

# Web Server Design

## Lecture 6 – Character, Content, and Transfer Encodings

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Original slides by Michael L. Nelson

# HTTP equivalent of “they’re / their / there”, “you’re / your”, etc.



Extending the analogy,  
“ur” is acceptable only when  
you know the rules, but  
breaking them provides  
some measurable comfort  
or convenience.

<http://theoatmeal.com/comics/misspelling>

# Encoding Can Mean Many Things

- Character encoding
  - “charset” attribute for textual MIME types
  - “utf-8” is the most popular charset, but there are many others
- Content encoding
- Transfer encoding

# ASCII and Extended ASCII

- Character encoding is a mapping of a set of characters to a set of numbers
- American Standard Code for Information Interchange encodes various control and printable (lower/upper-case English letters, digits, and symbols) characters
- ASCII uses 7 bits (encodes 128 characters)
- In various Extended ASCII schemes remaining one bit (of a byte) is used to encode things like mathematical symbols

# ASCII Table

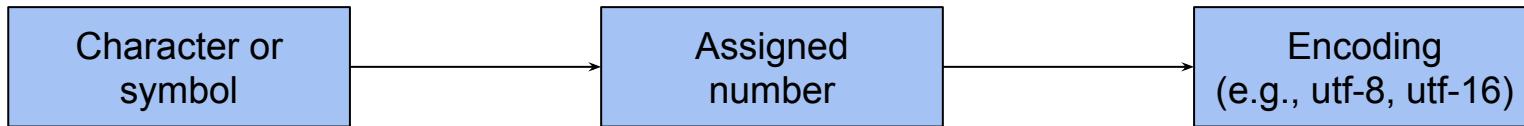
Binary	Hex	Dec	Char	Binary	Hex	Dec	Char	Binary	Hex	Dec	Char	Binary	Hex	Dec	Char
00000000	00	0	NUL (null)	01000000	20	32	SPACE	10000000	40	64	@	11000000	60	96	`
00000001	01	1	SOH (start of heading)	01000001	21	33	!	10000001	41	65	A	11000001	61	97	a
00000010	02	2	STX (start of text)	01000010	22	34	"	10000010	42	66	B	11000010	62	98	b
00000011	03	3	ETX (end of text)	01000011	23	35	#	10000011	43	67	C	11000011	63	99	c
00000100	04	4	EOT (end of transmission)	01001000	24	36	\$	10001000	44	68	D	11001000	64	100	d
00000101	05	5	ENQ (enquiry)	01001001	25	37	%	10001001	45	69	E	11001001	65	101	e
00000110	06	6	ACK (acknowledge)	01001100	26	38	&	10001100	46	70	F	11001100	66	102	f
00000111	07	7	BEL (bell)	01001111	27	39	'	10001111	47	71	G	11001111	67	103	g
00010000	08	8	BS (backspace)	01010000	28	40	(	10010000	48	72	H	11010000	68	104	h
00010001	09	9	TAB (horizontal tab)	01010001	29	41	)	10010001	49	73	I	11010001	69	105	i
00010010	0A	10	LF (NL line feed, new line)	01010100	2A	42	*	10010100	4A	74	J	11010100	6A	106	j
00010011	0B	11	VT (vertical tab)	01010101	2B	43	+	10010101	4B	75	K	11010101	6B	107	k
00011000	0C	12	FF (NP form feed, new page)	01011000	2C	44	,	10011000	4C	76	L	11011000	6C	108	l
00011001	0D	13	CR (carriage return)	01011001	2D	45	-	10011001	4D	77	M	11011001	6D	109	m
00011010	0E	14	SO (shift out)	01011100	2E	46	.	10011100	4E	78	N	11011100	6E	110	n
00011011	0F	15	SI (shift in)	01011111	2F	47	/	10011111	4F	79	O	11011111	6F	111	o
00100000	10	16	DLE (data link escape)	01100000	30	48	0	10100000	50	80	P	11100000	70	112	p
00100001	11	17	DC1 (device control 1)	01100001	31	49	1	10100001	51	81	Q	11100001	71	113	q
00100010	12	18	DC2 (device control 2)	01100010	32	50	2	10100010	52	82	R	11100010	72	114	r
00100011	13	19	DC3 (device control 3)	01100011	33	51	3	10100011	53	83	S	11100011	73	115	s
00100100	14	20	DC4 (device control 4)	01101000	34	52	4	10101000	54	84	T	11101000	74	116	t
00101001	15	21	NAK (negative acknowledge)	01101011	35	53	5	10101011	55	85	U	11101011	75	117	u
00101010	16	22	SYN (synchronous idle)	01101100	36	54	6	10101100	56	86	V	11101100	76	118	v
00101011	17	23	ETB (end of trans. block)	01101111	37	55	7	10101111	57	87	W	11101111	77	119	w
00110000	18	24	CAN (cancel)	01110000	38	56	8	10110000	58	88	X	11110000	78	120	x
00110001	19	25	EM (end of medium)	01110001	39	57	9	10110001	59	89	Y	11110001	79	121	y
00110010	1A	26	SUB (substitute)	01110010	3A	58	:	10110010	5A	90	Z	11110010	7A	122	z
00110011	1B	27	ESC (escape)	01110011	3B	59	;	10110011	5B	91	[	11110011	7B	123	{
00111000	1C	28	FS (file separator)	01111000	3C	60	<	10111000	5C	92	\	11111000	7C	124	
00111001	1D	29	GS (group separator)	01111001	3D	61	=	10111001	5D	93	]	11111001	7D	125	}
00111100	1E	30	RS (record separator)	01111100	3E	62	>	10111100	5E	94	^	11111100	7E	126	~
00111101	1F	31	US (unit separator)	01111101	3F	63	?	10111101	5F	95	_	11111101	7F	127	DEL

