

This project was designed to act like a “choose your own adventure” story. I wanted it to have a funny aspect to it so that while the user is interacting with it, they are also getting the sense of joy each time they interact with it. I went into photoshop and put my funky text onto the images that will be used in the game, so they display along with the image.

Rat: [Rat Image](#)

Cat: [Cat Image](#)

Worm: [Worm Image](#)

Door: [Door Image](#) (the site that originally had this image has since then taken it down. I was able to find my search history and metadata for it so that is what the link will take you too)

Background: [Background Image](#)

*You Found The Rat of Wisdom And Live To See Another Day!*    *Oh No! You Kicked The Wandering Cat! You Will Now Cry To Death (You Monster)*    *You Encounter The Worm of Death. You Have Died By His Gaze.*



Colors Used:

Red text on program - (136, 0, 0)

Red text on images (photoshop) - #b90c0c

White Text on images (photoshop) - #ffffff