# CS 4110

# Programming Languages & Logics

Lecture 7
Denotational Semantics

# Recap

#### So far, we've:

- Formalized the operational semantics of an imperative language
- · Developed the theory of inductive sets
- Used this theory to prove formal properties:
  - Determinism
  - Soundness (via Progress and Preservation)
  - Termination
  - Equivalence of small-step and large-step semantics
- Extended to IMP, a more complete imperative language

Today we'll develop a denotational semantics for IMP

### **Denotational Semantics**

An operational semantics, like an interpreter, describes *how* to evaluate a program:

$$\langle \sigma, e \rangle \rightarrow \langle \sigma', e' \rangle$$
  $\langle \sigma, e \rangle \Downarrow \langle \sigma', n \rangle$ 

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A denotational semantics defines what a program means as a mathematical function:

$$\mathcal{C}[\![c]\!] \in \mathsf{Store} \rightharpoonup \mathsf{Store}$$

### Syntax

$$a \in \mathsf{Aexp}$$
  $a ::= x \mid n \mid a_1 + a_2 \mid a_1 \times a_2$   $b \in \mathsf{Bexp}$   $b ::= \mathsf{true} \mid \mathsf{false} \mid a_1 < a_2$   $c \in \mathsf{Com}$   $c ::= \mathsf{skip} \mid x := a \mid c_1; c_2$   $\mid \mathsf{if} \ b \ \mathsf{then} \ c_1 \ \mathsf{else} \ c_2 \mid \mathsf{while} \ b \ \mathsf{do} \ c$ 

### Syntax

```
a \in \mathsf{Aexp} a ::= x \mid n \mid a_1 + a_2 \mid a_1 \times a_2 b \in \mathsf{Bexp} b ::= \mathsf{true} \mid \mathsf{false} \mid a_1 < a_2 c \in \mathsf{Com} c ::= \mathsf{skip} \mid x := a \mid c_1; c_2 \mid \mathsf{if} \ b \ \mathsf{then} \ c_1 \ \mathsf{else} \ c_2 \mid \mathsf{while} \ b \ \mathsf{do} \ c
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#### Semantic Domains

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#### Semantic Domains

$$\mathcal{C}[\![c]\!] \in \mathsf{Store} \rightharpoonup \mathsf{Store}$$

Why partial functions?

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#### **Semantic Domains**

$$\mathcal{C}[\![c]\!] \in \mathsf{Store} \rightharpoonup \mathsf{Store}$$
  
 $\mathcal{A}[\![a]\!] \in \mathsf{Store} \rightharpoonup \mathsf{Int}$ 

Why partial functions?

### Syntax

$$a \in \mathsf{Aexp}$$
  $a := x \mid n \mid a_1 + a_2 \mid a_1 \times a_2$   
 $b \in \mathsf{Bexp}$   $b := \mathsf{true} \mid \mathsf{false} \mid a_1 < a_2$   
 $c \in \mathsf{Com}$   $c := \mathsf{skip} \mid x := a \mid c_1; c_2$   
 $\mid \mathsf{if} \ b \ \mathsf{then} \ c_1 \ \mathsf{else} \ c_2 \mid \mathsf{while} \ b \ \mathsf{do} \ c$ 

#### Semantic Domains

$$\mathcal{C}[\![c]\!] \in \mathsf{Store} 
ightharpoonup \mathsf{Store}$$
  
 $\mathcal{A}[\![a]\!] \in \mathsf{Store} 
ightharpoonup \mathsf{Int}$   
 $\mathcal{B}[\![b]\!] \in \mathsf{Store} 
ightharpoonup \mathsf{Bool}$ 

Why partial functions?

## **Notational Conventions**

Convention #1: Represent functions  $f: A \rightarrow B$  as sets of pairs:

$$S = \{(a,b) \mid a \in A \text{ and } b = f(a) \in B\}$$

Such that  $(a, b) \in S$  if and only if f(a) = b.

(For each  $a \in A$ , there is at most one pair  $(a, \_)$  in S.)

Convention #2: Define functions point-wise.

Where  $C[\cdot]$  is the denotation function, the equation  $C[\![c]\!] = S$  gives its definition for the command c.

$$\mathcal{A}\llbracket n \rrbracket = \{(\sigma, n)\}$$

```
\mathcal{A}[\![n]\!] = \{(\sigma, n)\}\mathcal{A}[\![x]\!] = \{(\sigma, \sigma(x))\}
```

```
\mathcal{A}[\![n]\!] = \{(\sigma, n)\} 

\mathcal{A}[\![x]\!] = \{(\sigma, \sigma(x))\} 

\mathcal{A}[\![a_1 + a_2]\!] = \{(\sigma, n) \mid (\sigma, n_1) \in \mathcal{A}[\![a_1]\!] \land (\sigma, n_2) \in \mathcal{A}[\![a_2]\!] \land n = n_1 + n_2\} 

\mathcal{A}[\![a_1 \times a_2]\!] = \{(\sigma, n) \mid (\sigma, n_1) \in \mathcal{A}[\![a_1]\!] \land (\sigma, n_2) \in \mathcal{A}[\![a_2]\!] \land n = n_1 \times n_2\}
```