# You Might Be Surprised to Know, There Exist Languages Other Than English

- Are 128 (or 256) symbols enough to represent every character in every language?
- What if every language comes with its own encoding (character to number mapping)?
  - Which they did, as a result we got hundreds of encodings
- Documents in one encoding become garbled in the other
  - This issue became more prominent on the Web
- How about multilingual documents?

# Unicode to the Rescue

- Covers characters from 150+ modern and historic scripts
- Various symbol sets and emojis
- Supported by various modern platforms
- Evolving to encode more means of expressions
- Separates encoding scheme from numeric assignment



# UTF-16 and UTF-32

- UTF-32 is a fixed-width 4 byte encoding
  - Simple, but wasteful
- UTF-16 is a variable-length (16 or 32 bit) encoding
  - The two byte pairs of UTF-16 may appear in either order, depending on the implementation
    - This is called “endianness”
    - Denoted by Byte Order Mark (BOM) in the beginning
      - “0xFE 0xFF” for big-endian
      - “0xFF 0xFE” for little-endian

# UTF-8

- Dynamic encoding
- ASCII encoding is a valid subset
- Currently uses 1 to 4 bytes, but can use up to 7 bytes

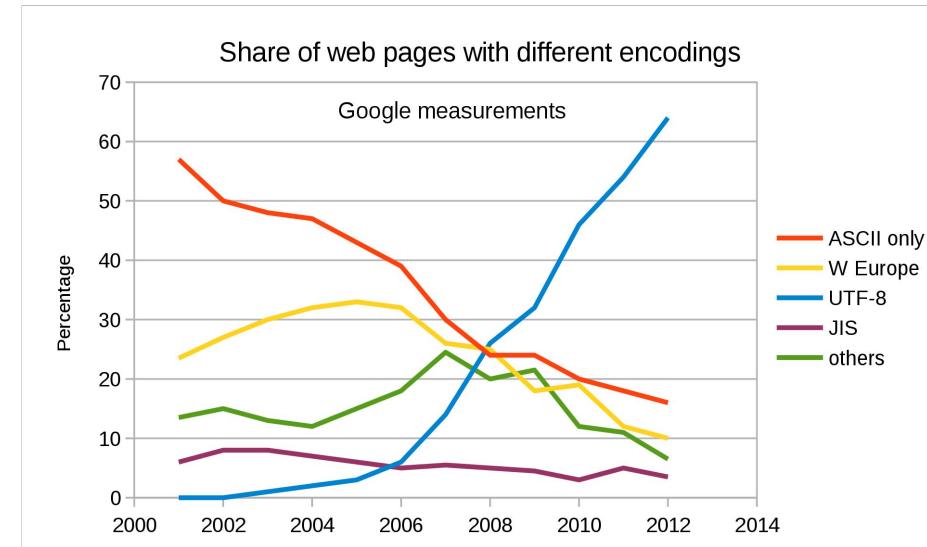
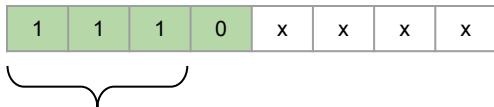


