CS 4110

Programming Languages & Logics

Lecture 7
Denotational Semantics

Recap

So far, we've:

- Formalized the operational semantics of an imperative language
- · Developed the theory of inductive sets
- Used this theory to prove formal properties:
 - Determinism
 - Soundness (via Progress and Preservation)
 - Termination
 - Equivalence of small-step and large-step semantics
- Extended to IMP, a more complete imperative language

Today, we'll develop a denotational semantics for IMP.

Denotational Semantics

An operational semantics, like an interpreter, describes *how* to evaluate a program:

$$\langle \sigma, e \rangle \rightarrow \langle \sigma', e' \rangle$$
 $\langle \sigma, e \rangle \Downarrow \langle \sigma', n \rangle$

Denotational Semantics

An operational semantics, like an interpreter, describes *how* to evaluate a program:

$$\langle \sigma, e \rangle \rightarrow \langle \sigma', e' \rangle$$
 $\langle \sigma, e \rangle \Downarrow \langle \sigma', n \rangle$

A denotational semantics, like a compiler, describes a translation into a different language with known semantics—namely, math.

Denotational Semantics

An operational semantics, like an interpreter, describes *how* to evaluate a program:

$$\langle \sigma, e \rangle \rightarrow \langle \sigma', e' \rangle$$
 $\langle \sigma, e \rangle \Downarrow \langle \sigma', n \rangle$

A denotational semantics, like a compiler, describes a translation into a different language with known semantics—namely, math.

A denotational semantics defines what a program means as a mathematical function:

Common
$$\mathcal{C}[c] \in Store \rightarrow Store$$

IMP

Syntax

$$a \in \mathsf{Aexp}$$
 $a ::= x \mid n \mid a_1 + a_2 \mid a_1 \times a_2$ $b \in \mathsf{Bexp}$ $b ::= \mathsf{true} \mid \mathsf{false} \mid a_1 < a_2$ $c \in \mathsf{Com}$ $c ::= \mathsf{skip} \mid x := a \mid c_1; c_2$ $\mid \mathsf{if} \ b \ \mathsf{then} \ c_1 \ \mathsf{else} \ c_2 \mid \mathsf{while} \ b \ \mathsf{do} \ c$

Syntax

$$a \in \mathsf{Aexp}$$
 $a ::= x \mid n \mid a_1 + a_2 \mid a_1 \times a_2$
 $b \in \mathsf{Bexp}$ $b ::= \mathsf{true} \mid \mathsf{false} \mid a_1 < a_2$
 $c \in \mathsf{Com}$ $c ::= \mathsf{skip} \mid x := a \mid c_1; c_2$
 $\mid \mathsf{if} \ b \ \mathsf{then} \ c_1 \ \mathsf{else} \ c_2 \mid \mathsf{while} \ b \ \mathsf{do} \ c$

Semantic Domains

$$\begin{array}{cccc} & \mathcal{C} & \mathcal{D} & \mathcal{C} & \mathcal{C}$$

Why partial functions? well combiness

Notational Conventions

Convention #1: Represent functions $f: A \rightarrow B$ as sets of pairs:

$$S = \{(a,b) \mid a \in A \text{ and } b = f(a) \in B\}$$

Such that $(a, b) \in S$ if and only if f(a) = b.

(For each $a \in A$, there is at most one pair $(a, _)$ in S.)

Convention #2: Define functions point-wise.

Where $C[\cdot]$ is the denotation function, the equation $C[c] \stackrel{\triangle}{=} S$ gives its definition for the command c.

Notational Conventions

Convention #1: Represent functions $f: A \rightarrow B$ as sets of pairs:

$$S = \{(a, b) \mid a \in A \text{ and } b = f(a) \in B\}$$

Such that $(a, b) \in S$ if and only if f(a) = b.

(For each $a \in A$, there is at most one pair $(a, _)$ in S.)

Convention #2: Define functions point-wise.

Where $C[\cdot]$ is the denotation function, the equation $C[\![c]\!] = S$ gives its definition for the command c.

Applying this notation twice, $\mathcal{C}[\![c]\!]\sigma=\sigma'$ gives the value for the $\mathcal{C}[\![c]\!]$ function at σ .

