Web Server Design

Lecture 5 – Introduction to Python

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What is Python?

- A free and open source programming language
- Scripting language
- Interpreted and Compiled
- Cross-platform
- Dynamically typed
- Object-oriented (but not enforced)
- White-spaces for block indentation
- Integrates with other languages
- Developed in 1980s

Why Python?

- Fast development and prototyping
- Easy to test
- Rich standard library
- Rich community contributed libraries and modules
- Less boilerplate code
- Easy to read and write

Expression vs. Statement

Expression

- Represents something
- Python Evaluates it
- Results in a value
- Example:
 - "Hello" + " " + "World!"
 - (5*3)-1.4

<u>Statement</u>

- Does something
- Python Executes it
- Results in an action
- Example:
 - print("Hello World!")
 - import os

Differences with C/C++ Syntax

- White spaces for indentation
- No "{}" for blocks
- Blocks begin with ":" (in the preceding line)
- NO type declarations needed
- No ++, -- operators
- Several differences in keywords
- No && and || ("and" and "or" instead)
- No switch/case

Interactive Python Shell

```
$ python
Python 3.7.4 (default, Sep 12 2019, 15:40:15)
[GCC 8.3.0] on linux
Type "help", "copyright", "credits" or "license" for more information.
>>> help(print)
Help on built-in function print in module builtins:
print(...)
    print(value, ..., sep=' ', end='\n', file=sys.stdout, flush=False)
    Prints the values to a stream, or to sys.stdout by default.
    Optional keyword arguments:
    file: a file-like object (stream); defaults to the current sys.stdout.
         string inserted between values, default a space.
    end: string appended after the last value, default a newline.
    flush: whether to forcibly flush the stream.
>>> print("Hello World!")
Hello World!
>>> 2 + 3 * 4 / 5
4.4
>>> exit
Use exit() or Ctrl-D (i.e. EOF) to exit
>>> exit()
$
```

Simple Data Types

- Integer: 7
- Float: 87.23
- String: "abc", 'abc'
- Bytes: b"abc", b'abc'
- Boolean: False, True

Compound Data Types

```
List: ["Hello", "There"]
Tuple: ("John", "Doe", 35)
Set: {"Python", "Ruby", "Perl"}
Dictionary: {"name": "John Doe", "age": 35}
```

String

- Concatenation: "Python" + "Rocks" → "PythonRocks"
- Repetition: "Python" * 2 → "PythonPython"
- Slicing: "Python"[2:3] \rightarrow "th"
- Size: $len("Python") \rightarrow 6$
- Index: "Python"[2] \rightarrow 't'
- Search: "x" in "Python" \rightarrow False
- Comparison: "Python" < "ZOO" \rightarrow True (lexicographically)

String vs. Bytes

- Bytes object is s sequence of bytes
- String is a sequence of characters (often in UTF-8)

```
>>> type("Hello")
<class 'str'>
>>> type(b"Hello")
<class 'bytes'>
>>> b"Hello".decode()
'Hello'
>>> "Hello".encode()
```

List

- Equivalent to arrays
- X = [0, 1, 2, 3, 4]
- Creates a pre-populated array of size 5.
- Y = []
- Creates an empty list X.append(5)
- X becomes [0, 1, 2, 3, 4, 5]
- len(X) Gets the length of X which is 6

List

```
>>> mylist = [0, 'a', "hello", 1, 2, ['b', 'c', 'd']]
>>> mylist [1]
а
>>> mylist [5][1]
C
>>> mylist[1:3]
['a', "hello", 1]
>>> mylist[:2]
[0, 'a', "hello"]
>>> mylist[3:]
[1, 2, ['b', 'c', 'd']]
>>> mylist.remove('a')
>>> mylist
[0, "hello", 1, 2, ['b', 'c', 'd']]
```

List

```
>>> mylist.reverse() → Reverse elements in list
>>> mylist.append(x) → Add element to end of list
>>> mylist.sort() → Sort elements in list ascending
>>> mylist.index('a') → Find first occurrence of 'a'
>>> mylist.pop() → Removes last element in list
```

Tuple

- X = (0, 1, 2, 3, 4)
 - Creates a pre-populated list of fixed size 5
 - Immutable (can't be changed)
- print(X[3]) #=> 3

List vs. Tuple

- Lists are mutable, tuples are immutable
- Lists can be resized, tuples can't
- Tuples can be faster than lists