Image source: <https://en.wikipedia.org/wiki/UTF-8>

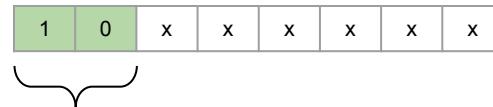
Now, the share of UTF-8 is above 94% on the Web  
<https://w3techs.com/technologies/details/en-utf8/all/all>

# UTF-8 Is the Most Elegant Encoding Hack

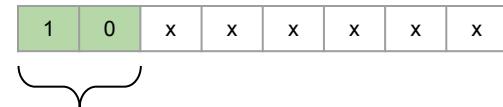
Most significant bit 0 means a single byte character (Same as ASCII)



Number of leading 1s mean the number of bytes for the character



Leading 10 does not mean a single byte, but a continuation mark



# Common Content and Transfer Encodings

- identity
  - no encoding at all; defined in 2616, removed in 7230
- gzip
  - extension: .gz (sometimes seen as x-gzip, deprecated)
- compress
  - extension: .Z (sometimes seen as x-compress, deprecated)
- deflate
  - extension: .zip
- chunked
  - breaks the body into a series of server-chosen “chunks”
  - optimization for dynamically produced content

IANA registry, cf. “br” & “zstd”; <http://www.iana.org/assignments/http-parameters/http-parameters.xhtml>

# Identity

- The default, “no transformation” encoding
  - even though it was removed in 7230 and never really existed in the wild, it is a useful rhetorical construct
  - “applying the identity encoding to a resource is an \_\_\_\_\_ ??? \_\_\_\_\_ operation”

Hint: Applying identity encoding repeatedly makes no difference!

# Content Codings

“Content coding values indicate an encoding transformation that has been or can be applied to a representation. Content codings are primarily used to allow a representation to be compressed or otherwise usefully transformed without losing the identity of its underlying media type and without loss of information. Frequently, the representation is stored in coded form, transmitted directly, and only decoded by the final recipient.”

- 3.1.2.1, RFC 7231

# Content Encoding vs. Transfer Encoding

3.1.2.2, RFC 7231

Unlike Transfer-Encoding (Section 3.3.1 of [RFC7230]), the codings listed in Content-Encoding are a characteristic of the representation; the representation is defined in terms of the coded form, and all other metadata about the representation is about the coded form unless otherwise noted in the metadata definition. Typically, the representation is only decoded just prior to rendering or analogous usage.

If the media type includes an inherent encoding, such as a data format that is always compressed, then that encoding would not be restated in Content-Encoding even if it happens to be the same algorithm as one of the content codings.

e.g., GIF uses LZW compression (“compress”),  
but this is not reflected in a Content-Encoding header