```
\mathcal{B}[\![\mathsf{true}]\!] = \{(\sigma, \mathsf{true})\}
```

```
\mathcal{B}[\![\mathsf{true}]\!] = \\ \{(\sigma, \mathsf{true})\} \mathcal{B}[\![\mathsf{false}]\!] = \\ \{(\sigma, \mathsf{false})\}
```

```
\mathcal{B}[\![\mathsf{true}]\!] = \\ \{(\sigma, \mathsf{true})\} \\ \mathcal{B}[\![\mathsf{false}]\!] = \\ \{(\sigma, \mathsf{false})\} \\ \mathcal{B}[\![a_1 < a_2]\!] = \\ \{(\sigma, \mathsf{true}) \mid (\sigma, n_1) \in \mathcal{A}[\![a_1]\!] \land (\sigma, n_2) \in \mathcal{A}[\![a_2]\!] \land n_1 < n_2\} \cup \\ \{(\sigma, \mathsf{false}) \mid (\sigma, n_1) \in \mathcal{A}[\![a_1]\!] \land (\sigma, n_2) \in \mathcal{A}[\![a_2]\!] \land n_1 > n_2\} \\ \end{pmatrix}
```

```
\mathcal{C} \llbracket \mathbf{skip} 
rbracket = \{(\sigma, \sigma)\}
```

```
 \begin{split} & \mathcal{C}[\![\mathbf{skip}]\!] = \\ & \{(\sigma,\sigma)\} \\ & \mathcal{C}[\![x := a]\!] = \\ & \{(\sigma,\sigma[x \mapsto n]) \mid (\sigma,n) \in \mathcal{A}[\![a]\!] \} \end{split}
```

```
 \begin{split} & \mathcal{C} \llbracket \mathbf{skip} \rrbracket = \\ & \{ (\sigma, \sigma) \} \\ & \mathcal{C} \llbracket \mathbf{x} := \mathbf{a} \rrbracket = \\ & \{ (\sigma, \sigma[\mathbf{x} \mapsto \mathbf{n}]) \mid (\sigma, \mathbf{n}) \in \mathcal{A} \llbracket \mathbf{a} \rrbracket \} \\ & \mathcal{C} \llbracket \mathbf{c}_1; \mathbf{c}_2 \rrbracket = \\ & \{ (\sigma, \sigma') \mid \exists \sigma''. \left( (\sigma, \sigma'') \in \mathcal{C} \llbracket \mathbf{c}_1 \rrbracket \land (\sigma'', \sigma') \in \mathcal{C} \llbracket \mathbf{c}_2 \rrbracket \right) \} \end{split}
```

```
\mathcal{C}[\![\mathbf{skip}]\!] =
               \{(\sigma,\sigma)\}
\mathcal{C}[x := a] =
               \{(\sigma, \sigma[x \mapsto n]) \mid (\sigma, n) \in \mathcal{A}\llbracket a \rrbracket \}
\mathcal{C}\llbracket c_1; c_2 \rrbracket =
                \{(\sigma,\sigma')\mid \exists \sigma''. ((\sigma,\sigma'')\in \mathcal{C}\llbracket c_1\rrbracket \land (\sigma'',\sigma')\in \mathcal{C}\llbracket c_2\rrbracket)\}
\mathcal{C}\llbracket \text{if } b \text{ then } c_1 \text{ else } c_2 \rrbracket =
                \{(\sigma,\sigma')\mid (\sigma,\mathsf{true})\in\mathcal{B}\llbracket b\rrbracket\wedge(\sigma,\sigma')\in\mathcal{C}\llbracket c_1\rrbracket\}
                \{(\sigma, \sigma') \mid (\sigma, \mathsf{false}) \in \mathcal{B}\llbracket b \rrbracket \land (\sigma, \sigma') \in \mathcal{C}\llbracket c_2 \rrbracket \}
```

```
\mathcal{C}[\![\mathbf{skip}]\!] =
                                                                                     \{(\sigma,\sigma)\}
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                                                                                        \{(\sigma, \sigma[x \mapsto n]) \mid (\sigma, n) \in \mathcal{A}\llbracket a \rrbracket \}
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                                                                                        \{(\sigma, \sigma') \mid (\sigma, \mathsf{false}) \in \mathcal{B}\llbracket b \rrbracket \land (\sigma, \sigma') \in \mathcal{C}\llbracket c_2 \rrbracket \}
  \mathcal{C}[\![ while b do c]\![ =
                                                                                        \{(\sigma,\sigma)\mid (\sigma,\mathsf{false})\in\mathcal{B}\llbracket b\rrbracket\}
                                                                                        \{(\sigma, \sigma') \mid (\sigma, \mathsf{true}) \in \mathcal{B}\llbracket b \rrbracket \land \exists \sigma''. ((\sigma, \sigma'') \in \mathcal{C}\llbracket c \rrbracket \land \sigma'' \land \sigma' 
                                                                                                                                                                                                                                                           (\sigma'', \sigma') \in \mathcal{C}[[while \ b \ do \ c]])
```

## **Recursive Definitions**

Problem: the last "definition" in our semantics is not really a definition!