Dictionary

An array indexed by strings (equivalent to hashes)

```
>>> marks = {"science": 90, "art": 25}
>>> print(marks["art"])
25
>>> marks["chemistry"] = 75
>>> print(marks.keys())
["science", "art", "chemistry"]
```

Dictionary

- dict = { "fish": 12, "cat": 7}
- 'dog' in dict (Is 'dog' a key?)
- dict.keys() (Gets a list of all keys)
- dict.values() (Gets a list of all values)
- dict.items() (Gets a list of all key-value tuples)
- dict["fish"] = 14 (Assignment)

Variables

- Everything is an object
- No need to declare
- No need to assign
- Not strongly typed
- Assignment = reference
 - Ex: >>> X = ['a', 'b', 'c']
 >>> Y = X
 >>> Y.append('d')
 >>> print(X)
 ['a', 'b', 'c', 'd']

User Input

Without a Message:

```
>>> x = input()
>>> X
'3'
With a Message:
>>> x = input('Enter the number: ')
Enter the number: 3
>>> X
'3'
```

Evaluate User Input

```
>>> x = input()
3+4
>>> x
'3+4'
>>> eval(x)
7
```

File Read

```
>>> f = open("input_file.txt", "r")
 File handle
                     Name of the file
                                    Mode
>>> line = f.readline()
               Read one line at a time
>>> f.close()
   Stop using this file and close
```

File Write

```
>>> f = open("output_file.txt", "w")
 File handle
                     Name of the file
                                        Mode
>>> line = f.write("Hello World!")
          Write a string to the file
>>> f.close()
   Stop using this file and close
```

Control Flow

- Conditions:
 - if
 - if / else
 - if / elif / else
- Loops:
 - while
 - for
 - for loop on iterators

Conditions

The condition must be terminated with a colon ":"

Scope of the loop is the following indented section

```
>>> if score == 100:
    print("You scored a hundred!")
    elif score > 80:
        print("You are an awesome student!")
    else:
        print("Go and study!")
```

While Loop

```
>>> i = 0
>>> while i < 10:
print(i)
i = i + 1
```

Do not forget the • at the end of the condition!

For Loop

Do not forget the • at the end of the condition!

Inside vs. Outside Block

```
for i in range(3):
    print("Iteration {}".format(i))
    print("Done!")
```

Iteration 0
Done!
Iteration 1
Done!
Iteration 2
Done!

for i in range(3):
 print("Iteration {}".format(i))
print("Done!")

Iteration 0
Iteration 1
Iteration 2
Done!

Loop Over a File Iterator

Pass Empty Block

It means do nothing

```
>>> if x > 80:
     pass
else:
     print("You are less than 80!")
```

Break the Loop

It means quit the loop

```
>>> for name in myList:
       if name == "aly":
           break
       else:
           print(name)
       →This will print all names before "aly"
```

Continue to the Next Iteration

It means skip this iteration of the loop

```
>>> for name in myList:
       if name == "aly":
           continue
       else:
           print(name)
       →This will print all names except "aly"
```

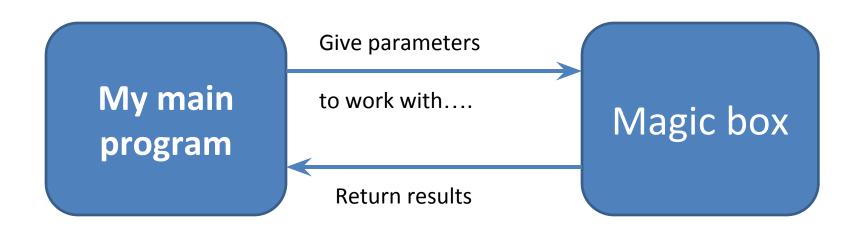
Finding the biggest number in a list:

```
mylist = [2,5,3,7,1,8,12,4]
maxnum = 0
for num in mylist:
   if (num>maxnum):
       maxnum = num
print("The biggest number is: {}".format(maxnum))
```

- What if the code is a bit more complicated and long?
- What if the same logic is repeated?