## WINE BOTTLE SIZES

Split  187.5 ml - 0.25 bottle

Demie  375 ml - 0.5 bottle

Jennie  500 ml - 0.66 bottle

Standard  750 ml - 1 bottle

Magnum  1.5 L - 2 bottles

Dbl Magnum  3 L - 4 bottles

Jeroboam  4.5 L - 6 bottles

Imperial - 6 L  8 bottles

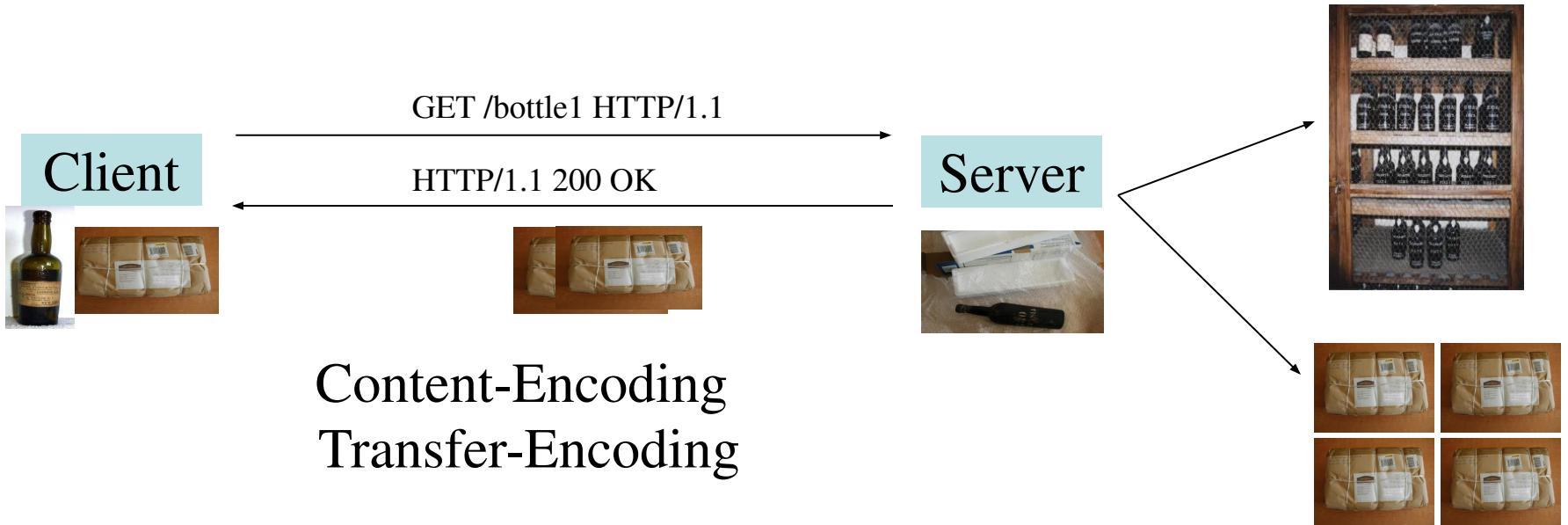
Salmanazar - 9 L  12 bottles

Balthazar - 12 L  16 bottles

Nebuchadnezzar - 15 L  20 bottles

The wine (liquid) is the  
Content-type;  
the bottle size is the  
Content-Encoding

# Content Encoding vs. Transfer Encoding



# Packaging/Shipping Doesn't Change the Representation



<https://mashable.com/2013/08/22/71-lbs-fedex/>

<https://about.fedex.com/blog/boeing-777-ecodemonstrator/>

# Content-Encoding Example (Correct)

```
$ telnet www.cs.odu.edu 80
Trying 128.82.4.2...
Connected to xenon.cs.odu.edu.
Escape character is '^]'.
HEAD /~mln/pubs/bollenj_adaptive.ps.gz HTTP/1.1
Host: www.cs.odu.edu
Connection: close
```

```
HTTP/1.1 200 OK
Date: Mon, 20 Feb 2006 04:30:25 GMT
Server: Apache/1.3.26 (Unix) ApacheJServ/1.1.2
PHP/4.3.4
Last-Modified: Thu, 25 Jul 2002 16:58:58 GMT
ETag: "1c16-139ea-3d402e52"
Accept-Ranges: bytes
Content-Length: 80362
Connection: close
Content-Type: application/postscript
Content-Encoding: x-gzip
```

Connection closed by foreign host.

# Content-Encoding Example (Incorrect)

```
$ telnet www.cs.odu.edu 80
Trying 128.82.4.2...
Connected to xenon.cs.odu.edu.
Escape character is '^]'.
HEAD /~mln/pubs/bollenj_adaptive.ps.gz
HTTP/1.1
Host: www.cs.odu.edu
Connection: close
```

```
HTTP/1.1 200 OK
Date: Mon, 26 Feb 2007 02:06:25 GMT
Server: Apache/2.2.0
Last-Modified: Thu, 25 Jul 2002 16:58:58 GMT
ETag: "1c16-139ea-92cab880"
Accept-Ranges: bytes
Content-Length: 80362
Connection: close
Content-Type: application/x-gzip
```

Connection closed by foreign host.

Wrong, Wrong, Wrong!!!!!!

# Why is it incorrect?

```
$ telnet www.cs.odu.edu 80
Trying 128.82.4.2...
Connected to xenon.cs.odu.edu.
Escape character is '^]'.
HEAD /~mln/adl98.ppt.gz HTTP/1.1
Host: www.cs.odu.edu
Connection: close

HTTP/1.1 200 OK
Date: Mon, 20 Feb 2012 02:21:29 GMT
Server: Apache/2.2.17 (Unix) PHP/5.3.5 mod_ssl/2.2.17
OpenSSL/0.9.8q
Last-Modified: Mon, 25 Mar 2002 17:15:44 GMT
ETag: "33e94-39d06961d5000"
Accept-Ranges: bytes
Content-Length: 212628
Connection: close
Content-Type: application/x-gzip
```