```
 \begin{split} \mathcal{C}[\![ \text{while } b \text{ do } c ]\!] &= \\ & \{ (\sigma, \sigma) \mid (\sigma, \text{false}) \in \mathcal{B}[\![b]\!] \} \ \cup \\ & \{ (\sigma, \sigma') \mid (\sigma, \text{true}) \in \mathcal{B}[\![b]\!] \land \exists \sigma''. \ ((\sigma, \sigma'') \in \mathcal{C}[\![c]\!] \land \\ & (\sigma'', \sigma') \in \mathcal{C}[\![ \text{while } b \text{ do } c ]\!] ) \} \end{split}
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Why?

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```

Why?

It expresses C[ while b do c[ in terms of itself.

So this is not a definition but a recursive equation.

What we want is the solution to this equation.

#### Example:

$$f(x) = \begin{cases} 0 & \text{if } x = 0\\ f(x-1) + 2x - 1 & \text{otherwise} \end{cases}$$

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Question: What functions satisfy this equation?

Answer:  $f(x) = x^2$ 

#### Example:

$$g(x)=g(x)+1$$

#### Example:

$$g(x) = g(x) + 1$$

Question: Which functions satisfy this equation?

#### Example:

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Question: Which functions satisfy this equation?

Answer: None!

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$$h(x)=4\times h\left(\frac{x}{2}\right)$$

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Question: Which functions satisfy this equation?

Answer: There are multiple solutions.

Returning the first example...

$$f(x) = \begin{cases} 0 & \text{if } x = 0\\ f(x-1) + 2x - 1 & \text{otherwise} \end{cases}$$

Can build a solution by taking successive approximations:

$$f_0 = \emptyset$$

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$$f_1 = \begin{cases} 0 & \text{if } x = 0 \\ f_0(x-1) + 2x - 1 & \text{otherwise} \end{cases}$$

$$= \{(0,0)\}$$

C

Can build a solution by taking successive approximations:

$$f_0 = \emptyset$$
 
$$f_1 = \begin{cases} 0 & \text{if } x = 0 \\ f_0(x-1) + 2x - 1 & \text{otherwise} \end{cases}$$
 
$$= \{(0,0)\}$$
 
$$f_2 = \begin{cases} 0 & \text{if } x = 0 \\ f_1(x-1) + 2x - 1 & \text{otherwise} \end{cases}$$
 
$$= \{(0,0), (1,1)\}$$

S

Can build a solution by taking successive approximations:

$$f_0 = \emptyset$$
 $f_1 = \begin{cases} 0 & \text{if } x = 0 \\ f_0(x-1) + 2x - 1 & \text{otherwise} \end{cases}$ 
 $= \{(0,0)\}$ 
 $f_2 = \begin{cases} 0 & \text{if } x = 0 \\ f_1(x-1) + 2x - 1 & \text{otherwise} \end{cases}$ 
 $= \{(0,0),(1,1)\}$ 
 $f_3 = \begin{cases} 0 & \text{if } x = 0 \\ f_2(x-1) + 2x - 1 & \text{otherwise} \end{cases}$ 
 $= \{(0,0),(1,1),(2,4)\}$ 

C

We can model this process using a higher-order function F that takes one approximation  $f_k$  and returns the next approximation  $f_{k+1}$ :

$$F: (\mathbb{N} \rightharpoonup \mathbb{N}) \to (\mathbb{N} \rightharpoonup \mathbb{N})$$

where

$$(F(f))(x) = \begin{cases} 0 & \text{if } x = 0 \\ f(x-1) + 2x - 1 & \text{otherwise} \end{cases}$$

## **Fixed Points**

A solution to the recursive equation is an f such that f = F(f).

Definition: Given a function  $F: A \to A$ , we say that  $a \in A$  is a fixed point of F if and only if F(a) = a.

Notation: Write a = fix(F) to indicate that a is a fixed point of F.

Idea: Compute fixed points iteratively, starting from the completely undefined function. The fixed point is the limit of this process:

$$f = fix(F)$$

$$= f_0 \cup f_1 \cup f_2 \cup f_3 \cup \dots$$

$$= \emptyset \cup F(\emptyset) \cup F(F(\emptyset)) \cup F(F(F(\emptyset))) \cup \dots$$

$$= \bigcup_{i>0}^{\infty} F^i(\emptyset)$$

## Denotational Semantics for while

Now we can complete our denotational semantics:

$$\mathcal{C}[\![\mathbf{while}\ b\ \mathbf{do}\ c]\!] = fix(F)$$

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$$\begin{split} \textit{F(f)} &= \{ (\sigma, \sigma) \mid (\sigma, \mathsf{false}) \in \mathcal{B}[\![b]\!] \} \ \cup \\ &\quad \{ (\sigma, \sigma') \mid (\sigma, \mathsf{true}) \in \mathcal{B}[\![b]\!] \land \\ &\quad \exists \sigma''. \ ((\sigma, \sigma'') \in \mathcal{C}[\![c]\!] \ \land (\sigma'', \sigma') \in \textit{f}) \} \end{split}$$