

CS 4110

# Programming Languages & Logics

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## Lecture 15 Encodings



# Review: $\lambda$ -calculus

## Syntax

$$\begin{aligned} e &::= x \mid e_1 e_2 \mid \lambda x. e \\ v &::= \lambda x. e \end{aligned}$$

## Semantics

$$\frac{e_1 \rightarrow e'_1}{e_1 e_2 \rightarrow e'_1 e_2} \qquad \frac{e \rightarrow e'}{v e \rightarrow v e'}$$

$$\frac{}{(\lambda x. e) v \rightarrow e\{v/x\}} \beta$$

# Rewind: Currying

This is just a function that returns a function:

$$\text{ADD} \triangleq \lambda x. \lambda y. x + y$$

$$\text{ADD } 38 \rightarrow \lambda y. 38 + y$$

$$\text{ADD } 38 \ 4 = (\text{ADD } 38) \ 4 \rightarrow 42$$

**Informally**, you can think of it as a *curried* function that takes two arguments, one after the other.

But that's just a way to get intuition. The  $\lambda$ -calculus only has one-argument functions.

# Review: Call-by-Value

Here are the syntax and CBV semantics of  $\lambda$ -calculus:

$$\begin{aligned} e &::= x \mid \lambda x. e \mid e_1 e_2 \\ v &::= \lambda x. e \end{aligned}$$

$$\frac{e_1 \rightarrow e'_1}{e_1 e_2 \rightarrow e'_1 e_2} \qquad \frac{e \rightarrow e'}{v e \rightarrow v e'}$$

$$\frac{}{(\lambda x. e) v \rightarrow e\{v/x\}} \beta$$

There are two kinds of rules: *congruence rules* that specify evaluation order and *computation rules* that specify the “interesting” reductions.

# Evaluation Contexts

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An evaluation context  $E$  is an expression with a “hole” in it: a single occurrence of the special symbol  $[\cdot]$  in place of a subexpression.

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$$E ::= [\cdot] \mid E e \mid v E$$

We write  $E[e]$  to mean the evaluation context  $E$  where the hole has been replaced with the expression  $e$ .

# Examples

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$$E_1 = [\cdot] (\lambda x. x)$$

$$E_1[\lambda y. y y] = (\lambda y. y y) \lambda x. x$$



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$$E_2 = (\lambda z. z z) [\cdot]$$

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$$E_3 = ([\cdot] \lambda x. x x) ((\lambda y. y) (\lambda y. y))$$

$$E_3[\lambda f. \lambda g. f g] = ((\lambda f. \lambda g. f g) \lambda x. x x) ((\lambda y. y) (\lambda y. y))$$

# CBV With Evaluation Contexts

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With evaluation contexts, we can define the evaluation semantics for the CBV  $\lambda$ -calculus with just two rules: one for evaluation contexts, and one for  $\beta$ -reduction.

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With this syntax:

$$E ::= [\cdot] \mid E e \mid v E$$

The small-step rules are:

$$\frac{e \rightarrow e'}{E[e] \rightarrow E[e']}$$

$$\frac{}{(\lambda x. e) v \rightarrow e\{v/x\}} \beta$$

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For call-by-name, the syntax for evaluation contexts is different:

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But the small-step rules are the same:

$$\frac{e \rightarrow e'}{E[e] \rightarrow E[e']}$$

$$\overline{(\lambda x. e) e' \rightarrow e\{e'/x\}}^{\beta}$$

# Encodings

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The pure  $\lambda$ -calculus contains only functions as values. It is not exactly easy to write large or interesting programs in the pure  $\lambda$ -calculus. We can however encode objects, such as booleans, and integers.



# Booleans

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We need to define functions TRUE, FALSE, AND, NOT, IF, and other operators that behave as follows:

AND TRUE FALSE = FALSE

NOT FALSE = TRUE

IF TRUE  $e_1$   $e_2$  =  $e_1$

IF FALSE  $e_1$   $e_2$  =  $e_2$

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Let's start by defining TRUE and FALSE:

TRUE  $\triangleq \lambda x. \lambda y. x$

FALSE  $\triangleq \lambda x. \lambda y. y$

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We can also write the standard Boolean operators.

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We can also write the standard Boolean operators.

$$\text{NOT} \triangleq \lambda b. b \ \text{FALSE} \ \text{TRUE}$$

$$\text{AND} \triangleq \lambda b_1. \lambda b_2. b_1 \ b_2 \ \text{FALSE}$$

$$\text{OR} \triangleq \lambda b_1. \lambda b_2. b_1 \ \text{TRUE} \ b_2$$

# Church Numerals

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Let's encode the natural numbers!

We'll write  $\bar{n}$  for the encoding of the number  $n$ . The central function we'll need is a *successor* operation:

$$\text{SUCC } \bar{n} = \overline{n + 1}$$



# Church Numerals

Church numerals encode a number  $n$  as a function that takes  $f$  and  $x$ , and applies  $f$  to  $x$   $n$  times.

$$\begin{aligned}\bar{0} &\triangleq \lambda f. \lambda x. x \\ \bar{1} &\triangleq \lambda f. \lambda x. f x \\ \bar{2} &\triangleq \lambda f. \lambda x. f (f x)\end{aligned}$$

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We can write a successor function that “inserts” another application of  $f$ :

$$\text{SUCC} \triangleq \lambda n. \lambda f. \lambda x. f (n f x)$$

# Addition

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Given the definition of SUCC, we can define addition. Intuitively, the natural number  $n_1 + n_2$  is the result of applying the successor function  $n_1$  times to  $n_2$ .

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$$\text{PLUS} \triangleq \lambda n_1. \lambda n_2. n_1 \text{ SUCC } n_2$$