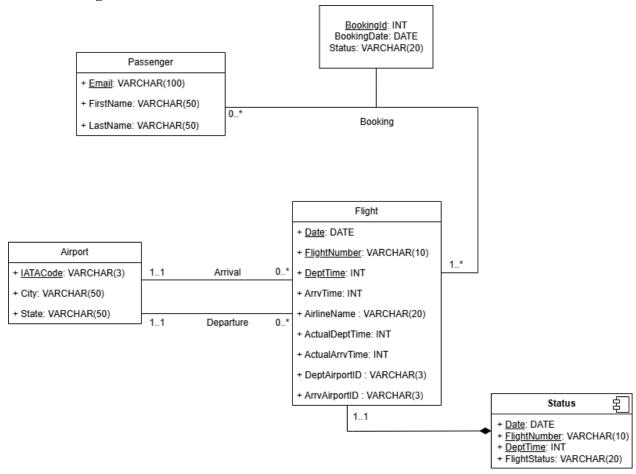
# **CS 411 Stage2**

# Project Title: SkyTrack: never miss a flight!

# ER/UML diagram



#### **Assumptions:**

#### **Flight Assumptions:**

- 1. Each flight has a unique identifier (e.g., flight number + date + time).
- 2. Flight data includes attributes like operating airline, departure airports, etc.
- 3. Every flight can only be operated by a specific airline and flies on a specific route (For example UA xxx can only fly from LAX to SFO in every trip it makes)
- 4. A flight may be a part of a longer flight by being one of the connecting flights. This ensures the flight still takes the same route, however, can either be the last flight after a connecting flight or be an earlier flight before another connecting flight.
- 5. A flight belongs to only one airline but can have multiple passengers.

#### Justification for why we modeled flight as Entity and not attribute:

- 1. A flight contains multiple independent attributes like operating airline, departure airports, and status.
- 2. Airlines operate multiple flights, so Flight should be a separate entity rather than an attribute of Airline.

# **Airport Assumptions:**

- 1. Each airport has a unique identifier (e.g., iata code).
- 2. Multiple flights can depart from a specific airport.
- 3. Multiple flights can arrive at a specific airport.
- 4. Airports are located in specific cities and states.

# Justification for why we modeled airport as Entity and not attribute:

- 1. Airports are reusable across multiple flights, meaning that the same airport appears in multiple flights as a departure and arrival location.
- 2. If an airport updates its name (e.g., Istanbul Atatürk Airport changed to Istanbul Airport), updating it in one place ensures data consistency.
- 3. Separating it allows route-based analysis, such as determining the busiest airports and commonly used flight paths.

# **Passenger Assumptions:**

- 1. Each passenger has a unique identifier (e.g., email).
- 2. A passenger can book multiple flights.

#### Justification for why we modeled passenger as Entity and not attribute:

- 1. Passengers can have multiple bookings. If passenger details were embedded in Booking, their details would be duplicated multiple times, leading to redundancy.
- 2. Passengers are **independent entities**, meaning they may book multiple flights over time, which should be tracked separately.

#### **Booking Assumption:**

- 1. Each booking has a unique booking id.
- 2. A booking links one passenger to one flight.
- 3. A passenger can make multiple bookings.

#### Justification for why we modeled booking as Entity and not attribute:

- 1. Booking is a many-to-many (M:M) relationship between Passenger and Flight.
- 2. It ensures that **each booking is unique** and keeps track of booking\_status, booking\_date, etc.

# **Status Assumption:**

1. Each flight will have one and only status

# Justification for why we modeled booking as Entity and not attribute:

1. Having status in the flight table violates 3NF since status is also dependent on arrival/departure time, which creates transitive dependency.

#### **Relational Schema:**

# **AIRPORT (Contains airport details)**

```
Airport( IATACode: CHAR(3) [PK], City: VARCHAR(50), State: VARCHAR(50))

{IATACode} -> {City, State}
```

IATACode implies city, country, and name.

# **FLIGHT (Stores flight information)**

Flight(Date: DATE [PK], FlightNumber: VARCHAR(10) [PK], DeptTime: INT [PK], ArrvTime: INT, AirlineName VARCHAR(20), ActualDeptTime: INT, ActualArrvTime: INT, DeptAirportID: VARCHAR(3) [FK to Airport.IATACode], ArrvAirportID: VARCHAR(3) [FK to Airport.IATACode])

{Date, FlightNumber, DeptTime} ->{ ArrvTime, AirlineName, ActualDeptTime, ActualArrvTime, DeptAirportID, ArrvAirportID }

Non-primary key attributes aren't implied by other non-primary key attributes.

Schema is in 3NF because ArrvTime, AirlineName, ActualDeptTime, ActualArrvTime, DeptAirportID, and ArrvAirportID are dependent on FlightNumber, Date, and DeptTime and there are no transitive dependencies.

#### **Status (Stores flight status)**

Status(Date: DATE [PK & FK to Flight.Date], DeptTime: INT [PK & FK to Flight.DeptTime], FlightNumber: VARCHAR(10) [PK & FK to Flight.FlightNumber], FlightStatus: VARCHAR(20))

{Date, DeptTime, FlightNumber} -> {FlightStatus}

Schema is in 3NF because FlightStatus is dependent on Date, DeptTime, and FlightNumber and there are no transitive dependencies.

# **PASSENGER** (Stores passenger information)

Passenger(Email: VARCHAR(100) [PK], FirstName: VARCHAR(50), LastName: VARCHAR(50))

{Email} -> {FirstName, LastName}

Schema is in 3NF because FirstName, LastName are dependent on Email and there are no transitive dependencies.

#### **BOOKING (Stores booking information)**

Booking(BookingId: INT [PK], FlightDate: DATE [FK to Flight.Date], FlightDeptTime: INT [FK to Flight.DeptTime], FlightNumber: VARCHAR(10) [FK to Flight.FlightNumber], Email: VARCHAR(100) [FK to Passenger.Email], BookingDate: DATE, Status: VARCHAR(20))

{BookingId} -> {FlightDate, FlightDeptTime, FlightNumber, Email, BookingDate, Status}

Schema is in 3NF because FlightDate, FlightDeptTime, FlightNumber, Email, BookingDate, and Status are dependent on BookingId and there are no transitive dependencies.

# Cardinality:

Entity	Related Entity	Cardinality	Explanation
Airport	Flight	one-to-many	An airport may have multiple departing/arrival flights, but each flight departs from/arrives at only one airport.
Flight	Passenger	many-to-many	A flight may be booked by several passengers and each passenger may book many flights.
Flight	Status	one-to-one	Each flight can only be associated with one status at a time.