Arithmetic expressions:

$$\mathcal{A}\llbracket n \rrbracket \triangleq \\ \{(\sigma, n)\} \qquad \qquad \mathcal{A} \not \llbracket n \not \rrbracket \ \sigma \qquad \stackrel{\triangle}{=} \ \mathcal{N}$$

Arithmetic expressions:

$$\mathcal{A}[\![n]\!] \triangleq \\ \{(\sigma, n)\}$$

$$\mathcal{A}[\![x]\!] \triangleq \\ \{(\sigma, \sigma(x))\}$$

$$A[xJ\sigma \stackrel{\triangle}{=} \sigma(x)$$

Arithmetic expressions:

$$\mathcal{A}\llbracket n \rrbracket \triangleq \{(\sigma, n)\}$$

$$\mathcal{A}\llbracket x \rrbracket \triangleq \{(\sigma, \sigma(x))\}$$

$$\mathcal{A}\llbracket a_1 + a_2 \rrbracket \triangleq \{(\sigma, n) \mid (\sigma, n_1) \in \mathcal{A}\llbracket a_1 \rrbracket \land (\sigma, n_2) \in \mathcal{A}\llbracket a_2 \rrbracket \land n = n_1 + n_2\}$$

$$\mathcal{A}\llbracket a_1 \times a_2 \rrbracket \triangleq \{(\sigma, n) \mid (\sigma, n_1) \in \mathcal{A}\llbracket a_1 \rrbracket \land (\sigma, n_2) \in \mathcal{A}\llbracket a_2 \rrbracket \land n = n_1 \times n_2\}$$

Boolean expressions:

```
\mathcal{B}[[\mathsf{true}]] \triangleq \{(\sigma, \mathsf{true})\}
```

Boolean expressions:

$$\mathcal{B}[\![\mathsf{true}]\!] \triangleq \\ \{(\sigma, \mathsf{true})\} \qquad \qquad \mathcal{B}[\![\mathsf{false}]\!] \triangleq \\ \{(\sigma, \mathsf{false})\} \qquad \qquad \mathcal{B}[\![\mathsf{false}]\!] \triangleq \\ \{($$

Boolean expressions:

```
\mathcal{B}[\![\mathsf{true}]\!] \triangleq \\ \{(\sigma, \mathsf{true})\}
\mathcal{B}[\![\mathsf{false}]\!] \triangleq \\ \{(\sigma, \mathsf{false})\} \qquad \qquad \mathcal{C} = \mathcal{C}
\mathcal{B}[\![a_1 < a_2]\!] \triangleq \\ \{(\sigma, \mathsf{true}) \mid (\sigma, \underline{n_1}) \in \mathcal{A}[\![a_1]\!] \land (\sigma, n_2) \in \mathcal{A}[\![a_2]\!] \land \underline{n_1} < n_2\} \bigcup \\ \{(\sigma, \mathsf{false}) \mid (\sigma, \overline{n_1}) \in \mathcal{A}[\![a_1]\!] \land (\sigma, n_2) \in \mathcal{A}[\![a_2]\!] \land \overline{n_1} \geq n_2\}
```

Or, using the function-style notation:

$$\mathcal{A}[\![n]\!]\sigma \triangleq n$$

$$\mathcal{A}[\![x]\!]\sigma \triangleq \sigma(x)$$

$$\mathcal{A}[\![a_1 + a_2]\!]\sigma \triangleq \mathcal{A}[\![a_1]\!]\sigma + \mathcal{A}[\![a_2]\!]\sigma$$

$$\mathcal{A}[\![a_1 \times a_2]\!]\sigma \triangleq \mathcal{A}[\![a_1]\!]\sigma \times \mathcal{A}[\![a_2]\!]\sigma$$

$$\mathcal{B}[\![\mathsf{true}]\!]\sigma \triangleq \mathsf{true}$$

$$\mathcal{B}[\![\mathsf{false}]\!]\sigma \triangleq \mathsf{false}$$

$$\mathcal{B}[\![a_1 < a_2]\!]\sigma \triangleq \begin{cases} \mathsf{true} & \text{if } \mathcal{A}[\![a_1]\!]\sigma < \mathcal{A}[\![a_2]\!]\sigma \\ \mathsf{false} & \text{otherwise} \end{cases}$$

Commands:

$$C[\![\mathbf{skip}]\!] \triangleq \qquad \qquad C[\![\mathbf{skip}]\!] \delta \stackrel{\Delta}{=} \sigma$$

$$\{(\sigma,\sigma)\}$$

Commands:

Commands:

```
\mathcal{C}[\![\mathbf{skip}]\!] \triangleq \{(\sigma, \sigma)\}
\mathcal{C}[\![x := a]\!] \triangleq \{(\sigma, \sigma[x \mapsto n]) \mid (\sigma, n) \in \mathcal{A}[\![a]\!]\}
\mathcal{C}[\![c_1; c_2]\!] \triangleq \mathcal{A}[\![c_1; c_2]\!] \triangleq \mathcal{A}[\![c_1; c_2]\!] \wedge (\sigma'', \sigma') \in \mathcal{C}[\![c_2]\!])\}
```

