4

**Use Case ID**

**Use Case Name**

Leave Match

A user can leave a game they are participating in at any time, causing the match to end.

**Overview**

1. Leaving player is in an active game

2. Leaving player is logged in

Leaving player

**Primary Actors**

**Pre-conditions**

**Secondary Actors**

Second player

**Main Flow**

1. Leaving player selects the game they want to leave

2. Leaving player leaves the game

3. Second player is notified that the leaving player has left the game

**Post Conditions**

1. Game the leaving player left has ended

2. Game is no longer listed under current games

2. Game information and result was logged to the profiles of the leaving player and second player