

## **Assumptions**

### Relationship between user and user

Based on reality and how people use social media, we assume that a person can follow multiple people, and each person can be followed by multiple people. This creates a many to many relationship.

### Relationship between city and vacation spots

A vacation spot has one CityID because unlike a city, which represents a broad geographic area, a vacation spot could be a specific attraction, hotel, landmark, or event venue. Therefore, to allow for more specificity in searches we made it an entity. There are many vacation spots within one city, creating a many to one relationship.

### Relationship between user and vacation spots

A vacation spot can be favorited by multiple users. Many users will be visiting the same vacation spot, and more popular spots will have more reviews. This is a many to many relationship since a vacation spot can have multiple users favorite it and a user can favorite multiple vacation spots.

### Relationship between user and review

A vacation spot can have multiple reviews. Again, lots of users will be reviewing the same location. The vacation spot to review is a many to many relationship in which each vacation spot can have multiple reviews, and each review can have multiple vacation spots. We are assuming users can create multiple reviews and a review can only be created by one user. This user to review relationships is then one to many.

### Relationship between reviews and images

We assume that each image can only correspond to one review because they are only present in that review. A review has a one-to-many relationship in that one review could contain multiple images, but each image can only be mapped to one review.

### Relationship between vacation spot and reviews

We are assuming that people who review can visit multiple vacation spots in the same review. This creates a many-to-one relationship between vacation spots and reviews

### Users

Users is an entity because it is a distinct object that has its own properties such as a username and password. There are complex relations between users and many other entities that cannot be modelled if user was an attribute.

### Reviews

Reviews is an entity because it is a distinct object that has its own properties. It also is related to another entity, and therefore cannot be an attribute

### Vacation Spots

A vacation spot represents a specific attraction, hotel, landmark, or event venue. It provides deeper information than a city and has its own attributes. Therefore, it cannot be modeled as an attribute.

### City

A city has distinct attributes that describe it such as its population and country. It does not rely on anything else to give it value, meaning it cannot be an attribute

### Images

Images have complex relationships with individual reviews that cannot be modeled if it were an attribute. Furthermore, multiple images can be related to a review ensuring that it cannot be an attribute.

### **Normalization**

Our schema adheres to the standards for BCNF normalization: the left side of every non-trivial functional dependency (FD) in a table is a superkey.

#### User Accounts

- username  $\rightarrow$  password, profilePictureURL, profileDescription, gender, country, age

#### Reviews

- reviewId  $\rightarrow$  username, reviewText

#### Images

- imageUrl  $\rightarrow$  reviewId

#### Vacation Spots

- vacationSpotName  $\rightarrow$  cityId

#### City

- cityId  $\rightarrow$  cityName, longitude, latitude, population, language, country, province, avgTmp, avgMealPrice, avgTicketPrice
- cityName  $\rightarrow$  cityId, longitude, latitude, population, language, country, province, avgTmp, avgMealPrice, avgTicketPrice

Follows

- There are no non-trivial functional dependencies

Favourite\_Sports

- There are no non-trivial functional dependencies

Vacation\_Spot\_Reviews

- There are no non-trivial functional dependencies

### **Relational Schema**

```
CITY(  
  cityId: INT [PK],  
  cityName: VARCHAR(50),  
  longitude: DECIMAL,  
  latitude: DECIMAL,  
  population: INT,  
  language: VARCHAR(50),  
  country: VARCHAR(50),  
  province: VARCHAR(50),  
  avgTmp: DECIMAL,  
  avgMealPrice: DECIMAL,  
  avgTicketPrice: DECIMAL  
)
```

```
VACATION_SPOT(  
  vacationSpotName: VARCHAR(50) [PK],  
  city: [FK to CITY.cityId]  
)
```

```
USER_ACCOUNTS(  
  username: VARCHAR(50) [PK],  
  password: VARCHAR(100),  
  profilePictureURL: VARCHAR(255),  
  profileDescription: VARCHAR(255),  
  gender: VARCHAR(10),  
  country: VARCHAR(50),  
  age: INT  
)
```

```
REVIEWS(  
  reviewId: INT [PK],  
  username: INT [FK to USER_ACCOUNTS.username],  
  reviewText: VARCHAR(2000)  
)
```

```
IMAGES(  
  imageURL: VARCHAR(255) [PK],  
  reviewId: INT [FK to REVIEWS.reviewId]  
)
```

Many-to-many self-relationship (user follows user)

```
FOLLOWS(  
  followerId: INT [FK to USER_ACCOUNTS.username],  
  followedId: INT [FK to USER_ACCOUNTS.username]  
)
```

Many-to-many relationship (user favorites a vacation spot)

```
FAVORITE_SPOTS(  
  username: VARCHAR(50) [FK to USER_ACCOUNTS.username],  
  vacationSpotId: INT [FK to VACATION_SPOT.vacationSpotId]  
)
```

Many-to-many relationship (reviews and vacation spots)

```
VACATION_SPOT_REVIEWS (  
  reviewId: INT [FK to REVIEWS.reviewId]  
  vacationSpotId: INT [FK to VACATION_SPOT.vacationSpotId],  
)
```