S

Commands:

```
\mathcal{C}[\![\mathsf{skip}]\!] \triangleq
                  \{(\sigma,\sigma)\}
C[x := a] \triangleq
                  \{(\sigma, \sigma[x \mapsto n]) \mid (\sigma, n) \in \mathcal{A}\llbracket a \rrbracket\}
C[[c_1; c_2]] \triangleq
                  \{(\sigma,\sigma')\mid \exists \sigma''. ((\sigma,\sigma'')\in \mathcal{C}\llbracket c_1\rrbracket \wedge (\sigma'',\sigma')\in \mathcal{C}\llbracket c_2\rrbracket)\}
\mathcal{C}\llbracket \text{if } b \text{ then } c_1 \text{ else } c_2 \rrbracket \triangleq
                   \{ (\sigma, \sigma') \mid (\sigma, \mathsf{true}) \in \mathcal{B}[\![b]\!] \land (\sigma, \sigma') \in \mathcal{C}[\![c_1]\!] \} \cup \\ \{ (\sigma, \sigma') \mid (\sigma, \mathsf{false}) \in \mathcal{B}[\![b]\!] \land (\sigma, \sigma') \in \mathcal{C}[\![c_2]\!] \}
```

In function notation:

$$\mathcal{C}[\![\mathsf{skip}]\!]\sigma \triangleq \sigma$$

$$\mathcal{C}[\![x := a]\!]\sigma \triangleq \sigma[x \mapsto (\mathcal{A}[\![a]\!]\sigma)]$$

$$\mathcal{C}[\![c_1; c_2]\!] \triangleq \mathcal{C}[\![c_2]\!] \circ \mathcal{C}[\![c_1]\!]$$

$$\mathcal{C}[\![\mathsf{if}\ b\ \mathsf{then}\ c_1\ \mathsf{else}\ c_2]\!]\sigma \triangleq \begin{cases} \mathcal{C}[\![c_1]\!]\sigma & \text{if } \mathcal{B}[\![b]\!]\sigma = \mathsf{true} \\ \mathcal{C}[\![c_2]\!]\sigma & \text{if } \mathcal{B}[\![b]\!]\sigma = \mathsf{false} \end{cases}$$

Commands:

```
 \mathcal{C}[\![ \textbf{while } b \textbf{ do } c ]\!] \triangleq \\ \{(\sigma, \sigma) \mid (\sigma, \textbf{false}) \in \mathcal{B}[\![ b ]\!] \} \cup \\ \{(\sigma, \sigma') \mid (\sigma, \textbf{true}) \in \mathcal{B}[\![ b ]\!], \land \exists \sigma''. ((\sigma, \sigma'') \in \mathcal{C}[\![ c ]\!], \land \\ (\sigma'', \sigma') \in \mathcal{C}[\![ \textbf{while } b \textbf{ do } c ]\!] ) \}
```

Recursive Definitions

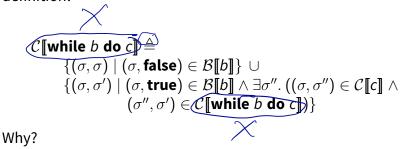
Problem: the last "definition" in our semantics is not really a definition!

```
 \begin{split} \mathcal{C}[\![ \textbf{while } b \textbf{ do } c]\!] & \stackrel{\blacksquare}{=} \\ & \{(\sigma,\sigma) \mid (\sigma,\textbf{false}) \in \mathcal{B}[\![b]\!] \} \ \cup \\ & \{(\sigma,\sigma') \mid (\sigma,\textbf{true}) \in \mathcal{B}[\![b]\!] \land \exists \sigma''. \ ((\sigma,\sigma'') \in \mathcal{C}[\![c]\!] \land \\ & (\sigma'',\sigma') \in \mathcal{C}[\![ \textbf{while } b \textbf{ do } c]\!]) \} \end{split}
```

Why?

Recursive Definitions

Problem: the last "definition" in our semantics is not really a definition!



It expresses C[while b do c[in terms of itself.

So this is not a definition but a recursive equation.

What we want is the solution to this equation.

Example:

$$f(x) = \begin{cases} 0 & \text{if } x = 0 \\ f(x-1) + 2x - 1 & \text{otherwise} \end{cases}$$

$$5 \text{ olve for } f?$$

$$f(x) = x^{2}$$

$$f(x) = 0$$

$$f(x) = f(x) + 2 - 1 = 1$$

Example:

$$f(x) = \begin{cases} 0 & \text{if } x = 0\\ f(x-1) + 2x - 1 & \text{otherwise} \end{cases}$$

Question: What functions satisfy this equation?

Example:

$$f(x) = \begin{cases} 0 & \text{if } x = 0\\ f(x-1) + 2x - 1 & \text{otherwise} \end{cases}$$

Question: What functions satisfy this equation?

Answer: $f(x) = x^2$

Example:

$$g(x)=g(x)+1$$

Example:

$$g(x)=g(x)+1$$

Question: Which functions satisfy this equation?