the encodings are the same,  
the types are different

# Compress

```
$ telnet www.cs.odu.edu 80
Trying 128.82.4.2...
Connected to xenon.cs.odu.edu.
Escape character is '^]'.
HEAD /~mln/ntrs.tar.Z HTTP/1.1
Host: www.cs.odu.edu
Connection: close

HTTP/1.1 200 OK
Date: Mon, 20 Feb 2012 02:31:45 GMT
Server: Apache/2.2.17 (Unix) PHP/5.3.5 mod_ssl/2.2.17
OpenSSL/0.9.8q
Last-Modified: Thu, 12 Jun 2003 18:45:46 GMT
ETag: "7fffffff-3bfeb99a3ca80"
Accept-Ranges: bytes
Content-Length: 2147483647
Connection: close
Content-Type: application/x-compress
```

# Zip

```
$ telnet www.cs.odu.edu 80
Trying 128.82.4.2...
Connected to xenon.cs.odu.edu.
Escape character is '^]'.
HEAD /~mln/michael-hany.zip HTTP/1.1
Host: www.cs.odu.edu
Connection: close

HTTP/1.1 200 OK
Date: Mon, 20 Feb 2012 03:16:35 GMT
Server: Apache/2.2.17 (Unix) PHP/5.3.5 mod_ssl/2.2.17
 OpenSSL/0.9.8q
Last-Modified: Fri, 17 Feb 2012 20:43:13 GMT
ETag: "223e5a1-4b92efe4dfc40"
Accept-Ranges: bytes
Content-Length: 35906977
Connection: close
Content-Type: application/zip
```

# Transfer Encodings

Unlike Content-Encoding (Section 3.1.2.1 of [RFC7231]),  
**Transfer-Encoding is a property of the message, not of the representation**, and any recipient along the request/response chain MAY decode the received transfer coding(s) or apply additional transfer coding(s) to the message body, assuming that corresponding changes are made to the Transfer-Encoding field-value.

3.3.1, RFC 7230

# Chunked Encoding

“The chunked transfer coding wraps the payload body in order to transfer it as a series of chunks, each with its own size indicator, followed by an OPTIONAL trailer containing header fields. **Chunked enables content streams of unknown size to be transferred as a sequence of length-delimited buffers**, which enables the sender to retain connection persistence and the recipient to know when it has received the entire message.”

# Chunked Encoding Example

```
$ telnet www.cs.odu.edu 80
Trying 128.82.4.2...
Connected to xenon.cs.odu.edu.
Escape character is '^]'.
GET /~mln HTTP/1.1
Connection: close
Host: www.cs.odu.edu

Connection closed by foreign host.
HTTP/1.1 301 Moved Permanently
Date: Mon, 09 Jan 2006 19:32:24 GMT
Server: Apache/1.3.26 (Unix) ApacheJServ/1.1.2 PHP/4.3.4
Location: http://www.cs.odu.edu/~mln/
Connection: close
Transfer-Encoding: chunked
Content-Type: text/html; charset=iso-8859-1
```

12e

```
<!DOCTYPE HTML PUBLIC "-//IETF//DTD HTML 2.0//EN">
<HTML><HEAD>
<TITLE>301 Moved Permanently</TITLE>
</HEAD><BODY>
<H1>Moved Permanently</H1>
The document has moved <A HREF="http://www.cs.odu.edu/~mln/">here</A>.<P>
<HR>
<ADDRESS>Apache/1.3.26 Server at www.cs.odu.edu Port 80</ADDRESS>
</BODY></HTML>
```

# Chunked Encoding Example 2

```
$ telnet www.cs.odu.edu 80
Trying 128.82.4.2...
Connected to xenon.cs.odu.edu.
Escape character is '^]'.
GET / HTTP/1.1
Host: www.cs.odu.edu

HTTP/1.1 200 OK
Date: Tue, 21 Feb 2006 03:54:31 GMT
Server: Apache/1.3.26 (Unix) ApacheJServ/1.1.2 PHP/4.3.4
Transfer-Encoding: chunked
Content-Type: text/html
```

5f6

```
<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
<!-- saved from url=(0036)http://www.cs.odu.edu/newcssite/new/ -->
<!-- saved from url=(0019)http://sci.odu.edu/ -->
<HTML xmlns:st1 = "urn:schemas-microsoft-com:office:smarttags">
<HEAD><TITLE>Department Of Computer Science</TITLE>
```

[lots of html deleted]

