**Challenges and Lessons Learned**

Over the course of the semester we learned that we essentially needed better communication, which included:

* Communicating progress with assigned tasks
* Delegating work
* Asking for help when needed
* Offering help when idle

Telling people where you’re at is crucial. Ultimately we’re on the same team, and there were situations where we could have been better about asking for help with tasks we had previously committed to. Something that could have helped with our communication is having a specific time and place to meet weekly and check into everyone’s progress, assess priority of tasks, and delegate work accordingly. We worked best when we were communicating, breaking large tasks into smaller pieces and when everyone had a defined role.

//maybe talk more specifically about what we learned in terms of software design here

//include this?

Issue: needed a more consistent approach at creating issues within the repository