >= 2019

AND build_rating > (
    SELECT AVG(build_rating)
    FROM BUILDS

WHERE build_release_year >= 2019
)
```

ORDER BY build_release_year DESC, build_rating DESC LIMIT 15;

```
| SELECT build_id, build_name, build_release_year, build_rating

-> FROM BUILDS

-> WHERE build_release_year >= 2019

-> AND build_rating > (

-> SELECT AVG(build_rating)

-> FROM BUILDS

-> WHERE build_release_year >= 2019
    -> ORDER BY build_release_year DESC, build_rating DESC
-> LIMIT 15;
build_id
                                   I build name
                                                                                                                                                                                                                build_release_year | build_rating
9781837250622-1
                                                                                                                                                                                                                                                                               5.00
5.00
4.90
                                      ReBuild Activity Cards: Animals
                                     ReBuild Activity Cards: Animals
Spaceman Red Pencil Case Pop Up
Space Bus Molded Pencil Case
Cyclone vs. Metal Sonic
LEGO Ideas Activity Book: Animals
Stargazing with Celeste
Our Amazing Universe: Fantastic Building Ideas and Facts About Our Universe
ReBuild Activity Cards: Magic
Build and Play! Easter
Mario Kart â?? Toad's Garage
Forest Stronghold
Spaceman Blue Pencil Case Pop Up
                                                                                                                                                                                                                2025
2025
53434-1
53500-1
77002-1
9780241727416-1
                                                                                                                                                                                                                                                                               4.90
4.60
4.10
4.00
3.80
3.70
3.50
                                                                                                                                                                                                                2025
                                                                                                                                                                                                                2025
77053-1
9780241740859-1
                                                                                                                                                                                                                2025
2025
2025
9781837250639-1
9780794453343-1
72035-1
                                                                                                                                                                                                                2025
2025
910043-1
                                      Spaceman Blue Pencil Case Pop Up
Lost City
Sonicâ??s Campfire Clash
53389-1
910042-1
                                                                                                                                                                                                                2025
2025
                                                                                                                                                                                                                                                                                3.30
                                      Ninjago Kai Molded Pencil Case
                                                                                                                                                                                                                                                                                2.60
            in set (0.02 sec)
```

4. Find Builds with the Highest Number of Parts Used

This query lists the builds with the most parts used, based on the sum of part_quantity in Build_Details. This can be useful for identifying complex builds.

SQL Concepts: Join multiple relations, Aggregation with GROUP BY

SELECT lb.build_id, lb.build_name, SUM(bd.part_quantity) AS total_parts_used FROM BUILDS AS lb
JOIN BUILD_DETAILS AS bd ON lb.build_id = bd.build_id
GROUP BY lb.build_id, lb.build_name
ORDER BY total_parts_used DESC
LIMIT 15;

```
mysql> SELECT lb.build_id, lb.build_name, SUM(bd.part_quantity) AS total_parts_used
    -> FROM BUILDS AS lb
    -> JOIN BUILD_DETAILS AS bd ON lb.build_id = bd.build_id
    -> GROUP BY lb.build_id, lb.build_name
    -> ORDER BY total_parts_used DESC
    -> LIMIT 15;
 build_id
             build_name
                                                           total_parts_used
  31203-1
             World Map
                                                                       11695
  BIGBOX-1
             The Ultimate Battle for Chima
                                                                        9358
  10294-1
             Titanic
                                                                        8636
  10276-1
             Colosseum
                                                                        8389
  75192-1
             Millennium Falcon
                                                                        6975
  75313-1
             AT-AT
                                                                        5946
  75331-1
             The Razor Crest
                                                                        5837
  10256-1
             Taj Mahal
                                                                        5742
  10189-1
             Taj Mahal
                                                                        5613
  10299-1
             Real Madrid â?? Santiago Bernabéu Stadium
                                                                        5562
  10284-1
             Camp Nou - FC Barcelona
                                                                        5476
             Star Wars / M&M Mosaic - Promo Set
  SWMP-1
                                                                        5462
             Hogwarts Castle
  71043-1
                                                                        5443
             NINJAGO City Gardens
  71741-1
                                                                        5306
 75978-1
             Diagon Alley
                                                                        5015
15 rows in set (3.25 sec)
```

INDEXING:

Query 1

Default Index

Cost: 99847 for table scanTime: 23292 on table scan

Index 1:

Index on Parts.part name

Why: This index will enhance the performance of queries that join the Parts table with the BUILD_DETAILS table, especially when retrieving part quantities.

CREATE INDEX idx part details ON PARTS (part name);