[demo this example to see the various “chunks”]

```
$ openssl s_client -connect www.cs.odu.edu:443
CONNECTED(00000003)
[much ssl deletia]
GET / HTTP/1.1
Host: www.cs.odu.edu
Connection: close

HTTP/1.1 200 OK
Server: nginx
Date: Wed, 17 Oct 2018 16:44:12 GMT
Content-Type: text/html
Transfer-Encoding: chunked
Connection: close
```

d3

```
<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
<html>
<head>
<title>Redirect</title>
<meta http-equiv="REFRESH" content="0;url=http://www.cs.odu.edu"></HEAD>
<BODY>
Redirecting!
</BODY>
</HTML>
```

0

closed

# Chunks visible in raw session

# User agents will sometimes hide the transfer-encoding chunk sizes!

```
$ curl -i www.cs.odu.edu
HTTP/1.1 200 OK
Server: nginx
Date: Wed, 17 Oct 2018 16:46:59 GMT
Content-Type: text/html
Transfer-Encoding: chunked
Connection: keep-alive
```

Transfer-Encoding header is present,  
but curl has suppressed the byte sizes  
(still hidden with “-v” too)

```
<html>
<meta http-equiv="refresh" content="0; URL='http://odu.edu/compsci'" />
</html>
```

```
$ curl -I www.cs.odu.edu
HTTP/1.1 200 OK
Server: nginx
Date: Wed, 17 Oct 2018 16:47:42 GMT
Content-Type: text/html
Connection: keep-alive
```

HEAD is less useful as well;  
we don't know the representation size  
(both Content-Length and  
Transfer-Encoding are absent)

# Multiple Transfer encodings are possible, but chunked (if present) is always the last

3.3.1, RFC 7230

The Transfer-Encoding header field lists the transfer coding names corresponding to the sequence of transfer codings that have been (or will be) applied to the payload body in order to form the message body.

[...]

If any transfer coding other than chunked is applied to a request payload body, the sender MUST apply chunked as the final transfer coding to ensure that the message is properly framed. If any transfer coding other than chunked is applied to a response payload body, the sender MUST either apply chunked as the final transfer coding or terminate the message by closing the connection.

For example,

Transfer-Encoding: gzip, chunked indicates that the payload body has been compressed using the gzip coding and then chunked using the chunked coding while forming the message body.

# TE Request Header & Transfer-Encoding Response Header

- Client specifies preferences for transfer encoding in the TE header
  - 4.3, RFC 7230
- Server marks the encoding used with the Transfer-Encoding header
  - 3.3.1, RFC 7230
- Both headers use the same encoding values available with Content-Encoding, plus the special chunked encoding and the Trailers value

# Trailers requested, but server isn't sending...

```
$ telnet www.cs.odu.edu 80
Trying 128.82.4.2...
Connected to xenon.cs.odu.edu.
Escape character is '^]'.
GET / HTTP/1.1
TE: gzip;q=1.0, Trailers
Host: www.cs.odu.edu

HTTP/1.1 200 OK
Date: Mon, 27 Feb 2006 15:52:33 GMT
Server: Apache/1.3.26 (Unix) ApacheJServ/1.1.2 PHP/4.3.4
Transfer-Encoding: chunked
Content-Type: text/html

5f6
<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
<!-- saved from url=(0036)http://www.cs.odu.edu/newcssite/new/ -->
<!-- saved from url=(0019)http://sci.odu.edu/ -->
[more html deleted]
```

# Time / Space Tradeoff

- Hard to find examples of compression used in transfer encoding
  - <https://web.archive.org/web/20001019025549/http://webreference.com:80/internet/software/servers/>  
<https://web.archive.org/web/20001019025549/http://webreference.com:80/internet/software/servers/>  
<https://web.archive.org/web/20001019025549/http://webreference.com:80/internet/software/servers/>  
(read w/ curl or lynx; js rendering fails)  
<https://web.archive.org/web/20050114061329/http://www-128.ibm.com/developerworks/web/library/wa-httplibcomp/>
  - idea: for very heavy volume web servers, answering the request quickly is more important than preserving bandwidth
- Complexity of management seems to be the limiting factor in compression with content encodings

# Trailer Response Header

- The “Trailer” response header lets the client know that additional headers will appear at the end of the chunked response
  - sections 4.1.2, 4.4, RFC 7230
  - headers can be reconstructed by downstream servers
  - headers that can never be trailers:
    - Transfer-Encoding
    - Content-Length
    - Trailer