- Writing the code as one blob is bad!
 - Harder to read and comprehend
 - Harder to debug
 - Rigid
 - Non-reusable

def my_funtion(parameters):
 do stuff



Back to our example:

```
mylist = [2,5,3,7,1,8,12,4]
maxnum = getMaxNumber(mylist)
print("The biggest number is: {}".format(maxnum))
```

Implement the function getMaxNumber as you wish

```
def getMaxNumber(list_x):
    maxnum = 0
    for num in list_x:
        if (num > maxnum):
            maxnum = num
    return maxnum
```

Testing

```
def getMaxNumber(list x):
  Returns the maximum number from the supplied list
  >>> getMaxNumber([4, 7, 2, 5])
  >>> getMaxNumber([-3, 9, 2])
  9
  >>> getMaxNumber([-3, -7, -1])
  *****
  maxnum = 0
  for num in list x:
    if (num>maxnum):
       maxnum = num
  return maxnum
if name == ' main ':
  import doctest
  doctest.testmod()
```

```
$ python max num.py
File "max num.py", line 8, in main .getMaxNumber
Failed example:
  getMaxNumber([-3, -7, -1])
Expected:
Got:
1 items had failures:
 1 of 3 in main .getMaxNumber
***Test Failed*** 1 failures.
```

Functions

```
def getMaxNumber(list_x):
    return max(list_x)
```

Functions

- All arguments are passed by value
- All variables are local unless specified as global
- Functions in Python can have several arguments or None
- Functions in Python can return several results or None

Functions Return Multiple Values

```
def getMaxNumberAndIndex(list_x):
   maxnum = 0
   index = -1
   i = 0
   for num in list x :
      if (num>maxnum):
         maxnum = num
         index = i
      i = i + 1
   return maxnum, index
```

Calling Multi-values Function

```
mylist = [2,5,3,7,1,8,12,4]
maxnum, idx = getMaxNumberAndIndex(mylist)
print("The biggest number is: {}".format(maxnum))
print("It's index is: {}".format(idx))
```

Class

```
class Student:
                                     # class variable
   count = 0
   def __init__(self, name):
                                     # Initializer
      self.name = name
      self.grade = None
      Student.count += 1
   def updateGrade(self, grade):
                                  # Instance method
      self.grade = grade
if ___name_ == " main ":
                                     # Execute only if script
   s = Student("John Doe")
   s.updateGrade("A+")
                                     \#=> "\Delta+"
   s.grade
   Student.count
                                     #=> 1
```

Comments

```
mylist = [2,5,3,7,1,8,12,4]
# The function getMaxNumberAndIndex will be called next to retrieve
# the biggest number in list "mylist" and the index of that number
maxnum, idx = getMaxNumberAndIndex(mylist)
print("The biggest number is: {}".format(maxnum))
print "It's index is: {}".format(idx))
```

Python Files

- Python files end with ".py"
- To execute a python file you write:

\$ python myprogram.py

Python Scripts

• To make the file "a script", set the file permission to be executable and add this shebang in the beginning:

```
#!/usr/bin/python
```

or better yet

```
#!/usr/bin/env python3
```

Modules

 We just call the math library that has the perfect implementation of square root

```
>>> import math
>>> x = math.sqrt(9.0)
```

Or

```
>>> from math import sqrt
>>> x = sqrt(9.0)
```

Command-line Arguments

- To get the command line arguments:
- >>> import sys

• The arguments are in *sys.argv* as a *list*

```
>>> sum_grades = 300
>>> number_of_students = input()
0
>>> average = sum_grades / number_of_students

→ Error! Divide by Zero
```

Remember: User input is evil!

```
try:
    average = sum_grades / number_of_students
except:
    # This catches if something wrong happens
    print("Something wrong happened, please check it!")
    average = 0
```

```
try:
    average = sum_grades / number_of_students
except ZeroDivisionError:
    # This catches if something wrong happens
    print("Something wrong happened, please check it!")
    average = 0
```

```
try:
   number of students = input()
   average = sum grades / number of students
except ZeroDivisionError:
   # This catches if a number was divided by zero
   print("You Evil User!....you inserted a zero!")
   average = 0
except IOError:
   # This catches errors happening in the input process
   print("Something went wrong with how you enter words")
   average = 0
```

Generators

```
>>> def fib():
        a = b = 1
        while True:
            yield a
            a, b = b, a + b
>>> f = fib()
>>> print(next(f)) #=> 1
>>> print(next(f)) #=> 1
>>> print(next(f)) #=> 2
>>> print(next(f)) #=> 3
>>> print(next(f)) #=> 5
```

Regular Expression

A powerful tool to deal with patterns in String and Bytes

```
>>> import re
>>> status = "HEAD /foo HTTP/1.1"
>>> pattern = re.compile(r"^([A-Z]+)\s+(\S+)\s+([A-Z0-9\/\.]+)$")
>>> m = pattern.match(status)
>>> m.groups()
('HEAD', '/foo', 'HTTP/1.1')
```

https://docs.python.org/3/howto/regex.html