```
| -> Limit: 15 row(s) (actual time=1.63e+6..1.63e+6 rows=15 loops=1)
| -> Sort: total_quantity_used DESC, lp.part_name, limit input to 15 row(s) per chunk (actual time=1.63e+6..1.63e+6 rows=15 loops=1)
| -> Table scan on <temporary> (actual time=1.63e+6..1.63e+6 rows=31944 loops=1)
| -> Aggregate using temporary table (actual time=1.63e+6..1.63e+6 rows=31944 loops=1)
| -> Nested loop inner join (cost=1.24e+6 rows=3.52e+6) (actual time=0.446..624243 rows=22.7e+6 loops=1)
| -> Covering index scan on lp using idx_part_details (cost=10e01 rows=83010) (actual time=0.0894..541 rows=77948 loops=1)
| -> Index lookup on bd using part_id (part_id=lp.part_id) (cost=10.6 rows=42.4) (actual time=0.0647..7.95 rows=291 loops=779

48)
```

Findings and Explanation: The actual execution time decreased from 23292 seconds to 541 seconds, showing a measurable improvement. The query cost decreased considerably to 10001 from 99847. The indexing strategy effectively optimized the query by improving the speed of joins, aggregations, and sorting operations, leading to faster execution times and more efficient resource usage.

Index 2:

Index on Build_Details.part_quantity

Why: This index will enhance the performance of queries that join the Build_Details table with the BUILDS table, especially when counting parts quantities across builds

CREATE INDEX idx build details ON Build Details (part quantity);

Findings and Explanation: The actual execution time increased from 23292 seconds to 3546 seconds, showing a measurable improvement. The query cost remained roughly the same. The indexing strategy effectively optimized the query by improving the speed of joins, aggregations, and sorting operations, leading to faster execution times and more efficient resource usage.

Index 3:

Index on Parts.part name and Parts.part dimensions

Why: This composite index will enhance the performance of queries that join the Build_Details table with the Part table, especially when retrieving part quantities and parts dimensions builds

CREATE INDEX idx part dim col ON PARTS(part name, part dimensions);

Findings and Explanation: The actual execution time decreased from 23292 seconds to 7036 seconds, showing a measurable improvement. The query cost increased from 98860 to 99847. The Indexing strategy did not cause a significant improvement.

Query 2

Default Index

Cost: 2428 on scanTime: 3183 on limit

Index 1:

Index on Build_Details.part_quantity

Why: This index will enhance the performance of queries that join the Build_Details table with the BUILDS table, especially when retrieving part quantities.

CREATE INDEX idx part details ON Build Details (part quantity);

Findings and Explanation: The actual execution time decreased from 3183 seconds to 26.4 seconds, showing a measurable improvement. The query cost remained roughly the same. The indexing strategy effectively optimized the query by improving the speed

of joins, aggregations, and sorting operations, leading to faster execution times and more efficient resource usage.

Index 2:

Index on Builds.release_year

Why: This index will enhance the performance of queries that join the Build_Details table with the BUILDS table, especially when counting unique release across builds

CREATE INDEX idx_build_year ON BUILDS (build_release_year);

Findings and Explanation: The actual execution time decreased from 3183 seconds to 5.89 seconds, showing a measurable improvement. The query cost remained roughly the same. The indexing strategy effectively optimized the query by improving the speed of joins, aggregations, and sorting operations, leading to faster execution times and more efficient resource usage.

Index 3: Index on BUILDS.age rating

Why: This composite index will enhance the performance of queries that join the Build_Details table with the BUILDS table, especially when retrieving part quantities and counting unique parts across builds

CREATE INDEX idx_build_age ON BUILDS(build_age_rating);