# Trailer Example

```
HTTP/1.1 200 OK
Date: Mon, 22 Mar 2004 11:15:03 GMT
Content-Type: text/html
Content-Length: 129
Expires: Sat, 27 Mar 2004 21:12:00 GMT

<html><body><p>The file you requested is
3,400 bytes long
and was last modified: Sat, 20 Mar 2004
21:12:00 GMT.
</p></body></html>
```

*“Expires:” response header covered in section 5.3, RFC 7234*

```
HTTP/1.1 200 OK
Date: Mon, 22 Mar 2004 11:15:03 GMT
Content-Type: text/html
Transfer-Encoding: chunked
Trailer: Expires

29
<html><body><p>The file you requested is
5
3,400
23
bytes long and was last modified:
1d
Sat, 20 Mar 2004 21:12:00 GMT
13
.</p></body></html>
0
Expires: Sat, 27 Mar 2004 21:12:00 GMT
```

# Two More Request Headers to Process

# Referer Request Header

5.5.2, RFC 7231

The "Referer" [sic] header field allows the user agent to specify a URI reference for the resource from which the target URI was obtained (i.e., the "referrer", though the field name is misspelled). A user agent MUST NOT include the fragment and userinfo components of the URI reference [RFC3986], if any, when generating the Referer field value.

Example:

Referer: <http://www.example.org/hypertext/Overview.html>

cf. rel="noreferrer" (also note the correct spelling)

<https://stackoverflow.com/questions/50773152/when-should-i-use-rel-noreferrer>

# User-Agent Request Header

5.5.3, RFC 7231

The "User-Agent" header field contains information about the user agent originating the request, which is often used by servers to help identify the scope of reported interoperability problems, to work around or tailor responses to avoid particular user agent limitations, and for analytics regarding browser or operating system use. A user agent **SHOULD** send a User-Agent field in each request unless specifically configured not to do so.

Example:

User-Agent: CERN-LineMode/2.15 libwww/2.17b3

```
$ curl -I "https://www.amazon.com/Mountain-Has-Fallen-EP/dp/B073JS3Y9Q/"  
HTTP/1.1 503 Service Unavailable  
Content-Type: text/html  
Content-Length: 2671  
Connection: keep-alive  
Server: Server  
Date: Wed, 17 Oct 2018 17:19:09 GMT  
[deletia]
```

```
$ curl -I -A "mozilla" "https://www.amazon.com/Mountain-Has-Fallen-EP/dp/B073JS3Y9Q/"  
HTTP/1.1 405 Method Not Allowed  
Content-Type: text/html; charset=UTF-8  
Connection: keep-alive  
Server: Server  
Date: Wed, 17 Oct 2018 17:19:32 GMT  
[deletia]
```

```
$ curl -i -A "mozilla" -s "https://www.amazon.com/Mountain-Has-Fallen-EP/dp/B073JS3Y9Q/" | head -10  
HTTP/1.1 200 OK  
Content-Type: text/html; charset=UTF-8  
Transfer-Encoding: chunked  
Connection: keep-alive  
Server: Server  
Date: Wed, 17 Oct 2018 17:20:21 GMT  
Strict-Transport-Security: max-age=47474747; includeSubDomains; preload  
Vary: Accept-Encoding,User-Agent,X-Amazon-CDN-Cache  
P3P: policyref="https://www.amazon.com/w3c/p3p.xml",CP="CAO DSP LAW CUR ADM IVAo IVDo CONo OTPo OUR  
DELi PUBi OTRi BUS PHY ONL UNI PUR FIN COM NAV INT DEM CNT STA HEA PRE LOC GOV OTC "  
Cache-Control: no-cache, no-transform
```

# Lying with User-Agent

# I'm an iPhone, I swear!

```
$ curl -ILs https://en.wikipedia.org/ | grep -iE "^(http|location)"  
HTTP/2 301  
location: https://en.wikipedia.org/wiki/Main_Page  
HTTP/2 200  
  
$ curl -ILs -A "iphone" https://en.wikipedia.org/ | grep -iE "^(http|location)"  
HTTP/2 301  
location: https://en.wikipedia.org/wiki/Main_Page  
HTTP/2 302  
location: https://en.m.wikipedia.org/wiki/Main_Page  
HTTP/2 200
```

cf. <https://www.business2community.com/instagram/post-instagram-computer-02013790>