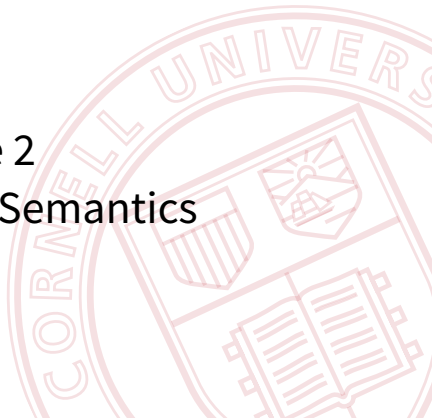


CS 4110

Programming Languages & Logics

Lecture 2 Introduction to Semantics



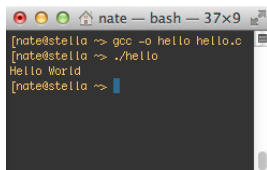
Semantics

Question: What is the meaning of a program?

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Answer: We could execute the program using an interpreter or a compiler, or we could consult a manual...



```
nate — bash — 37x9
[nate@stella ~] gcc -o hello hello.c
[nate@stella ~] ./hello
Hello World
[nate@stella ~]
```

A6.7 Void

The (nonexistent) value of a void object may not be used in any way, and neither explicit nor implicit conversion to any non-void type may be applied. Because a void expression denotes a nonexistent value, such an expression may be used only where the value is not required, for example as an expression statement (§A9.2) or as the left operand of a comma operator (§A7.18).

An expression may be converted to type void by a cast. For example, a void cast documents the discarding of the value of a function call used as an expression statement.

void did not appear in the first edition of this book, but has become common since.

...but none of these is a satisfactory solution.

Formal Semantics

Three Approaches

- Operational $\langle \sigma, e \rangle \longrightarrow \langle \sigma', e' \rangle$
 - ▶ Model program by execution on abstract machine
 - ▶ Useful for implementing compilers and interpreters
- Denotational: $\llbracket e \rrbracket$
 - ▶ Model program as mathematical objects
 - ▶ Useful for theoretical foundations
- Axiomatic $\vdash \{ \phi \} e \{ \psi \}$
 - ▶ Model program by the logical formulas it obeys
 - ▶ Useful for proving program correctness

Arithmetic Expressions

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BNF Grammar:

$$\begin{array}{l} e ::= x \\ \quad | n \\ \quad | e_1 + e_2 \\ \quad | e_1 * e_2 \\ \quad | x := e_1 ; e_2 \end{array}$$

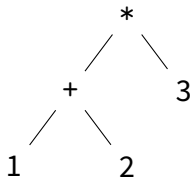
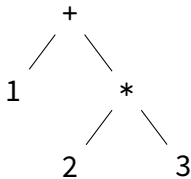
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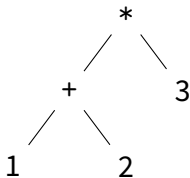
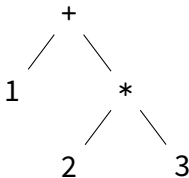
There are two possible parse trees:



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In this course, we will distinguish **abstract syntax** from **concrete syntax**, and focus primarily on abstract syntax (using conventions or parentheses at the concrete level to disambiguate as needed).

Representing Expressions

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OCaml:

```
type exp = Var of string
         | Int of int
         | Add of exp * exp
         | Mul of exp * exp
         | Assgn of string * exp * exp
```

Example: Mul(Int 2, Add(Var "foo", Int 1))

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Java:

```
abstract class Expr { }  
class Var extends Expr { String name; ... }  
class Int extends Expr { int val; ... }  
class Add extends Expr { Expr exp1, exp2; ... }  
class Mul extends Expr { Expr exp1, exp2; ... }  
class Assgn extends Expr { String var, Expr exp1, exp2; ... }
```

Example: `new Mul(new Int(2), new Add(new Var("foo"), new Int(1)))`

Quiz

- $7 + (4 * 2)$ evaluates to ...?

Quiz

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The rest of this lecture will make these intuitions precise...

Mathematical Preliminaries

Binary Relations

The *product* of two sets A and B , written $A \times B$, contains all ordered pairs (a, b) with $a \in A$ and $b \in B$.

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Some Important Relations

- empty – \emptyset
- total – $A \times B$
- identity on A – $\{(a, a) \mid a \in A\}$.
- composition $R; S$ – $\{(a, c) \mid \exists b. (a, b) \in R \wedge (b, c) \in S\}$

Functions

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The *image* of f is the set of elements $b \in B$ that are mapped to by at least one $a \in A$. More formally: $\text{image}(f) \triangleq \{f(a) \mid a \in A\}$

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A function $f : A \rightarrow B$ is said to be *surjective* (or *onto*) if and only if the image of f is B .

Operational Semantics

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More formally,

$$\begin{aligned}\mathbf{Store} &\triangleq \mathbf{Var} \rightarrow \mathbf{Int} \\ \mathbf{Config} &\triangleq \mathbf{Store} \times \mathbf{Exp}\end{aligned}$$

Note that a store is a *partial* function from variables to integers.

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Intuitively, if facts above the line hold, then facts below the line hold. More formally, “ \rightarrow ” is the smallest relation “closed” under the inference rules.

Variables

$$\frac{n = \sigma(x)}{\langle \sigma, x \rangle \rightarrow \langle \sigma, n \rangle} \text{VAR}$$

Addition

$$\frac{\langle \sigma, e_1 \rangle \rightarrow \langle \sigma', e'_1 \rangle}{\langle \sigma, e_1 + e_2 \rangle \rightarrow \langle \sigma', e'_1 + e_2 \rangle} \text{LADD}$$

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Multiplication

$$\frac{\langle \sigma, e_1 \rangle \rightarrow \langle \sigma', e'_1 \rangle}{\langle \sigma, e_1 * e_2 \rangle \rightarrow \langle \sigma', e'_1 * e_2 \rangle} \text{LMUL}$$

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Assignment

$$\frac{\langle \sigma, e_1 \rangle \rightarrow \langle \sigma', e'_1 \rangle}{\langle \sigma, x := e_1 ; e_2 \rangle \rightarrow \langle \sigma', x := e'_1 ; e_2 \rangle} \text{ASSGN1}$$

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$$\frac{\sigma' = \sigma[x \mapsto n]}{\langle \sigma, x := n ; e_2 \rangle \rightarrow \langle \sigma', e_2 \rangle} \text{ASSGN}$$

Notation: $\sigma[x \mapsto n]$ maps x to n and otherwise behaves like σ

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