Example:

$$g(x) = g(x) + 1$$

Question: Which functions satisfy this equation?

Answer: None!

Example:

$$h(x)=4\times h\left(\frac{x}{2}\right)$$

Example:

$$h(x) = 4 \times h\left(\frac{x}{2}\right)$$

Question: Which functions satisfy this equation?

Example:

$$h(x)=4\times h\left(\frac{x}{2}\right)$$

Question: Which functions satisfy this equation?

Answer: There are multiple solutions.

general takeaway: recusive equations can have one, multiple or no salutons

Returning the first example...

$$f(x) = \begin{cases} 0 & \text{if } x = 0\\ f(x-1) + 2x - 1 & \text{otherwise} \end{cases}$$

Can build a solution by taking successive approximations:

$$f_0 = \emptyset$$

Can build a solution by taking successive approximations:

$$f_0=\emptyset$$

$$f_1= egin{cases} 0 & ext{if } x=0 \ f_0(x-1)+2x-1 & ext{otherwise} \ =\{(0,0)\} \end{cases}$$

Can build a solution by taking successive approximations:

$$f_{0} = \emptyset$$

$$f_{1} = \begin{cases} 0 & \text{if } x = 0 \\ f_{0}(x-1) + 2x - 1 & \text{otherwise} \end{cases}$$

$$= \{(0,0)\}$$

$$f_{2} = \begin{cases} 0 & \text{if } x = 0 \\ \frac{f_{1}}{f_{1}}(x-1) + 2x - 1 & \text{otherwise} \end{cases}$$

$$= \{(0,0), (1,1)\}$$

Can build a solution by taking successive approximations:

$$f_{0} = \emptyset$$

$$f_{1} = \begin{cases} 0 & \text{if } x = 0 \\ f_{0}(x-1) + 2x - 1 & \text{otherwise} \end{cases}$$

$$= \{(0,0)\}$$

$$f_{2} = \begin{cases} 0 & \text{if } x = 0 \\ f_{1}(x-1) + 2x - 1 & \text{otherwise} \end{cases}$$

$$= \{(0,0), (1,1)\}$$

$$f_{3} = \begin{cases} 0 & \text{if } x = 0 \\ f_{2}(x-1) + 2x - 1 & \text{otherwise} \end{cases}$$

$$= \{(0,0), (1,1), (2,4)\}$$

We can model this process using a higher-order function F that takes one approximation f_k and returns the next approximation f_{k+1} :

$$F: (\mathbb{N} \rightharpoonup \mathbb{N}) \rightarrow (\mathbb{N} \rightharpoonup \mathbb{N})$$

where

$$\underbrace{(F(f))(x)}_{f(x-1)+2x-1} = \begin{cases} 0 & \text{if } x = 0\\ f(x-1)+2x-1 & \text{otherwise} \end{cases}$$

Fixed Points

A solution to the recursive equation is an f such that f = F(f).

Definition: Given a function $F: A \to A$, we say that $a \in A$ is a fixed point of F if and only if F(a) = a.

Notation: Write a = fix(F) to indicate that a is a fixed point of F.

Idea: Compute fixed points iteratively, starting from the completely undefined function. The fixed point is the limit of this process:

$$\underbrace{f} = \underbrace{fix(F)_{J}}_{I_{0}} = \underbrace{f_{0} \cup f_{1} \cup f_{2} \cup f_{3} \cup \dots}_{F(F(\emptyset)) \cup F(F(\emptyset))} \cup F(F(F(\emptyset))) \cup \dots$$

$$= \underbrace{\emptyset}_{I > 0} F^{I}(\emptyset)$$

Denotational Semantics for while

Now we can complete our denotational semantics:

$$C[[\mathbf{while}\ b\ \mathbf{do}\ c]] \triangleq fix(F)$$

Denotational Semantics for while

Now we can complete our denotational semantics:

$$\boxed{\mathcal{C}[\![\mathbf{while}\ b\ \mathbf{do}\ c]\!]} \triangleq \operatorname{fix}(F)$$

where

$$F(f) \triangleq \{(\sigma, \sigma) \mid (\sigma, \mathsf{false}) \in \mathcal{B}[\![b]\!]\} \cup \\ \{(\sigma, \sigma') \mid (\sigma, \mathsf{true}) \in \mathcal{B}[\![b]\!] \land \\ \exists \sigma''. ((\sigma, \sigma'') \in \mathcal{C}[\![c]\!] \land (\sigma'', \sigma') \in f)\}\}$$

$$\mathcal{A} \subseteq \mathcal{B} \qquad \mathcal{A} \subseteq \mathcal{B} \qquad \mathcal{A} \subseteq \mathcal{B}$$