Round: 0/2791
UPS: 0 FPS: 40
X: 27 | Y: 41 | D: -5 | W: 1 | P: 0 | S: 0

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UPS: 0 FPS: 40
X: 27 | Y: 41 | D: -5 | W: 1 | P: 0 | S: 0

```
//if there is no FC
if (numOfFulfillments == 0) {
    buildFC();
}
// build appropriate vaporizers
if (numOfVaporizers == 0) {
    tryBuildVape();
}
//otherwise become a gatherer
myType = MinerType.GATHERER;
return;
```

```
int tryBuildVape() throws GameActionException {
    if (rc.getRoundNum() > 9999999) {
        Direction dir = rc.getLocation().directionTo(hqLoc);
        if (tryBuild(RobotType.VAPORATOR, dir)) {
            numOfVaporizers++;
        }
        return 1;
    } else {
        return 0;
    }
}
```