```
| -> Limit: 15 row(s) (actual time=3376..3376 rows=15 loops=1)
| -> Sort: unique_part_count DESC, lb.build_name, limit input to 15 row(s) per chunk (actual time=3376..3376 rows=15 loops=1)
| -> Stream results (cost=308684 rows=284827) (actual time=18.3..3360 rows=15770 loops=1)
| -> Group aggregate: count(distinct bd.part_id,bd.part_color) (cost=308684 rows=284827) (actual time=18.3..3334 rows=15770 loops=1)
| -> Nested loop inner join (cost=193698 rows=1.15e+6) (actual time=18.3..1435 rows=857035 loops=1)
| -> Sort: lb.build_id, lb.build_name (cost=2428 rows=23559) (actual time=18.2..28.3 rows=24195 loops=1)
| -> Table scan on lb (cost=2428 rows=23559) (actual time=0.0467..5.96 rows=24195 loops=1)
| -> Covering index lookup on bd using PRIMARY (build_id=lb.build_id) (cost=3.24 rows=48.8) (actual time=0.0125..0.0532 rows=
35.4 loops=24195)
| -- Table scan contact time=0.0457..5.96 rows=48.8) (actual time=0.0125..0.0532 rows=
```

Findings and Explanation: The actual execution time decreased from 3183 seconds to 5.96 seconds, showing a measurable improvement. The query cost remained roughly the same. The indexing strategy effectively optimized the query by improving the speed of joins, aggregations, and sorting operations, leading to faster execution times and more efficient resource usage.

Query 3

Default Index

Cost: 398.13 on limitTime: 7.458 on limit

Index 1:

Index on Builds.builds_release_year

Why: This index will help improve the speed of the query when we are checking by indexing through build release_year.

CREATE INDEX idx_build_year ON small_BUILDS(build_release_year);

Findings and Explanation: The actual execution time did not decrease at all. The query cost remained roughly the same. The Indexing strategy did not cause a significant improvement.

Index 2:

Index on BUILDS.build_rating

Why: An index on these columns will speed up queries that filter on build_rating, like the one that identifies builds released above a certain rating.

CREATE INDEX idx_build_rating ON BUILDS(build_rating);

Findings and Explanation: The actual execution time remained the same. The query cost actually increased. The indexing strategy reduced the speed of the query by decreasing the speed of joins, aggregations, and sorting operations, leading to slower execution times and less efficient resource usage.

Index 3:

Index on BUILDS.builds release year and BUILDS.builds rating

Why: Since the Build_Themes table is often joined with the BUILDS table, indexing theme_id will speed up join operations when retrieving theme information related to builds.

CREATE INDEX idx_release_year_rating ON BUILDS (build_release_year, build_rating);

Findings and Explanation: The actual execution time decreased greatly from 7.45 seconds to 0.06 seconds, showing a measurable improvement. The query cost also decreased considerably to 2.56 from 398.13. The indexing strategy effectively optimized the query by improving the speed of joins, aggregations, and sorting operations, leading to faster execution times and more efficient resource usage.

Query 4

Default Index

Cost: 2428 on table scan

• Time: 24.8 on limit

Index 1:

Index on Build Details.part quantity

Why: This index will enhance the performance of queries that join the Build_Details table with the BUILDS table, especially when retrieving part quantities.

CREATE INDEX idx part details ON Build Details (part quantity);

Findings and Explanation: The actual execution time remained roughly the same. The query cost remained roughly the same. The indexing strategy did not optimize and the query decreased in speed with less efficient resource use.

Index 2:

Index on Builds.release year

Why: This index will enhance the performance of queries that join the Build_Details table with the BUILDS table, especially when counting unique release across builds

CREATE INDEX idx build year ON BUILDS (build release year);

Findings and Explanation: The actual execution time remained roughly the same. The query cost remained roughly the same. The indexing strategy did not optimize and the query decreased in speed with less efficient resource use.

Index 3:

Index on BUILDS.age rating

Why: This composite index will enhance the performance of queries that join the Build_Details table with the BUILDS table, especially when retrieving part quantities and counting unique parts across builds

CREATE INDEX idx_build_age ON BUILDS(build_age_rating);

Findings and Explanation: The actual execution time is roughly the same. The query cost remained roughly the same. The indexing strategy did not optimize and the query decreased in speed with less efficient resource use.

Final Choice

After evaluating the various indexing configurations, we ultimately selected the index on part_quantity for BUILD_DETAILS table and combined index on build_year_release and build_rating for BUILDS table and index on part_name for PARTS table as our final design. This decision was based on the consistent performance gains observed across multiple queries, particularly in those that build_release_year and build_rating the most. The improvements were significant enough to justify the added overhead of maintaining the index, and we anticipate that it will enhance user experience by reducing query response times.