

Project Name		Skull King Recorder		Date	Sept 17 - Sept 23 2022	Project Manager	Blake Jensen	
Project Summary (including redirection)				Key Tasks		Progress	Status	Finish
As of right now we are only focusing on architecture				General Architecting		0%	On Track	
				Wire Framing		0%	On Track	
						0%	Future Task	
						0%	Future Task	
						0%	Future Task	
						0%	Future Task	
						0%	Future Task	
Tasks Completed			Tasks Delayed			Tasks Planned		
Met as group and reviewed rules of game. Set up roles for each individual. Choose the framework in which we want to work (Flutter)			n/a			General Architecting and Wireframing		
Team Members -- Billable Hours			Key Project Risks and Issues					
Name	Role/Task	Hours	Type	Risks or Issue Description				
Blake Jensen		3.0	Risk					
Corban Anderson		0.0						
Ignacio R. de Almeida		N.R.						
Josh Belot		2.0	Issue					
Samuel Hunter		1.0						
Britton Player		4.0						
				rent. The team works well, and as we reach potetial issues we will address them. To help make sure tha				
Total		10.0						